Athiest, how do you respond to religious content in games?

This topic is locked from further discussion.

#51 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322945437) Posted by **Macutchi (/profile/Macutchi/)** (4443 posts) - 5 years, 5 months ago

> *[QUOTE="LastRambo341"][QUOTE="majadamus"] Ya...Religion to me is all made up fairy tale nonsense. But, of course people actually going to church, mosque, temple or whatever to worship is reality. I just think stuff like talking snakes, and demons are made up. I love fantasy/fiction it's why I play video games. It's one of the main reasons I can tolerate religion.*
>
> *-- warmaster670*

"Religion to me is all made up fairy tale nonsense" I suggest you watch what you're saying
Or what? you gonna start a crusade on him?

lol

hard to argue that tales of talking snakes, walking on water, burning bushes, parting of the seas, noah's ark etc etc are anything but fairy tale

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#52 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322945798) Posted by **TheHighWind (/profile/TheHighWind/)** (4568 posts) - 5 years, 5 months ago

> *I'm curious, I've played games which has content and ideas from other religons and beliefs... Final Fantasy and Valkyire Profile 2 (PS2) has Noose Mythology and I've took my time to play them.*
>
> *-- storm_trooper10*

You could tell the makers of valkyire profile 2 knew very little about the norse pantheon.

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#53 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322946296) Posted by **storm_trooper10 (/profile/storm_trooper10/)** (261 posts) - 5 years, 5 months ago

> *"Religion to me is all made up fairy tale nonsense" I suggest you watch what you're saying*
>
> *-- LastRambo341*

Be careful, this isn't church or temple... it's an internet forum. I understand your concern however everyone's entitled to their opinion on these boards.

> *[QUOTE="storm_trooper10"]I'm curious, I've played games which has content and ideas from other religons and beliefs... Final Fantasy and Valkyire Profile 2 (PS2) has Noose Mythology and I've took my time to play them.*
>
> *-- TheHighWind*

You could tell the makers of valkyire profile 2 knew very little about the norse pantheon.
Yes!

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#54 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322946475) Posted by **majadamus (/profile/majadamus/)** (10287 posts) - 5 years, 5 months ago

> *[QUOTE="warmaster670"]*
> *[QUOTE="LastRambo341"] "Religion to me is all made up fairy tale nonsense" I suggest you watch what you're saying*
>
> *-- LastRambo341*

Or what? you gonna start a crusade on him?

Its disrespectful

I want to say something, but I fear I'll get moderated.

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#55 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322946923) Posted by **whisperingmute (/profile/whisperingmute/)** (1116 posts) - 5 years, 5 months ago

The same way I treat other fictional media.

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#56 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322947003) Posted by **gamer_10001 (/profile/gamer_10001/)** (2588 posts) - 5 years, 5 months ago

I approach religious context in games the same way people approach the Force in Star Wars.

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#57 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322948723) Posted by **DraugenCP (/profile/DraugenCP/)** (8480 posts) - 5 years, 5 months ago

I generally find references to Norse, Greek, Christian, or whatever mythology very interesting in games, and I even actively look for them. I found quite a lot of references to Norse mythology in Ocarina of Time, for example.

> *Should Atheists set up there own website to review games to allow other atheist know what's in those games?*
>
> *-- storm_trooper10*

No, most atheists aren't crybabies who whine over references to beliefs that aren't theirs. I don't see the point in this.

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#58 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322948878) Posted by **MuddVader (/profile/MuddVader/)** (6321 posts) - 5 years, 5 months ago

Its not like Atheists are auto-offended by all and everything religious. Its just a game, and just as in a story, whatever it needs to be interesting, it shall have.

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#59 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322949465) Posted by **osan0 (/profile/osan0/)** (13392 posts) - 5 years, 5 months ago

its unacceptable..ban it all. think of the children and all that good stuff :P j/k seriously....i dont really care. as long as it doesnt get preachy or try to convert me....its all good.

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#60 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322950336) Posted by **Brendissimo35 (/profile/Brendissimo35/)** (1930 posts) - 5 years, 5 months ago

see the thing about atheists is that most of us aren't intolerant of religious content in the media we consume, unlike the relgious...

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#61 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322951620) Posted by **Bobzfamily (/profile/Bobzfamily/)** (1514 posts) - 5 years, 5 months ago

> *see the thing about atheists is that most of us aren't intolerant of religious content in the media we consume, unlike the relgious...*
>
> *-- Brendissimo35*

No, now you're just generalising and spreading baseless rumours on the opinion that all religious people are.

