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Post Reply



**Dark Schala**
Eloquent Princess
(06-18-2012, 12:09 AM)
#101
Quote

Even if I don't feel the same way about the Xenosaga series like the OP and other people in this thread do, it's nice to see how enthusiastic the fanbase is. Like, all the research the fanbase puts into the series in general is amazing, really. From stuff that wasn't released in the west, to how the series really should have been, to the databases and references, it's pretty impressive.

I personally had a very hard time getting through the entire trilogy in general... I see why people really like it (and I know *a lot* of people who really like it), but it just wasn't for me. I didn't like it, and I didn't find the series in general very fun to play. And that's all okay.

> Originally Posted by **Seda**
> I've always found the URTV plotline much more interesting and engaging than the Shion/Kevin/Kos-mos one.

I concur. I guess that's a bigger reason why find XS2 the most tolerable out of the three games. Well, that, and I also liked how battles worked. And I don't like Shion very much, so that relates to it too, since she was shoved in the background for that one.

*Last edited by Dark Schala; 06-18-2012 at 12:45 AM.*

**Hix**
Banned
(06-18-2012, 12:09 AM)
#102
Quote

I played Xenosaga 1 and loved it, still love it in fact. Such an awesome game. Came the time for 2 and I read a review which described it as one of the biggest dropped balls in video game sequel history, but I bought it anyway. Yeah...it's not very good.

Why did they need to change everything for it? Xenosaga 1 was excellent. KOS-MOS didn't need a new look. chaos didn't need a new voice actor. The battle system was fine the way it was. And get your hands off Yasunori Mitsuda! It's like they systematically sat down and went through everything good in the original and conceived of unique and interesting ways to *make a balls of it*.

Never played 3, I have no doubt it's good, but that they compressed the plot of 5 games into 1 doesn't appeal to me much and 2 put me off the series.

**Lafiel**
と呼ぶがよい
(06-18-2012, 12:10 AM)
#103
Quote

> Originally Posted by **Hix**
> Never played 3, I have no doubt it's good, **but that they compressed the plot of 5 games into 1 doesn't appeal to me much** and 2 put me off the series.

Huh, where did you hear that?

**Yasae**
Member
#104

(06-18-2012, 12:11 AM)
Quote

> Originally Posted by **B.K.**
> I wish I had a PC good enough to run PCSX2. I don't know about Episode II, but I and III look great scaled up.

There are some bugs, however. AGWS fights in episode I destroy FPS on nearly any CPU under the sun - we're talking sub-20s guaranteed in any mecha fights.

Second, there are lots of prerendered movies in episode I, probably half of the total cutscenes if not more. Those don't get upscaled; they're stuck at jaggy native res.

Third, some the full-screen filters in episode III don't scale properly, leading to blurry duplicates all over in some of the bigger cutscenes. The problem is only fixed by returning to native res.

Fourth, some in-engine scenes in episode I and episode III require software mode to work properly. It's a rare occurrence.

**B.K.**
Member
(06-18-2012, 12:11 AM)
Quote

#105

> Originally Posted by **Hix**
> Never played 3, I have no doubt it's good, but that they compressed the plot of 5 games into 1 doesn't appeal to me much and 2 put me off the series.

They didn't compress five games into one.

**VanillaCakeIsBurning**
Member
(06-18-2012, 12:12 AM)
Quote

#106

I guess my memory is faulty then.

I am interested in MonolithSoft's new project. I wonder what letter it will start with.

**Hix**
Banned
(06-18-2012, 12:13 AM)
Quote

#107

> Originally Posted by **Lafiel**
> Huh, where did you hear that?

The internet, somewhere. I made up the 5 thing on the fly, it was supposed to run for 3 more after Also sprach Zarathustra totaling 6 installments. I heard they blendered large amounts of (the plot of) said planned installments and stuck most of it in 3 (still ending on a cliff-hanger though).

Could be wrong, it was a while ago.

> Originally Posted by **Yasae**
> Huge mistake you should regret. Surpasses the first game in quality.

Maybe will some day, 2 just took the wind out of my sails a bit. Went in with hype after 1 and was sorely disappointed.

