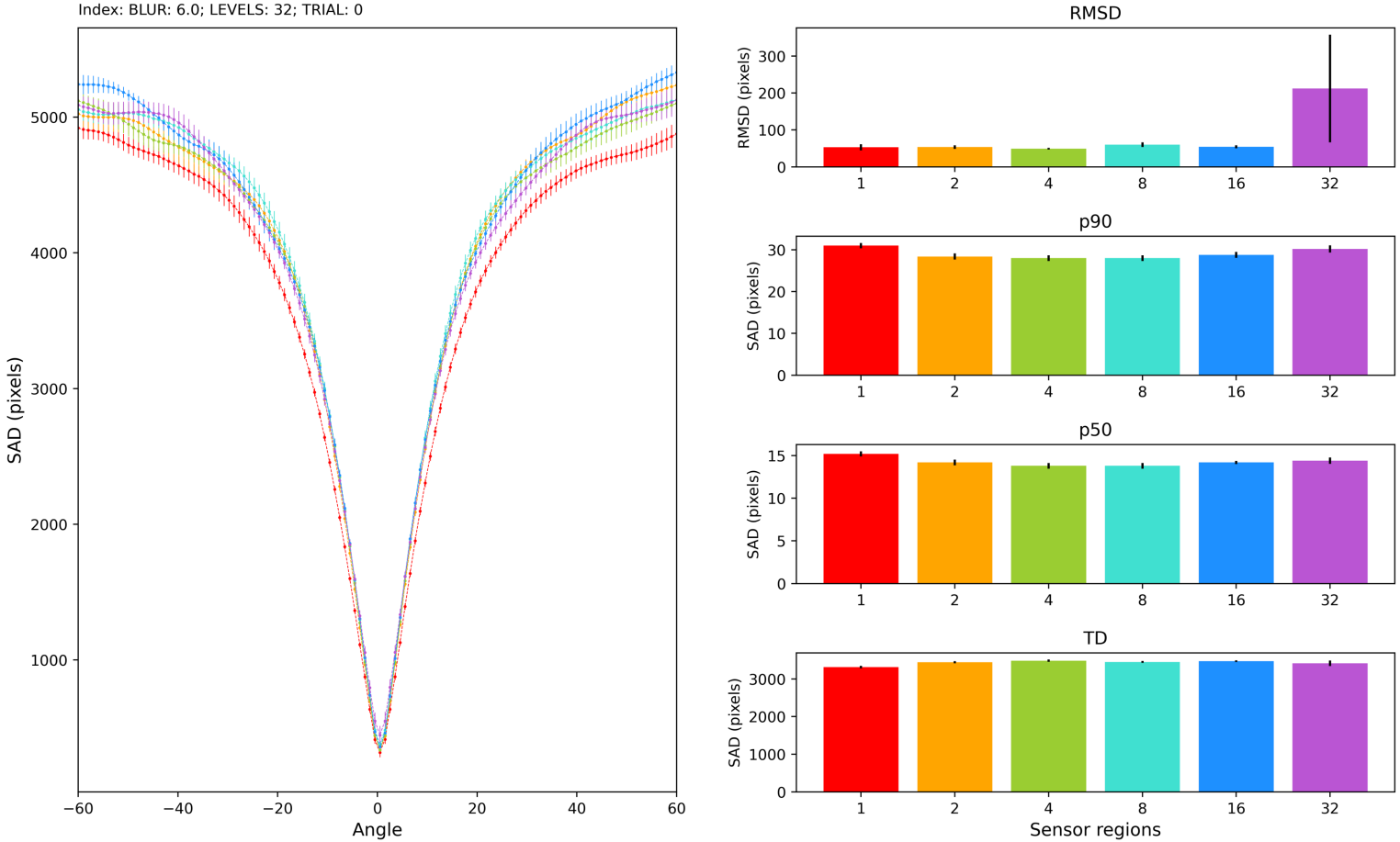
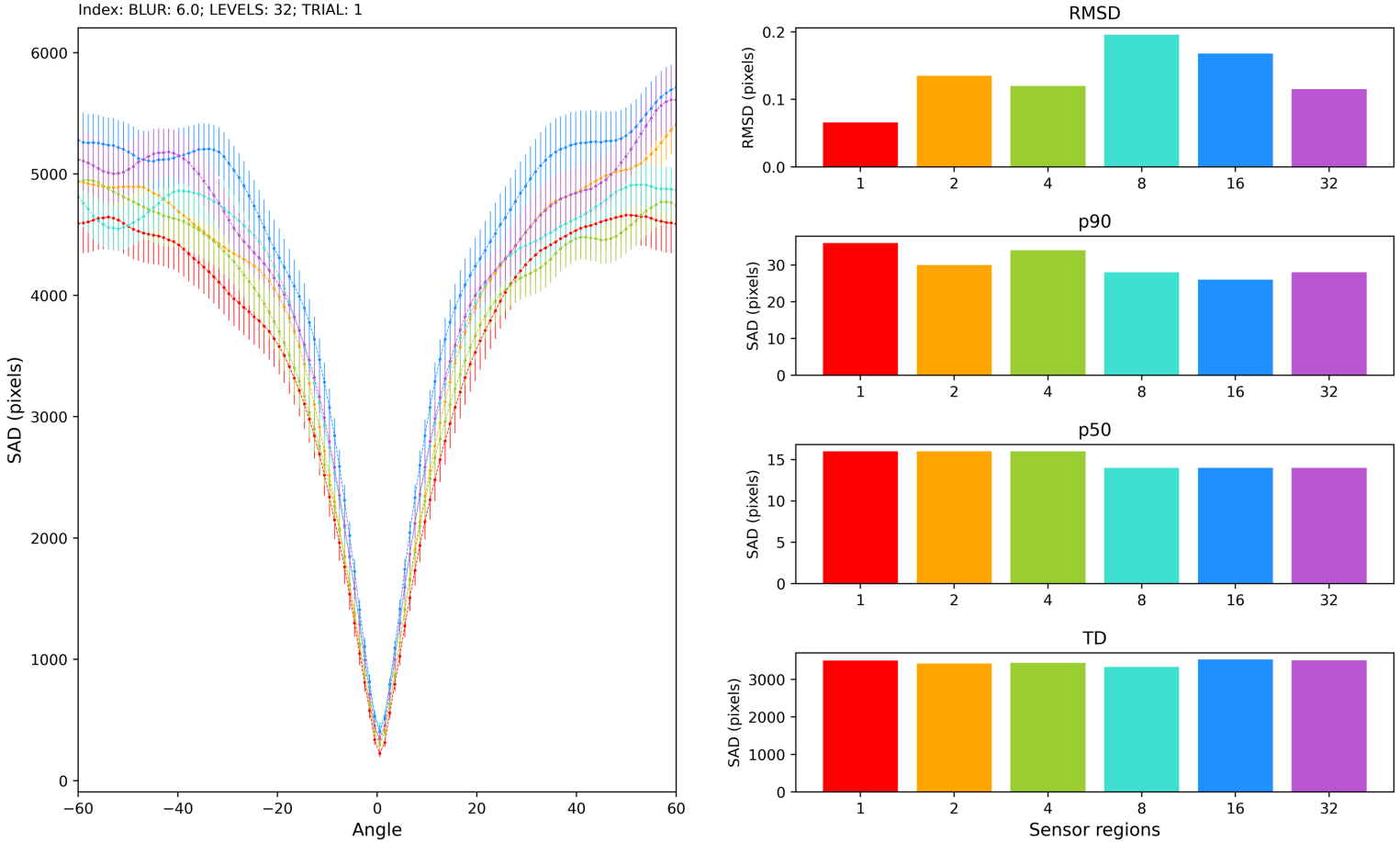
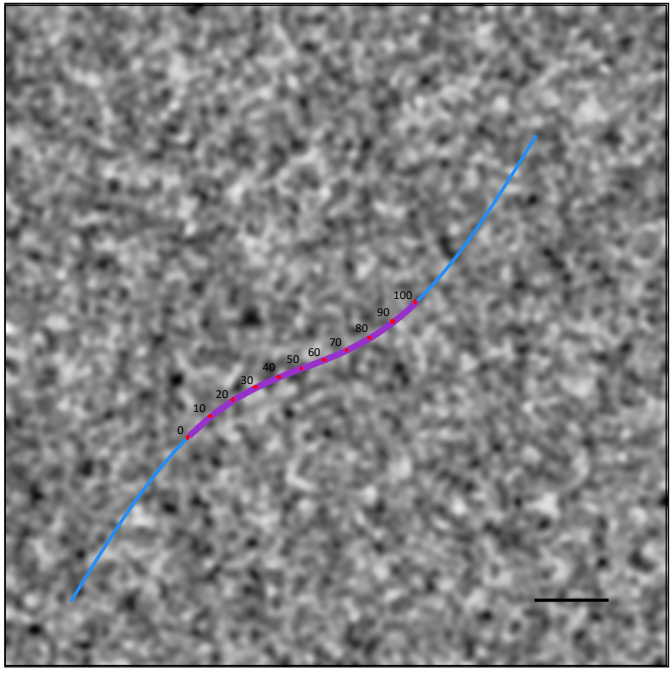
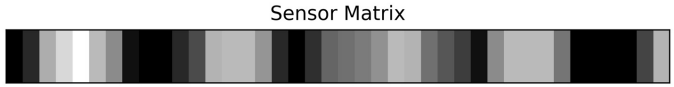
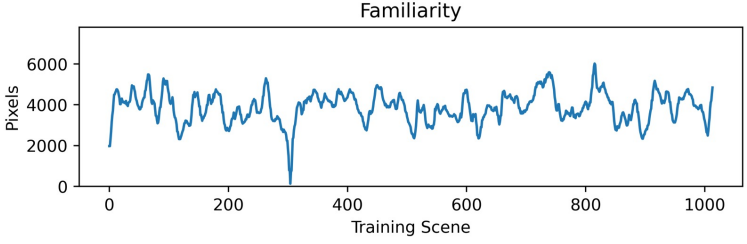

Index: BLUR: 6.0; LEVELS: 32; TRIAL: 0
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

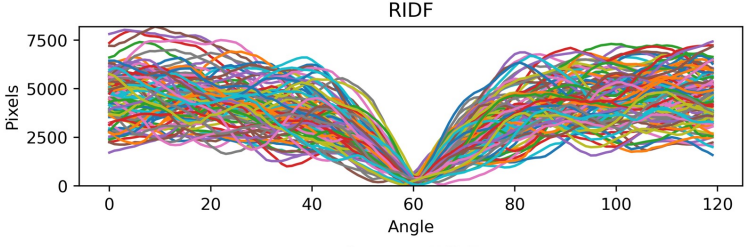

Index: BLUR: 6.0; LEVELS: 32; TRIAL: 1
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
p50
TD
Sensor regions

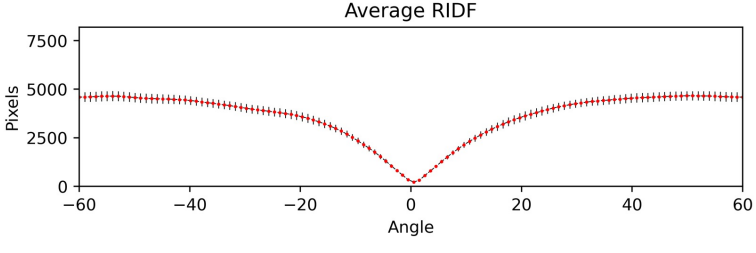
100%



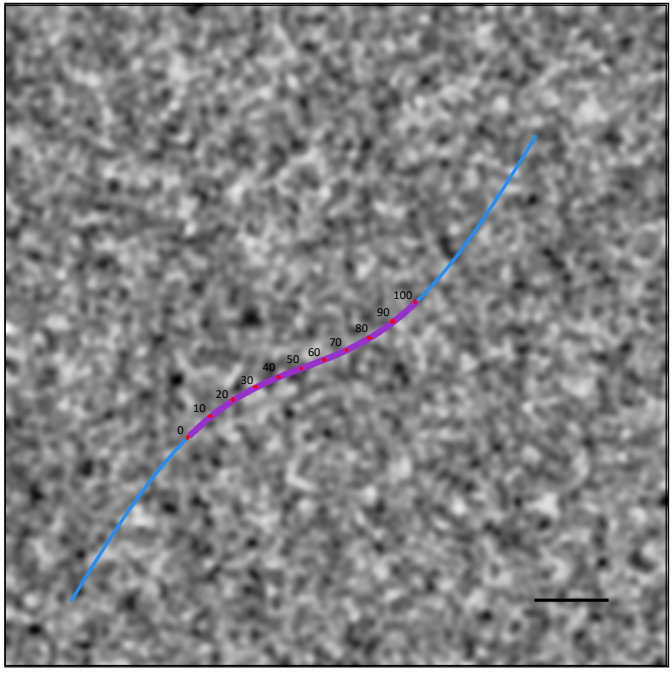



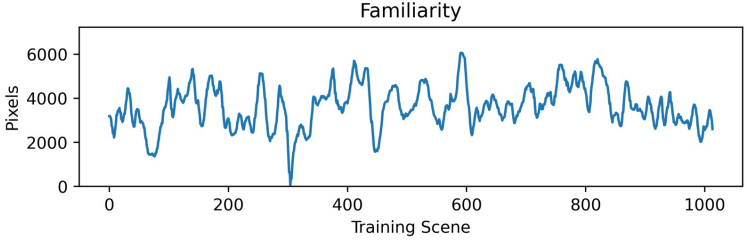



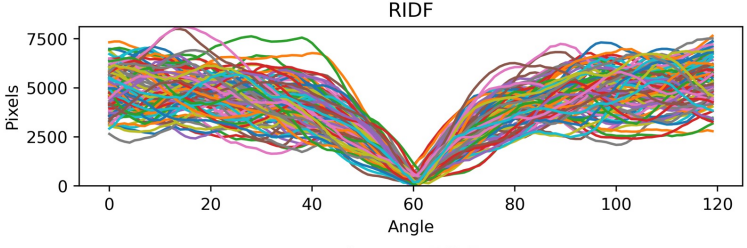

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 1

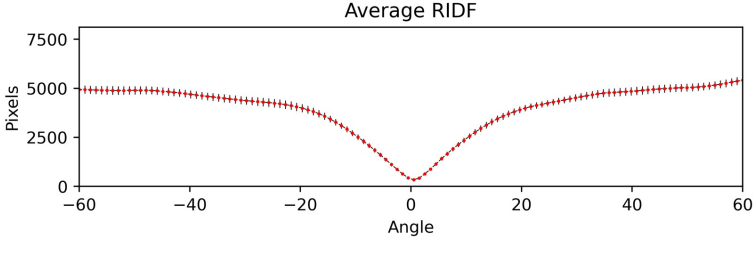
Navigation stats: RMSD error: 26.49; RMSD/dist: 0.066; TD: 3504; p90: 36; p50: 16; complete: 0

100%





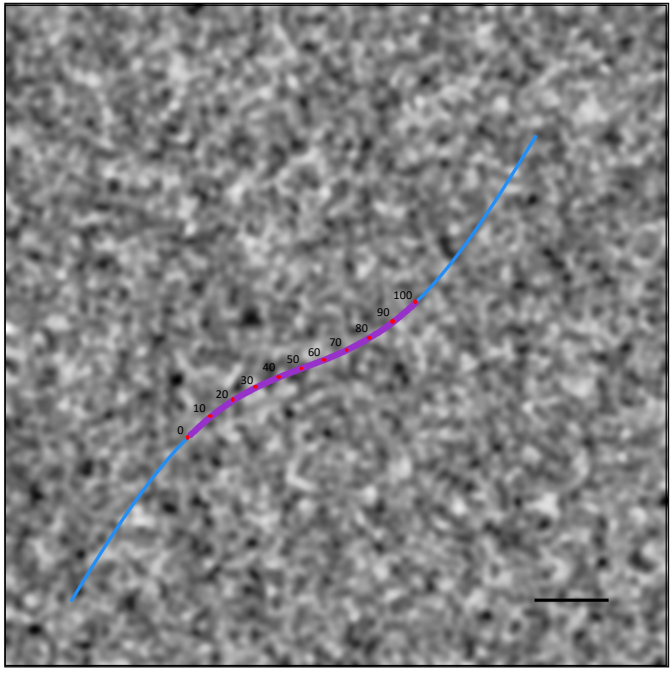



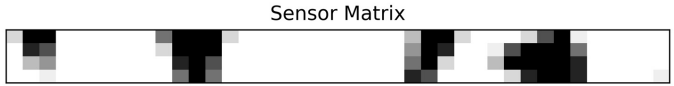



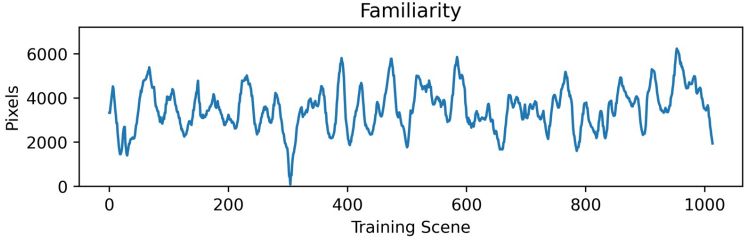

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 1

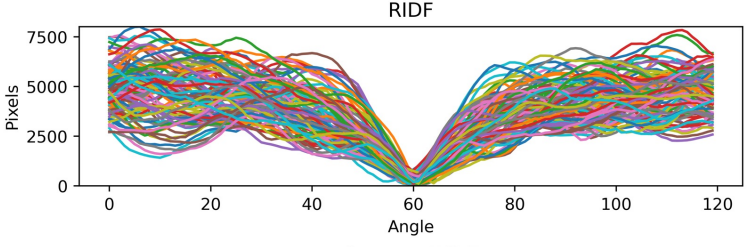
Navigation stats: RMSD error: 54.20; RMSD/dist: 0.135; TD: 3427; p90: 30; p50: 16; complete: 0

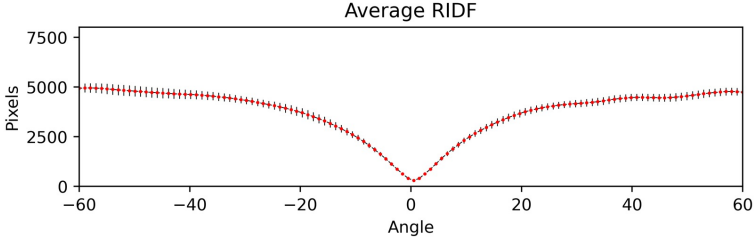
100%



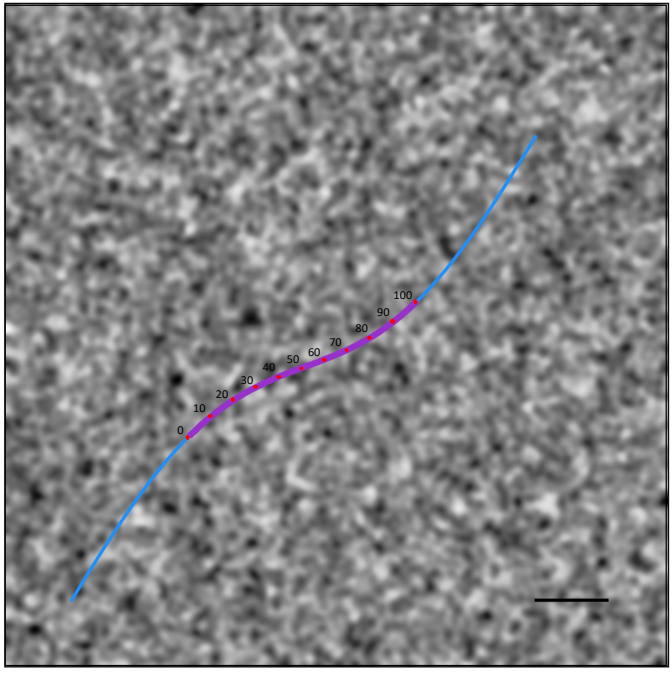



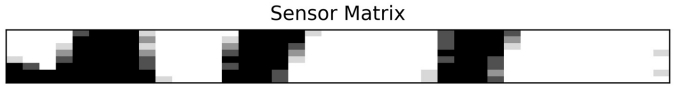



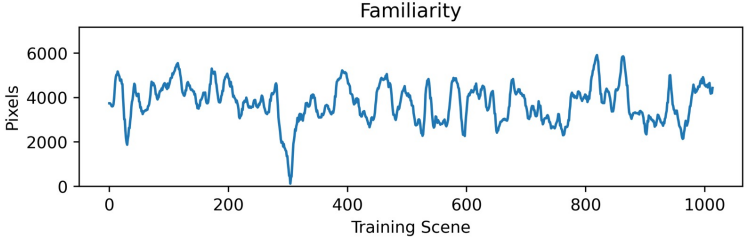

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 1

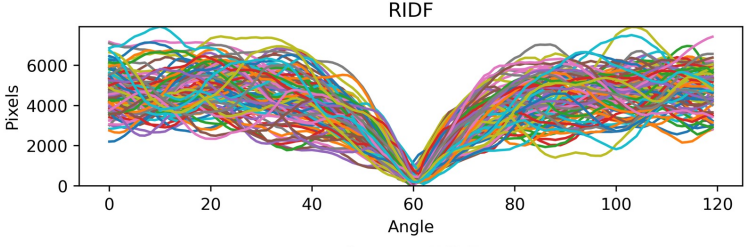
Navigation stats: RMSD error: 48.15; RMSD/dist: 0.120; TD: 3442; p90: 34; p50: 16; complete: 0

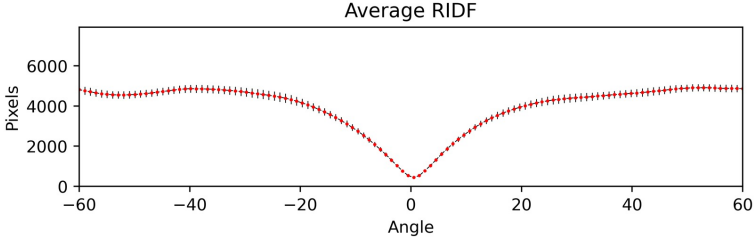
100%



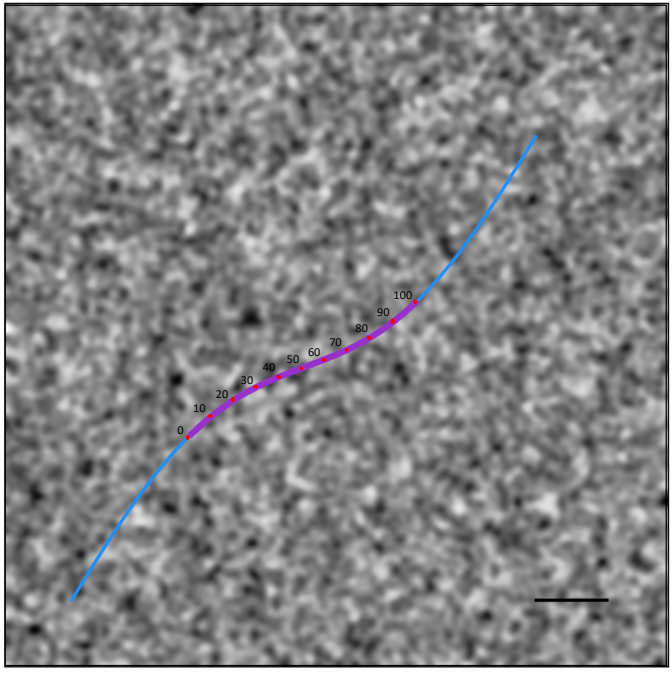



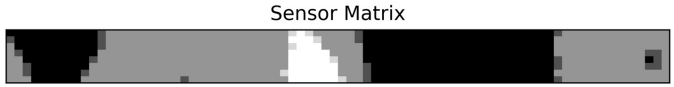



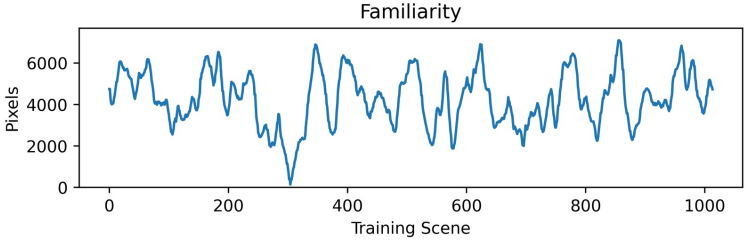

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 1

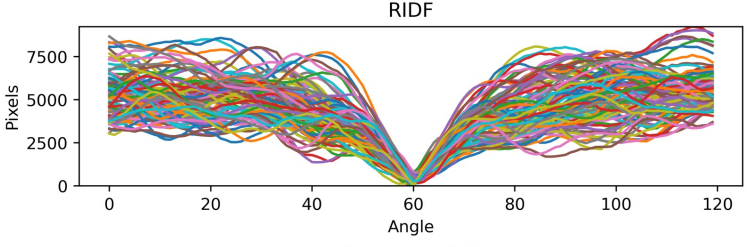
Navigation stats: RMSD error: 78.35; RMSD/dist: 0.196; TD: 3334; p90: 28; p50: 14; complete: 0

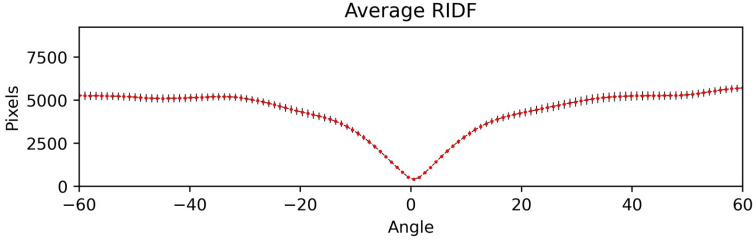
100%



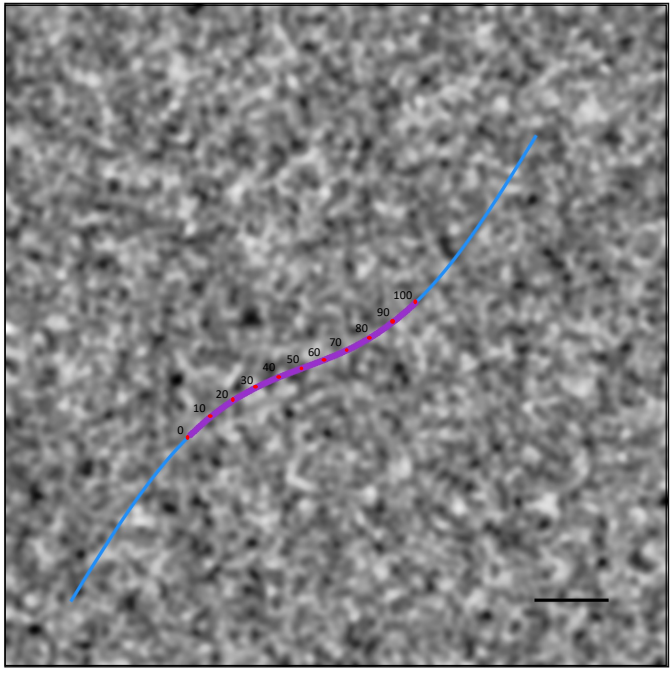



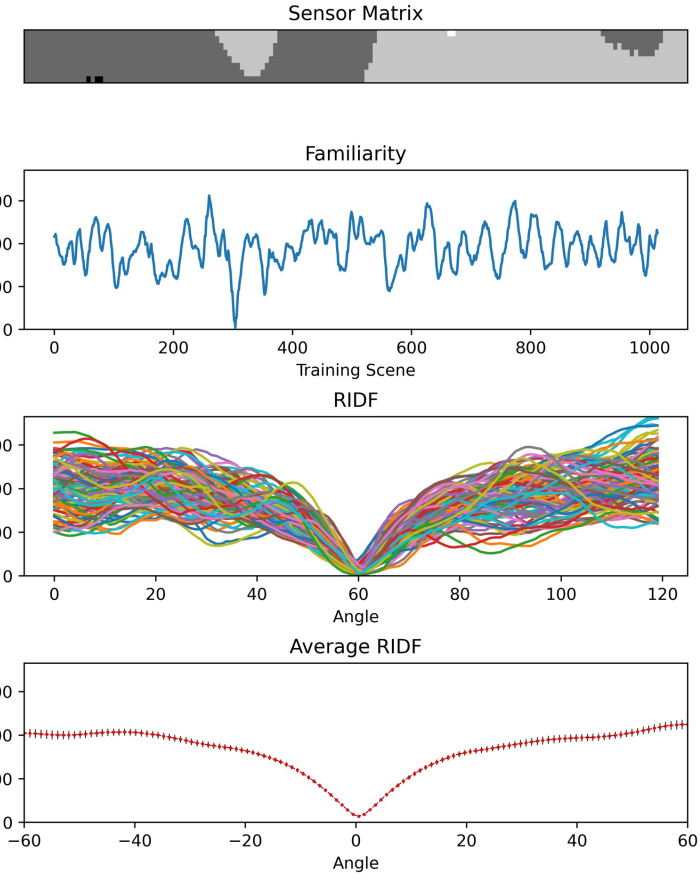




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 67.20; RMSD/dist: 0.168; TD: 3531; p90: 26; p50: 14; complete: 0

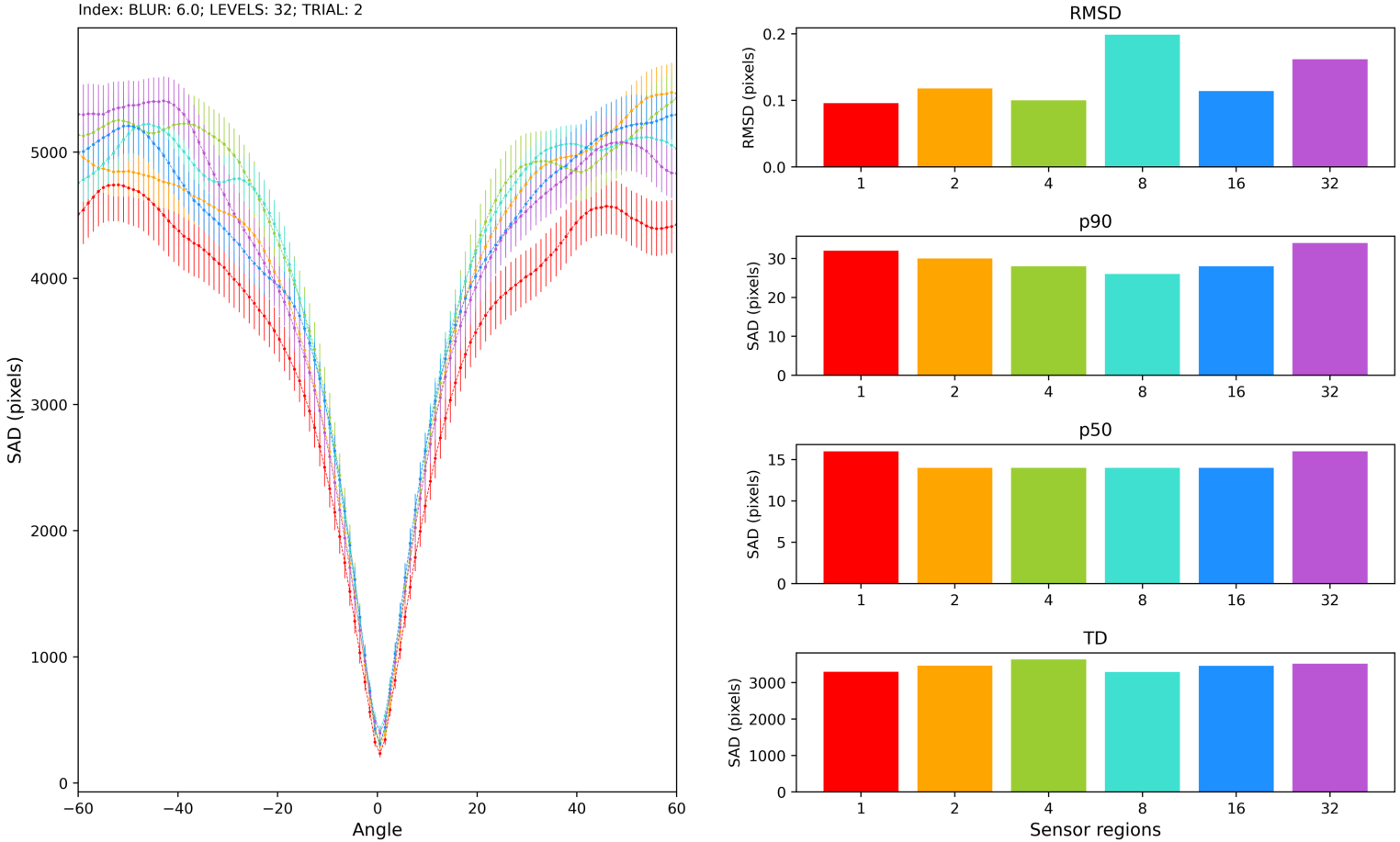
100%



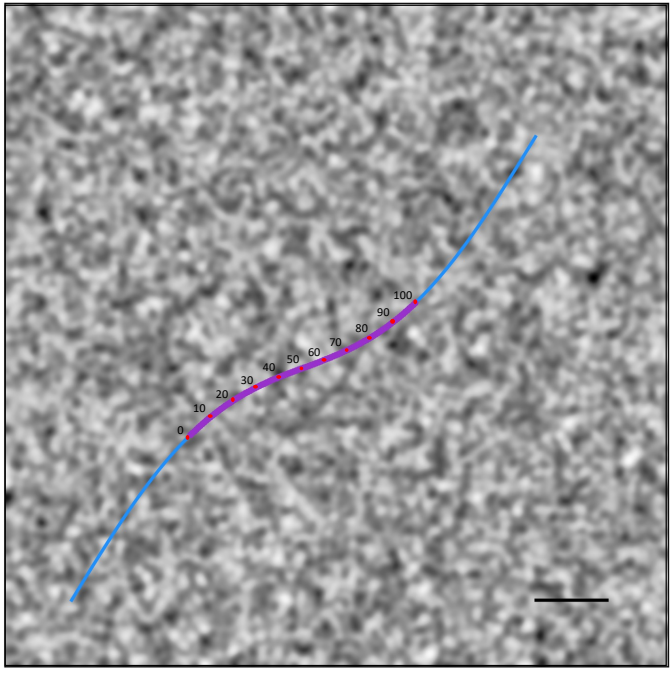



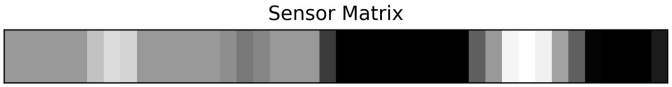

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 1

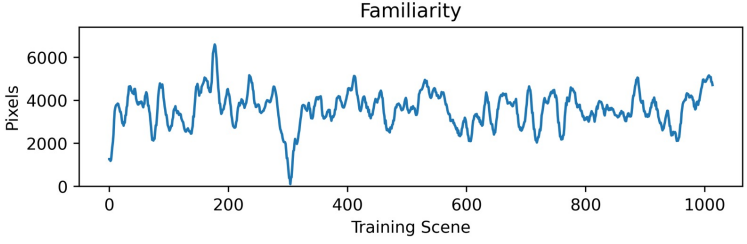
Navigation stats: RMSD error: 45.91; RMSD/dist: 0.115; TD: 3509; p90: 28; p50: 14; complete: 0

