Control Panel Subscriptions TOS Privacy @NeoGAF Theme

Welcome **LAWJ**

NeoGAF
BELIEVE

Post Reply

Page 1 of 4 1 2 3 4 Next →

GAMING Community OFF-TOPIC Community

Replaying Xenogears... was a HUGE mistake :(Subscribe

The Praiseworthy
Member
(08-06-2012, 06:30 AM)
Quote

Replaying Xenogears... was a HUGE mistake :(#1

In everywhere in this world there are things we didn't know or hear about and we live a very long time without knowing what the future hold for us or what did our ancestors did and sacrifice for us... is there anyone conspiring to destroy and eliminate us? if we were happy will our happiness last forever? does those who love us from the outside also love us from the inside? Am I right? are everyone planning for better future for this earth? why did you save me then?... if you were willing to die for the ones you love, are you willing to kill for them too?

I had a dream was it a memory from the future or a fault image from the past?

The last time I played Xenogears was before the U.S release of Xenosaga... I was totally blown away by it's Complicated and very deep story that raised in myself many questions I've never ever asked myself before, no story effected me like this before, I become obsessed with Xenogears at that time.

Almost a decade later, I decided to replay the game again to see if my maturity has changed me and will be I effected by it again like I did 10 years ago.

3 hours ago I finished it again.... and dammit I wish I never replayed the game, because I have so much regret now for raising the story par again in gaming or ANY other media and I have feelings I will be let down again.

Nothing IMO can top the story of Xenogears [redacted] and how it can relate to anyone of us... the amazing set of characters and the complex story that take events for thousands of years and how it make you ask yourself questions you never asked and thought of before.

The story of Xenogears was WAAAAAY ahead of it's time.... still do, it's so depressing to know that it's almost impossible to get something as dark and complex as Xenogears and Xenosaga stories again in gaming, over time I see developers losing interest and talent to create something on the same par as this story :(

I salute those great minds that imagined this for us... such a brilliantly.

So thank you Square and Namco... thank you so much for making us get the whole 6 episodes of the Xeno story nothing but a dream that will never come true -_-"

It's just so sad that breaks my little gaming heart ;_;

Share with me your love for Xenogears and it's amazing story <3

Run through the cold of the night
As passion burns in your heart
Ready to fight, a knife held close by your side
Like a proud wolf alone in the dark
With eyes that watch the world
And my name like a shadow
On the face of the moon

Broken mirror, a million shades of light
The old echo fades away
But just you and I
Can find the answer
And then, we can run to the end of the world
We can run to the end of the world

ido #2
Member
(08-06-2012, 06:31 AM)
Quote

I love you.

Edit: my name here is how "id" was spelled in Perfect Works. ido.

Necrovex #3
Member
(08-06-2012, 06:32 AM)
Quote

You complimented Xenosaga and its story. Here's a heart for you. <3

Hero_of_the_Day #4
Member
(08-06-2012, 06:33 AM)
Quote

Someday I will play these games.

Wario64 #5
works for Gamestop (lol)
(08-06-2012, 06:33 AM)
Quote

I thought you were gonna realize that the story didn't age well and the game is actually a piece of crap

Lafiel #6
と呼ぶがよい
(08-06-2012, 06:33 AM)
Quote

I actually thought this thread was going be a bitchfest about the Babel Tower and how terrible it is to replay that section.>:

Sgt.Pepper
remove your hand from my leg
(08-06-2012, 06:33 AM)
Quote

#7

> Originally Posted by **Wario64**
> I thought you were gonna realize that the story didn't age well and the game is actually a piece of crap

I came for this.

The Praiseworthy
Member
(08-06-2012, 06:33 AM)
Quote

#8

HIGH FIVE Xeno Fans :D

Ultimadrago
Member
(08-06-2012, 06:34 AM)
Quote

#9

Seda
the worst pokemon
(08-06-2012, 06:34 AM)
Quote

#10

I didnt really care for Xenogears but I think I see what you're getting at.

Loved Xenosaga though.

Edit: I should say most of my Xenogears complaints come from other aspects, not the story.

Last edited by Seda; 08-06-2012 at 06:37 AM.

Karuto
Member
(08-06-2012, 06:35 AM)
Quote

#11

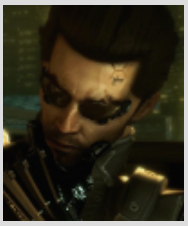
Agreed with the opinion that Xenogears was way ahead of its time. It still has topics that are relevant to this day. Everything about it was very compelling.

GrumpyAlien
Member
(08-06-2012, 06:35 AM)
Quote

#12

One of the most memorable stories I have seen in a game. I remember really liking it when it first came out and was kind of worried it wouldn't hold up when I tried to go through it recently when they added it to PSN. But it still had me glued to my seat wondering what would happen next. I didn't even mind disk 2 as much because a lot of the more fascinating things happened in that part of the game.

Derrick01
Banned
(08-06-2012, 06:37 AM)
Quote



#13

I have to admit I was...not expecting this based on the thread title. I was waiting for you to come to your senses and realize how awful Xenogears story is. Yeah I thought it was amazing back in the day too. I was also 10 years old then.

