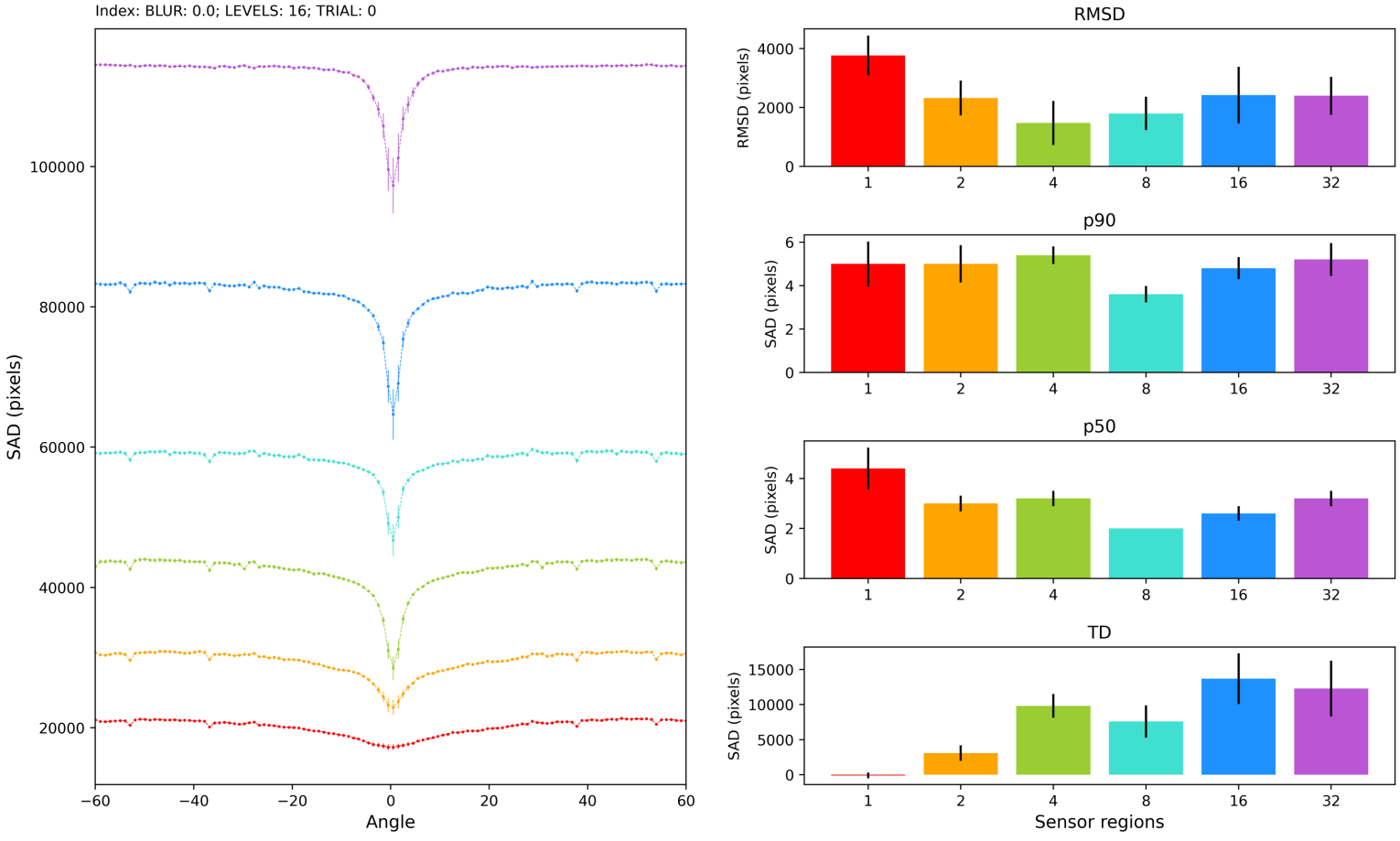
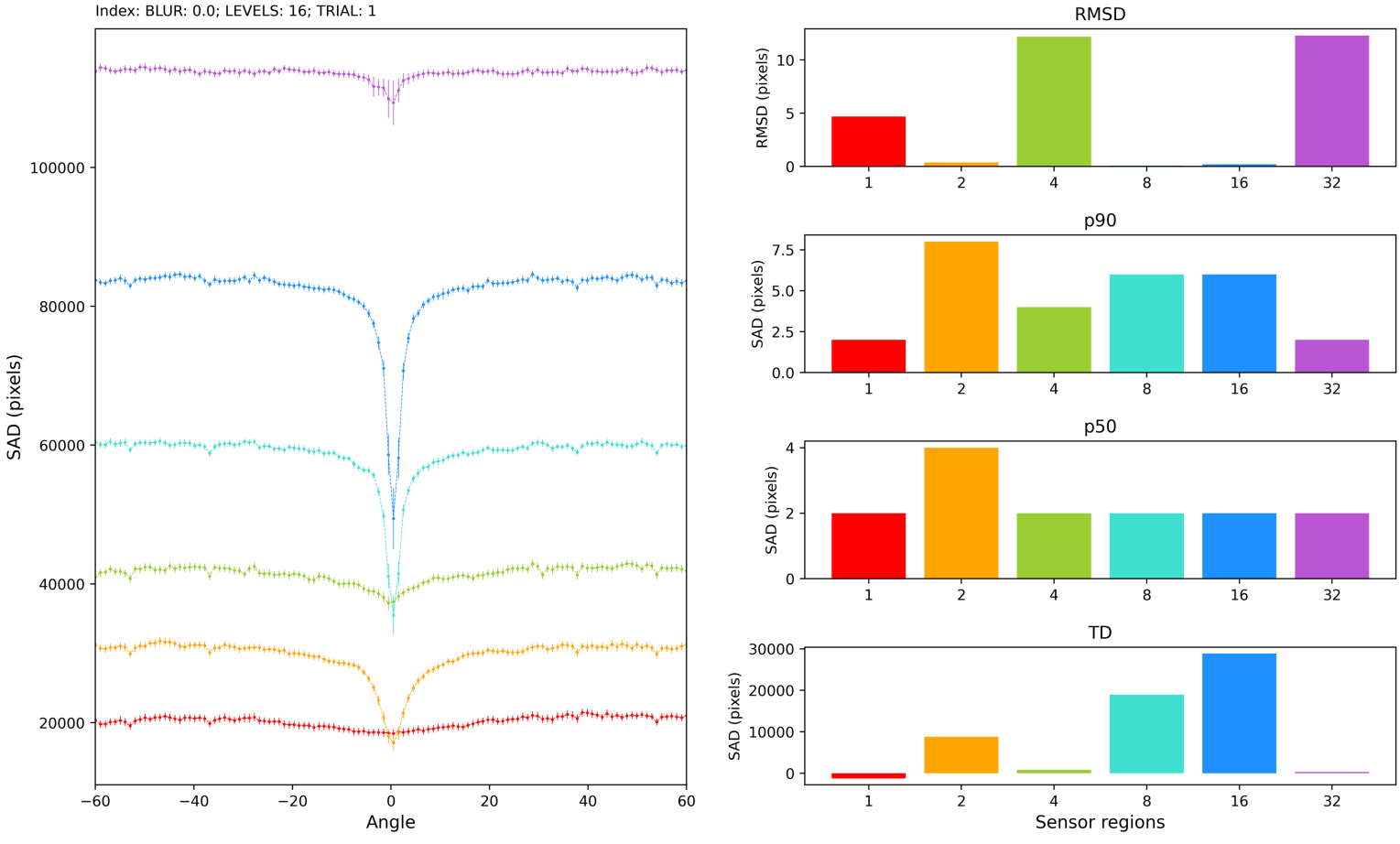
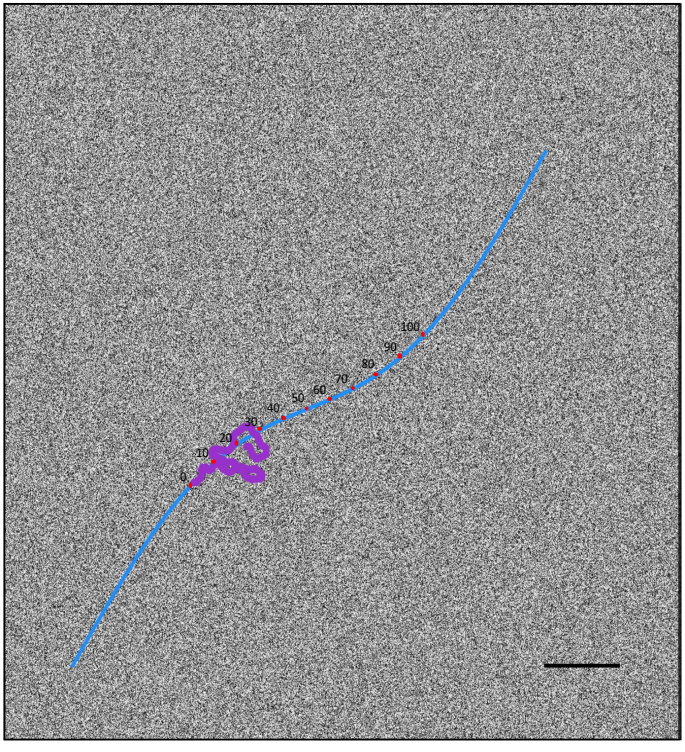
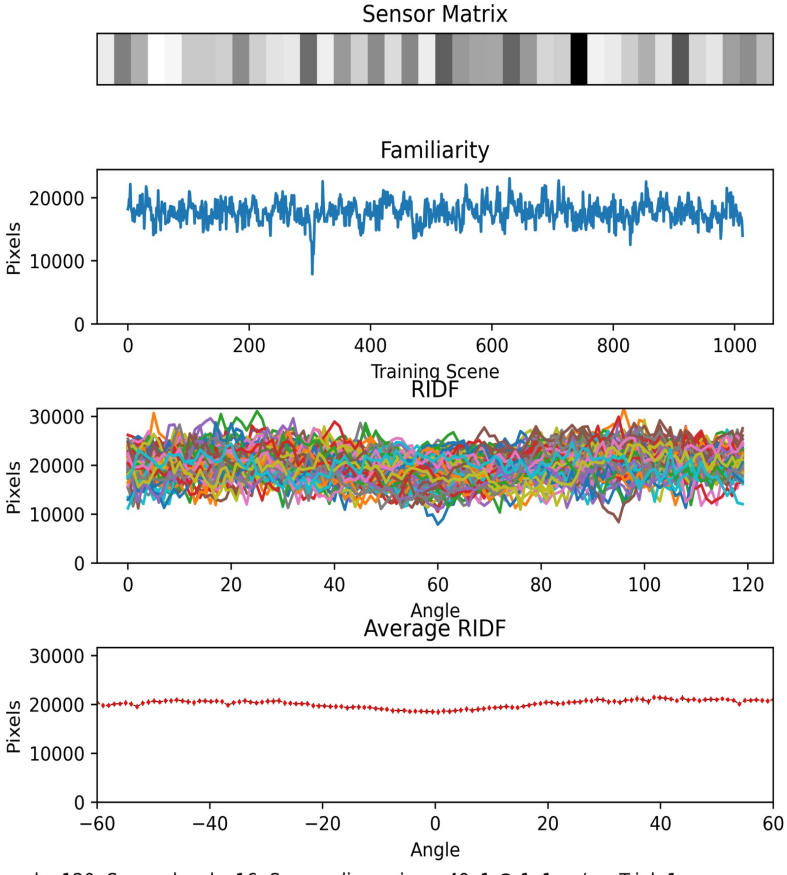

Index: BLUR: 0.0; LEVELS: 16; TRIAL: 0
SAD (pixels)
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
4000
2000
0
1
2
4
8
16
32
p90
SAD (pixels)
6
4
2
0
p50
TD
15000
10000
5000
Sensor regions


Index: BLUR: 0.0; LEVELS: 16; TRIAL: 1
SAD (pixels)
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
10
5
0
1
2
4
8
16
32
p90
SAD (pixels)
7.5
5.0
2.5
0.0
p50
4
2
TD
30000
20000
10000
Sensor regions

0%

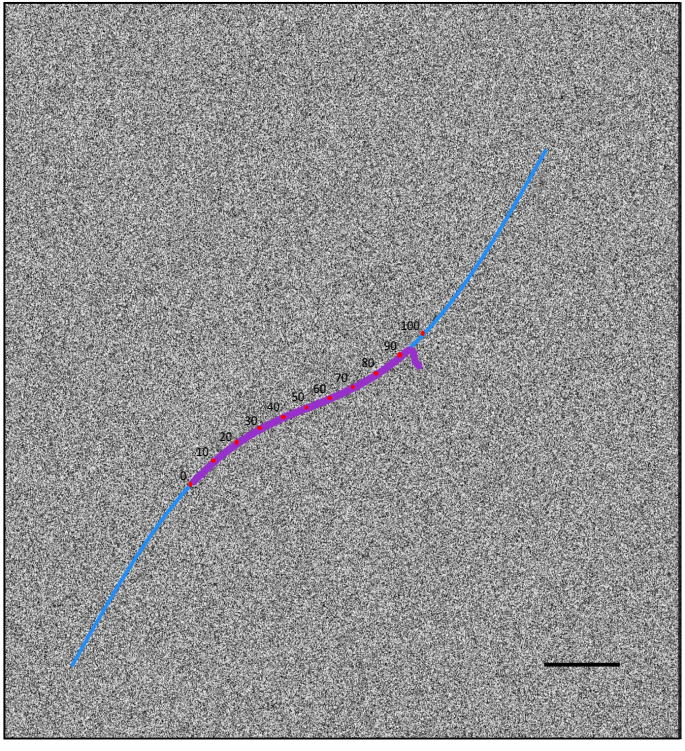


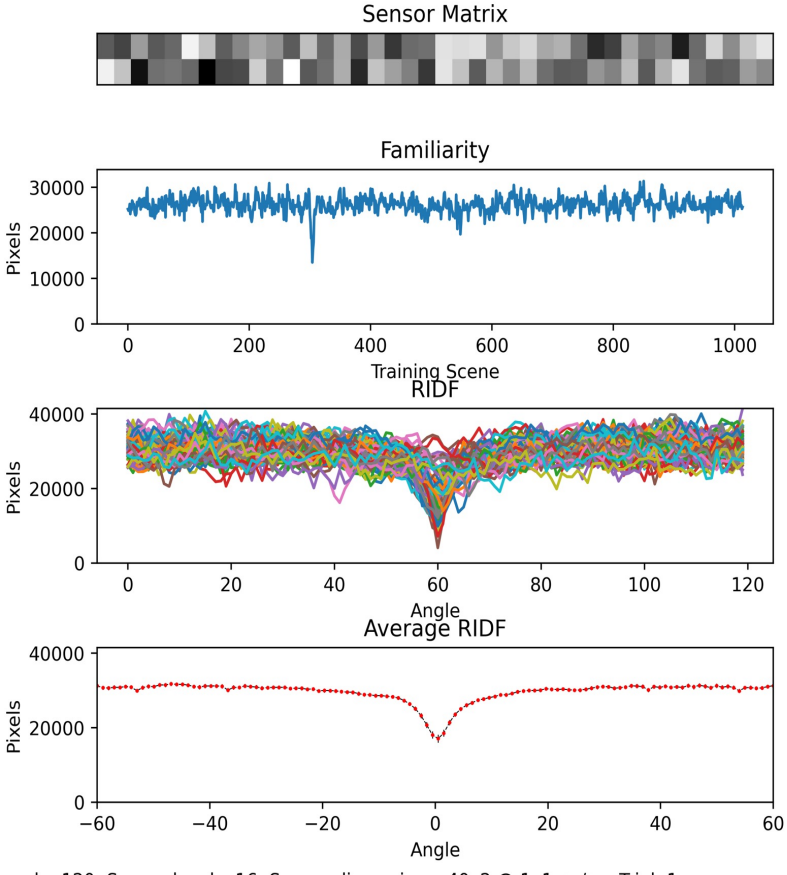


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 1878.15; RMSD/dist: 4.695; TD: -1271; p90: 2; p50: 2; complete: 0

90%

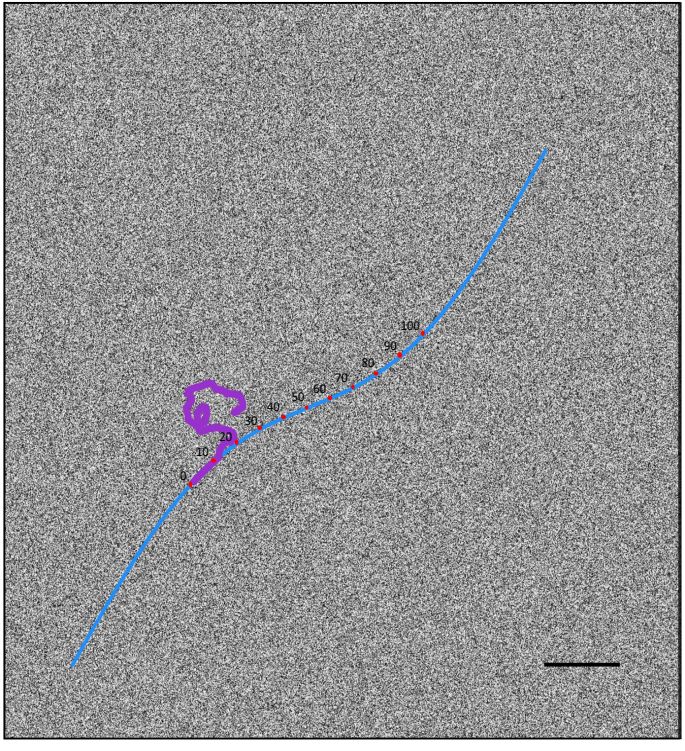


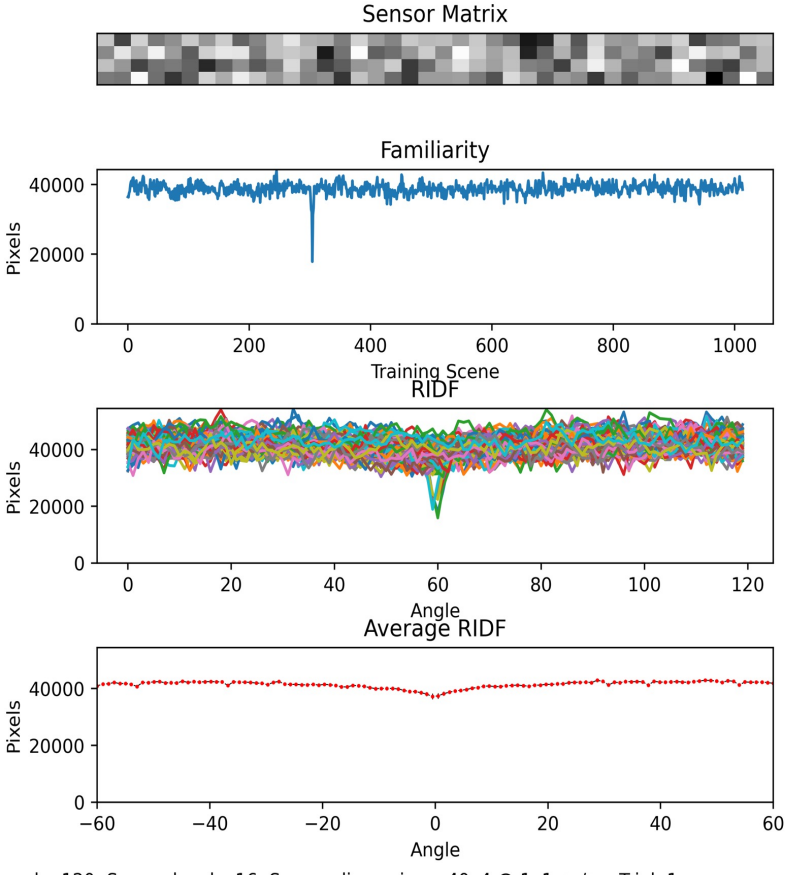


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 146.67; RMSD/dist: 0.367; TD: 8800; p90: 8; p50: 4; complete: 0

10%

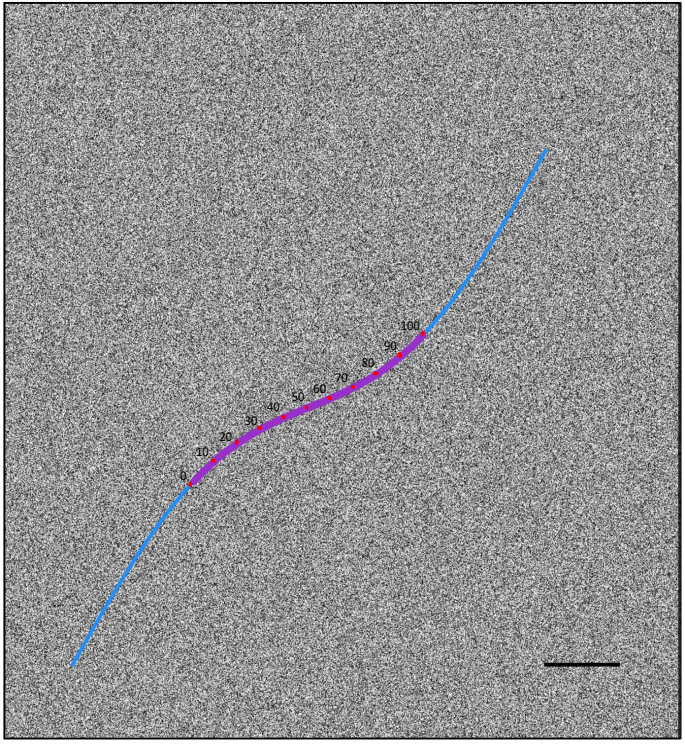


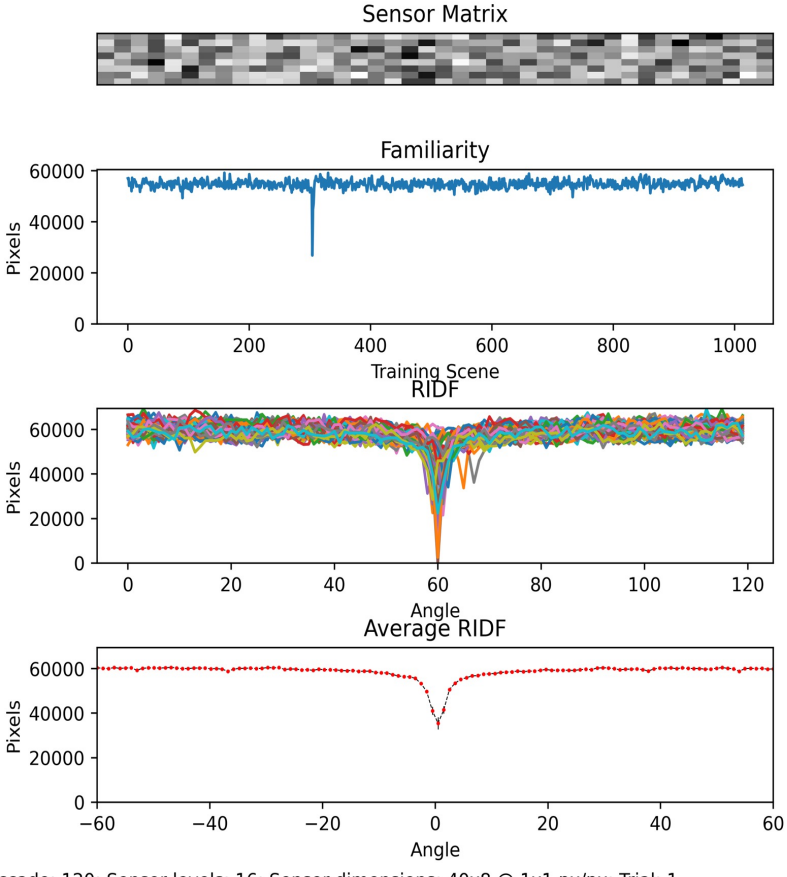


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 4879.56; RMSD/dist: 12.199; TD: 814; p90: 4; p50: 2; complete: 0

100%

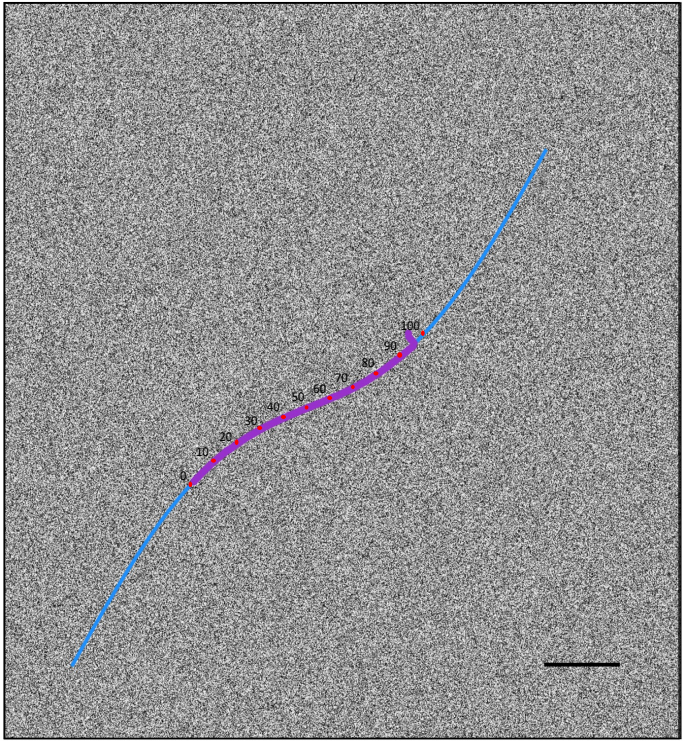


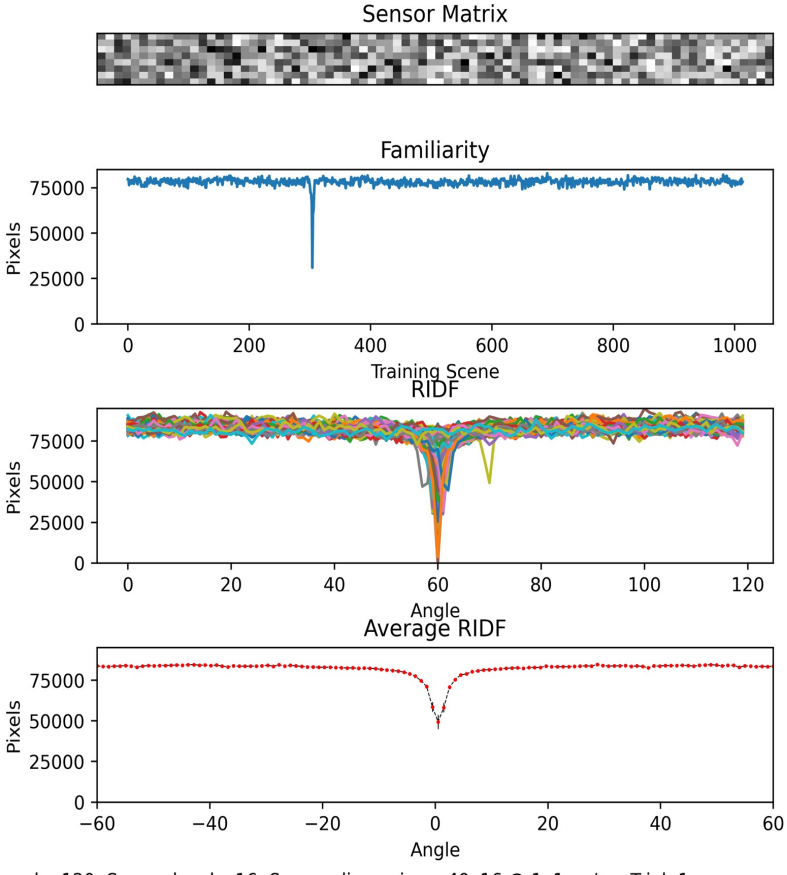


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 28.13; RMSD/dist: 0.070; TD: 18941; p90: 6; p50: 2; complete: 0

90%

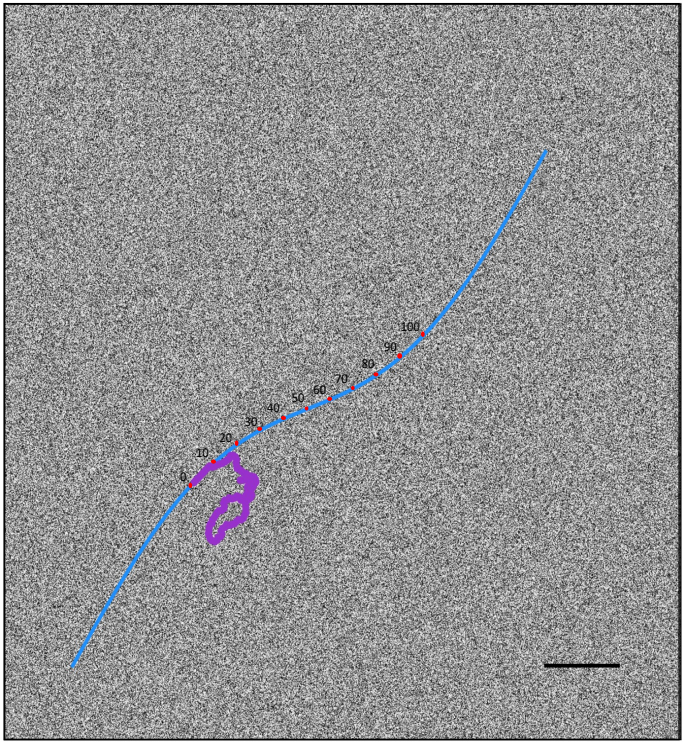


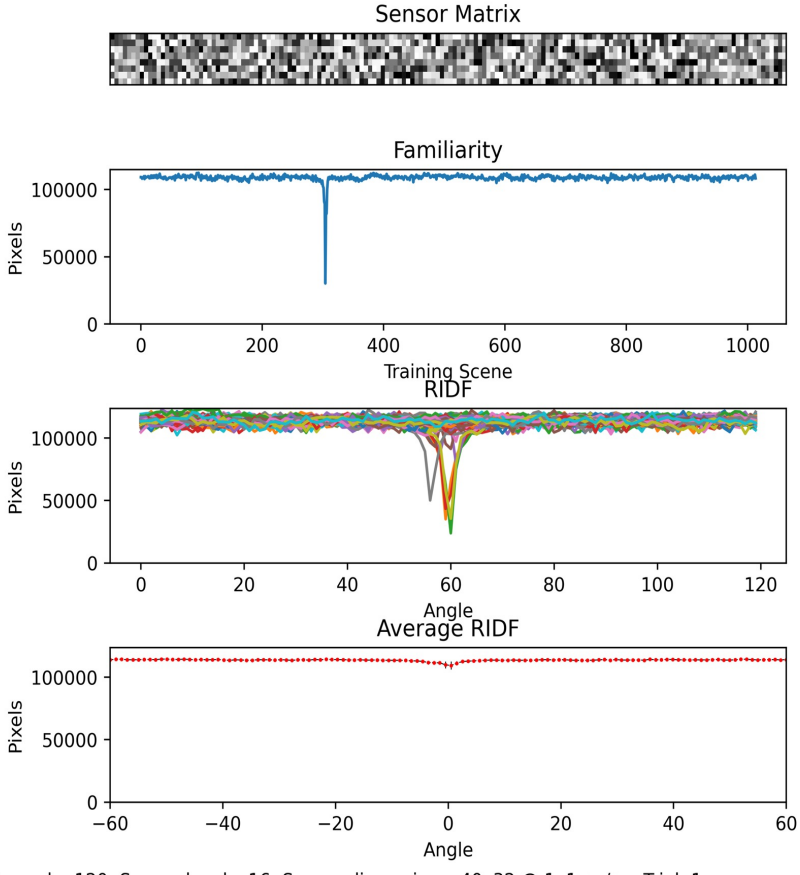


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 73.55; RMSD/dist: 0.184; TD: 28859; p90: 6; p50: 2; complete: 0