*Last edited by Hix; 06-18-2012 at 12:16 AM.*

**Yasae**
Member
(06-18-2012, 12:13 AM)
Quote

#108

> Originally Posted by **Hix**
> Never played 3, I have no doubt it's good[...]

Huge mistake you should regret. Surpasses the first game in quality.

**Eusis**
Member
(06-18-2012, 12:14 AM)
Quote

#109

> Originally Posted by **Lafiel**
> Honestly I never got how Xenogears/Saga was suppose to be offensive to christianity or religion in general. I mean sure it's pretty critical of organized religion, but it's not really against the personal spiritual side of it, that and it pretty much [redacted] oh and all the religiously-orientated characters are portrayed in a positive light.

I'm admittedly erring on the side of not underestimating how easily people can be offended, and admittedly that'd probably crop up more for MegaTen (you control demons I can't play this game), but there's still the angle that directly using Jesus stuff can come off as really banal.

**The Praiseworthy**
Member
(06-18-2012, 12:15 AM)
Quote

#110

> Originally Posted by **Hix**
> Never played 3, I have no doubt it's good, but that they compressed the plot of 5 games into 1 doesn't appeal to me much and 2 put me off the series.

People think that because they compressed the rest of the story in Episode III it might feels odd.

But the truth is the pacing was very nice and smooth and the story had many many memorable and amazing moments.

It's a shame you played the first two but didn't play the third one, because everyone I know who played EPIII found it amazing and were grateful they went through with it.. because trust me it's so worth it like you have o idea!

**Edit:**
EPIII was originaly going to be the end of Shion Arc... so the story in EPIII it is a the story it meant to be PLUS the removing events from EPII, like other members said they didn't compressed 5 stories in 1!!!!

*Last edited by The Praiseworthy; 06-18-2012 at 12:18 AM.*

**B.K.**
Member
(06-18-2012, 12:15 AM)
Quote

#111

> Originally Posted by **Hix**
> I heard they blendered large amounts of said planned installments and stuck most of it in 3 (still ending on a cliff-hanger though).

They didn't. The series was originally planned to be made up of three major story arcs that took place over thousands of years. Obviously, that didn't happen. The three games we got make up the first arc of the series. That's why Episode III ended on a cliffhanger. It wasn't the end of the story. There were still two more arcs that will never be made.

**VanillaCakeIsBurning**
Member
(06-18-2012, 12:18 AM)
Quote

#112

> Originally Posted by **B.K.**
> They didn't. The series was originally planned to be made up of three major story arcs that took place over thousands of years. Obviously, that didn't happen. The three games we got make up the first arc of the series. That's why Episode III ended on a cliffhanger. It wasn't the end of the story. There were still two more arcs that will never be made.

Damn...

That sounds like it would of been awesome.

**The Praiseworthy**
Member
(06-18-2012, 12:20 AM)
Quote

#113

> Originally Posted by **PoorFate**
> Damn...
>
> That sounds like it would of been awesome.

Indeed.....

I waited years for this to happen before they pull the plug out on us in 2006.

---

**Seda**
the worst pokemon
(06-18-2012, 12:21 AM)
Quote

#114

I wouldn't say the ending of Episode 3 is a cliffhanger. There's an openended-ness to it, but not a cliffhanger.

---

**Hix**
Banned
(06-18-2012, 12:22 AM)
Quote

#115

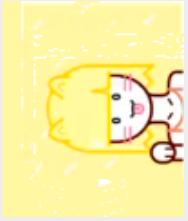
> Originally Posted by **B.K.**
> They didn't. The series was originally planned to be made up of three major story arcs that took place over thousands of years. Obviously, that didn't happen. The three games we got make up the first arc of the series. That's why Episode III ended on a cliffhanger. It wasn't the end of the story. There were still two more arcs that will never be made.

Maybe, I dunno. Going back a while now. Also neither 1 nor 3 were released here in Europe (they thought we deserved 2 for our sins though), so there was really nobody talking about the series here back in the day.

Though to be honest, that Also Sprach Zarathustra wasn't supposed to be the end of the story, puts me off playing it more than it being a blendered end.

---

**Cartman86**
Member
(06-18-2012, 12:22 AM)
Quote



#116

I don't remember any of Xenosaga II or III, and I remember liking III. That whole series was a letdown after the first couple hours of I.