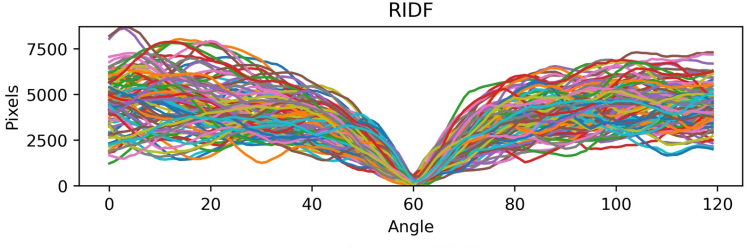

Index: BLUR: 6.0; LEVELS: 32; TRIAL: 2
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

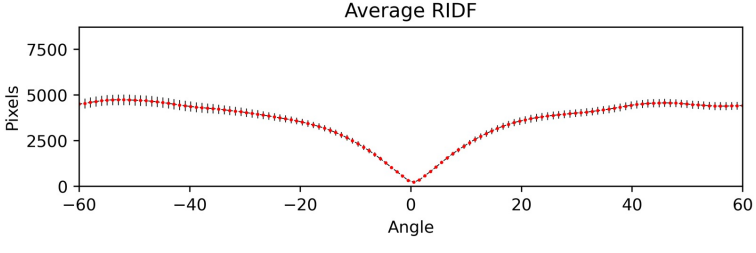
100%



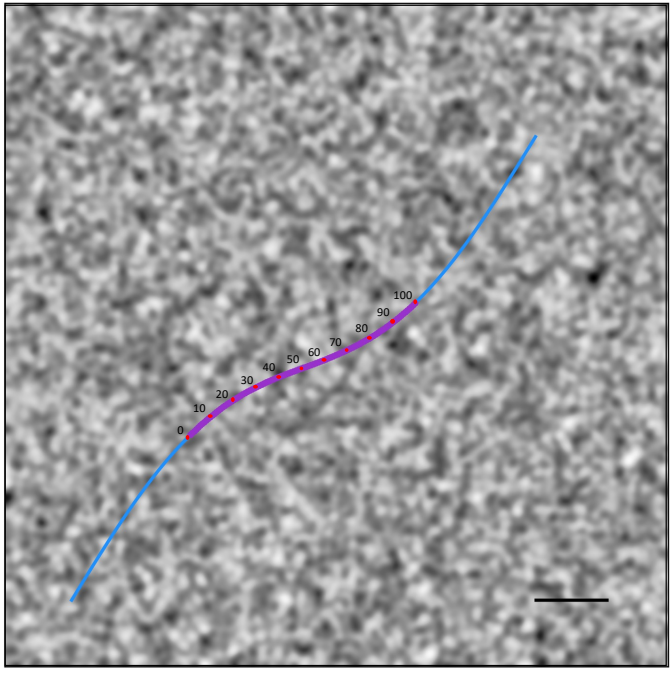



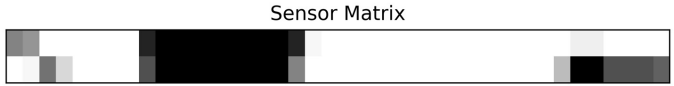



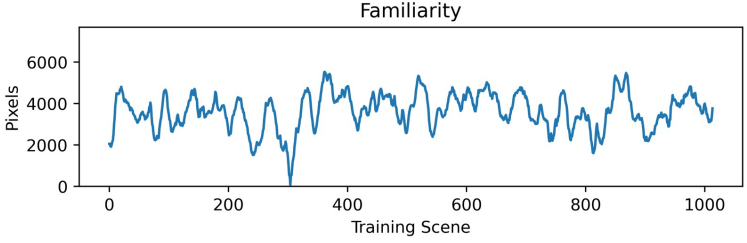

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 2

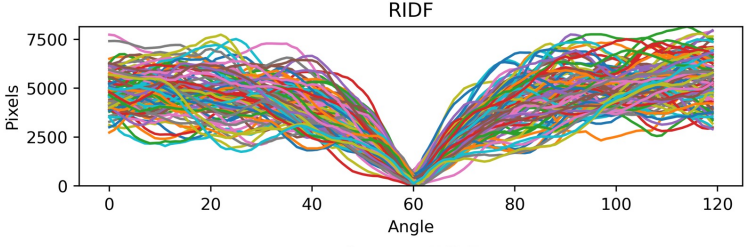
Navigation stats: RMSD error: 38.22; RMSD/dist: 0.096; TD: 3299; p90: 32; p50: 16; complete: 0

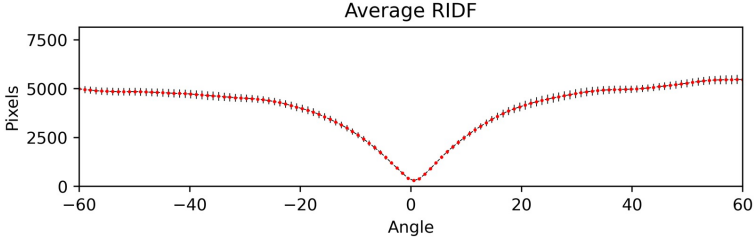
100%



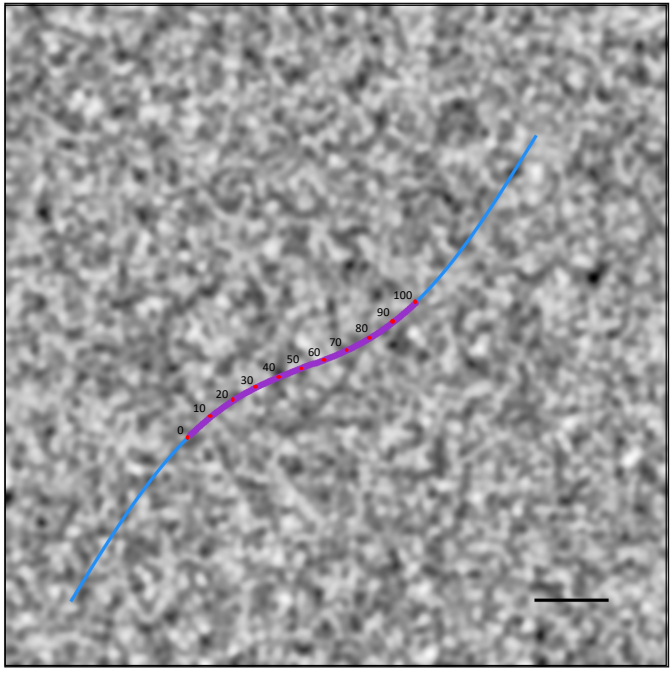



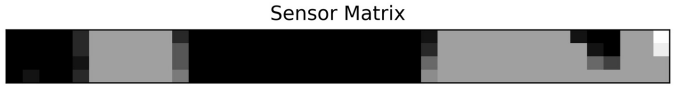



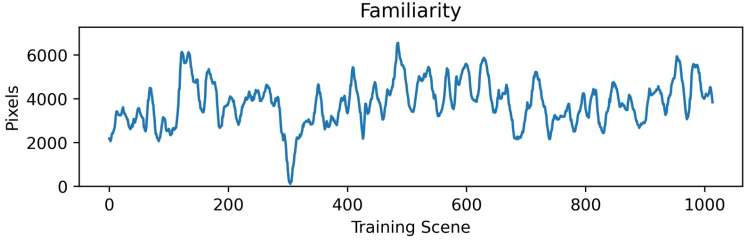

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 2

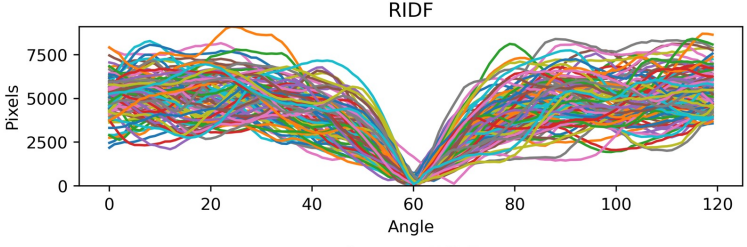
Navigation stats: RMSD error: 47.12; RMSD/dist: 0.118; TD: 3468; p90: 30; p50: 14; complete: 0

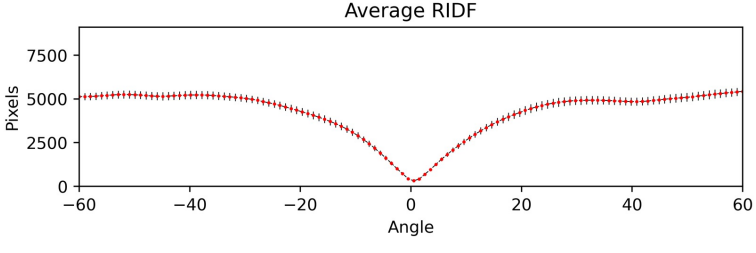
100%



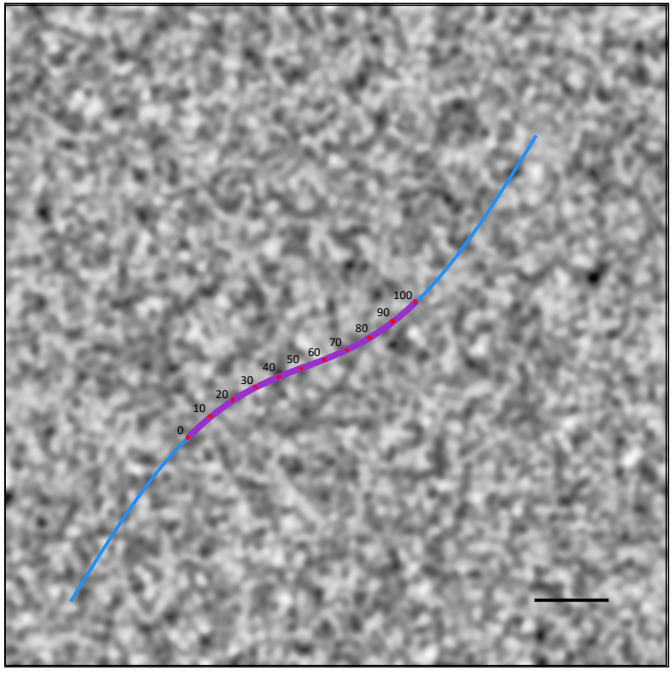



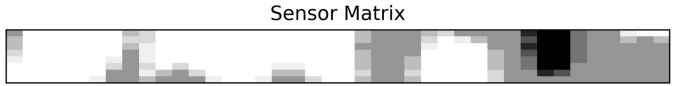



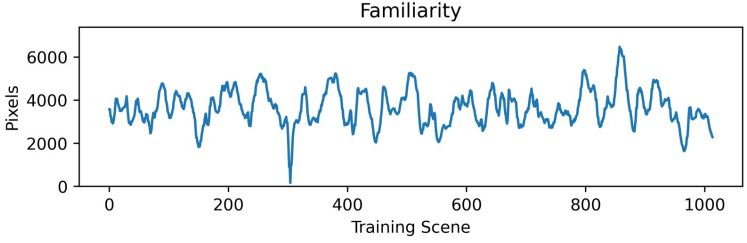

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 2

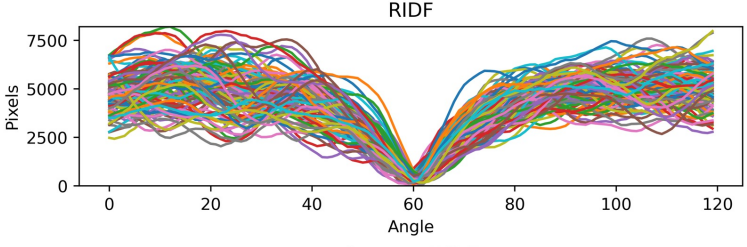
Navigation stats: RMSD error: 40.01; RMSD/dist: 0.100; TD: 3633; p90: 28; p50: 14; complete: 0

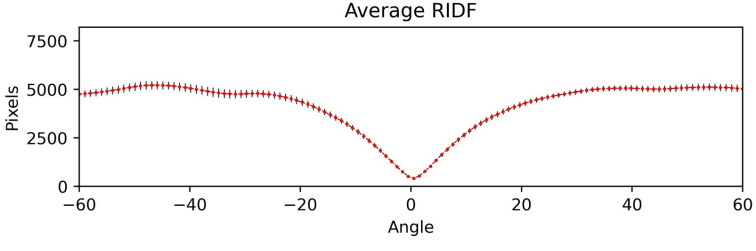
100%



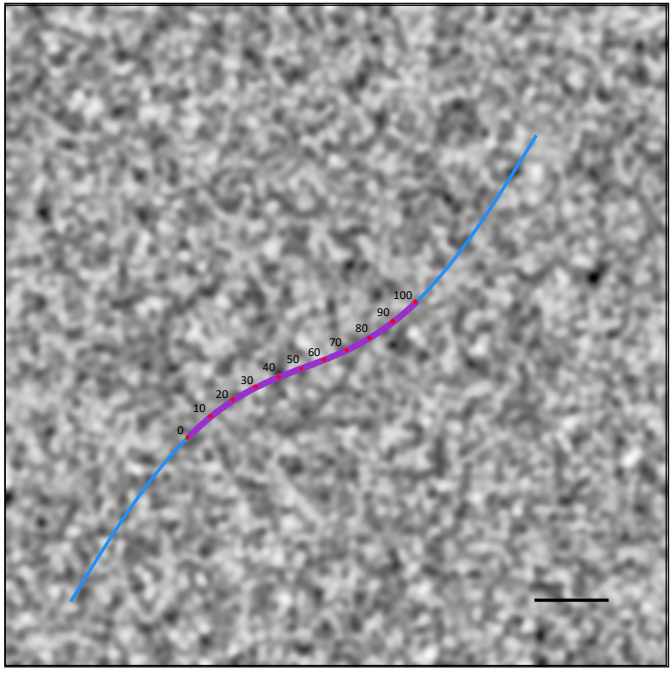



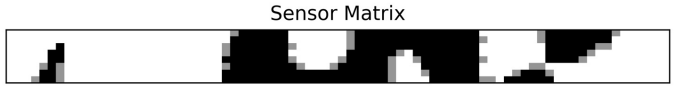



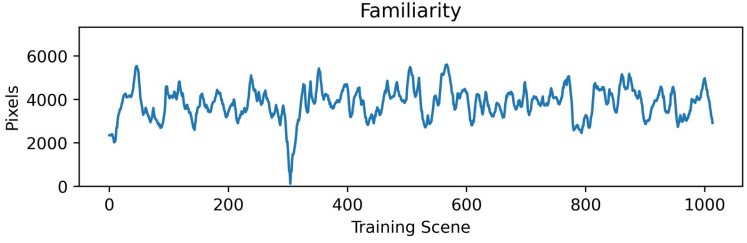

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 2

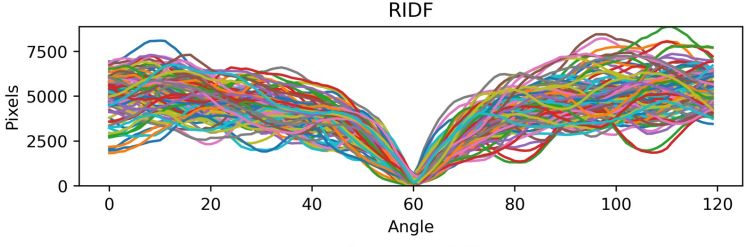
Navigation stats: RMSD error: 79.57; RMSD/dist: 0.199; TD: 3292; p90: 26; p50: 14; complete: 0

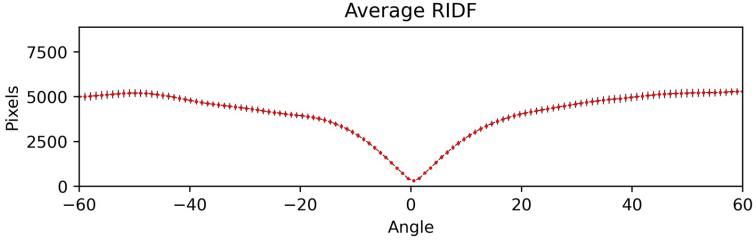
100%



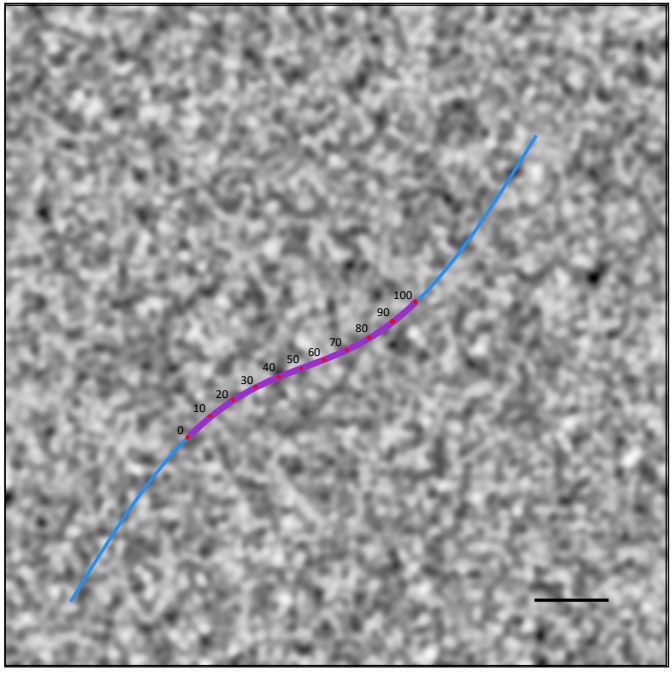



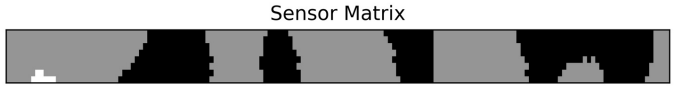



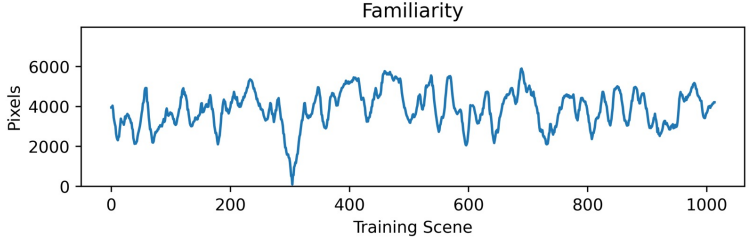

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 2

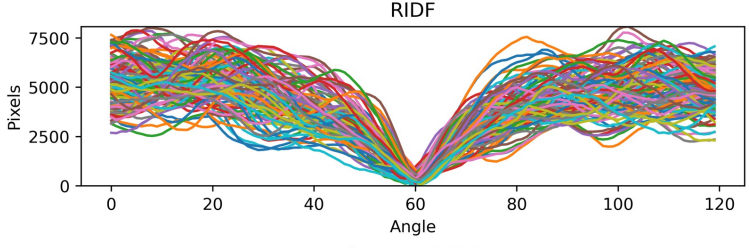
Navigation stats: RMSD error: 45.61; RMSD/dist: 0.114; TD: 3459; p90: 28; p50: 14; complete: 0

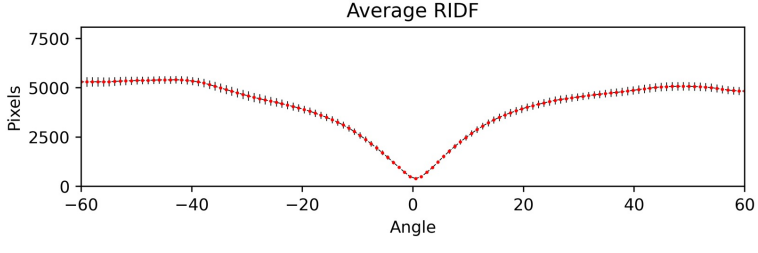
100%



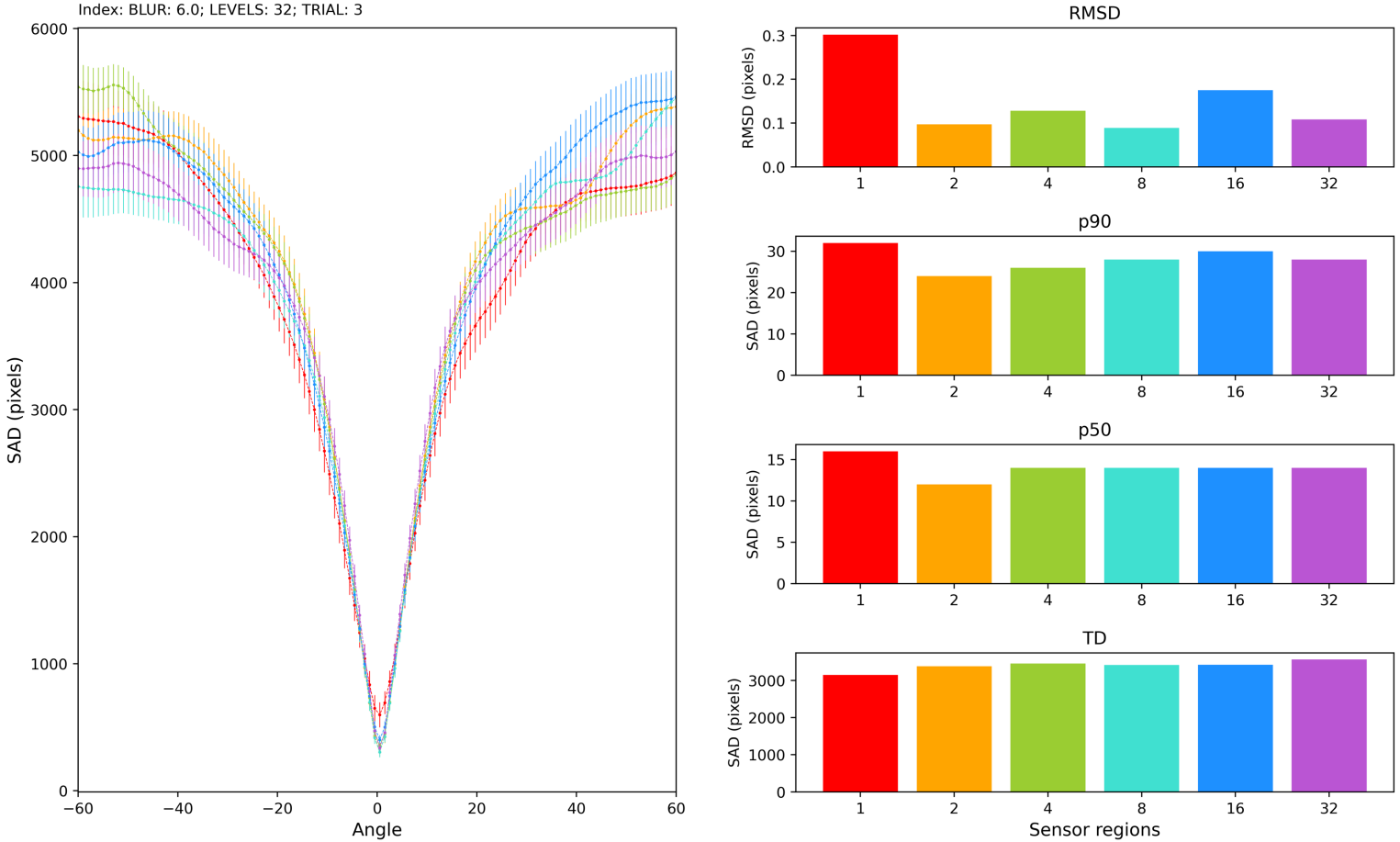



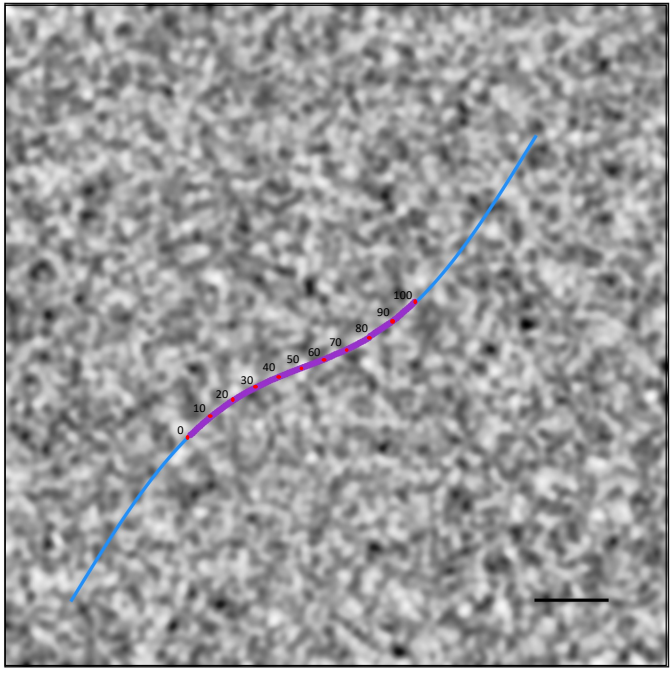



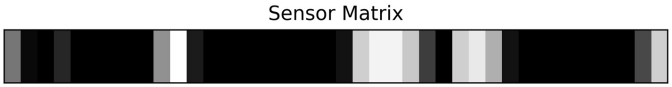

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 2

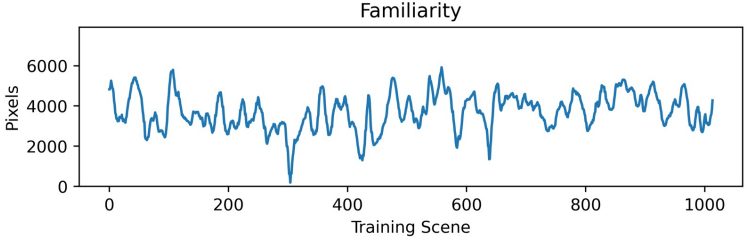
Navigation stats: RMSD error: 64.93; RMSD/dist: 0.162; TD: 3521; p90: 34; p50: 16; complete: 0

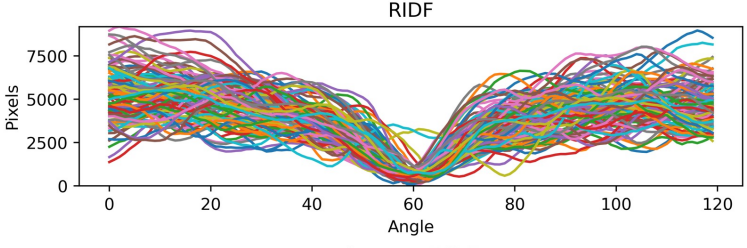

Index: BLUR: 6.0; LEVELS: 32; TRIAL: 3
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

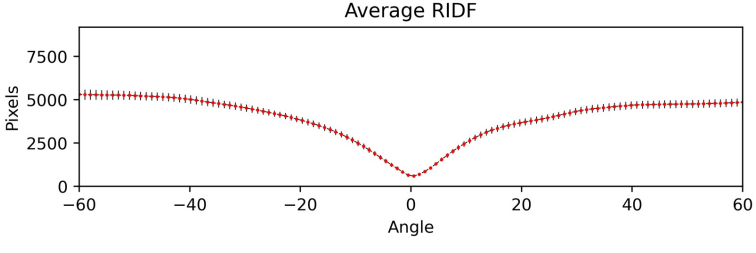
100%



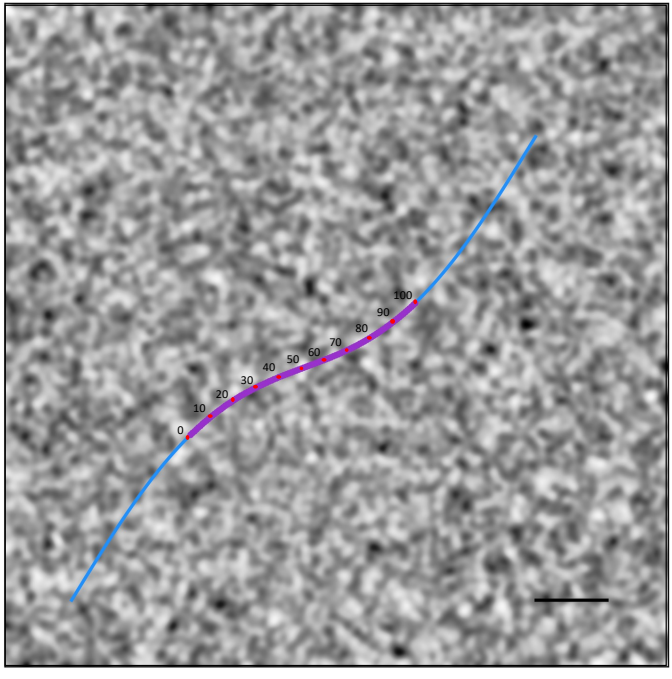



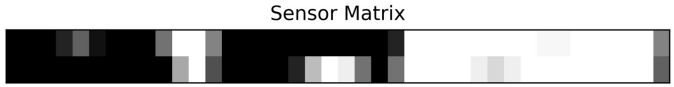



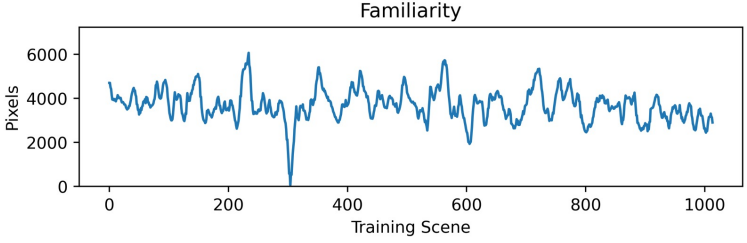

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 3

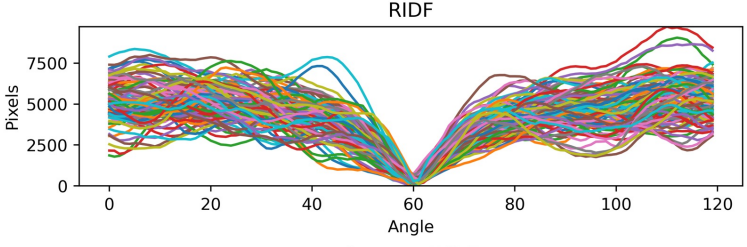
Navigation stats: RMSD error: 120.96; RMSD/dist: 0.302; TD: 3145; p90: 32; p50: 16; complete: 0