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#62 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322952125) Posted by **foxhound_fox (/profile/foxhound_fox/)** (92653 posts) - 5 years, 5 months ago

> *The Elder Scrolls? I dont recall any religion in the series made up or otherwise. Its been a while since I played the games however.*
>
> *-- GodModeEnabled*

The Aedra, the Daedra, the Nine Divines, planes of Oblivion, etc. It may not fall into a real-world definition, but almost everything to do with the supernatural in the series is most definitely religious by definition.

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#63 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322952471) Posted by **Hellfire-1 (/profile/Hellfire-1/)** (3532 posts) - 5 years, 5 months ago

They don't bother me. I don't really get the references sometimes, but I don't avoid them or anything. Believe it or not, I'm very careful not to step on others beliefs. I even went to church with my aunt because she wanted me to. Atheists are not extreme "my way or the highway" people, despite what others may think.

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#64 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322953050) Posted by **Bobzfamily (/profile/Bobzfamily/)** (1514 posts) - 5 years, 5 months ago

> *Atheists are not extreme "my way or the highway" people, despite what others may think.*
>
> *-- Hellfire-1*

Very few of us are classic Nietschzites, and most would appreciate religion in a video game story if it helped to add more aspects to an interesting story.

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#65 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322955404) Posted by **Legolas_Katarn (/profile/Legolas_Katarn/)** (15555 posts) - 5 years, 5 months ago

I really don't care when religious beliefs old, current, or made up are big parts of games, small parts, if they are made fun of, or if someone might feel like there beliefs are being attacked (like true devil endings of Shin Megami Tensei games). It has nothing to do with me liking or disliking a game

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#66 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322955571) Posted by **TurboLung (/profile/TurboLung/)** (118 posts) - 5 years, 5 months ago

> *Um, I really don't care. I also listen to some Christian bands too. And I don't mind books, or movies, with religion in them. Do you really view atheists as insane extremist's? I'm getting that huge vibe from everybody nowadays. Is anybody else getting that vibe, or am I just paranoid?*
>
> *-- knight0151*

There is a guy at work who is a creationist [you know the ones, they believe Jesus rode dinosaurs] and he always wants to debate me.He has it in his mind that all atheists are "extremists". I keep telling him I don't really care, but I also don't believe in space wizards that made the Earth is 7-days.

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#67 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322956122) Posted by **muthsera666 (/profile/muthsera666/)** (13271 posts) - 5 years, 5 months ago

> *[QUOTE="foxhound_fox"]*
> *I don't like the generalization that all atheists have something "wrong" with religion. Many people are atheists because they haven't found reason to ascribe to a religion, like myself. I am an atheist, and love religion (it is my major academic interest) and I am thinking of using religion in video games as my focus for graduate studies (one of many options I'm mulling over right now).*
>
> *The Elder Scrolls has one of the most interesting uses of religious belief I've seen in any game... and one that captures religious ritual and belief quite well.*
>
> *-- GodModeEnabled*

The Elder Scrolls? I dont recall any religion in the series made up or otherwise. Its been a while since I played the games however.
Morrowind's whole game was rooted in religion. There were gods and demon princes. Not to mention the fact that you could even kill the gods in the game...

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#68 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322956149) Posted by **SteveTabernacle (/profile/SteveTabernacle/)** (2584 posts) - 5 years, 5 months ago

> *Do you really view atheists as insane extremist's? I'm getting that huge vibe from everybody nowadays. Is anybody else getting that vibe, or am I just paranoid?*
>
> *-- knight0151*

No, you aren't. Especially if you are in the USA. In the States, atheists are the most distrusted and feared minority. We have a grand total of one member of Congress who has publicly confirmed lack of theistic beliefs. Statistically, a good bit of them must also lack such beliefs, but lie and profess to have them in order to get elected, and stay elected. Sad.

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#69 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322957093) Posted by **muthsera666 (/profile/muthsera666/)** (13271 posts) - 5 years, 5 months ago

> *[QUOTE="knight0151"]Do you really view atheists as insane extremist's? I'm getting that huge vibe from everybody nowadays. Is anybody else getting that vibe, or am I just paranoid?*
>
> *-- SteveTabernacle*

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For a country that claims to be open to others, we sure are closed-minded in America.

