Index: BLUR: 30.0; LEVELS: 16; TRIAL: 0

Index: BLUR: 30.0; LEVELS: 16; TRIAL: 1

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 4598.99; RMSD/dist: 11.497; TD: 3899; p90: 100; p50: 58; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 407.39; RMSD/dist: 1.018; TD: 6253; p90: 36; p50: 36; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 11466.09; RMSD/dist: 28.665; TD: 5273; p90: 120; p50: 120; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 525.42; RMSD/dist: 1.314; TD: 2324; p90: 60; p50: 20; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 1158.18; RMSD/dist: 2.895; TD: 2006; p90: 22; p50: 10; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 6478.51; RMSD/dist: 16.196; TD: 5074; p90: 68; p50: 28; complete: 0

Index: BLUR: 30.0; LEVELS: 16; TRIAL: 2

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 6621.28; RMSD/dist: 16.553; TD: 7809; p90: 120; p50: 114; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 3705.77; RMSD/dist: 9.264; TD: 3274; p90: 62; p50: 32; complete: 0

10%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 2470.10; RMSD/dist: 6.175; TD: 4787; p90: 52; p50: 26; complete: 0

10%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 1817.28; RMSD/dist: 4.543; TD: 6804; p90: 120; p50: 96; complete: 0

0%

Sensor Matrix

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 5525.81; RMSD/dist: 13.815; TD: 3193; p90: 106; p50: 32; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 390.57; RMSD/dist: 0.976; TD: 4718; p90: 120; p50: 120; complete: 0

Index: BLUR: 30.0; LEVELS: 16; TRIAL: 3

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 390.57; RMSD/dist: 0.976; TD: 2851; p90: 62; p50: 62; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 11223.71; RMSD/dist: 28.059; TD: 4763; p90: 120; p50: 68; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 13135.35; RMSD/dist: 32.838; TD: 2230; p90: 18; p50: 10; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 2591.48; RMSD/dist: 6.479; TD: 3867; p90: 52; p50: 52; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 390.57; RMSD/dist: 0.976; TD: 3128; p90: 120; p50: 120; complete: 0

50%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 2968.94; RMSD/dist: 7.422; TD: 5397; p90: 120; p50: 42; complete: 0

Index: BLUR: 30.0; LEVELS: 16; TRIAL: 4

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 390.57; RMSD/dist: 0.976; TD: 4070; p90: 42; p50: 42; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 8566.56; RMSD/dist: 21.416; TD: 4789; p90: 120; p50: 120; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 1753.25; RMSD/dist: 4.383; TD: 4273; p90: 88; p50: 22; complete: 0

10%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 3708.02; RMSD/dist: 9.270; TD: 4214; p90: 52; p50: 26; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 8021.87; RMSD/dist: 20.055; TD: 3076; p90: 56; p50: 26; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 420.88; RMSD/dist: 1.052; TD: 2230; p90: 84; p50: 48; complete: 0

Index: BLUR: 30.0; LEVELS: 16; TRIAL: 5

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 390.57; RMSD/dist: 0.976; TD: 3491; p90: 94; p50: 94; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 4505.26; RMSD/dist: 11.263; TD: 4249; p90: 82; p50: 38; complete: 0

20%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 7620.80; RMSD/dist: 19.052; TD: 6039; p90: 76; p50: 110; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 11244.07; RMSD/dist: 28.110; TD: 3891; p90: 54; p50: 28; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 4603.28; RMSD/dist: 11.508; TD: 2870; p90: 32; p50: 18; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 3131.68; RMSD/dist: 7.829; TD: 5452; p90: 120; p50: 108; complete: 0

Index: BLUR: 30.0; LEVELS: 16; TRIAL: 6

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 4602.85; RMSD/dist: 11.507; TD: 4585; p90: 120; p50: 64; complete: 0

10%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 5727.15; RMSD/dist: 14.318; TD: 3548; p90: 64; p50: 26; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 439.99; RMSD/dist: 1.100; TD: 5547; p90: 48; p50: 48; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 393.24; RMSD/dist: 0.983; TD: 3836; p90: 50; p50: 50; complete: 0

10%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 274.12; RMSD/dist: 0.685; TD: 2910; p90: 90; p50: 90; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 8781.49; RMSD/dist: 21.954; TD: 3860; p90: 50; p50: 24; complete: 0

Index: BLUR: 30.0; LEVELS: 16; TRIAL: 7

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 4219.06; RMSD/dist: 10.548; TD: 4422; p90: 76; p50: 42; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 4655.24; RMSD/dist: 11.638; TD: 5104; p90: 88; p50: 48; complete: 0

10%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 1824.37; RMSD/dist: 4.561; TD: 4385; p90: 78; p50: 38; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 323.40; RMSD/dist: 0.808; TD: 5757; p90: 44; p50: 44; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 5113.72; RMSD/dist: 12.784; TD: 2811; p90: 64; p50: 108; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 1974.11; RMSD/dist: 4.935; TD: 3393; p90: 48; p50: 26; complete: 0

Index: BLUR: 30.0; LEVELS: 16; TRIAL: 8

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 2397.68; RMSD/dist: 5.994; TD: 4893; p90: 108; p50: 48; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 400.76; RMSD/dist: 1.002; TD: 2875; p90: 30; p50: 30; complete: 0

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 8998.73; RMSD/dist: 22.497; TD: 4267; p90: 54; p50: 30; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 2632.26; RMSD/dist: 6.581; TD: 7927; p90: 120; p50: 90; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 390.57; RMSD/dist: 0.976; TD: 5269; p90: 120; p50: 120; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 6221.74; RMSD/dist: 15.554; TD: 5855; p90: 120; p50: 48; complete: 0

Index: BLUR: 30.0; LEVELS: 16; TRIAL: 9

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 490.62; RMSD/dist: 1.227; TD: 3389; p90: 60; p50: 60; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 2797.27; RMSD/dist: 6.993; TD: 6194; p90: 120; p50: 74; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 2823.22; RMSD/dist: 7.058; TD: 3622; p90: 56; p50: 30; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 5872.90; RMSD/dist: 14.682; TD: 5973; p90: 104; p50: 46; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 3737.08; RMSD/dist: 9.343; TD: 2194; p90: 54; p50: 28; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 14074.85; RMSD/dist: 35.187; TD: 4878; p90: 108; p50: 54; complete: 0

Index: BLUR: 30.0; LEVELS: 16; TRIAL: 10

10%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 3811.66; RMSD/dist: 9.529; TD: 3842; p90: 46; p50: 24; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 390.57; RMSD/dist: 0.976; TD: 7630; p90: 120; p50: 120; complete: 0

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 10999.18; RMSD/dist: 27.498; TD: 5860; p90: 120; p50: 82; complete: 0

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 14983.96; RMSD/dist: 37.460; TD: 5986; p90: 96; p50: 56; complete: 0

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 9744.93; RMSD/dist: 24.362; TD: 4332; p90: 54; p50: 28; complete: 0

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 30; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 677.38; RMSD/dist: 1.693; TD: 4263; p90: 44; p50: 20; complete: 0