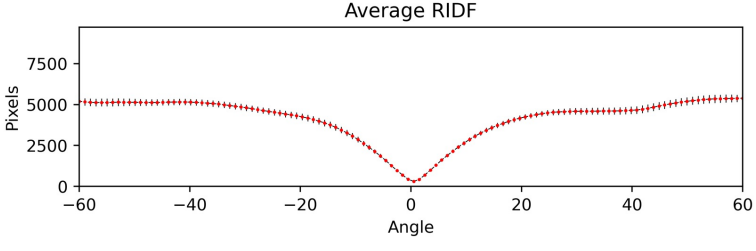
100%



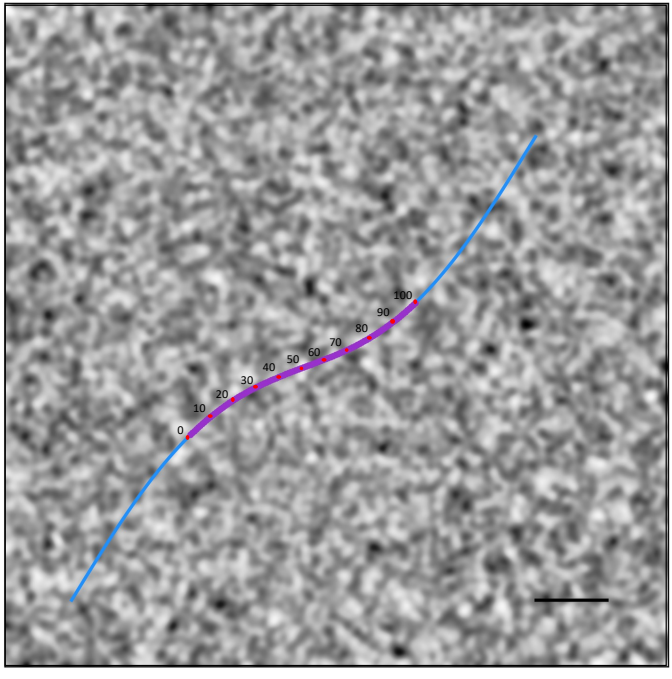



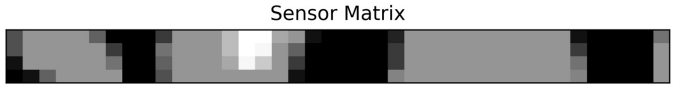



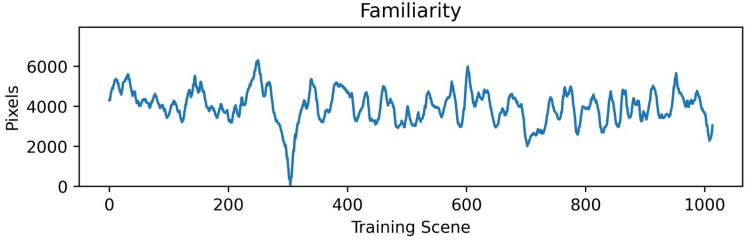

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 3

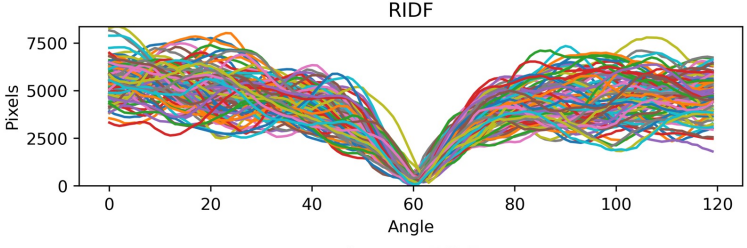
Navigation stats: RMSD error: 38.80; RMSD/dist: 0.097; TD: 3383; p90: 24; p50: 12; complete: 0

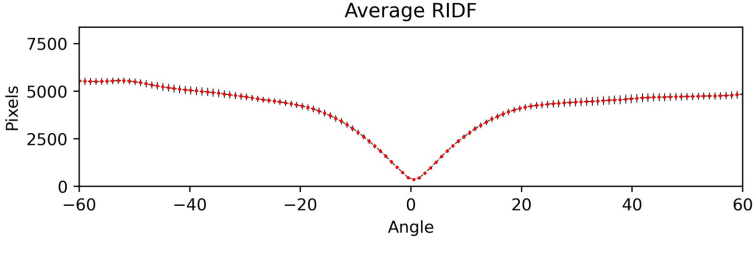
100%



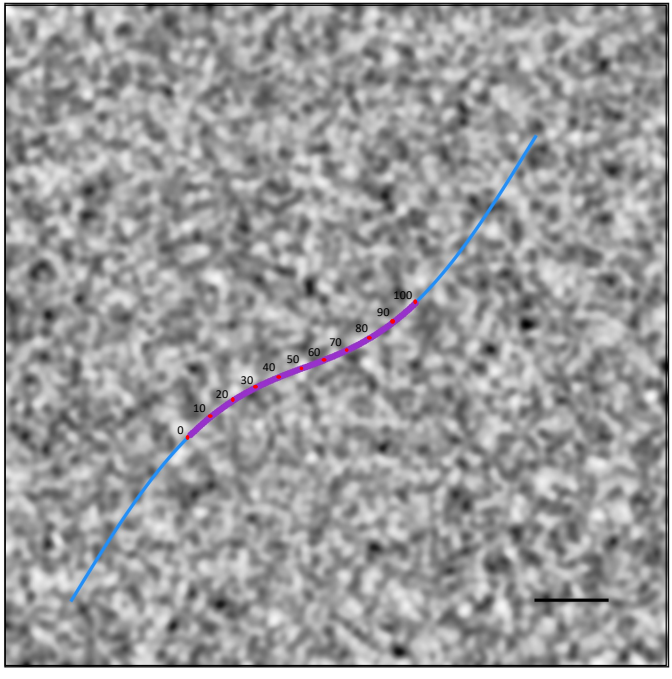



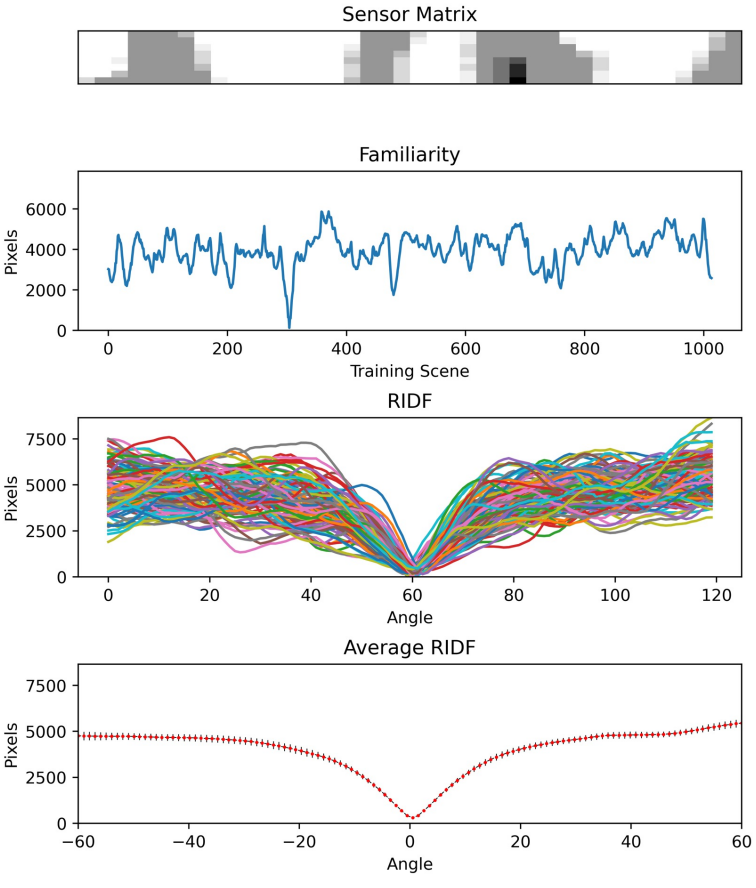




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 51.26; RMSD/dist: 0.128; TD: 3454; p90: 26; p50: 14; complete: 0

100%

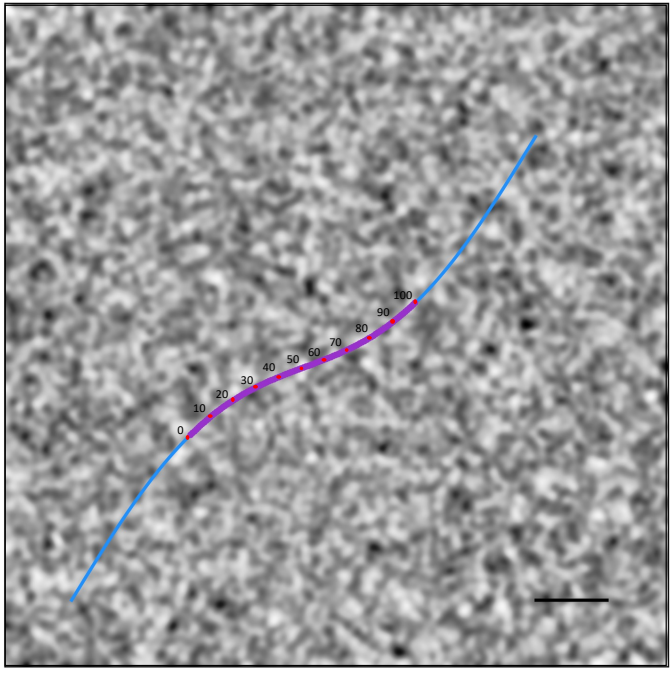


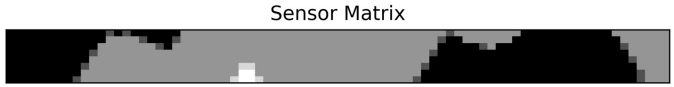



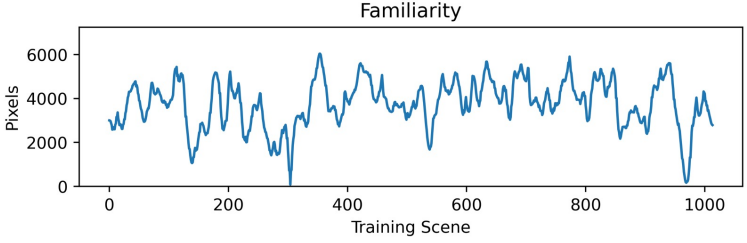

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 3

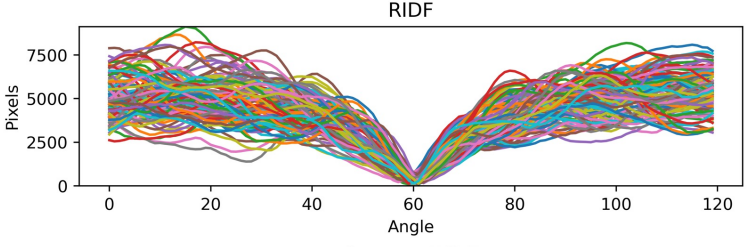
Navigation stats: RMSD error: 35.77; RMSD/dist: 0.089; TD: 3418; p90: 28; p50: 14; complete: 0

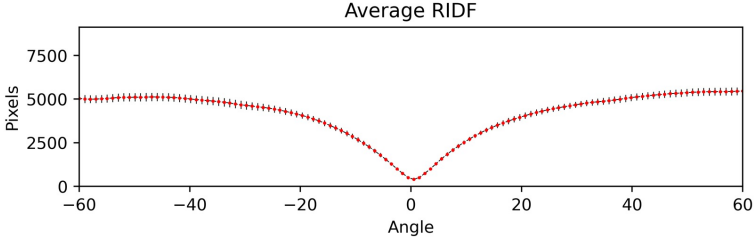
100%



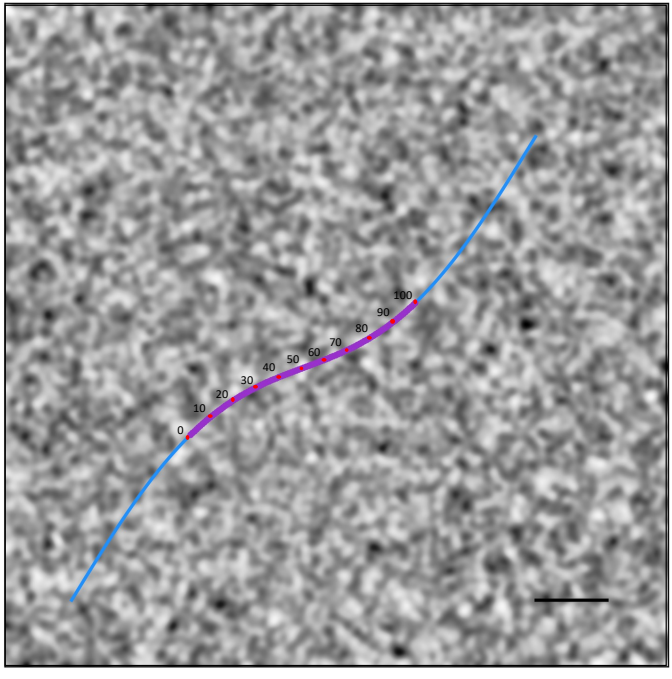



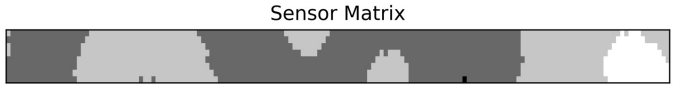



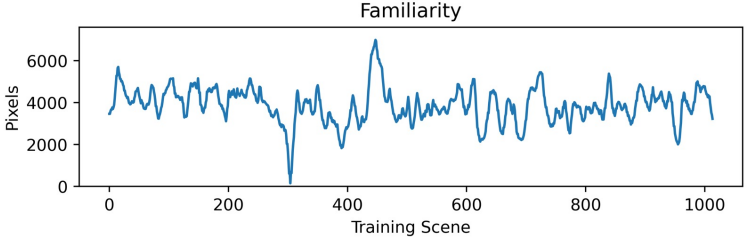

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 3

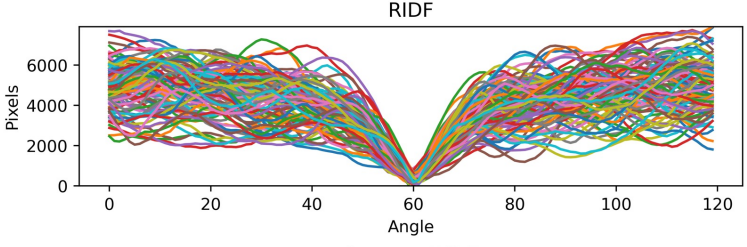
Navigation stats: RMSD error: 70.16; RMSD/dist: 0.175; TD: 3423; p90: 30; p50: 14; complete: 0

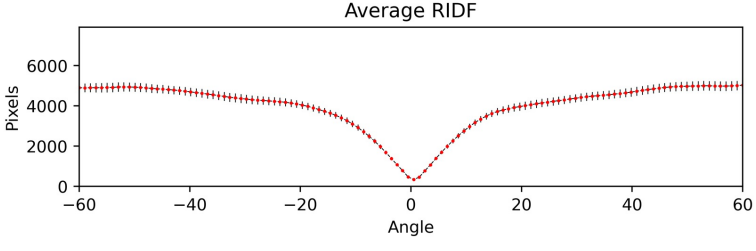
100%



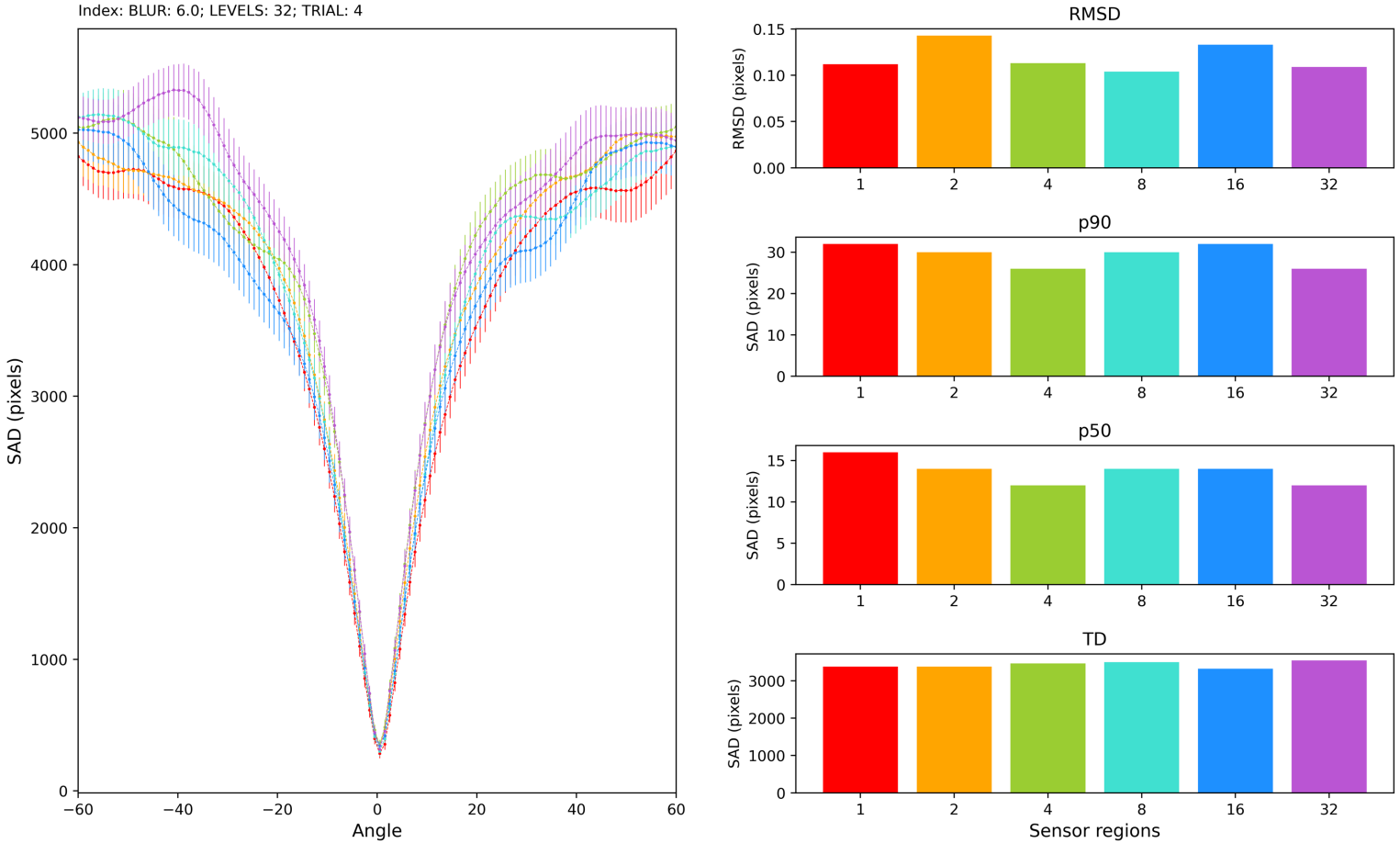



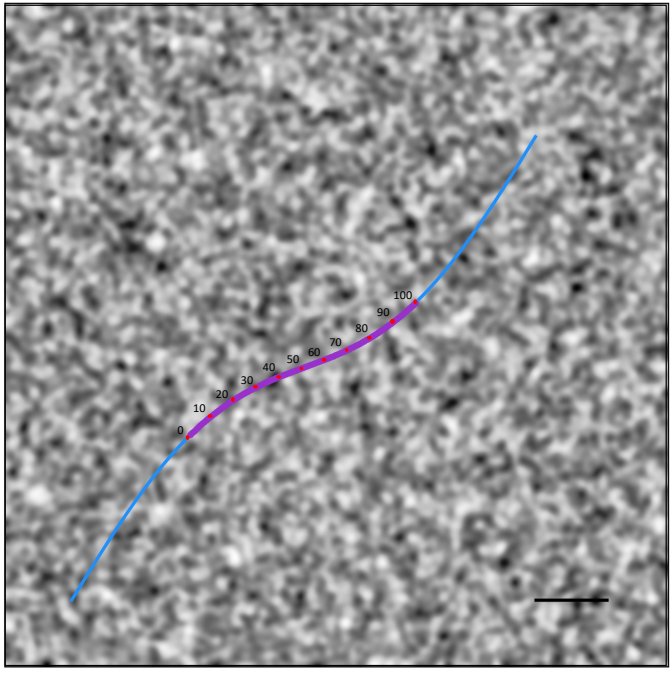



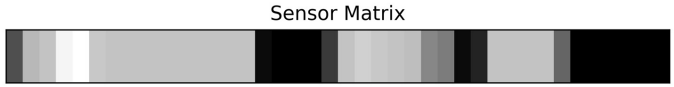

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 3

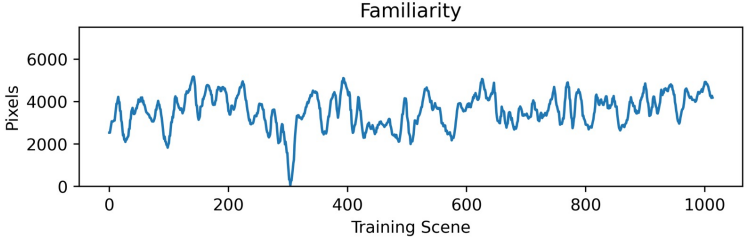
Navigation stats: RMSD error: 43.33; RMSD/dist: 0.108; TD: 3561; p90: 28; p50: 14; complete: 0

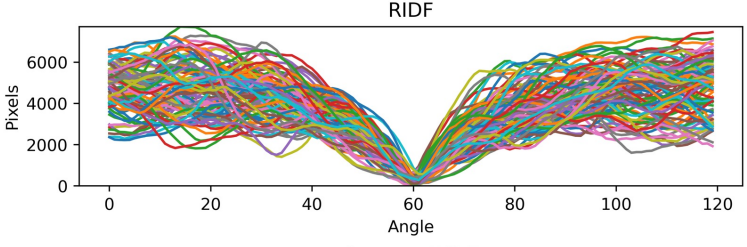

Index: BLUR: 6.0; LEVELS: 32; TRIAL: 4
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

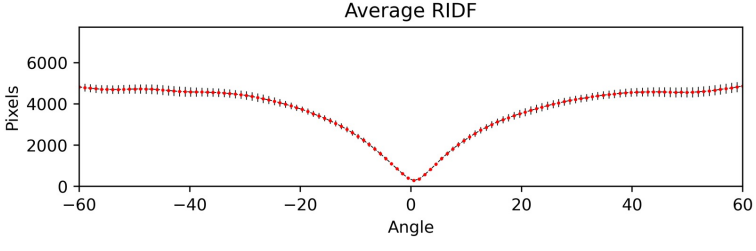
100%



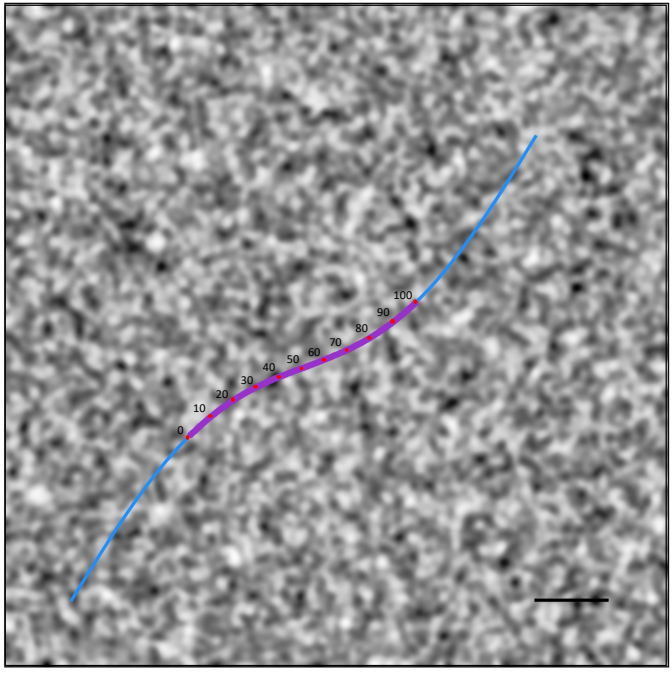



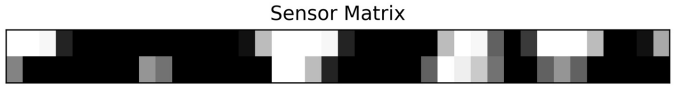



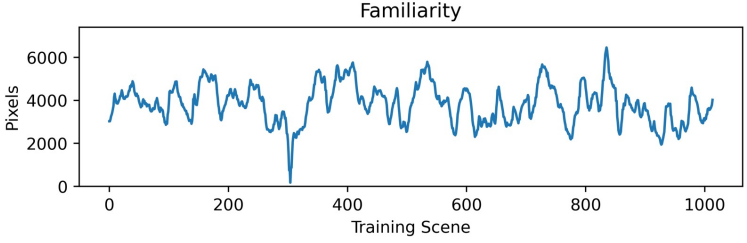

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 4

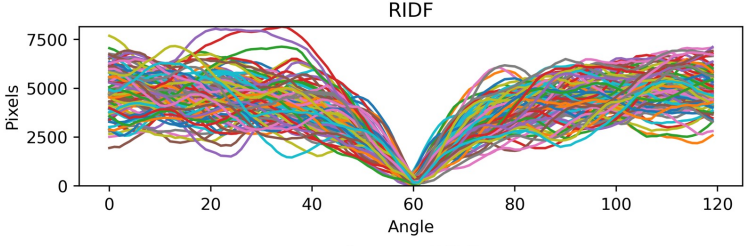
Navigation stats: RMSD error: 44.80; RMSD/dist: 0.112; TD: 3379; p90: 32; p50: 16; complete: 0

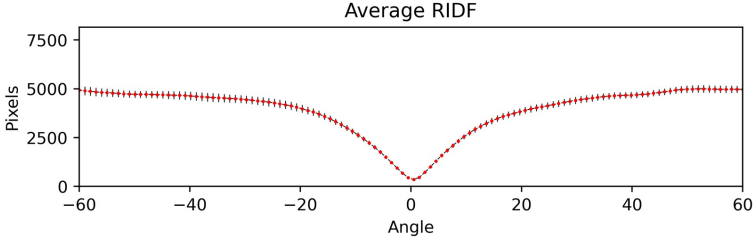
100%



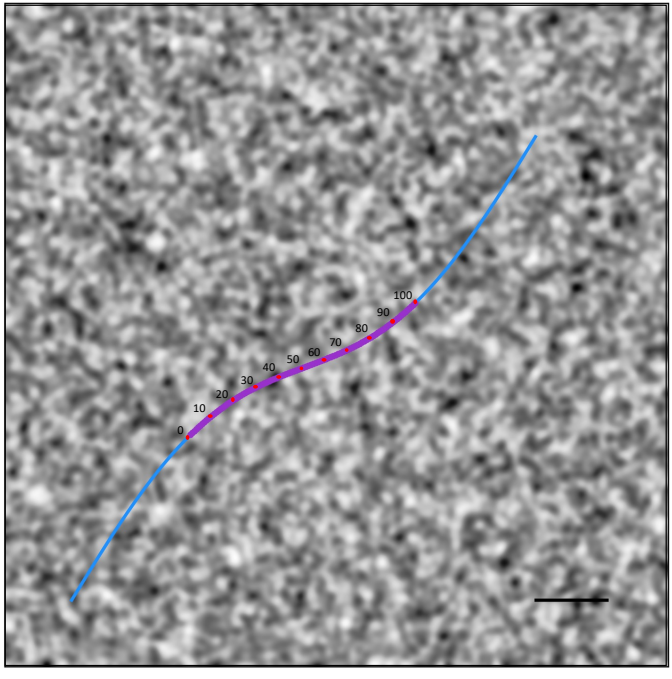



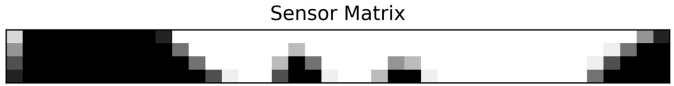



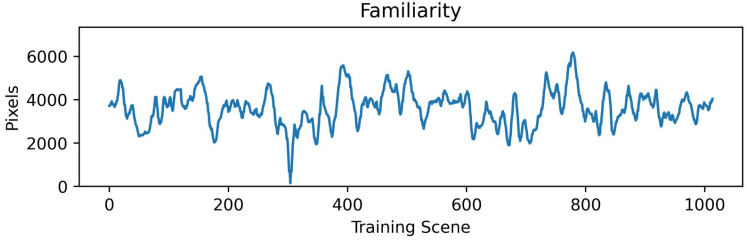

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 4

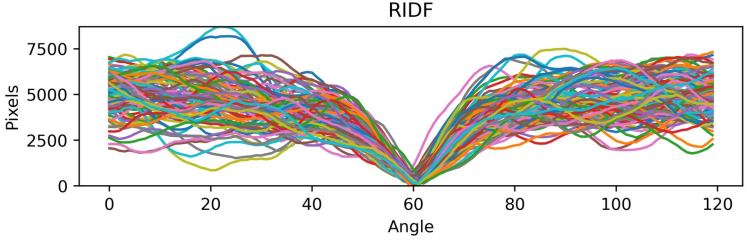
Navigation stats: RMSD error: 57.28; RMSD/dist: 0.143; TD: 3382; p90: 30; p50: 14; complete: 0

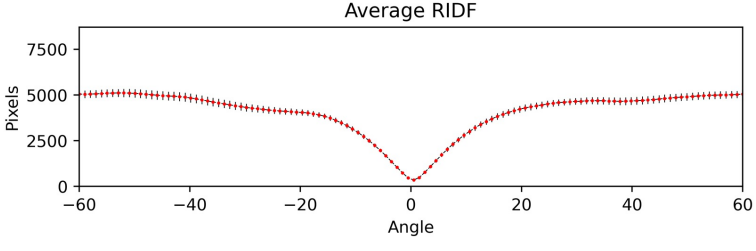
100%



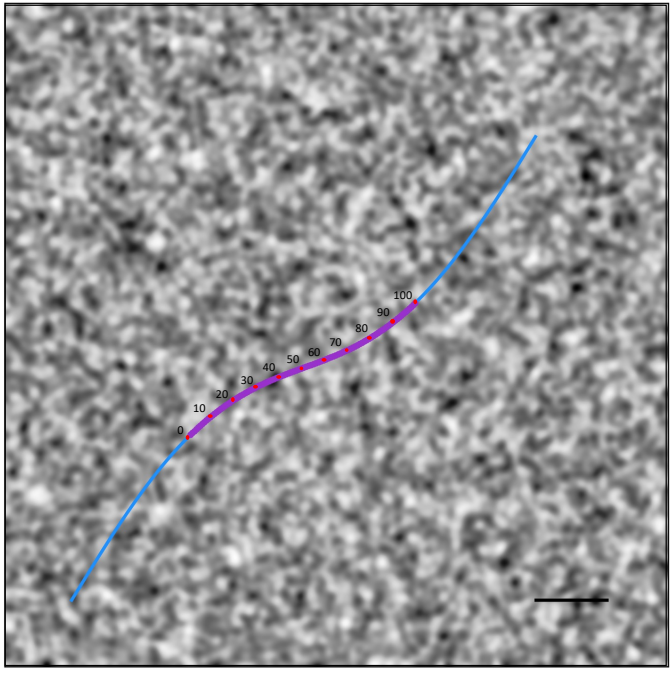



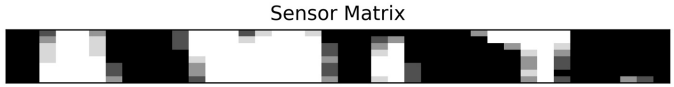



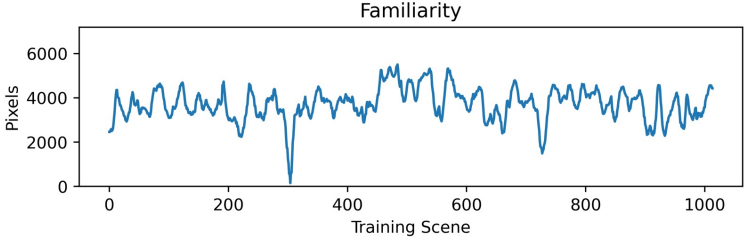

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 4

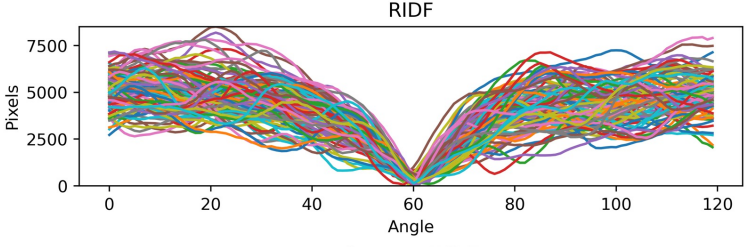
Navigation stats: RMSD error: 45.13; RMSD/dist: 0.113; TD: 3463; p90: 26; p50: 12; complete: 0

