Our latest board spotlight is the Movies board! Chat about the best in cinema here.

Just beat Bioshock Infinite

Tweet 0 G+1 0 Like 0

edgyswingsetacid
No Longer a Noob

Joined: Oct 31, 2007
Messages: 29,129

Date Posted: Mar 26, 2013 #1

Great game, story was meh.

"I'm delusional and actually believe white people have the capacity to see the humanity in black people."-BlackKid200

edgyswingsetacid, Mar 26, 2013 Report + Quote Reply

Date Posted: Mar 26, 2013

#2

first

Ruroken, Mar 26, 2013 Report + Quote Reply

Ruroken
Whistling in the Dark

Joined: Jun 2, 2008
Messages: 75,291

Date Posted: Mar 26, 2013 #3

Nerd!

Tapatalk from the real world- SIII

SKAVANGER408
PC MASTER RACE CONFIRMED!

Joined: Oct 31, 2012
Messages: 19,392
Location: Bay Area, CA

SKAVANGER408, Mar 26, 2013 Report + Quote Reply

Date Posted: Mar 26, 2013

#4

ThatGuySien
Valar Morghulis

Joined: May 28, 2009
Messages: 113,421
Location: Braavos

> Ruroken said: ↑
>
> *first*

Currently Playing: Fallout 4 and Legend of Legacy
PSN ID:ThatGuySien NNID: DatGuySien
Vidya game pics and stuff: https://twitter.com/Sienrin/media

ThatGuySien, Mar 26, 2013 Report + Quote Reply

GHuysmans
Prime Member

Joined: Dec 29, 2006
Messages: 16,457

Date Posted: Mar 26, 2013 #5

Dis place 'bout to get rowdy!

STEAM ID: DIXON BUTTS // NNID: GHUYSMANS
ORIGIN: GHUYSMANS // GT: LANDESK0GING

GHuysmans, Mar 26, 2013 Report + Quote Reply

Sir_Chester
Sir faps a lot

Joined: Mar 10, 2012
Messages: 98,676
Location: Fucking Georgia

Date Posted: Mar 26, 2013 #6

> edgyswingsetacid said: ↑
>
> *Great game, story was meh.*

face plane

Steam ID: LesterDaMolester

Sir_Chester, Mar 26, 2013 Report + Quote Reply

ariashadow, Thisisgonnaendbadly, Dev1359 and 1 other person like this.

GamesForDummies
XBOX GT: i eat myself

Joined: Aug 21, 2001
Messages: 78,047

Date Posted: Mar 26, 2013 #7

ok

PS3 FTW, XBOX SUCKS!!!!!!!!!!

GamesForDummies, Mar 26, 2013 Report + Quote Reply

edgyswingsetacid
No Longer a Noob

Joined: Oct 31, 2007
Messages: 29,129

Date Posted: Mar 26, 2013 #8

> Sir_Chester said: ↑
>
> > *edgyswingsetacid said: ↑*
> >
> > *Great game, story was meh.*
>
> *face plane*

I really wanted to like the story, but it seemed like they made it over complicated just for the sake of it. I like the story of the original Bioshock more. The gameplay of Infinite is some of the most fun I've had with a videogame...ever.

"I'm delusional and actually believe white people have the capacity to see the humanity in black people."-BlackKid200

edgyswingsetacid, Mar 26, 2013 Report + Quote Reply

Date Posted: Mar 26, 2013 #9

Best 6 hours ever!!!

CaPwN
Class Clown

Joined: Mar 30, 2006
Messages: 107,520
Location: Detroit, MI

> MFThomas said: ↑
>
> *Yeah, when you buy a Halo machine that can't run Halo you're probably gonna have buyer's remorse*

CaPwN, Mar 26, 2013 Report + Quote Reply

WeedSmokinLiberal likes this.

Swag_Dynamite
No Longer a Noob

Joined: Sep 24, 2012
Messages: 11,982

Date Posted: Mar 27, 2013 #10

I think the story was really good and not super complicated, if you think about it for a little bit.

Spoilers below, but that should be expected anyways with such a thread title.

Booker can't live with the sins he has commited in life, like the stuff at Wounded Knee and his time with the Pinkertons and gets himself baptized to wash away those sins. He is "reborn" as Zachary Comstock and goes batshit insane with his new religious persona. Rosalind Lutece (who discoveres the whole multiverse thing) helps him to build Columbia, where he can realize his new overly religious and "pure" vision of America.