---

**syoaran**
Member
(06-18-2012, 12:32 AM)
Quote

#117

I do agree with you OP, that the story of Xenosaga III was very emotional and very rewarding if you had managed to complete the previous two games. Allens scene in particular was awesome, because I was rooting for the poor sap in the previous too games.

Pity the game itself detracted away from the overall story. I felt like it was one hell of a chore getting from one cutscene to the next.

---

**CorvoSol**
Member
(06-18-2012, 12:41 AM)

#118

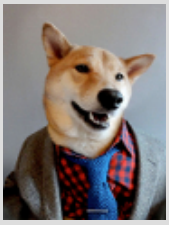
I'll play it when the DS version gets translated.

Quote

**The Last Wizard**
Member
(06-18-2012, 12:56 AM)

#119

Quote



Always wanted to play this series but never got to. I'd love for an hd remake but doubtful it'll happen.

**B.K.**
Member
(06-18-2012, 12:56 AM)

#120

Quote

Does anyone have any good Xenosaga merchandise? I have:

Episode I-III games
Episode III (Japanese)
I&II DS
English Episodes I-III guides
Episode III Gamestop preorder artbook
Episode I ODM
Episode II The Complete Graphics book
Xenosaga the Animation art book
Xeno Emission 1
Xeno Emission 2
Xeno Emission 3
Junya Ishigaki - Ishi no Robo artbook (It has most of Ishigaki's mechanical designs from the series and a few new pieces from Xenogears. My favorite new piece is the Episode I version of Proto Omega. It's the first time we've gotten a good look at it.)

There are a few more books I'd like to get.

I've been wanting to get Episode I: Reloaded too. It's the version of Episode I that I want to replay one day when I build a PC good enough to run PCSX2.

*Last edited by B.K.; 06-18-2012 at 01:04 AM.*

**The Praiseworthy**
Member
(06-18-2012, 07:42 AM)

#121

Quote

> Originally Posted by **B.K.**
> Does anyone have any good Xenosaga merchandise? I have:
>
> Episode I-III games
> Episode III (Japanese)
> I&II DS
> English Episodes I-III guides
> Episode III Gamestop preorder artbook
> Episode I ODM
> Episode II The Complete Graphics book
> Xenosaga the Animation art book
> Xeno Emission 1
> Xeno Emission 2
> Xeno Emission 3
> Junya Ishigaki - Ishi no Robo artbook (It has most of Ishigaki's mechanical designs from the series and a few new pieces from Xenogears. My favorite new piece is the Episode I version of Proto Omega. It's the first time we've gotten a good look at it.)

> There are a few more books I'd like to get.
>
> I've been wanting to get Episode I: Reloaded too. It's the version of Episode I that I want to replay one day when I build a PC good enough to run PCSX2.

Oh damn!! I forgot about the Reloaded release, I really wished for playing that version someday :/

Anyway is ir too much If I asked of a picture of this collection :p !?

**Scrow**
Still Tagged Accordingly
(06-18-2012, 11:09 AM)
Quote

#122

> Originally Posted by **The Praiseworthy**
> Will we ever again get a powerful emotional story as Xenosaga Episode III? [SPOILERS]

no, never. not in the entire history of all humanity

**PumpkinPie**
Member
(06-18-2012, 12:42 PM)
Quote

#123

Take pity on us UK people, all we got was Xenosaga Episode II. WTF am I supposed to do with just one of the games? Give us all or nothing!

**gamergirly**
Member
(06-18-2012, 01:45 PM)
Quote

#124

Obviously there were some quality differences from ep 1 to ep 2 to ep3 but Xenosaga Ep 1 was one of the best single rpg games last gen. The story, gameplay, that weird trio of brothers, music, etc. Its getting harder and harder to find such good rpgs lol

**Zenaku**
Member
(06-18-2012, 03:00 PM)
Quote

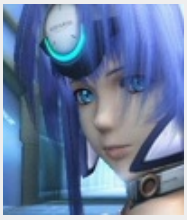
#125

> Originally Posted by **B.K.**
> Does anyone have any good Xenosaga merchandise? I have:
>
> Episode I-III games
> Episode III (Japanese)
> I&II DS
> English Episodes I-III guides
> Episode III Gamestop preorder artbook
> Episode I ODM
> Episode II The Complete Graphics book
> Xenosaga the Animation art book
> Xeno Emission 1
> Xeno Emission 2
> Xeno Emission 3
> Junya Ishigaki - Ishi no Robo artbook (It has most of Ishigaki's mechanical designs from the series and a few new pieces from Xenogears. My favorite new piece is the Episode I version of Proto Omega. It's the first time we've gotten a good look at it.)
>
> There are a few more books I'd like to get.
>
> I've been wanting to get Episode I: Reloaded too. It's the version of Episode I that I want to replay one day when I build a PC good enough to run PCSX2.

