Athiest, how do you respond to religious content in games?

This topic is locked from further discussion.

#101 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323037352) Posted by **Nadoori (/profile/Nadoori/)** (145 posts) - 5 years, 5 months ago

i dont care

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#102 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323037643) Posted by **gbrading (/profile/gbrading/)** (8062 posts) - 5 years, 5 months ago

I think it's bad when a game tries to force it's own philosophy down your throat, and doesn't allow room for your own interpretation. You should be left to make up your own mind concerning things like that. So more philosophically grey games are the more fascinating, because they nearer approximate real-life. For the most part though, if it fits with the theme then it is part of the back-story and make-up of the in-game universe.

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#103 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323038293) Posted by **kandletaadu (/profile/kandletaadu/)** (47 posts) - 5 years, 5 months ago

> *I'm curious, I've played games which has content and ideas from other religons and beliefs... Final Fantasy and Valkyire Profile 2 (PS2) has Noose Mythology and I've took my time to play them.*
>
> *I want to know how the athiests respond to religous beliefs, ideas and concepts found in video games. Ideas like being god in Black and White or elements found in most common RPGs (eg. Final Fantasy, Persona, praying to save your game in Dragon Quest VIII).*
>
> *Do you avoid games that have those ideas or have you ever returned the games to the store because you found something that you didn't like? Should Atheists set up there own website to review games to allow other atheist know what's in those games?*
>
> *-- storm_trooper10*

Even though i'm not atheist, i think most people who play games can make a distinction between games, fantasy novels and real life. And if there would be any problem with that, then it would be among fundamental religios groups, who force their childern to memorise verses till they believe it's true. Or otherways bash their heads against floor ...

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#104 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323041397) Posted by **Kreatzion (/profile/Kreatzion/)** (6467 posts) - 5 years, 5 months ago

Wouldn't an Athiest not respond to religious content in games? Isn't that the whole point of being an Athiest?

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#105 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323044724) Posted by **icy06 (/profile/icy06/)** (727 posts) - 5 years, 5 months ago

I think it's a good thing. It provides many themes for games to be based on (angels and demons / good and evil / playing god, etc, etc). So in that sense I don't mind. I would mind if it was offensive or preaching in any way.

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#106 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323057854) Posted by **muthsera666 (/profile/muthsera666/)** (13271 posts) - 5 years, 5 months ago

> *Wouldn't an Athiest not respond to religious content in games? Isn't that the whole point of being an Athiest?*
> *-- Kreatzion*

No. The point of atheism is the lack of belief in god/s. That doesn't mean that atheists cannot discuss religion.

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#107 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323058106) Posted by **D1st0rtedFate (/profile/D1st0rtedFate/)** (642 posts) - 5 years, 5 months ago

> *Um, I really don't care. I also listen to some Christian bands too. And I don't mind books, or movies, with religion in them. Do you really view atheists as insane extremist's? I'm getting that huge vibe from everybody nowadays. Is anybody else getting that vibe, or am I just paranoid?*
>
> *-- knight0151*

I get that same vibe. Being atheist isn't a big factor in games or anything. I really couldnt care less.

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#108 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323058546) Posted by **MagnumPI (/profile/MagnumPI/)** (9617 posts) - 5 years, 5 months ago

I don't care. Unlike many others I allow people to live freely and express their opinions freely in ANY verbal manner they choose. If theyhave religious beliefs that's fine with me.

Now if it's rhetoric or the game is lunging at me like a relentless salesman it becomes irritating. It's natural to be offending when someone or something attempts to brainwash. Simply because it's like *"How stupid do you think I am?"*

It all really depends on how it's presented. If it's just a casual thing that relates to mythology, tradition,history or just the characters... so? But if it turns into a religious seminar that's just inappropriate. I get the game to play the game not watch an infomercial for religion.

And by the way atheism meanswe don't believe in some legendary form of a supreme being. To us god would be whatever is beyond, we don't know it's form and we don't know if it exists.

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#109 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323065501) Posted by **Phoenix534 (/profile/Phoenix534/)** (17774 posts) - 5 years, 5 months ago

I don't care? It's a video game. It's meant to be enjoyed. If anyone is so shallow that they won't play a game because of something like that, then they are living a sad existence.