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#70 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322957228) Posted by **Angry_Beaver (/profile/Angry_Beaver/)** (4883 posts) - 5 years, 5 months ago

On its own, I have absolutely no problem with theism in video games. Indeed, since my non-belief is based mostly on a lack of evidence, my opinions are open to change (even if a supernatural being existed, though, that in itself wouldn't be a reason to obey or worship it), so I don't have a problem with the prospect of there being a supernatural entity. Since the ones in video games often give good evidence that they exist, the people in those games' universes have ample reason to be theists.

Where it irritates me is when hateful, condescending, or bigoted messages are aimed at actual people outside of the game, or if characters in the game are really gullible and exhibit bad reasoning and a Swiss cheese-like epistemology. Otherwise, it's all good, and the theistic elements can be treated just like any other counterfactual situation in fiction, and enjoyed just as much.

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#71 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322957379) Posted by **Angry_Beaver (/profile/Angry_Beaver/)** (4883 posts) - 5 years, 5 months ago

> *[QUOTE="GodModeEnabled"][QUOTE="foxhound_fox"]*
>
> *I don't like the generalization that all atheists have something "wrong" with religion. Many people are atheists because they haven't found reason to ascribe to a religion, like myself. I am an atheist, and love religion (it is my major academic interest) and I am thinking of using religion in video games as my focus for graduate studies (one of many options I'm mulling over right now).*
>
> *The Elder Scrolls has one of the most interesting uses of religious belief I've seen in any game... and one that captures religious ritual and belief quite well.*
>
> *-- muthsera666*

The Elder Scrolls? I dont recall any religion in the series made up or otherwise. Its been a while since I played the games however.
Morrowind's whole game was rooted in religion. There were gods and demon princes. Not to mention the fact that you could even kill the gods in the game... Let's not forget, also, the Imperial Cult, which was a joinable faction.

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#72 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322958143) Posted by **Sacif (/profile/Sacif/)** (1830 posts) - 5 years, 5 months ago

Considering that a true atheist would consider religion fictitious..I would say that the two would get along fine considering that they feel that the material is fictional along with the actual game itself rather than some deeper insight into how he or she should interpret the actual world.

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#73 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322958166) Posted by **Sacif (/profile/Sacif/)** (1830 posts) - 5 years, 5 months ago

> *[QUOTE="muthsera666"]*
>
> *[QUOTE="GodModeEnabled"] The Elder Scrolls? I dont recall any religion in the series made up or otherwise. Its been a while since I played the games however.*
> *-- Angry_Beaver*

Morrowind's whole game was rooted in religion. There were gods and demon princes. Not to mention the fact that you could even kill the gods in the game... Let's not forget, also, the Imperial Cult, which was a joinable faction.

Lets also not forget that you pick a celestial sign at the beginning of the game? How can you say that the Elder Scrolls have no religious ties...heck even the opening to Oblivion was doused with prophecy and "The 9"...shocking to think you had forgotten :P

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#74 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322958385) Posted by **marc5477 (/profile/marc5477/)** (388 posts) - 5 years, 5 months ago

I treat it like fiction. Religions still tell good stories and they still try to spread morality and ethics in their own way. For the record, atheism is no different than being religious. Both schools believe they have the right answer when neither can prove anything through any rational means aside from emotions and stories. Most people misclasify themselves as athiest when they are really agnostic.

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#75 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322958791) Posted by **Suzy_Q_Kazoo (/profile/Suzy_Q_Kazoo/)** (9899 posts) - 5 years, 5 months ago

EXACTLY the same way as in real life, lol. I consider myself to be more agnostic, but I do view religion as very interesting and always try to respect it in whatever appropriate capacity. So I'll just see it as another part of the story :)

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#76 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322962764) Posted by **SteveTabernacle (/profile/SteveTabernacle/)** (2584 posts) - 5 years, 5 months ago

> *EXACTLY the same way as in real life, lol. I consider myself to be more agnostic, but I do view religion as very interesting and always try to respect it in whatever appropriate capacity. So I'll just see it as another part of the story :)*
>
> *-- Suzy_Q_Kazoo*

I'm the same way, I love history, and religion has always been an interesting aspect of the past to me, despite my atheism. Especially the Catholic Church, and all it's intricate ceremonies and whatnot.

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#77 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322963198) Posted by **Filipino_Rambo (/profile/Filipino_Rambo/)** (259 posts) - 5 years, 5 months ago

The same way I deal with fantasy games, it's just a story, it's not real.

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#78 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322965494) Posted by **Dire_Weasel (/profile/Dire_Weasel/)** (16535 posts) - 5 years, 5 months ago

I play games with dragons and faeries in them, but it doesn't mean I believe they exist in the real world.