I have Xeno Emission 1 and 3, not having had money for 2 at the time, and Xenosaga 3 Complete guide, which has a lot of info on various aspects of the series in an extra section.

I've actually tried rebuilding Reloaded, meshing it with an original Japanese copy to have full japanese text and audio with the added costumes, but the way I did it split it into 2 discs and required switching to the original game halfway; it worked fine but was unusable, as PCSX2 crashes at certain save points, and the save states between an unedited Reloaded and my undubbed copy weren't compatible. =[

**Shahed**
Member
(06-18-2012, 03:06 PM)
Quote



#126

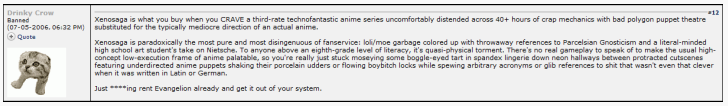
> Originally Posted by **PumpkinPie**
> Take pity on us UK people, all we got was Xenosaga Episode II. WTF am I supposed to do with just one of the games? Give us all or nothing!

That was annoying. I modded my PS2 so I could play import games. I ended up importing the first, buying the PAL version of the second, and then importing the last. Made a mess of the whole completed saves give bonus in the next game.

So glad the PS3 is region free so I won't have to go to any of the hassle I did during the PS1/2 days. Now if only Nintendo played fair with the 3DS...

**Finaika**
Member
(06-18-2012, 03:16 PM)
Quote

#127

> Originally Posted by **CO_Andy**
> 
> Drinky Crow
> Banned
> (07-05-2006, 06:32 PM)
> Quote
> #12
> Xenosaga is what you buy when you CRAVE a third-rate technofantastic anime series uncomfortably distended across 40+ hours of crap mechanics with bad polygon puppet theatre substituted for the typically mediocre direction of an actual anime.
> Xenosaga is paradoxically the most pure and most disingenuous of fanservice: loli/moe garbage colored up with throwaway references to Parcelsian Gnosticism and a literal-minded high school art student's take on Nietsche. To anyone above an eighth-grade level of literacy, it's quasi-physical torment. There's no real gameplay to speak of to make the usual high-concept low-execution frame of anime palatable, so you're really just stuck moseying some boggle-eyed tart in spandex lingerie down neon hallways between protracted cutscenes featuring underdirected anime puppets shaking their porcelain udders or flowing boybitch locks while spewing arbitrary acronyms or glib references to shit that wasn't even that clever when it was written in Latin or German.
> Just ****ing rent Evangelion already and get it out of your system.

Thank god he got banned from that post.

**2San**
Member
(06-18-2012, 03:25 PM)
Quote

#128

Never played the saga games. I played and greatly enjoyed the first disc of Xenogears(thinking this one of the best of all time). The 2nd disc was just utter crap and a one way ticket into crazy town. It burned be hard, at least there was some sort of conclusion or I would've probably snapped the 2nd disc.

To me it always seemed like more convoluted stuff and the characters weren't that appealing to me either. I did like Kos-mos's design though. The biggest reason I didn't try it, was probably because of the availability. I would've probably impulse bought the first game if I saw it in stores.

I gave Xenoblade a shot, because people mentioned that the story was grounded. I'm thoroughly enjoying it.

**Clott**
Member
(06-18-2012, 03:41 PM)
Quote

#129

I love topics like this, people that have a more than a skin deep affection for a game.

I can see myself watching summary's of the first two games and giving the third one a go one of these days. Can't say when I will get the motivation to do it, but I can totally see myself do it.

I once saw a post like this on another forum about the anime Planetes and the guy was so flabbergasted over how amazing it was that I knew someday that I would start watching it, and I will start today.