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#110 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323066638) Posted by **kandletaadu (/profile/kandletaadu/)** (47 posts) - 5 years, 5 months ago

[QUOTE="majadamus"]It's just all fantasy to me. I don't have a problem with it at all.

-- storm_trooper10

So the concept or idea of someone going to a temple or church to pray is 'fantasy'?
First of all - what is it you are asking ? First it was about Black & White ect. (which is mythology/fantasy reference). I have the feeling like the discussion is changing !

Going to church to pray is already LARP and with it comes all the fantasy ! Referring to something that is already referring to something else (in this case fantasy/fiction/mythology whatever) is already referring to the first thing indirectly. You don't have to ask anyone how fantasy it is. If you are involved with any religion yourself you should know better already. And if not then you can take my word for it - i was personally involved with one particular religion over a decade and have countless friends from many different mayor religions and minor subdivisions. Only difference inbetween religion and larp is that religious people tend to play more often and many don't know where to draw a line. If larp participants would start to carry their foam sword around everywhere, bashing random people with them and expecting victims to fall down as dead - then it would become religion instead of game.

This is exactly what most religions are doing, only instead of foam swords they have trinkets, tattoos, scarves, funny hats, burkas, all sort of outfits and robes, and elaborate decorations in their churches, temples or mosques to help people to get better feel for their fantasy lives. Oh and did i mentioned real wepons that kill people for real ?

Anyway. From historical games that are trying to depict pasts societies i would expect more references to religion because it was quite important in those times. But same would go about culture and languages. Anything really that would enrich the game world and gameplay elements. With dissapointment i see that many game developers have graphics as main priority - and have even miserably failed to make any advancements in right direction on that field. So when are we going to see rich games with relevant details, i dunno. Cuz those games you mentioned have so slight and lame references that i wouldn't even mention it as something that could cause controversy. It might be the overly political correctness that stops developers from going too deep or just they can't be bothered. Only limit would be the attidude it is represented. **Noone wants their game to become evangelist/preacher trying to convert them** (as many people in this thread have already expressed it). And it doesn't matter if you are religious, atheist or agnostic to agree with that.

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#111 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323070841) Posted by **storm_trooper10 (/profile/storm_trooper10/)** (261 posts) - 5 years, 5 months ago

[QUOTE="viva_hate"]

It offends me. Also, my vegan girlfriend is offended by Monster Hunter, and my creationist uncle is offended by Pokémon. :roll:

-- Greyfeld

Which brings me to the question, shouldn't PETA be offended by pokemon?

I think there was backslash in Pokomon, most Jews, Christians and Muslims were really offended with pokemon for many reasons. I like Pokemon thou. ;) The games and cards were banned in Saudi Arabia. it's on wiki.

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#112 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323083728) Posted by **Angry_Beaver (/profile/Angry_Beaver/)** (4883 posts) - 5 years, 5 months ago

Wouldn't an Athiest not respond to religious content in games? Isn't that the whole point of being an Athiest?

-- Kreatzion

There's no point to being an atheist, just like there's no point to being male or someone who doesn't believe in Santa. In other words, your question doesn't really make much sense. There's only a "point" to something if it fulfills a purpose/function. Atheism, being devoid of content (or most content, if you define it as the belief that no gods exist), can't really do that.

However, if an atheist happens to be fed up with religion to the point of bitterness (this could and does happen for what should be obvious reasons, if you think about it), religious content in games might elicit a corresponding negative reaction.

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#113 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323089848) Posted by **roflG (/profile/roflG/)** (25 posts) - 5 years, 5 months ago

my response: hahhahhahaah lmao what a nutter

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#114 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323089960) Posted by **Nifty_Shark (/profile/Nifty_Shark/)** (13137 posts) - 5 years, 5 months ago

As an atheist I have no issue with religious content in anything.

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#115 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323090646) Posted by **BattleforAzerot (/profile/BattleforAzerot/)** (149 posts) - 5 years, 5 months ago

I don't care either, if there is any religious content in any of the games.After all there is a lot of fantasy and sci-fi elements in many of the games and i don't see the difference between religios superstition and game fantasy.Its after all someones imagination, a someones vision.Games come in many shapes and formats, some include small portion of sci-fi elements, some are full scale fantasy worlds built from ground up and have very little to do with our every day reality.The game worlds are not bound by a laws of physics after all.Which means they don't have to be realistic anyway.Nobody is disdurbed, how they have all sorts of magical spells and spooky ghosts in games.Only anti theists would be annoyed by the fact, that there are religios elements like angels in games.But thats theyr problem.