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#79 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322965781) Posted by **TheHighWind (/profile/TheHighWind/)** (4568 posts) - 5 years, 5 months ago

> *I play games with dragons and faeries in them, but it doesn't mean I believe they exist in the real world.*
>
> *-- Dire_Weasel*

Hey! some of us here DO believe in dragons and fearies. Just ask 80% of the people in Iceland, they stillbelieve in elfs and trolls. I think that's awsome!!

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#80 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322966280) Posted by **Tropictrain (/profile/Tropictrain/)** (4863 posts) - 5 years, 5 months ago

Most of the games I played that had religious content actually seemed opposed to religion. For example, I'm playing Tales of the Abyss right now. It paints a very negative picture of what could happen when religious faith gets extreme. I find this common in games, or maybe it's just the games I play... Either way, I don't mind religion presented favourably in a story either.

I'm also a fan old literature which tends to be very heavy in religious content, since you'd pretty much be dead if you didn't believe in it at the time. This doesn't bother me. If the main character in a game happens to be openly religious, then that's just part of his character. I think it's be boring to want the characters in the game to always have the same beliefs as me. It'd also be boring for every game to be completely grounded in reality as I believe it to be. If I refused to play any game with a god of any kind, I wouldn't be able to play The Legend of Zelda Ocarina of Time, which is a classic game and I'd really be missing out. If a similar quality game is made that uses real stories from a Christian Bible, I'll still play it. I'd actually find it pretty interesting.

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#81 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322967516) Posted by **meteo_ryte (/profile/meteo_ryte/)** (1962 posts) - 5 years, 5 months ago

I'm agnostic, so theoretically my response would be the same as any given atheist, but i don't really care. I play any game that's good. A TON of games have religious references, sometimes pertaining to real religions, sometimes they're made up. In any case, i treat it as part of a story, as entertainment. I'm not looking to a video game for guidance. Heck, i'll read the bible if it's interesting, which it kinda is, but reading thebook doesn't impact me in any way; to me, it's just another book. Video games are just video games, they're not designed to convert people.

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#82 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322971571) Posted by **KHAndAnime (/profile/KHAndAnime/)** (15578 posts) - 5 years, 5 months ago

I couldn't care less about religion in games, movies, etc. unless the theme is "Believing in god will make your life better". At that point I'd just be a little bit annoyed. Sort of like when someone wins at something and in their speech they go "Most importantly, I'd like to thank god...".

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#83 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322980292) Posted by **muthsera666 (/profile/muthsera666/)** (13271 posts) - 5 years, 5 months ago

> *A TON of games have religious references, sometimes pertaining to real religions, sometimes they're made up.*
> -- *meteo_ryte*

Wait... What's the difference? :P Just kidding.

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#84 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322982050) Posted by **Vesica_Prime (/profile/Vesica_Prime/)** (7062 posts) - 5 years, 5 months ago

On the contrary having good and well characterized religion, myth and lore in games is a very big plus for me.

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#85 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322983021) Posted by **Harkat95 (/profile/Harkat95/)** (1139 posts) - 5 years, 5 months ago

Like movies, literature and music, games can have expressions on topics such as religion, politics, etc. (case in point: Red Dead: Redemption)

While I might disagree with some of these expressions, I dont react in anger or anything when I am confronted with this.

Games are generally very prone to playing the fence on matters like this, anyway.

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#86 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-322983950) Posted by **Michael622 (/profile/Michael622/)** (141 posts) - 5 years, 5 months ago

> *I treat it the same way I treat all fiction.*
> -- *Rocky32189*

This.

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#87 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-323010071) Posted by **storm_trooper10 (/profile/storm_trooper10/)** (261 posts) - 5 years, 5 months ago

> *I approach religious context in games the same way **people** approach the Force in Star Wars.*
>
> *-- gamer_10001*

Really, well some of their fans approached the Force in Star Wars as guidance and started up a new religion (http://news.bbc.co.uk/1/hi/wales/7200531.stm).

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#88 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-323011896) Posted by **drochnathair (/profile/drochnathair/)** (412 posts) - 5 years, 5 months ago

I'm really consider myself an agnostic, but I guess this question applies just as well to me. It doesn't really affect me. I just view most of the stuff I see as mythology and legends and it doesn't bother me at all. Just don't try to preach to me, and we'll get along just fine.