**.GqueB.**
Banned
(06-18-2012, 03:58 PM)
Quote

#130

Don't quite remember why I stopped at Episode 1. Loved that game.

**Open Source**
Banned

#131

> Originally Posted by **The Praiseworthy**

(06-18-2012, 04:02 PM)
Quote

> I should have known that breaking my back for 3 hours writing this thread will bring some funny wanna be members posting unfunny posts.

1. You may want to find a more comfortable writing pose.
2. Your big mistake was the bombastic phrasing of your topic. After seeing that, of course people are going to come in and point out that Xenosaga is pretentious drivel.

**dragonlife**
Member
(06-18-2012, 04:06 PM)
Quote

#132

The Xenosaga series pulled me in because of how crazy the story was. Batshit insane, even--and I liked that.

Also, Episode III was--and still is--one of the few games to have given me goose bumps with some of the revelations. III was great if you had stuck with the series from the beginning. The game was meaty.

And the minigame was a lot of fun, iirc. Albedo doing his death screams when he fell was a highlight for me. Hilarious.

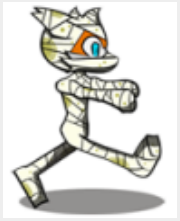
**ultron87**
Member
(06-18-2012, 04:14 PM)
Quote

#133

I think the Xenosaga games are one of the best examples in games of developing a whole cast of characters over three whole story heavy games. Since most RPG sequels have entirely different characters you almost never get to spend hundreds of hours with the same group like you do in this series. It lets them build up to some really great moments such as Allen finally stepping the fuck up, and pretty much everything with Albedo and Junior.

I'll argue to my deathbed that Albedo is the best villain in games.

**Dark Octave**
Banned
(06-18-2012, 04:16 PM)
Quote



#134

> Originally Posted by **The Praiseworthy**
> I should have known that breaking my back for 3 hours writing this thread will bring some funny wanna be members posting unfunny posts.
>
> Can we at less have a nice discussion?
>
> If you haven't finished the trilogy then you may leave the discussion for someone who have.
>
> You don't have to post joke posts... really.
>
> Thank you.
>
> Well lucky for you here links that contain the whole story for the first two games... if you had the time and watched it all, then you will enjoy episode III A LOT.
>
> But if you jumped directly to Episode III... then you will feel COMPLETELY lost.
>
> **Xenosaga Episode I - Full Movie**
>
> **Xenosaga Episode II - Full Movie**

Oh wow this is awesome. I tried so hard to get into the first Xenosaga. I even restarted after a long pause 20 hours in and wanted to be refreshed on the story. The main culprit for me was no music in dungeons and towns. It made everything feel so empty and unfinished just hearing footsteps the whole game. It didn't help an already rather slow game. It wore me down eventually and I stopped again for good. I also expected some sort of ties to Xenogears and there was some jank with the fighting system if I remember correctly. I remember the AWGS (I think) pretty being pointless compared to Xenogears.

But I always wondered what became of Shion and Kosmos in the end.

*Last edited by Dark Octave; 06-18-2012 at 04:21 PM.*

**Yazuka**
Member
(06-18-2012, 04:34 PM)
Quote

#135

> Originally Posted by **B.K.**
> Does anyone have any good Xenosaga merchandise? I have:

I have the following...

Xenosaga EP1, Xenosaga EP2, Xenosaga EP3, English versions.
Xenosaga EP1, Xenosaga EP2, Xenosaga EP3, Japanese versions.
Xenosaga Freaks, Xenosaga 2 EU ver, Xenosaga I-II.
XSI guidebook, XSII bonus DVD, XSI OST, XSIII bonus DVD.

KOS-MOS V2, Shion Ep3 swimsuit, KOS-MOS EP3 swimsuit,
KOS-MOS Missing Year, KOS-MOS V1, KOS-MOS cat ears, MOMO EP3 and T-elos.
Motion revive KOS-MOS and T-elos, FIGMA KOS-MOS.
KOS-MOS V2 swimsuit, Shion XS3 figure and Xenosaga The Animation.

Here is also my most recent picture, some of the new stuff are missing here. Gotta take a new one, someday.