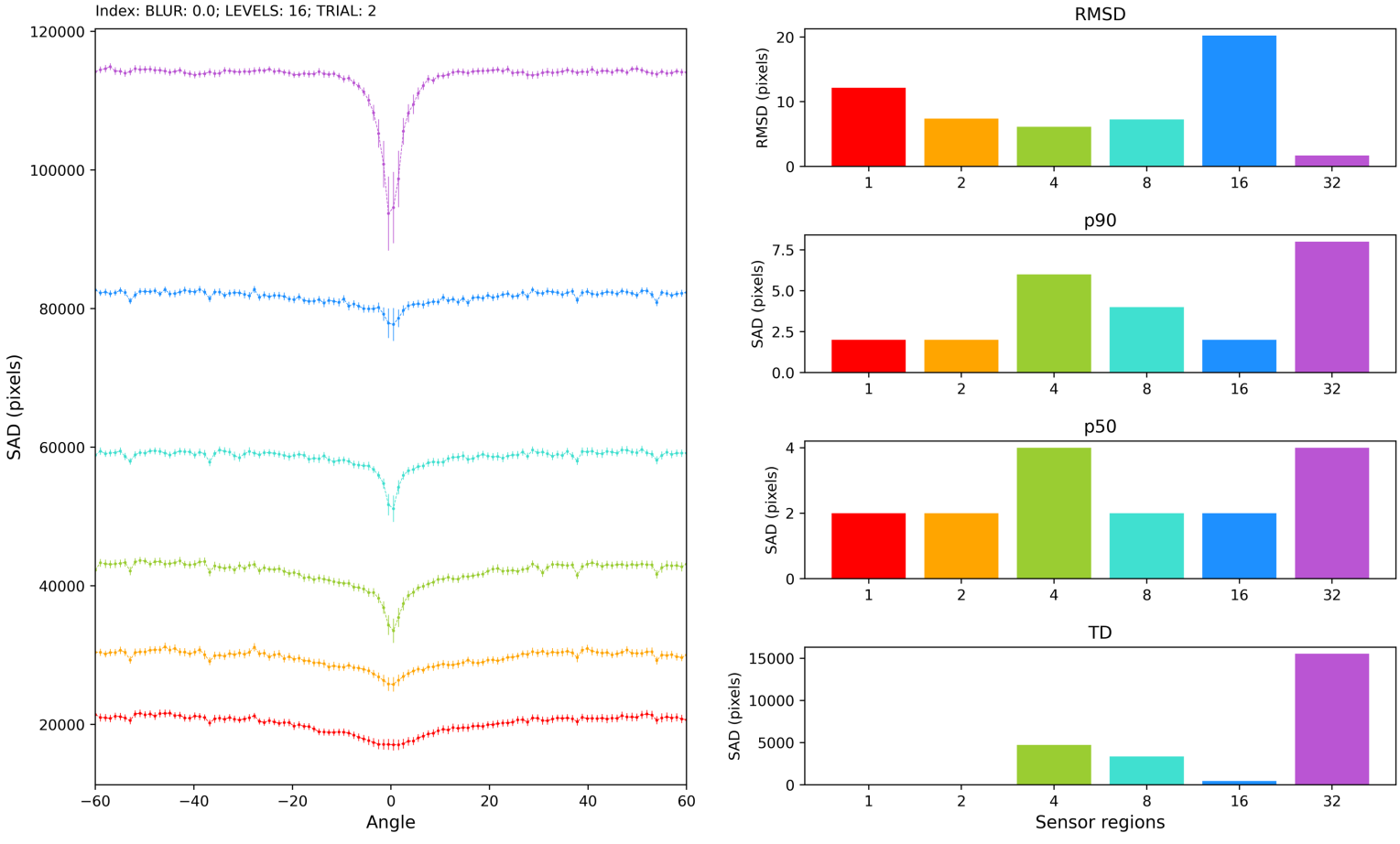
0%



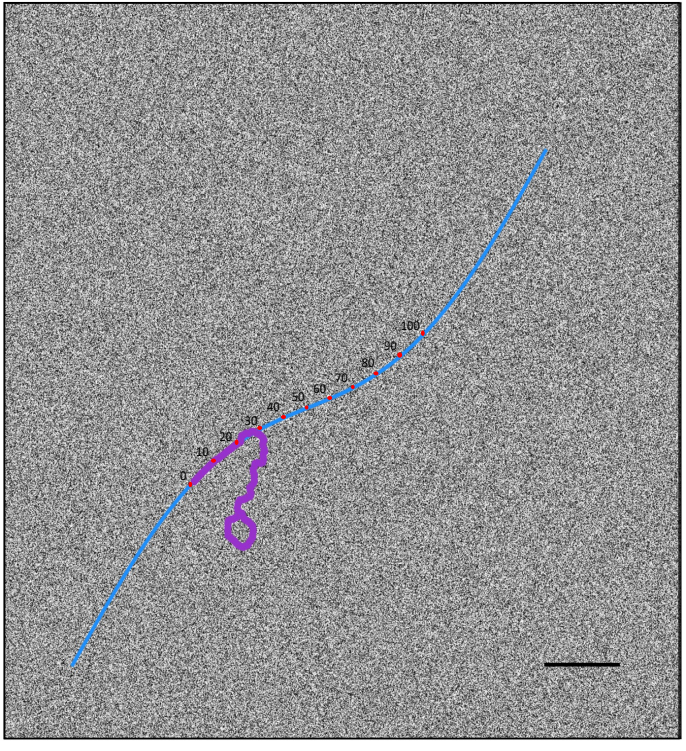


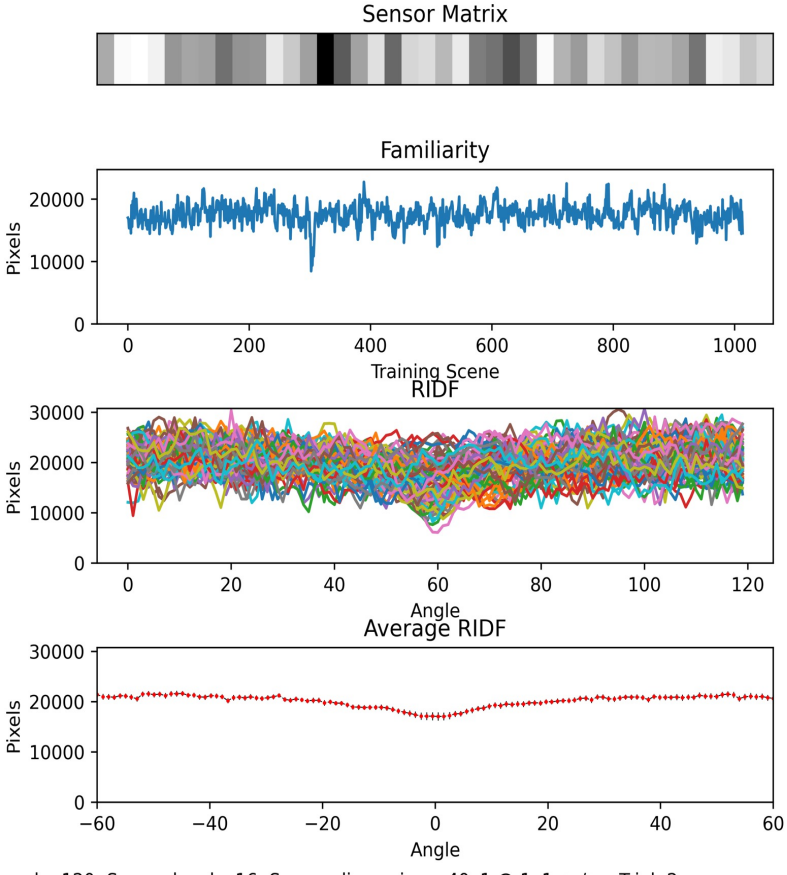
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 4921.34; RMSD/dist: 12.303; TD: 273; p90: 2; p50: 2; complete: 0


Index: BLUR: 0.0; LEVELS: 16; TRIAL: 2
SAD (pixels)
120000
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
20
10
0
1
2
4
8
16
32
p90
SAD (pixels)
7.5
5.0
2.5
0.0
p50
4
2
TD
15000
10000
5000
Sensor regions

20%

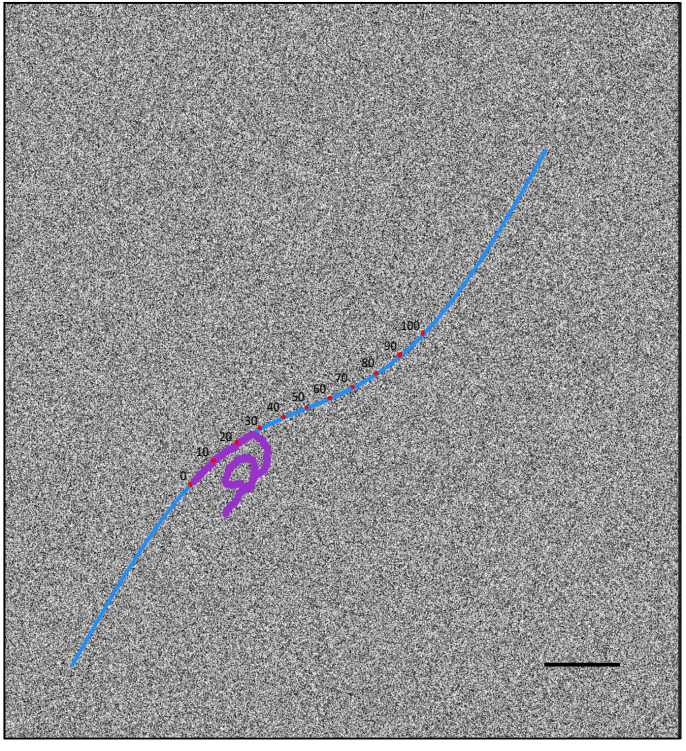


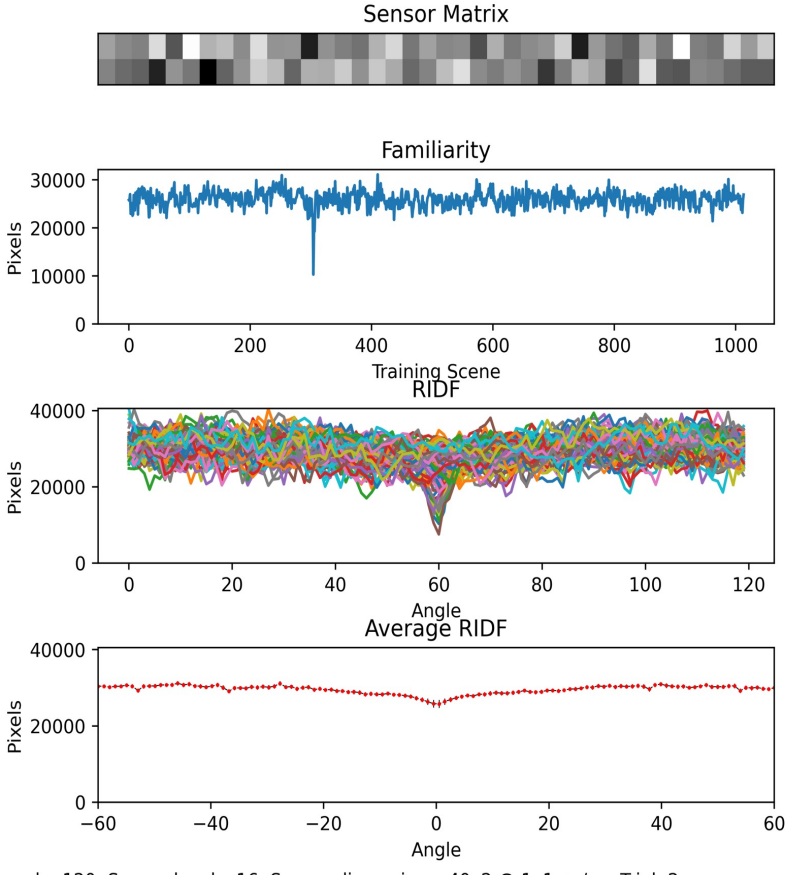


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 4856.59; RMSD/dist: 12.141; TD: 19; p90: 2; p50: 2; complete: 0

20%

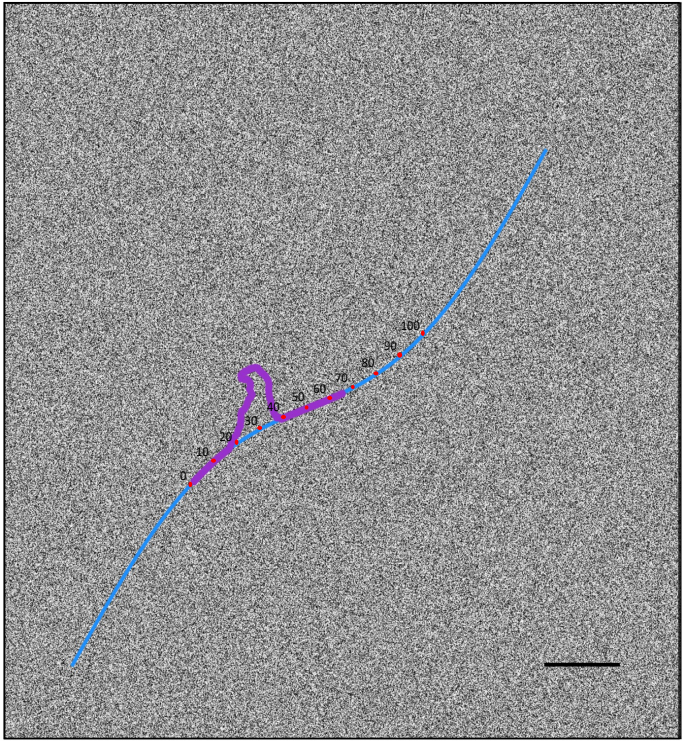


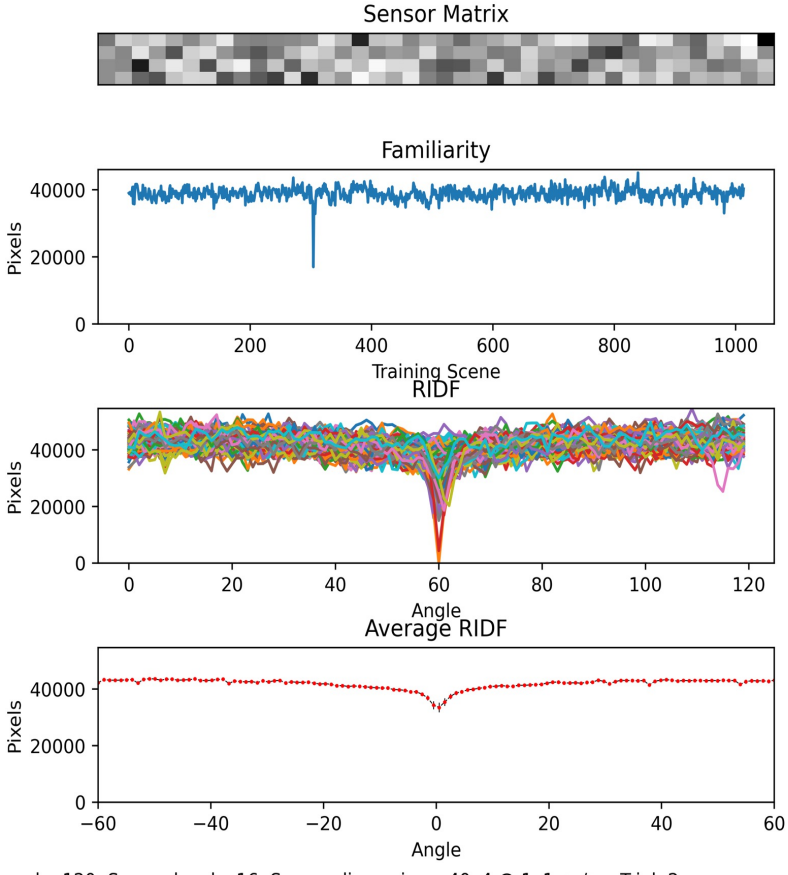


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 2960.94; RMSD/dist: 7.402; TD: 43; p90: 2; p50: 2; complete: 0

40%

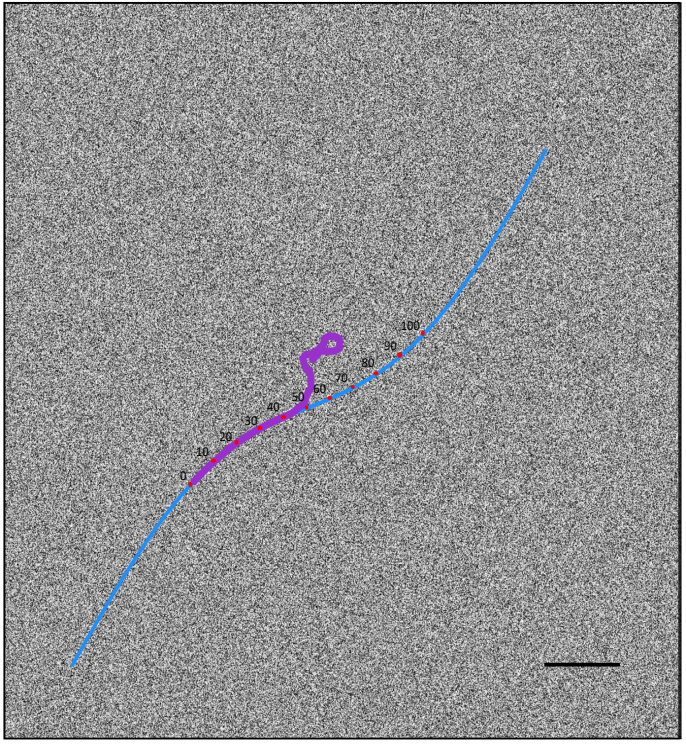


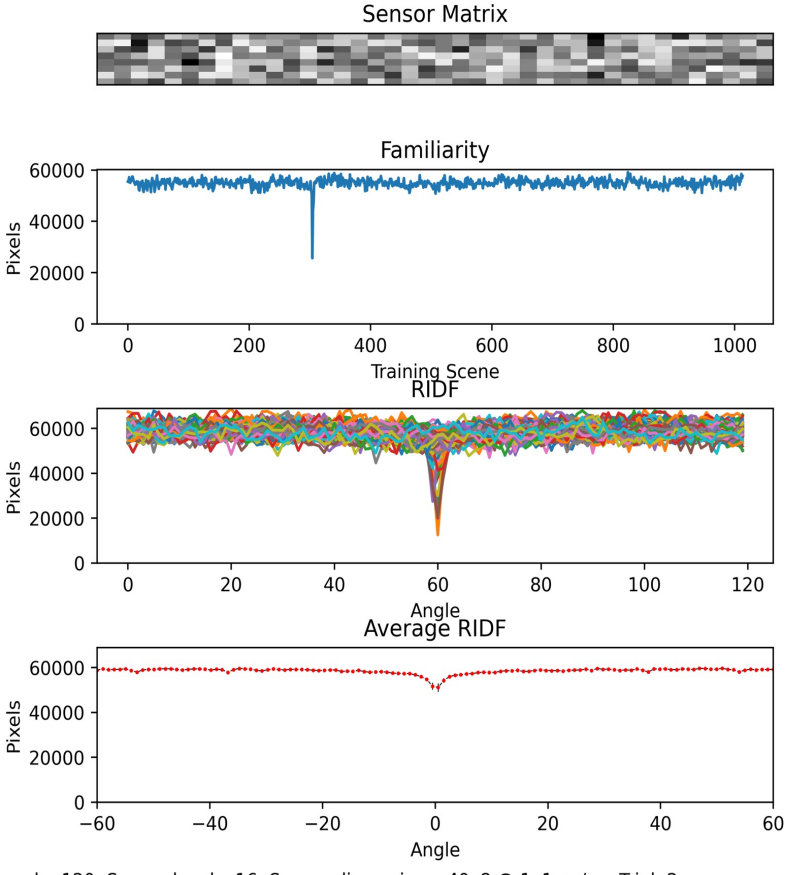


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 2449.84; RMSD/dist: 6.125; TD: 4709; p90: 6; p50: 4; complete: 0

40%

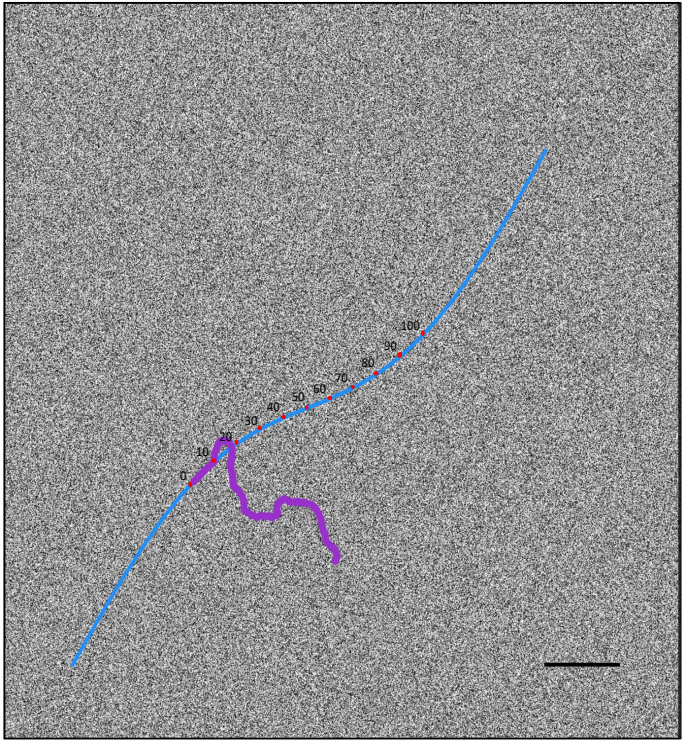


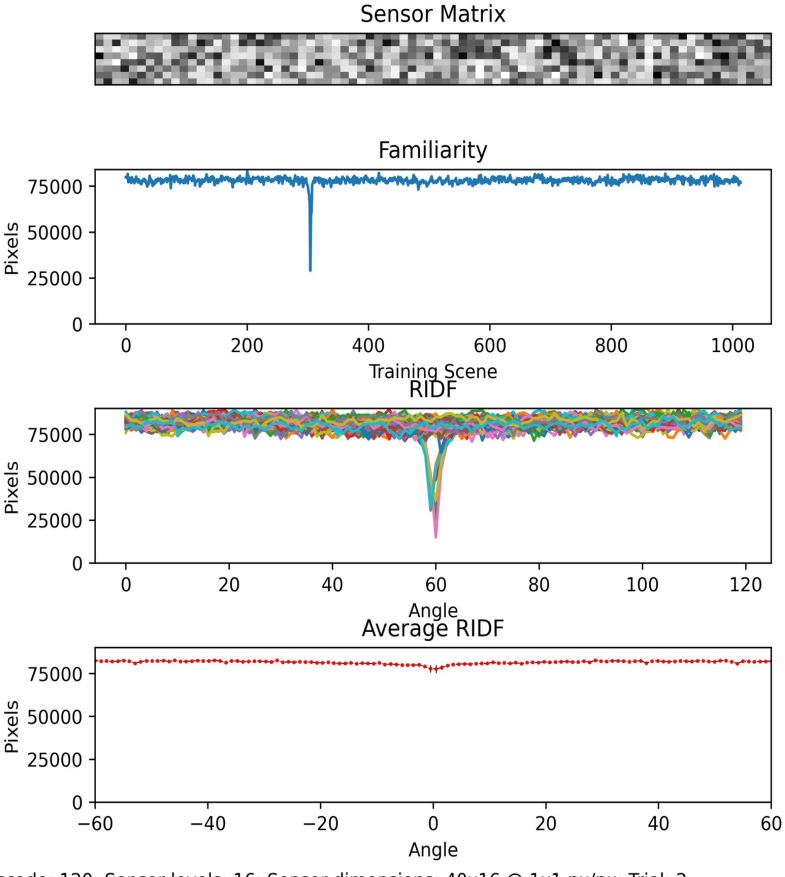


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 2902.62; RMSD/dist: 7.257; TD: 3341; p90: 4; p50: 2; complete: 0

10%

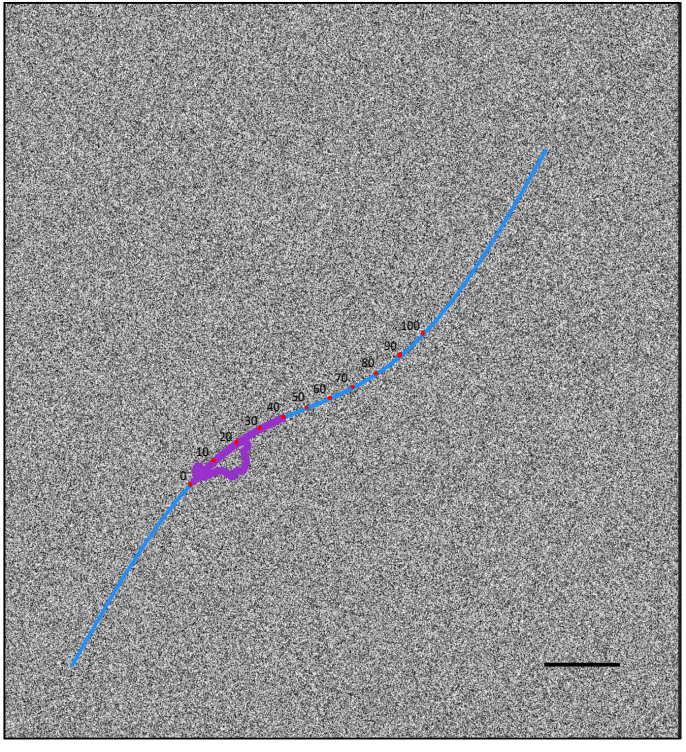


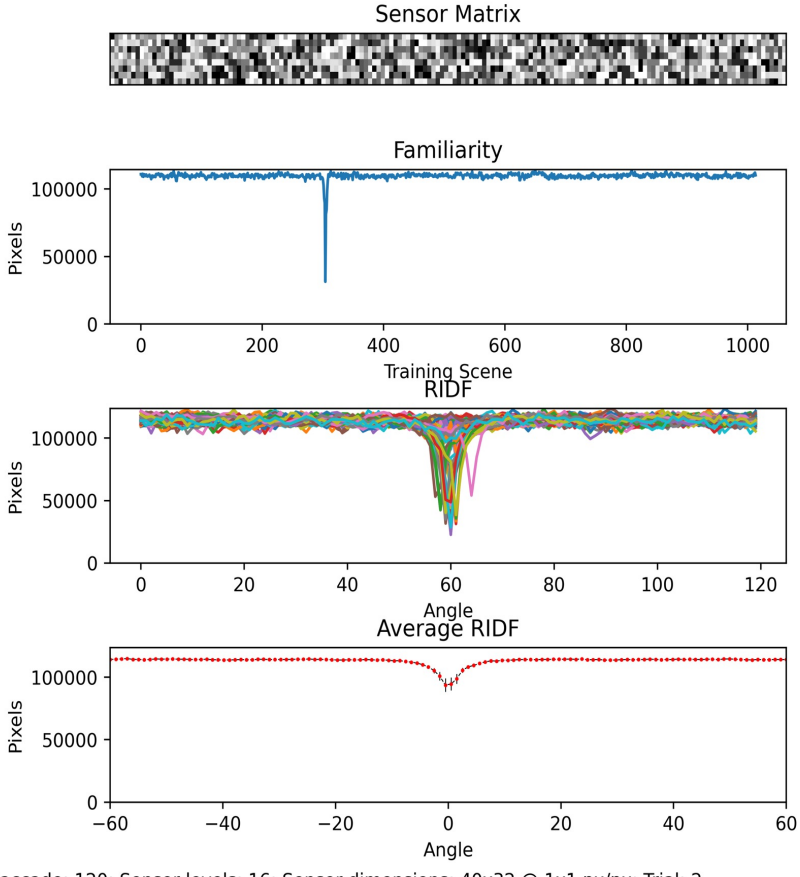


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 8098.66; RMSD/dist: 20.247; TD: 445; p90: 2; p50: 2; complete: 0