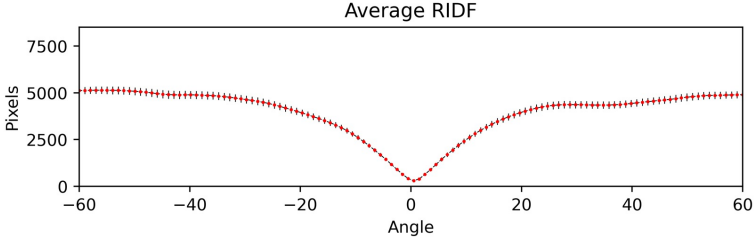
100%



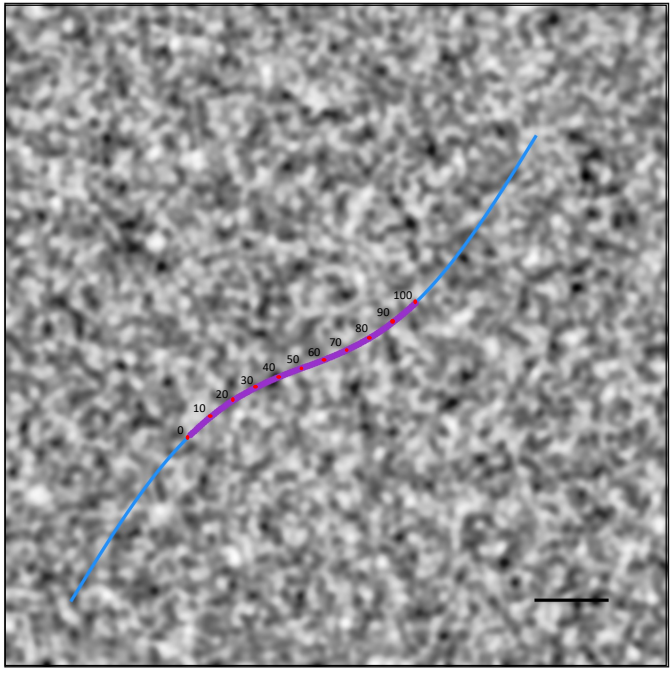



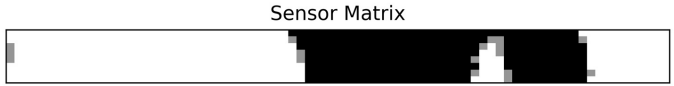



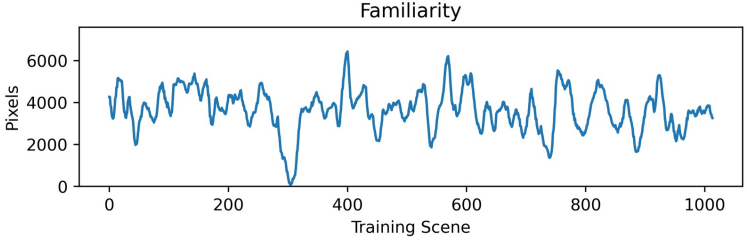

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 4

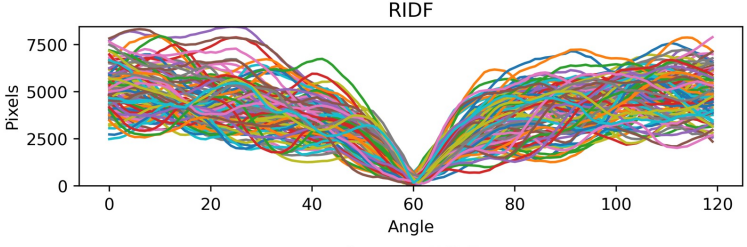
Navigation stats: RMSD error: 41.73; RMSD/dist: 0.104; TD: 3500; p90: 30; p50: 14; complete: 0

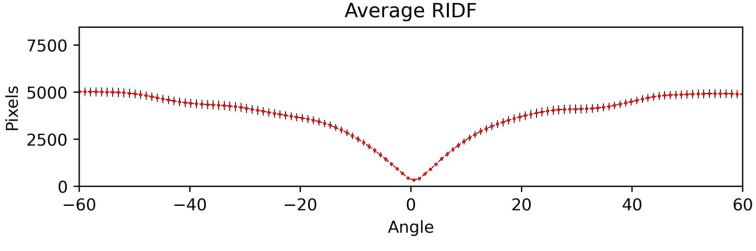
100%



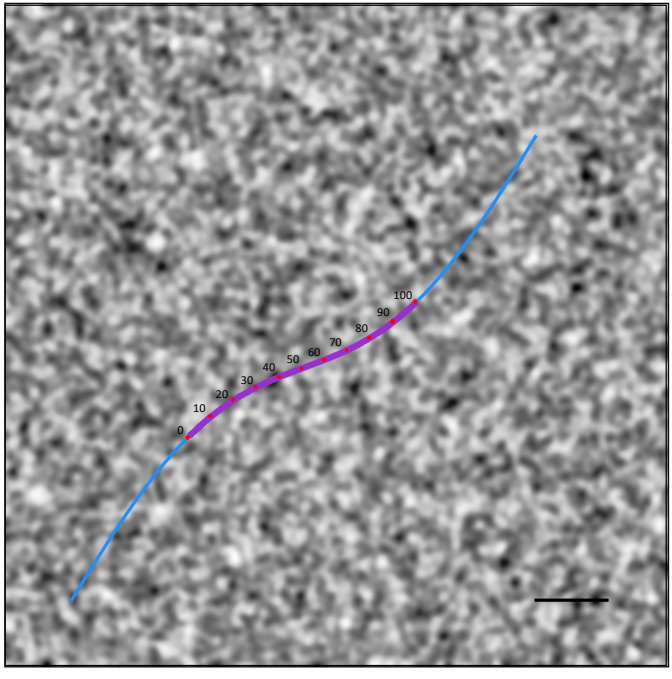



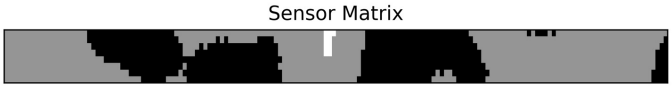



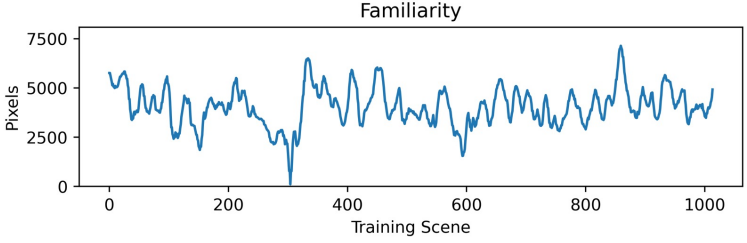

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 4

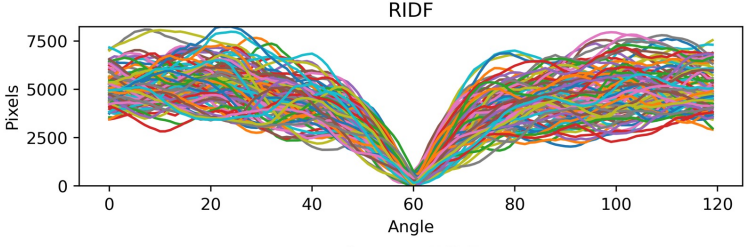
Navigation stats: RMSD error: 53.06; RMSD/dist: 0.133; TD: 3323; p90: 32; p50: 14; complete: 0

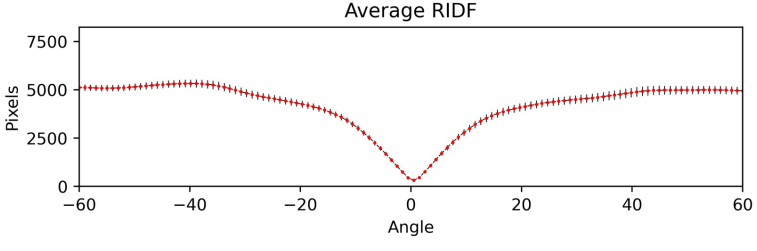
100%



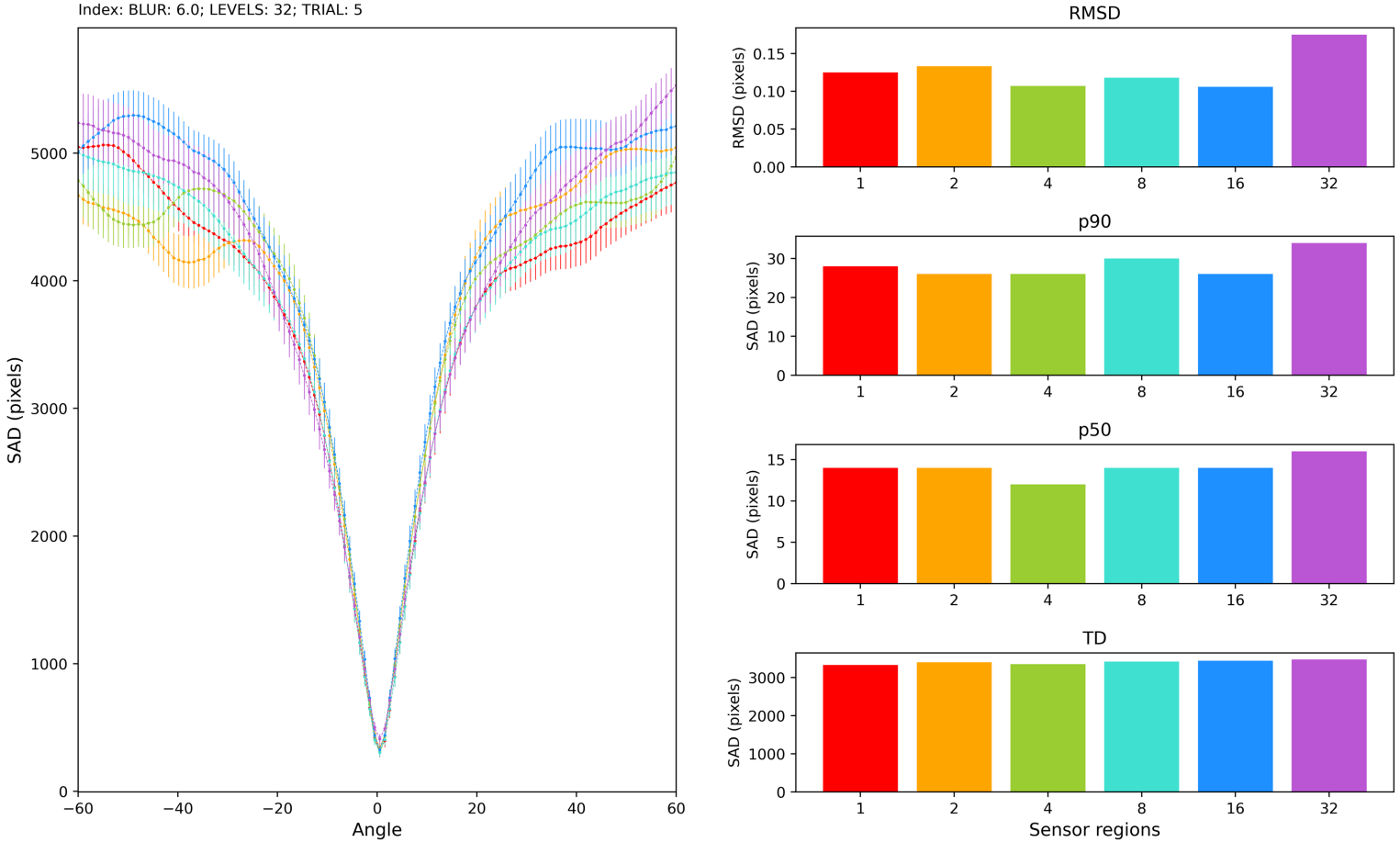



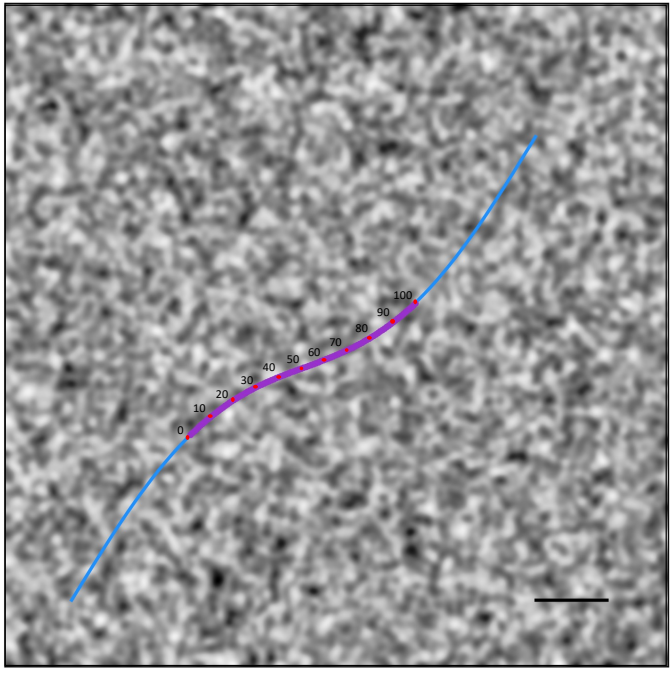



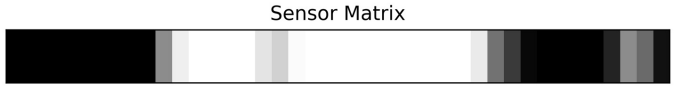

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 4

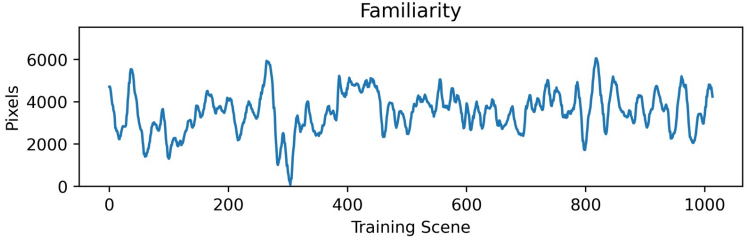
Navigation stats: RMSD error: 43.72; RMSD/dist: 0.109; TD: 3542; p90: 26; p50: 12; complete: 0

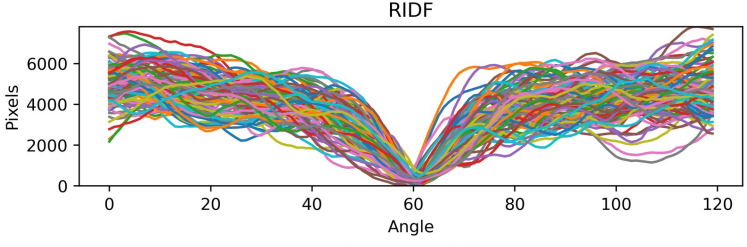

Index: BLUR: 6.0; LEVELS: 32; TRIAL: 5
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

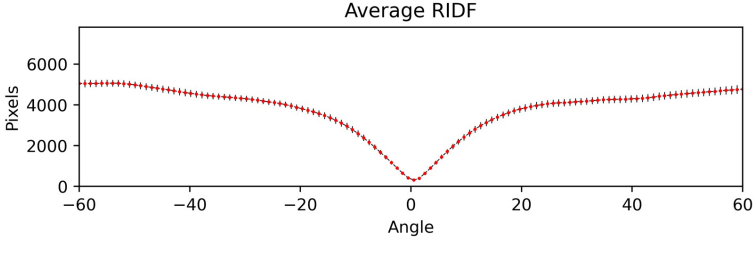
100%



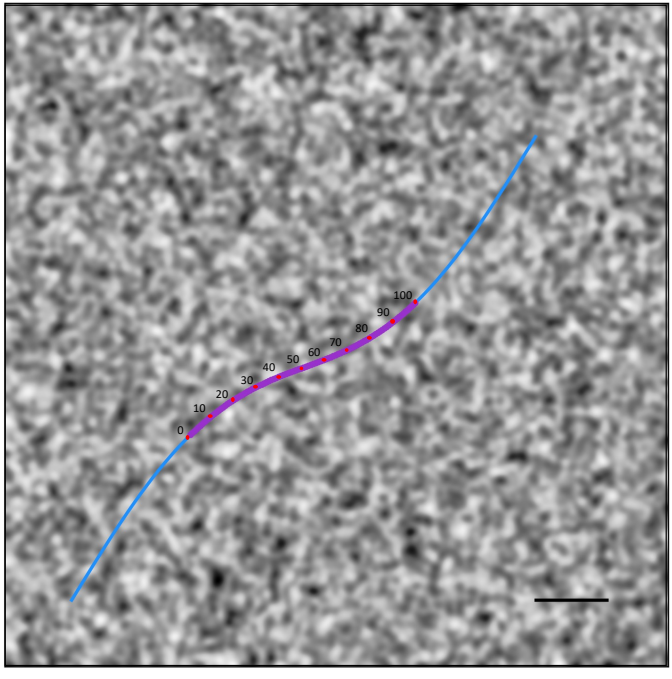



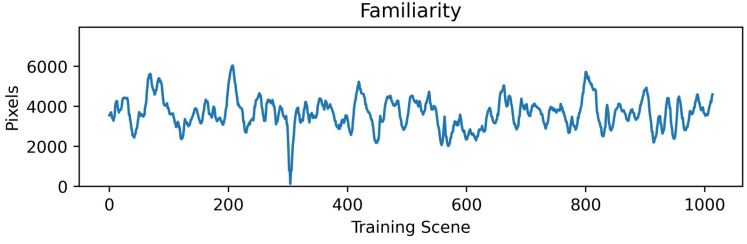



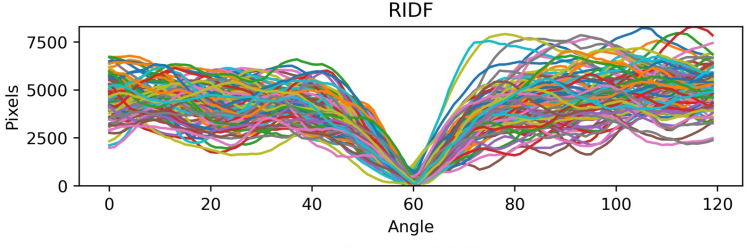

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 5

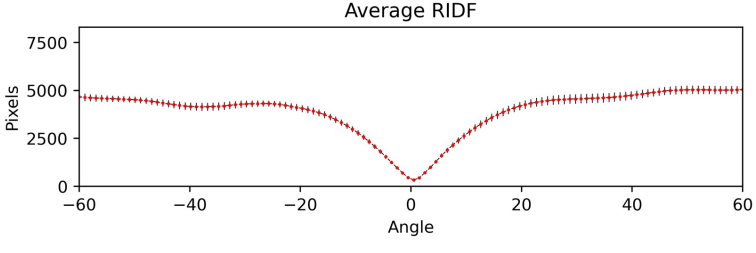
Navigation stats: RMSD error: 49.98; RMSD/dist: 0.125; TD: 3328; p90: 28; p50: 14; complete: 0

100%





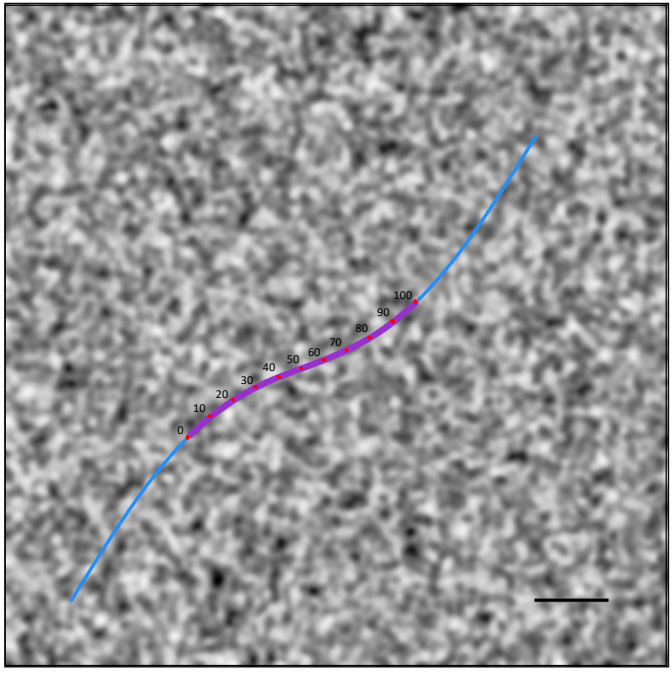



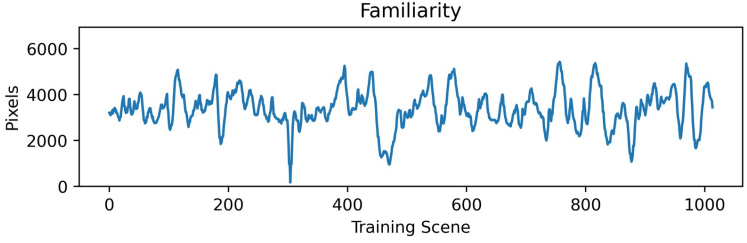



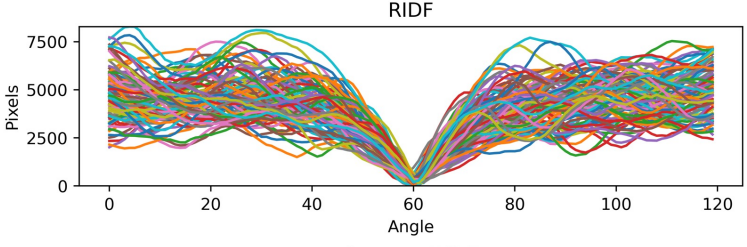

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 5

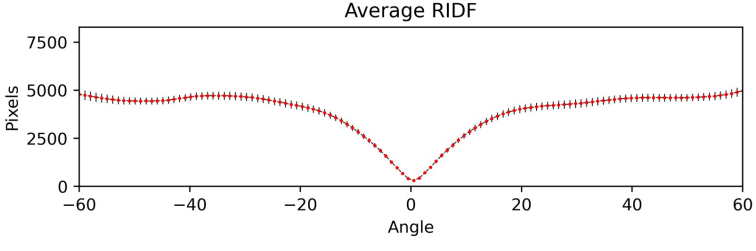
Navigation stats: RMSD error: 53.23; RMSD/dist: 0.133; TD: 3399; p90: 26; p50: 14; complete: 0

100%





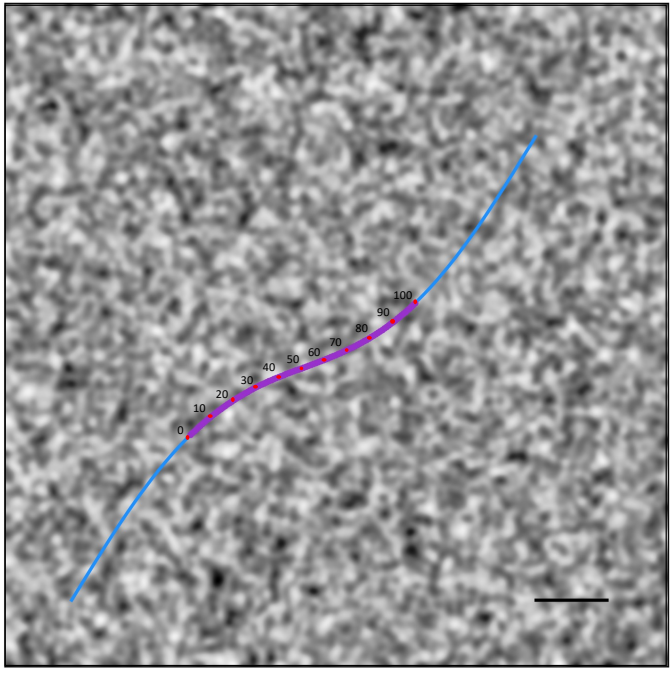



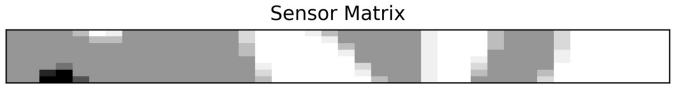



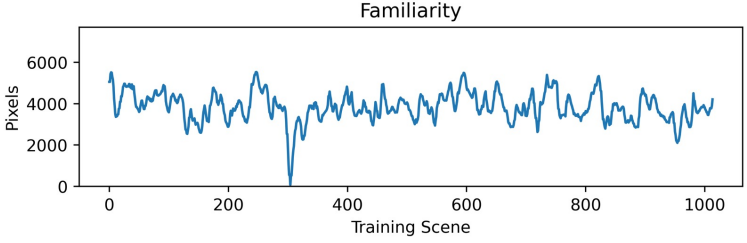

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 5

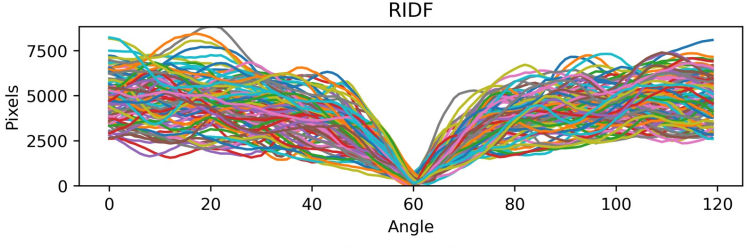
Navigation stats: RMSD error: 42.69; RMSD/dist: 0.107; TD: 3354; p90: 26; p50: 12; complete: 0

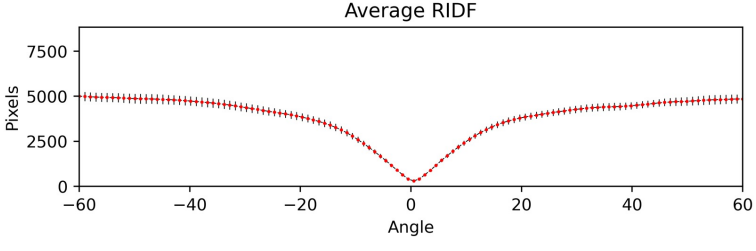
100%



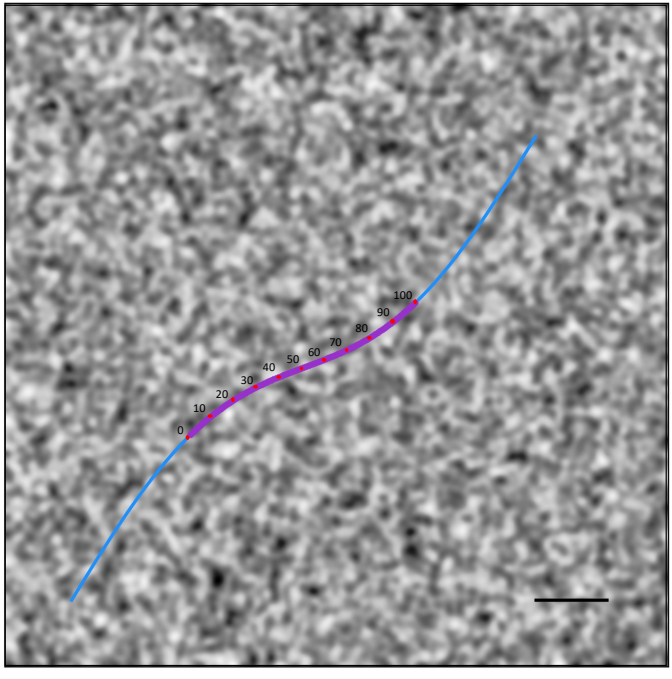



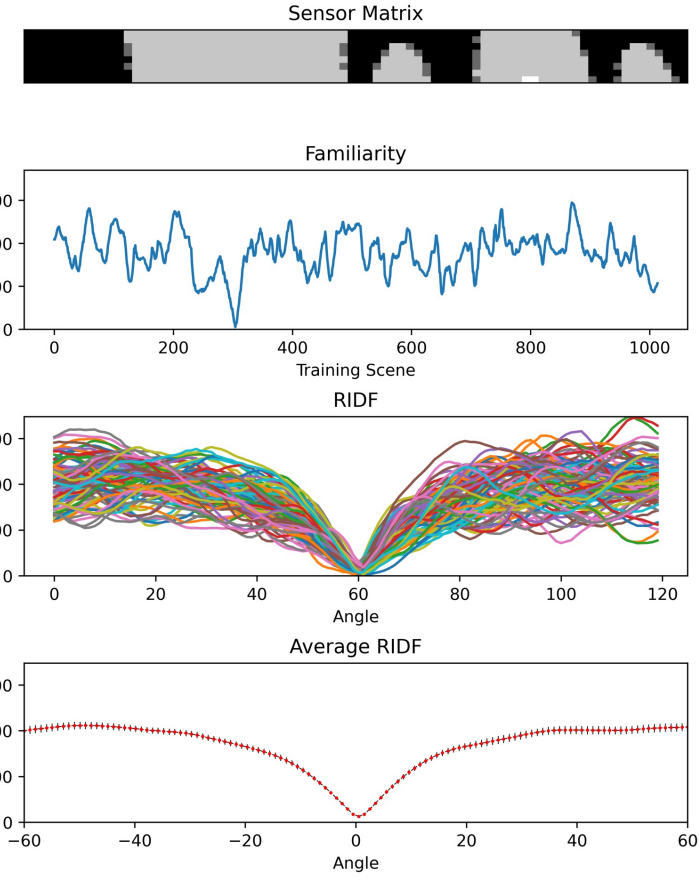




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 47.28; RMSD/dist: 0.118; TD: 3416; p90: 30; p50: 14; complete: 0

100%

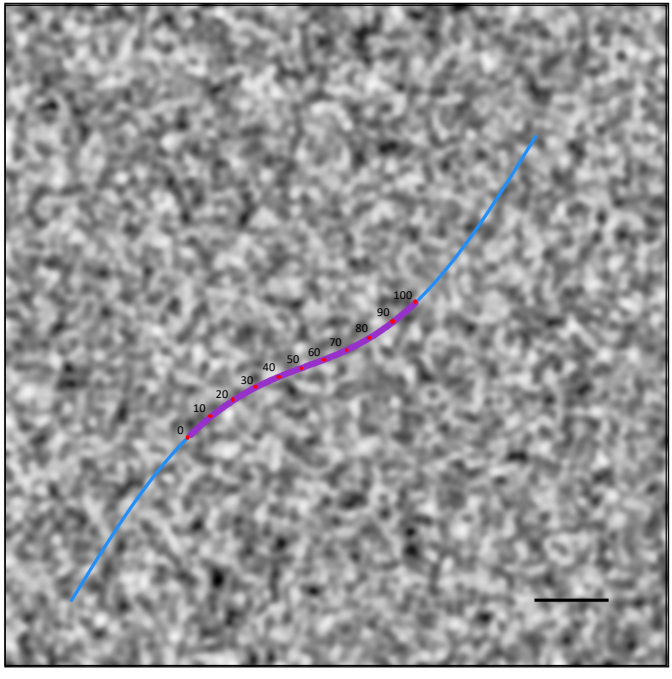


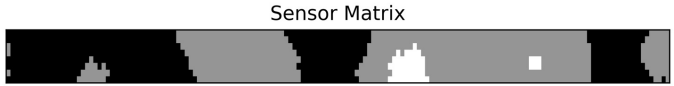



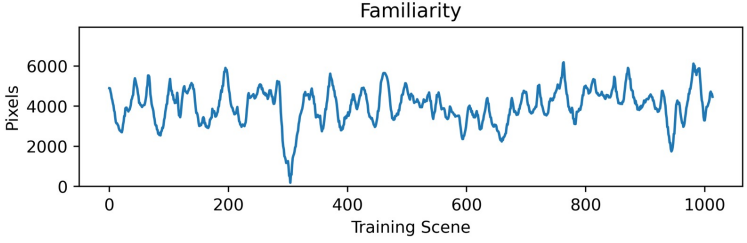

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 5

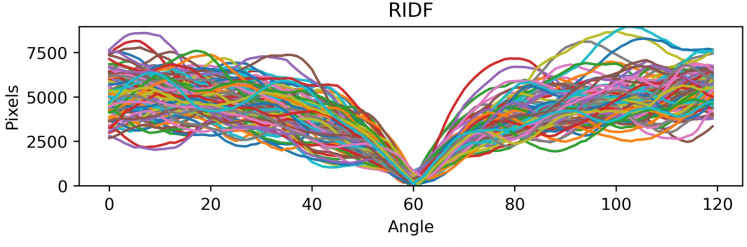
Navigation stats: RMSD error: 42.28; RMSD/dist: 0.106; TD: 3439; p90: 26; p50: 14; complete: 0

