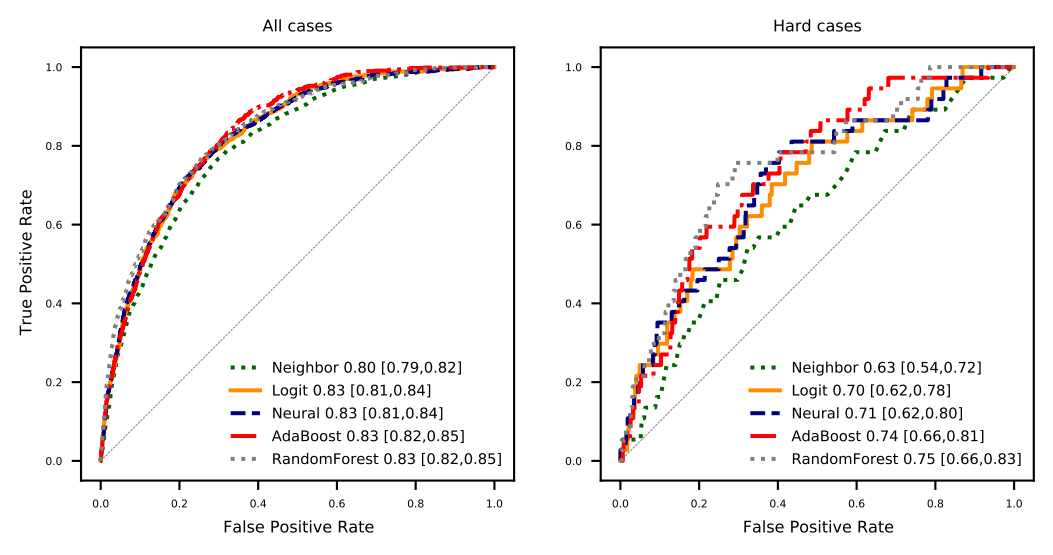
All cases
True Positive Rate
False Positive Rate
0.0
0.2
0.4
0.6
0.8
1.0
Neighbor 0.80 [0.79,0.82]
Logit 0.83 [0.81,0.84]
Neural 0.83 [0.81,0.84]
AdaBoost 0.83 [0.82,0.85]
RandomForest 0.83 [0.82,0.85]
Hard cases
False Positive Rate
Neighbor 0.63 [0.54,0.72]
Logit 0.70 [0.62,0.78]
Neural 0.71 [0.62,0.80]
AdaBoost 0.74 [0.66,0.81]
RandomForest 0.75 [0.66,0.83]