Nairume
Member
(08-06-2012, 06:37 AM)
Quote

#14

> Originally Posted by **Wario64**
> I thought you were gonna realize that the story didn't age well and the game is actually a piece of crap

Came in expecting to agree with this.

Instead got something psyduckworthy.

ido
Member
(08-06-2012, 06:37 AM)
Quote

#15

It's my favorite game of all time.

I have this as a tattoo:

Trigger
Member
(08-06-2012, 06:39 AM)
Quote

#16

I loved both Xenogears and Xenosaga (Episode 1's card game is still addictive).

JohnLacke
Member
(08-06-2012, 06:44 AM)

#17

I love both of them, and I'm actually replaying Xenogears and Saga currently, albeit very slowly.

I didn't even know Xenosaga existed at the time, until I saw it while browsing games at Futureshop and

Quote

grabbed it without a second thought thanks to my Gears love. I wasn't disappointed.

Gummb
Our lives begin to end the day we become silent about Rayman Legends Wii U.
(08-06-2012, 06:44 AM)
#18

Quote

I've never played xenogears, but based on what you have expressed, I would recommend an education in Hinduism... or any religion for that matter.

:O

your mind will be fucked weekly!

Bennettt2
Member
(08-06-2012, 06:51 AM)
#19

Quote

What do people think of the Xenogears novelization? Worth a read or is the game script still better?

Varna
Member
(08-06-2012, 06:52 AM)
#20

Quote

> Originally Posted by **Wario64**
> I thought you were gonna realize that the story didn't age well and the game is actually a piece of crap

Greatest story since the renaissance.

ZombiePlatypus
Member
(08-06-2012, 06:53 AM)
#21

Quote

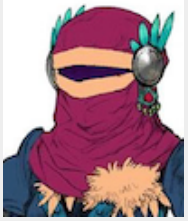
Well fuck. Now I wanna re-replay the game. *Again.* This game does not bode well for my backlog.

> Originally Posted by **Bennettt2**
> What do people think of the Xenogears novelization? Worth a read or is the game script still better?

I wasn't aware there was one. While I'm sure the story itself will hold out just fine on its own, I can't imagine experiencing it without that soundtrack though.

ivysaur12
a real-life Hollywood big shot
(08-06-2012, 06:54 AM)
#22

Quote



What does the German subtitle refer to? Also, how much does Xenogears actually relate to Xenosaga? Is it really episode 5? I've only played the Xenosaga series.

DarknessTear
Member
(08-06-2012, 06:55 AM)
#23

Xenogears is amazing, and Xenosaga Episode 3 is a Chrono Trigger/Final Fantasy 6-tier classic. If Episode 1 and 2 were as amazing as 3, the series would have survived.

Quote

Sophia
Member
(08-06-2012, 06:56 AM)

#24

Quote

> Originally Posted by **ivysaur12**
> What does the German subtitle refer to? Also, how much does Xenogears actually relate to Xenosaga? Is it really episode 5? I've only played the Xenosaga series.

That subtitle is fanmade and not really a part of the game, inspired by Xenosaga's naming scheme. Xenosaga is a re-imagining of Xenogears, and not directly connected officially.

ZombiePlatypus
Member
(08-06-2012, 06:57 AM)

#25

Quote

> Originally Posted by **ivysaur12**
> What does the German subtitle refer to? Also, how much does Xenogears actually relate to Xenosaga? Is it really episode 5? I've only played the Xenosaga series.

Yeah, Xenogears is Episode V, but it's still self-contained and stands on its own. (They never got around to making the other parts.) Xenosaga is a reboot of sorts. Both series share similar themes and concepts but have no official ties.

Varna
Member
(08-06-2012, 06:59 AM)

#26

Quote

> Originally Posted by **ivysaur12**
> What does the German subtitle refer to? Also, how much does Xenogears actually relate to Xenosaga? Is it really episode 5? I've only played the Xenosaga series.

One of Nietzsche's books probably just like Xenosaga. Xenosaga doesn't really tie into Xenogears. At one point it might have, but since Square didn't want to let go of the rights to it (and perfect works which had an outline of the complete Xenogears story) whatshisname had to start over from scratch, hence, Xenosaga. How he didn't get sued over blatant things he took from Xenogears we will never know.

I'm surprised this thread isn't getting torn to bits like the usual Xenosaga threads.

I have very fond memories of Xenogears, but it is definitely not something I want to replay. Back when I played this in Junior high I thought it was the greatest thing ever, but after a while I realize it really didn't cover or say anything that a million other Japanese games/anime/etc haven't covered. Just another story about reincarnation and all that with tons of biblical references tossed in for good measure.

Last edited by Vama; 08-06-2012 at 07:02 AM.

woodypop
Member
(08-06-2012, 06:59 AM)

#27

Quote

I still need to play Xenogears some day. Been sitting on the shelf for quite a while.

How long should a first-time playthru take?