He marries Lady Comstock but she cannot concieve a child. Instead of adopting some random kid, Comstock asks Lutece to open a portal into a timeline where he has a child. It just so happens to be a timeline where he didn't go through with the baptism and never became Comstock.

Swag_Dynamite, Mar 27, 2013 Report + Quote Reply

Lord_Emwurst likes this.

Date Posted: Mar 27, 2013 #11

Lol this game is confirmed rental

*****s is mad I get more butts than ashtrays.

WeedSmokinLiberal, Mar 27, 2013 Report + Quote Reply

WeedSmokinLiberal
Almost Not a Noob

Joined: Feb 27, 2013
Messages: 1,133

Date Posted: Mar 27, 2013 #12

Also, I love the idea that the Vigors and Handyman are just replicas of Plasmids and Big Daddies. Fink talks about observing something in a tear that would help him create the Handyman, but that the process would be "irreversible". The process of creating a Big Daddy was also described as being irreversible in Bioshock 1.

He was probably observing Suchong.

This fucking game, haha.

Swag_Dynamite, Mar 27, 2013 Report + Quote Reply

Swag_Dynamite
No Longer a Noob

Joined: Sep 24, 2012
Messages: 11,982

Date Posted: Mar 27, 2013 #13

I hope you didn't waste $60 on such a short game

One Piece
Thanks flashman92 for the awesome icon!
3DS FC: 3411-0675-2956

xXxt0w3liexXx, Mar 27, 2013 Report + Quote Reply

xXxt0w3liexXx
No Longer a Noob

Joined: Aug 1, 2009
Messages: 12,039
Location: Stevens Point, WI

T0xiCity8
Go team retard.

Joined: Jan 13, 2008
Messages: 24,723

Date Posted: Mar 27, 2013 #14

There's always a city, there's always a man.

Holy fucking shit.

T0xiCity8, Mar 27, 2013 Report + Quote Reply

Swag_Dynamite likes this.

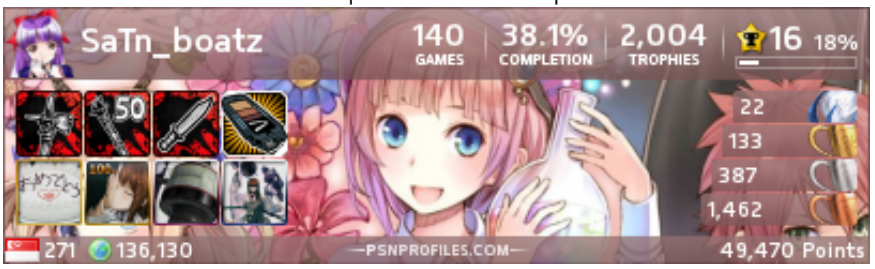
boatz_n_potatoes
Not a Weeaboo

Joined: Nov 4, 2012
Messages: 24,411
Location: Kalos

Date Posted: Mar 27, 2013 #15

I feel kinda of slow cuz I haven't beaten it

STEAM | #WEEABCREW | ART



> HighEnergySurge said: ↑
>
> *6/10 if its a trap 9/10*

boatz_n_potatoes, Mar 27, 2013 Report + Quote Reply

Date Posted: Mar 27, 2013

#16

Swag_Dynamite
No Longer a Noob

Joined: Sep 24, 2012
Messages: 11,982

> T0xiCity8 said: ↑
>
> *There's always a city, there's always a man.*
>
> *Holy fucking shit.*

I FUCKEN KNOW RITE.

Man, this game. This game is really something.

Swag_Dynamite, Mar 27, 2013 Report + Quote Reply

pwnrsmanual
Noob

Joined: Jan 16, 2013
Messages: 236
Location: England

Date Posted: Mar 27, 2013 #17

awwww I want to play this game....at some point.....

pwnersmanual.wordpress.com - my video game blog. Check it out!

pwnrsmanual, Mar 27, 2013 Report + Quote Reply

T0xiCity8
Go team retard.

Joined: Jan 13, 2008
Messages: 24,723

Date Posted: Mar 27, 2013 #18

> Swag_Dynamite said: ↑
>
> > *T0xiCity8 said: ↑*
> >
> > *There's always a city, there's always a man.*
> >
> > *Holy fucking shit.*
>
> *I FUCKEN KNOW RITE.*
>
> *Man, this game. This game is really something.*

It's not just this game that line incorporates, its' EVERY game.

When you die, there's one where you didn't. I mean holy shit. It basically took it upon itself to explain the whole medium.

T0xiCity8, Mar 27, 2013 Report + Quote Reply

Swag_Dynamite likes this.