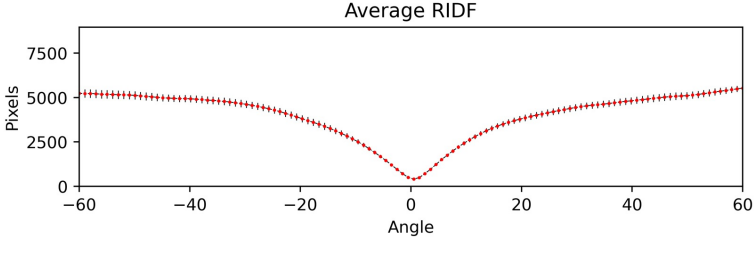
100%



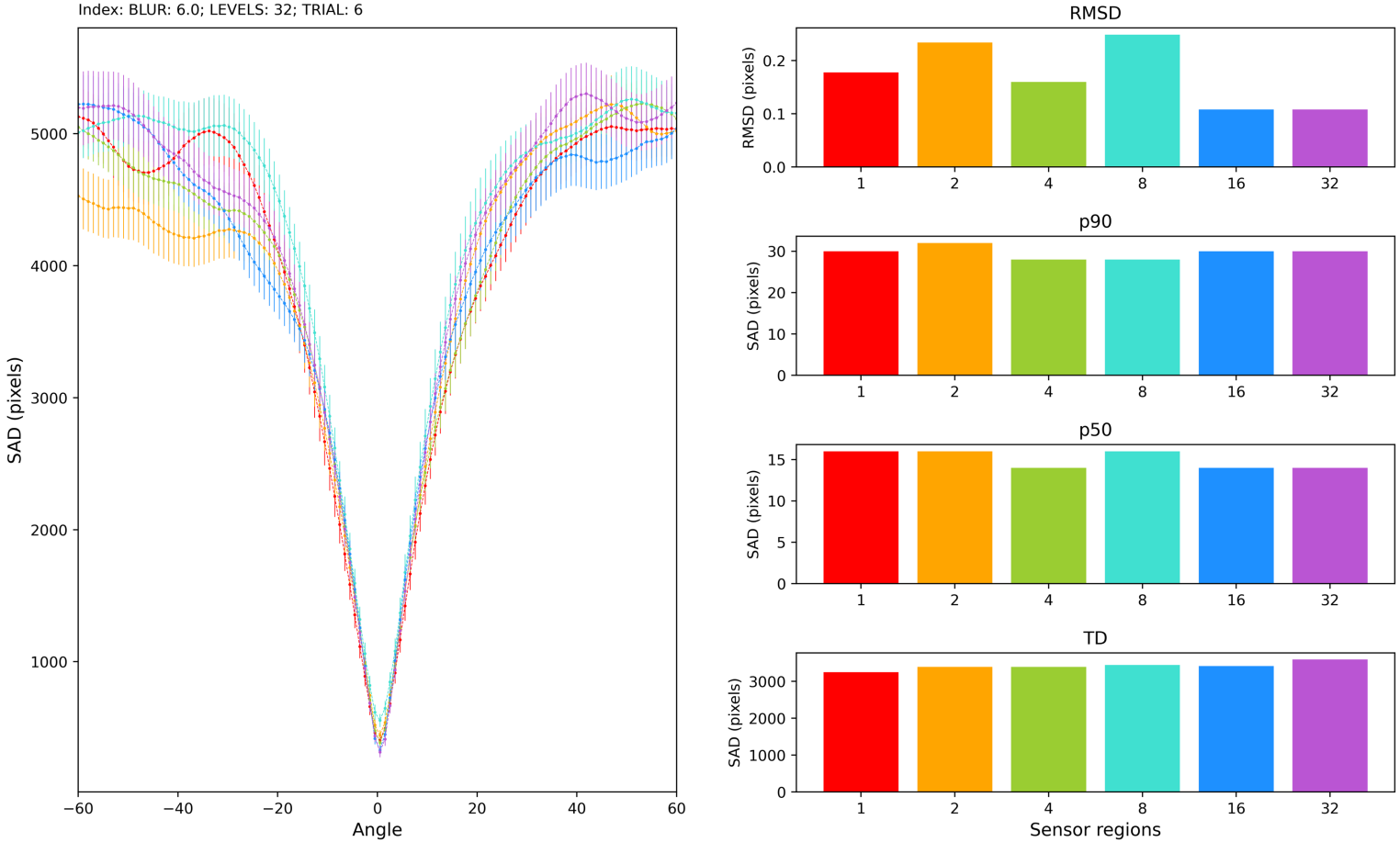



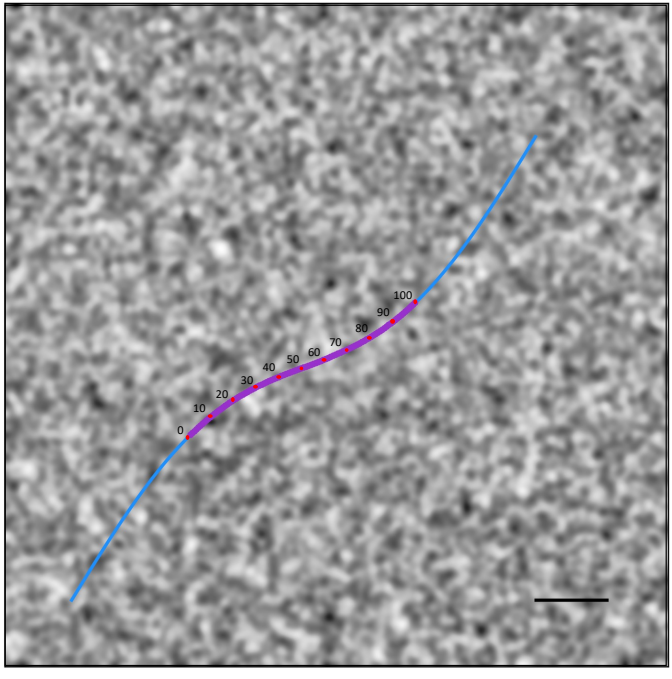



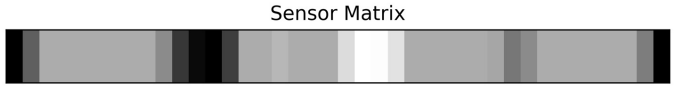

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 5

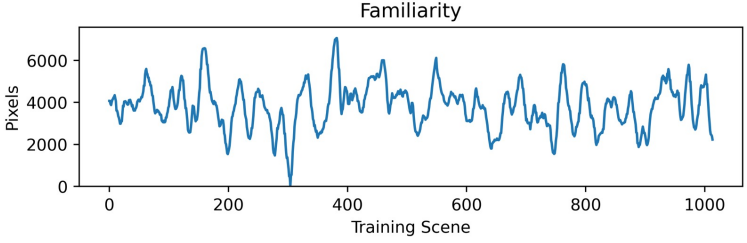
Navigation stats: RMSD error: 70.05; RMSD/dist: 0.175; TD: 3471; p90: 34; p50: 16; complete: 0

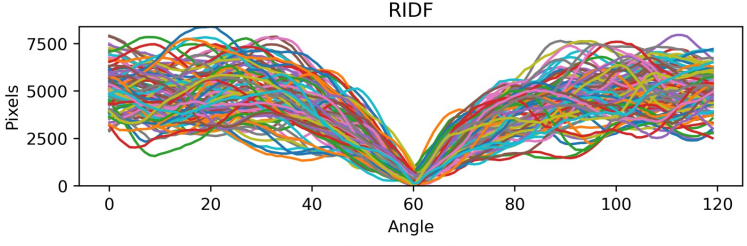

Index: BLUR: 6.0; LEVELS: 32; TRIAL: 6
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

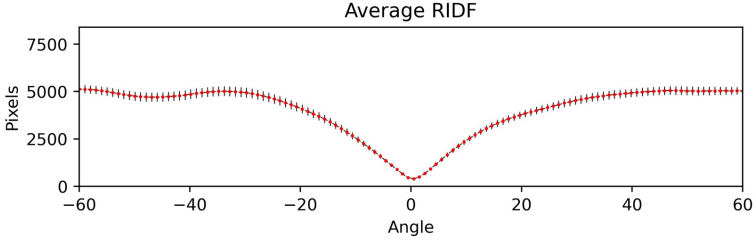
100%



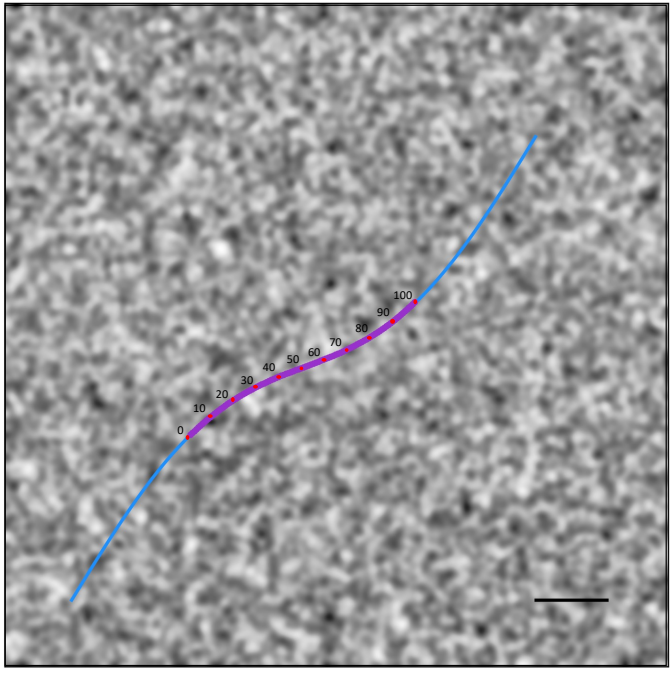



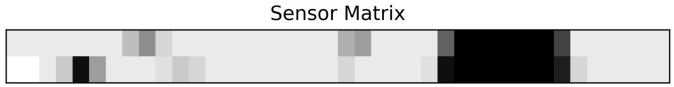



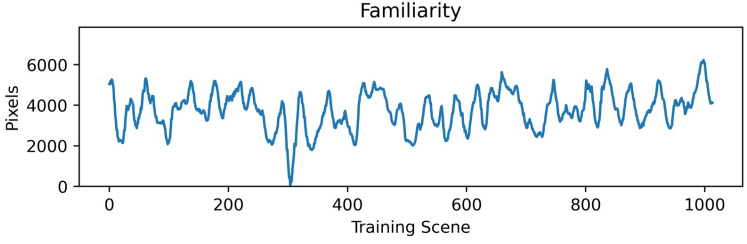

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 6

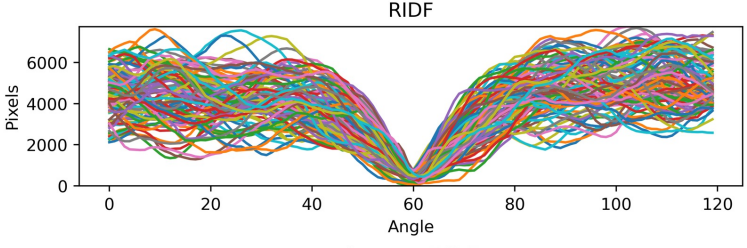
Navigation stats: RMSD error: 71.31; RMSD/dist: 0.178; TD: 3245; p90: 30; p50: 16; complete: 0

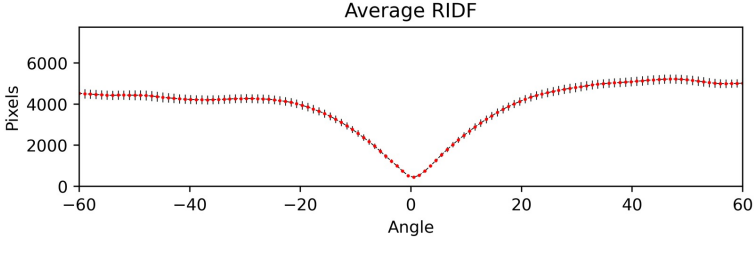
100%



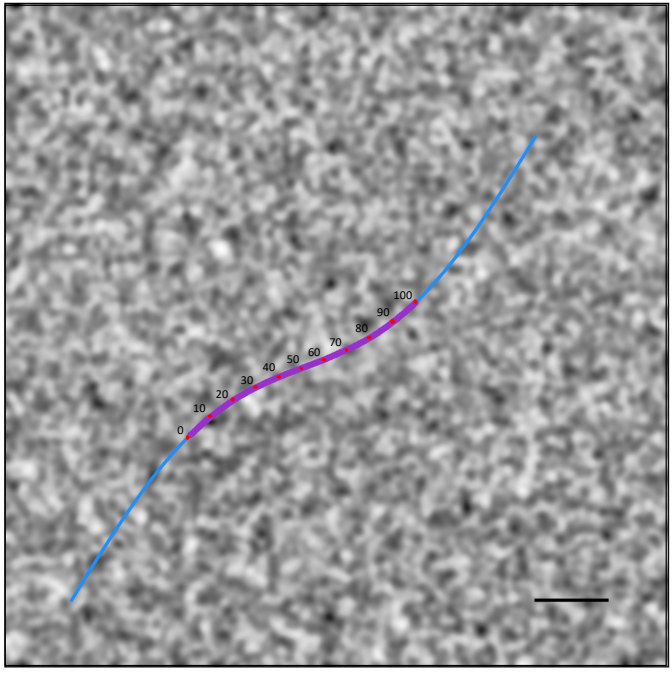



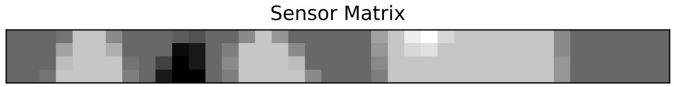



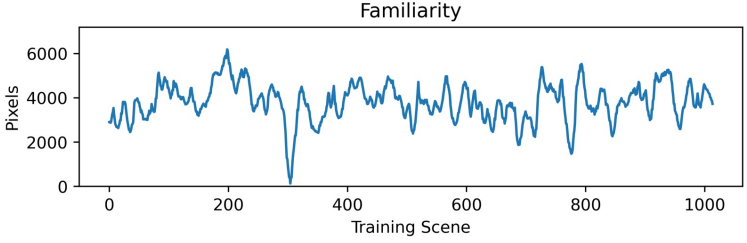

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 6

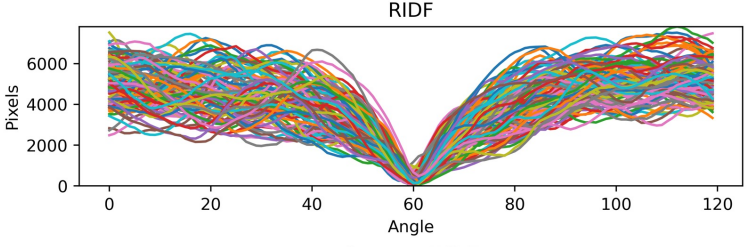
Navigation stats: RMSD error: 93.72; RMSD/dist: 0.234; TD: 3392; p90: 32; p50: 16; complete: 0

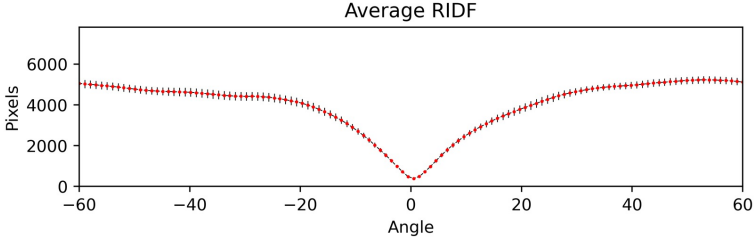
100%



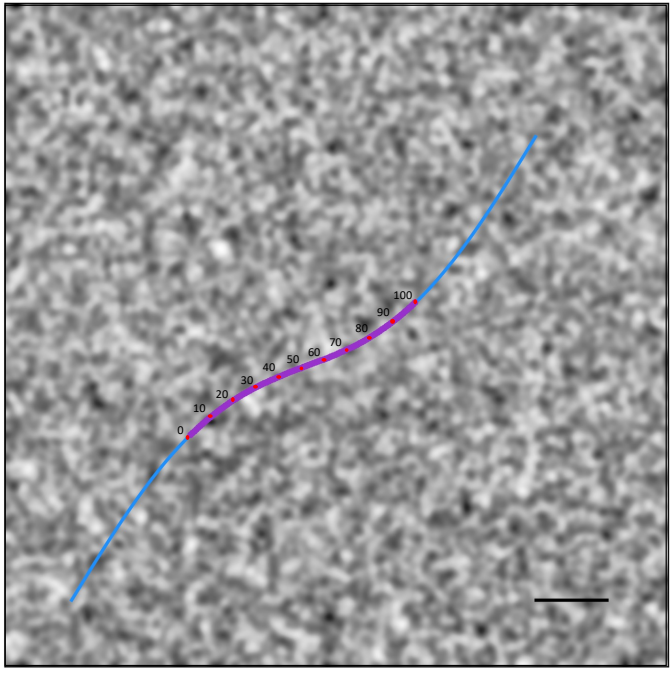



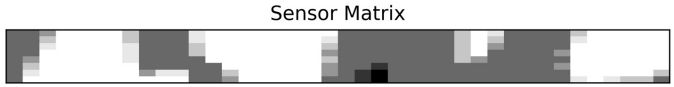



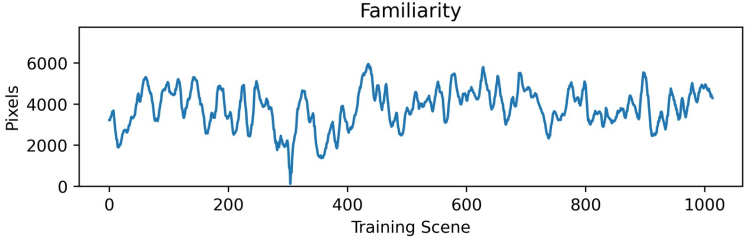

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 6

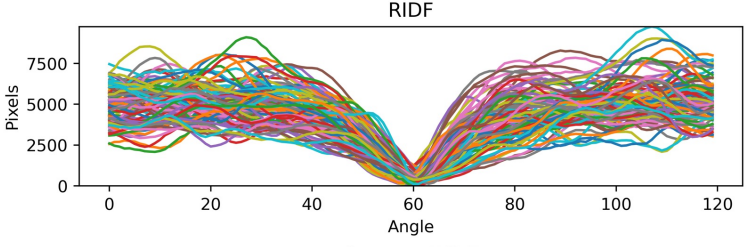
Navigation stats: RMSD error: 64.02; RMSD/dist: 0.160; TD: 3387; p90: 28; p50: 14; complete: 0

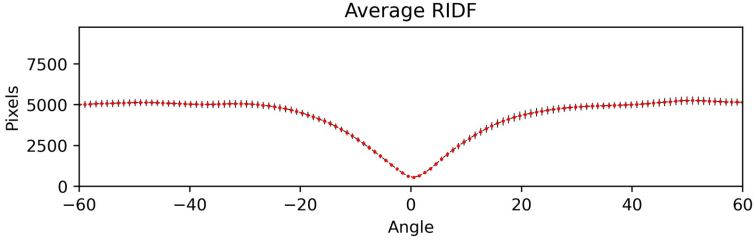
100%



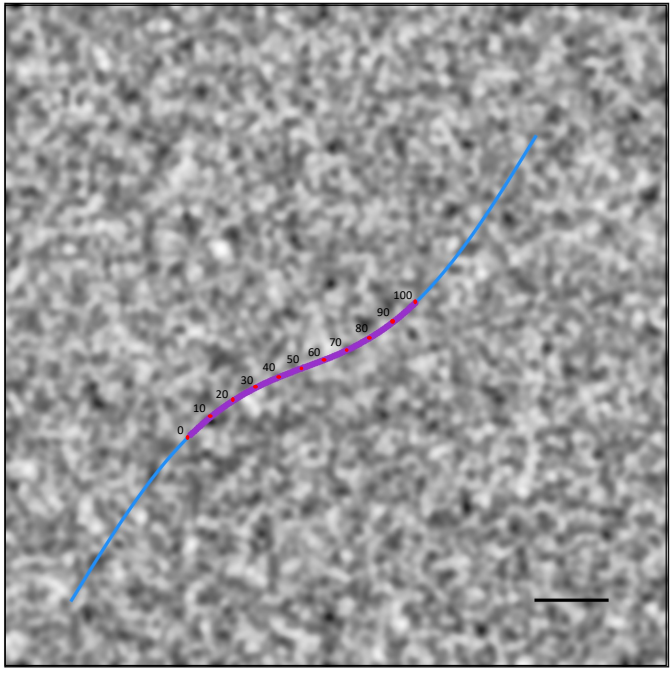



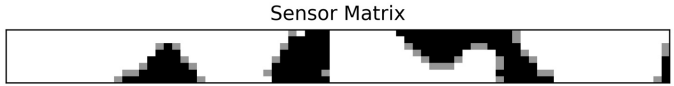



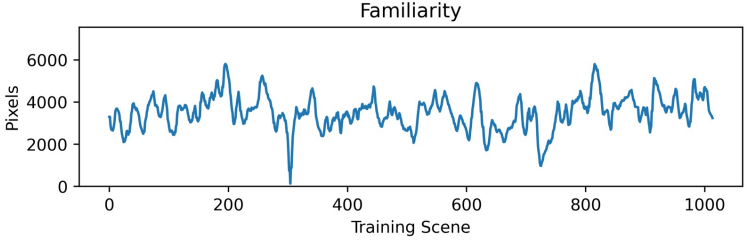

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 6

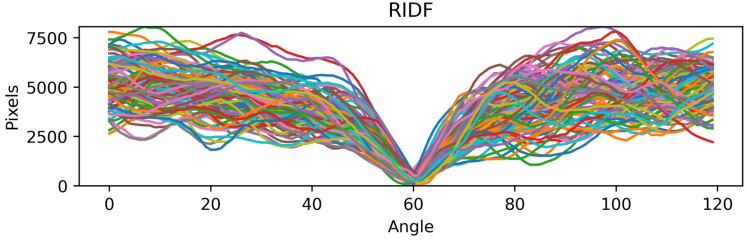
Navigation stats: RMSD error: 99.43; RMSD/dist: 0.249; TD: 3439; p90: 28; p50: 16; complete: 0

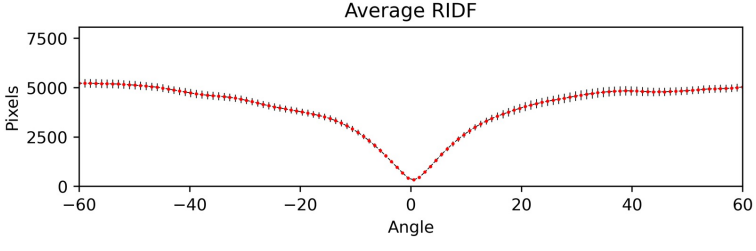
100%



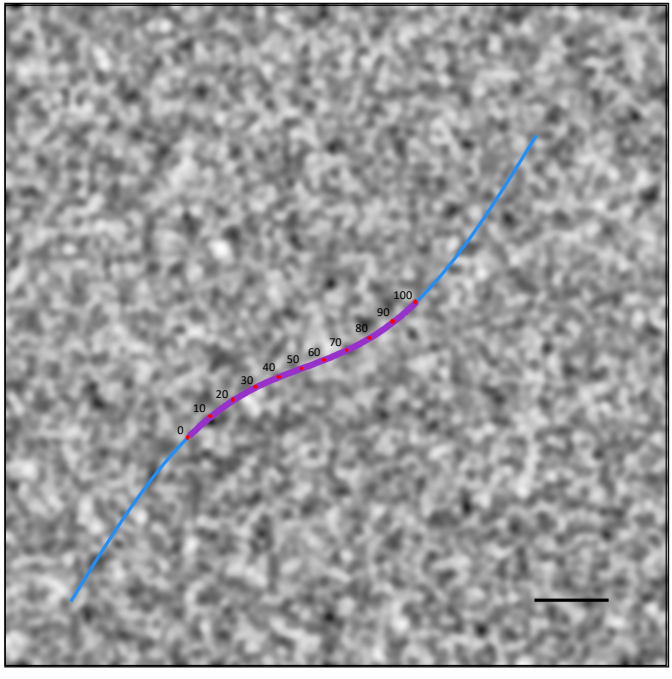



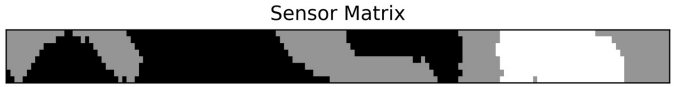



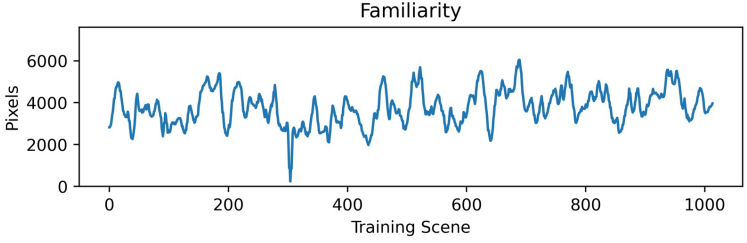

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 6

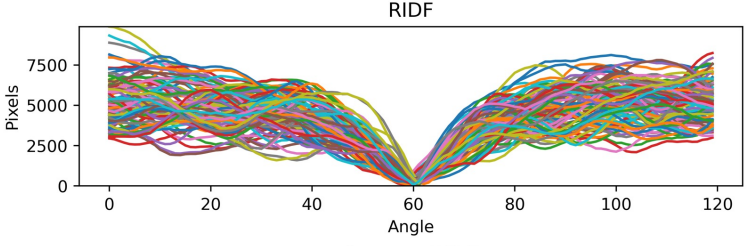
Navigation stats: RMSD error: 43.18; RMSD/dist: 0.108; TD: 3410; p90: 30; p50: 14; complete: 0

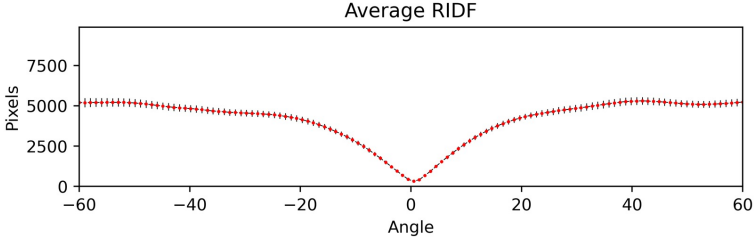
100%



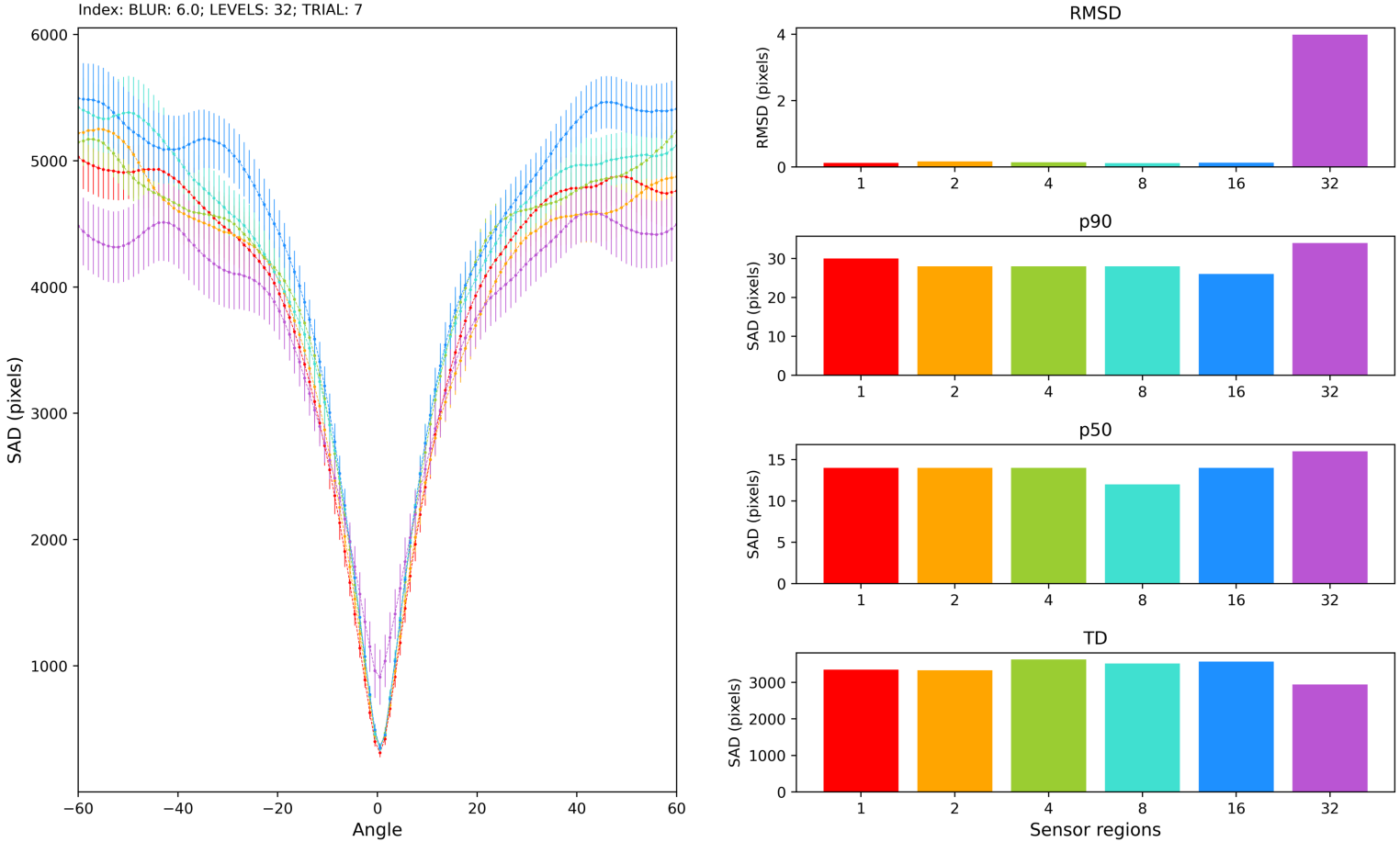



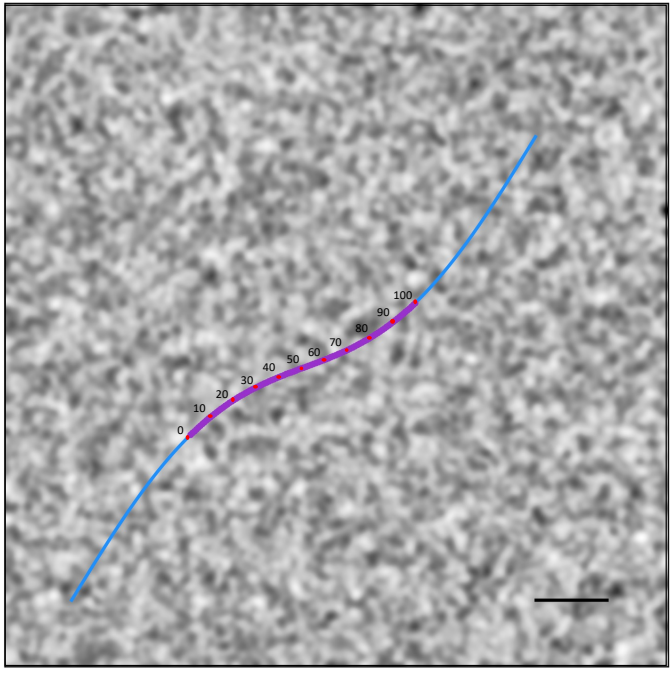



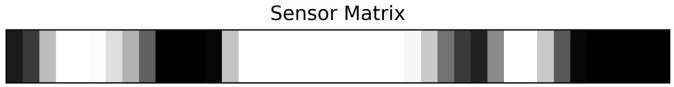

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 6

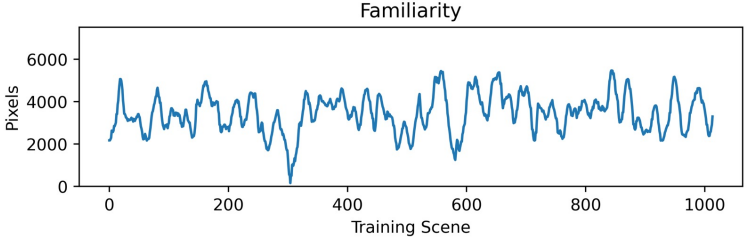
Navigation stats: RMSD error: 43.27; RMSD/dist: 0.108; TD: 3588; p90: 30; p50: 14; complete: 0