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#116 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323091141) Posted by **anthonycg (/profile/anthonycg/)** (2017 posts) - 5 years, 5 months ago

It's like the op expects atheists to explode or something.

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#117 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323092064) Posted by **storm_trooper10 (/profile/storm_trooper10/)** (261 posts) - 5 years, 5 months ago

> *[QUOTE="Kreatzion"]Wouldn't an Athiest not respond to religious content in games? Isn't that the whole point of being an Athiest?*
>
> *-- Angry_Beaver*

There's no point to being an atheist, just like there's no point to being male or someone who doesn't believe in Santa. In other words, your question doesn't really make much sense. There's only a "point" to something if it fulfills a purpose/function. Atheism, being devoid of content (or most content, if you define it as the belief that no gods exist), can't really do that.However, if an atheist happens to be fed up with religion to the point of bitterness (this could and does happen for what should be obvious reasons, if you think about it), religious content in games might elicit a corresponding negative reaction.
Isn't Kreatzion comment the same as most of the commonts from posters who wrote 'I don't really care'... I mean, I'm sure most of the user whom the question is directed to aren't saying 'I like the content, I want to convent' or 'I hate it' or 'have no respect for it'. I'm sure that no one said that.

Some users who have replied also states that they liked it as entertainment however don't take it seriously, however it's really depends on the person.

I think Kreatzon is has made a vaild opinion, some atheists aren't responding to the content because most of the users whom already replied said they 'don't care'. I'm aware he said 'an athiest', however that would be to one athiest, not the whole organization.

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#118 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323092725) Posted by **dakan45 (/profile/dakan45/)** (18816 posts) - 5 years, 5 months ago

With the same way i reacted in stargate tv series where they said that Thor and Ra were aliens along with Greek and romanian mythology. I could care less, infact i wouldnt care if they said Jesus Christ was a Goa'uld. But i guess they try to avod things like that because religious groups will get offended, Christians on that case. What i am trying to point out is that there are many games about heaven and hell like say Dante's inferno or darksiders about relegion and such but i treat it with the same way i treat movies, like its just a story to get the game going. I treat it as fiction.

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#119 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323092930) Posted by **scorch-62 (/profile/scorch-62/)** (29741 posts) - 5 years, 5 months ago

How do I respond? I don't. I just play the damn game.

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#120 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323095529) Posted by **Hellfire-1 (/profile/Hellfire-1/)** (3532 posts) - 5 years, 4 months ago

> *How do I respond? I don't. I just play the damn game.*
>
> *-- scorch-62*

Well said! :)

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#121 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323096215) Posted by **Amnesiac23 (/profile/Amnesiac23/)** (8339 posts) - 5 years, 4 months ago

I'm an atheist and I play games that explore the subject of religion. In fact, I think religion is very interesting. But interesting in the same way mythology is interesting.

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#122 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323098996) Posted by **Hakkai007 (/profile/Hakkai007/)** (4905 posts) - 5 years, 4 months ago

> *I'm an atheist and I play games that explore the subject of religion. In fact, I think religion is very interesting. But interesting in the same way mythology is interesting.*
>
> *-- Amnesiac23*

Pretty much how I view religion.

I compare it to mythology or things like Santa Claus.

Although Yahweh was much more boring than Zeus or Thor.

Plus he was one of the biggest jerks.

It is interesting to study history and look at how religions are formed and spread out then added into another cultural context.

Although religions like the ones in Mass Effect were quite different and dealt more with the worship of physical beings that are more tangible.

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#123 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323099025) Posted by **muthsera666 (/profile/muthsera666/)** (13271 posts) - 5 years, 4 months ago

> *With the same way i reacted in stargate tv series where they said that Thor and Ra were aliens along with Greek and romanian mythology. I could care less, infact i wouldnt care if they said Jesus Christ was a Goa'uld. But i guess they try to avod things like that because religious groups will get offended, Christians on that case.*
>
> *-- dakan45*

For one thing, the old gods, the ones that are now referred to as mythological, were much more involved in people's lives. The Christian god sits back and watches, but the old gods interacted with the people.