Swag_Dynamite
No Longer a Noob

Joined: Sep 24, 2012
Messages: 11,982

Date Posted: Mar 27, 2013 #19

> T0xiCity8 said: ↑
>
> > *Swag_Dynamite said: ↑*
> >
> > > *T0xiCity8 said: ↑*
> > >
> > > *There's always a city, there's always a man.*
> > >
> > > *Holy fucking shit.*
> >
> > *I FUCKEN KNOW RITE.*
> >
> > *Man, this game. This game is really something.*
>
> *It's not just this game that line incorporates, its' EVERY game.*
>
> *When you die, there's one where you didn't. I mean holy shit. It basically took it upon itself to explain the whole medium.*

Yeah, basically.

And the Luteces are probably bringing a new Booker into Columbia everytime you die without Liz being around to help you back up.

The door in his office is just a tear.

Swag_Dynamite, Mar 27, 2013 Report + Quote Reply

Date Posted: Mar 27, 2013

#20

T0xiCity8
Go team retard.

Joined: Jan 13, 2008
Messages: 24,723

> Swag_Dynamite said: ↑
>
> > *T0xiCity8 said: ↑*
> >
> > > *Swag_Dynamite said: ↑*
> > >
> > > *I FUCKEN KNOW RITE.*
> > >
> > > *Man, this game. This game is really something.*
> >
> > *It's not just this game that line incorporates, its' EVERY game.*
> >
> > *When you die, there's one where you didn't. I mean holy shit. It basically took it upon itself to explain the whole medium.*
>
> *Yeah, basically.*
>
> *And the Luteces are probably bringing a new Booker into Columbia everytime you die without Liz being around to help you back up.*
>
> *The door in his office is just a tear.*

Man I need to play this shit again.

All my problems with this game came from my own expectations. They didn't quite live up to their E3 2011 demo, the game is virtually flawless until you think about things it could have done. I guess it just wouldn't have worked to the same extreme level of polish and fluidity.

Still... incorporating the entire medium into just one line, ground breaking AI, beautiful world design, beautiful score and tremendous and unique combat... I guess that's enough for one day Ken Levine.

T0xiCity8, Mar 27, 2013 Report + Quote Reply

Date Posted: Mar 27, 2013 #21

Swag_Dynamite
No Longer a Noob

> T0xiCity8 said: ↑
>
> *Man I need to play this shit again.*

I'm sure we missed tons of shit.

One thing I noticed during the scene where multiple Elizabeth's show up... the one on the far left is the first version of Elizabeth. You know,

Joined: Sep 24, 2012
Messages: 11,982

basically the one from the 2011 E3 CGI trailer.

edit: here's a screencap

> T0xiCity8 said: ↑
>
> *All my problems with this game came from my own expectations. They didn't quite live up to their E3 2011 demo, the game is virtually flawless until you think about things it could have done. I guess it just wouldn't have worked to the same extreme level of polish and fluidity.*

I had high expectations too, but Irattional met them and then some. Sure, the game could've been more, but what medium couldn't, right? I certainly didn't expect... this.

> T0xiCity8 said: ↑
>
> *Still... incorporating the entire medium into just one line, ground breaking AI, beautiful world design, beautiful score and tremendous and unique combat... I guess that's enough for one day Ken Levine.*

Last edited: Mar 27, 2013

Swag_Dynamite, Mar 27, 2013 Report + Quote Reply
Last edited by Swag_Dynamite, Mar 27, 2013

JoeDurp
Got a gang of tanqueray and bubonic chronic

Joined: Sep 6, 2010
Messages: 6,362

Date Posted: Mar 27, 2013 #22

How long did it take you OP

Steam ID: JoeDurp
Gotta get it to get it
Magnets Bitch!
Secretary Count : 3

JoeDurp, Mar 27, 2013 Report + Quote Reply

-Sol- likes this.

Omegis56
Almost Not a Noob

Joined: Jan 7, 2010
Messages: 1,368

Date Posted: Mar 27, 2013 #23

A game with a good story in this day and age??????

Omegis56, Mar 27, 2013 Report + Quote Reply

Date Posted: Mar 27, 2013

#24

T0xiCity8
Go team retard.