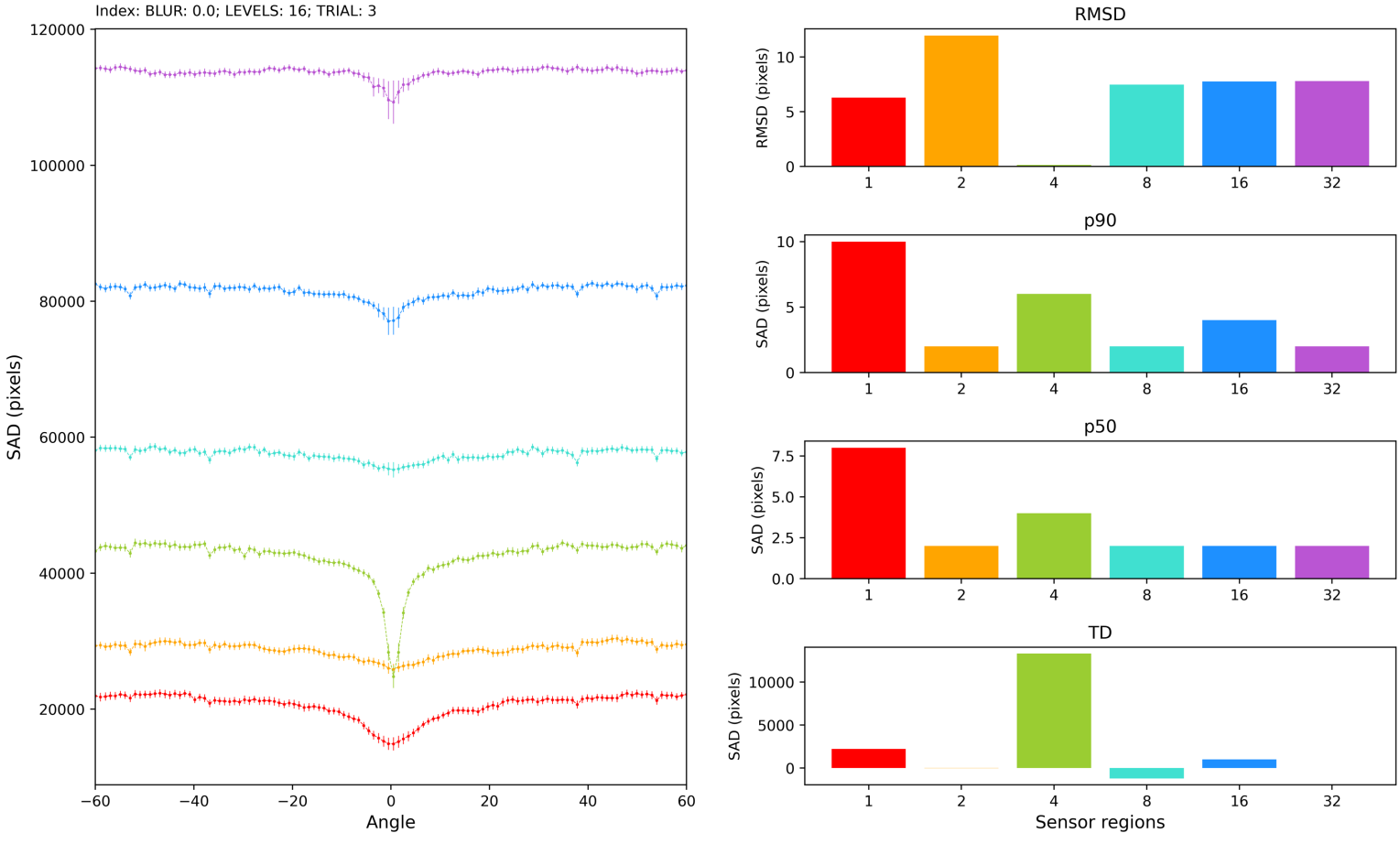
40%



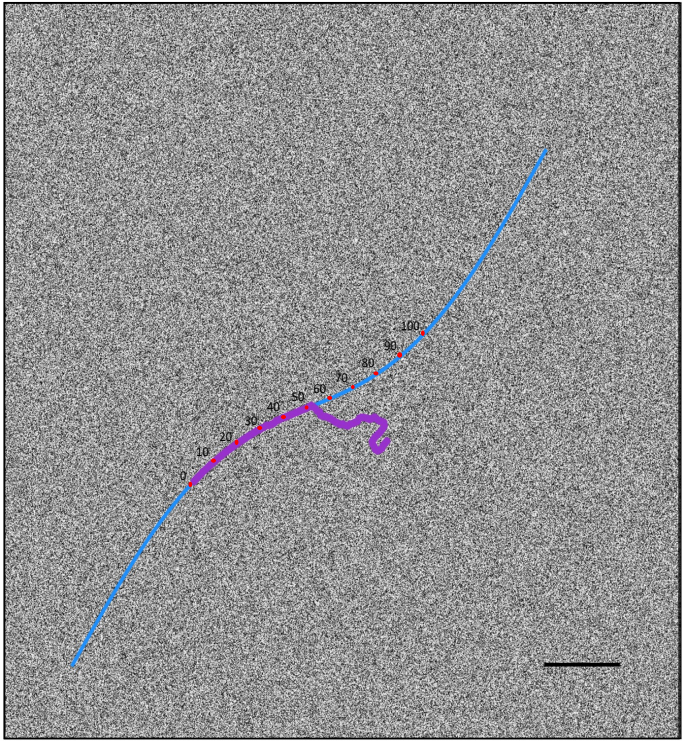


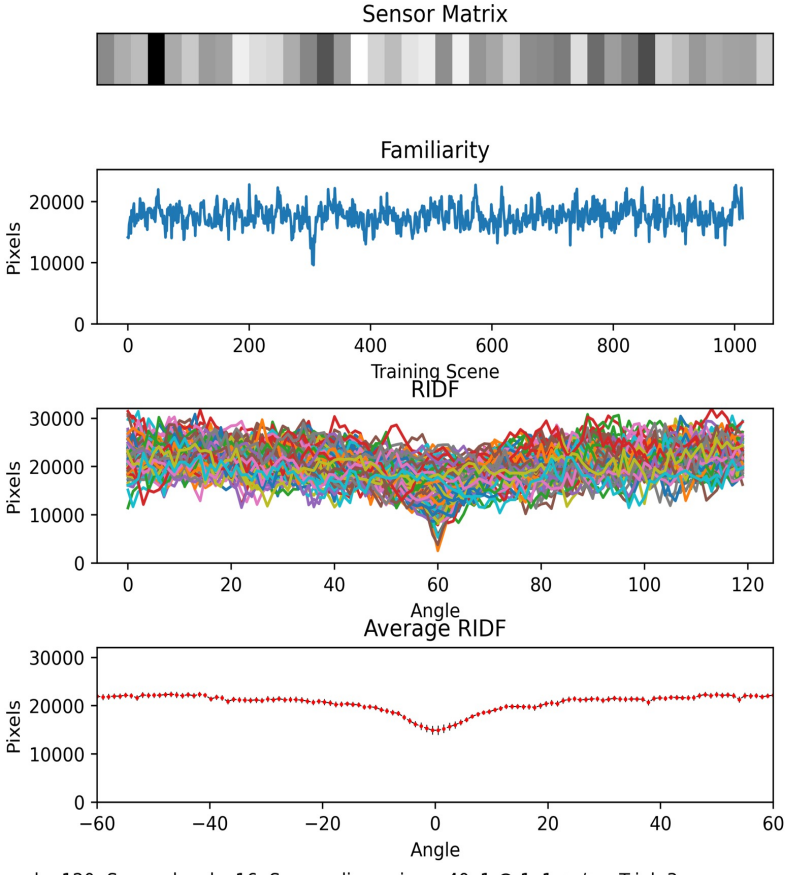
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 674.74; RMSD/dist: 1.687; TD: 15525; p90: 8; p50: 4; complete: 0


Index: BLUR: 0.0; LEVELS: 16; TRIAL: 3
SAD (pixels)
120000
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
10
5
0
1
2
4
8
16
32
p90
SAD (pixels)
10
5
0
p50
SAD (pixels)
7.5
5.0
2.5
0.0
TD
SAD (pixels)
10000
5000
0
Sensor regions

50%

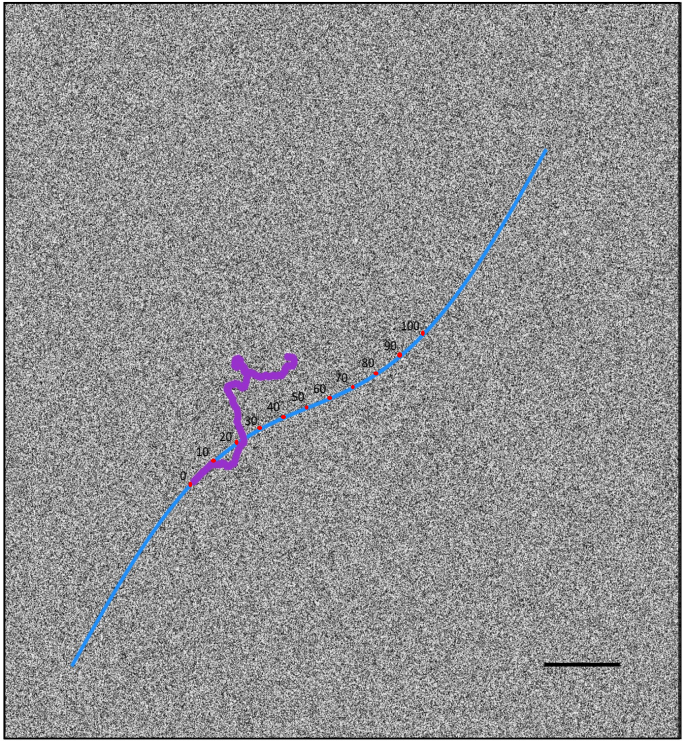


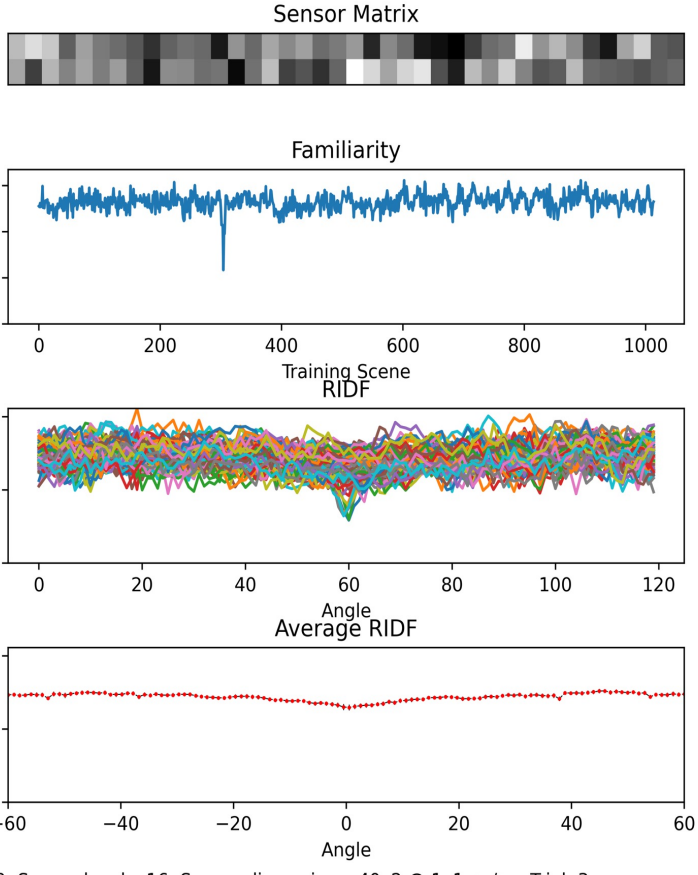


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 2513.95; RMSD/dist: 6.285; TD: 2212; p90: 10; p50: 8; complete: 0

0%

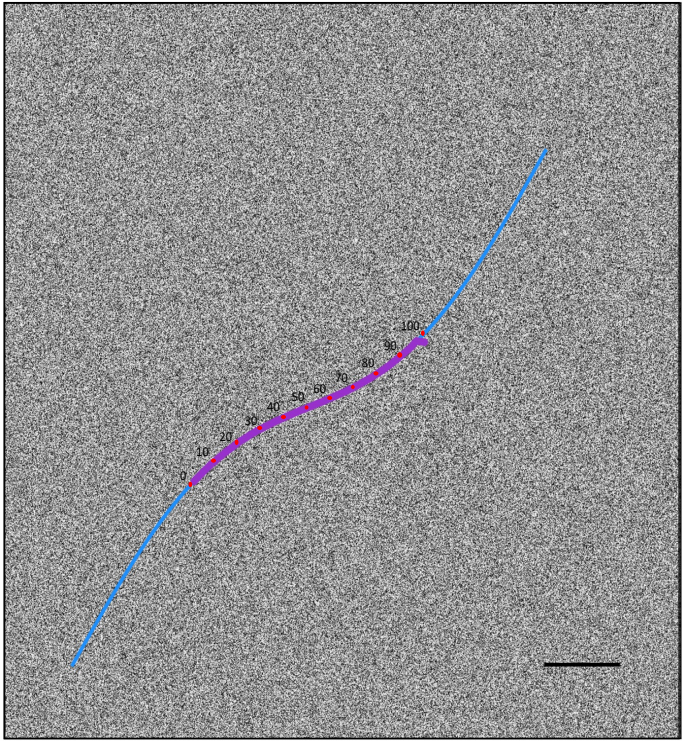


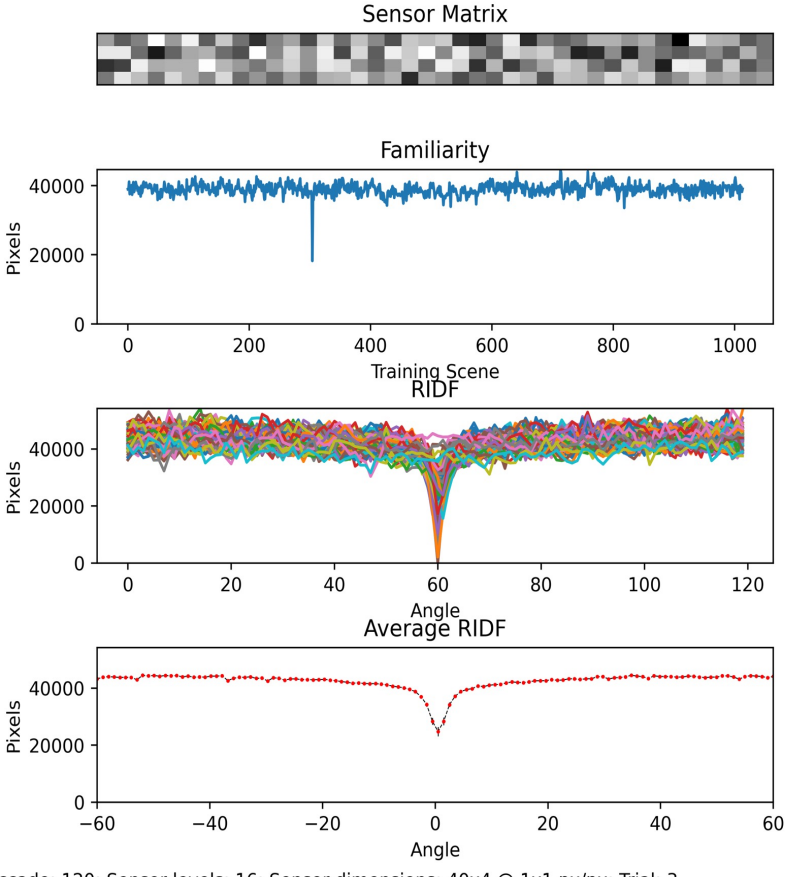


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 4788.10; RMSD/dist: 11.970; TD: -15; p90: 2; p50: 2; complete: 0

90%

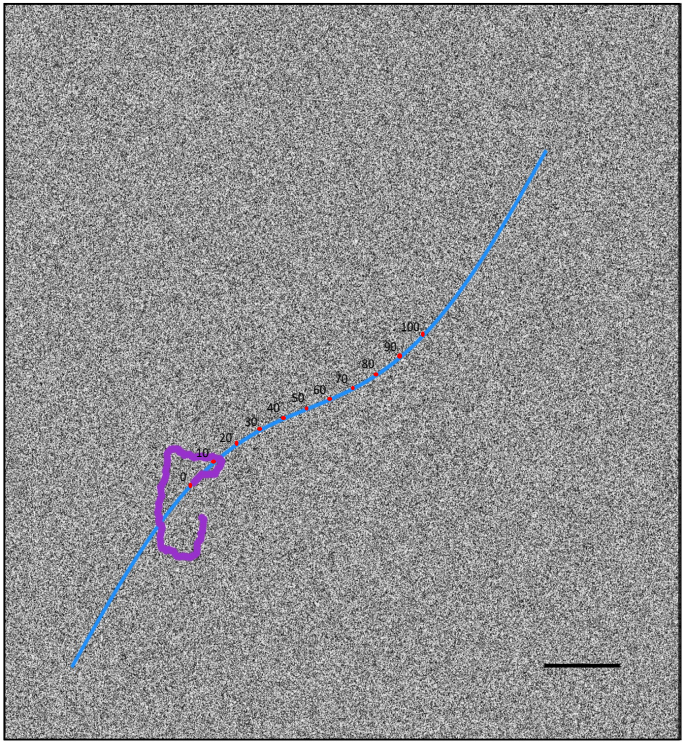


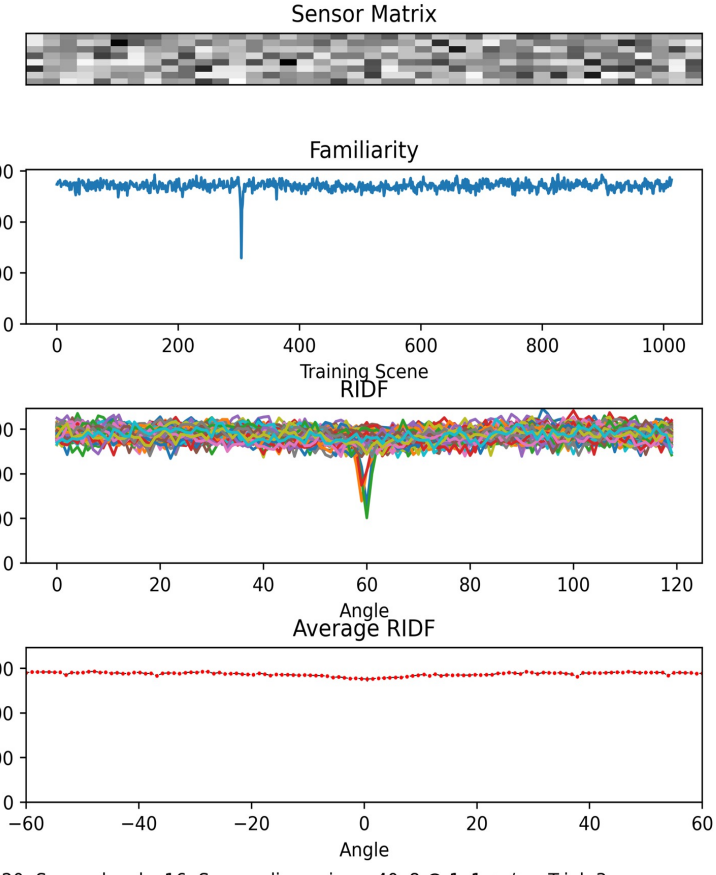


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 53.60; RMSD/dist: 0.134; TD: 13330; p90: 6; p50: 4; complete: 0

0%

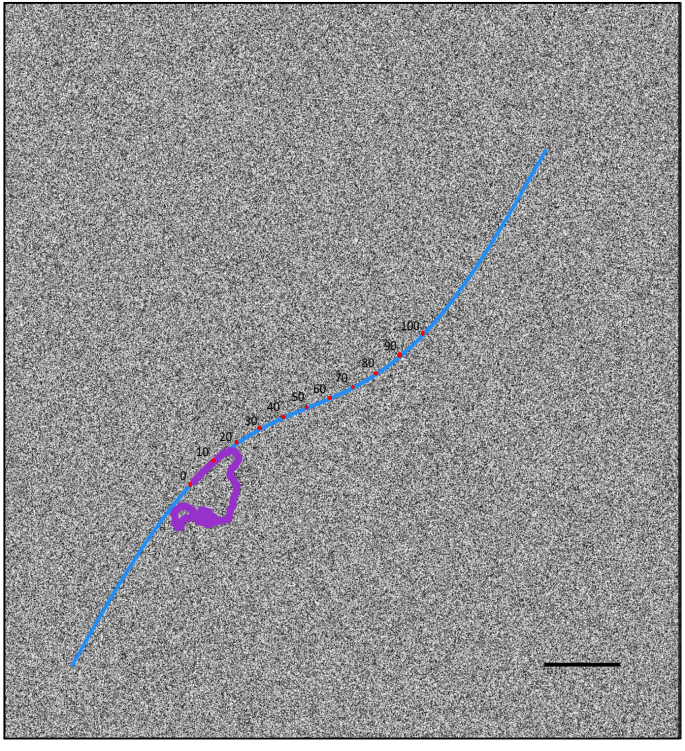


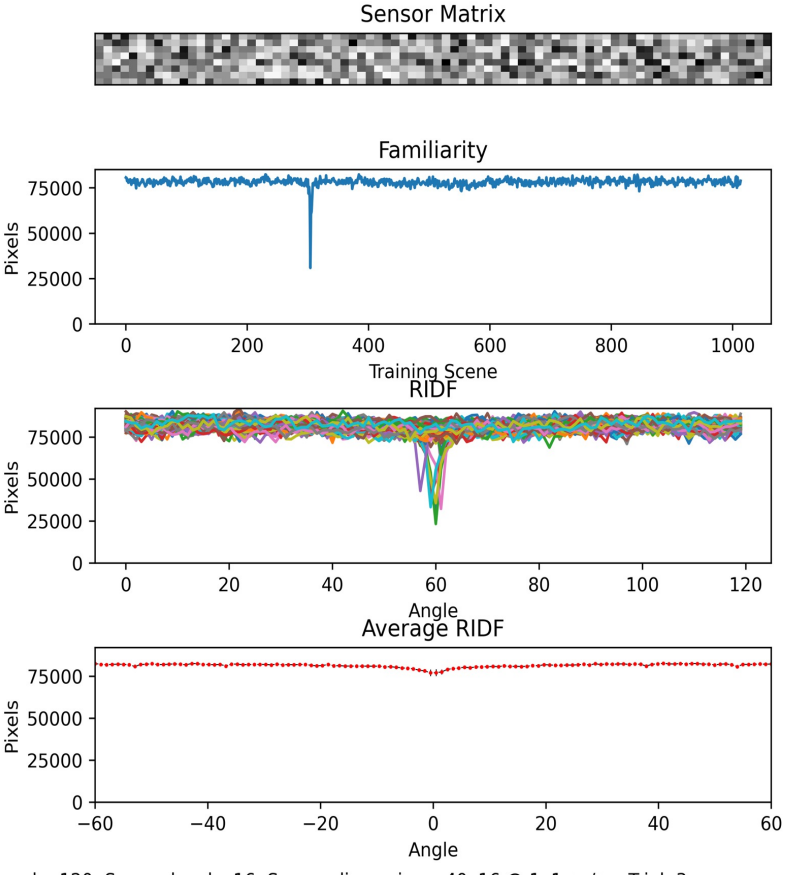


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 2988.78; RMSD/dist: 7.472; TD: -1216; p90: 2; p50: 2; complete: 0

10%

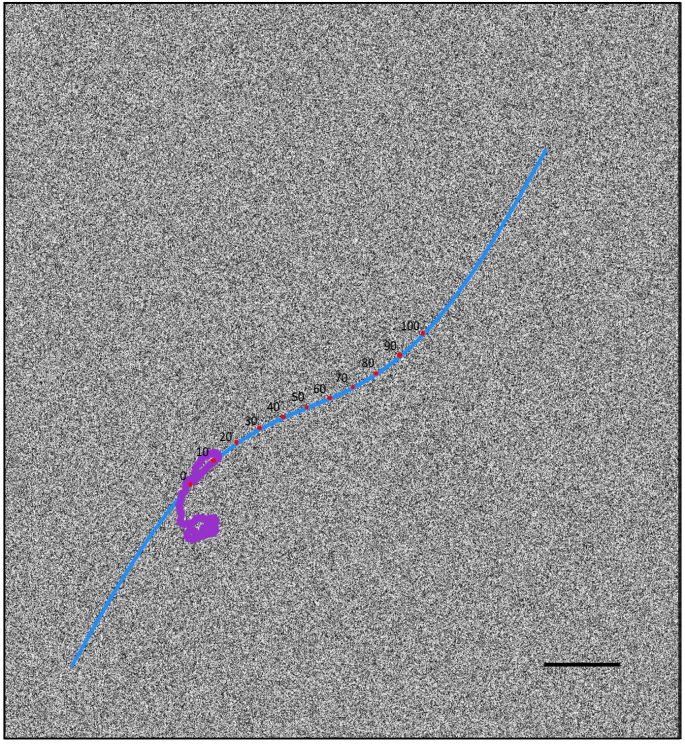


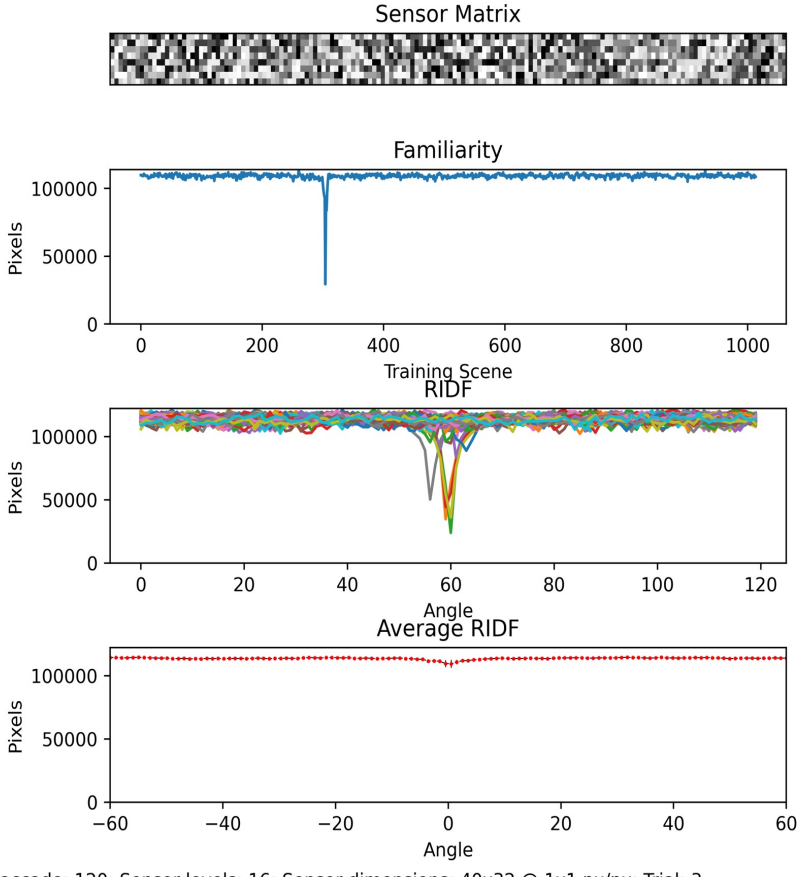


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 3100.85; RMSD/dist: 7.752; TD: 1004; p90: 4; p50: 2; complete: 0

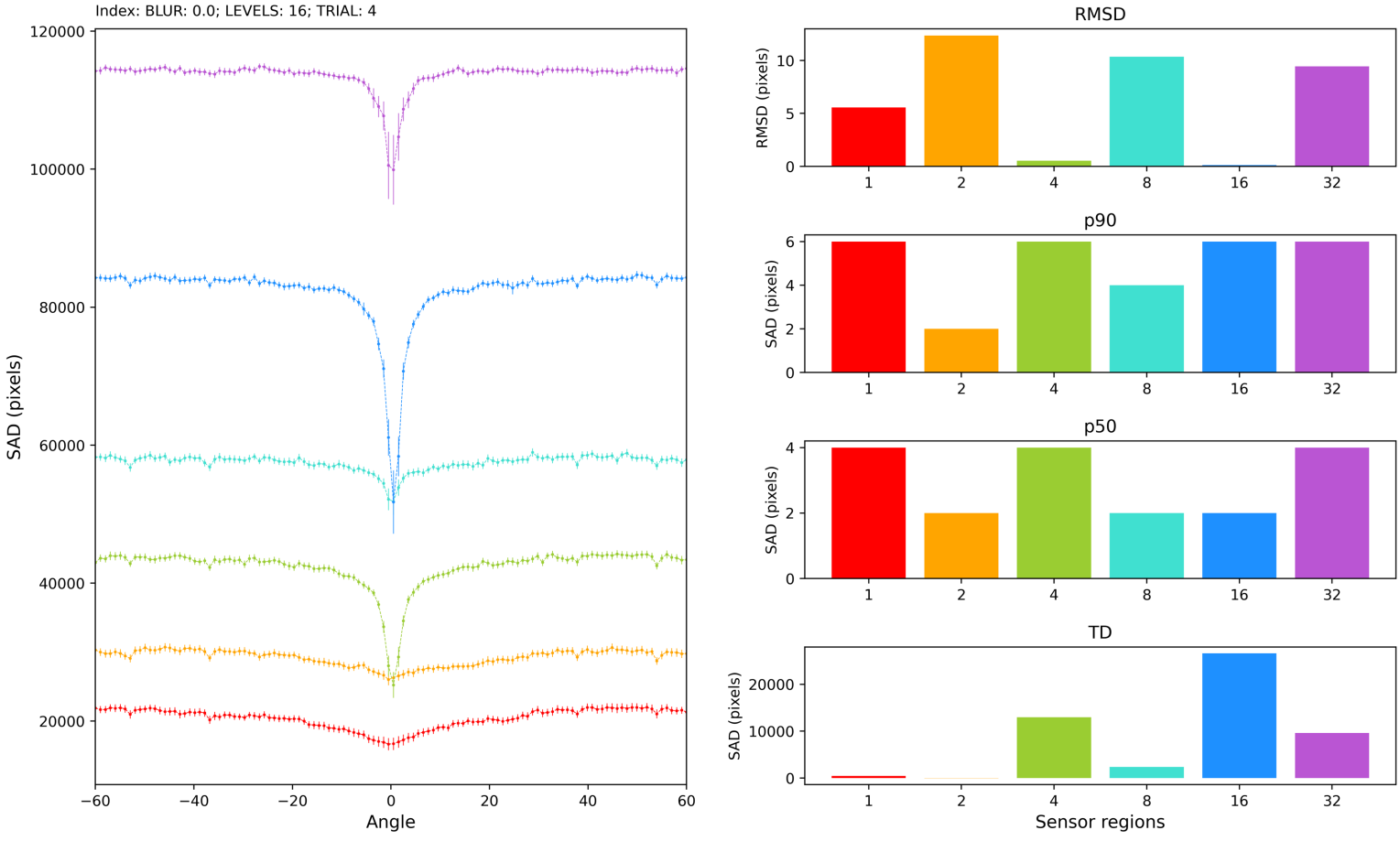
10%





Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 3118.80; RMSD/dist: 7.797; TD: 8; p90: 2; p50: 2; complete: 0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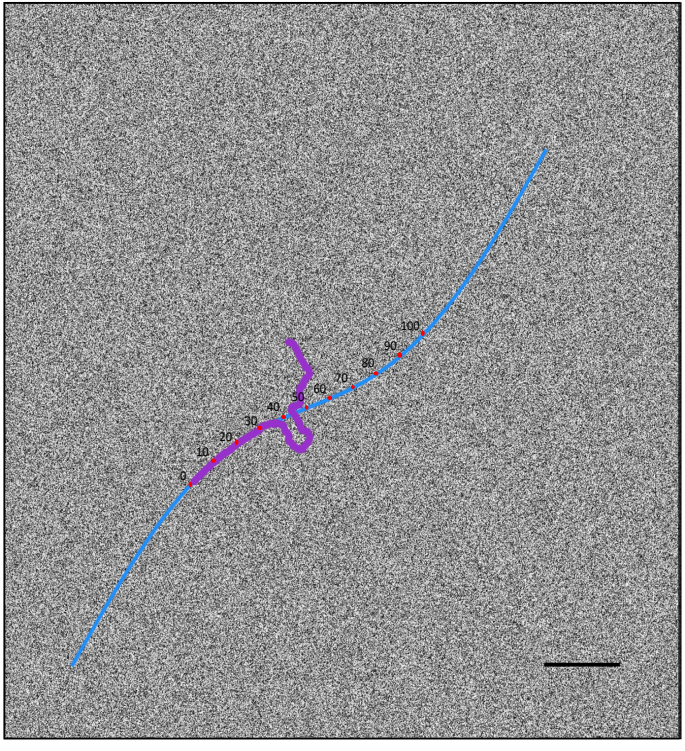
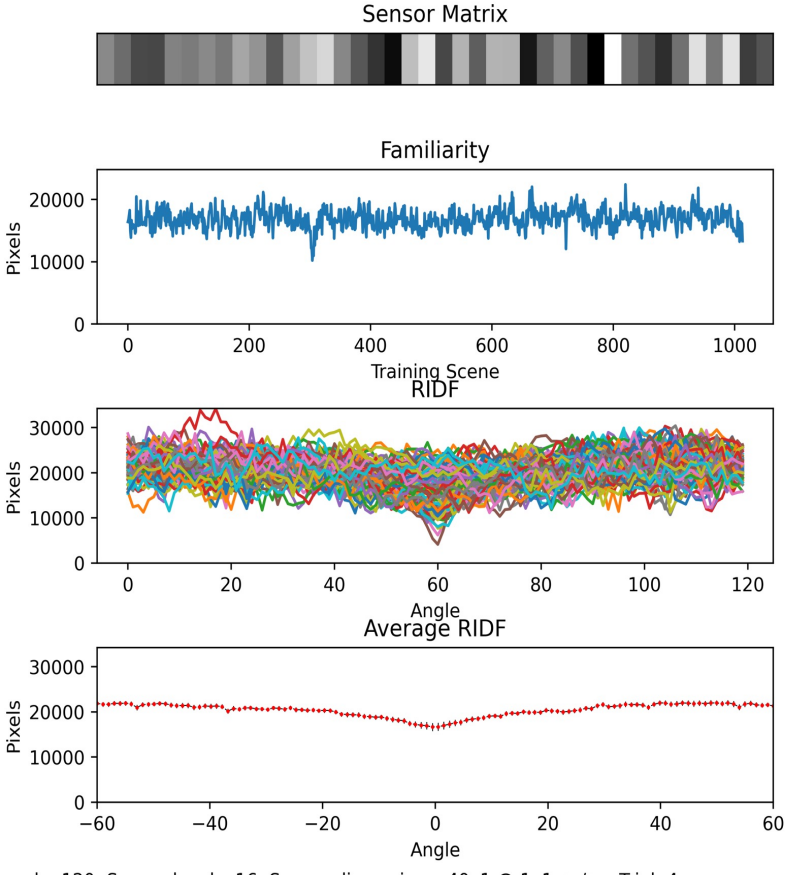
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
10
5
0
1
2
4
8
16
32
p90
SAD (pixels)
6
4
2
0
p50
TD
20000
10000
Sensor regions