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#124 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323099169) Posted by **Hakkai007 (/profile/Hakkai007/)** (4905 posts) - 5 years, 4 months ago

[QUOTE="dakan45"]With the same way i reacted in stargate tv series where they said that Thor and Ra were aliens along with Greek and romanian mythology. I could care less, infact i wouldnt care if they said Jesus Christ was a Goa'uld. But i guess they try to avod things like that because religious groups will get offended, Christians on that case.

-- muthsera666

For one thing, the old gods, the ones that are now referred to as mythological, were much more involved in people's lives. The Christian god sits back and watches, but the old gods interacted with the people.
Well in the old testament Yahweh interacted with people all the time.

But as time progressed and science advanced our understanding there was less space for god to inhabit so they started to push him out and make him more obscure and less comparable with humans.

Eventually he reached a point of being outside time and the universe.

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#125 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323099768) Posted by **ZombieNoob (/profile/ZombieNoob/)** (385 posts) - 5 years, 4 months ago

I don't have problems with religion in games. I respect religion views. Of course, nothing should be too extreme

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#126 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323112764) Posted by **muthsera666 (/profile/muthsera666/)** (13271 posts) - 5 years, 4 months ago

[QUOTE="muthsera666"][QUOTE="dakan45"]With the same way i reacted in stargate tv series where they said that Thor and Ra were aliens along with Greek and romanian mythology. I could care less, infact i wouldnt care if they said Jesus Christ was a Goa'uld. But i guess they try to avod things like that because religious groups will get offended, Christians on that case.

-- Hakkai007

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Well in the old testament Yahweh interacted with people all the time.
But as time progressed and science advanced our understanding there was less space for god to inhabit so they started to push him out and make him more obscure and less comparable with humans.

Eventually he reached a point of being outside time and the universe.

True. Most Christians place much more emphasis on the New Testament, in which their god doesn't place as obvious as a role it seems.

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#127 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323184556) Posted by **Nymphonomicon (/profile/Nymphonomicon/)** (174 posts) - 5 years, 4 months ago

OP seems to hold an opinion that atheists actually care about organized religion and get upset at simply seeing it put on display. That's really more of a trait those religious types possess, not us... at least not the reasonable atheists. There are the occasional nutballs that protest the presence of "god" stuff, but we'd have better luck getting the sun to stop rising.

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#128 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323278080) Posted by **storm_trooper10 (/profile/storm_trooper10/)** (261 posts) - 5 years, 4 months ago

[QUOTE="Nymphonomicon"]OP seems to hold an opinion that atheists actually care about organized religion and get upset at simply seeing it put on display. That's really more of a trait those religious types possess, not us... at least not the reasonable atheists. There are the occasional nutballs that protest the presence of "god" stuff, but we'd have better luck getting the sun to stop rising.

Really? I've meet a few who called themselves atheist who were offended by it and ran off. I never heard from them again. They even met one person who took the time to say that all atheist don't like it, however he got ganged up.

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#129 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323285162) Posted by **muthsera666 (/profile/muthsera666/)** (13271 posts) - 5 years, 4 months ago

[QUOTE="storm_trooper10"][QUOTE="Nymphonomicon"]OP seems to hold an opinion that atheists actually care about organized religion and get upset at simply seeing it put on display. That's really more of a trait those religious types possess, not us... at least not the reasonable atheists. There are the occasional nutballs that protest the presence of "god" stuff, but we'd have better luck getting the sun to stop rising.
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The only thing that offends me about organized religion is that it encourages one to not question the teachings that are drummed into one's head. I used to be a Christian, but when the church told me to stop asking questions and just believe, I quit. The things that have been done in the name of religion should make everyone question their beliefs. The Crusades, slavery, jihads, et cetera. But, I'm not an atheist, so what does my opinion matter?

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#130 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323293259) Posted by **storm_trooper10 (/profile/storm_trooper10/)** (261 posts) - 5 years, 4 months ago

> *[QUOTE="storm_trooper10"][QUOTE="Nymphonomicon"]OP seems to hold an opinion that atheists actually care about organized religion and get upset at simply seeing it put on display. That's really more of a trait those religious types possess, not us... at least not the reasonable atheists. There are the occasional nutballs that protest the presence of "god" stuff, but we'd have better luck getting the sun to stop rising.*
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My previous comment was directed toward the person whom I quoted from..
What does your comment have to do with the original overall topic?