Joined: Jan 13, 2008
Messages: 24,723

> Swag_Dynamite said: ↑
>
> > *T0xiCity8 said: ↑*
> >
> > *Man I need to play this shit again.*
>
> *I'm sure we missed tons of shit.*
>
> *One thing I noticed during the scene where multiple Elizabeth's show up... the one on the far left is the first version of Elizabeth. You know, basically the one from the 2011 E3 CGI trailer.*
>
> *edit: here's a screencap*

> *T0xiCity8 said: ↑*
>
> *All my problems with this game came from my own expectations. They didn't quite live up to their E3 2011 demo, the game is virtually flawless until you think about things it could have done. I guess it just wouldn't have worked to the same extreme level of polish and fluidity.*

I had high expectations too, but Irattional met them and then some. Sure, the game could've been more, but what medium couldn't, right? I certainly didn't expect... this.

> *T0xiCity8 said: ↑*
>
> *Still... incorporating the entire medium into just one line, ground breaking AI, beautiful world design, beautiful score and tremendous and unique combat... I guess that's enough for one day Ken Levine.*

Yeah I noticed that too!

Watching the e3 2011 demo, it just seems a little more dynamic. The interaction with Elizabeth is better and well there is more of it. It still there in the game but it's a little more limited to her chucking coins to you rather than playing with the world, at least after the initial beach scene. Guess that makes sense in regards to the story though.

I just would have loved more time when you can walk around and not everyone is an enemy unless you draw first or they make yourself clear. Like when he tells the guy to get to lost and he runs off. In fact the whole scene is more dynamic than any real moment in the game. Though you do destroy a zeplin just like that, in fact you can do it at the end to but you have to be quick (I did but the core got destroyed) but in the video it appears as if its completely unscripted.

Its the same with the Handymen, I wanted them to be a little less scripted and more like the Big Daddies. As for the Songbird, well he was completely underused to the point I nearly forgot about him. We didn't have to fight him, but he should have appeared more, or at least be shown flying round the city in order to create a sense of inevitability.

Only last point - why oh why did we not get any skyline exploration. Imagine being able to go from island to island browsing the shops and looking for audio logs etc etc.

Still all these complaints are overlooking what we have, and what we have is SO fucking good.

T0xiCity8, Mar 27, 2013 Report + Quote Reply

Golden_Flash13
I wrote this title while 30,000 feet in the air...

Joined: Jan 9, 2010
Messages: 33,560

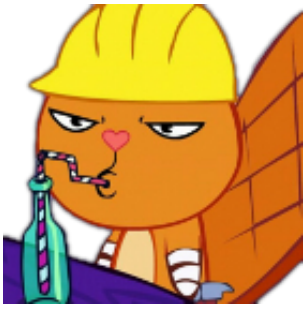
Date Posted: Mar 27, 2013 #25

holy fuck, if you beat it already I'm just gonna rent it. Not paying $60 for a 6hr game

Air Force
#TeamSquirtle
@NecronomiSean's right hand man
Kendrick Lamar & Joey BadA$$
Go Yard or hit an infield single

Golden_Flash13, Mar 27, 2013 Report + Quote Reply

Omegis56 likes this.



metalheadmax
Sing it, Sam

Joined: Feb 26, 2006
Messages: 92,515

Date Posted: Mar 27, 2013 #26

Swag, you realize this board system has spoiler tags, right? I feel like you were deliberately trying to spoil the game for some people.

Thankfully, I avoided pretty much every Infinite thread before beating it.

> umpire171 said: ↑
>
> *Your boner can't be boner your dick is to small*

> umpire171 said: ↑
>
> *But i wanted to see women bobbies*

> umpire171 said: ↑
>
> *god I miss with for the love of god you people have no fucking common sense.*

> umpire171 said: ↑

metalheadmax, Mar 27, 2013 Report + Quote Reply

T0xiCity8
Go team retard.

Joined: Jan 13, 2008
Messages: 24,723

Date Posted: Mar 27, 2013 #27

> Golden_Flash13 said: ↑
>
> *holy fuck, if you beat it already I'm just gonna rent it. Not paying $60 for a 6hr game*

Took me 12 hours and I missed a number of side quests, audio logs and shit.

T0xiCity8, Mar 27, 2013 Report + Quote Reply

Swag_Dynamite
No Longer a Noob

Joined: Sep 24, 2012
Messages: 11,982

Date Posted: Mar 27, 2013 #28

> T0xiCity8 said: ↑
>
> *stuff*

Yeah, all those things would've been amazing. I'm not sure if open world or more exploration would've working with *this* game though. Streching it out with optional content could hurt the narrative and pacing.

And then there's going to be some DLC, so it's entierly possible that we get more information about Songbird and Columbia. Who knows?

