Index: BLUR: 8.0; LEVELS: 32; TRIAL: 0

Index: BLUR: 8.0; LEVELS: 32; TRIAL: 1

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 59.65; RMSD/dist: 0.149; TD: 2922; p90: 34; p50: 18; complete: 0

90%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 83.02; RMSD/dist: 0.208; TD: 2916; p90: 38; p50: 20; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 30.15; RMSD/dist: 0.075; TD: 3164; p90: 34; p50: 16; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 58.39; RMSD/dist: 0.146; TD: 3121; p90: 36; p50: 18; complete: 0

90%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 106.77; RMSD/dist: 0.267; TD: 2752; p90: 38; p50: 20; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 35.32; RMSD/dist: 0.088; TD: 3265; p90: 38; p50: 18; complete: 0

Index: BLUR: 8.0; LEVELS: 32; TRIAL: 2

60%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 454.47; RMSD/dist: 1.136; TD: 2298; p90: 50; p50: 24; complete: 0

90%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 88.65; RMSD/dist: 0.222; TD: 2822; p90: 34; p50: 16; complete: 0

80%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 599.71; RMSD/dist: 1.499; TD: 2759; p90: 36; p50: 20; complete: 0

10%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 1258.15; RMSD/dist: 3.145; TD: 741; p90: 22; p50: 16; complete: 0

20%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 3580.21; RMSD/dist: 8.951; TD: 1789; p90: 40; p50: 22; complete: 0

60%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 1853.40; RMSD/dist: 4.634; TD: 2255; p90: 32; p50: 18; complete: 0

Index: BLUR: 8.0; LEVELS: 32; TRIAL: 3

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 30.30; RMSD/dist: 0.076; TD: 3118; p90: 36; p50: 18; complete: 0

30%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 739.34; RMSD/dist: 1.848; TD: 2351; p90: 54; p50: 26; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 63.17; RMSD/dist: 0.158; TD: 3119; p90: 36; p50: 18; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 44.48; RMSD/dist: 0.111; TD: 3225; p90: 36; p50: 18; complete: 0

40%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 3390.29; RMSD/dist: 8.476; TD: 1811; p90: 32; p50: 18; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 6905.14; RMSD/dist: 17.263; TD: 1546; p90: 66; p50: 36; complete: 0

Index: BLUR: 8.0; LEVELS: 32; TRIAL: 4

30%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 3726.78; RMSD/dist: 9.317; TD: 1755; p90: 28; p50: 18; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 4685.49; RMSD/dist: 11.714; TD: 1394; p90: 28; p50: 18; complete: 0

90%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 40.90; RMSD/dist: 0.102; TD: 3033; p90: 44; p50: 20; complete: 0

90%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 50.39; RMSD/dist: 0.126; TD: 2835; p90: 32; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 28.51; RMSD/dist: 0.071; TD: 3246; p90: 40; p50: 18; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 33.05; RMSD/dist: 0.083; TD: 2926; p90: 28; p50: 16; complete: 0

Index: BLUR: 8.0; LEVELS: 32; TRIAL: 5

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 6293.96; RMSD/dist: 15.735; TD: 1797; p90: 84; p50: 36; complete: 0

50%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 2837.82; RMSD/dist: 7.095; TD: 2427; p90: 78; p50: 26; complete: 0

90%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 109.93; RMSD/dist: 0.275; TD: 2821; p90: 34; p50: 18; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 2975.44; RMSD/dist: 7.439; TD: 1475; p90: 40; p50: 24; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 45.89; RMSD/dist: 0.115; TD: 3094; p90: 32; p50: 16; complete: 0

50%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 2359.40; RMSD/dist: 5.898; TD: 2000; p90: 38; p50: 18; complete: 0

Index: BLUR: 8.0; LEVELS: 32; TRIAL: 6

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 61.71; RMSD/dist: 0.154; TD: 3057; p90: 48; p50: 22; complete: 0

50%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 1610.09; RMSD/dist: 4.025; TD: 2172; p90: 32; p50: 18; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 88.49; RMSD/dist: 0.221; TD: 2986; p90: 34; p50: 18; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 6151.01; RMSD/dist: 15.378; TD: 1198; p90: 28; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 68.96; RMSD/dist: 0.172; TD: 3061; p90: 38; p50: 20; complete: 0

30%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 5061.40; RMSD/dist: 12.654; TD: 1543; p90: 30; p50: 18; complete: 0

Index: BLUR: 8.0; LEVELS: 32; TRIAL: 7

90%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 65.07; RMSD/dist: 0.163; TD: 2561; p90: 32; p50: 16; complete: 0

50%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 2280.12; RMSD/dist: 5.700; TD: 2133; p90: 42; p50: 24; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 28.06; RMSD/dist: 0.070; TD: 3264; p90: 34; p50: 16; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 34.25; RMSD/dist: 0.086; TD: 3110; p90: 32; p50: 16; complete: 0

0%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 2945.18; RMSD/dist: 7.363; TD: 1566; p90: 52; p50: 28; complete: 0

80%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 254.01; RMSD/dist: 0.635; TD: 2707; p90: 38; p50: 22; complete: 0

Index: BLUR: 8.0; LEVELS: 32; TRIAL: 8

10%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 2887.11; RMSD/dist: 7.218; TD: 1492; p90: 58; p50: 28; complete: 0

20%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 3075.58; RMSD/dist: 7.689; TD: 1889; p90: 40; p50: 20; complete: 0

0%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 3948.26; RMSD/dist: 9.871; TD: 1300; p90: 34; p50: 20; complete: 0

40%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 3786.91; RMSD/dist: 9.467; TD: 1668; p90: 28; p50: 16; complete: 0

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 343.28; RMSD/dist: 0.858; TD: 2744; p90: 38; p50: 18; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 31.72; RMSD/dist: 0.079; TD: 3106; p90: 38; p50: 20; complete: 0

Index: BLUR: 8.0; LEVELS: 32; TRIAL: 9

50%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 707.19; RMSD/dist: 1.768; TD: 2463; p90: 42; p50: 24; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 73.24; RMSD/dist: 0.183; TD: 2993; p90: 34; p50: 18; complete: 0

90%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 61.14; RMSD/dist: 0.153; TD: 2953; p90: 36; p50: 18; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 25.83; RMSD/dist: 0.065; TD: 3122; p90: 36; p50: 18; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 52.17; RMSD/dist: 0.130; TD: 3221; p90: 34; p50: 18; complete: 0

90%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 55.66; RMSD/dist: 0.139; TD: 2936; p90: 34; p50: 18; complete: 0

Index: BLUR: 8.0; LEVELS: 32; TRIAL: 10

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 39.64; RMSD/dist: 0.099; TD: 2913; p90: 34; p50: 18; complete: 0

50%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 3428.61; RMSD/dist: 8.572; TD: 1715; p90: 32; p50: 20; complete: 0

90%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 109.86; RMSD/dist: 0.275; TD: 2754; p90: 34; p50: 18; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 38.16; RMSD/dist: 0.095; TD: 3174; p90: 34; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 43.86; RMSD/dist: 0.110; TD: 3037; p90: 38; p50: 18; complete: 0

20%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 8; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 4162.52; RMSD/dist: 10.406; TD: 1475; p90: 28; p50: 18; complete: 0