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#131 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323294706) Posted by **Sharpie125 (/profile/Sharpie125/)** (3904 posts) - 5 years, 4 months ago

I like it. It gives it another dimension, most of the time. Not to offend anyone here, but if I treat religious content like fiction, there's no harm done. Unless the game is telling you to praise Jesus every time you turn around, we're all good.

Mythology is a whole 'nother deal. I don't think anybody believes in that stuff anymore so it's hard to think of it as preachy. People study mythology to listen to stories.

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#132 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323299378) Posted by **gugler990 (/profile/gugler990/)** (2009 posts) - 5 years, 4 months ago

nothing

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#133 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323300863) Posted by **muthsera666 (/profile/muthsera666/)** (13271 posts) - 5 years, 4 months ago

> *[QUOTE="muthsera666"][QUOTE="storm_trooper10"] Really? I've meet a few who called themselves atheist who were offended by it and ran off. I never heard from them again. They even met one person who took the time to say that all atheist don't like it, however he got ganged up.*
>
> *-- storm_trooper10*

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everyone question their beliefs. The Crusades, slavery, jihads, et cetera. But, I'm not an atheist, so what does my opinion matter?
My previous comment was directed toward the person whom I quoted from..
What does your comment have to do with the original overall topic?

My comment was directed toward the person whom I quoted as well. That would be you. Why can I not respond to someone's reply?

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#134 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323302090) Posted by **linkthewindow (/profile/linkthewindow/)** (5654 posts) - 5 years, 4 months ago

I honestly don't care.

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#135 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323302103) Posted by **Vauxhall (/profile/Vauxhall/)** (909 posts) - 5 years, 4 months ago

I usually find it intriguing.

Most atheists aren't as idea-sensitive as religious folks.

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#136 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323302292) Posted by **Vax45 (/profile/Vax45/)** (4834 posts) - 5 years, 4 months ago

I used to be atheist when I was a lot younger, now I'm agnostic. I didn't care back then, and I don't care now.

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#137 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323303408) Posted by **muthsera666 (/profile/muthsera666/)** (13271 posts) - 5 years, 4 months ago

> *I like it. It gives it another dimension, most of the time. Not to offend anyone here, but if I treat religious content like fiction, there's no harm done. Unless the game is telling you to praise Jesus every time you turn around, we're all good.*
>
> *Mythology is a whole 'nother deal. I don't think anybody believes in that stuff anymore so it's hard to think of it as preachy. People study mythology to listen to stories.*
>
> *-- Sharpie125*

What's the difference between mythology and religion? The number of people who believe in it?

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#138 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323304385) Posted by **topsemag55 (/profile/topsemag55/)** (19063 posts) - 5 years, 4 months ago

I'm not an atheist; however, the question applies to all who game.

Religion in a game - or the lack of one - does not bother me. I run a game for the story, the immersion, and so on.

Games are entertainment. I play them to eliminate stress, no need to add stress to them, then they would no longer be fun to play.:P

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#139 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323304833) Posted by **muthsera666 (/profile/muthsera666/)** (13271 posts) - 5 years, 4 months ago

> *Games are entertainment. I play them to eliminate stress, no need to add stress to them, then they would no longer be fun to play.:P*
>
> *-- topsemag55*

I guess that's part of the question. Are games purely entertainment? Are movies purely entertainment? Sometimes I watch a movie to be entertained, but then sometimes I watch *The Green Mile* or *The Shawshank Redemption*, not to be entertained, but to feel. To experience the story and become emotionally involved. There are some games that replicate that type of emotional investment, and the story contains a huge portion of what makes them able to do so. And, sometimes, religious connections may or may not help with that.

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#140 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323305344) Posted by **RK-Mara (/profile/RK-Mara/)** (11488 posts) - 5 years, 4 months ago

They are games.

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#141 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323305621) Posted by **Sagacious_Tien (/profile/Sagacious_Tien/)** (12562 posts) - 5 years, 4 months ago

I'm a Taoist, and yet I enjoy RPG games and the like, many of which feature Christian themes. This doesn't bother me. The bible is filled with tales that are ripe for gaming adaptation, and there are far more christians who game than taoists. The christian religion is far more universal. As long as it isn't in my face, asking for a donation or trying to convert me, and it doesn't affect my enjoyment of the game, than I can live with it.