> metalheadmax said: ↑
>
> *Swag, you realize this board system has spoiler tags, right? I feel like you were deliberately trying to spoil the game for some people.*
>
> *Thankfully, I avoided pretty much every Infinite thread before beating it.*

The thread title says "I just finished Bioshock". As I said earlier, spoilers should be expected in such a thread.

Last edited: Mar 27, 2013

Swag_Dynamite, Mar 27, 2013 Report + Quote Reply
Last edited by Swag_Dynamite, Mar 27, 2013

Zonnex
The Dark Emperor draws near!
Command?

Joined: Jan 22, 2005
Messages: 27,888

Date Posted: Mar 27, 2013 #29

looks back and narrowed down the reactions from past to present

hyped the first game; great game, meh story, short gameplay

hyped the second game; great game, meh story, short gameplay

hyped the third game; great game, meh story, short gameplay

...I want System Shock 1 and 2 in Bioshock graphical upgrade glory already.

PSN: Zonnex
Human?
Requiem
Brothers in Arms

Zonnex, Mar 27, 2013 Report + Quote Reply

T0xiCity8
Go team retard.

Joined: Jan 13, 2008
Messages: 24,723

Date Posted: Mar 27, 2013 #30

> Swag_Dynamite said: ↑
>
> > *T0xiCity8 said: ↑*
> >
> > *stuff*
>
> *Yeah, all those things would've been amazing. I'm not sure if open world or more exploration would've working with this game though. Streching it out with optional content could hurt the narrative and pacing.*
>
> *And then there's going to be some DLC, so it's entierly possible that we get more information about Songbird and Columbia. Who knows?*

True, I didn't mean anything as expansive as even the original Bioshock. I just would have loved to try out the skylines in a less constrictive and combat centered scenario.

Watching all that pre-release stuff, it's pretty clear the game has had a huge number of limitations on it in order to get it all to work. The worst being the tears I think, in the demos her powers are so much more diverse like the molding of the coins to create a bomb or the

opening up new areas... In the game you really don't get anything but turrets, cover and an occasional skyhook.

I guess it's a case of baby steps instead of giant leaps into gaming's next step.

T0xiCity8, Mar 27, 2013 Report + Quote Reply

kogunenjou
The Dragon of the West

Joined: Jan 21, 2010
Messages: 63,664
Location: My tea shop

Date Posted: Mar 27, 2013 #31

> Sir_Chester said: ↑
>
> > *edgyswingsetacid said: ↑*
> >
> > *Great game, story was meh.*
>
> *face plane*

You are getting a handy from me whether you like it or not. - VyseTheFearless

kogunenjou, Mar 27, 2013 Report + Quote Reply

OneWeak, ariashadow, randomste08 and 5 others like this.

Date Posted: Mar 27, 2013 #32

> xXxt0w3liexXx said: ↑
>
> *I hope you didn't waste $60 on such a short game*

I hate it when people say this. I'm already playing it again. I don't

edgyswingsetacid
No Longer a Noob

Joined: Oct 31, 2007
Messages: 29,129

spend $60 on a game just to play it once. Infinite is easily in my top 3 shooter campaigns. I'll be be replaying this at least 2-3 times in the next month.

"I'm delusional and actually believe white people have the capacity to see the humanity in black people."-BlackKid200

edgyswingsetacid, Mar 27, 2013 Report + Quote Reply

Making-good and kogunenjou like this.

edgyswingsetacid
No Longer a Noob

Joined: Oct 31, 2007
Messages: 29,129

Date Posted: Mar 27, 2013 #33

> Golden_Flash13 said: ↑
>
> *holy fuck, if you beat it already I'm just gonna rent it. Not paying $60 for a 6hr game*

Except I played it for 6 hours in just the first night, herp derp. I spent around 16-18 hours in my first playthrough.

"I'm delusional and actually believe white people have the capacity to see the humanity in black people."-BlackKid200

edgyswingsetacid, Mar 27, 2013 Report + Quote Reply

edgyswingsetacid
No Longer a Noob

Joined: Oct 31, 2007
Messages: 29,129

Date Posted: Mar 27, 2013 #34

> Swag_Dynamite said: ↑
>
> *I think the story was really good and not super complicated, if you think about it for a little bit.*
>
> *Spoilers below, but that should be expected anyways with such a thread title.*
>
> *Booker can't live with the sins he has commited in life, like the stuff at Wounded Knee and his time with the Pinkertons and gets himself baptized to wash away those sins. He is "reborn" as Zachary Comstock and goes batshit insane with his new religious persona. Rosalind Lutece (who discoveres the whole multiverse thing) helps him to build Columbia, where he can realize his new overly religious and "pure" vision of America.*
>
> *He marries Lady Comstock but she cannot concieve a child. Instead of adopting some random kid, Comstock asks Lutece to open a portal into a timeline where he has a child. It just so happens to be a timeline where he didn't go through with the baptism and never became Comstock.*

The way you explained it was done better than how the game

explained it. I definitely enjoyed the story, just not exactly how it was executed. It's still better than 90% of the shit out there.