30%

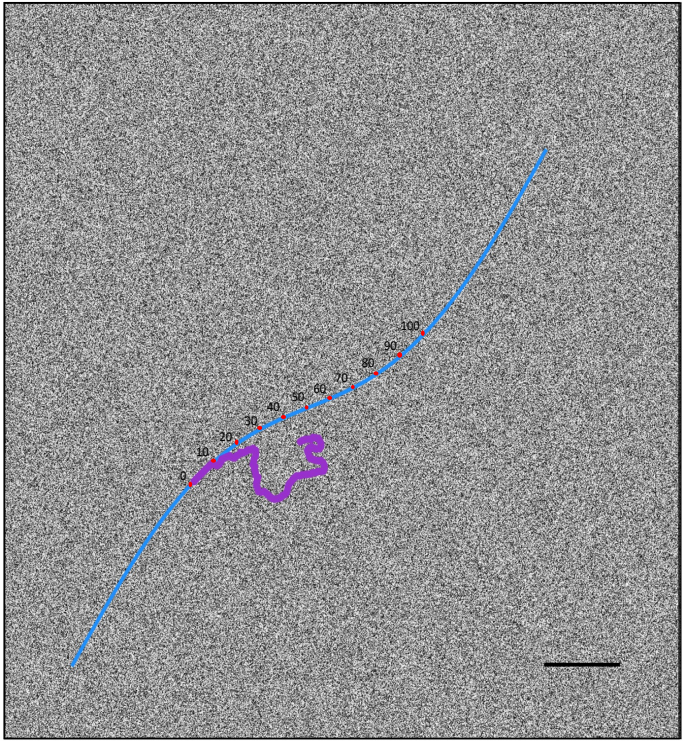


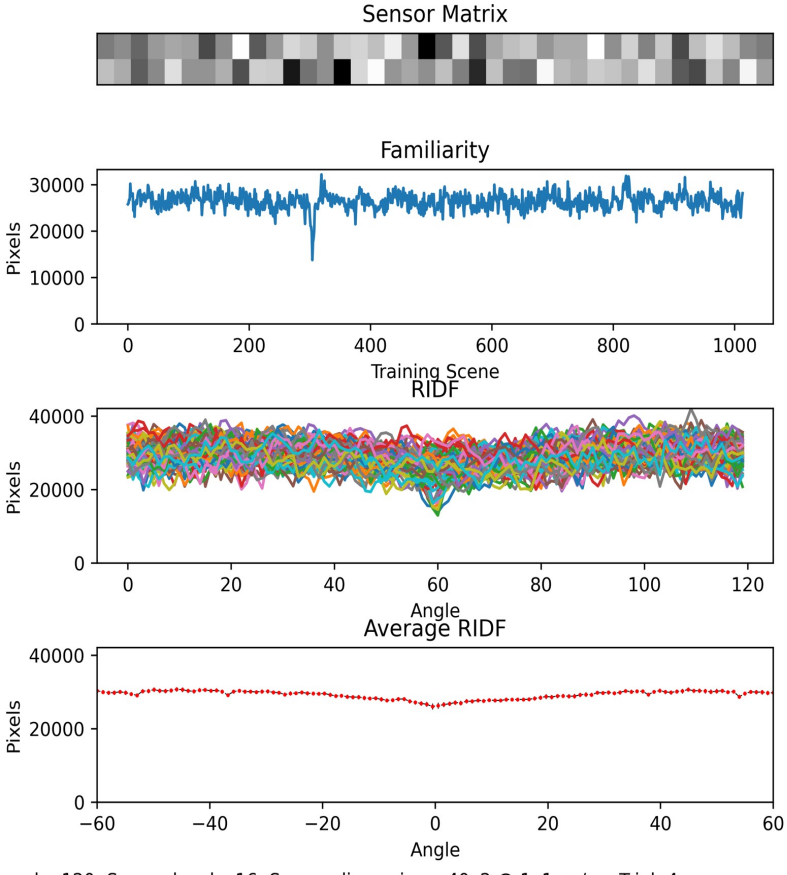


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 2229.00; RMSD/dist: 5.572; TD: 435; p90: 6; p50: 4; complete: 0

10%

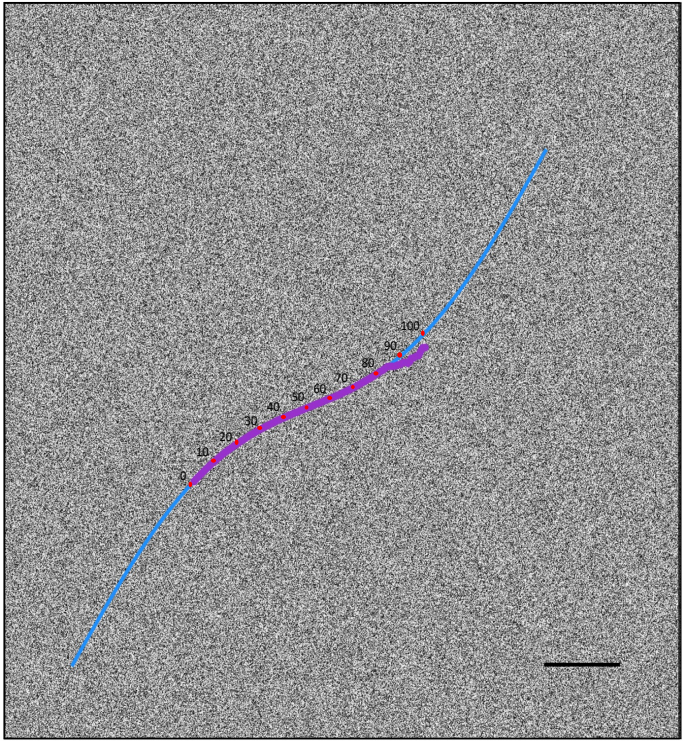


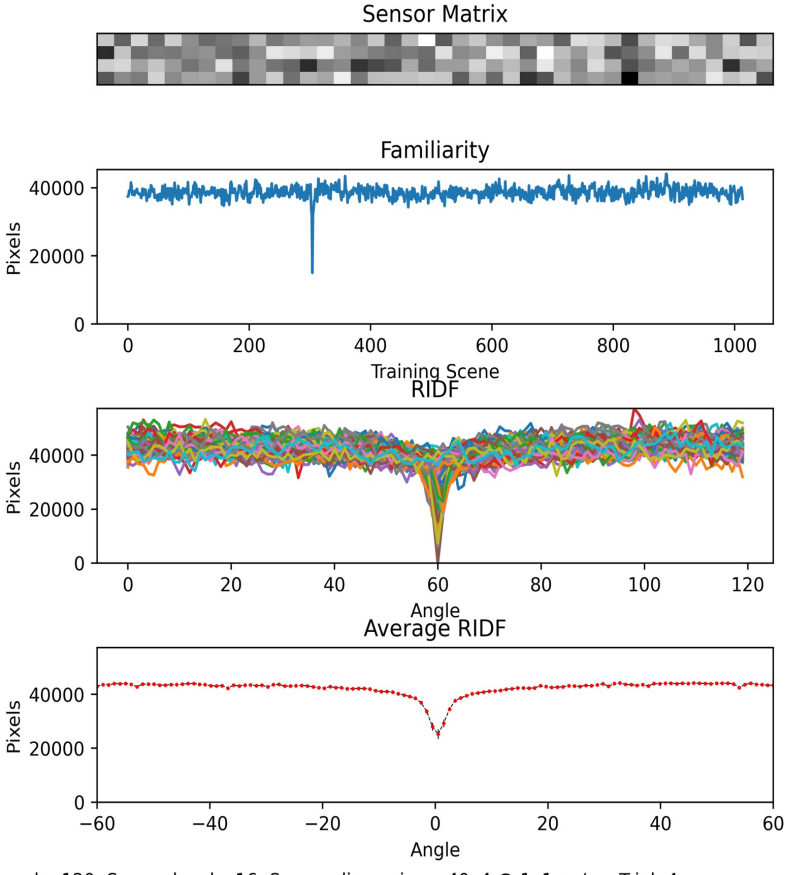


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 4947.22; RMSD/dist: 12.368; TD: -36; p90: 2; p50: 2; complete: 0

80%

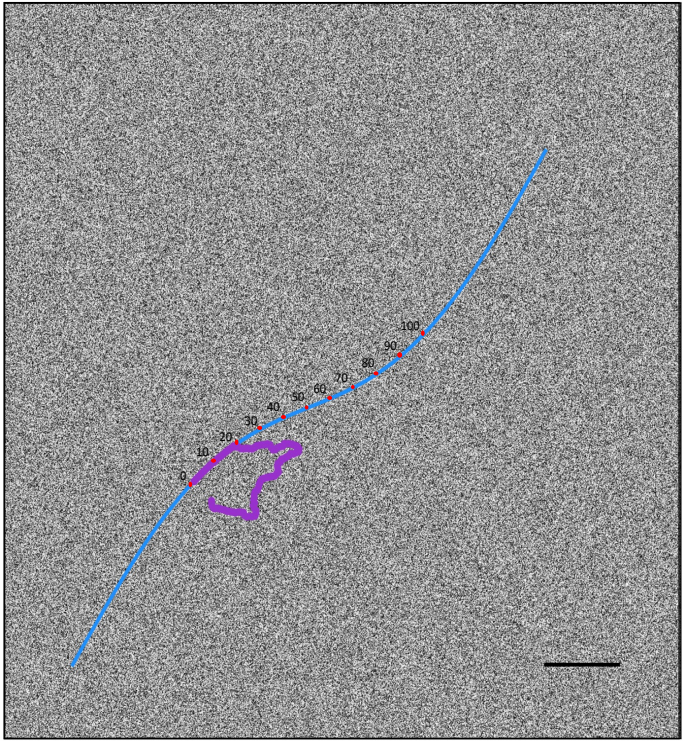


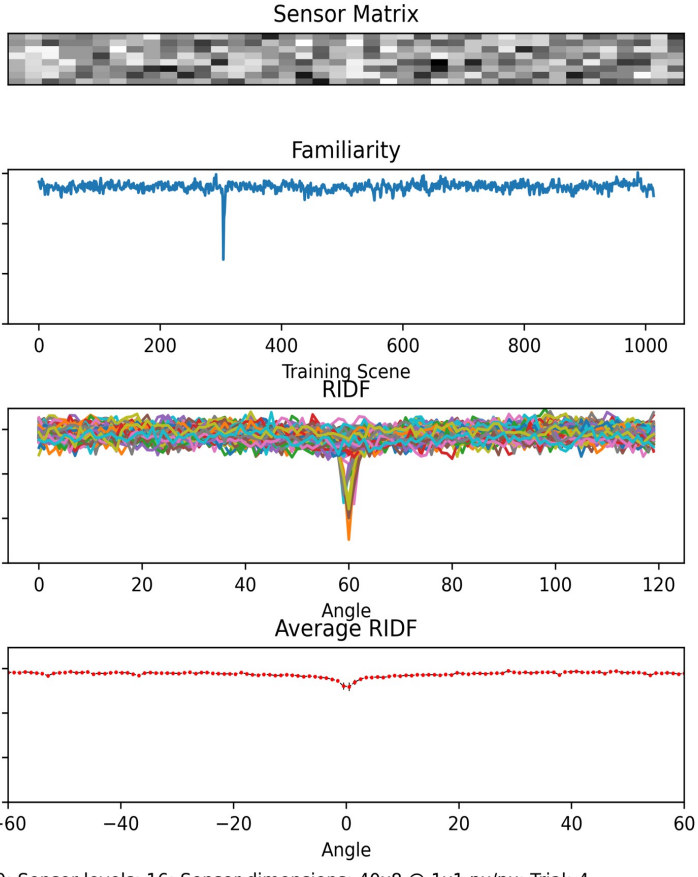


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 210.03; RMSD/dist: 0.525; TD: 12947; p90: 6; p50: 4; complete: 0

20%

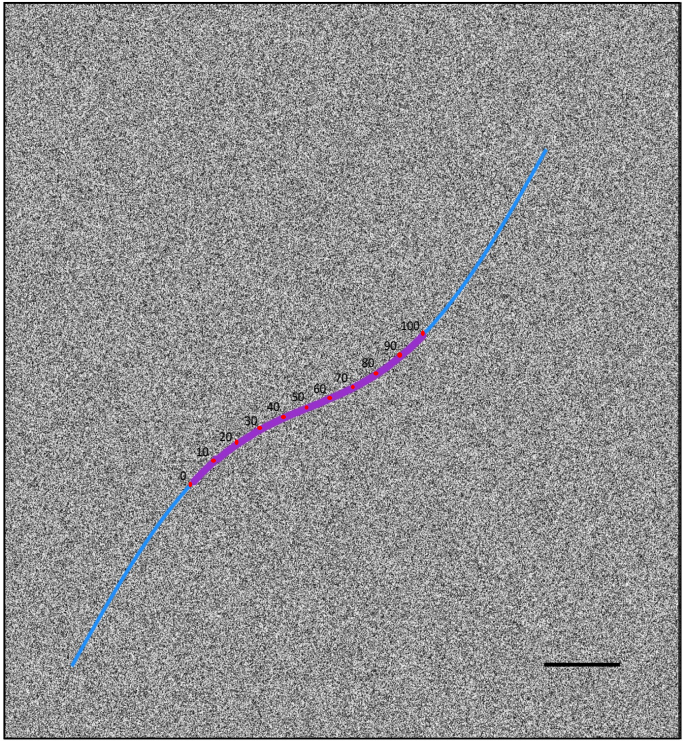


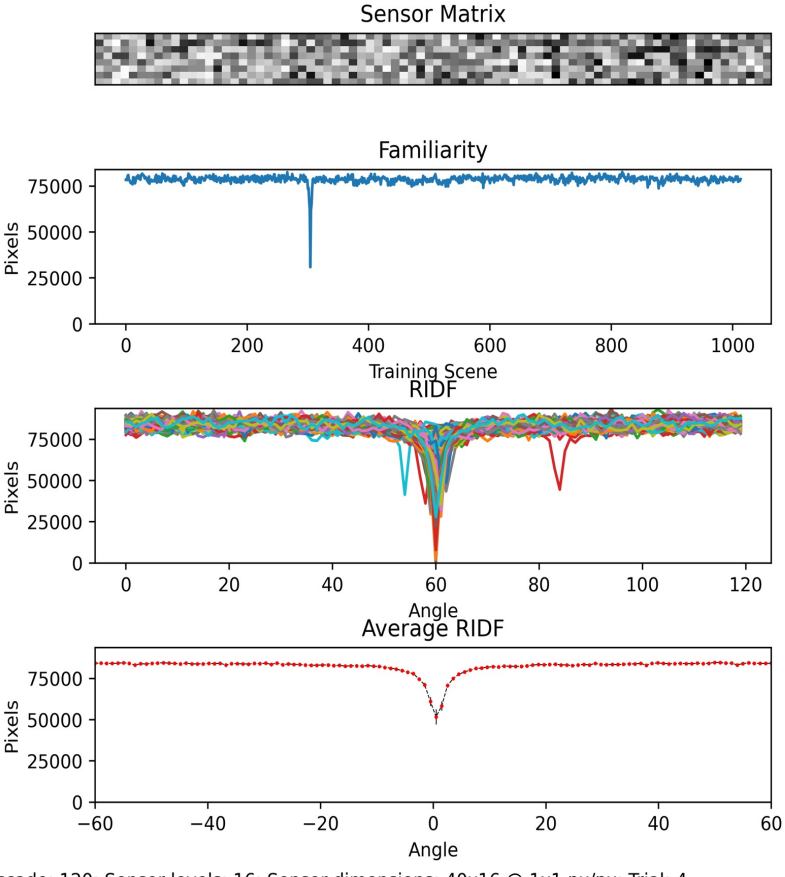


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 4145.72; RMSD/dist: 10.364; TD: 2385; p90: 4; p50: 2; complete: 0

100%

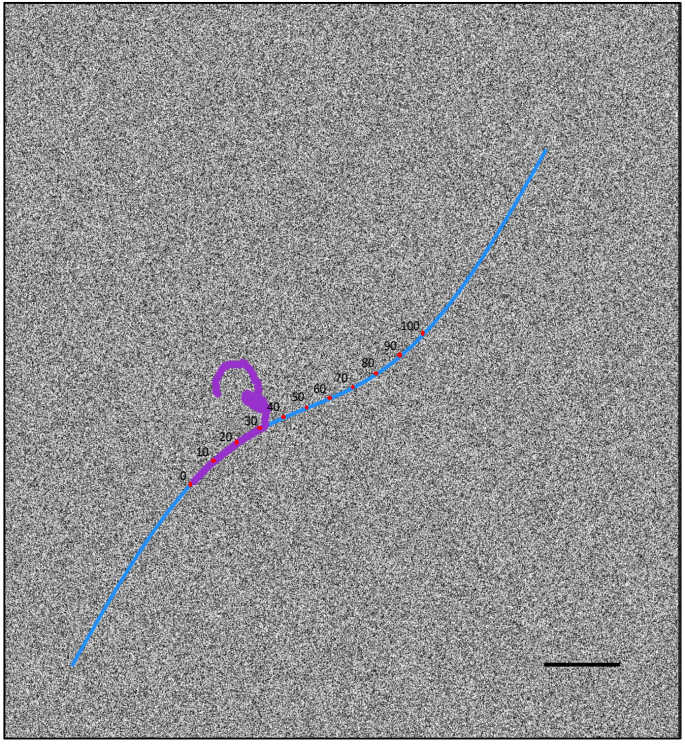


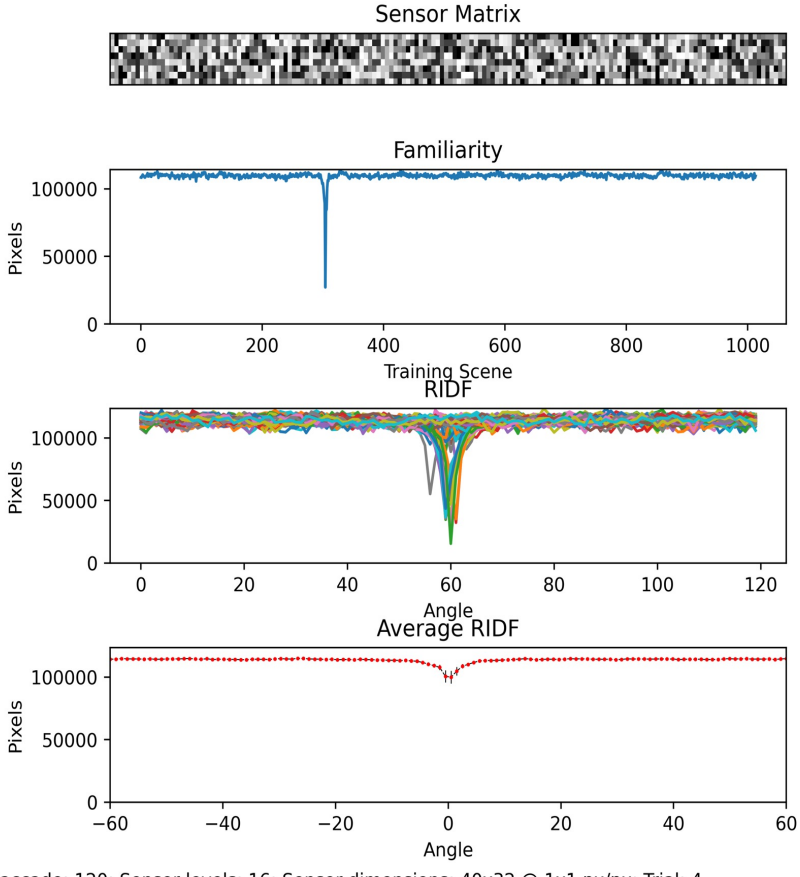


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 4

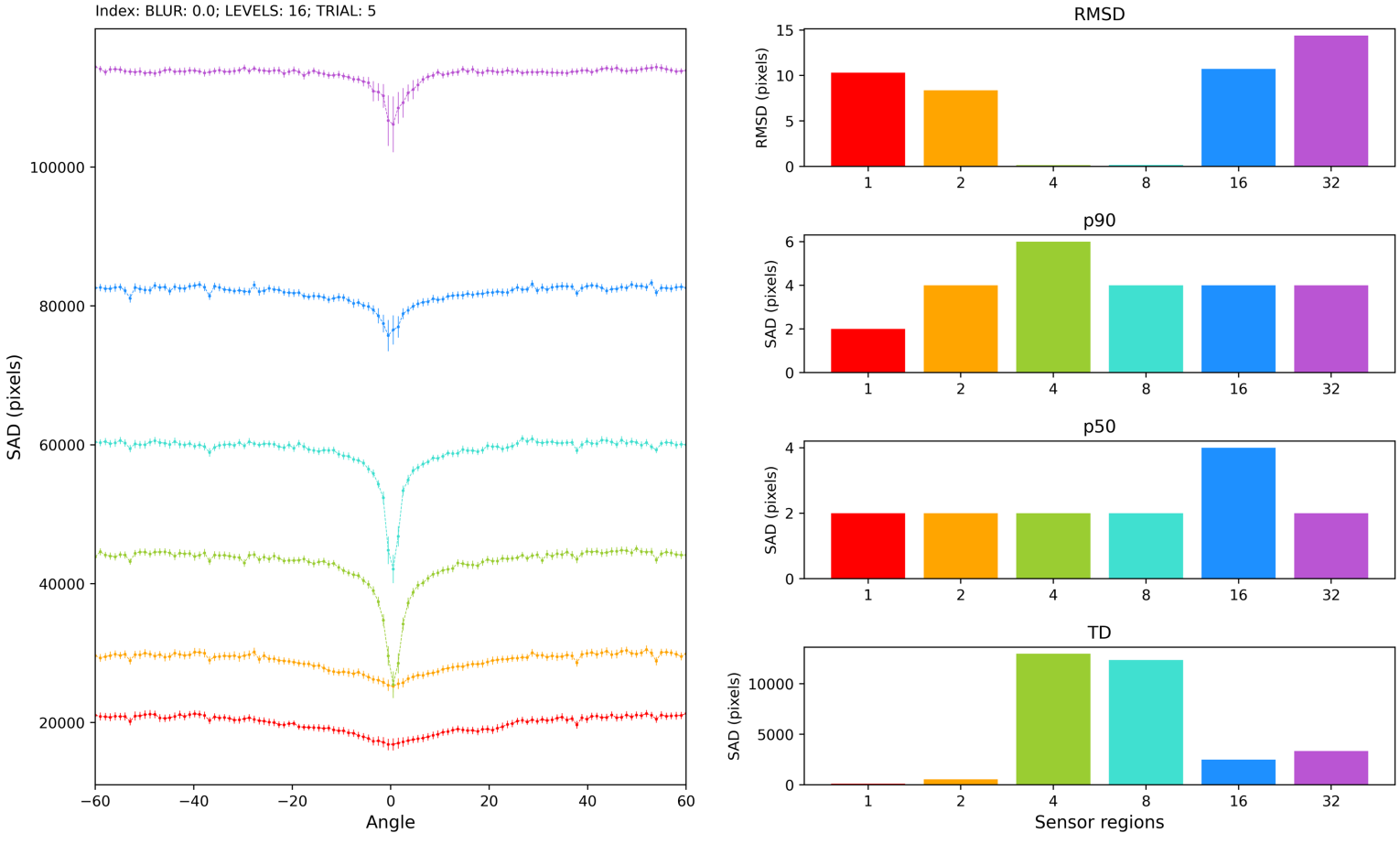
Navigation stats: RMSD error: 48.90; RMSD/dist: 0.122; TD: 26593; p90: 6; p50: 2; complete: 0

30%





Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 3781.01; RMSD/dist: 9.453; TD: 9598; p90: 6; p50: 4; complete: 0


Index: BLUR: 0.0; LEVELS: 16; TRIAL: 5
SAD (pixels)
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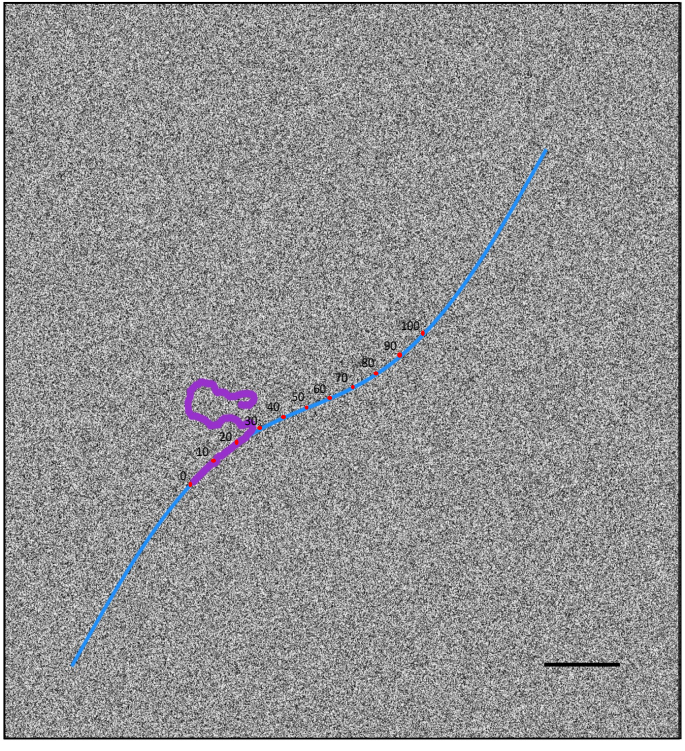
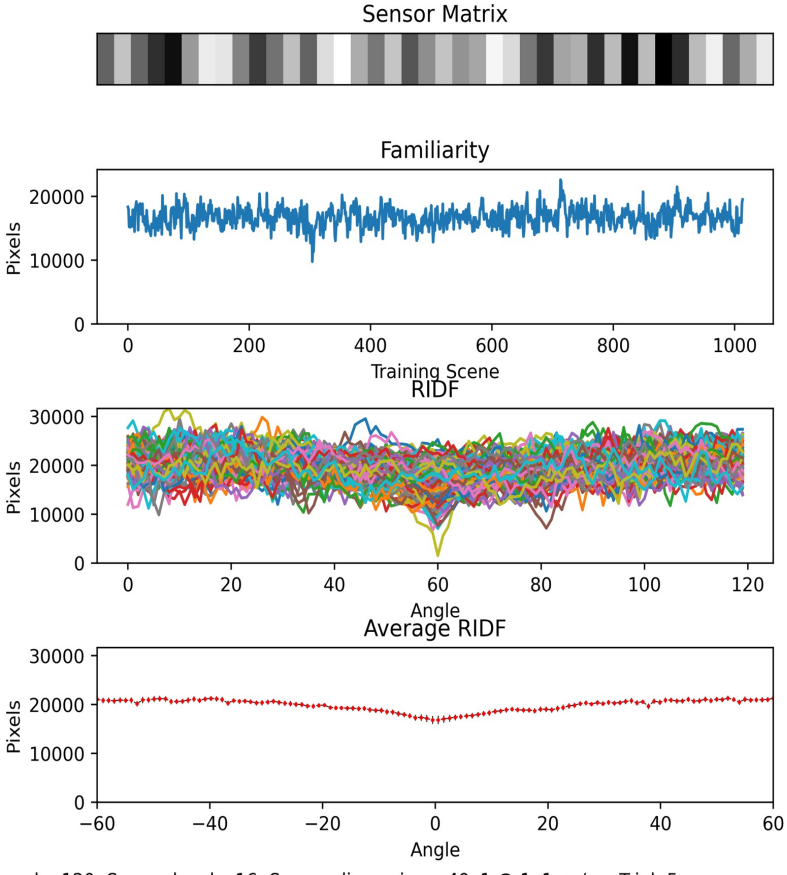
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
15
10
5
0
1
2
4
8
16
32
p90
SAD (pixels)
6
4
2
0
p50
TD
10000
5000
Sensor regions

