Codebook for `pilot1_behav.csv`

"Can Political Speech Foster Tolerance of Immigrants?,'
Schleiter, Tavits and Ward

Text name	`Code name`	**Description**
Respondent ID	`ResponseId`	Unique identifier for respondents.
Treatment	`Treatment`	Character variable with categories for each treatment (and control).
Gender	`gender`	Character variable for gender with two categories.
Education	`edu`	Character variable with highest completed education level in one of four categories.
Race	`race`	Character variable with race in one of six categories.
Party ID	`party_id`	Character variable with party identification in one of four categories.
News Attention	`news`	Response to item about frequency of news consumption.
Age	`age`	Respondent age, in years.
Age^2	`ageSq`	Respondent age squared.
Region	`region`	Character variable with US Census region in four categories.
Treatment: Common Humanity	`CH`	Indicator for respondents in the Common Humanity treatment.
Treatment: Countering Stereotypes	`CS`	Indicator for respondents in the Countering Stereotypes treatment.
Treatment: Norms	`NM`	Indicator for respondents in the Norms treatment.

Text name	`Code name`	**Description**
Game Round	`game_NR`	Round of the behavioral game, takes on values of 1, 2, 3, and 4.
Tokens Given	`tokens`	Tokens given in the round of the behavioral game.
Partner Gender	`female_partner`	Character variable of partner's gender.
Partner Origin	`foreign_partner`	Character variable indicating whether partner was born in the US.