Sophia

#28

Member
(08-06-2012, 07:00 AM)
Quote

> Originally Posted by **woodypop**
> I still need to play Xenogears some day. Been sitting on the shelf for quite a while.
>
> How long should a first-time playthru take?

It's a pretty long game, mostly due to story cutscenes. 55-75 hours, depending on how fast you go.

> Originally Posted by **Ebris**
> Xenogears is great and all, but best story? Planescape would like to have a word with ya.

Planescape is one of the only games that *can* compete in depth with Xenogears' storyline, actually. The two usually get mentioned sidebyside. >_>;

Ebris
Member
(08-06-2012, 07:00 AM)
Quote

#29

Xenogears is great and all, but best story? Planescape would like to have a word with ya.

The Praiseworthy
Member
(08-06-2012, 07:01 AM)
Quote

#30

The love for Xenogears and Xenosaga here is a heartwarming :)

> Originally Posted by **DarknessTear**
> Xenosaga Episode 3 is a Chrono Trigger/Final Fantasy 6-tier classic. If Episode 1 and 2 were as amazing as 3, the series would have survived.

I know... we would be probably waiting for the last episode to be released by now :(

> Originally Posted by **ivysaur12**
> What does the German subtitle refer to? Also, how much does Xenogears actually relate to Xenosaga? Is it really episode 5? I've only played the Xenosaga series.

A lot.... and I mean A LOT of resembling.

By all meaning go for it.

johnsmith
remember me
(08-06-2012, 07:02 AM)
Quote

#31

> Originally Posted by **woodypop**
> I still need to play Xenogears some day. Been sitting on the shelf for quite a while.
>
> How long should a first-time playthru take?

60-70 hrs

Ledsen
Member
(08-06-2012, 07:03 AM)
Quote

#32

In any other media? Yeah... No. Maybe if you only play vide games and never watch movies or read books.

speedpop
Has problems recognising girls
(08-06-2012, 07:04 AM)
Quote

#33

I'll play it again someday. Some of Mitsuda's best music.

Eusis
Member
(08-06-2012, 07:04 AM)
Quote

#34

> Originally Posted by **Derrick01**
> I have to admit I was...not expecting this based on the thread title. I was waiting for you to come to your senses and realize how awful Xenogears story is. Yeah I thought it was amazing back in the day too. I was also 10 years old then.

14 here, but still. I know it's tired advice, but you should probably check out more movies and literature if you feel that way, at least when they're roughly similar. For that you may want to check out Dark City for movies, and Dune, the Book of the New Sun, and undoubtedly many other examples I'm not currently thinking of or even aware of (many are probably on NPR's list of top 100 science fiction/fantasy books there's even a flowchart version).

Admittedly I'm still somewhat fond of it, maybe later on I'll rebuy the PSN version in a sale (or just because) and play on the Vita or whatever, but I have no delusions about it being the greatest work ever now.

Last edited by Eusis; 08-06-2012 at 08:14 AM.

Ebris
Member
(08-06-2012, 07:05 AM)
Quote

#35

> Originally Posted by **Ledsen**
> In any other media? Yeah... No. Maybe if you only play vide games and never watch movies or read books.

I missed that part.

Screw Planescape, as good as it is. Dear God, OP needs to seriously up his media intake if he thinks Xenogears/saga is the best out there.

Sophia
Member
(08-06-2012, 07:05 AM)
Quote

#36

> Originally Posted by **Ledsen**
> In any other media? Yeah... No. Maybe if you only play vide games and never watch movies or read books.

Maybe not in terms of script writing (HELLO XENOSAGA 2... ugh), but the sheer scope and detail isn't one replicated even among other mediums such as books. Can you name any story that has a comparable 15,000 year detailed history? Besides Middle Earth that is.

The Praiseworthy
Member
(08-06-2012, 07:07 AM)
Quote

#37

> Originally Posted by **Ledsen**
> In any other media? Yeah... No. Maybe if you only play vide games and never watch movies or read books.

Movies are only 90 minutes \ 2 hours long, there is no way a movie could hold that amount of complex and deep details like a long RPG game or a TV series.

Varna
Member
(08-06-2012, 07:11 AM)
Quote

#38

> Originally Posted by **Marrshu**
> Maybe not in terms of script writing (HELLO XENOSAGA 2... ugh), but the sheer scope and detail isn't one replicated even among other mediums such as books. Can you name any story that has a **comparable 15,000 year detailed history**? Besides Middle Earth that is.

These games don't have that either. A vague reference doesn't count as "detailed" history. By that logic a game like SMT: Ncoturne is far greater in scope. The demon glossary covers just about EVERYTHING from the beginning to the end of time.

tokkun
Member
(08-06-2012, 07:11 AM)
Quote

#39

I still enjoy Xenogears' story today, but in a different way than when the game originally released. I didn't realize at the time how referential Xenogears was to science fiction movies and TV shows like Soylent Green, Total Recall, Neon Genesis Evangelion, Dune, Star Wars, and others. Once I understood this, it really changed my perspective from viewing the story as being very self-serious to being more of a tongue-in-cheek melodrama.