20%

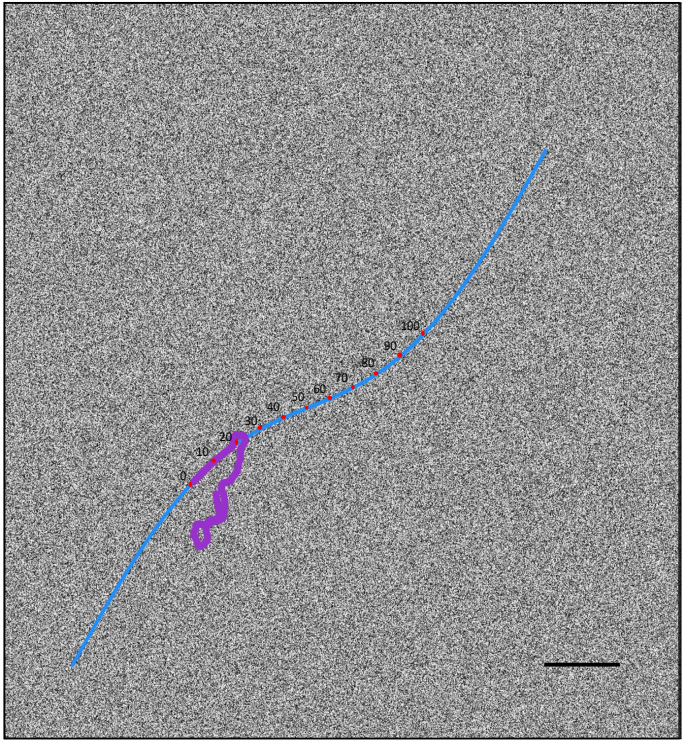


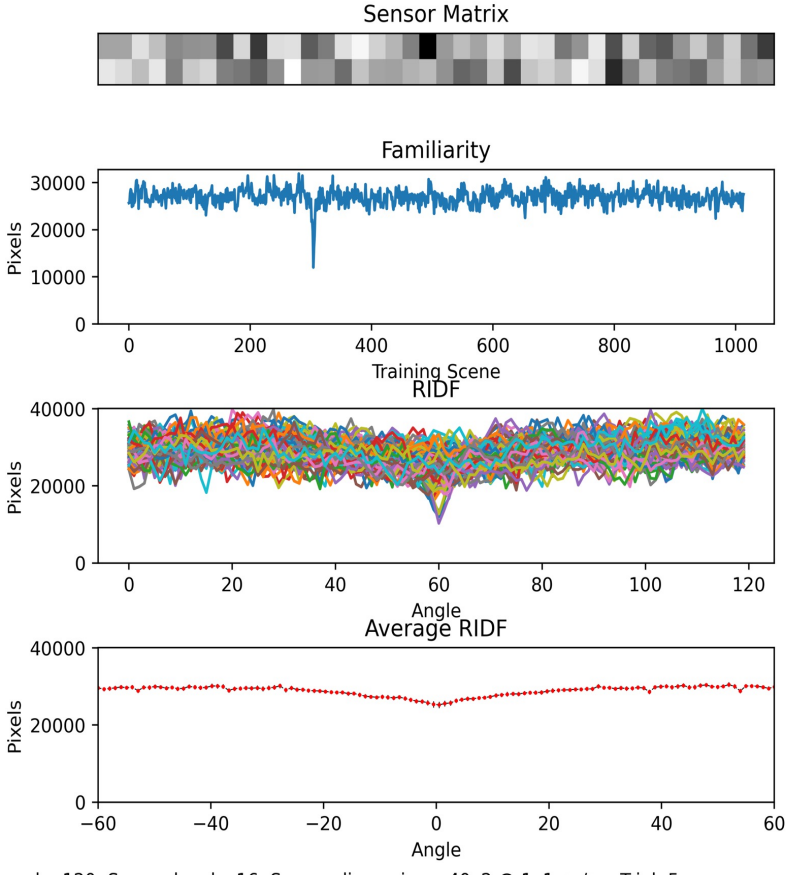


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 4122.92; RMSD/dist: 10.307; TD: 90; p90: 2; p50: 2; complete: 0

20%

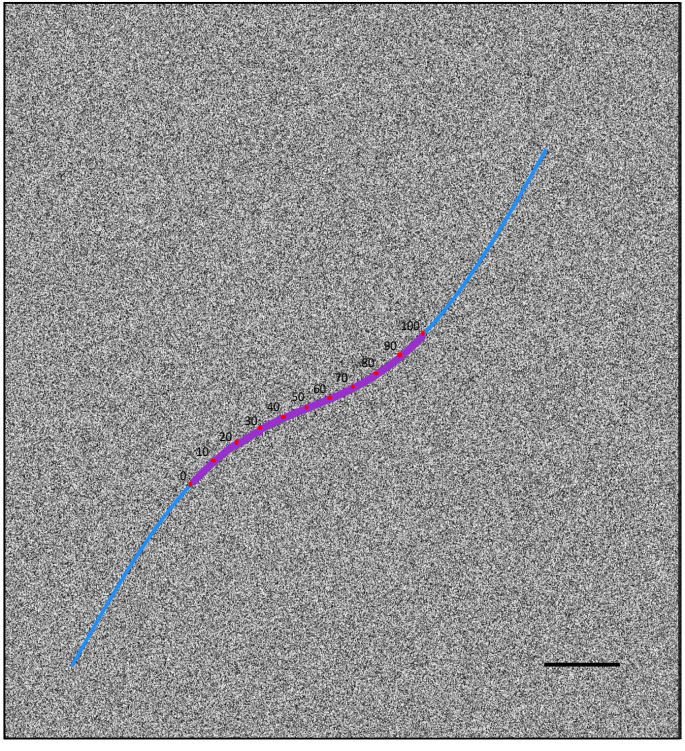


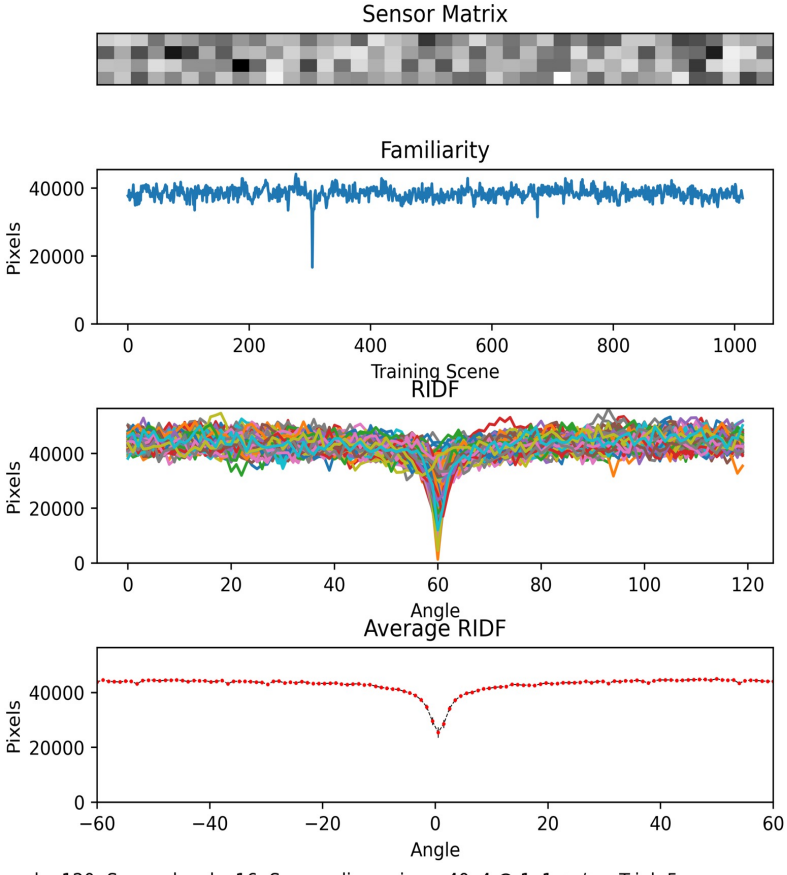


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 3350.60; RMSD/dist: 8.376; TD: 539; p90: 4; p50: 2; complete: 0

100%

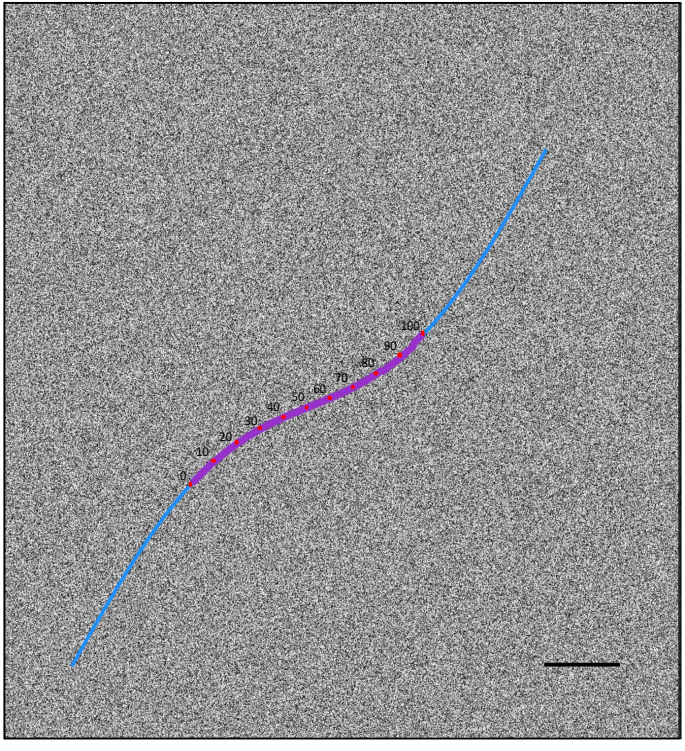


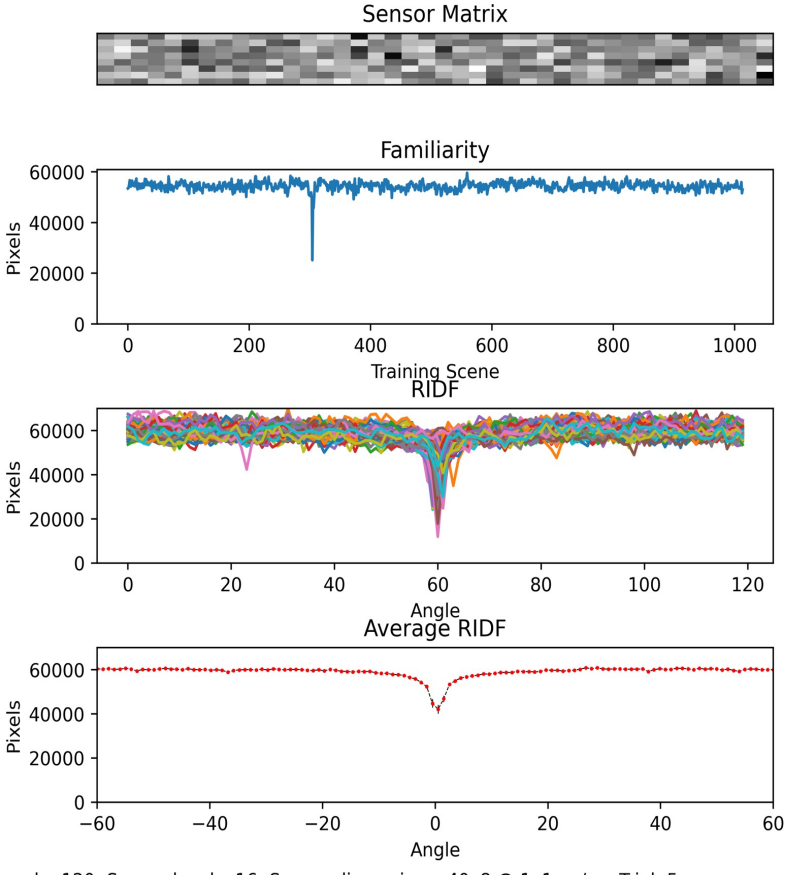


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 48.32; RMSD/dist: 0.121; TD: 12956; p90: 6; p50: 2; complete: 0

100%

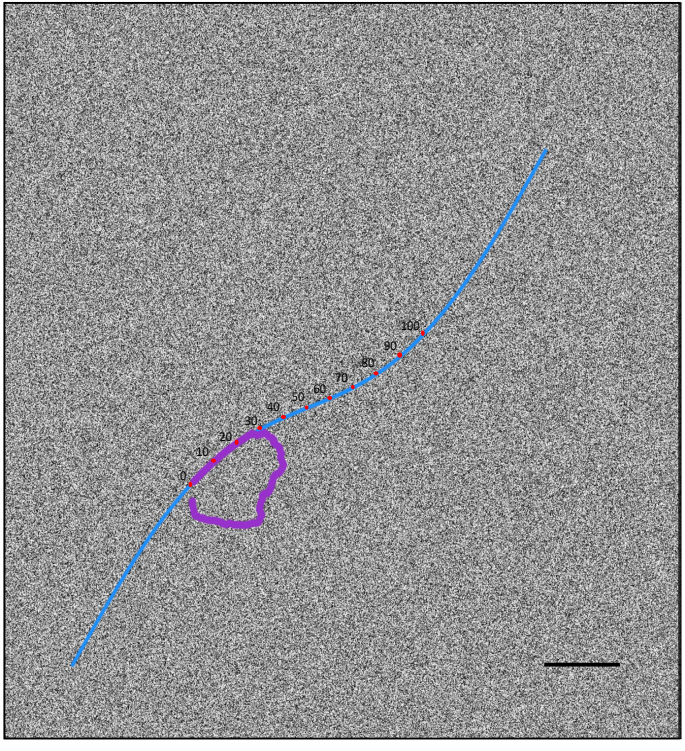


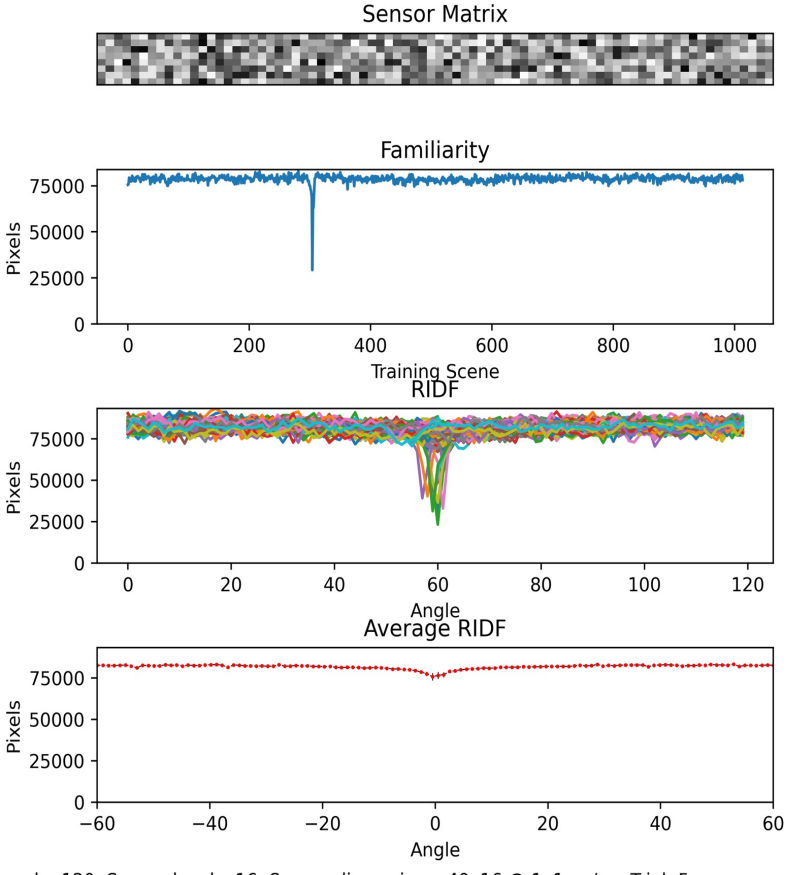


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 65.46; RMSD/dist: 0.164; TD: 12340; p90: 4; p50: 2; complete: 0

20%

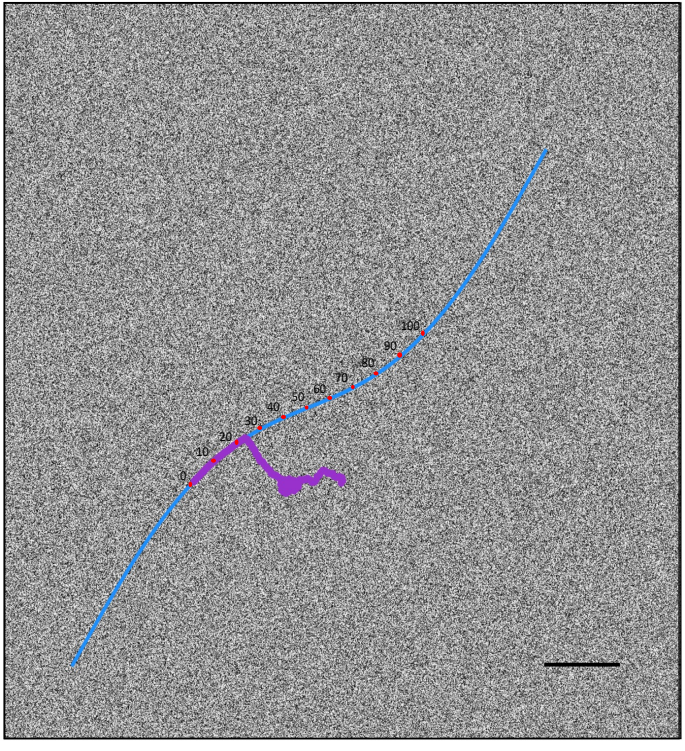


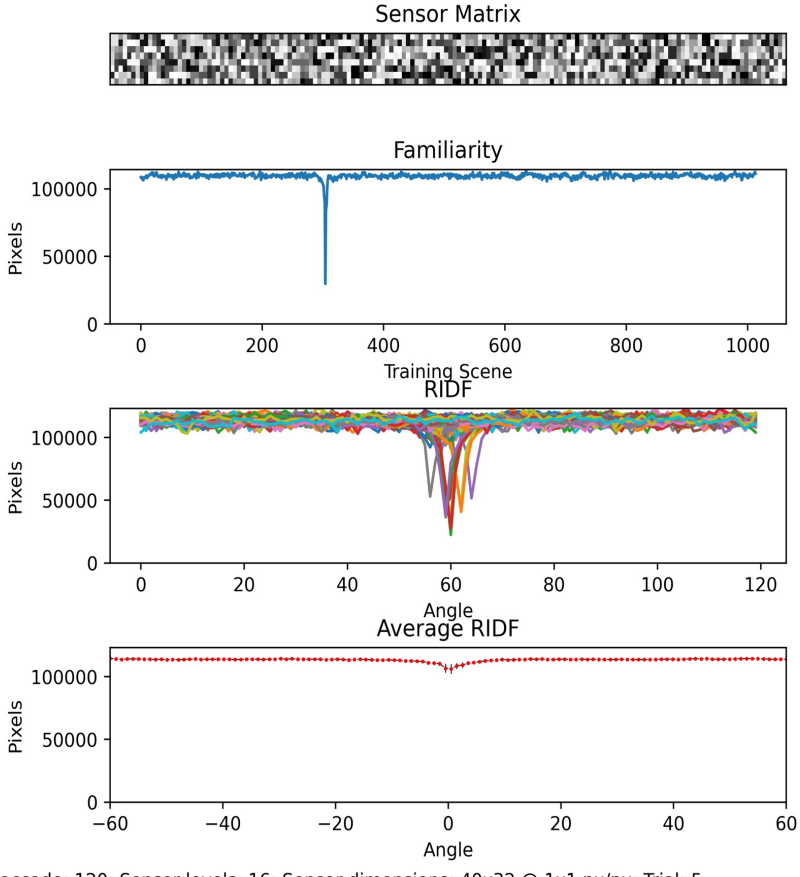


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 4283.89; RMSD/dist: 10.710; TD: 2488; p90: 4; p50: 4; complete: 0

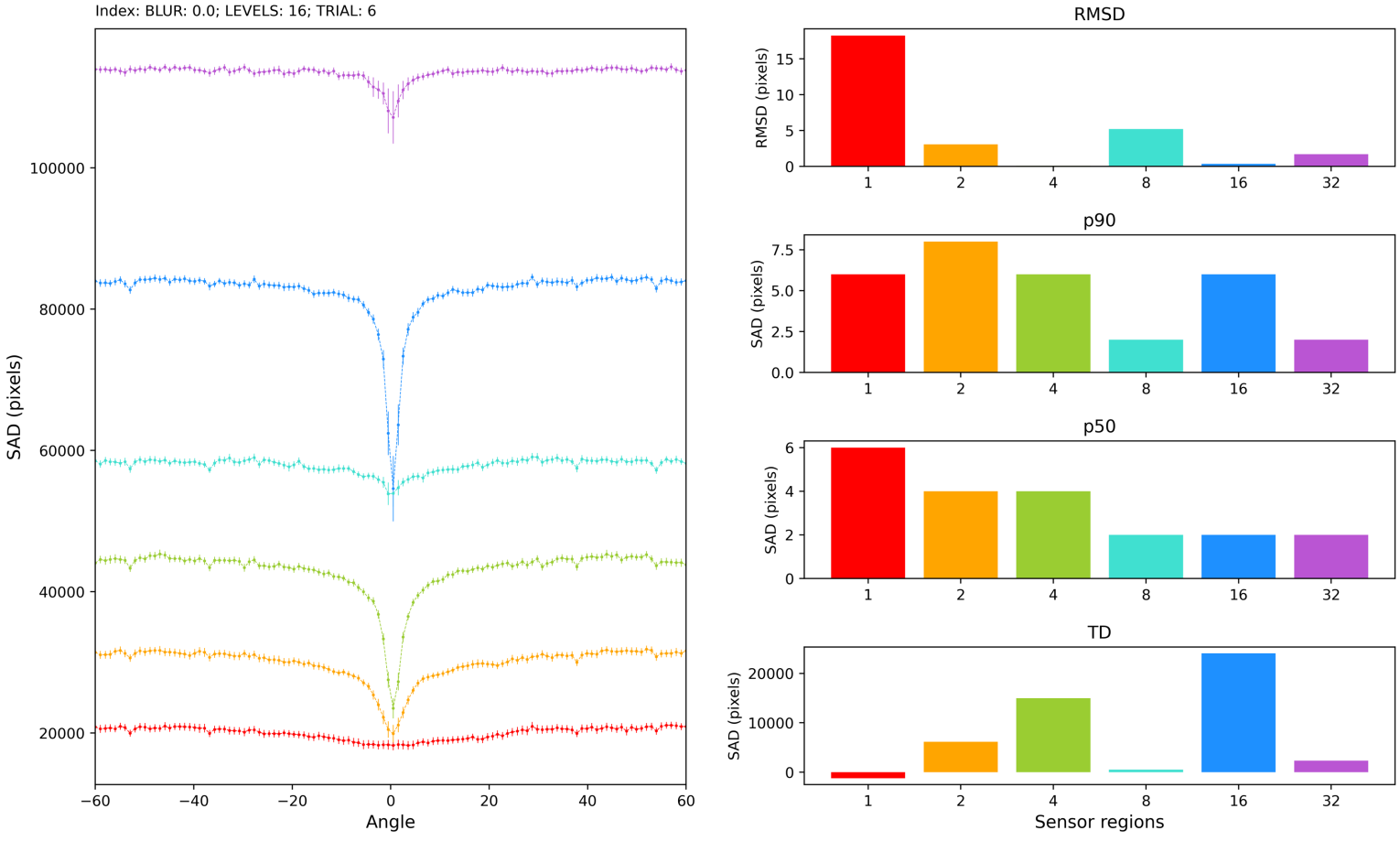
20%





Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 5759.99; RMSD/dist: 14.400; TD: 3331; p90: 4; p50: 2; complete: 0


Index: BLUR: 0.0; LEVELS: 16; TRIAL: 6
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60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
15
10
5
0
1
2
4
8
16
32
p90
SAD (pixels)
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2.5
0.0
p50
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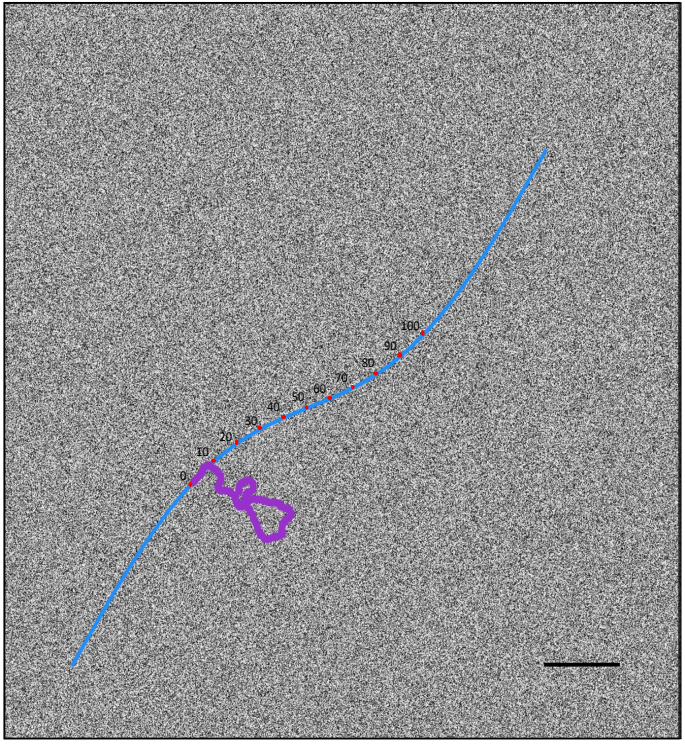
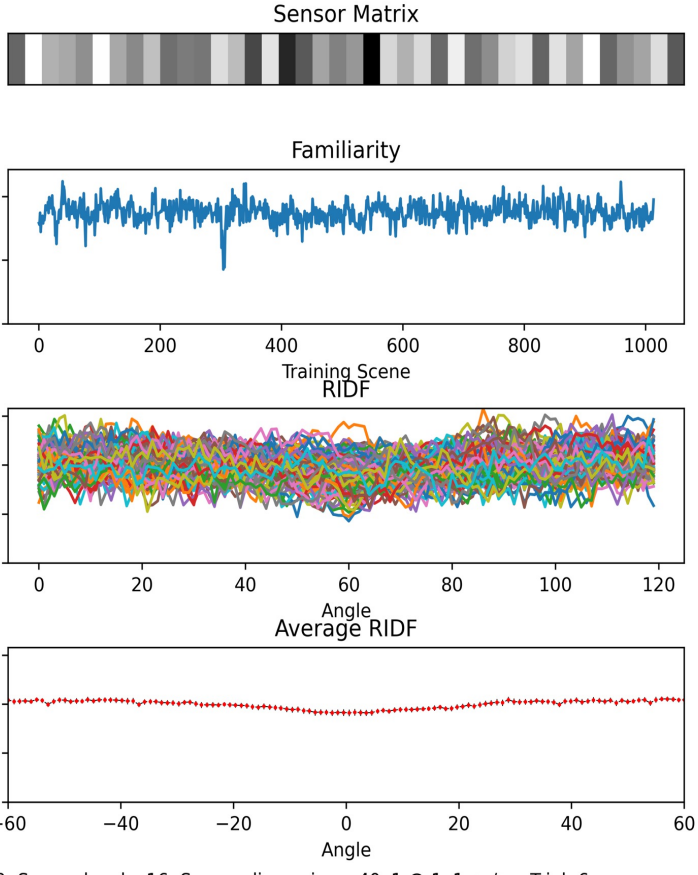
4
2
TD
20000
10000
Sensor regions

0%

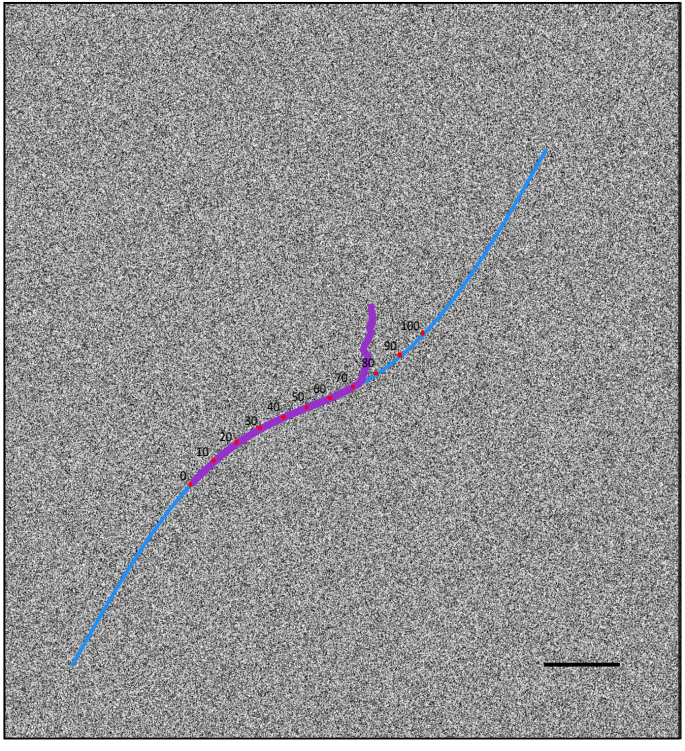


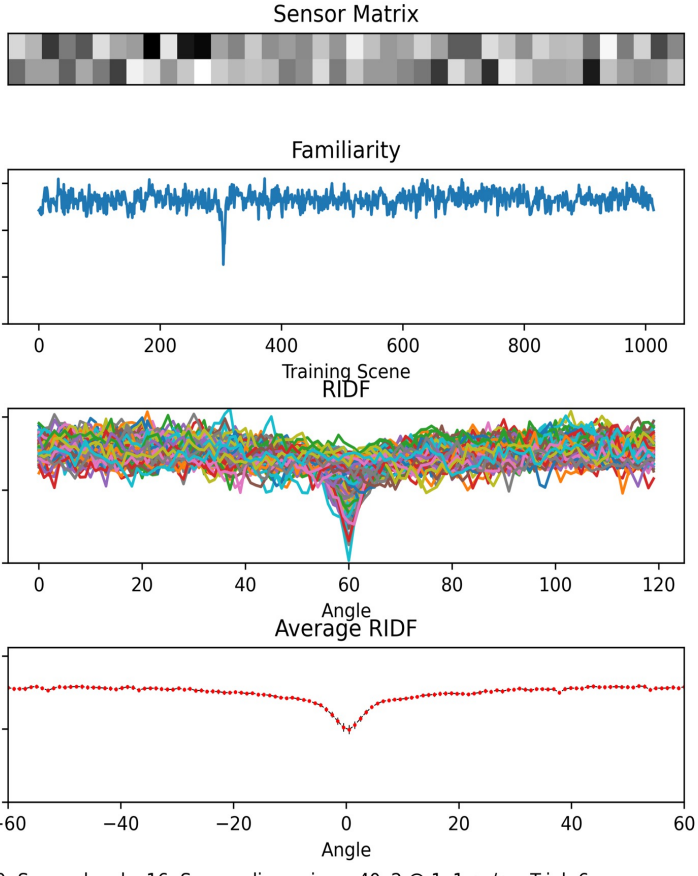


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 7299.61; RMSD/dist: 18.249; TD: -1210; p90: 6; p50: 6; complete: 0