---

**dragonlife**
Member
(06-18-2012, 04:37 PM)
Quote

#136

I have a KOS-MOS figure with a Zohar stand that I got at Comic-Con years and years ago. $20.

---

**Yazuka**
Member
(06-18-2012, 04:42 PM)
Quote

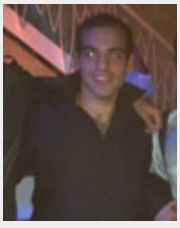
#137

> Originally Posted by **dragonlife**
> I have a KOS-MOS figure with a Zohar stand that I got at Comic-Con years and years ago. $20.

Someday I hope to get my hands on that figure as well. I love it.

---

**witchedwiz**
Member
(06-18-2012, 04:48 PM)
Quote



#138

loved xenosaga 3, and dreaded that i wouldn't ever get a xenosaga iv or something similar to a sequel, prequel w/e...
I see a lot of complaints and nerd-rage, but really it has
1) stunning ost
2) adequate graphics
3) interesting battle system with good mecha battle
4) good story (if only confusing due to budget limitation) that has some lack of closure as a big minus... :P

---

**raven777**
Member
(06-18-2012, 04:57 PM)
Quote

#139

I love xeno series.

If all 3 xenosaga games were as polished as episode 3, I think the series would have gotten better views.

**jorgeton**
Member
(06-18-2012, 05:07 PM)
Quote

#140

I loved XS1 and 3, and thought 2 was a giant WTF. IIRC the second disc gets a lot better, but the whole first half is awful.

Anyway, yeah, XS3 was pretty great. It had some excellent cut scenes (Kos Mos Vs T-Elos) and somehow managed to explain most of the craziness of the last 2 games. As a game, I though it worked. When I completed it I remembered thinking "wow, that was a great ride!"

I don't know if it'll hold up on replays though, it still has the Xenosaga series' biggest flaw: long, boring conversations. 15 minute conversations on a plot point that could be wrapped up in one minute. I tried replaying XS3 and found myself falling asleep way too often. BUT, on that first playthrough, I was awake and paying attention.

I'm so glad the Monolith squad is still making games and they turned out as great as Xenoblade did. Xenoblade is full of little shout-outs to Xenosaga and Xenogears fans. They also really learned their lesson on how to make a great game -- give the player more control and keep the cut scenes short and to the point. Looking forward to whatever they make next!

**Jigsaw**
Banned
(06-18-2012, 05:08 PM)
Quote

#141

it's really sad that they lost most of their fans because of how bad episode 2 was,i don't know what they were thinking,a battle system where every random encounter takes 10 minutes?gtfo

3 is excellent,in fact it's easily in my top 5 ps2 rpgs and the story is a satisfying completion for the trilogy

maybe one day namco will give it another shot ■

**R_thanatos**
Member
(06-18-2012, 05:38 PM)
Quote

#142

i waited for ep3 to come out to play all 3 in a row

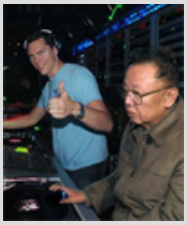
Xenosaga 1 was alright ... Some weird decisions but OMG the consoring ... it only added confusion

Xenosaga 2 has some nice twists but the game structure was horrible ..but it was a necessary evil SINCE without that , episode 3 wouldn't had been so great

Xenosaga 3 ..dammit ..they hit all the right notes twists added to twists and revelations DAT soundtrack

i played all 3 in a row and i won't do it again but xeno 3 was amazing ... Kos-mos t-los fight ... so sweet ...

**djtiesto**
is beloved, despite what anyone might say
(06-18-2012, 08:07 PM)
Quote



#143

Xenogears is one of the best games I've ever played, Xenoblade is probably the Game of the Generation for me, but I've only played Xenosaga 1 and didn't like it at all. It felt extremely slow-paced, running around sterile ships with nothing going on, didn't like the characters, thought battles took forever, and couldn't really latch on to the story. Then I heard 2 was even worse even from those who loved the first one... so I never played XS2 or 3. Maybe one day...

Baten Kaitos 1 was really slow and sluggish too, but thankfully Monolith learned their lesson - BK:Origins and Xenoblade are extremely fast-moving and don't bog you down with sluggish sections or constant cinemas.