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#142 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323305731) Posted by **storm_trooper10 (/profile/storm_trooper10/)** (261 posts) - 5 years, 4 months ago

> *They are games.*
> *-- RK-Mara*

Yes, they are. :)

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#143 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323305908) Posted by **Kakjens (/profile/Kakjens/)** (70 posts) - 5 years, 4 months ago

Well, I don't feel affected and no one should be.....because you know why?.....It's just a game!....if you feel bad about a game then you have a problem...

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#144 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323306132) Posted by **RK-Mara (/profile/RK-Mara/)** (11488 posts) - 5 years, 4 months ago

> *[QUOTE="RK-Mara"]They are games.*
> *-- storm_trooper10*

Yes, they are. :)

I should probably make a bit clearer what I meant. Video game violence is just video game violence. It's not real. The same applies to religious content in games.

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#145 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323307144) Posted by **Vauxhall (/profile/Vauxhall/)** (909 posts) - 5 years, 4 months ago

> *[QUOTE="Sharpie125"]*
> *I like it. It gives it another dimension, most of the time. Not to offend anyone here, but if I treat religious content like fiction, there's no harm done. Unless the game is telling you to praise Jesus every time you turn around, we're all good.*
>
> *Mythology is a whole 'nother deal. I don't think anybody believes in that stuff anymore so it's hard to think of it as preachy. People study mythology to listen to stories.*
>
> *-- muthsera666*

What's the difference between mythology and religion? The number of people who believe in it?
Thumbs up on that.

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#146 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323308748) Posted by **Alter_Echo (/profile/Alter_Echo/)** (10722 posts) - 5 years, 4 months ago

I dont care...ya know...cuz its a game. :|

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#147 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323311788) Posted by **foxhound_fox (/profile/foxhound_fox/)** (92660 posts) - 5 years, 4 months ago

> *What's the difference between mythology and religion? The number of people who believe in it?*
> *-- muthsera666*

Mythology is generally a collection of stories about creation, legendary figures and/or pseudo-historical events. Religion is a set of beliefs, ritual practices and moral guidelines that people adhere to in varying degrees. Mythology is commonly seen as a derogatory term that makes out a story or belief to be "fake" or "false" (in the sense of Roman mythology), but in fact covers the entirety of religious creation stories, legendary tales and cultural folklore whether the religion is defunct or still in practice.

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#148 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323311816) Posted by **Sharpie125 (/profile/Sharpie125/)** (3904 posts) - 5 years, 4 months ago

> *[QUOTE="muthsera666"][QUOTE="Sharpie125"]*
>
> *I like it. It gives it another dimension, most of the time. Not to offend anyone here, but if I treat religious content like fiction, there's no harm done. Unless the game is telling you to praise Jesus every time you turn around, we're all good.*
>
> *Mythology is a whole 'nother deal. I don't think anybody believes in that stuff anymore so it's hard to think of it as preachy. People study mythology to listen to stories.*
>
> *-- VauxhalI*

What's the difference between mythology and religion? The number of people who believe in it?
Thumbs up on that.

Lol that was rhetorical right?

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#149 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323312071) Posted by **klusps (/profile/klusps/)** (10385 posts) - 5 years, 4 months ago

It doesn't bother me.

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#150 (/forums/games-discussion-1000000/athiest-how-do-you-respond-to-religious-content-in-27351937/?page=3#js-message-323312240) Posted by **Avenger1324 (/profile/Avenger1324/)** (16344 posts) - 5 years, 4 months ago

I think the only people that get particularly worked up about religion in games are those who already hold strong religious beliefs and perhaps aren't all that tolerant of others. The one thing that would put me off is a game trying to convince me that whatever religion being portrayed is the "right" one and that others are wrong.

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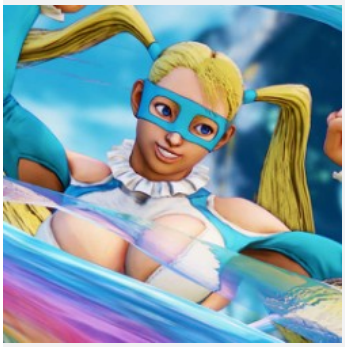

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