Ebris
Member
(08-06-2012, 07:13 AM)
Quote

#40

> Originally Posted by **The Praiseworthy**
> Movies are only 90 minutes \ 2 hours long, there is no way a movie could hold that amount of complex and deep details like a long RPG game or a TV series.

2001: A Space Odyssey.

Same genre, shits ALL over any sci-fi RPG in existence in just about every way possible.

Dude, it's fine to enjoy a game story/setting within the realm of game stories/settings. A good few can indeed be compared to traditional literature. But to claim it's the best of the best? Maaaaaan.

BamYouHaveAids
Member
(08-06-2012, 07:13 AM)
Quote

#41

> Originally Posted by **Wario64**
> I thought you were gonna realize that the story didn't age well and the game is actually a piece of crap

This! I'm not quite sure but the OP might have gave me cancer. Such lavish diffuse for THAT? I mean even the image you used in the OP, Jesus.

Edit: Wait people are arguing Xenogears has the best story out of ANY MEDIUM?

Last edited by BamYouHaveAids; 08-06-2012 at 07:17 AM.

Sophia
Member
(08-06-2012, 07:13 AM)
Quote

#42

> Originally Posted by **Varna**
> **These games don't have that either.** A vague reference doesn't count as "detailed" history. By that logic a game like SMT: Ncoturne is far greater in scope. The demon glossary covers just about EVERYTHING from the beginning to the end of time.

Apparently we didn't play the same game then. Where were you when it was showing the history of the

Xenogears planet near the end? It's not like it suddenly came up out of nowhere either.

Don't get me wrong, Xenogears is still insanely flawed. It seems like the author was going for a novel than a game at times. But I wouldn't cite the story as one of the flaws.

Eusis
Member
(08-06-2012, 07:15 AM)
Quote

#43

> Originally Posted by **Ebris**
> 2001: A Space Odyssey.
>
> Same genre, shits ALL over any sci-fi RPG in existence in just about every way possible.

I admittedly hoped for more from that, but that's the great thing about pulling the science fiction list there: if one thing doesn't appeal to you then maybe something else will hit that spot, and even for stuff you don't completely love it's not a bad idea at all to read more, especially since you may appreciate it in SOME manner.

CookedChocobo
Member
(08-06-2012, 07:16 AM)
Quote

#44

Woah! Not what I was expecting going into this thread.

Story is indeed great and one of the best I've ever sat through. The combat was fun with the combo system it had going and the Gundams were a nice addition to it.

Great RPG, albeit the 2nd CD is rather cutscene centric...tho the story does get really sad and interesting in the 2nd CD.

Antiwhippy
the holder of the trombone
(08-06-2012, 07:18 AM)
Quote

#45

> Originally Posted by **The Praiseworthy**
> Movies are only 90 minutes \ 2 hours long, there is no way a movie could hold that amount of complex and deep details like a long RPG game or a TV series.

Complexity and big amount of details does not equal a good story.

Though I haven't played xenogears so I'm not talking about it. Just saying. :P

Seda
the worst pokemon
(08-06-2012, 07:18 AM)
Quote

#46

> Originally Posted by **BamYouHaveAids**
> This! I'm not quite sure but the OP might have gave me cancer. Such lavish diffuse for THAT? I mean even the image you used in the OP, Jesus.
>
> Edit: Wait people are arguing Xenogears has the best story out of ANY MEDIUM?

This is standard fare for The Praiseworthy.

Sophia
Member
(08-06-2012, 07:19 AM)
Quote

#47

He certainly does fit his name, at any rate... >_>;

Varna
Member
(08-06-2012, 07:21 AM)
Quote

#48

> Originally Posted by **Marrshu**
> Apparently we didn't play the same game then. Where were you when it was showing the history of the Xenogears planet near the end? It's not like it suddenly came up out of nowhere either.
>
> Don't get me wrong, Xenogears is still insanely flawed. It seems like the author was going for a novel than a game at times. But I wouldn't cite the story as one of the flaws.

I suppose we just have different definitions of detailed lore. Showing Fei in all his varies incarnations had nothing to do with establishing history, it was mostly about Samsara or whatever this game called it.

Honestly, this whole things takes me back. I remember having this same thread with FadyK so many years ago... good times.

Eusis
Member
(08-06-2012, 07:24 AM)
Quote

#49

Also something else to keep in mind: sometimes cramming in a lot of details just doesn't matter. At all. Kingdoms of Amalur is not an infinitely superior work narrative-wise to, say, Nier just because they wrote up this detailed history for the setting, what I saw came off more as filler if anything.

Sophia
Member
(08-06-2012, 07:25 AM)
Quote

#50

> Originally Posted by **Varna**
> I suppose we just have different definitions of detailed lore. Showing Fei in all his varies incarnations had nothing to do with establishing history, it was mostly about Samsara or whatever this game called it.
>
> Honestly, this whole things takes me back. I remember having this same thread with FadyK so many years ago... good times.