"I'm delusional and actually believe white people have the capacity to see the humanity in black people."-BlackKid200

edgyswingsetacid, Mar 27, 2013 Report + Quote Reply

Srgt.Pussyface
No Longer a Noob

Joined: Jan 14, 2009
Messages: 6,244

Date Posted: Mar 27, 2013 #35

glad i'm renting it, i don't usually play games a second time through until a while later anyways.

Srgt.Pussyface, Mar 27, 2013 Report + Quote Reply

KennedyKills
ლ(ಠ益ಠლ)

Joined: Nov 28, 2005
Messages: 75,557

Date Posted: Mar 27, 2013 #36

U jokes bro? The gameplay itself is by far the worst part of the game

ノ◣_◢ノ DERP IT ノ◣_◢ノ
(•)(•)ゝ(¯◡¯ゝ)

KennedyKills, Mar 27, 2013 Report + Quote Reply

Indalecio666
Star

Date Posted: Mar 27, 2013 #37

> edgyswingsetacid said: ↑
>
> *meh game, meh story.*

Fixed for accuracy

Indalecio666, Mar 27, 2013 Report + Quote Reply

Joined: Aug 4, 2001
Messages: 30,141

edgyswingsetacid
No Longer a Noob

Joined: Oct 31, 2007
Messages: 29,129

Date Posted: Mar 27, 2013 #38

> KennedyKills said: ↑
>
> *U jokes bro? The gameplay itself is by far the worst part of the game*

"I'm delusional and actually believe white people have the capacity to see the humanity in black people."-BlackKid200

edgyswingsetacid, Mar 27, 2013 Report + Quote Reply

KennedyKills
ლ(ಠ益ಠლ)

Joined: Nov 28, 2005
Messages: 75,557

Date Posted: Mar 27, 2013 #39

> edgyswingsetacid said: ↑
>
> > *KennedyKills said:* ↑
> >
> > *U jokes bro? The gameplay itself is by far the worst part of the game*
>
>

im not sure if youre trying to imply im trolling or something, but im pretty close to halfway through the game and the gameplay is definitely the weak link in this soup of awesomeness.. im not saying its bad but by comparison every other part is better

ノ⊃◣_◢ノ⊃ DERP IT ノ⊃◣_◢ノ⊃
(•)(•)ゥ(￣~￣ゥ)

KennedyKills, Mar 27, 2013 Report + Quote Reply

kogunenjou
The Dragon of the West

Joined: Jan 21, 2010
Messages: 63,664
Location: My tea shop

Date Posted: Mar 27, 2013 #40

ITT: @KennedyKills confirms he is a soup of vagina

You are getting a handy from me whether you like it or not. - VyseTheFearless

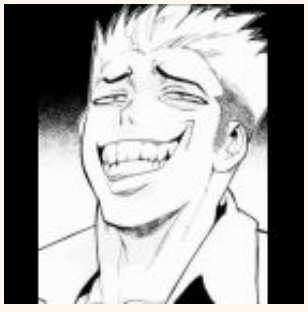
kogunenjou, Mar 27, 2013 Report + Quote Reply

KennedyKills likes this.

edgyswingsetacid
No Longer a Noob

Joined: Oct 31, 2007
Messages: 29,129

Date Posted: Mar 27, 2013 #41

> KennedyKills said: ↑
>
> > *edgyswingsetacid said: ↑*
> >
> > > *KennedyKills said: ↑*
> > >
> > > *U jokes bro? The gameplay itself is by far the worst part of the game*
> >
> > 
>
> *im not sure if youre trying to imply im trolling or something, but im pretty close to halfway through the game and the gameplay is definitely the weak link in this soup of awesomeness.. im not saying its bad but by comparison every other part is better*

I'm loving the gameplay, it blows the original Bioshock away. The

wide open spaces are the main reason for this.

What don't you like about the gamplay?