70%

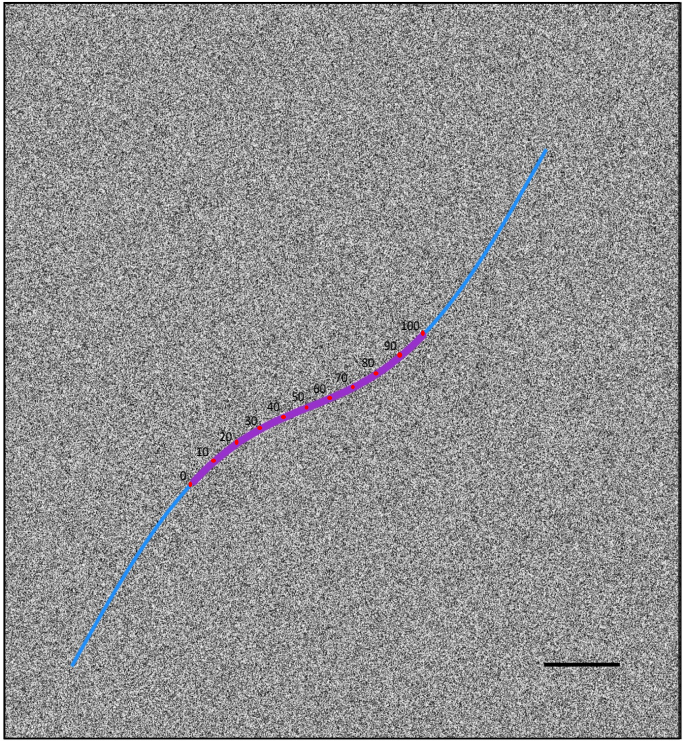


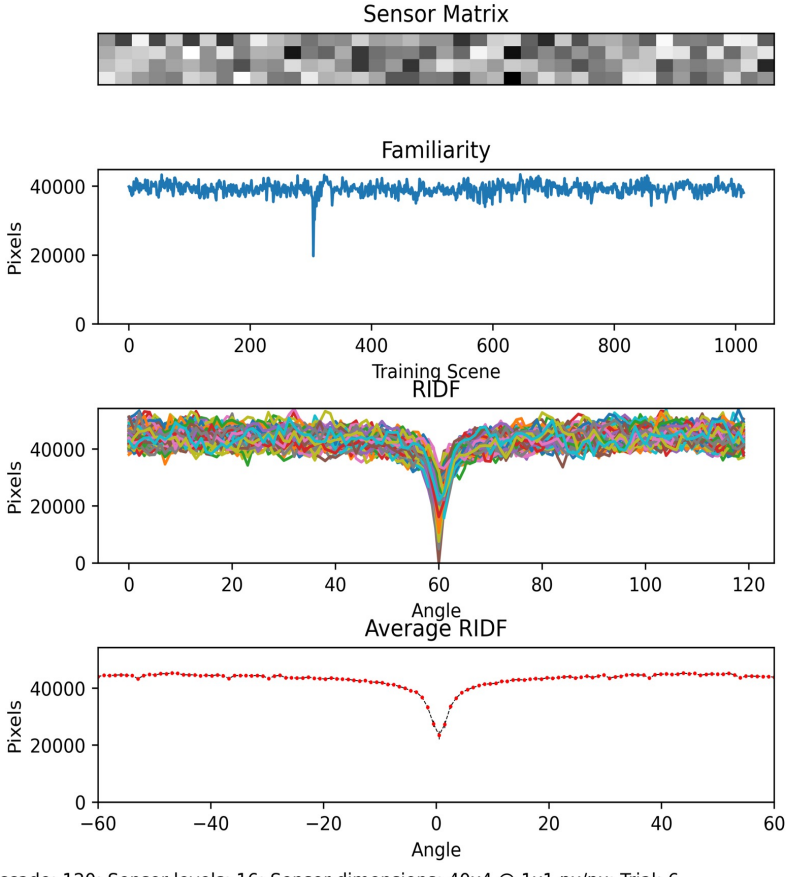


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 1224.61; RMSD/dist: 3.062; TD: 6160; p90: 8; p50: 4; complete: 0

100%

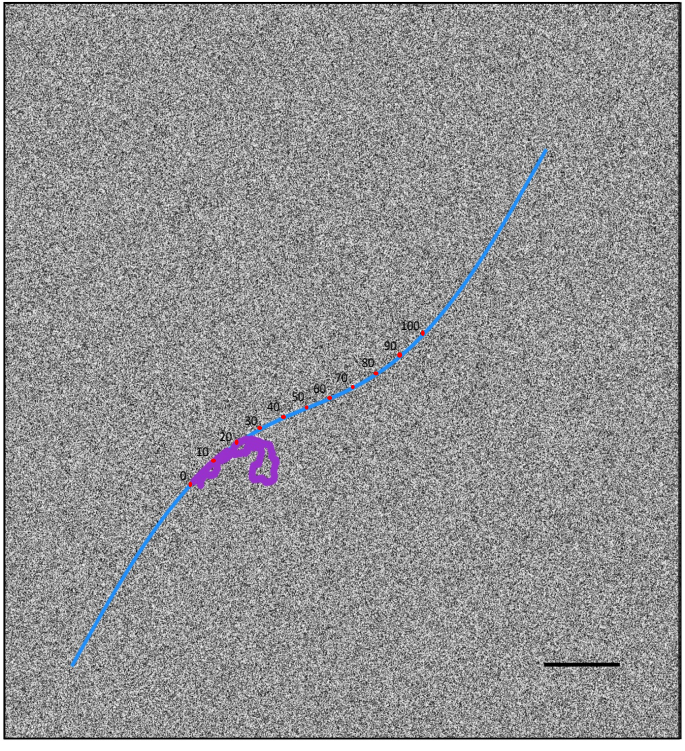


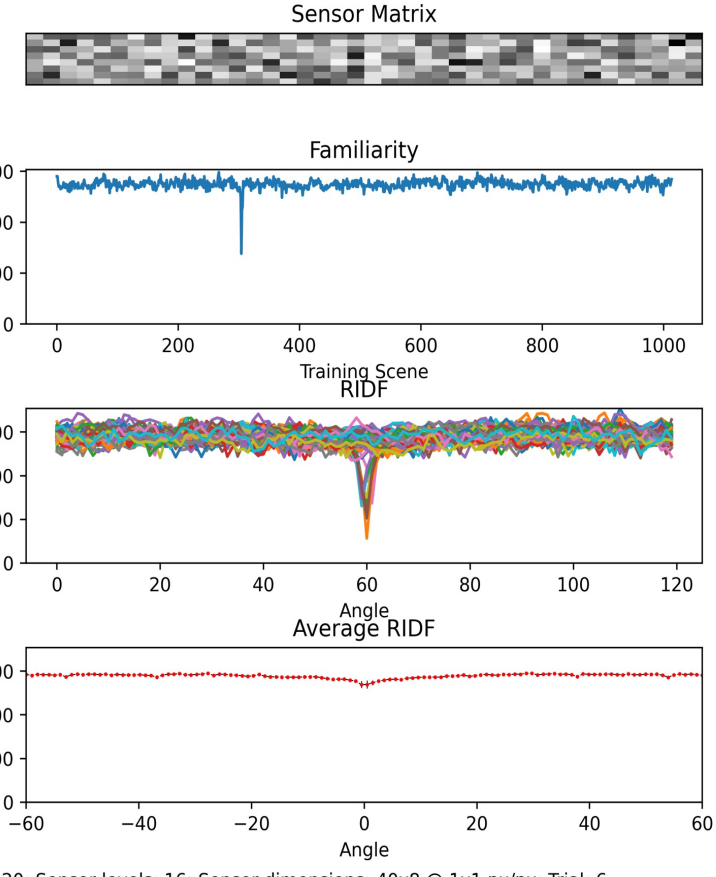


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 34.52; RMSD/dist: 0.086; TD: 14981; p90: 6; p50: 4; complete: 0

10%

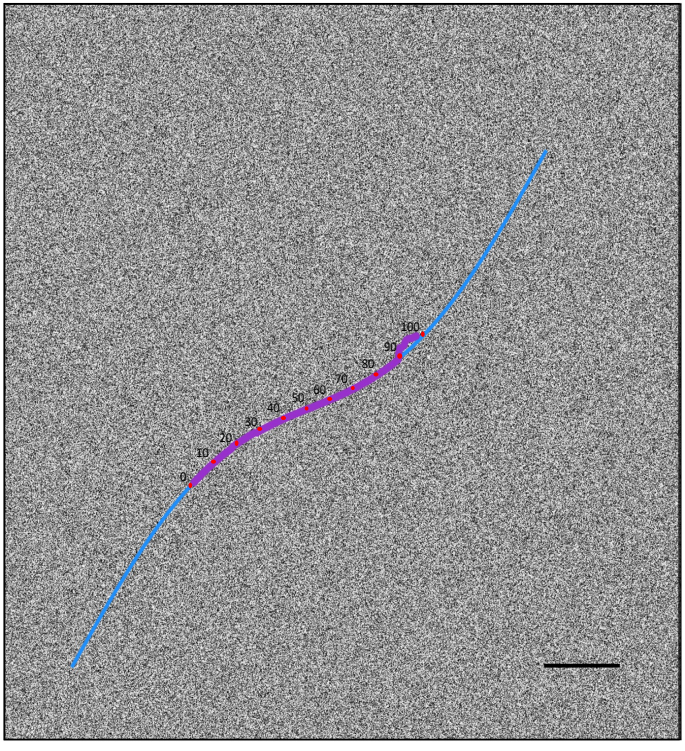


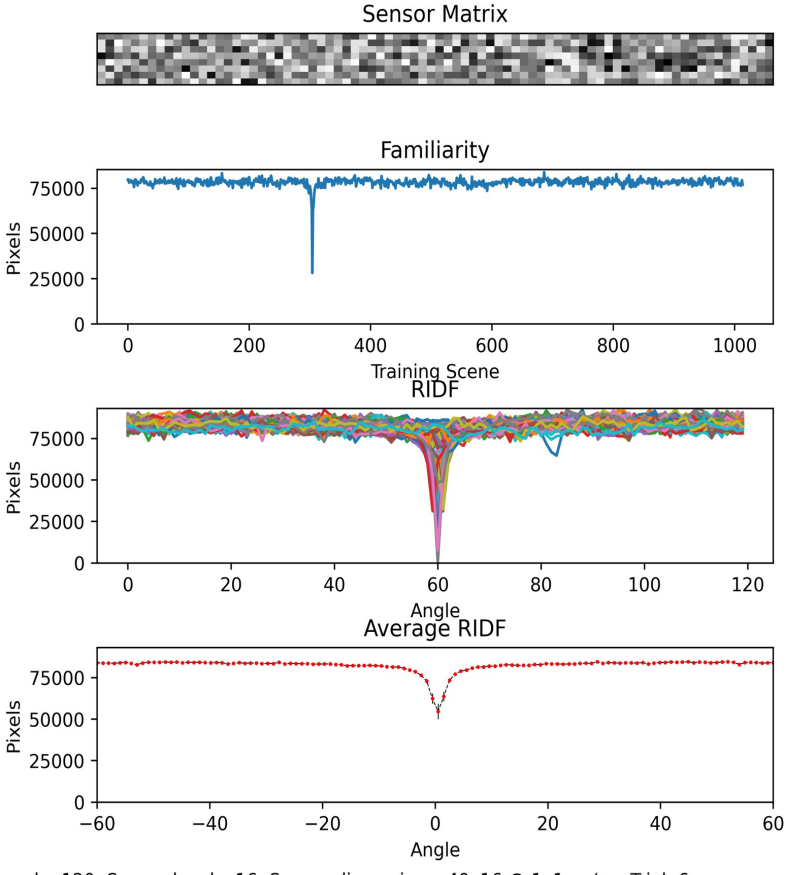


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 2073.34; RMSD/dist: 5.183; TD: 515; p90: 2; p50: 2; complete: 0

90%

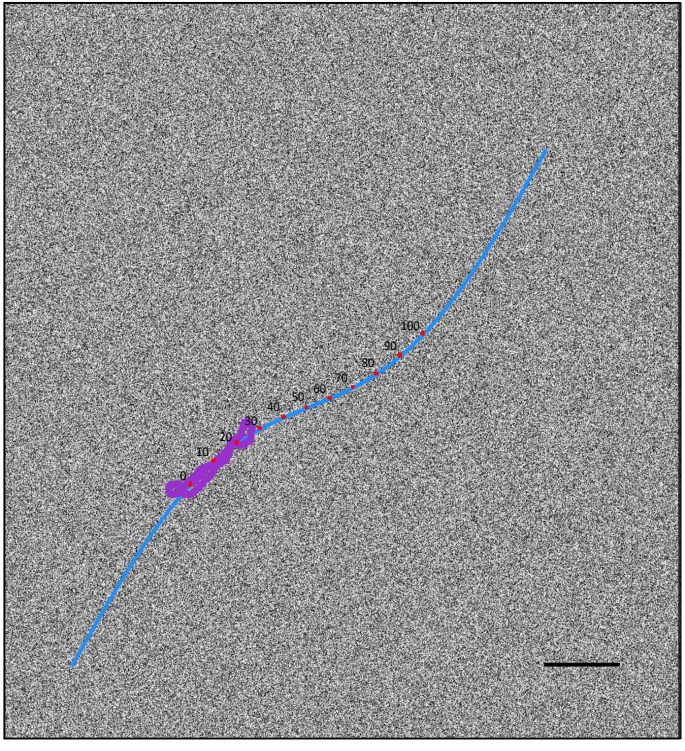


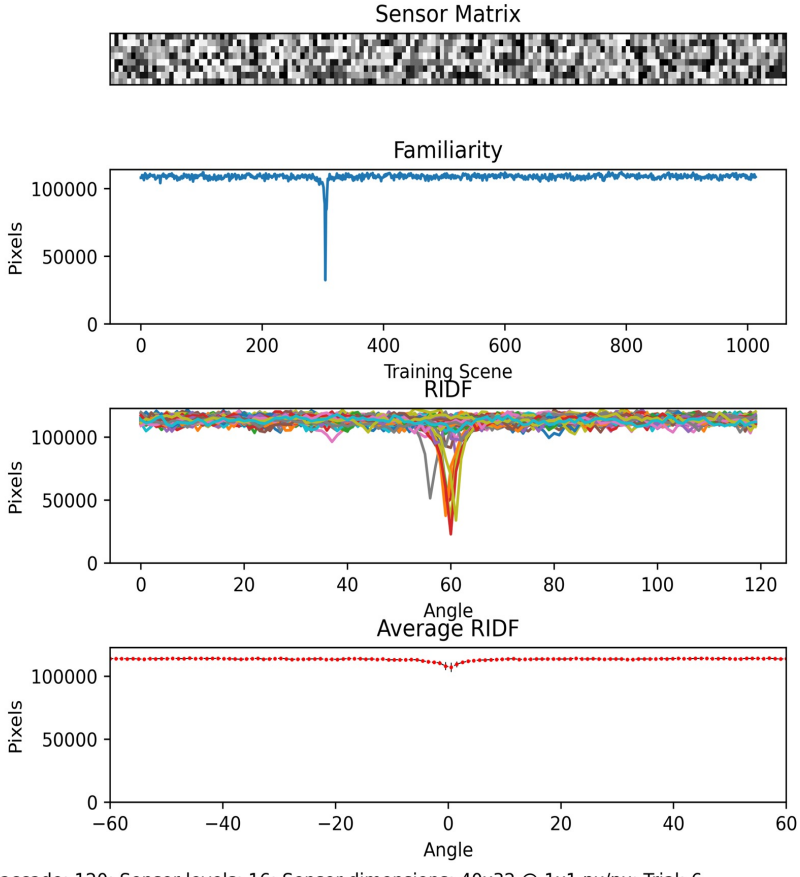


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 138.65; RMSD/dist: 0.347; TD: 24046; p90: 6; p50: 2; complete: 0

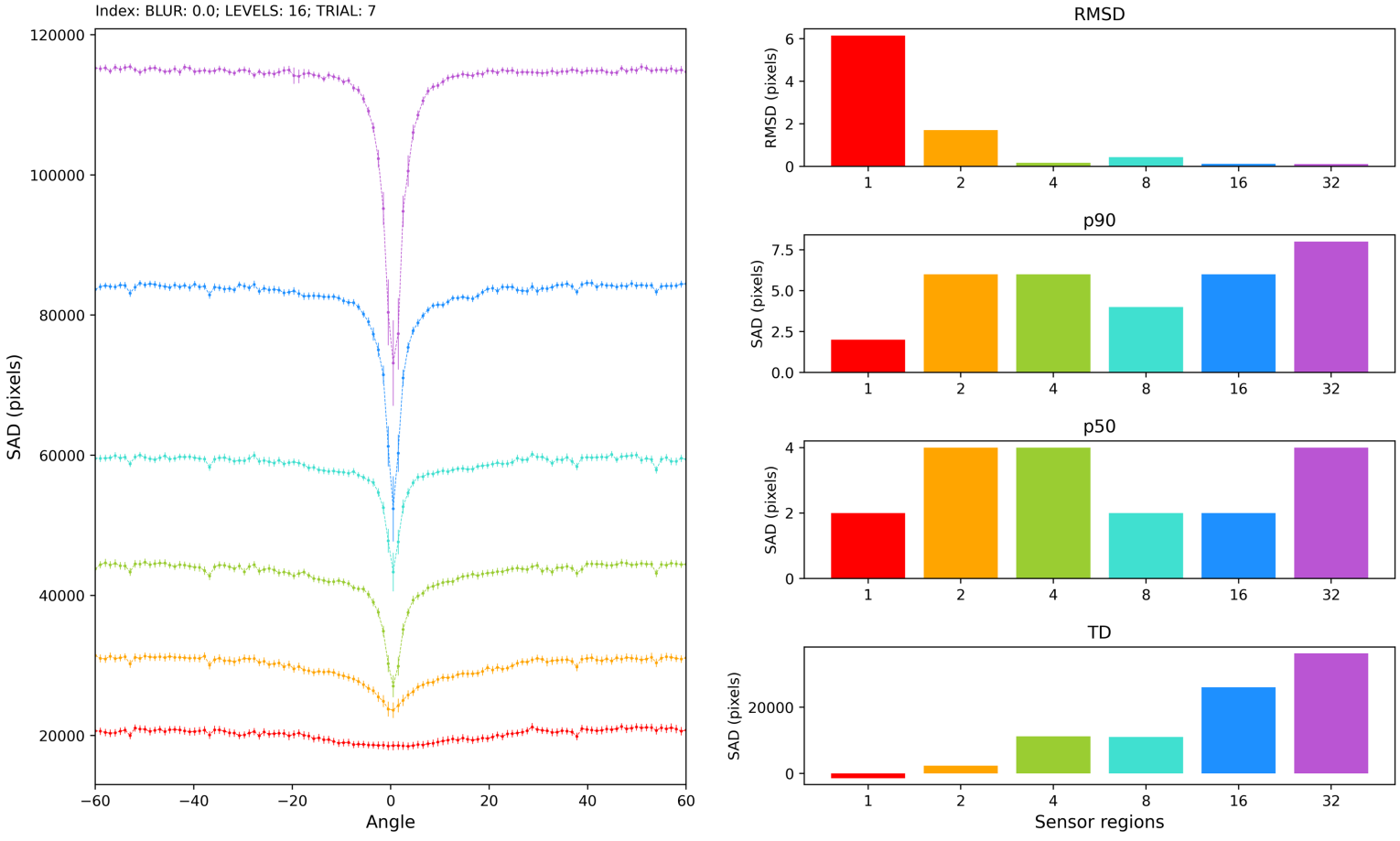
20%





Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 672.45; RMSD/dist: 1.681; TD: 2350; p90: 2; p50: 2; complete: 0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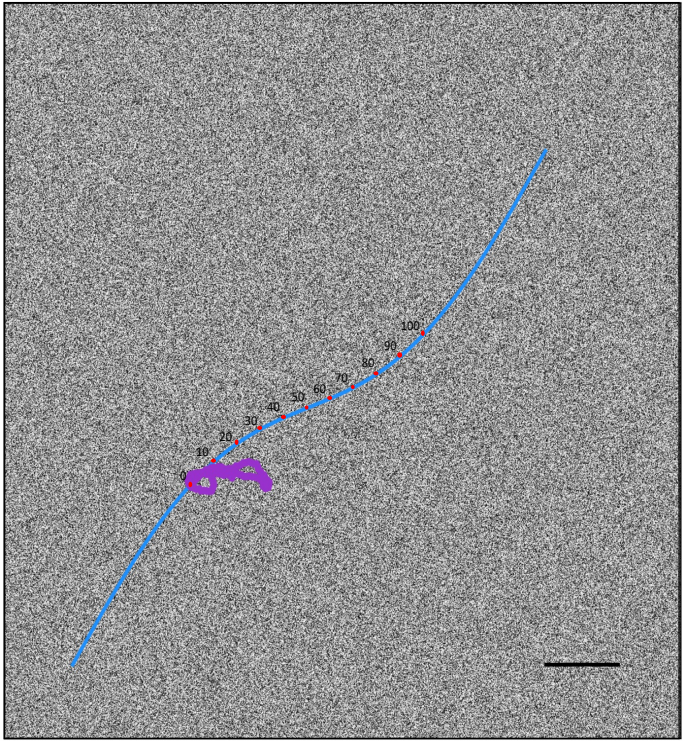
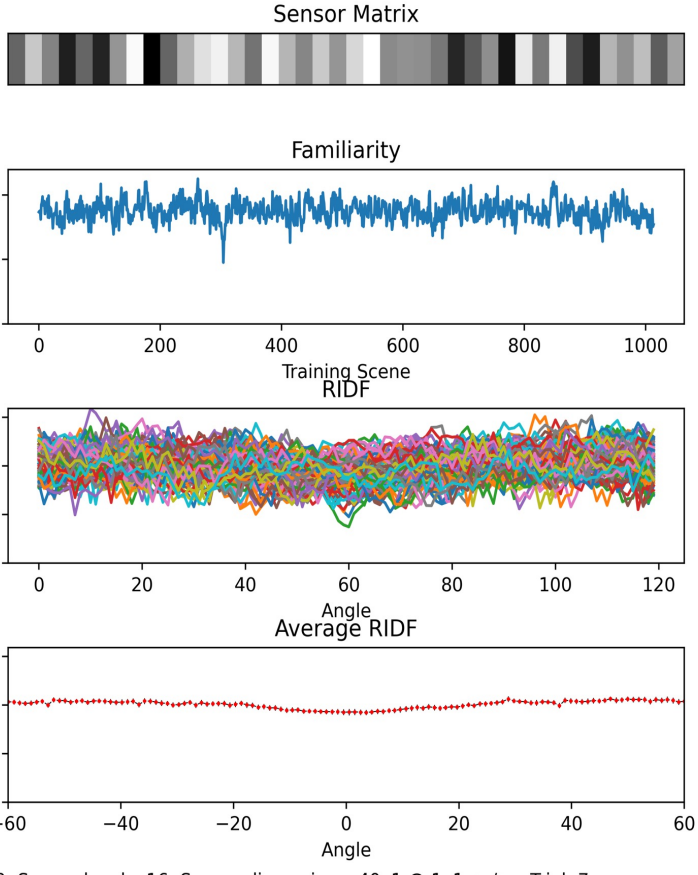
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
6
4
2
0
1
2
4
8
16
32
p90
SAD (pixels)
7.5
5.0
2.5
0.0
p50
TD
20000
Sensor regions

0%

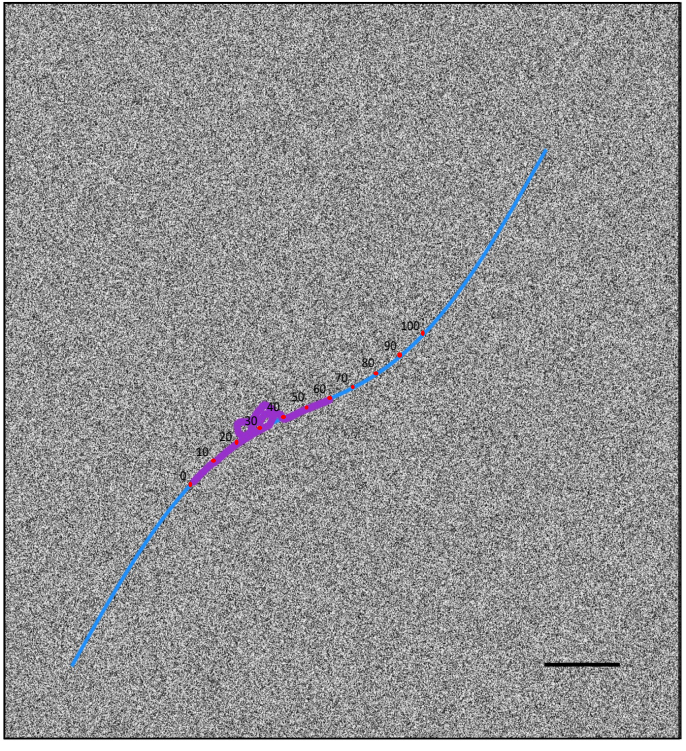


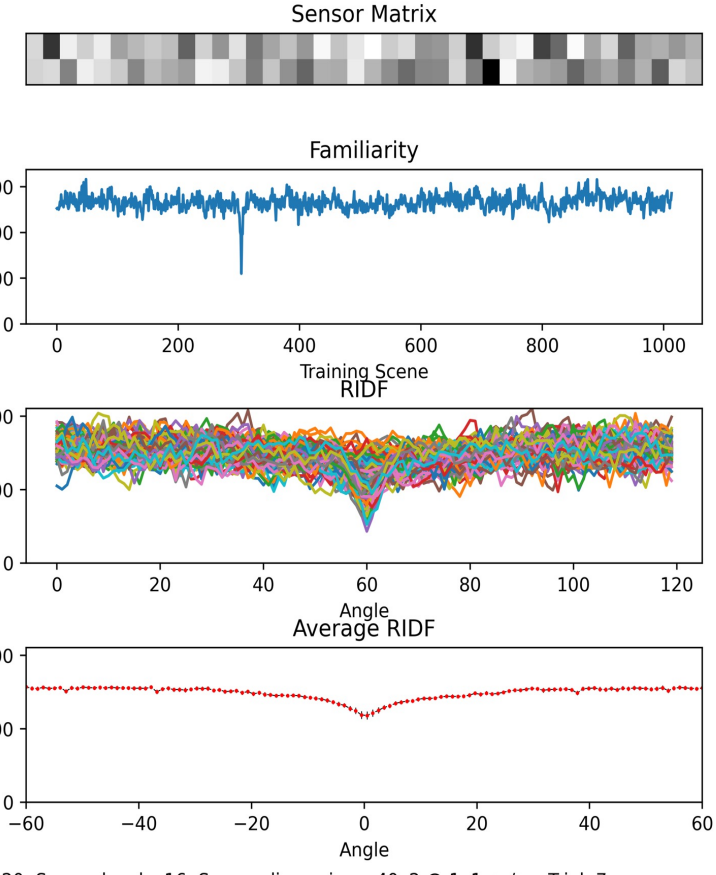


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 2462.73; RMSD/dist: 6.157; TD: -1428; p90: 2; p50: 2; complete: 0

40%

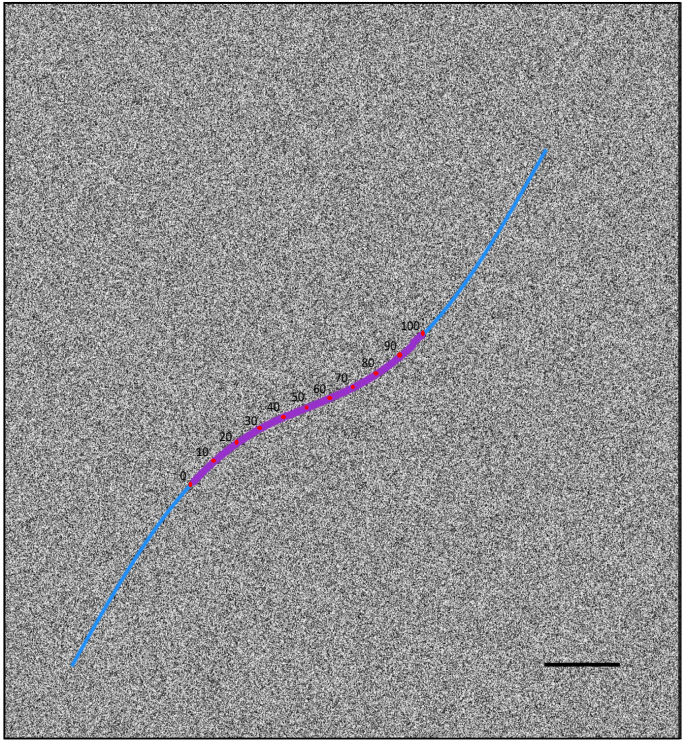


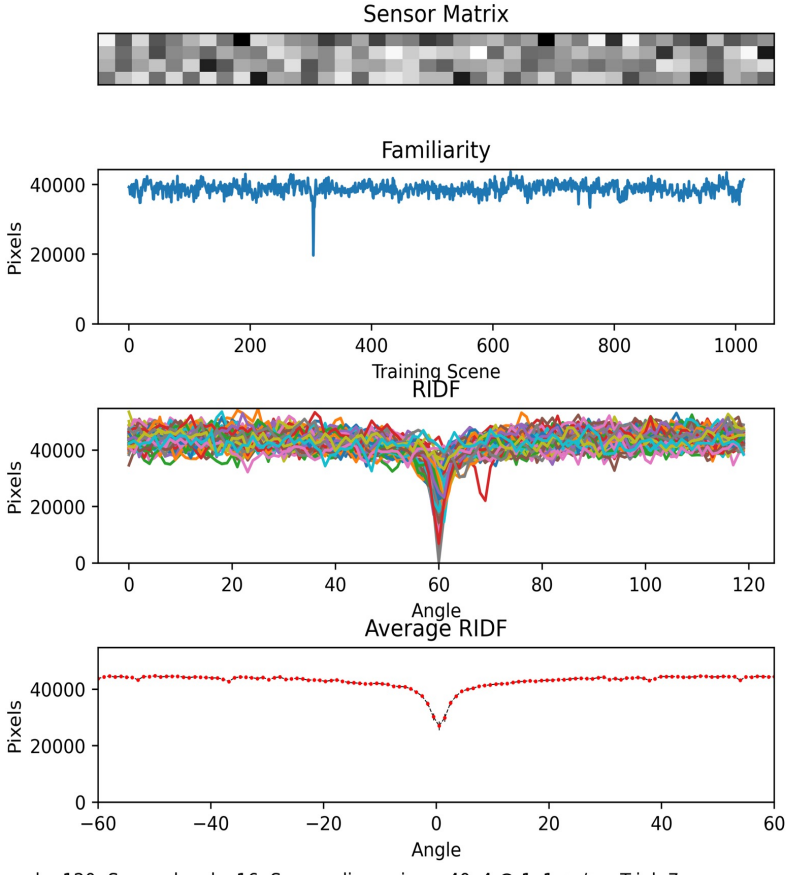


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 682.48; RMSD/dist: 1.706; TD: 2377; p90: 6; p50: 4; complete: 0