**The Praiseworthy**
Member
(06-18-2012, 11:00 PM)
Quote

#144

> Originally Posted by **raven777**
>
> If all 3 xenosaga games were as polished as episode 3, I think the series would have gotten

better views.

If EpI and EpII were the same as EpIII... we probably have just got EpV and are waiting now for EpVI .

Too bad they didn't get it right till it's too late :(

> Originally Posted by **Yazuka**

Yummy!

---

**Eiji**
Member
(06-19-2012, 12:15 AM)
Quote

#145

The Battle Of Your Soul

Thank me later ;)

---

**B.K.**
Member
(06-19-2012, 02:40 AM)
Quote

#146

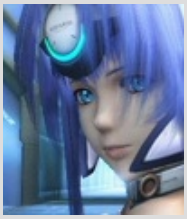
> Originally Posted by **The Praiseworthy**
> Anyway is ir too much If I asked of a picture of this collection :p !?

Went ahead and threw the Xenogears stuff in too.

> Originally Posted by **R_thanatos**
> Xenosaga 1 was alright ... Some weird decisions but OMG the consoring ... it only added confusion

Are you sure you aren't confusing Episode I with III? Episode I does have some censoring, but it's not bad. Monolithsoft actually went back and reworked the scene. The edited version that we got in the English version of the game is actually better than the Japanese version.

**Shahed**
Member
(06-19-2012, 02:43 AM)
Quote



#147

For those who have played Xenosaga I+II on DS. How do they compare to the original games?

**R_thanatos**
Member
(06-19-2012, 03:13 AM)
Quote

#148

> Originally Posted by **B.K.**
> Are you sure you aren't confusing Episode I with III? Episode I does have some censoring, but it's not bad. Monolithsoft actually went back and reworked the scene. The edited version that we got in the English version of the game is actually better than the Japanese version.

i might ..it's been a while that i played either game..

i'm sure that i enjoyed ep3 and that the only thing i enjoyed in ep2 was margulis fights ( both )

**The Praiseworthy**
Member
(06-19-2012, 07:15 PM)
Quote

#149

> Originally Posted by **B.K.**
> Went ahead and threw the Xenogears stuff in too.

Now this is a proper collection ;)

**squall211**
Member
(06-19-2012, 10:00 PM)
Quote

#150

I played all three Xenosaga games back-to-back-to-back every year from 2006-2010. I didn't have time to do it last year, but reading this thread has made me want to go back and do my sixth playthrough of these games.

I'm still bummed that we won't get Episodes IV-VI.

**B.K.**
Member
(06-20-2012, 03:28 AM)
Quote

#151

> Originally Posted by **Shahed1987**
> For those who have played Xenosaga I+II on DS. How do they compare to the original games?

The battle system for the game is based off Episode I. Deathblows, AP, and Ether trees work exactly like in Episode I. The biggest difference is the grid. All the characters are on a grid. I think it's 3x5 or 3x6. Something like that. Physical attacks require a character to be in front of the enemy on the grid and Ether attacks can be done from anywhere. There are also Formations that you can take advantage of depending on the position of the characters on the grid. Different Formations give different statuses. The most useful is the one that heals HP each turn.

The story is really different for I&II. The Episode I part of the game is mostly intact. A few dungeons have been removed and a few details are different. The Episode II part of the game is completely different. Takahashi completely rewrote it. It has the same basic arc that Episode II had, but all the details of it are different. Here are a few links that have a summary of the game's story.

http://forums.xenotensei.com/index.php?topic=269.0
http://forums.xenotensei.com/index.php?topic=270.0

http://forums.xenotensei.com/index.php?topic=342.0
http://lady-twi.livejournal.com/19121.html#cutid1
http://lady-twi.livejournal.com/19216.html#cutid1
http://lady-twi.livejournal.com/19549.html#cutid1

**fionel**
Member
(06-22-2012, 04:53 AM)
Quote

#152

reading this thread has totally made me wanna play episode 3. I think i left off xenosaga 1 right before the final dungeon about 6 years ago and never touched episode 2. Always thought I shouldnt play episode 3 until i finished 1 & 2. I think i will just watch all the cutscenes on youtube and then play 3.

Question though, can you play through the entire episode 3 on pcsx2? I'm too lazy to pull out my ps2 and it probably doesnt even work anymore...