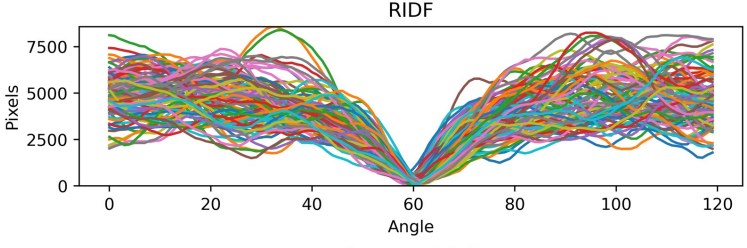

Index: BLUR: 6.0; LEVELS: 32; TRIAL: 7
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

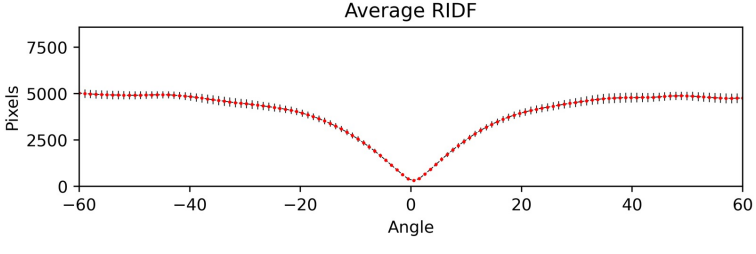
100%



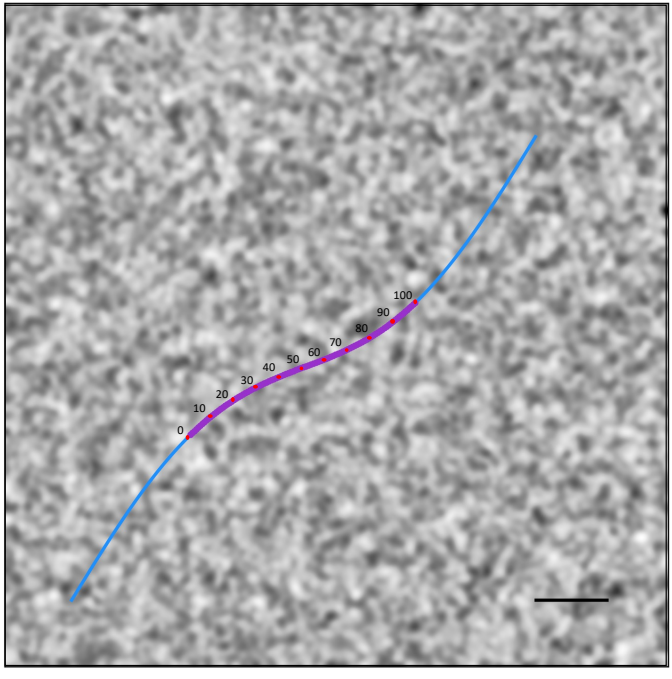



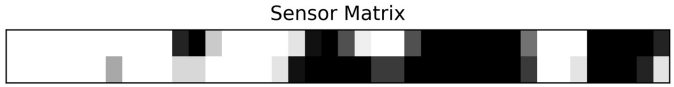



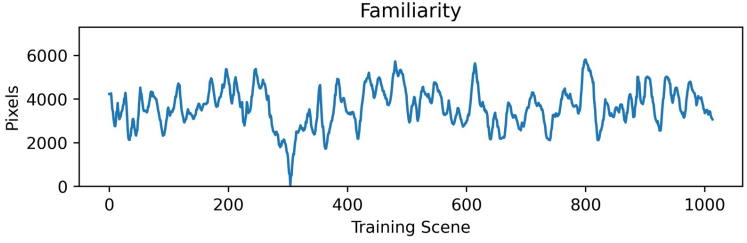

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 7

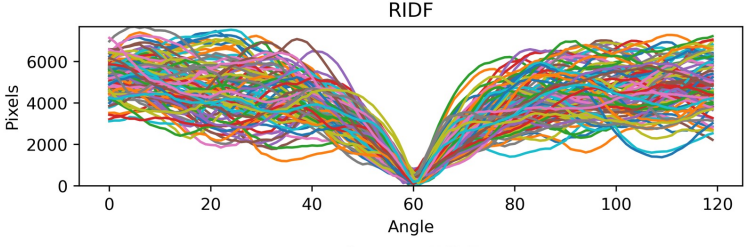
Navigation stats: RMSD error: 48.29; RMSD/dist: 0.121; TD: 3352; p90: 30; p50: 14; complete: 0

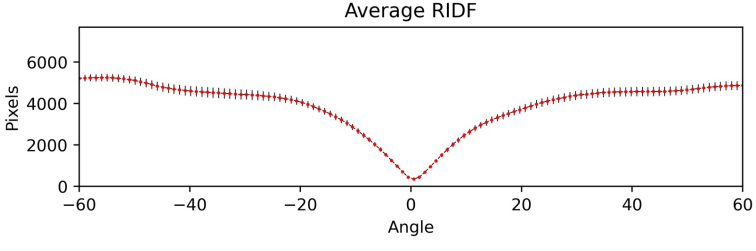
100%



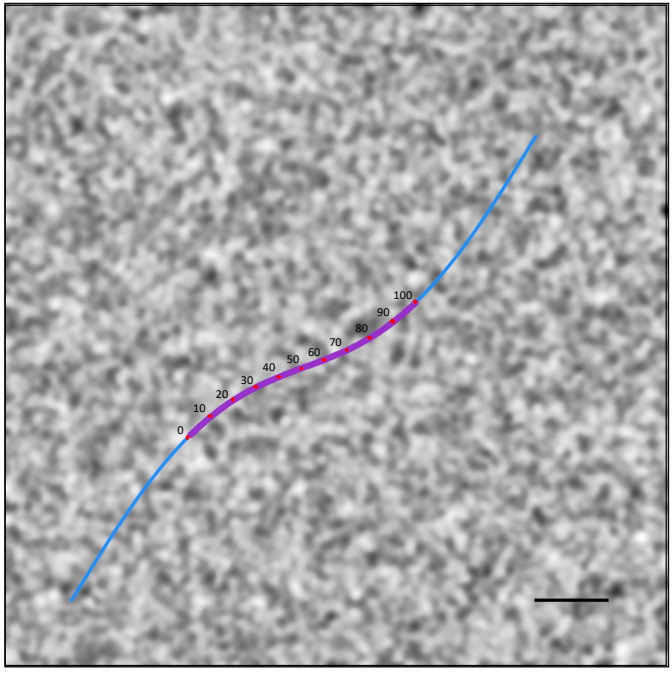



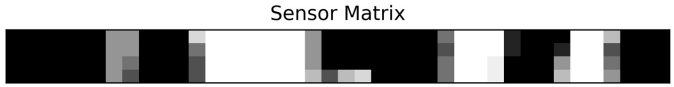



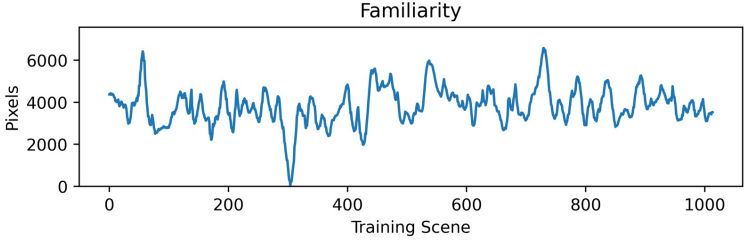

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 7

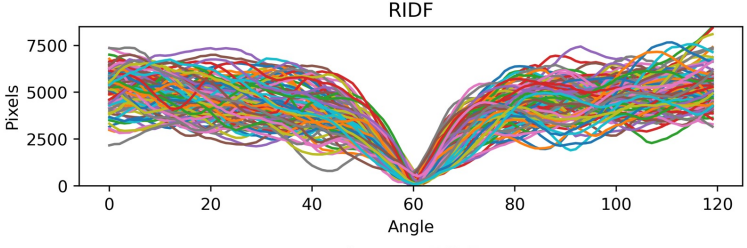
Navigation stats: RMSD error: 64.77; RMSD/dist: 0.162; TD: 3331; p90: 28; p50: 14; complete: 0

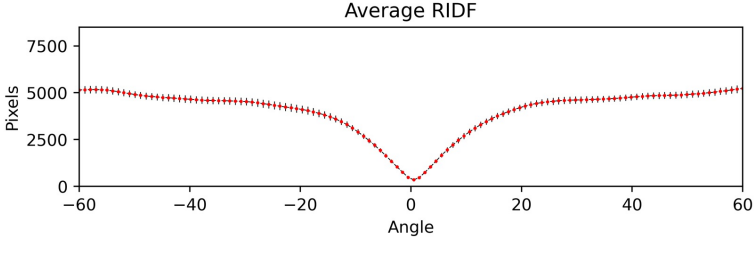
100%



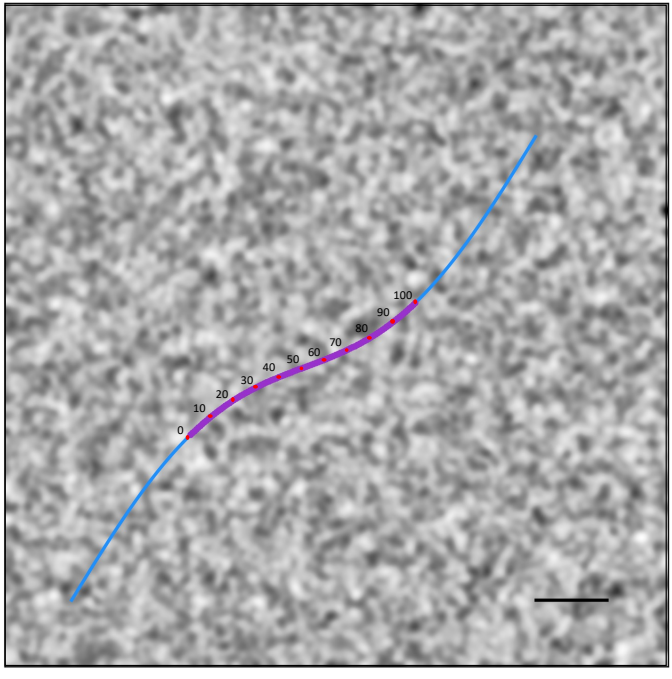



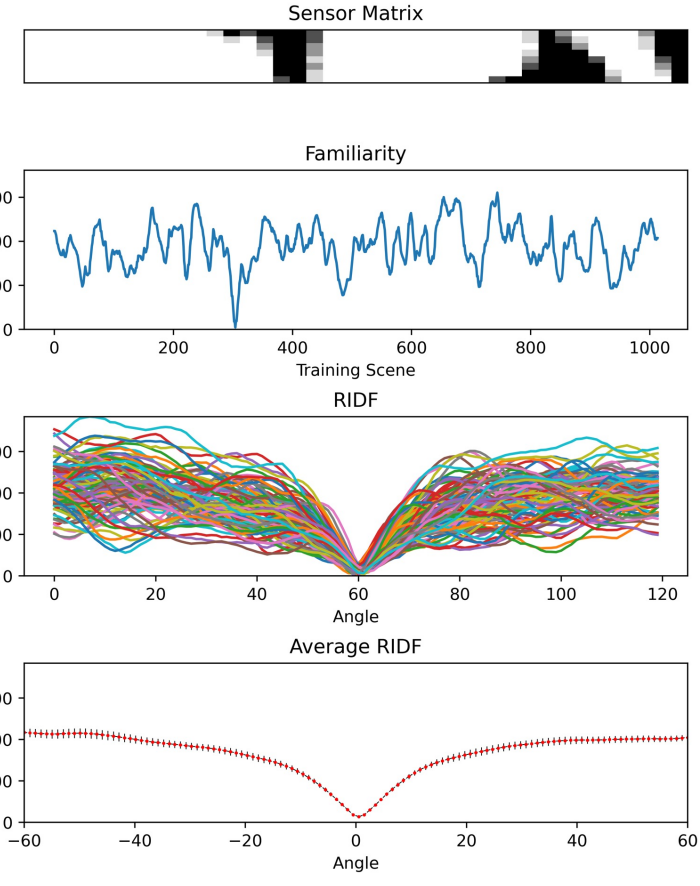




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 55.05; RMSD/dist: 0.138; TD: 3627; p90: 28; p50: 14; complete: 0

100%

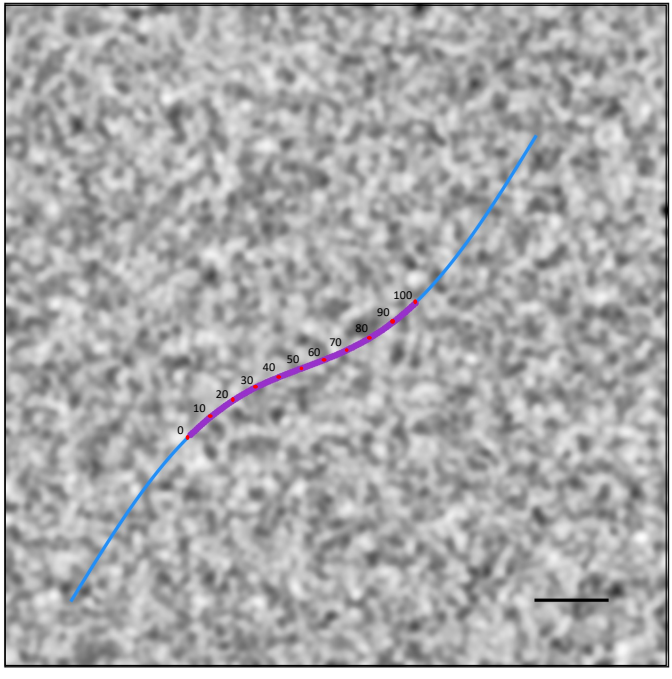


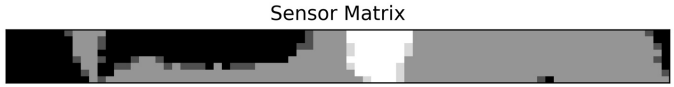



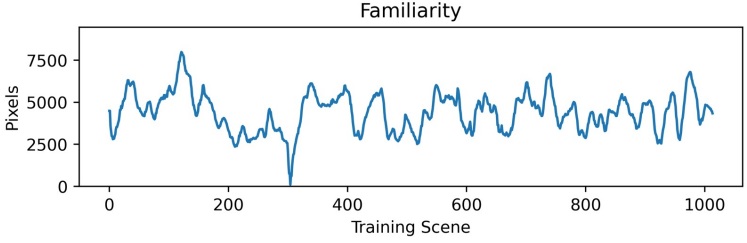

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 7

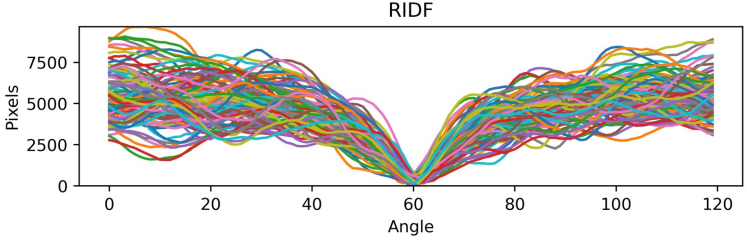
Navigation stats: RMSD error: 45.25; RMSD/dist: 0.113; TD: 3522; p90: 28; p50: 12; complete: 0

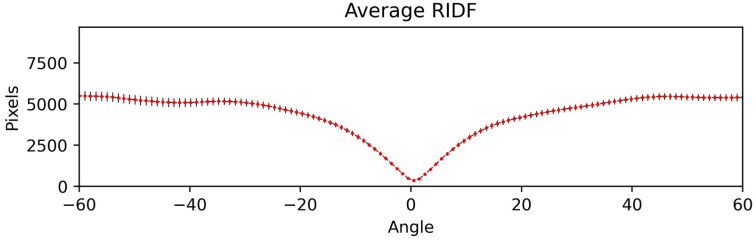
100%



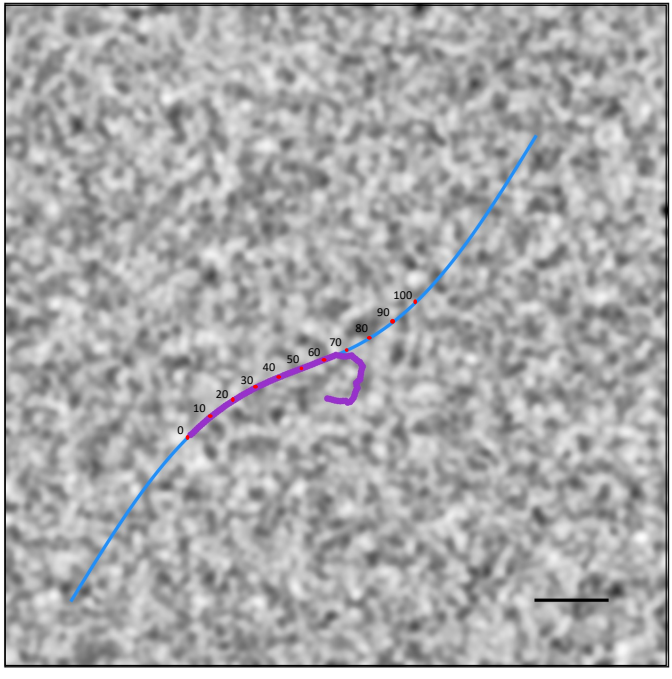



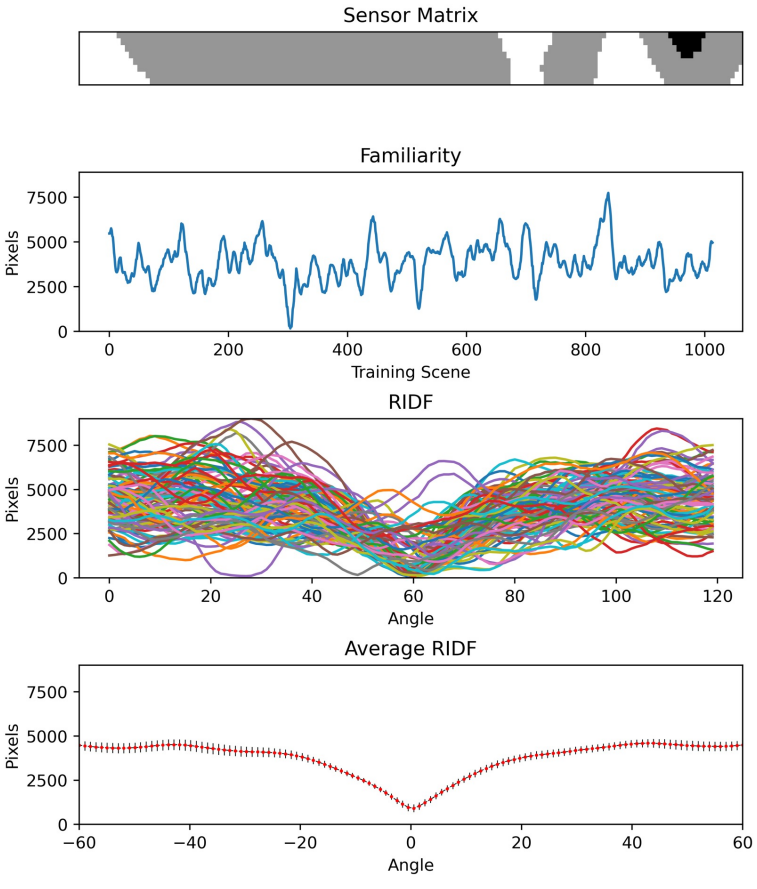




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 50.04; RMSD/dist: 0.125; TD: 3570; p90: 26; p50: 14; complete: 0

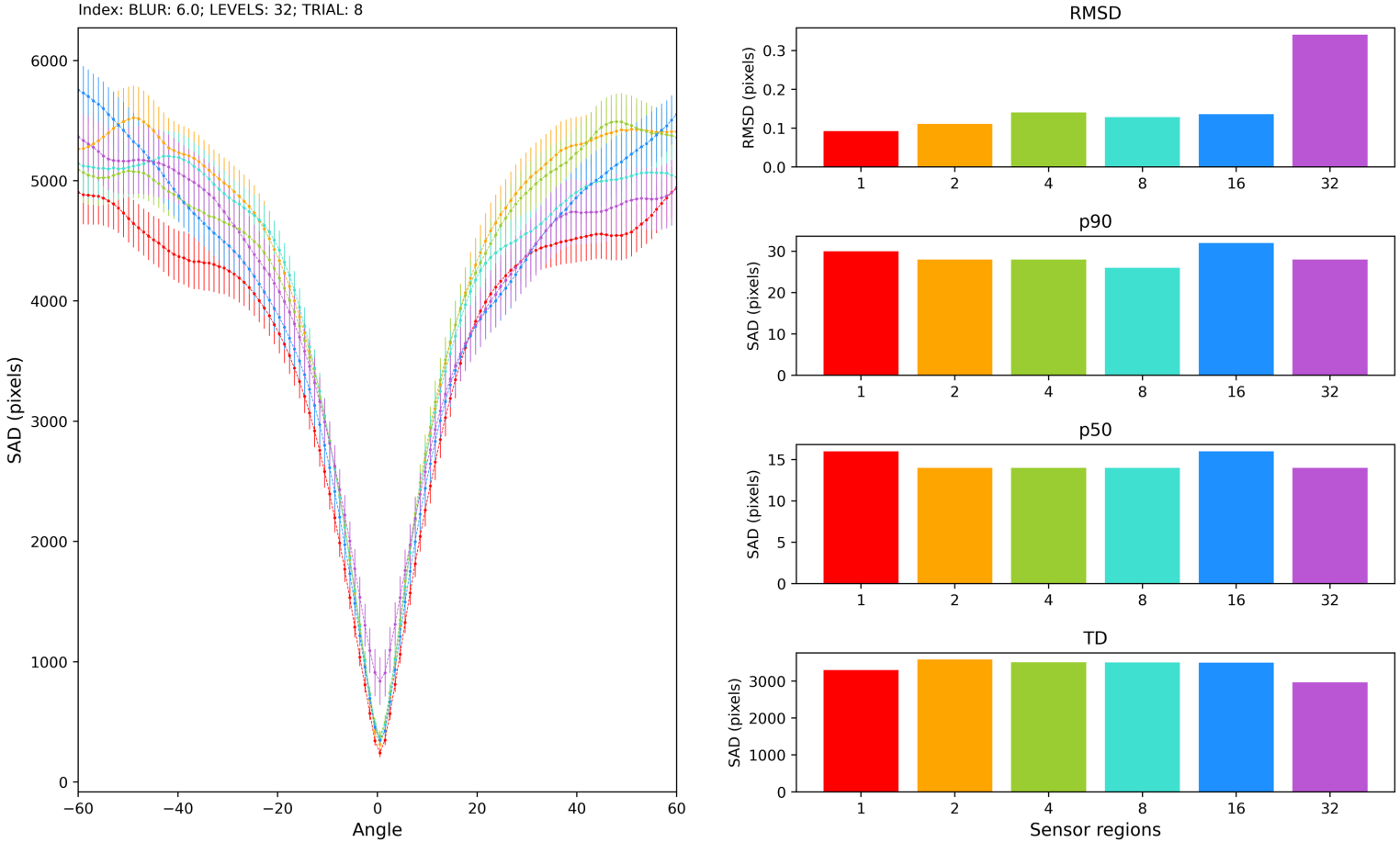
60%



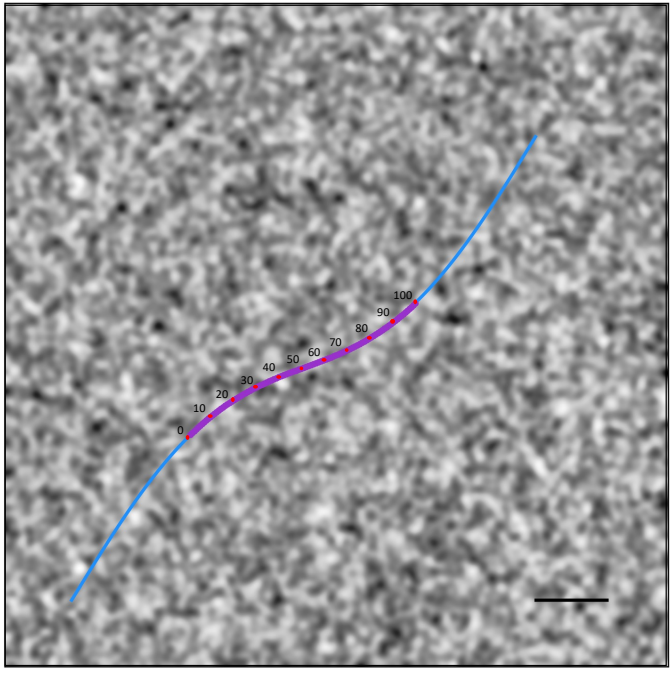



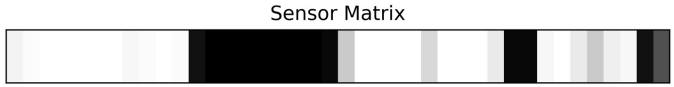

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 7

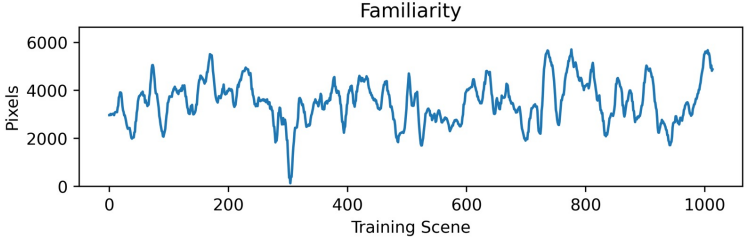
Navigation stats: RMSD error: 1595.16; RMSD/dist: 3.988; TD: 2943; p90: 34; p50: 16; complete: 0

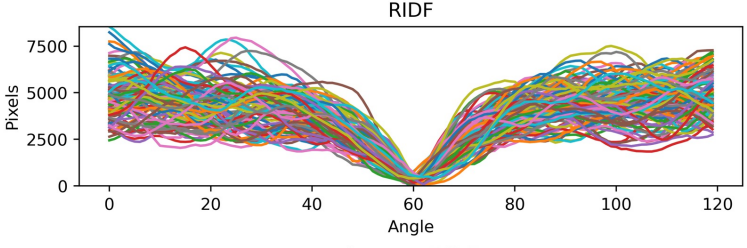

Index: BLUR: 6.0; LEVELS: 32; TRIAL: 8
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

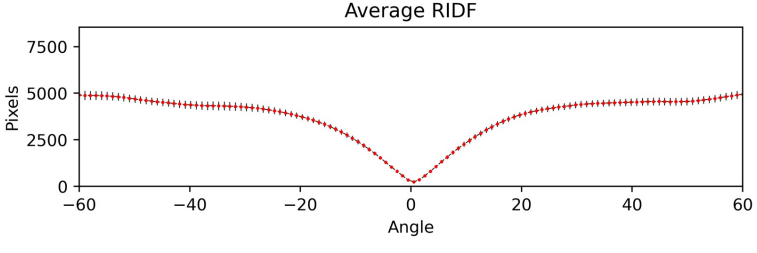
100%



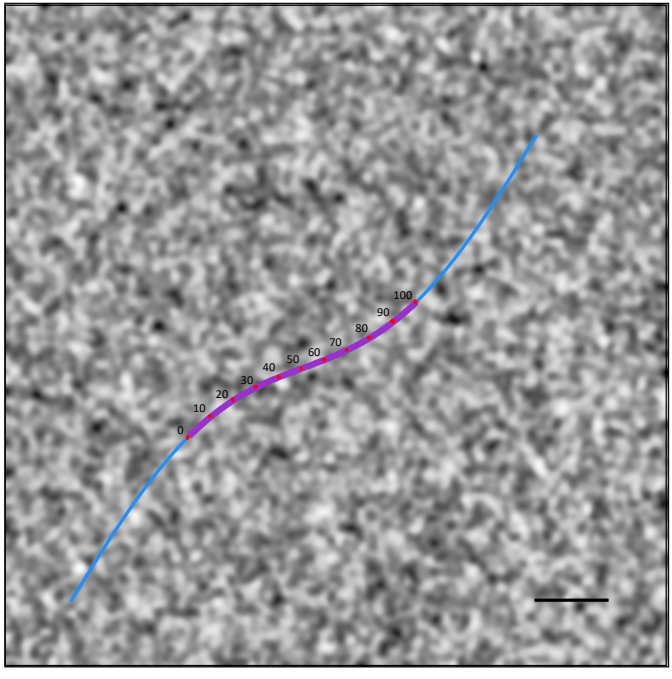



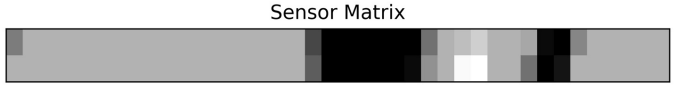



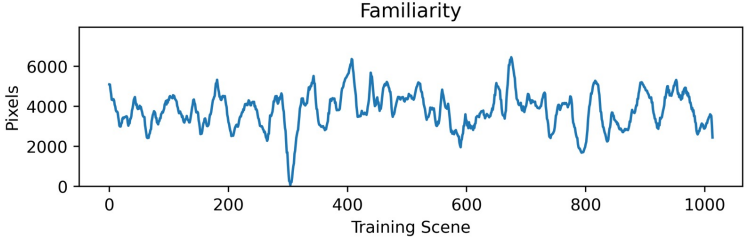

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 8

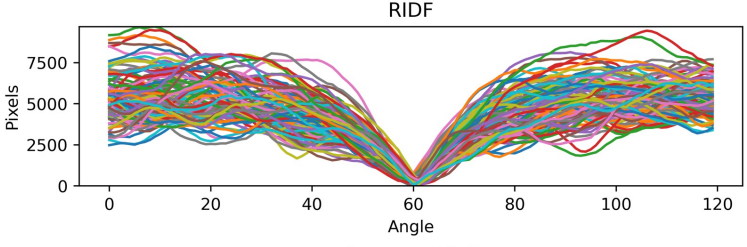
Navigation stats: RMSD error: 36.89; RMSD/dist: 0.092; TD: 3295; p90: 30; p50: 16; complete: 0