100%

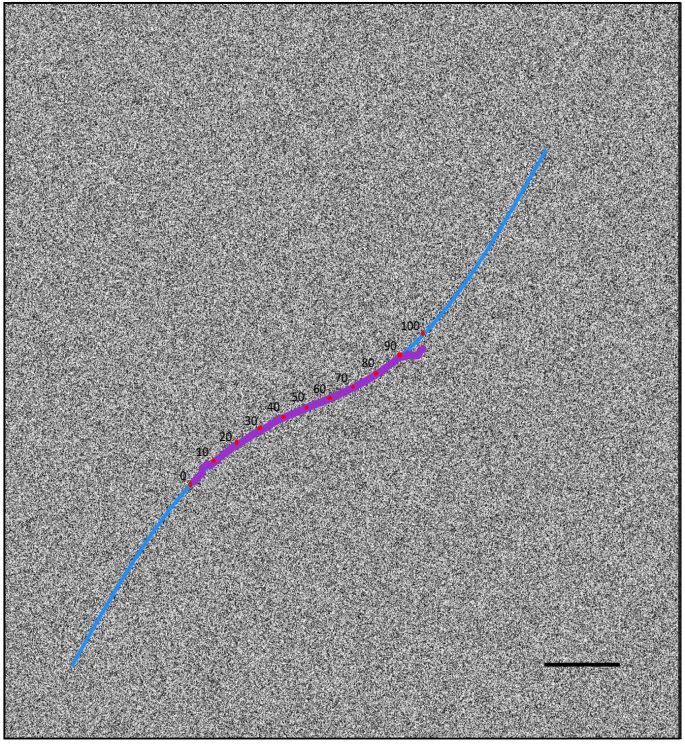


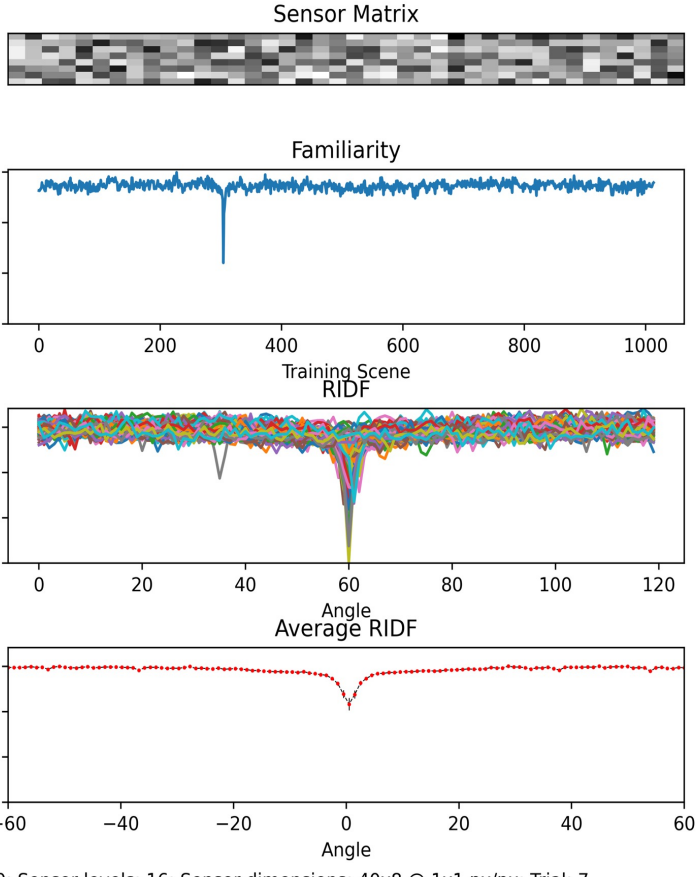


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 65.00; RMSD/dist: 0.163; TD: 11200; p90: 6; p50: 4; complete: 0

80%

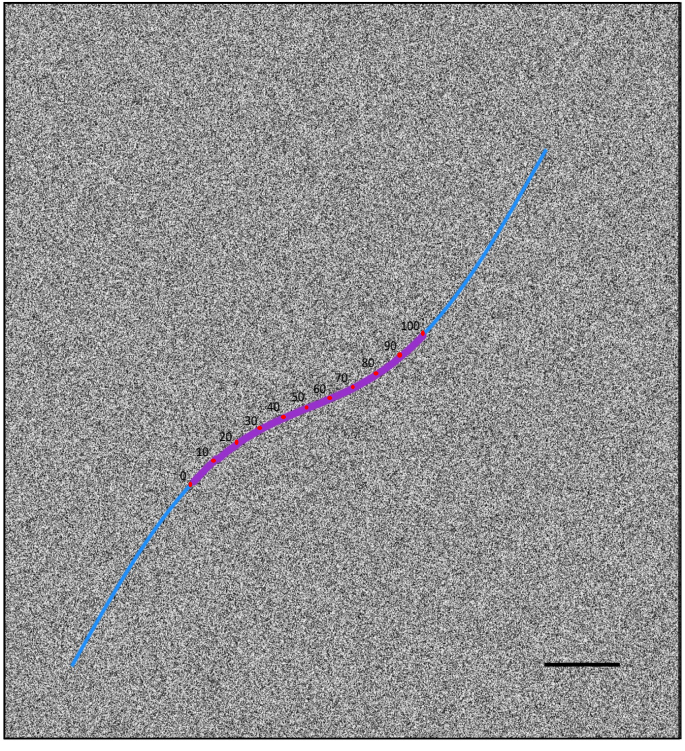


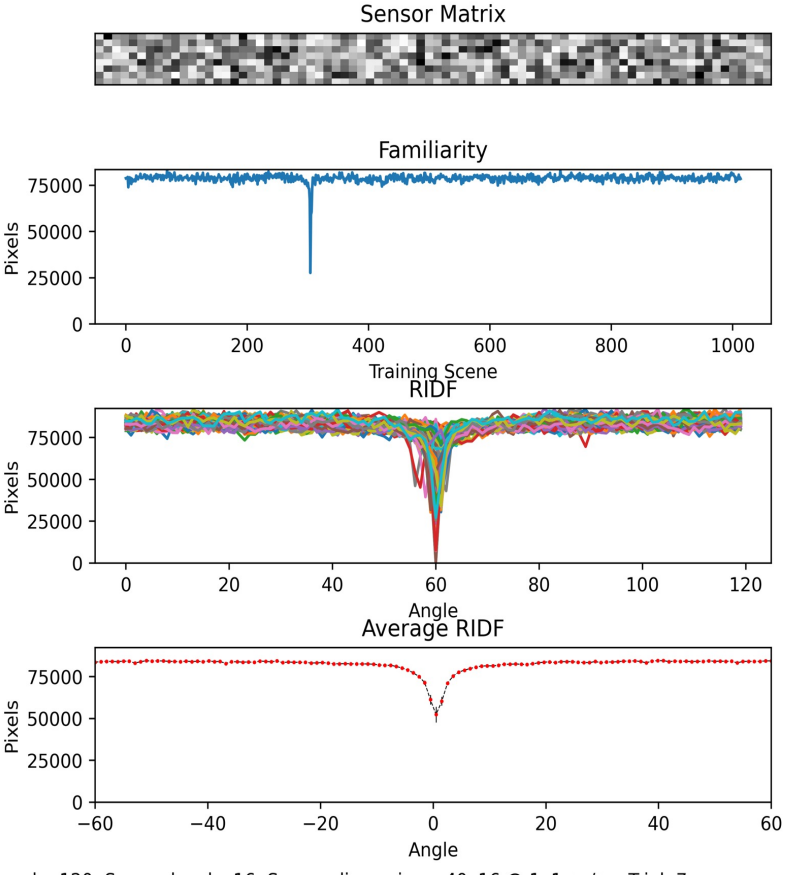


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 172.97; RMSD/dist: 0.432; TD: 11040; p90: 4; p50: 2; complete: 0

100%

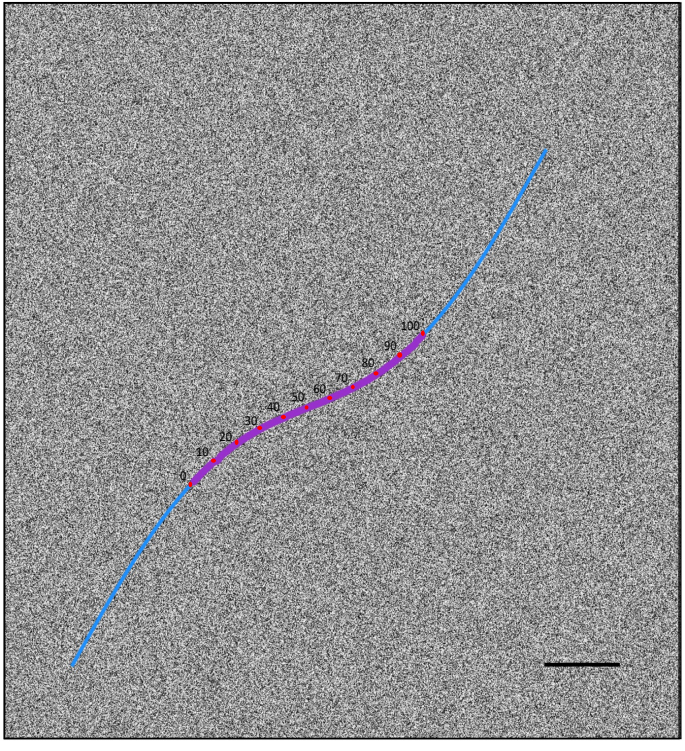


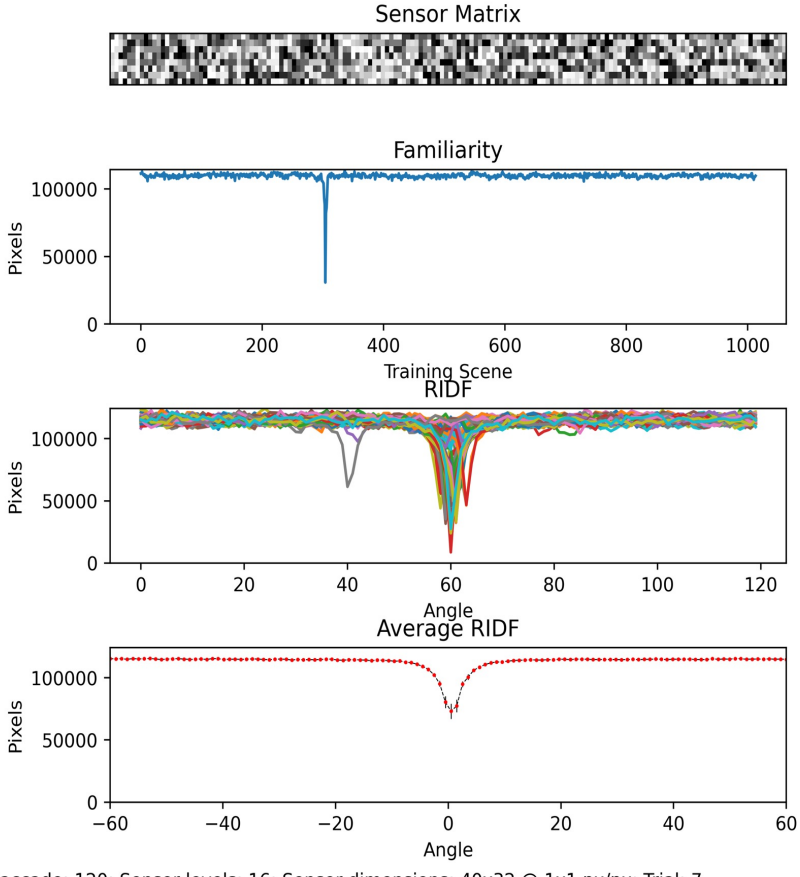


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 47.61; RMSD/dist: 0.119; TD: 26014; p90: 6; p50: 2; complete: 0

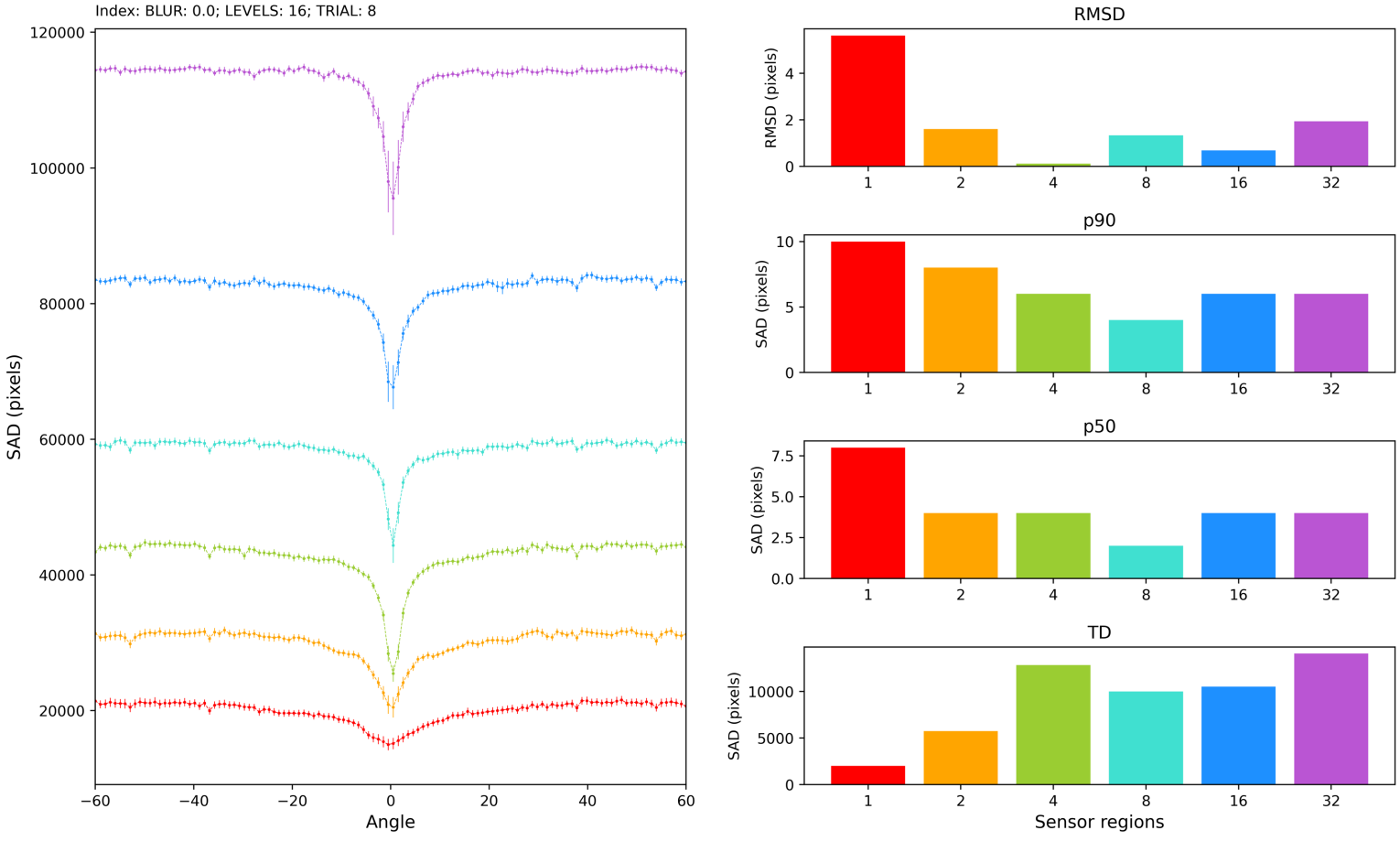
100%





Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 40.32; RMSD/dist: 0.101; TD: 36240; p90: 8; p50: 4; complete: 0


Index: BLUR: 0.0; LEVELS: 16; TRIAL: 8
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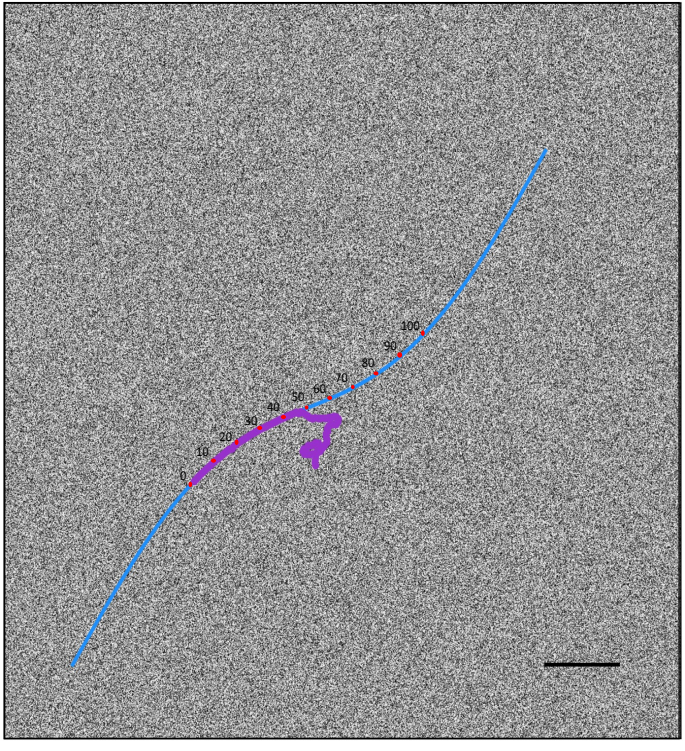
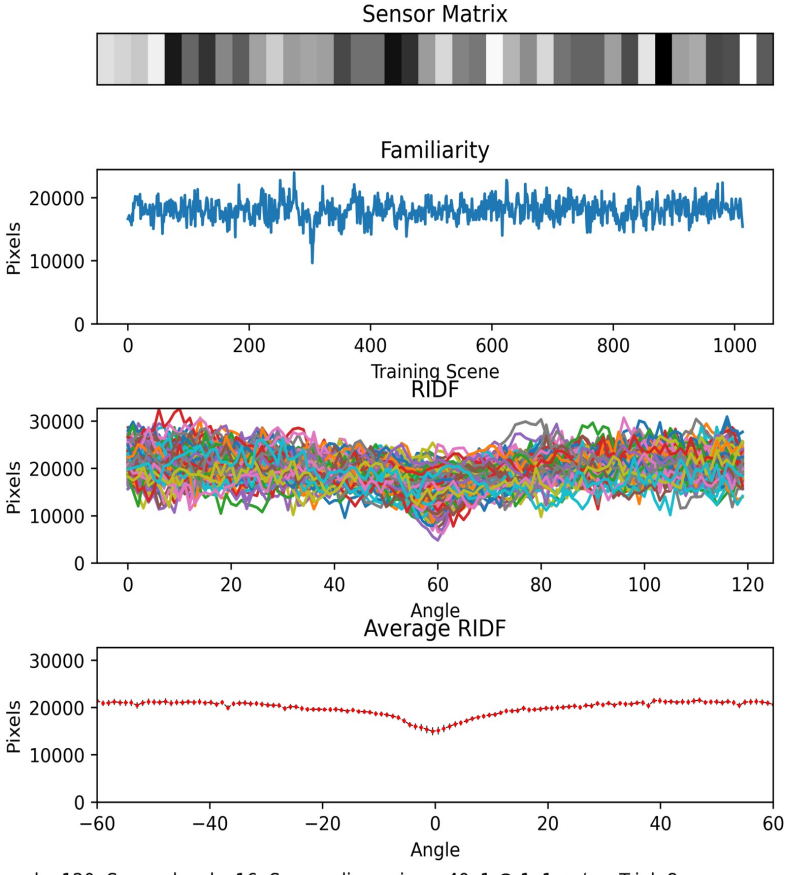
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
1
2
4
8
16
32
Sensor regions

40%

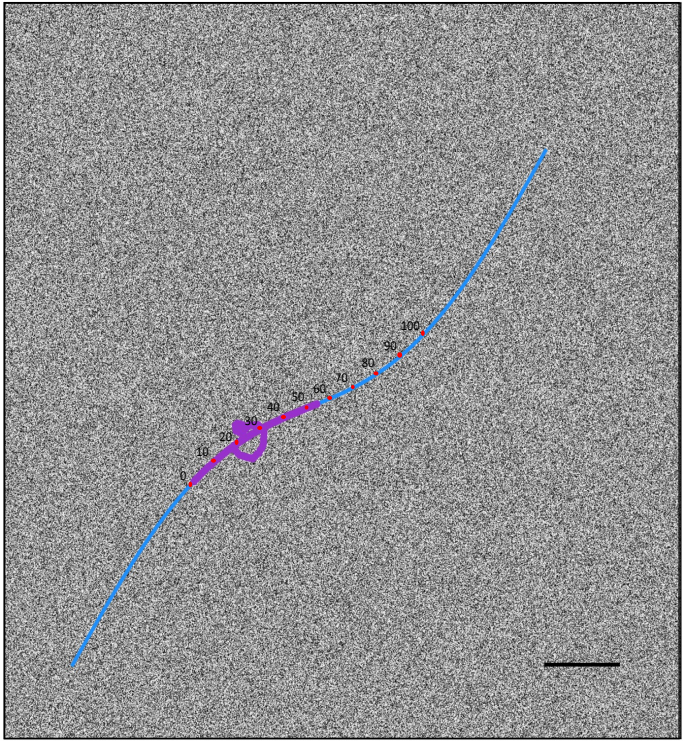


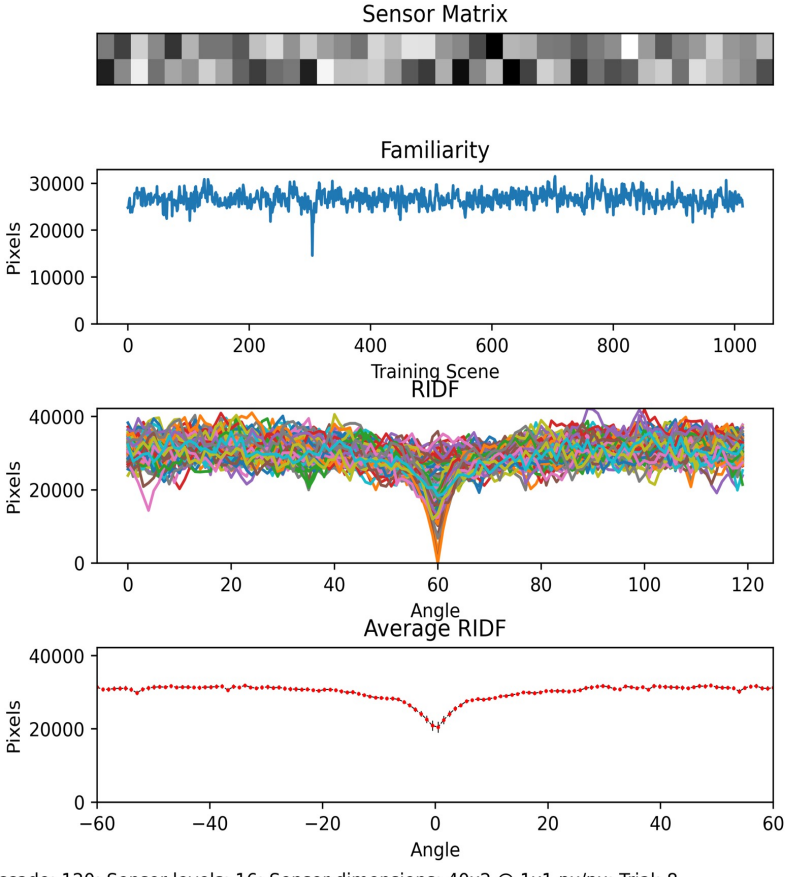


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 2252.08; RMSD/dist: 5.630; TD: 1990; p90: 10; p50: 8; complete: 0

50%

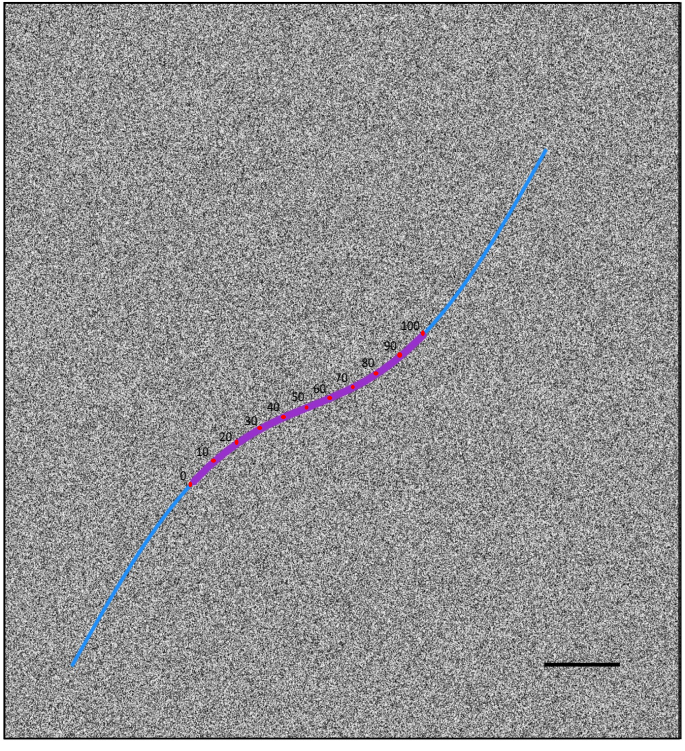


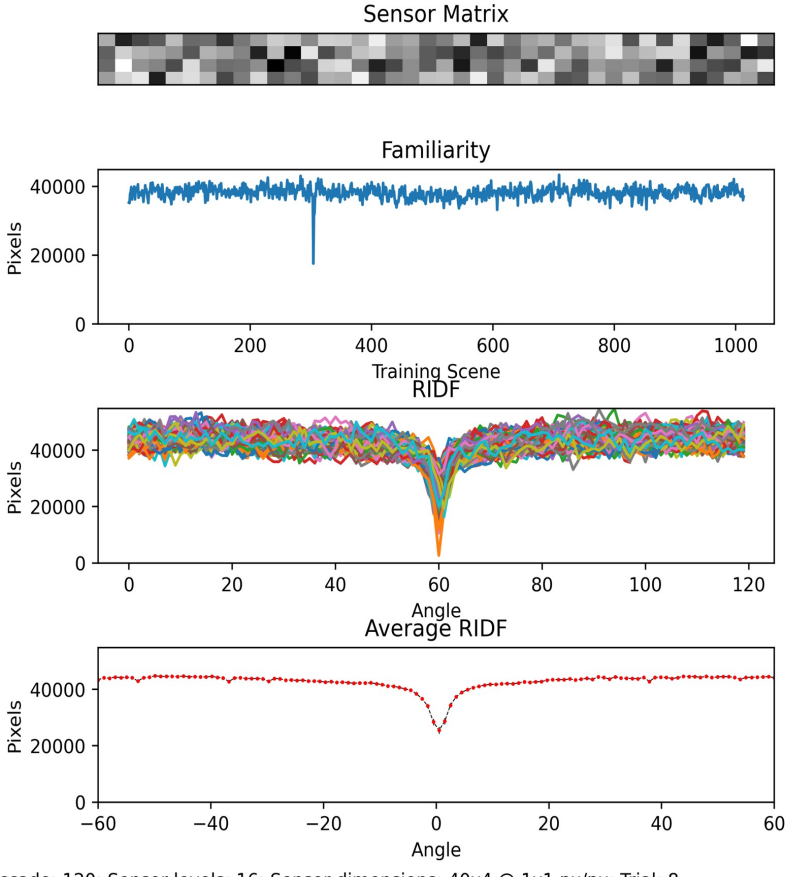


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 642.62; RMSD/dist: 1.607; TD: 5746; p90: 8; p50: 4; complete: 0

100%

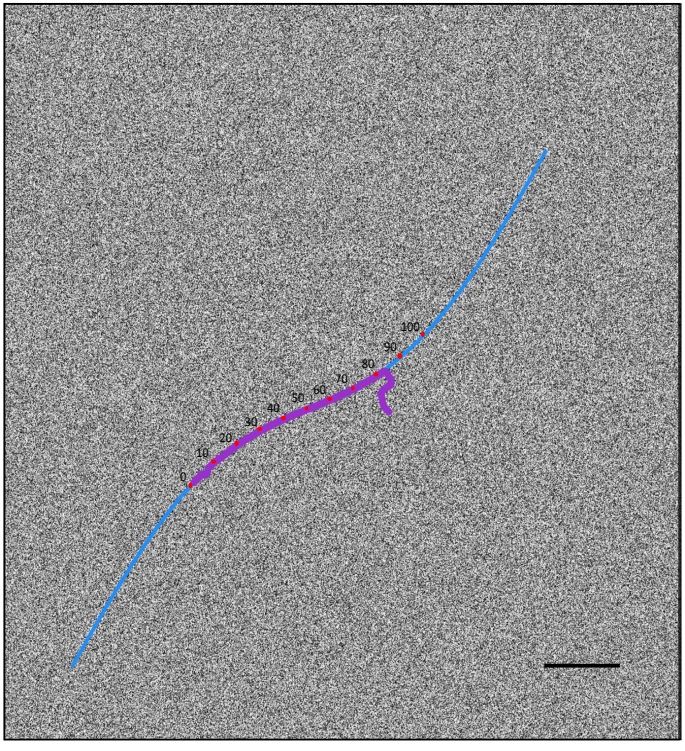


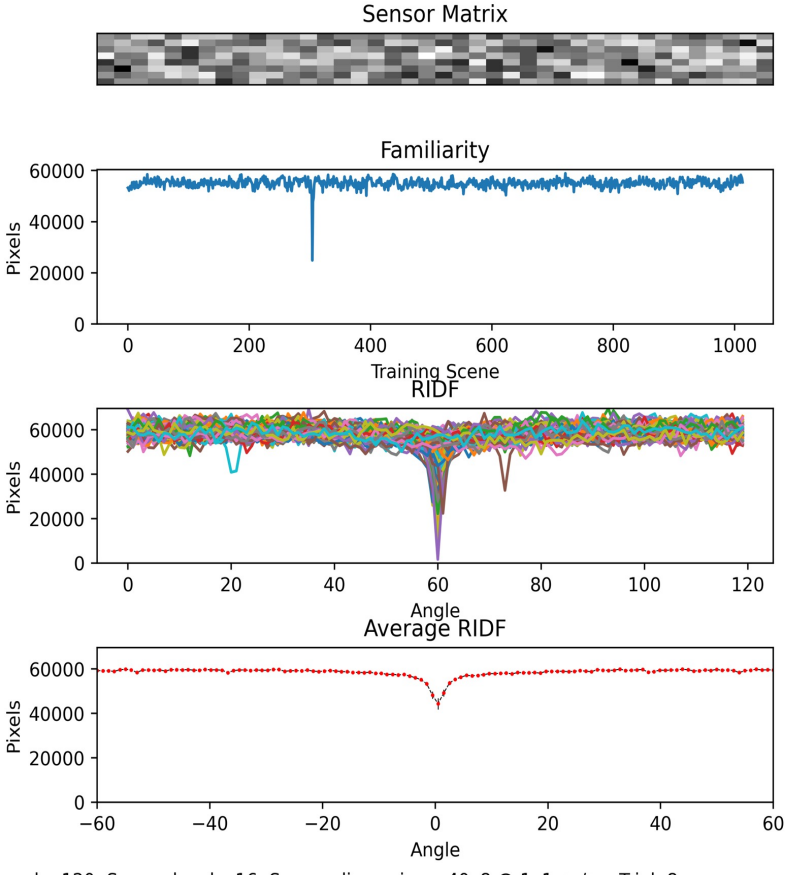


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 47.38; RMSD/dist: 0.118; TD: 12830; p90: 6; p50: 4; complete: 0

