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Games teaching History or Religion?

8

(self.gamingsuggestions)
submitted 6 months ago by TheRealMaxPower

I'm looking for games for whatever platform that teaches history and religion. So far i've played Civilization 5, I liked it a lot.

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[–] LolaRuns 9 points 6 months ago
Crusader Kings 2
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> [–] kastamonu34 3 points 6 months ago
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[–] IFE-Antler-Boy 3 points 6 months ago
Assassin's Creed series has a lot of good history if you stop and read the codex. But if you're doing that, you may as well crack open a history book.
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[–] shaun056 3 points 6 months ago
Crusader Kings 2 or EUIV
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> [–] moogleman08 3 points 6 months ago
> I've learned more geography and history from EUIV than actual school
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To give and get advice on games, gaming equipment, consoles, hardware, software, board games, gaming books, paraphernalia- anything gaming related.

Don't bash what people want suggestions on - just point them in the right direction and be helpful. Everyone asking a question just wants advice.

Please ensure that you include a platform in your post if you are looking for a specific platform.

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[–] **Angron** **3 points** 6 months ago

If you're willing to go old school then I used to love the information entries on Age of Mythology, I was a sucker for Greek history / mythology, the Egyptian and Norse ones were very interesting too

You mentioned Civ already but I have to have a shout out to the civopedia for being awesome

Paradox's grand strategy games like EU4, CK2, Vicotria 2 ect are great for learning history as you play but take some getting into, not to mention completely ruining history is so much fun

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[–] **itsamamaluigi** **1 point** 6 months ago

As long as you're mentioning Age of Mythology, may as well bring up Age of Empires II. Older but still a great game, recently updated to work better with modern systems (adding widescreen support and a few updated graphics). The story mode has some interesting parts, although it's not totally historically accurate.

I don't think you can rely on games to give you much more than a basic framework of ancient history. Like, playing Age of Empires or Age of Mythology might teach you that civilization X went to war with civilization Y at some point, but the details are fudged to a huge degree in the name of gameplay.

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[–] **NasoLittle** **1 point** 6 months ago

Total War series (mostly accurate)

It'll teach you geography and a lot of history of the times--especially Medieval 2 Total War

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[–] **cpt_bongwater** **1 point** 6 months ago

Never Alone

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Multiplayer fps like team fortress 2

[–] **Liambp** **1 point** 6 months ago

The Total War games actually put a lot of effort into the historical contexts.Chose the period you are interested in: Rome, Medieval, Japan, 18th Century, Napoleonic etc. Of course the moment you start playing the game you are rewriting history (for example taking over the Roman Empire from Britain).

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[–] **wolfman1911** **1 point** 6 months ago

The first game I can think of that really got me interested in history was Caesar 3. I can't really remember what the ratio of game logic to history that game has, but it's a city builder set during the roman empire, so that's a whole lot more history than most games from the outset. They also had several spinoffs after that, one about Egypt, one about Greece, and apparently one about China, but I've never actually seen that one for sale anywhere.

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[–] **hritter** **1 point** 6 months ago

Carmen Sandiego?

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[–] **Kenpokid4** **1 point** 6 months ago

Shin Megami Tensei :^)

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