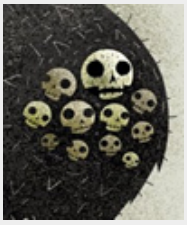
**Yasae**
Member
(06-22-2012, 05:16 AM)
Quote

#153

> Originally Posted by **fionel**
> reading this thread has totally made me wanna play episode 3. I think i left off xenosaga 1 right before the final dungeon about 6 years ago and never touched episode 2. Always thought I shouldnt play episode 3 until i finished 1 & 2. I think i will just watch all the cutscenes on youtube and then play 3.
>
> Question though, can you play through the entire episode 3 on pcsx2? I'm too lazy to pull out my ps2 and it probably doesnt even work anymore...

Yeah it works fine in PCSX2, disc swapping and all. Ep3 is moderate as far as required specs go.

**SupraDarky**
Member
(06-22-2012, 05:28 AM)
Quote



#154

> Originally Posted by **The Praiseworthy**
> **Hepacita KOS-MOS - Emotional Vocal Boss Fight ~**

One of the best, most beautiful and emotional video game tracks of all time.

The OP pretty much reflects my thoughts on the Xenosaga series, and indeed, mainly Xenosaga III. I miss this series, the cast of characters, everything.

**Bennettt2**
Member
(06-22-2012, 05:37 AM)
Quote

#155

Loved Xenosaga 3. Didn't mind the first and second game but the third knocked the ball outa the park. Loved Xenogears, too. KOS-MOS design in the third was the best, too. Her english VA does a brilliant job.

**AbortedWalrusFetus**
Member
(06-22-2012, 05:51 AM)
Quote

#156

I really did love Ep 3 a lot. I had actually read the transcript of Pied Piper and it made Ziggy's character so much more awesome. In general the characters in the series were just very good and well developed, and that made the wrapping up of the story more impactful. I don't know that I have the willpower to play through the series again given how slow its pacing was, but it's certainly tempting.

**encephalon**
Member
(06-22-2012, 07:04 AM)
Quote

#157

I love Xenosaga and would love to see another JRPG approach III. However, that being said, I prefer the 'sentiment' of I & II compared to III. There are several problems I have with III.

1. The oversexualization of KOS-MOS (and T-ELOS). Dramatic and emotional scenes that involve boob lasers focusing the camera on half revealed robot chests are hard to take seriously. It undermines the tone of the game and the point of the scene.

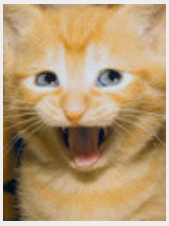
2. General cheese. One particular scene in the game in [redacted] involves the line [redacted] over and over again. cringe worthy. Another scene at the end of the game features [redacted].

3. Big reveals failed to live up to potential. [redacted]

Out of the 3 titles, I feel like direction was the weakest of the 3. And no, this wasn't because they were trying to 'cram 6 games into 3.' Episode III was supposed to have already been concluded with Episode II. And Episode II was already supposed to be part of Episode I. There was a lot of III that was very good, but if questionable choices weren't made it could have been better.

As for something being 'like' Xenosaga, I think the closest JRPGs to Xenosaga are Falcom's Trails games. So far I've only played Sora and Zero but that's my impression. Now to go back and read through the topic. *prepares self for massive Xenosaga hate*

**ronito**
got my tag in the OT
(06-22-2012, 07:09 AM)
Quote



#158

I still remember Duckroll saying he had more fun with Xenosaga Ep. III than Final Fantasy XII.

This was after the terrible, TERRIBLE second installment, really at the top of one of the worst games I've ever played. So at first I didn't believe him one bit. And then I worried that it meant that FFXII was really bad. When I actually played it I understood that it wasn't that FFXII was that bad but Ep. III was just that good.

Yeah it got silly in parts but really if they had started Ep. I as strong as they did in III I think the series would have a lot more fans.

**jiggle**
Member
(06-22-2012, 07:22 AM)
Quote

#159

Where is my XENOSAGA HD COLLECTIONS SCAMCO?!!!

OP has a FFVII avatar but chose this ending over Crisis Core?

really good game
Kos-mos' wing scene in I made more of an impact on me than III
although i did like the part her torso drifted down to earth