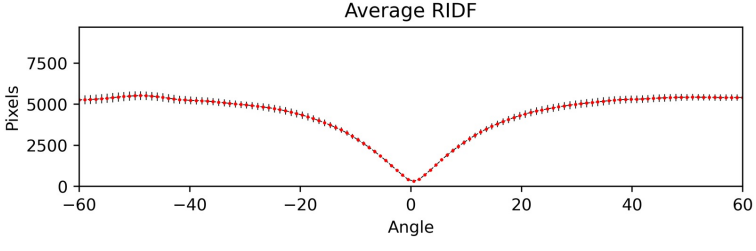
100%



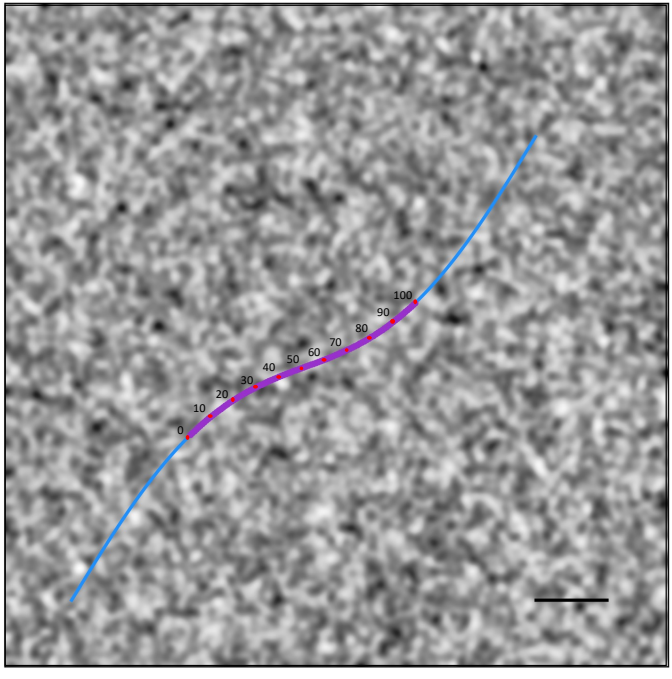



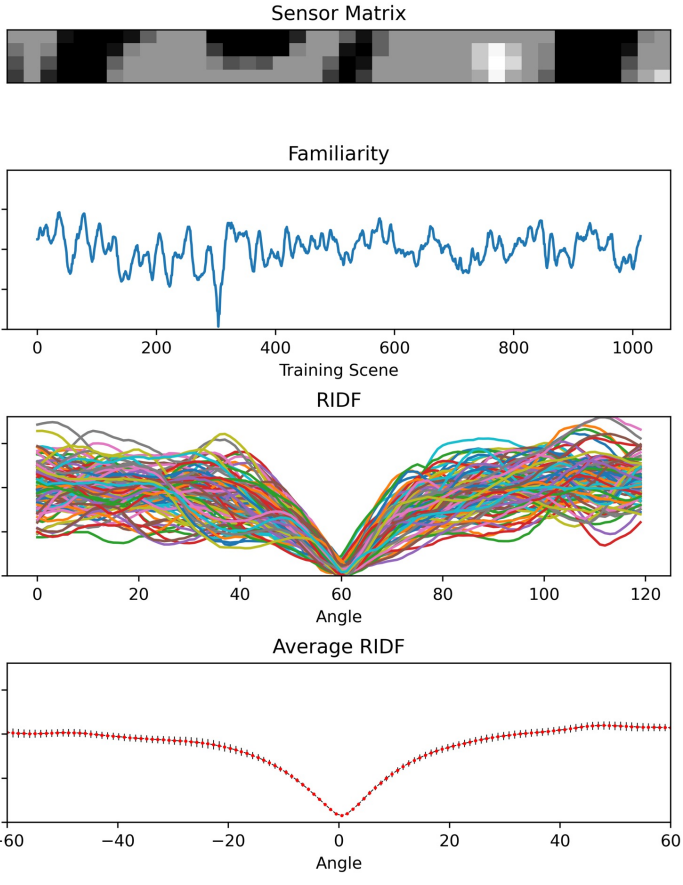




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 44.33; RMSD/dist: 0.111; TD: 3581; p90: 28; p50: 14; complete: 0

100%

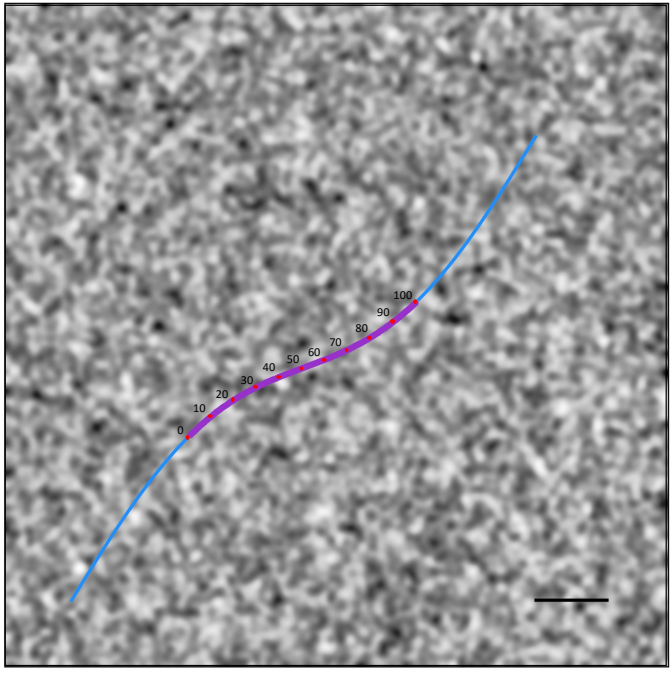


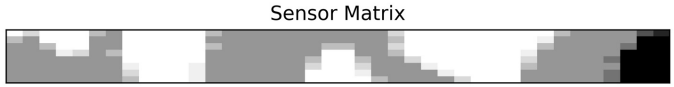



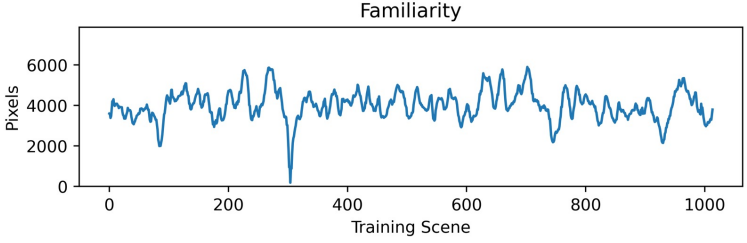

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 8

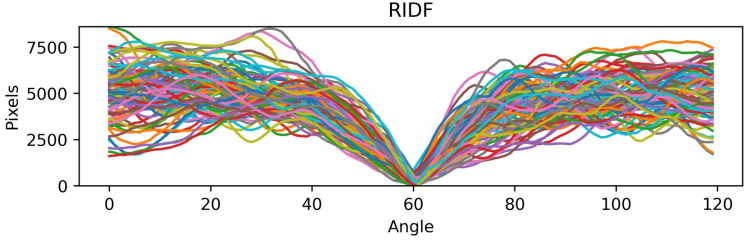
Navigation stats: RMSD error: 55.99; RMSD/dist: 0.140; TD: 3508; p90: 28; p50: 14; complete: 0

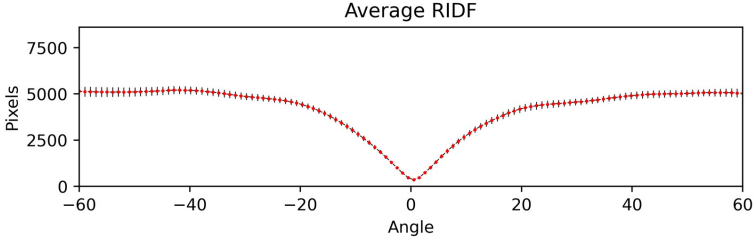
100%



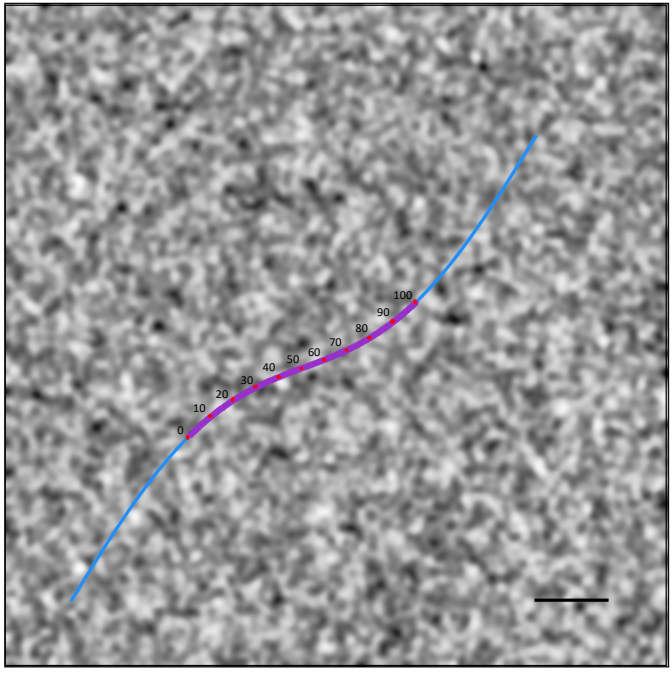



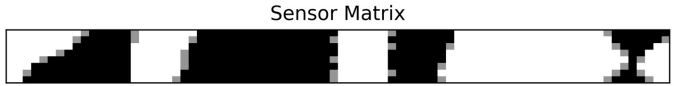



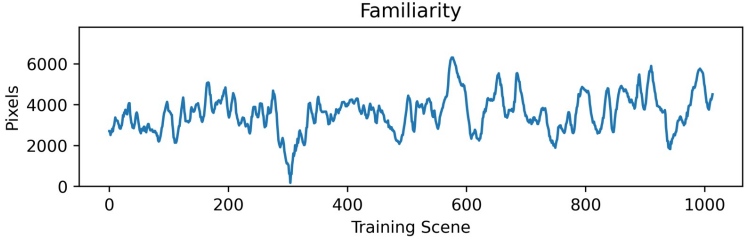

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 8

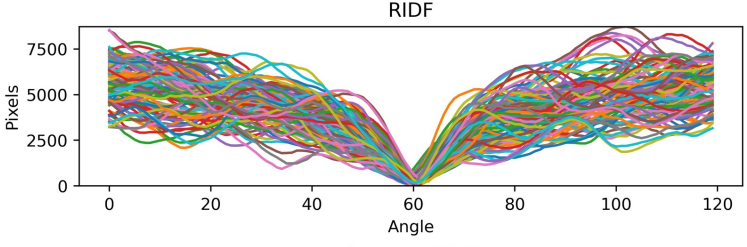
Navigation stats: RMSD error: 51.18; RMSD/dist: 0.128; TD: 3503; p90: 26; p50: 14; complete: 0

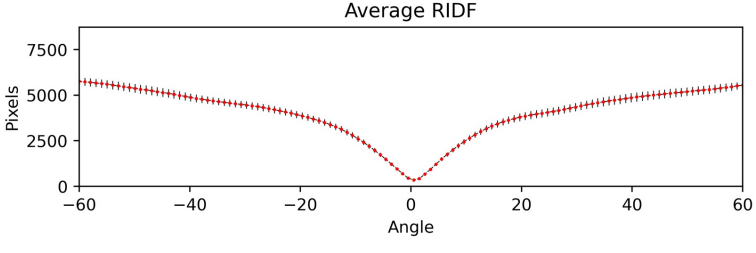
100%



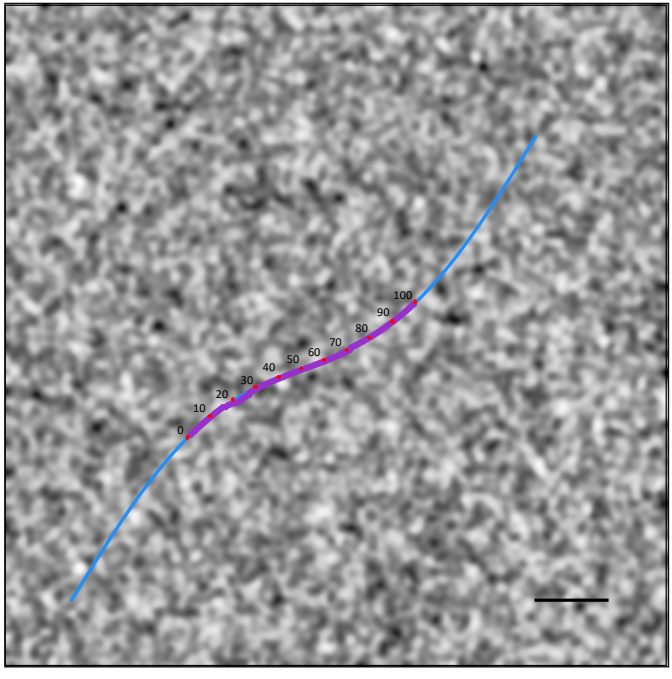



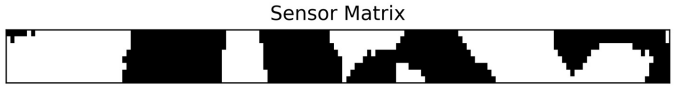



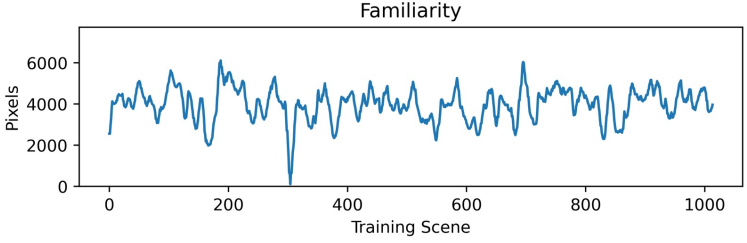

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 8

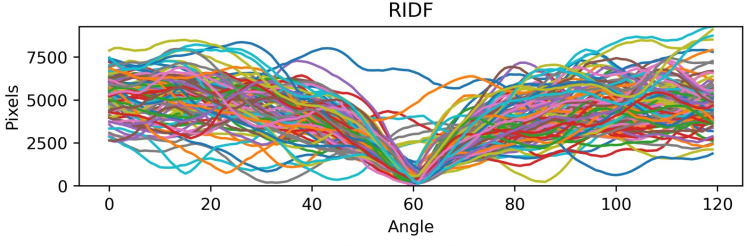
Navigation stats: RMSD error: 54.25; RMSD/dist: 0.136; TD: 3498; p90: 32; p50: 16; complete: 0

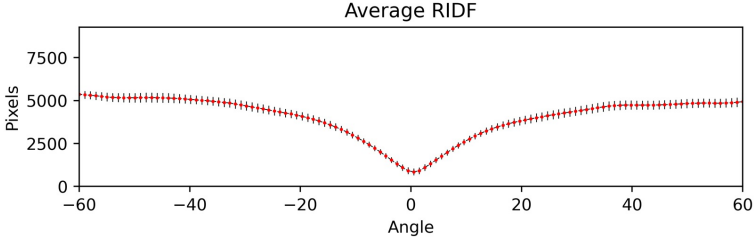
90%



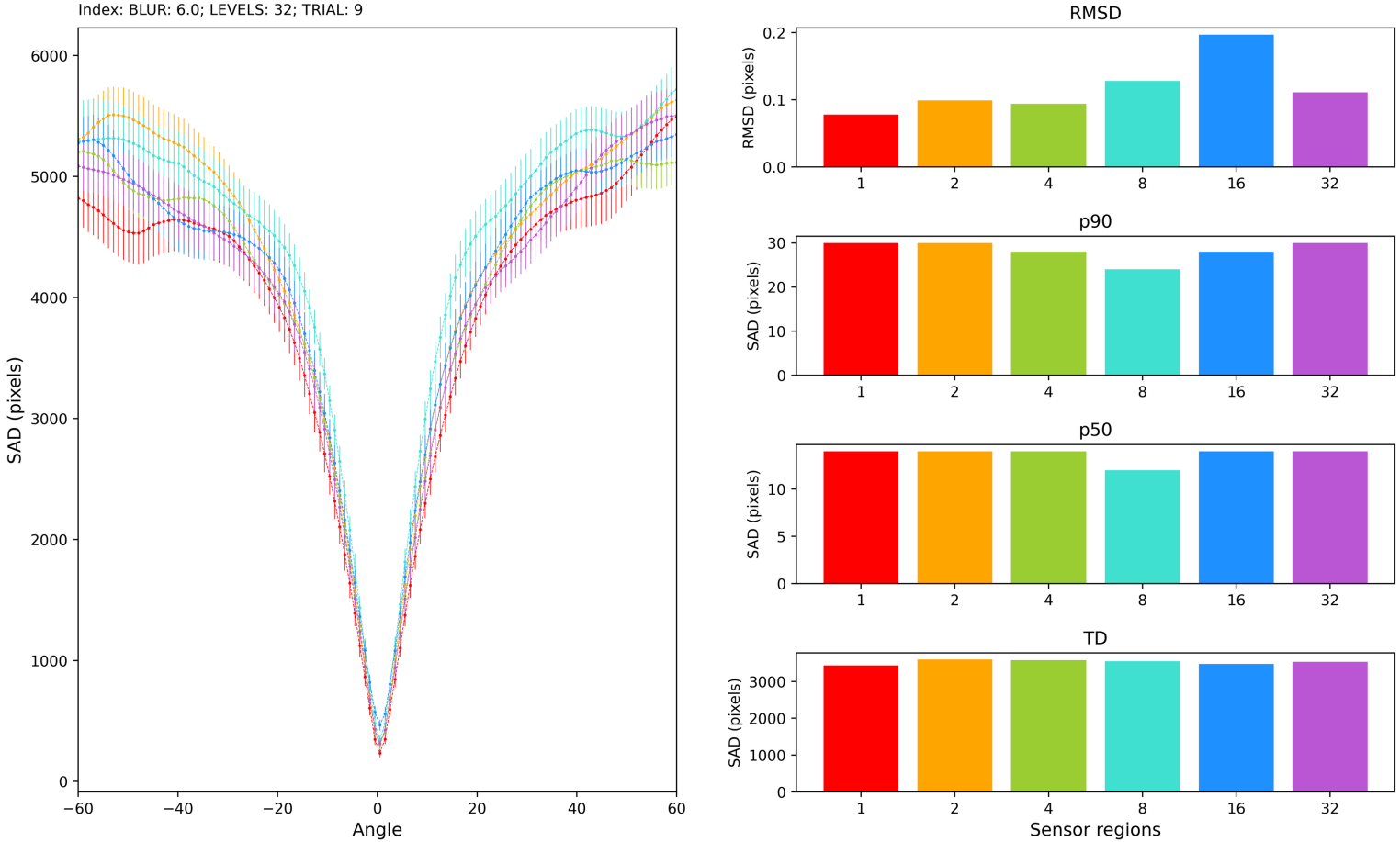



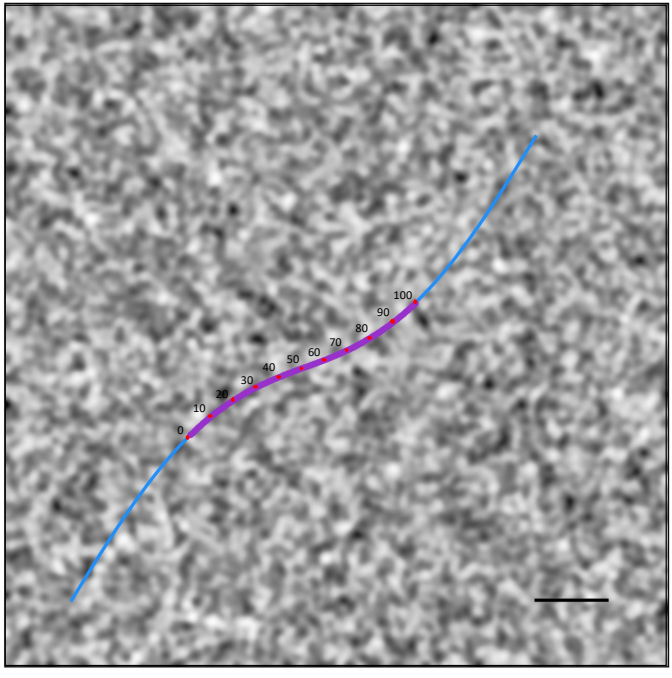



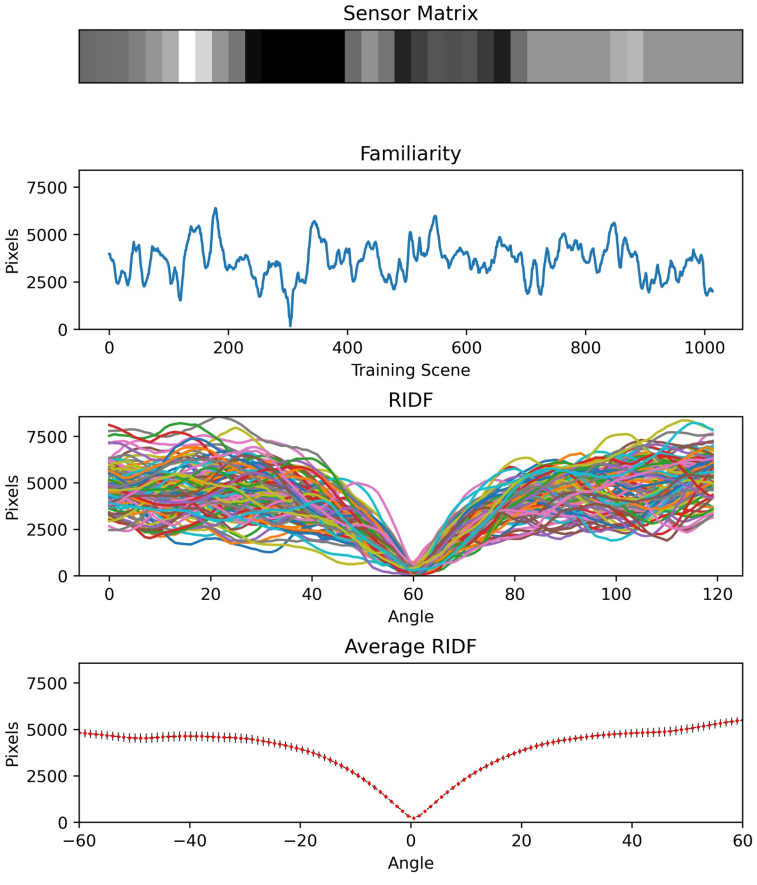

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 136.34; RMSD/dist: 0.341; TD: 2966; p90: 28; p50: 14; complete: 0


Index: BLUR: 6.0; LEVELS: 32; TRIAL: 9
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
p50
TD
Sensor regions

100%

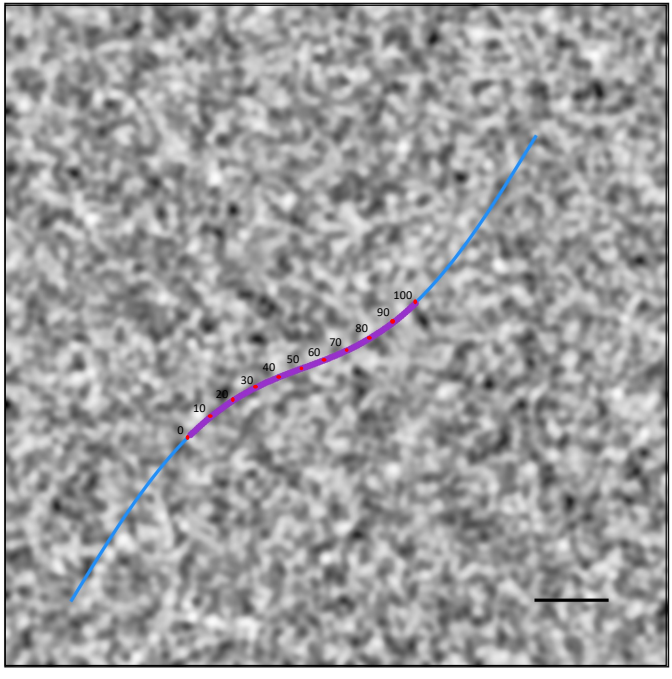


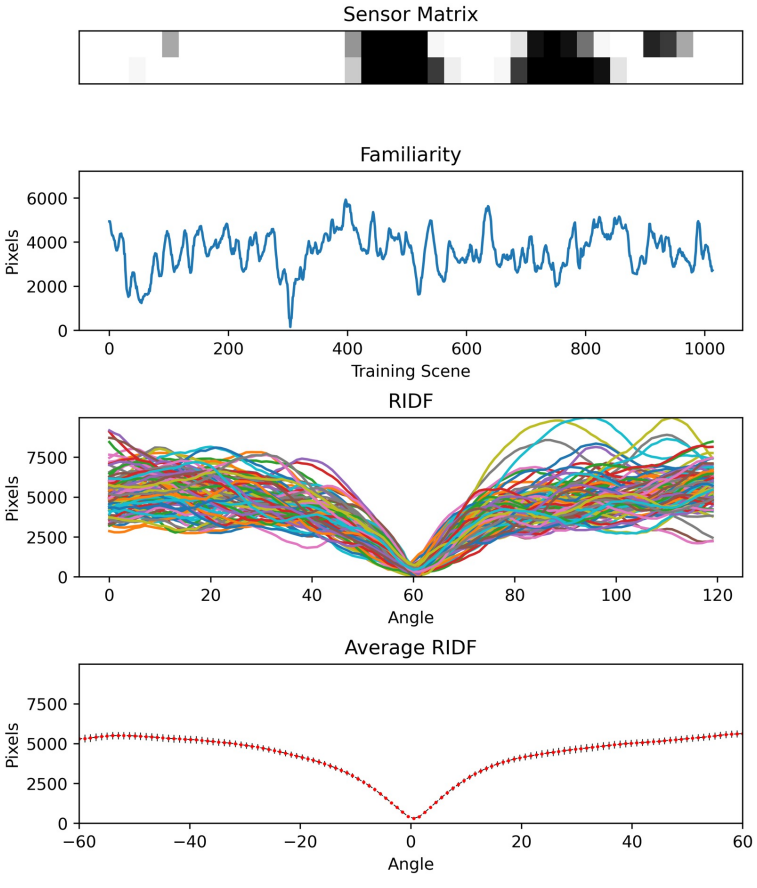




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 31.09; RMSD/dist: 0.078; TD: 3438; p90: 30; p50: 14; complete: 0

100%

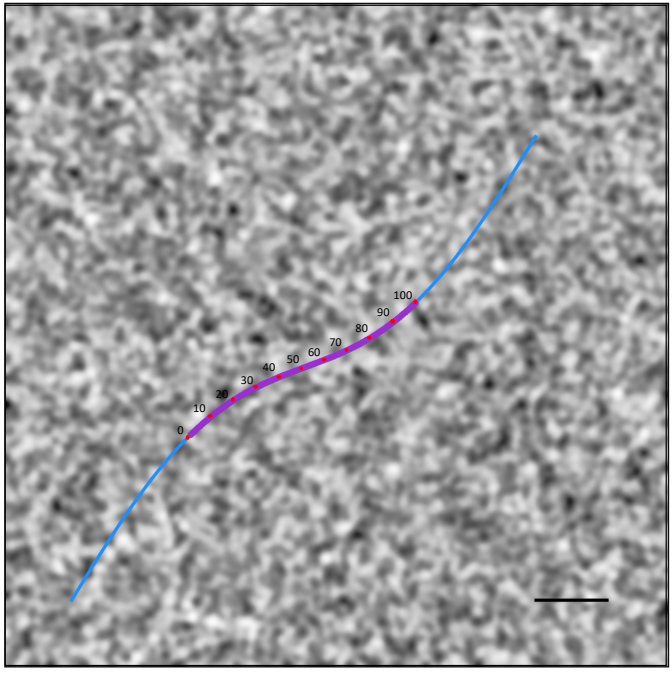


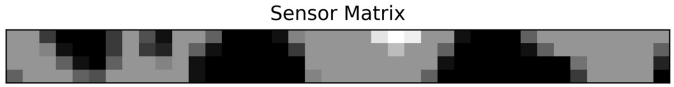



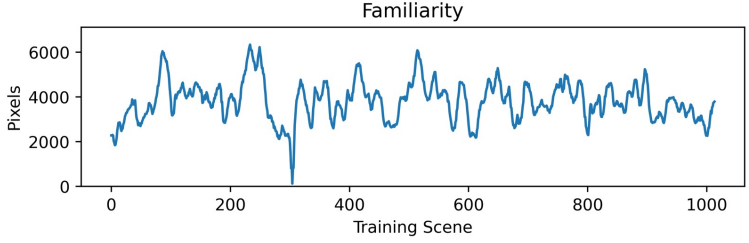

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 9

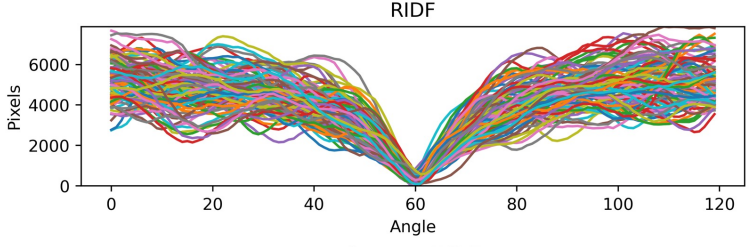
Navigation stats: RMSD error: 39.63; RMSD/dist: 0.099; TD: 3595; p90: 30; p50: 14; complete: 0

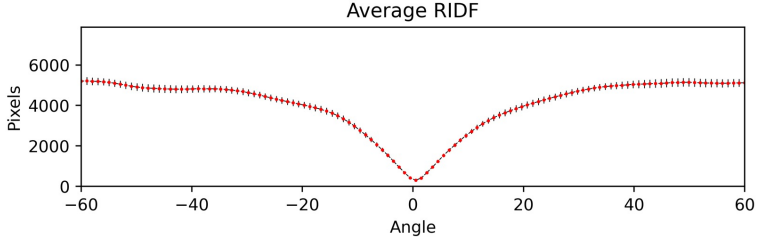
100%



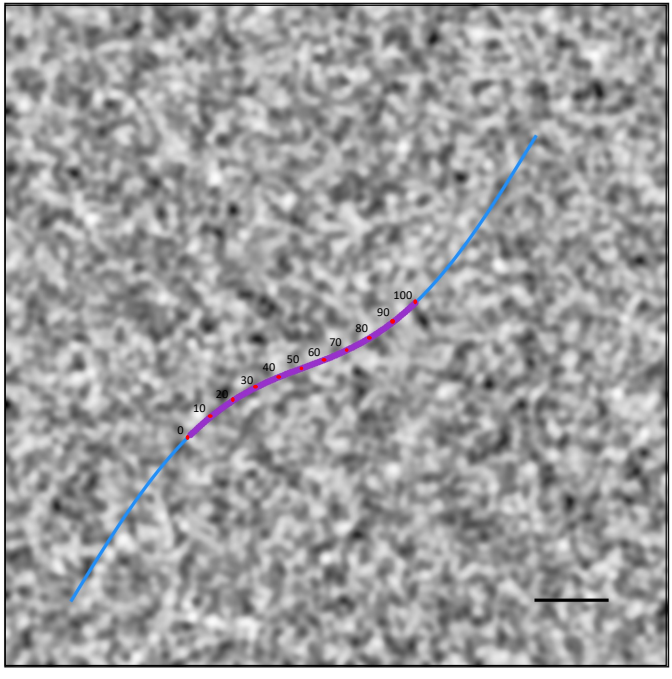



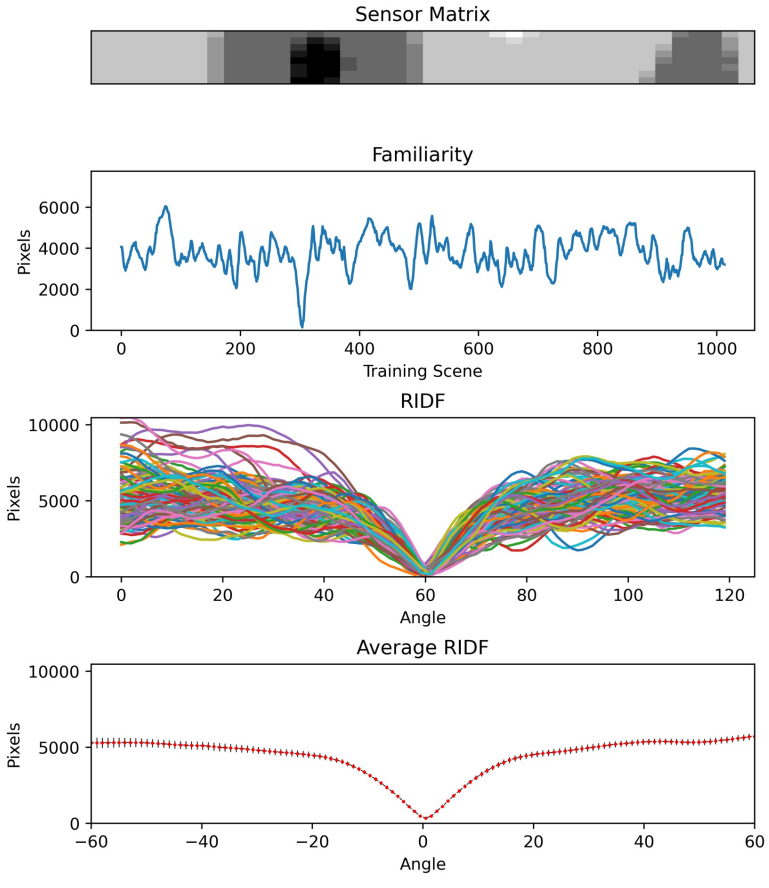




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 37.60; RMSD/dist: 0.094; TD: 3579; p90: 28; p50: 14; complete: 0