It wasn't even really about Fei in regards to the detailed history. There's several world building details that are presented all over the story even at the very beginning. The problem is that they often get missed when the creators forget it's... uh... *a game.*

Xenosaga tried to get around this by adding the database, but that just made it worse. Oh well.

Lafiel
と呼ぶがよい
(08-06-2012, 07:29 AM)
Quote

#51

> Originally Posted by **tokkun**
> I still enjoy Xenogears' story today, but in a different way than when the game originally released. I didn't realize at the time how referential Xenogears was to science fiction movies and TV shows like Soylent Green, Total Recall, Neon Genesis Evangelion, Dune, Star Wars, and others. Once I understood this, it really changed my perspective from viewing the story as being very self-serious to being more of a tongue-in-cheek melodrama.

Yeah, that's how I feel about it now these days. It's very cheesy, and the story is a bit of a mess, but the bombastic melodramatic sci-fic tone they have going on through the series is very entertaining.

Recall
Member

#52

To this day I still cant progress past the underwater tunnels as the fighting tournament is happening,

(08-06-2012, 07:41 AM)
Quote

cannot for the life of me figure out which way to go :(

Really wish I could get to the ending one day to see how impactful it is for I

Astery
Member
(08-06-2012, 07:47 AM)
Quote

#53

> Originally Posted by **Recall**
> To this day I still cant progress past the underwater tunnels as the fighting tournament is happening, cannot for the life of me figure out which way to go :(
>
> Really wish I could get to the ending one day to see how impactful it is for I

Same here, I remembered loving it to that point and I just got stuck there, have no idea if that's even the right way to go.

YoungHav
Banned
(08-06-2012, 07:47 AM)
Quote

#54

I want to replay this again but I don't haz the time :-(

Laughing Banana
Weeping Pickle
(08-06-2012, 07:51 AM)
Quote

#55

Xenosaga series >>>>>>>>>> Xenogears in almost everything, except maybe its music.

Completing Xenosaga 1 to 3 provided me with one of the most satisfying emotional payoff in my history of gaming. Simply just unforgettable.

---

tearsofash
Member
(08-08-2012, 07:53 AM)
Quote

#56

I'd like to remember it the way I did as a young teen. I've tried to replay it, but I don't think I ever get too far past Rico. I just don't have the attention span any more.

FateBreaker
Member
(08-06-2012, 07:56 AM)
Quote

#57

The absolute greatest game of all time, and the absolute greatest video game story of all time.

Yoshichan
I've played over 500 hours of DMC2 and consider the game good.
(08-06-2012, 07:56 AM)
#58

Quote

I agree with the OP. Xenogears was ahead of its time, and it still is. The best story of all time, combined with one of the most memorable soundtracks of all time.

It also contains the best "villain"-combination in video-game history (Miang+Deus). Straight up perfection.

encephalon
Member
(08-06-2012, 08:11 AM)
#59

Quote

Xenogears and Xenosaga remain among the very top of my favorite JRPGs. I would love to see Monolith come back to story heavy games, but I don't know if they can go back to that type of game when they're going to be pressured to recreate Xenoblade again and again (which according to Monolith, was more of an experiment than the type of game that they are most interested in developing).

You might want to look into the Kiseki series, by Falcom, because it's probably the closest thing there is to Xenogears/saga outside of the games. I bought the first game, which appeared to be on the surface a generic RPG but turned out to be fairly ambitious. Moved on to Zero/Ao and I've been thoroughly impressed. It even has an overarching story (taking place on a continent), split up into small sets of games like Xenosaga was intended to be (without massive time leaps).

> Originally Posted by **ivysaur12**
> What does the German subtitle refer to? Also, how much does Xenogears actually relate to Xenosaga? Is it really episode 5? I've only played the Xenosaga series.

Xenosaga is essentially their "second attempt" at the ideas they had for Xenogears, while at the same time being a different story. By splitting off and becoming Monolith, they hoped to have enough to control to ensure 6 games containing 3 story arcs (this didn't happen).

Last edited by encephalon; 08-06-2012 at 08:22 AM.

ZombiePlatypus
Member
(08-06-2012, 08:12 AM)
#60

Quote

> Originally Posted by **Yoshichan**
> I agree with the OP. Xenogears was ahead of its time, and it still is. The best story of all time, combined with one of the most memorable soundtracks of all time.
>
> It also contains the best "villain"-combination in video-game history (Miang+Deus). Straight up perfection.

And to think we were almost never gonna get it. Can you imagine?

Diablos
is a verb
(08-06-2012, 08:20 AM)
#61

Quote

Something's wrong with the OP; it doesn't seem to say anything about The Renaissance!

Lothar
Member
(08-06-2012, 08:24 AM)
#62

The last time I played Xenogears, I was about 18, 12 years ago. At the time, I considered it one of my favorite stories on any medium. Today, I remember very little about it. Just bits and pieces. But I

Quote

still call it my favorite game just purely based on how it made me feel when I first played it. I'm very scared to replay it.