"I'm delusional and actually believe white people have the capacity to see the humanity in black people."-BlackKid200

edgyswingsetacid, Mar 27, 2013 Report + Quote Reply

KennedyKills
ლ(ಠ益ಠლ)

Joined: Nov 28, 2005
Messages: 75,557

Date Posted: Mar 27, 2013 #42

> edgyswingsetacid said: ↑
>
> *I'm loving the gameplay, it blows the original Bioshock away. The wide open spaces are the main reason for this.*
>
> *What don't you like about the gamplay?*

the gunplay is tight which is definitely a nice change, but im playing on console and vigor combos are like bleh, unless you want to keep pausing in the middle of battle you pretty much are using the same 2 vigors per firefight(unless its necessary to change due to special enemies or whatever) so it kind of either interrupts the flow of the battle or it gets slightly repetitive for a while, changing a single vigor isnt bad though but vigor combos are too fun to not do

also the other point i had was that the enemy variety is shit, but after talking to @ThatGuySien last night he reminded me that it was the same in the first one too.. i guess i was so much more in awe and stuff that i didnt notice as much.. i havent really had the equivalent of the fear and awe of fighting your first big daddy yet(and maybe i will by the end of the game?) which is something i was kind of expecting with the new environment and enemy types and stuff

dont get me wrong i fucking love the game, and maybe im the only one with these complaints..

Last edited: Mar 27, 2013

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KennedyKills, Mar 27, 2013 Report + Quote Reply
Last edited by KennedyKills, Mar 27, 2013

Date Posted: Mar 27, 2013

#43

This game worth buying? Or rent?

Smokky1, Mar 27, 2013 Report + Quote Reply

Smokky1
No Longer a Noob

Joined: Feb 11, 2003
Messages: 26,620

Date Posted: Mar 27, 2013 #44

KennedyKills said: ↑

> *edgyswingsetacid said: ↑*
>
> *I'm loving the gameplay, it blows the original Bioshock away. The wide open spaces are the main reason for this.*
>
> *What don't you like about the gamplay?*

the gunplay is tight which is definitely a nice change, but im playing on console and vigor combos are like bleh, unless you want to keep pausing in the middle of battle you pretty much are using the same 2 vigors per firefight(unless its necessary to change due to special enemies or whatever) so it kind of either interrupts the flow of the battle or it gets slightly repetitive for a while, changing a single vigor isnt bad though but vigor combos are too fun to not do

also the other point i had was that the enemy variety is shit, but after talking to @ThatGuySien last night he reminded me that it was the same in the first one too.. i guess i was so much more in awe and stuff that i didnt notice as much.. i havent really had the equivalent of the fear and awe of fighting your first big daddy yet(and maybe i will by the end of the game?) which is something i was kind of expecting with the new environment and enemy types and stuff

dont get me wrong i fucking love the game, and maybe im the only one with these complaints..

IMO they did a much better job of visually distinguishing the enemies in this game. In Bioshock 1 most of the splicers looks very similar, even though some of them were much tougher than what appeared to be normal splicers. As Infinite progresses the enemies start to look better equipped. An enemies appearance in Infinite is a good indicator of how tough they will be.

edgyswingsetacid
No Longer a Noob

Joined: Oct 31, 2007
Messages: 29,129

And yeah I heard playing it on consoles is sort of a drag because of the vigor switching system. I didn't have any problems on PC. I kind of agree on your point about big daddys. None of the enemies in Infinite are as memorable as the Big Daddy. I think a lot of this has to do with the mystery behind them. However, I think the Handyman is Infinite's version of the Big Daddy. Both are powerful, half-man/half-machine. While they may not be as memorable as the Big Daddies, I like the personality of the Handymen. They yell some messed up stuff at you.

"I'm delusional and actually believe white people have the capacity to see the humanity in black people."-BlackKid200

edgyswingsetacid, Mar 27, 2013 Report + Quote Reply

xXxt0w3liexXx
No Longer a Noob

Joined: Aug 1, 2009
Messages: 12,039
Location: Stevens Point, WI

Date Posted: Mar 27, 2013 #45

> edgyswingsetacid said: ↑
>
> > *xXxt0w3liexXx said: ↑*
> >
> > *I hope you didn't waste $60 on such a short game*
>
> *I hate it when people say this. I'm already playing it again. I don't spend $60 on a game just to play it once. Infinite is easily in my top 3 shooter campaigns. I'll be be replaying this at least 2-3 times in the next month.*

you hate when people say it because it's true. It's still not worth $60 and you know it.