100%

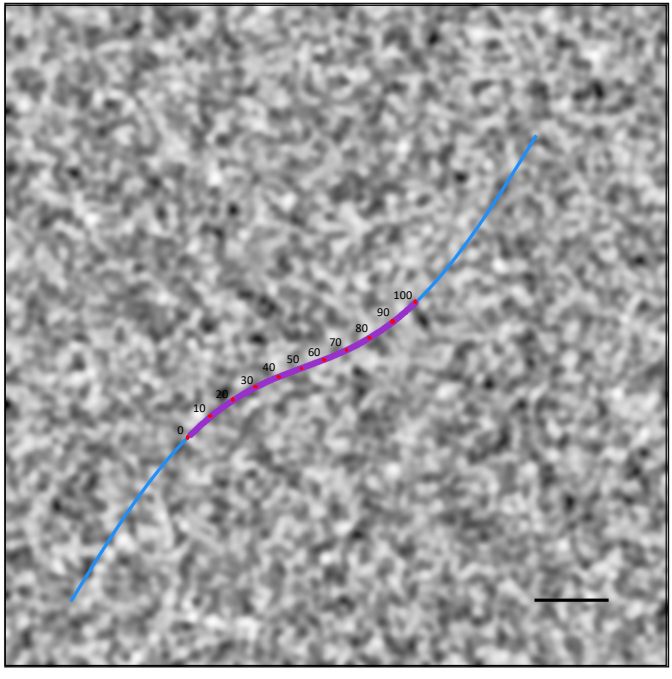


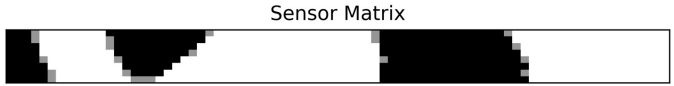



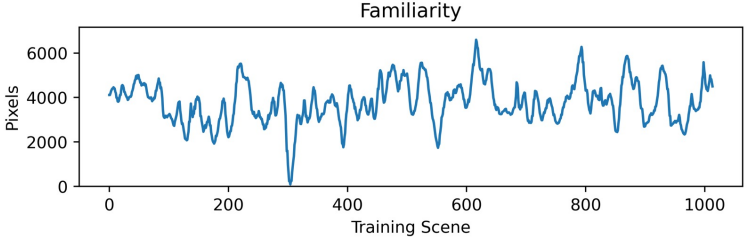

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 9

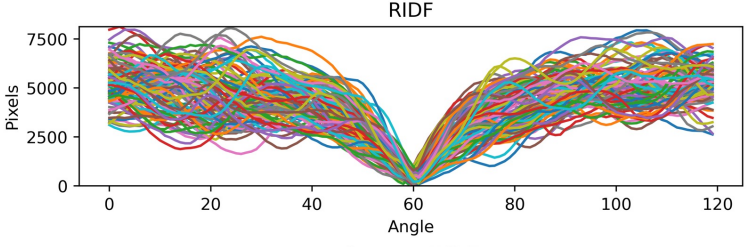
Navigation stats: RMSD error: 51.38; RMSD/dist: 0.128; TD: 3551; p90: 24; p50: 12; complete: 0

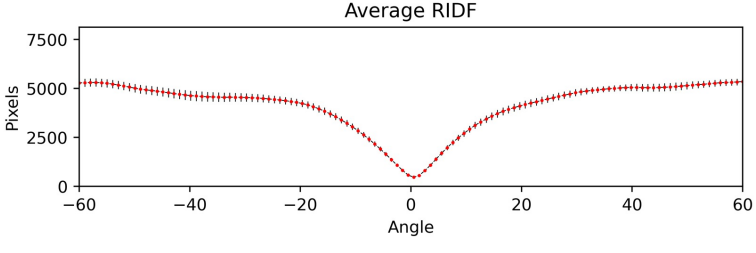
100%



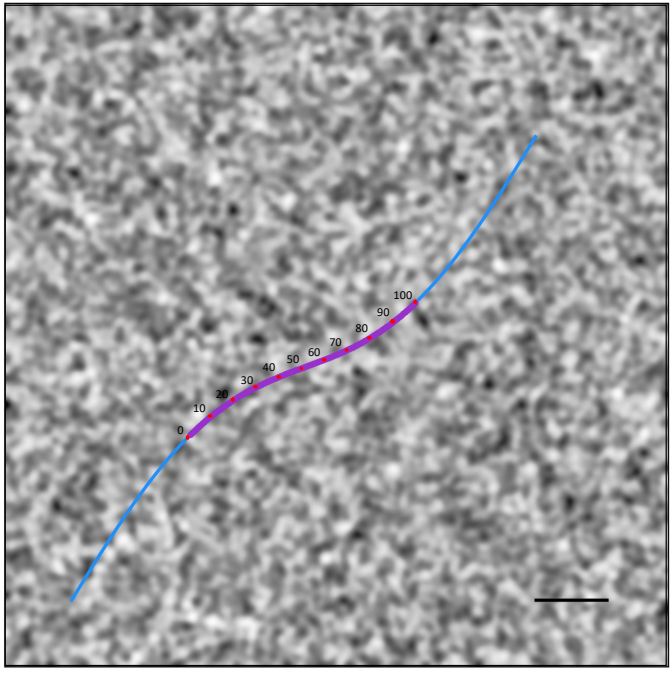



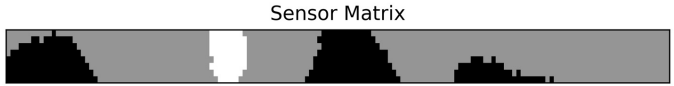



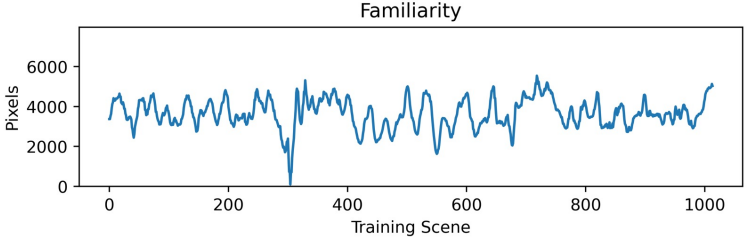

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 9

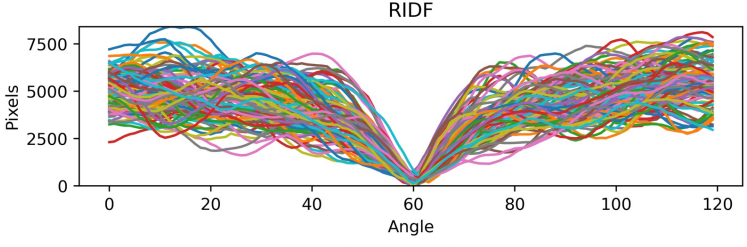
Navigation stats: RMSD error: 78.99; RMSD/dist: 0.197; TD: 3479; p90: 28; p50: 14; complete: 0

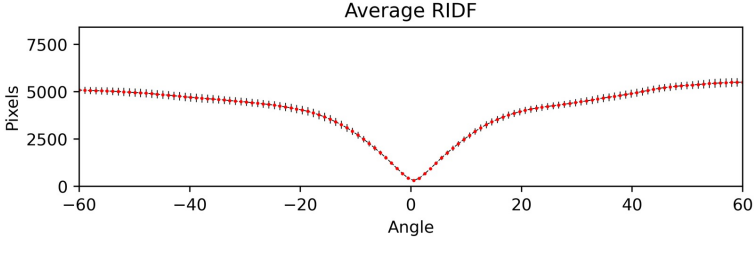
100%



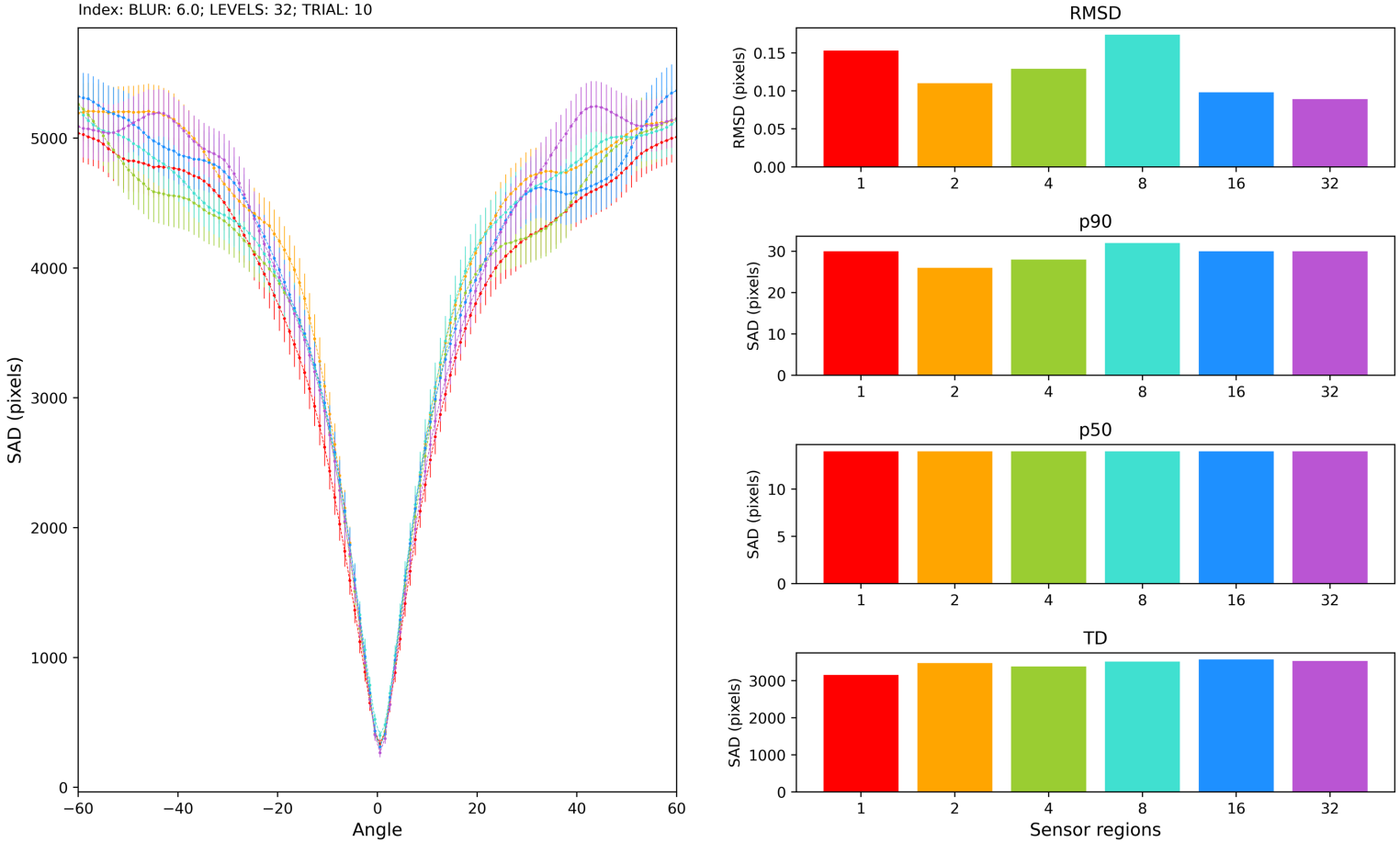



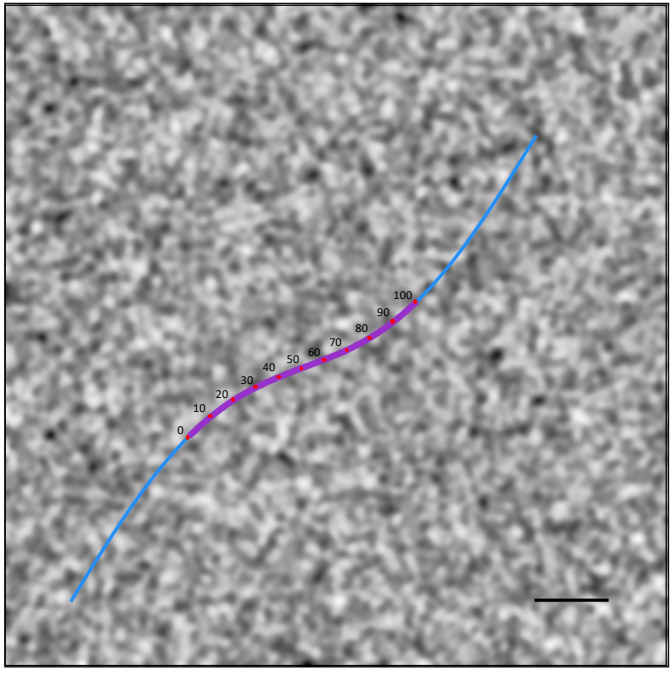



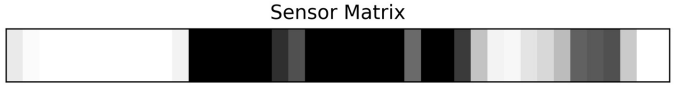

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 9

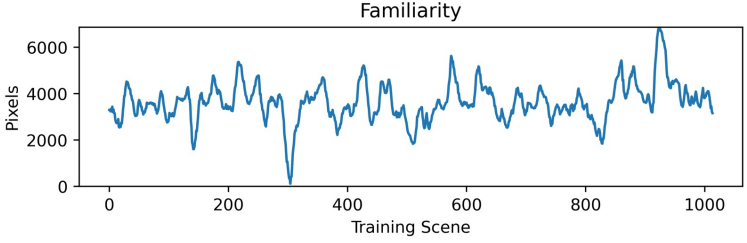
Navigation stats: RMSD error: 44.51; RMSD/dist: 0.111; TD: 3533; p90: 30; p50: 14; complete: 0

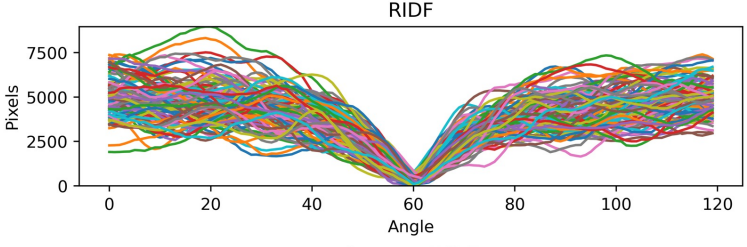

Index: BLUR: 6.0; LEVELS: 32; TRIAL: 10
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

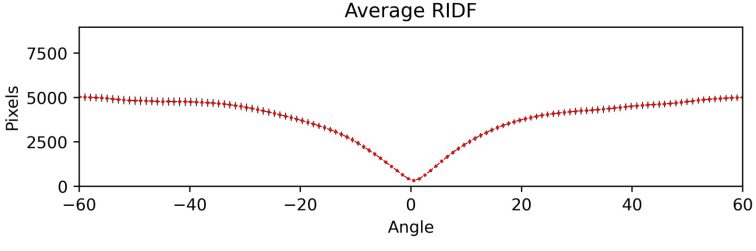
100%



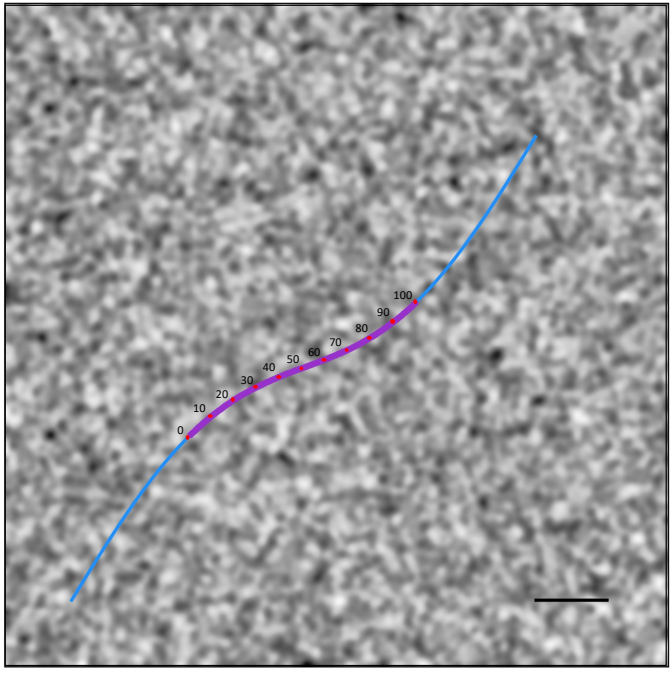



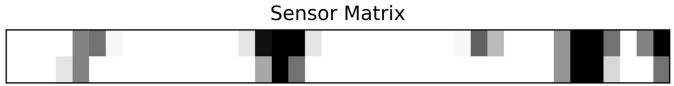



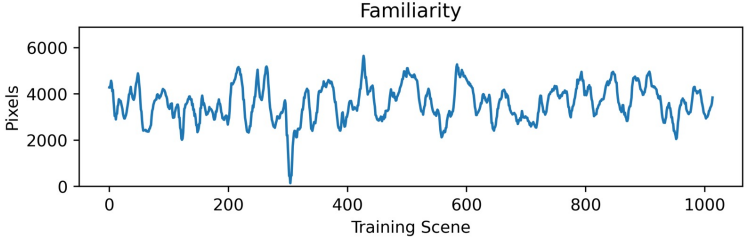

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 10

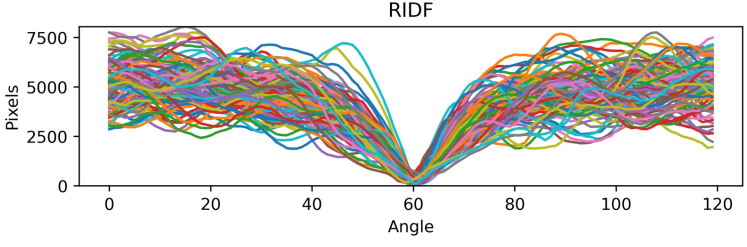
Navigation stats: RMSD error: 61.25; RMSD/dist: 0.153; TD: 3155; p90: 30; p50: 14; complete: 0

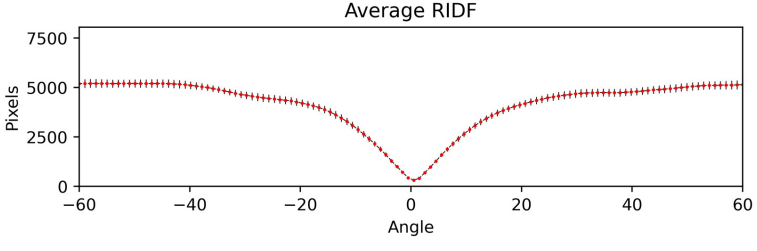
100%



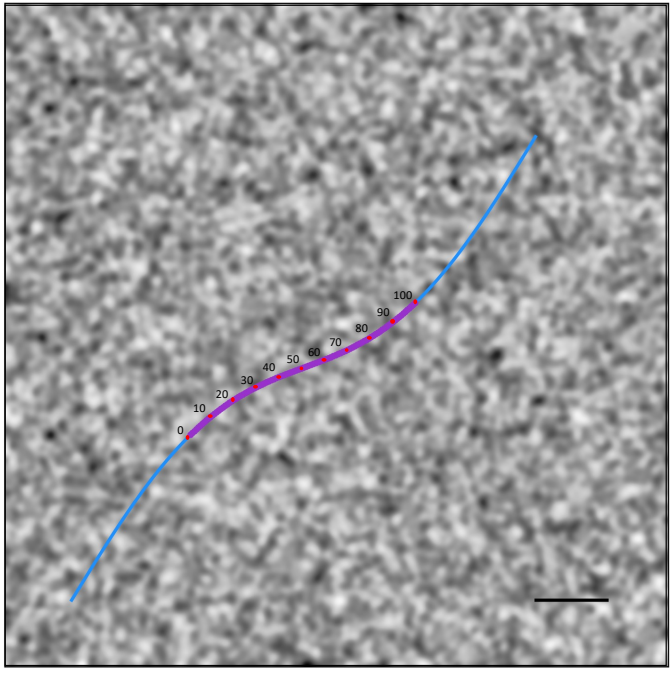



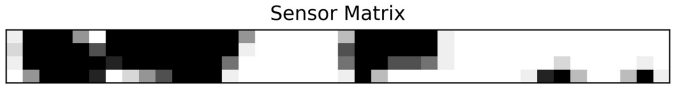



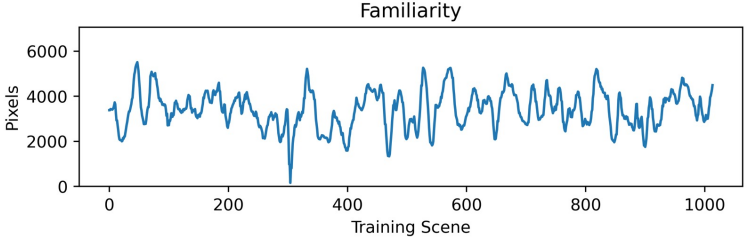

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 10

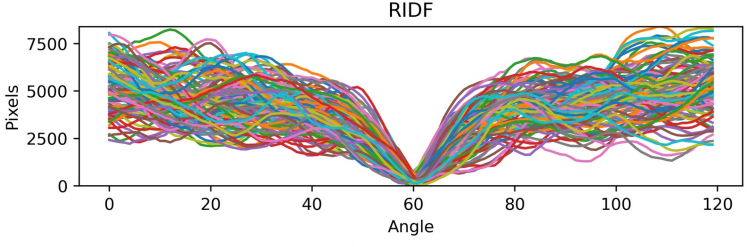
Navigation stats: RMSD error: 43.93; RMSD/dist: 0.110; TD: 3475; p90: 26; p50: 14; complete: 0

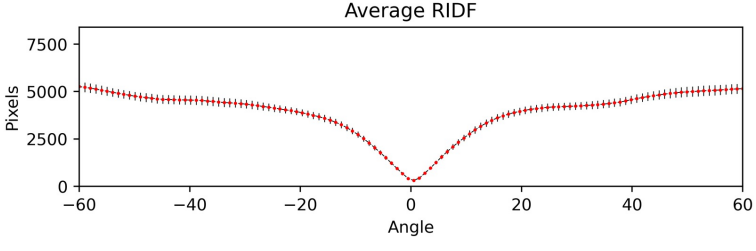
100%



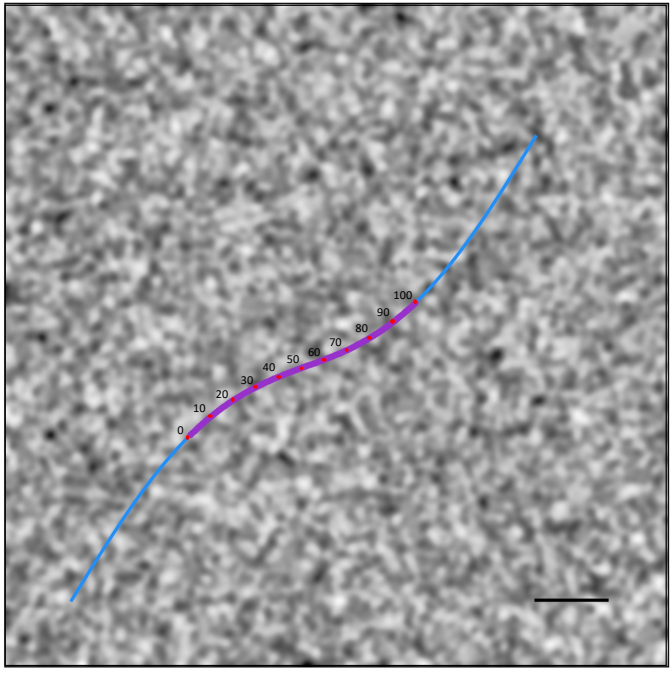



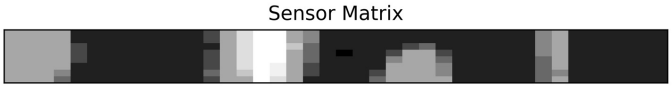



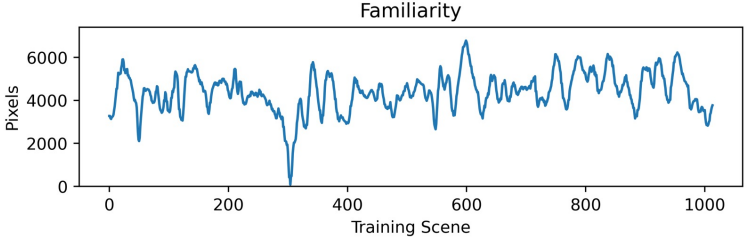

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 10

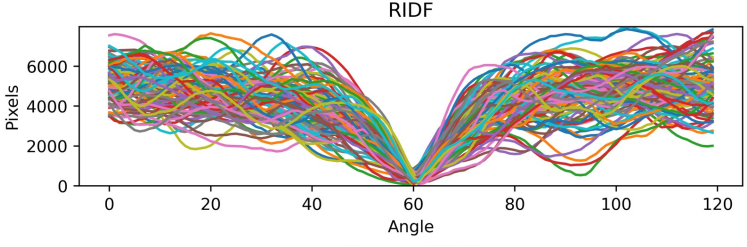
Navigation stats: RMSD error: 51.53; RMSD/dist: 0.129; TD: 3381; p90: 28; p50: 14; complete: 0

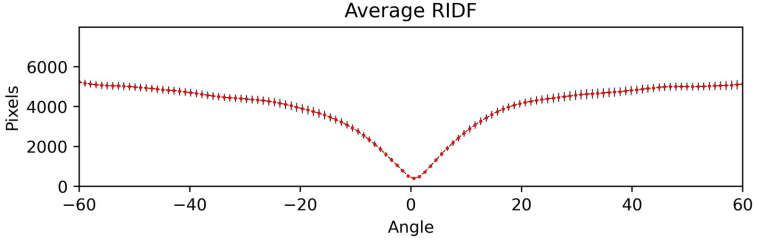
100%



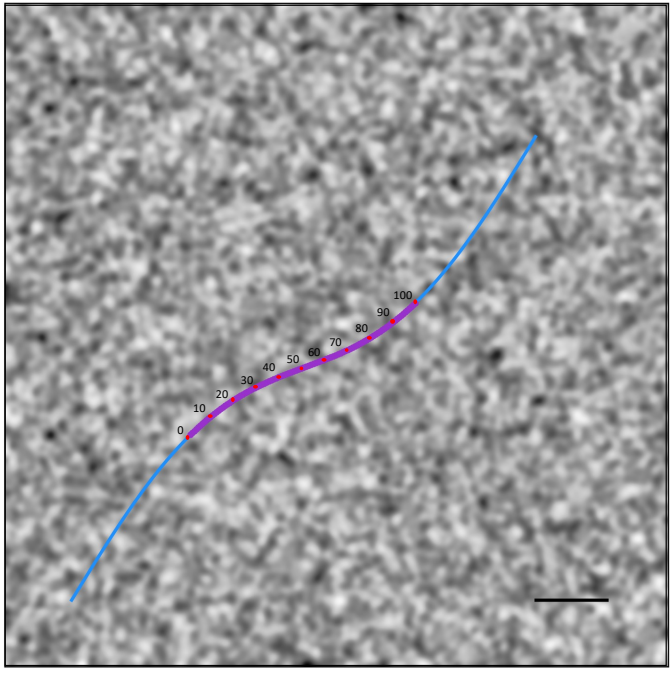



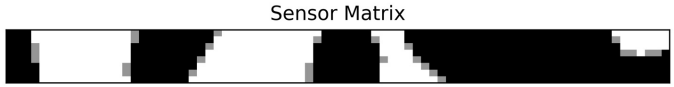



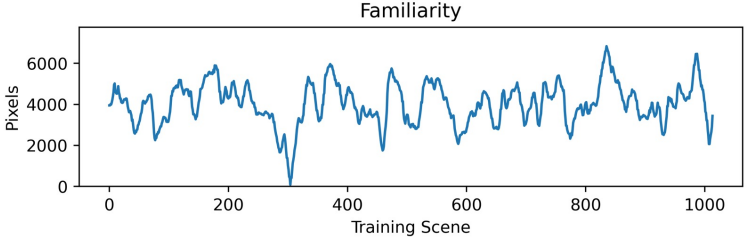

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 10

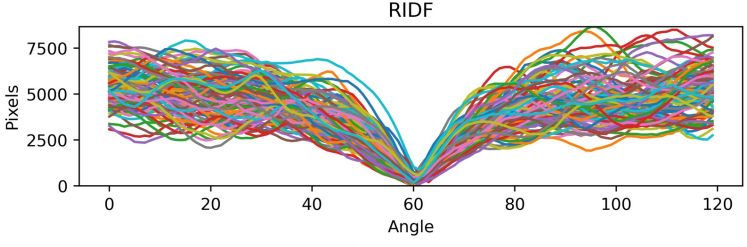
Navigation stats: RMSD error: 69.56; RMSD/dist: 0.174; TD: 3514; p90: 32; p50: 14; complete: 0

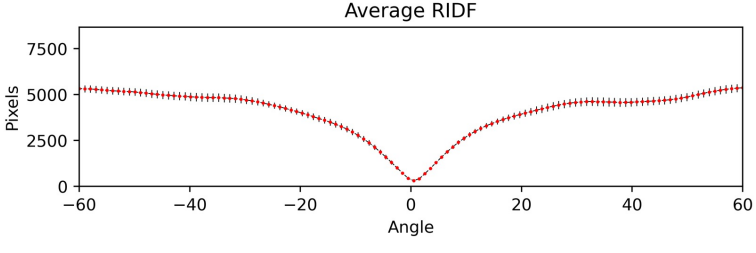
100%



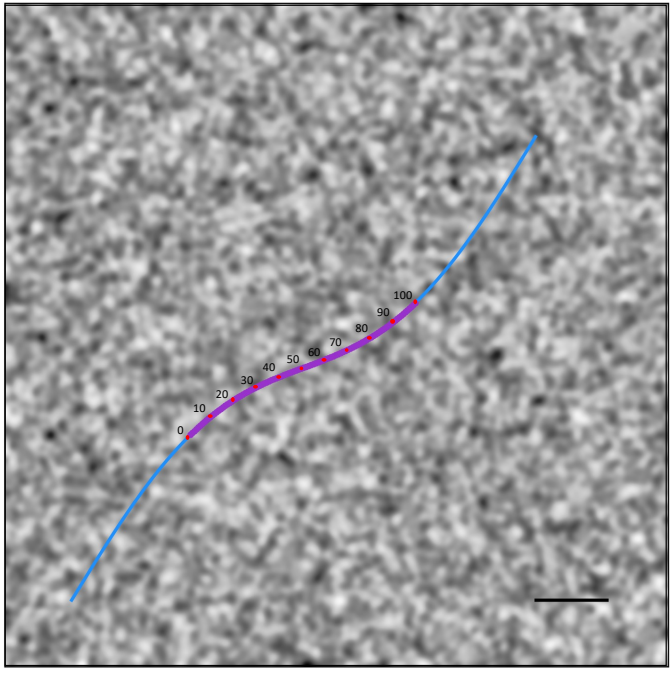



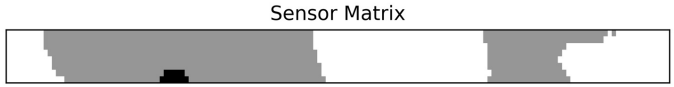



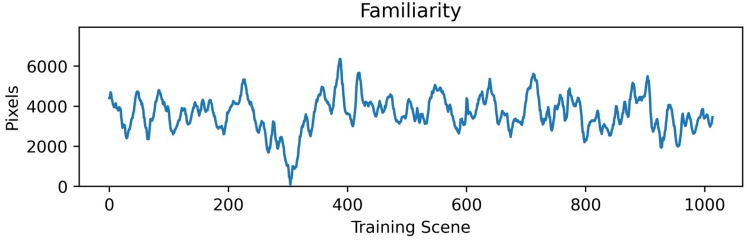

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 10

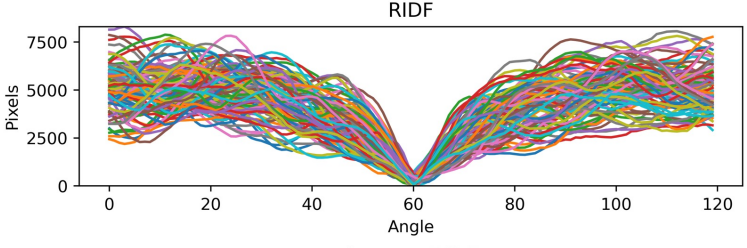
Navigation stats: RMSD error: 39.29; RMSD/dist: 0.098; TD: 3569; p90: 30; p50: 14; complete: 0

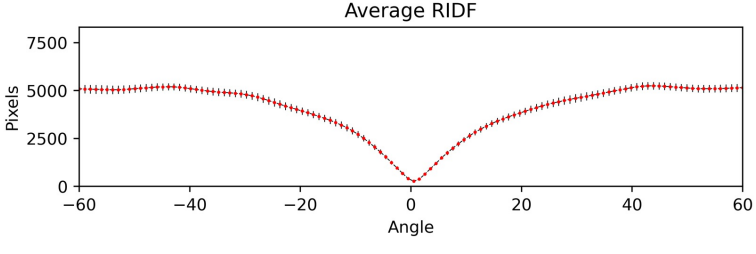
100%




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 6; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 35.66; RMSD/dist: 0.089; TD: 3531; p90: 30; p50: 14; complete: 0