PataHikari
Should quit gaming and do something he enjoys for once
(08-06-2012, 08:25 AM)
Quote

#63

Xenogears is an amazing game that was never allowed to be finished. What it does well, it does **fantastically**. Then the budget dies.

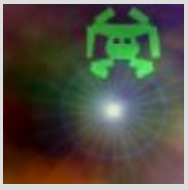
MattKeil
BIGTIME TV MOGUL #2
(08-06-2012, 08:30 AM)
Quote

#64

I will never understand what people think is so "deep" about this game. It's practically Evangelion fanfiction.

One of the best soundtracks of all time, though. And Hammer's "MAD SKILLZ" line is a nice '90s time capsule.

NemesisPrime
Banned
(08-06-2012, 08:30 AM)
Quote



#65

I think you are confusing "complex" with "good" as far as the story goes tbh.

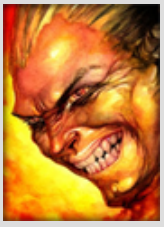
Sophia
Member
(08-06-2012, 08:31 AM)
Quote

#66

> Originally Posted by **MattKeil**
> I will never understand what people think is so "deep" about this game. It's practically Evangelion fanfiction.

More like both it and Evangelion borrowed from the same source materials. Childhood's End is still one of my favorite books.

Karsticles
Member
(08-06-2012, 08:31 AM)
Quote



#67

> Originally Posted by **NemesisPrime**
> I think you are confusing "complex" with "good" as far as the story goes tbh.

It's definitely complex, but what makes for a good story to you?

j0hnny_385
Member
(08-06-2012, 08:36 AM)
Quote

#68

So how does a PAL gamer play this game in 2012? I'm listening for suggestions...

cosmicblizzard
Shounen Iconoclast
(08-06-2012, 08:37 AM)
Quote

#69

> Originally Posted by **Ebris**
> 2001: A Space Odyssey.
>
> Same genre, shits ALL over any sci-fi RPG in existence in just about every way possible.
>
> Dude, it's fine to enjoy a game story/setting within the realm of game stories/settings. A good few can indeed be compared to traditional literature. But to claim it's the best of the best? Maaaaaan.

Eh, it's his opinion. Who are you to tell him he's wrong? Very few stories in other mediums have given me the same feeling as Chrono Cross, and that's criticized for its plot as well.

Emitan
Member
(08-06-2012, 08:37 AM)
Quote

#70

> Originally Posted by **Wario64**
> I thought you were gonna realize that the story didn't age well and the game is actually a piece of crap

You thought The Praiseworthy would say this? looool

TucoBenedictoPacifico
Banned
(08-06-2012, 08:38 AM)
Quote

#71

> Originally Posted by **Wario64**
> I thought you were gonna realize that the story didn't age well and the game is actually a piece of crap

I was actually expecting the same.

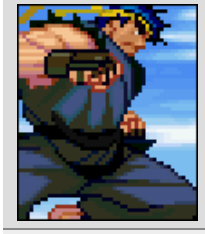
Zeal
Banned
(08-06-2012, 08:39 AM)
Quote

#72

In terms of RPGs, Xenogears is pretty much the ultimate of the genre, with Xenosaga not even worthy of being called a second class imitator. To this day, and decades out, nothing will be able to touch it.

It's this game that really makes me miss how SQU/\RE used to be, and not this Square Enix bullshit we are stuck with today.

Gaylord Sweetwood
Member
(08-06-2012, 08:43 AM)
Quote



#73

Played and beat it when it first came out and loved it. Storytelling definitely left a impression on me being I was a young teen at the time. Such a huge backlog of games including EP. 3, that perhaps next summer I'll get around to a RTTP.

Monolith Soft needs to kickstarter this bitch or better yet give it one last try at retelling the WHOLE series.

Eusis
Member
(08-06-2012, 08:47 AM)
Quote

#74

> Originally Posted by **MattKeil**
> I will never understand what people think is so "deep" about this game. It's practically Evangelion fanfiction.

Actually, this isn't correct, not fully anyway.

Soraya Saga likened the game to a buffet, where much of the creative staff just threw in whatever ideas in they liked or thought were cool, usually anime or science fiction ones. Now to extend this analogy maybe Xenogears can be seen as being like a buffet that specializes mainly in more unique or exotic foods, and for many of us it would've been our first time trying this stuff and discovering many new favorites. Some of us continue to see this buffet as the best restaurant ever, but others have moved on to restaurants that specialize in the foods they liked best, and discovered they actually do a way better job at making them than the buffet, or perhaps offered similar dishes we discovered we liked even more. Now we go back to this buffet, and maybe some of us still like it out of fondness, or because they have a variety we like. Or we just straight up hate it now, in any case we discovered they were not, in fact, the masters of all food, they simply liked to make their favorite foods and offer them to everyone, even if they're not exactly master chefs.

> Originally Posted by **cosmicblizzard**
> Eh, it's his opinion. Who are you to tell him he's wrong? Very few stories in other mediums have given me the same feeling as Chrono Cross, and that's criticized for its plot as well.