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#90 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-323013685) Posted by **Angry_Beaver (/profile/Angry_Beaver/)** (4883 posts) - 5 years, 5 months ago

> *I treat it like fiction. Religions still tell good stories and they still try to spread morality and ethics in their own way. For the record, atheism is no different than being religious. Both schools believe they have the right answer when neither can prove anything through any rational means aside from emotions and stories. Most people misclasify themselves as athiest when they are really agnostic.*
>
> *-- marc5477*

Atheism certainly is different than being religious... but then again, I define atheism broadly as simply the absence of theistic beliefs. Agnosticism and gnosticism, BTW, concern knowledge, whereas theism and atheism concern only belief. Any combination of the following is logically permitted: gnostic/agnostic theist/atheist (where the word selected from the first pair is an adjective, not a noun).

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#91 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-323013820) Posted by **Hemaneitor (/profile/Hemaneitor/)** (185 posts) - 5 years, 5 months ago

Why do I get the feeling everyone thinks atheists are some sort of mass of hate an intolarence?

Back on topic:

-Religion on MY video games? OK!

- Are there boobs in MY video games? EXCELLENT!

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#92 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-323013832) Posted by **viva_hate (/profile/viva_hate/)** (2414 posts) - 5 years, 5 months ago

It offends me. Also, my vegan girlfriend is offended by Monster Hunter, and my creationist uncle is offended by Pokémon. :roll:

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#94 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-323016708) Posted by **Greyfeld (/profile/Greyfeld/)** (3007 posts) - 5 years, 5 months ago

> *It offends me. Also, my vegan girlfriend is offended by Monster Hunter, and my creationist uncle is offended by Pokémon. :roll:*
>
> *-- viva_hate*

Which brings me to the question, shouldn't PETA be offended by pokemon?

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#95 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-323016862) Posted by **Hellfire-1 (/profile/Hellfire-1/)** (3532 posts) - 5 years, 5 months ago

[QUOTE="Greyfeld"]
[QUOTE="viva_hate"]

It offends me. Also, my vegan girlfriend is offended by Monster Hunter, and my creationist uncle is offended by Pokémon. :roll:

Which brings me to the question, shouldn't PETA be offended by pokemon?

Why would PETA be offended by pokemon?

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#96 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-323016997) Posted by **Greyfeld (/profile/Greyfeld/)** (3007 posts) - 5 years, 5 months ago

> *[QUOTE="Greyfeld"]*
> *[QUOTE="viva_hate"]*
>
> *It offends me. Also, my vegan girlfriend is offended by Monster Hunter, and my creationist uncle is offended by Pokémon. :roll:*
>
> *-- Hellfire-1*

Which brings me to the question, shouldn't PETA be offended by pokemon?

Why would PETA be offended by pokemon?
Capturing wild animals in tiny plastic balls, and forcing them to fight each other to exhaustion? Sounds like prime PETA fodder to me :P

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#97 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-323017249) Posted by **Debus42 (/profile/Debus42/)** (120 posts) - 5 years, 5 months ago

There are a ton of video gmes that feature religious content, and it has never bothered me in the slightest. I probably wouldn't buy a game that is solely based upon or around a singular religion, but that's only because it doesn't interest me, not because I didlike or disagree with it. In all the good RPG's of old there has usually been some sort of Church or religion that is a main focal point, so i've kind of grown up with it in a way.

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#98 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-323018214) Posted by **Hellfire-1 (/profile/Hellfire-1/)** (3532 posts) - 5 years, 5 months ago

[QUOTE="Greyfeld"]
[QUOTE="Hellfire-1"][QUOTE="Greyfeld"]

Which brings me to the question, shouldn't PETA be offended by pokemon?

Why would PETA be offended by pokemon?
Capturing wild animals in tiny plastic balls, and forcing them to fight each other to exhaustion? Sounds like prime PETA fodder to me :P

Good point, I never quite thought of it that way...

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#99 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-323018919) Posted by **muthsera666 (/profile/muthsera666/)** (13271 posts) - 5 years, 5 months ago

> *[QUOTE="Greyfeld"][QUOTE="viva_hate"]It offends me. Also, my vegan girlfriend is offended by Monster Hunter, and my creationist uncle is offended by Pokémon. :roll:*
>
> *-- Hellfire-1*

Which brings me to the question, shouldn't PETA be offended by pokemon?
Why would PETA be offended by pokemon?
Good point. Why would PETA be offended by dogfights?

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#100 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=2#js-message-323037340) Posted by **Nadoori (/profile/Nadoori/)** (145 posts) - 5 years, 4 months ago

i dont care

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