any anti-religious aspects?

(message deleted) #51

tmac2517 3 years ago #52

alpo706 posted...

Armandolove posted...

> Bigotry is never acceptable. Remember the golden rule.

Calling derision of Christianity bigotry is a lot like calling derision of Naziism bigotry. It doesn't make any sense.

Christians are not an ethnic group or a culture or an orientation, they're a bunch of people who DECIDE to believe a bunch of hateful nonsense.

Calling it hateful nonsense is belittling and condescending.

While you see Christianity as that, there are millions who use it in a different way and use it to make positive impacts in the lives of those less fortunate or in need.

GT: TanneRain
GowNation.net

Atragon 3 years ago #53

No, it's not anti-religious. It's more anti-fanatical religion.

As a Christian, none of it really offended me. Most of America is Christian, and most gamers of America will still buy this game and love it >:)

Besides, technically Bioshock made arguments against Atheism. Rapture's motto was **"No Gods, No Kings, Only Man" and it fell apart due to rampant drug use as a result.**

Sort of a boon to religion if anything lol.

Duckyhunter 3 years ago #54

This game isn't anti-religious any more than BioShock 1 was anti-drugs.

Carolina Panthers and Carolina Hurricanes fan.

asdfblah 3 years ago #55

SweetPandaLove posted...

Wveth posted...

SweetPandaLove posted...

Levine has said that he has no faith, so you've got to take the story with a grain of salt...someone who knows nothing about faith trying to talk and make you think about faith.

What a silly thing to say. I would argue that non-religious people are in a far better position to comment about "faith" and the psychology behind it.

For another point, why ask an historian about the War of 1812? He wasn't there, so how could he POSSIBLY know about it?

Apples and Oranges. And how could ANY non-religious person be in a better position to comment or discuss anything involving faith. I'm not a chef, but that to me is the equivalent of walking up to Bobby Flay and telling him how to properly cook a steak. It's a flat out asinine thing to say.

Just FYI, it's better to have a golf handicap than a mental handicap.

That doesnt make sense, you would want a christian to make a bible game, not a game about religious fanatics. Not having faith makes him just as good if not better at creating a bogus fictional religion.

Virtual_Skill 3 years ago #56

> Besides, technically Bioshock made arguments against Atheism. Rapture's motto was "No Gods, No Kings, Only Man" and it fell apart due to rampant drug use as a result.

lol! True. Bioshock portrayed life without any sort of morals or Gods as chaotic and implosive. The entire city fell apart.

Infinite leans somewhat the other direction, but it is not really anti-religious. Definitely makes fun of the fanatics though.

Scion_Machina 3 years ago #57

I play Shin Megami Tensei on a regular basis whereas these games built a name in going out and killing God most of the time. Plus,I'm an aetheist so no problem as far as I'm concerned.

Let this be a lesson kids. When debating,solve your disagreements not with words but by screaming,"I am a man!!!!" and punching them in the gut.

Reraise 3 years ago #58

> **Armandolove posted...**
>
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> >
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> > >
> > > > Good lord....I don't know why but anytime a religious topic is started in gfaqs it usually just turns into a good old fashioned anti christian bash fest with atheists swarming the few christians who take a stand.
> > > > When will we learn to just respect other peoples beliefs?
> > > > The cycle continues.....
> > >
> > > When the self righteousness stops, on both sides.
> > >
> > > Aka never.
> > >
> > > Also, i see little christian bashing going on, its mainly one stupid guy making outlandish claims whilst proclaiming hes christian. People like this invite bigotry.
> >
> > Bigotry is never acceptable. Remember the golden rule.

Thats debatable. I find bigotry serves its purpose from time to time

megatronx2 3 years ago #59

Hi there,

I had blast with the game, really loved it. However i was disappointed with the ending because the game implied to me that being baptized is the evil turning point.

Now i do understand that what has happened was that religion gave the main protagonist's obsessive nature to find new vessel for realization of his obsessions... just it was not said or questioned in the game, nor there was a counterpoint to this argument, shown in a form of good religious person, therefore it came out pretty biased. And that's my only problem with it, that instead of asking questions it gives you straight answers.

Also, and these are my personal thoughts, since quantum physics string theory this game story is based on - so called theory of everything, which does allow for anything in any reality to be shaped or projected by our thoughts using the energies from our and other dimensions, that would imply that actually religion or rather faith must work, since you can not say that theory is of everything but then start excluding things you're not happy with. And I wish this would be tackled more in the game plot.

ferval100 3 years ago #60

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http://www.youtube.com/watch?v=A1JIKOMQV5A

Yay for how you see women!

We are the imagination of ourselves. - Bill Hicks.
http://youtu.be/u3X5f3gY4iw - THE MAN!

Absian ▾ 3 years ago #61

> ferval100 posted...
>
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>
> Yay for how you see women!

Christians aren't the ones sexually harassing women at their conventions.

http://articles.washingtonpost.com/2012-07-12/national/35486345_1_sexual-harassment-sexual-attention-skeptic

Yay for how you see women!

And FYI to those "Christians" pretending to be such. People don't want their religion bashed just as much as an atheist wouldn't like it if religion is forced upon them in a video-game.