This can be said, but we may recognize that others are just better told, or are superior in other ways. To be honest I think if it's anything people have beefs with it's "TEH GREATEST EVER". Man, even back then I didn't see it as the greatest **game** ever, I gave that honor to Link to the Past (though if I gave it some thought I'd tie it with Super Metroid) since Xenogears just wasn't the funnest game to play. I do think it's good though to at least try to list some alternatives, going off the analogy I used above he may discover some new favorites whether or not they beat out Xenogears for him, rather than simply having the work trashed with no alternatives given to check out.

Last edited by Eusis; 08-06-2012 at 08:51 AM.

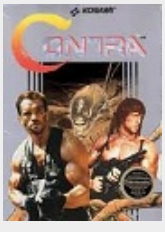
Xelinis
Junior Member
(08-06-2012, 08:59 AM)
Quote

#75

Best story ever told in an interactive medium.

That said, it didn't much like a game, more like the blueprints to one. Though, I'd be terrified if the Square-Enix of today tried to follow them...

kitzkozan
Member
(08-06-2012, 09:34 AM)
Quote



#76

> Originally Posted by **Xelinis**
> Best story ever told in an interactive medium.
>
> That said, it didn't much like a game, more like the blueprints to one. Though, I'd be terrified if the Square-Enix of today tried to follow them...

Not even close to qualify for best in any category whatsoever. The gameplay & rpg mechanics were mediocre at best and it just wasn't very fun to play (when I played again, I found it so slow as well) . A great soundtrack, but few would consider it to be even close to the best (Mitsuda did better work on Trigger to begin with) . The story was a complete and utter mess, but I though it was incredibly ambitious and it still is years later.

This is why most of you confuse the best story for most ambitious. :p I would say Planescape: Torment is the best story ever told in an interactive medium because it was almost perfectly executed (although it wasn't even half as ambitious in scope) . Xenogears is a melting pot of ideas tackling on religious beliefs and theological concepts, the Omega point, science-fiction concepts such as the relation between men and machines, cloning, reincarnation, psychology concepts of Jung and Nietzche (dissociative identity disorder play an important part as well) , etc. On paper, it does look absolutely spectacular and it is as it unfold before your eyes. On the other hand, the execution leave a lot to be

desired since they deliver information bits in the most convoluted and confusing ways (especially once you do all the sidequests) . Half of the ideas are partially developed and that's not a good thing considered how many are crammed in the package. The writing itself is meh, but I suspect this is probably because the traduction was ok at best (while Planescape had great writing given the game industry standards) .

Last edited by kitzkozan; 08-06-2012 at 09:38 AM.

LeadProtagonist
Member
(08-06-2012, 09:38 AM)
Quote

#77

I still haven't beaten Xenogears. When I was younger my game would always freeze right near the end of disc 1.

Played it last Spring break but then got busy again and haven't touched it since. I probably should, because I love the game.

bangai-o
Banned
(08-06-2012, 09:44 AM)
Quote

#78

i like the part where they drive the submarine into the monster robot only for him to lift in the air with one hand and throw it at the other robots!

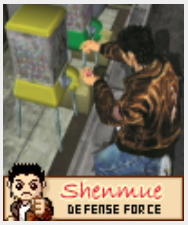
Yoshichan
I've played over 500 hours of DMC2 and consider the game good.
(08-06-2012, 09:54 AM)
Quote

#79

> Originally Posted by **bangai-o**
> i like the part where they drive the submarine into the monster robot only for him to lift in the air with one hand and throw it at the other robots!

One of the best moments in the game. It was amazing.

GavinGT
Member
(08-06-2012, 09:58 AM)
Quote



#80

This beautiful yet unfinished painting is really a metaphor for the entire game.

Chev
Member
(08-06-2012, 10:02 AM)
Quote

#81

> Originally Posted by **Astery**
> Same here, I remembered loving it to that point and I just got stuck there, have no idea if that's even the right way to go.

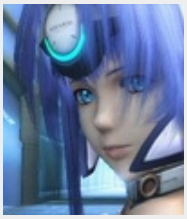
Ahaha, that's exactly where I dropped it too, fed up of going nowhere and being attacked by giant mosquitos IIRC.

Shahed
Member

#82

Loved it. One of the best gams I've ever played. I would rank it in my top 5 favourits of all time.

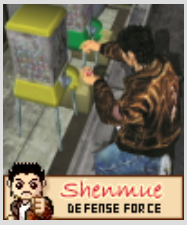
(08-06-2012, 10:04 AM)
Quote



Sure if I went back and played it now, it migjt not have dated well or something, but at the time I was blown away.

Only Xenosaga III had me feeling the same

GavinGT #83
Member
(08-06-2012, 10:05 AM)
Quote



> Originally Posted by **Recall**
> To this day I still cant progress past the underwater tunnels as the fighting tournament is happening, cannot for the life of me figure out which way to go :(
>
> Really wish I could get to the ending one day to see how impactful it is for I

You just keep going upstream and going left at the forks. You can go downstream to get items, but they're not really worth the effort.