One Piece
Thanks flashman92 for the awesome icon!
3DS FC: 3411-0675-2956

xXxt0w3liexXx, Mar 27, 2013 Report + Quote Reply

WeedSmokinLiberal likes this.

KennedyKills
ლ(ಠ益ಠლ)

Date Posted: Mar 27, 2013 #46

> xXxt0w3liexXx said: ↑
>
> > *edgyswingsetacid said: ↑*
> >
> > > *xXxt0w3liexXx said: ↑*

Joined: Nov 28, 2005
Messages: 75,557

> *I hope you didn't waste $60 on such a short game*
>
> *I hate it when people say this. I'm already playing it again. I don't spend $60 on a game just to play it once. Infinite is easily in my top 3 shooter campaigns. I'll be be replaying this at least 2-3 times in the next month.*
>
> *you hate when people say it because it's true. It's still not worth $60 and you know it.*

60 bucks for at least 30 hours of entertainment sounds great to me

---

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KennedyKills, Mar 27, 2013 Report + Quote Reply

---

xXxt0w3liexXx
No Longer a Noob

Joined: Aug 1, 2009
Messages: 12,039
Location: Stevens Point, WI

Date Posted: Mar 27, 2013 #47

> KennedyKills said: ↑
>
> > *xXxt0w3liexXx said: ↑*
> >
> > > *edgyswingsetacid said: ↑*
> > >
> > > *I hate it when people say this. I'm already playing it again. I don't spend $60 on a game just to play it once. Infinite is easily in my top 3 shooter campaigns. I'll be be replaying this at least 2-3 times in the next month.*
> >
> > *you hate when people say it because it's true. It's still not worth $60 and you know it.*
>
> *60 bucks for at least 30 hours of entertainment sounds great to me*

shelfing it after a month makes it worthless imo but we're not going to see eye to eye on this

---

One Piece
Thanks flashman92 for the awesome icon!
3DS FC: 3411-0675-2956

xXxt0w3liexXx, Mar 27, 2013 Report + Quote Reply

Date Posted: Mar 27, 2013

#48

Swag_Dynamite
No Longer a Noob

Joined: Sep 24, 2012
Messages: 11,982

> xXxt0w3liexXx said: ↑
>
> > *KennedyKills said: ↑*
> >
> > > *xXxt0w3liexXx said: ↑*
> > >
> > > *you hate when people say it because it's true. It's still not worth $60 and you know it.*
> >
> > *60 bucks for at least 30 hours of entertainment sounds great to me*
>
> *shelfing it after a month makes it worthless imo but we're not going to see eye to eye on this*

4 bucks for one hour of entertainment seems like a pretty good deal to me.

Swag_Dynamite, Mar 27, 2013 Report + Quote Reply

Srgt.Pussyface
No Longer a Noob

Joined: Jan 14, 2009
Messages: 6,244

Date Posted: Mar 27, 2013 #49

> Swag_Dynamite said: ↑
>
> > *xXxt0w3liexXx said: ↑*
> >
> > > *KennedyKills said: ↑*
> > >
> > > *60 bucks for at least 30 hours of entertainment sounds great to me*
> >
> > *shelfing it after a month makes it worthless imo but we're not going to see eye to eye on this*
>
> *4 bucks for one hour of entertainment seems like a pretty good deal to me.*

your mom has even lower rates

Srgt.Pussyface, Mar 27, 2013 Report + Quote Reply

KennedyKills likes this.

Date Posted: Mar 27, 2013

#50

Swag_Dynamite
No Longer a Noob

Joined: Sep 24, 2012
Messages: 11,982

> Srgt.Pussyface said: ↑
>
> > *Swag_Dynamite said: ↑*
> >
> > > *xXxt0w3liexXx said: ↑*
> > >
> > > *shelfing it after a month makes it worthless imo but we're not going to see eye to eye on this*
> >
> > *4 bucks for one hour of entertainment seems like a pretty good deal to me.*
>
> *your mom has even lower rates*

hahaha, wow, el oh el, thanks for posting this i really appreciate it. lmao (lol)

Swag_Dynamite, Mar 27, 2013 Report + Quote Reply

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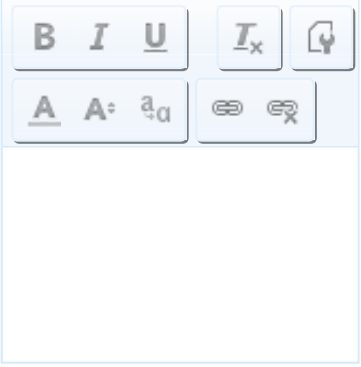

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