"Non-believers know more about faith."

Doubtful. Since most of these non-believers rant on about how religion is evil and how all religious people are evil monsters it's clear that they know nothing about faith or religious people. I sincerely doubt that they've even left the basement of their houses and interacted with people in the outside world.

I haven't played this game yet but it doesn't seem like the Bioshock series is anti-religion considering the antagonist of the first game was an atheist and his atheist paradise wasn't much of a paradise after-all. Rapture was a godless society that persecuted Christians much like North Korea does today.

But yeah. You want judge all religious people for the actions of a few then let's judge atheism for the actions of Pol Pot, Stalin, Mao and Kim Jong Il.

I'm still laughing about this because in Dragon Age: Origins near the end of the game, there is a soldier who calls the Darkspawn "godless" as you run past him to fight the end boss. I remember atheists taking to the forums and ranting about that one comment because they were so offended about it and how it seemed to compare atheists to the darkspawn.

In any case I'm done with this topic. Feel free to rant on.

flufffy ▾ 3 years ago #62

If one person believes in fairy tales they might be considered insane, but if a lot people start believing in them it might become a religion. The only positive thing about religion is in my opinion all the fiction it has contributed to our world, without said fiction I doubt we would be having such awesome games as bioshock etc.

"All those I have loved are dead, and I am to blame.... I choose death."

selfpityingbuff 3 years ago #63

SweetPandaLove posted...

> But Levine has said that he has no faith, so you've got to take the story with a grain of salt...someone who knows nothing about faith trying to talk and make you think about faith.

I would argue that Levine knows a hell of a lot about faith and has a great deal to say about it, and that's why he's rejected it for himself.

TwilightEchoes 3 years ago #64

SweetPandaLove posted...

> Apples and Oranges. And how could ANY non-religious person be in a better position to comment or discuss anything involving faith.

Sometimes a perspective from outside the box is good. I have absolutely no problem with occult faith and it does help motivate people and give them a coping mechanism with life and be a bit promotion charity if it's part of its values, but it can get on the wrong track and there are several examples of that in history and even today.

But really, Comstock is a bad and deluded person too into his own hype, whom happens to be religious. People just like to imagine things to be offended by these days. There is absolutely no suggestion that many religious people are like him.

[Insert an "[Insert witty saying or joke]" sig here]

ZozmaSage 3 years ago #65

I don't think Bioshock Infinite's anti-religion. If you take everything in the Bioshock series at face value, then the franchise is anti-religion, anti-government, anti-free market, anti-equality, and anti-humanity.

Take the opening half hour of Infinite. Aside from the fanatical preacher's baptism, Colombia was presented as a haven for spirituality. The people took great comfort from their faith, and acted on this faith to be friendly and neighborly toward one another. None of it came as a detriment toward scientific progress and industry, as Colombia is a well-oiled, technologically advanced marvel. That the city flew meant they were closer to God. Then you get handed the baseball and the ugly side of the city shows itself.

Colombia is the city Comstock wanted, and Rapture was the city Andrew Ryan wanted, with all its greatness and all of its failures. One of the key ideas behind Bioshock is that every idea, every approach, and every policy has room to fail. Religion, like everything else, has positive and negative aspects and tendencies. Now put that idea in a city, a supposed utopia. Separate that city from the rest of the world. Now allow that city, in its seclusion, to remain stagnant. By segregation, they hope to remain ideologically pure, but lose their ability to learn from the rest of the world. Things start falling apart. The lack of change is crippling. And suddenly what started as a good idea becomes a ticking time bomb, waiting for the right fire to set it off.

Bioshock Infinite isn't any more anti-religion than it is anti-minority. But it's too mature and intelligent of a franchise to

present anything as perfect.

(message deleted) #66

SandalFury 3 years ago #67

As this topic has demonstrated, Bioshock Infinite is not anti-religion. But some of it's fans are.

He doesn't row!

Lutecat 3 years ago #68

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Just FYI, it's better to have a golf handicap than a mental handicap.

This is a silly post. A non-religious person is just as able to comment and discuss issues on faith as any religious person, and I'm saying this as a Christian. In fact, sometimes I would think it's preferable since religious people have a preexisting bias due to our own beliefs.

_Mad_Hatter_ 3 years ago #69

Bioshock is anti-human.
Humans will **** up, and do evil things. Regardless of their personal philosophy or religious beliefs.

Seriously this series has very little faith in people period. Bioshock paints us as nothing but knife wielding sheep just waiting for somebody to order us to slaughter our friends and family.

Would You Kindly.

iArtisan (Topic Creator) 3 years ago #70

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"Since most of these non-believers rant on about how religion is evil and how all religious people are evil monsters I sincerely doubt that they've even left the basement of their houses and interacted with people in the outside world."

Almost stopped reading such moronic crap right there.

"But yeah. You want judge all religious people for the actions of a few then let's judge atheism for the actions of Pol Pot, Stalin, Mao and Kim Jong Il"

However I did end up laughing out loud and marveling at how stupid someone must be to make such ironic contradicting statements like this. Trust me, you really don't do your "cause" any favours.

thanks for you opinion on the gentleman's post.

anything you'd like to add to the discussion, however?

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