Riposte #84
Banned
(08-06-2012, 10:08 AM)
Quote

At this point I'm pretty much convinced The Praiseworthy is actually posting from the 90s with a magical PC that can someone send and receive NeoGAF posts from the future (our present). Tough break about Squaresoft.

Eusis #85
Member
(08-06-2012, 10:14 AM)
Quote

> Originally Posted by **Riposte**
> At this point I'm pretty much convinced The Praiseworthy is actually posting from the 90s with a magical PC that can someone send and receive NeoGAF posts from the future (our present). Tough break about Squaresoft.

I want to know how the fuck he found a copy of Xenogears in 1988-1992.

I should be doing hw #86
Member
(08-06-2012, 10:14 AM)
Quote

That OP makes me nostalgic for GFW Radio and Heroes of the Web...

Ledsen #87
Member
(08-06-2012, 10:16 AM)
Quote

> Originally Posted by **cosmicblizzard**
> Eh, it's his opinion. Who are you to tell him he's wrong? Very few stories in other mediums have given me the same feeling as Chrono Cross, and that's criticized for its plot as well.

Technically no one can tell him he's wrong, just like no one can say that the statement "Donald Duck has Car Trouble is way better written than Crime and Punishment" is wrong. It mainly points to an unfamiliarity with good books and movies. Considering written stories have had around 2500 years to develop, it's not that strange that other mediums struggle to come close to the quality of any good

book.

Last edited by Ledsen; 08-06-2012 at 10:21 AM.

Max
I am not Max
(08-06-2012, 10:26 AM)
Quote

#88

I just bought this on PSN because of you OP

Always been interested in playing it

Exentryk
Member
(08-06-2012, 10:56 AM)
Quote

#89

My all time favourite game. Absolutely love it. Thank you TC.

And after having recently finished Xenoblade, I have a lot of respect for Tetsuya Takahashi. I actually just ended up ordering Xenosaga 1, 2 and 3 (brand new) for $200+ just so I can play those gems and see what awesomeness I missed out on.

What would you give to play those games for the first time? ;]

Dunan
Member
(08-06-2012, 10:57 AM)
Quote

#90

> Originally Posted by **Marrshu**
> More like both it and Evangelion borrowed from the same source materials. Childhood's End is still one of my favorite books.

Me too; I was disappointed to see that XG's translator (Richard Honeywood, who admittedly was overworked on this project) evidently hadn't read it, because the character "Krelian" should in fact be "Karellen", a homage to that book.

Evershade
Junior Member
(08-06-2012, 11:10 AM)
Quote

#91

God dammit Squeenix, why has this still not been released in PAL land.

Sophia
Member
(08-06-2012, 11:14 AM)
Quote

#92

> Originally Posted by **Dunan**
> Me too; I was disappointed to see that XG's translator (Richard Honeywood, who admittedly was overworked on this project) evidently hadn't read it, because the character "Krelian" should in fact be "Karellen", a homage to that book.

That's actually more likely he changed it to avoid legal disputes. Honeywood did an extremely good job when you take in consideration that he took to sleeping in his workplace to get it done. >_>;

derwalde
Member
(08-06-2012, 11:21 AM)
Quote

#93

never played this... still worth it without having nostalgia?

Exentryk
Member
(08-06-2012, 11:34 AM)
Quote

#94

> Originally Posted by **derwalde**
> never played this... still worth it without having nostalgia?

Most definitely. If you like JRPGs, you have to play Xenogears. It's one of the best.

Gila
Member
(08-06-2012, 11:42 AM)
Quote

#95

Still one of the best games square has given us

luca1980
Banned
(08-06-2012, 11:49 AM)
Quote

#96

It needs a remake.
Se cannot continue to remaster ff1/6. Now it's time to chose the psx gems

Frost_Ace
Member
(08-06-2012, 12:02 PM)
Quote

#97

> Originally Posted by **Evershade**
> God dammit Squeenix, why has this still not been released in PAL land.

just buy the ntsc game, rip it and emulate it in epsxe.

luca1980
Banned
(08-06-2012, 12:06 PM)
Quote

#98

> Originally Posted by **GavinGT**
> This beautiful yet unfinished painting is really a metaphor for the entire game.

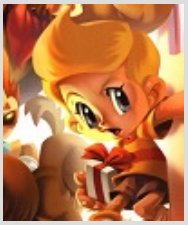
Takahashi's vision unfinished > toryiama full vision finished.

Amir0x
demodded, not denutted
(08-06-2012, 12:08 PM)

#99

it's your fault dude, you're the one who thinks game stories are better than any movie stories. You set yourself up for this fall

Quote



and why do we fall?

Nekofrog
Member
(08-06-2012, 12:08 PM)

#100

Quote

still wish there was a text speed option

if ever someone creates a hack where you can have instant text i will replay it. until then, i'll remember it as it was in 1998.

GAMING Community OFF-TOPIC Community TOP

Post Reply

Page 1 of 4 1 2 3 4 Next →

All times are GMT +1. The time now is 04:44 PM. | You last visited: 09-30-2015 at 11:15 AM

Contact Us