90%

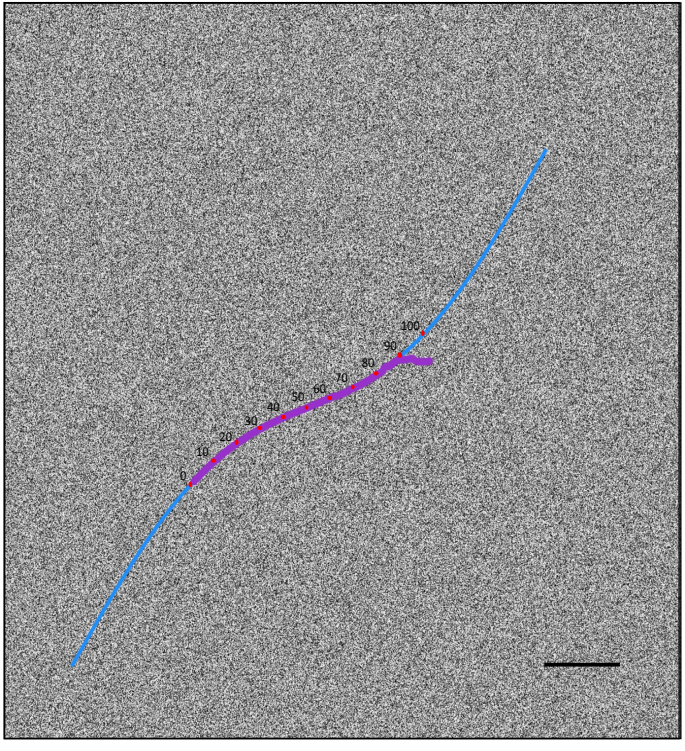


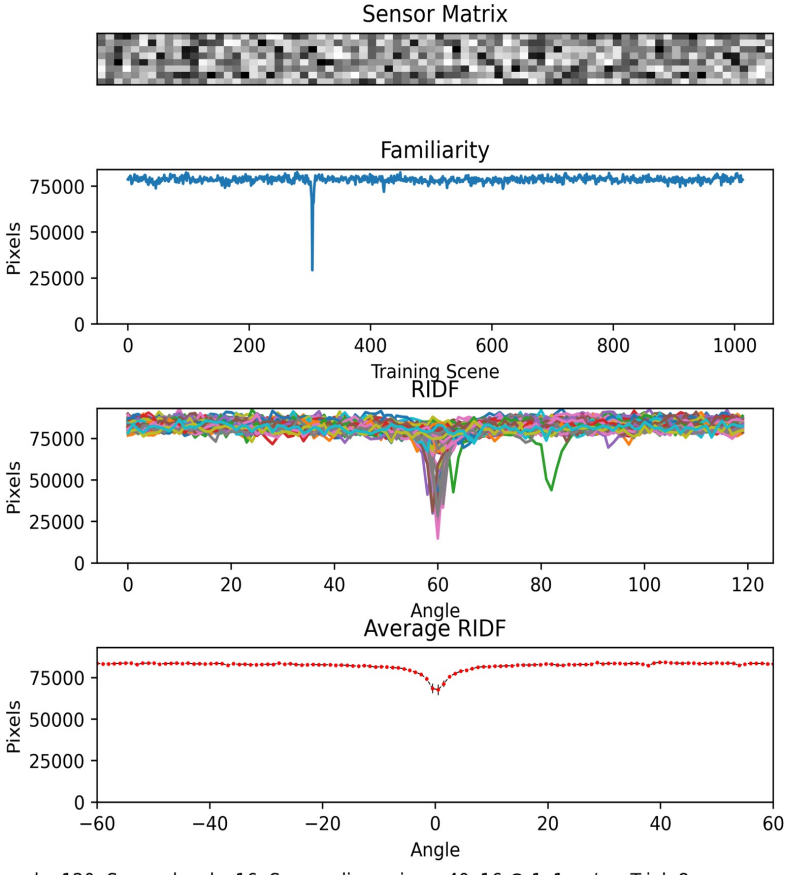


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 531.45; RMSD/dist: 1.329; TD: 10007; p90: 4; p50: 2; complete: 0

80%

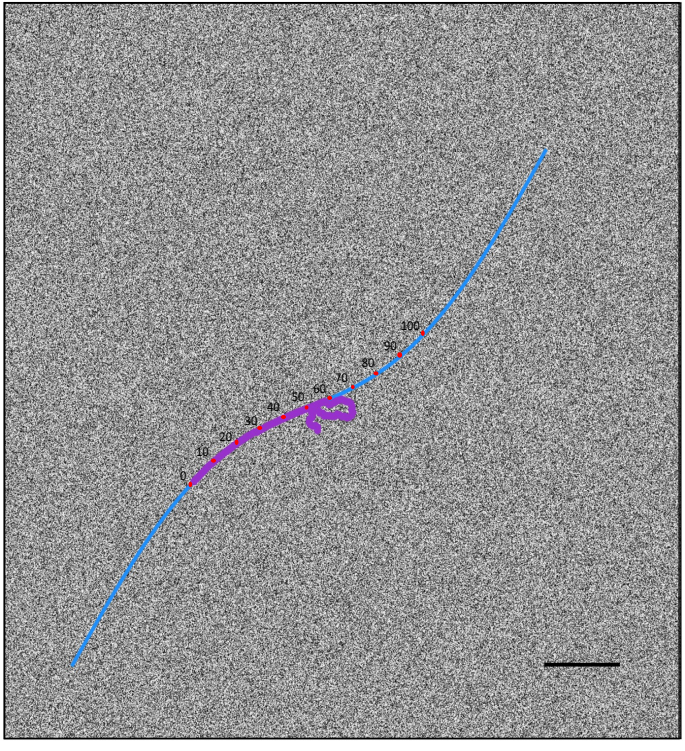


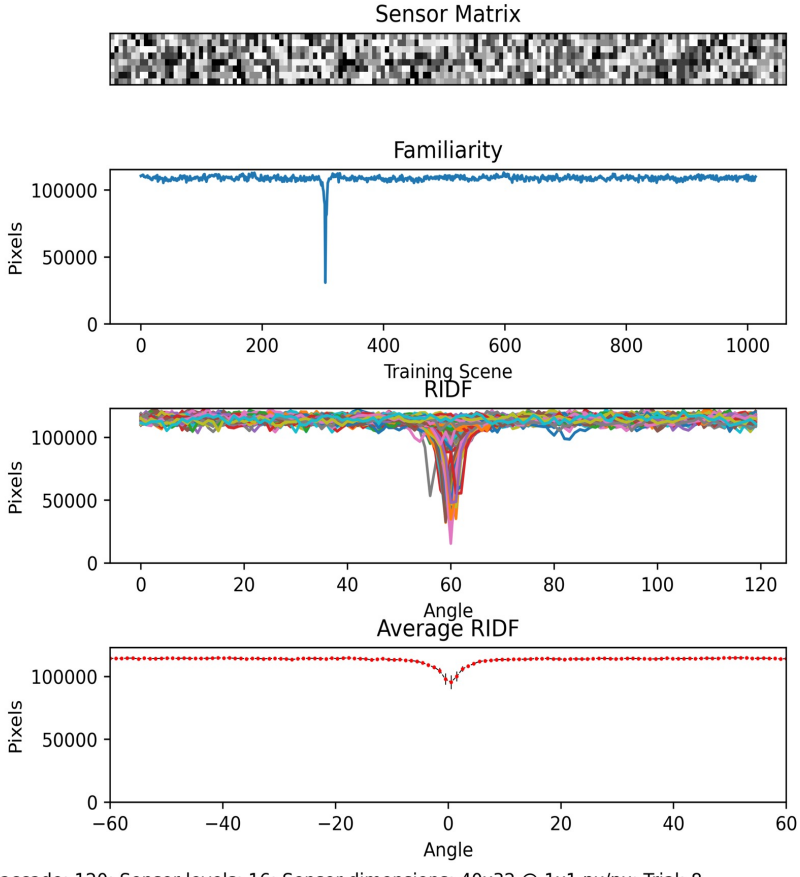


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 274.32; RMSD/dist: 0.686; TD: 10518; p90: 6; p50: 4; complete: 0

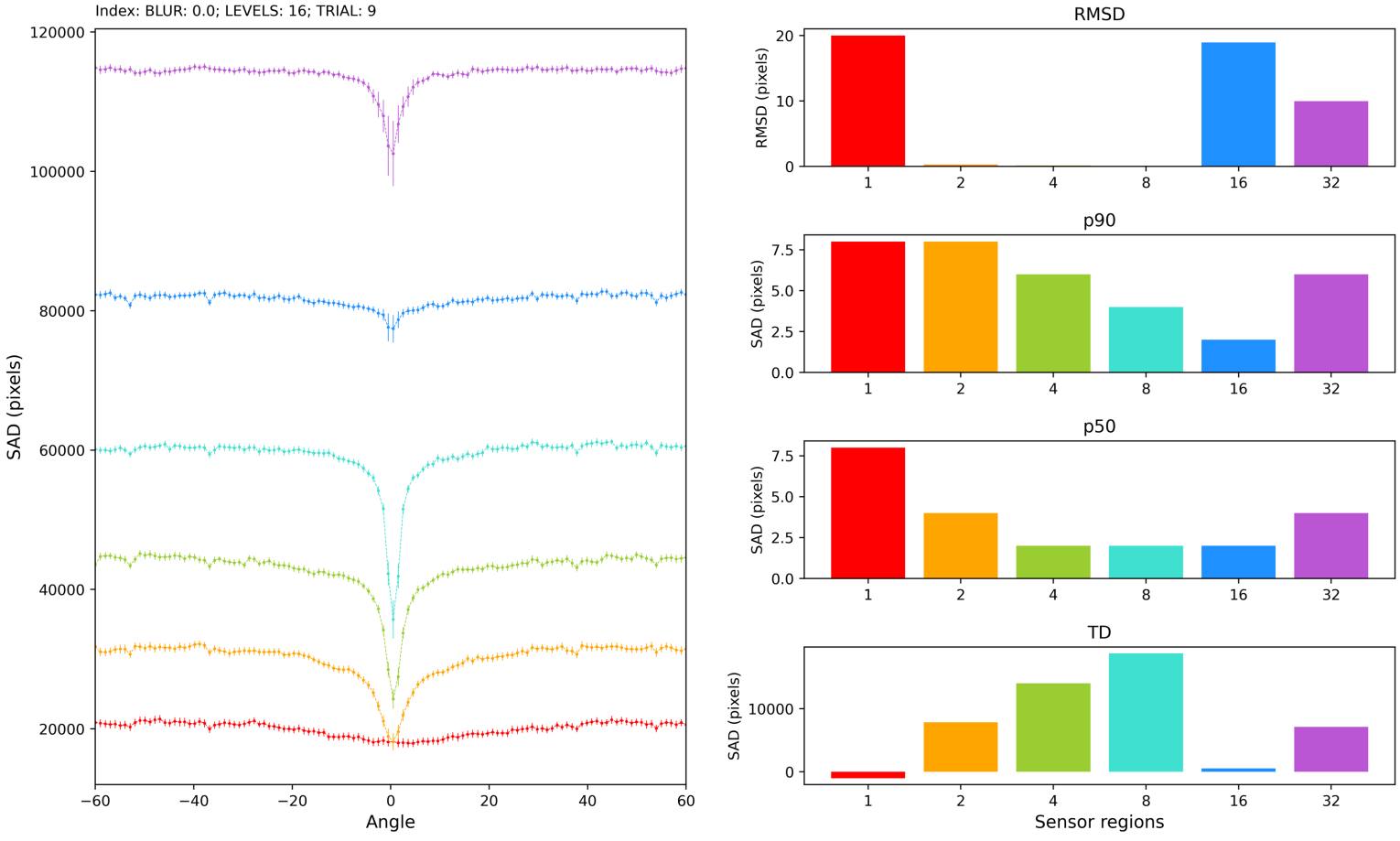
60%





Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 775.71; RMSD/dist: 1.939; TD: 14063; p90: 6; p50: 4; complete: 0


Index: BLUR: 0.0; LEVELS: 16; TRIAL: 9
SAD (pixels)
120000
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80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
20
10
0
1
2
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16
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p90
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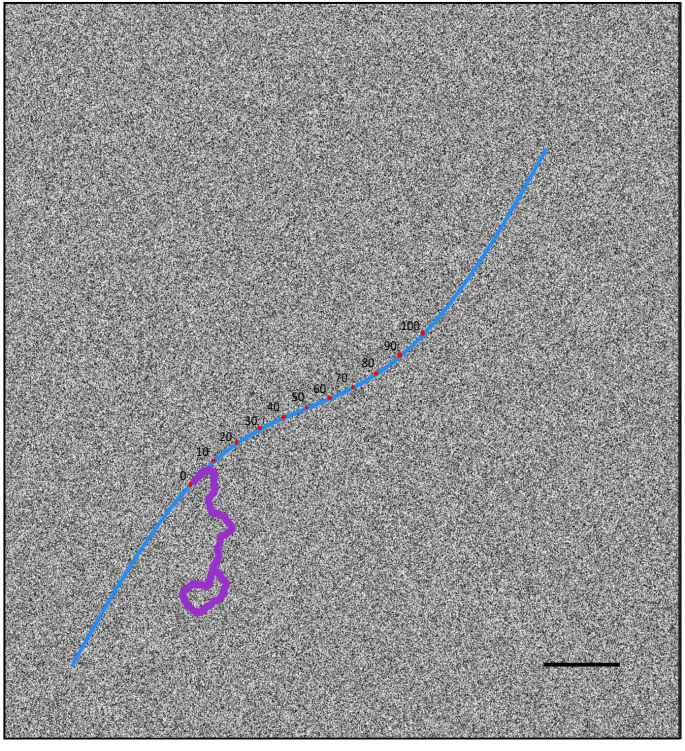
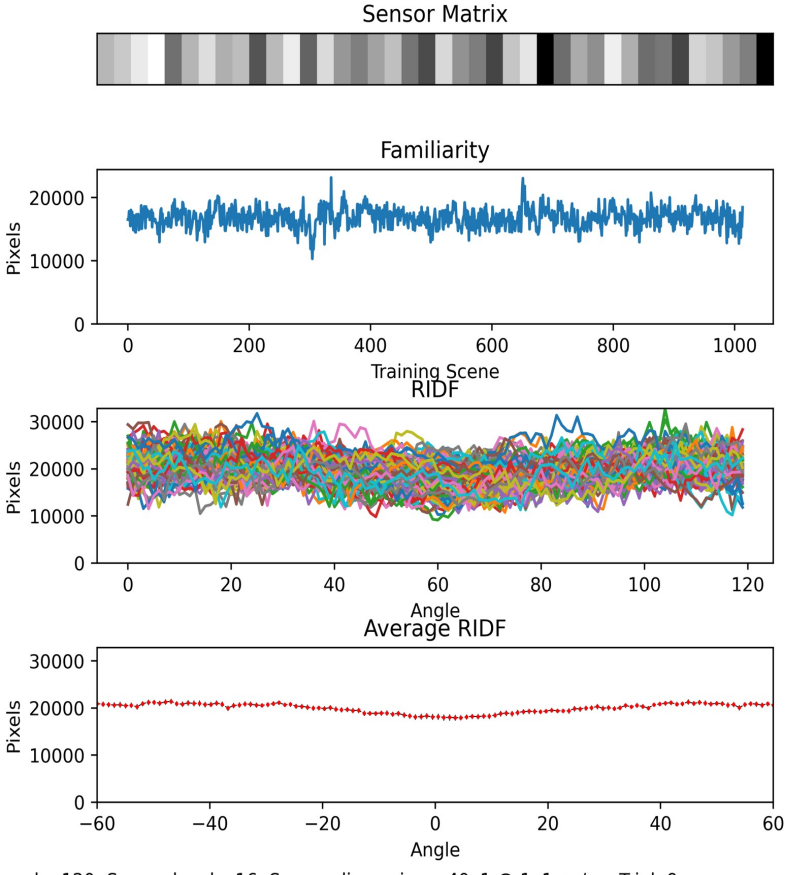
7.5
5.0
2.5
0.0
p50
TD
10000
Sensor regions

0%

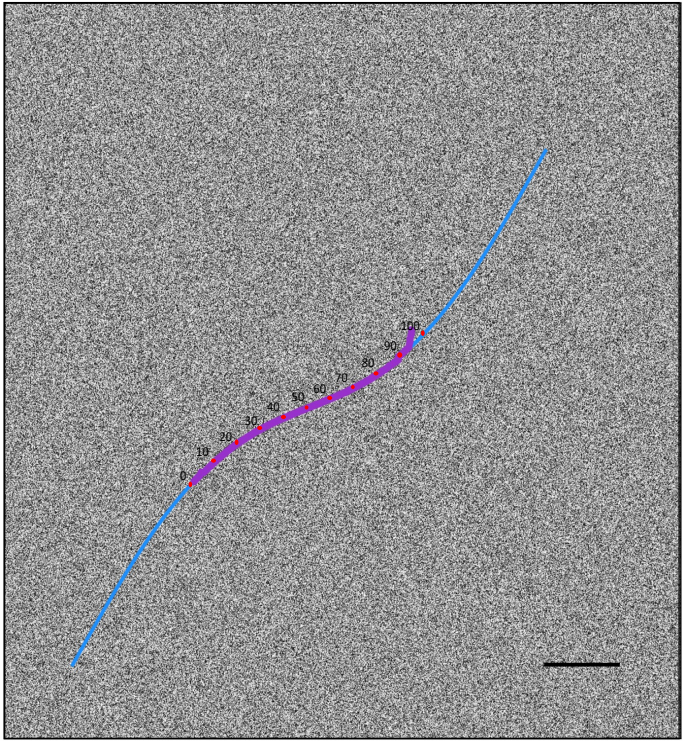


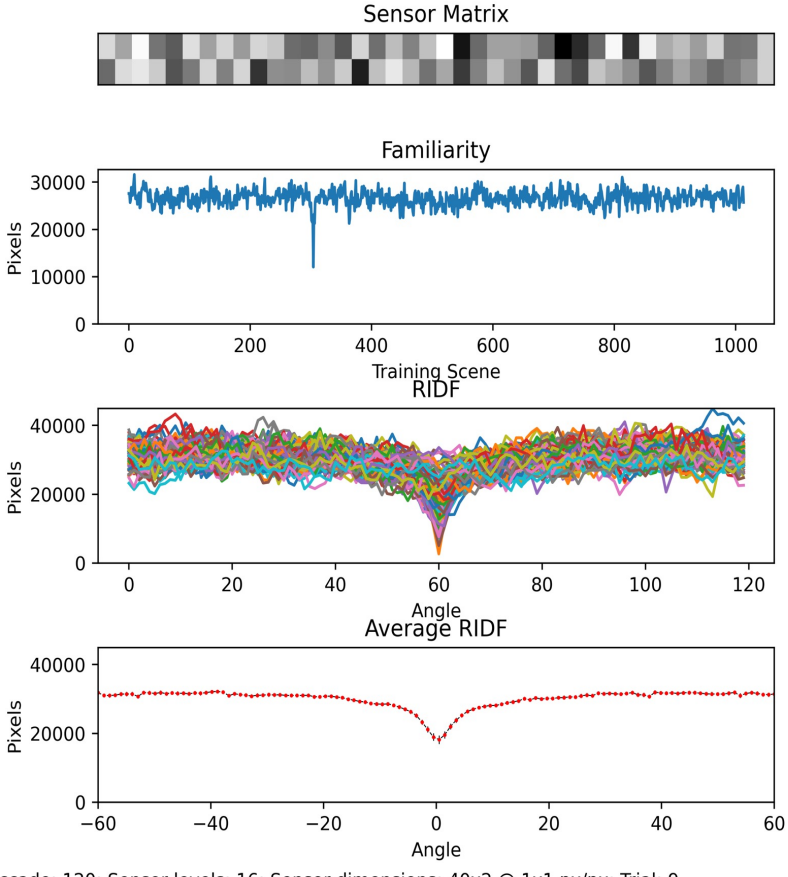


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 8007.96; RMSD/dist: 20.020; TD: -1036; p90: 8; p50: 8; complete: 0

90%

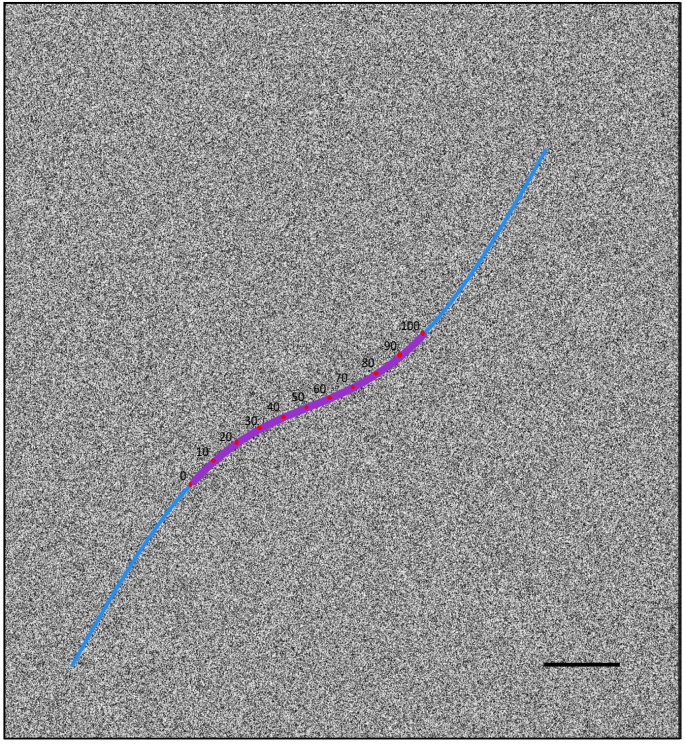


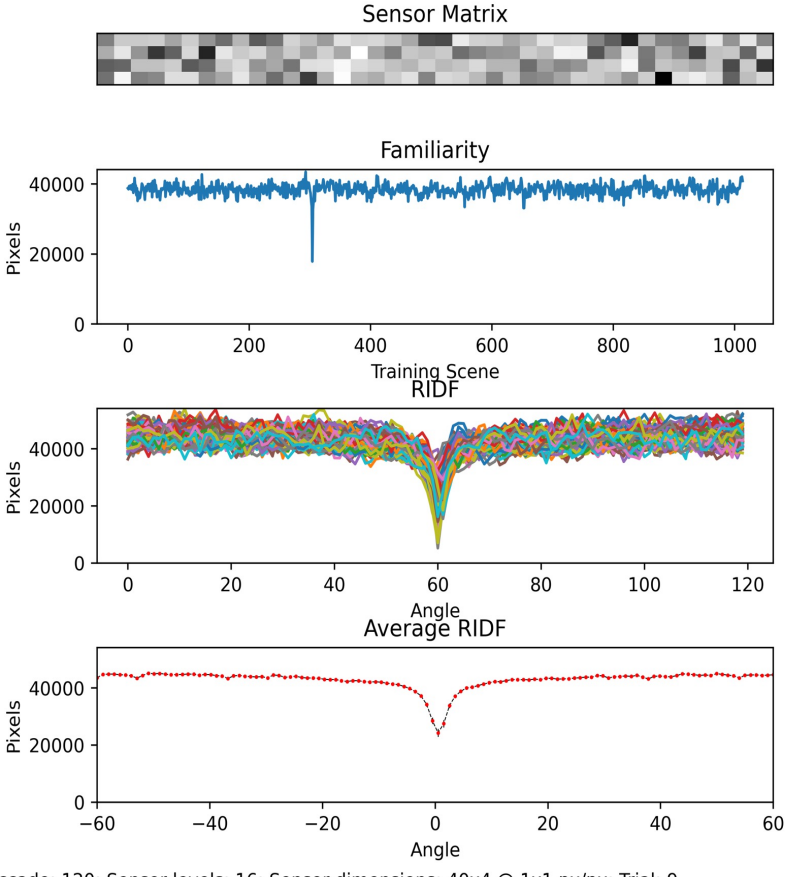


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 108.58; RMSD/dist: 0.271; TD: 7842; p90: 8; p50: 4; complete: 0

100%

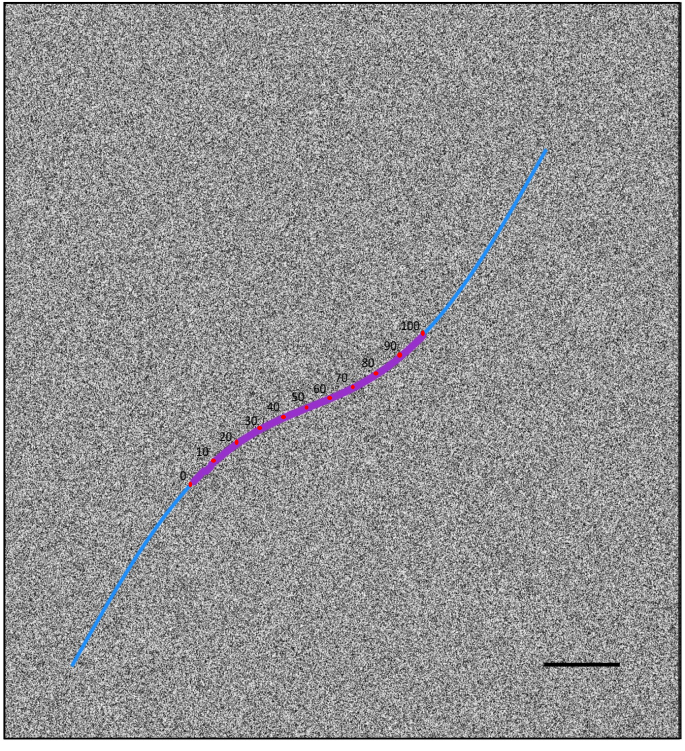


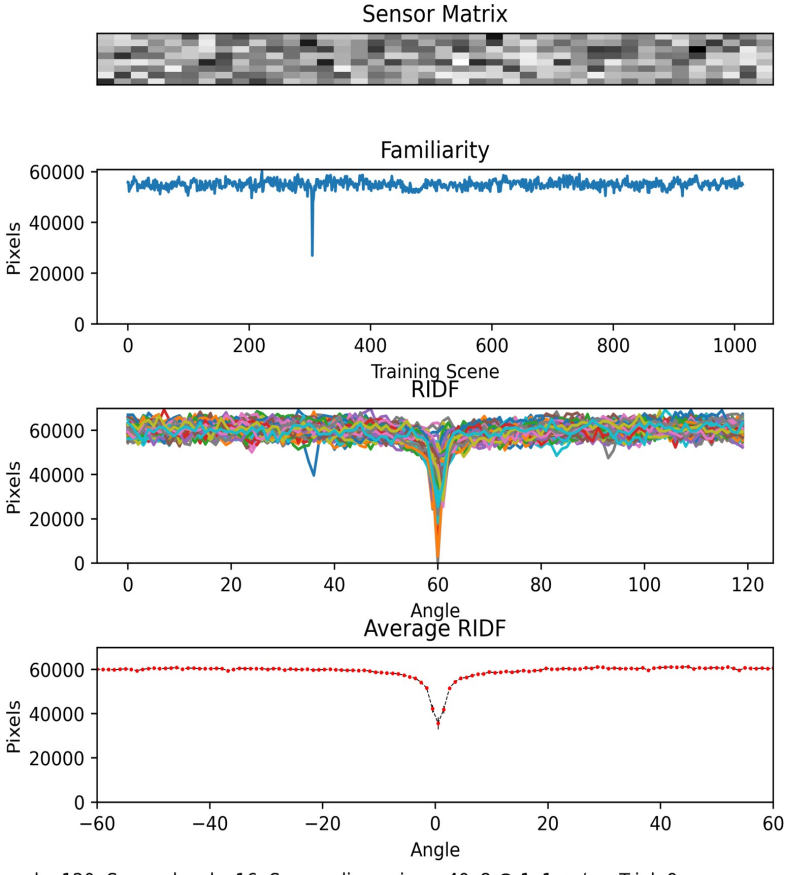


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 42.14; RMSD/dist: 0.105; TD: 14028; p90: 6; p50: 2; complete: 0

100%

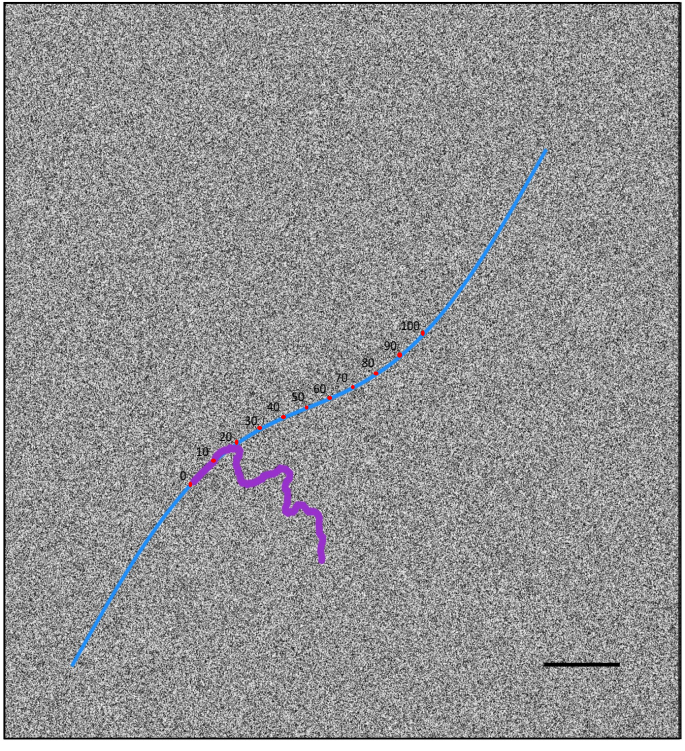


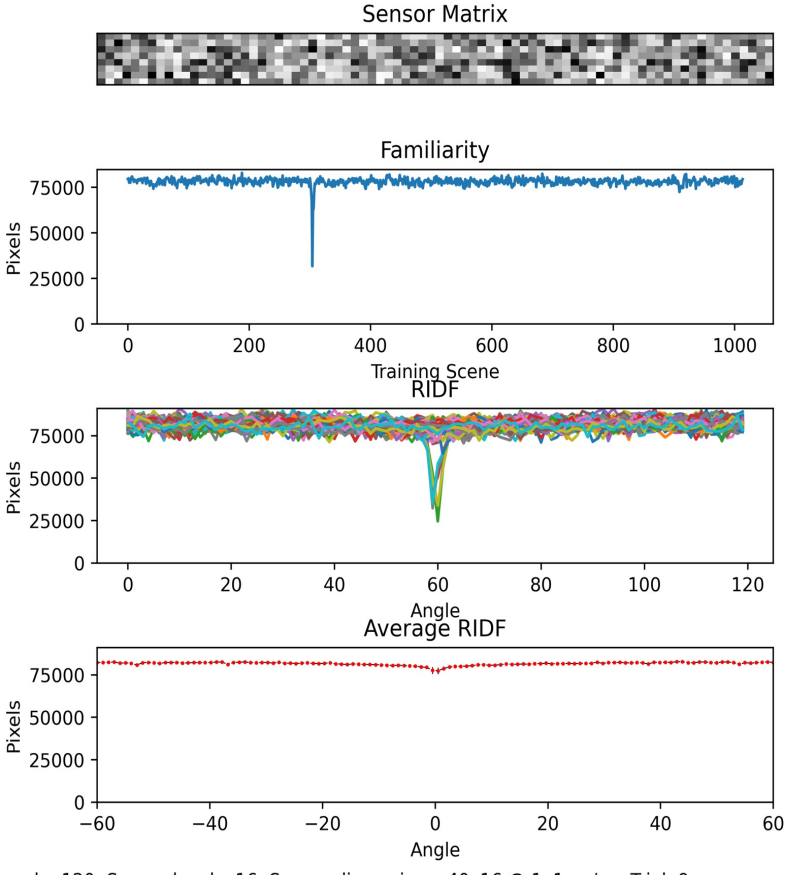


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 27.07; RMSD/dist: 0.068; TD: 18786; p90: 4; p50: 2; complete: 0

10%

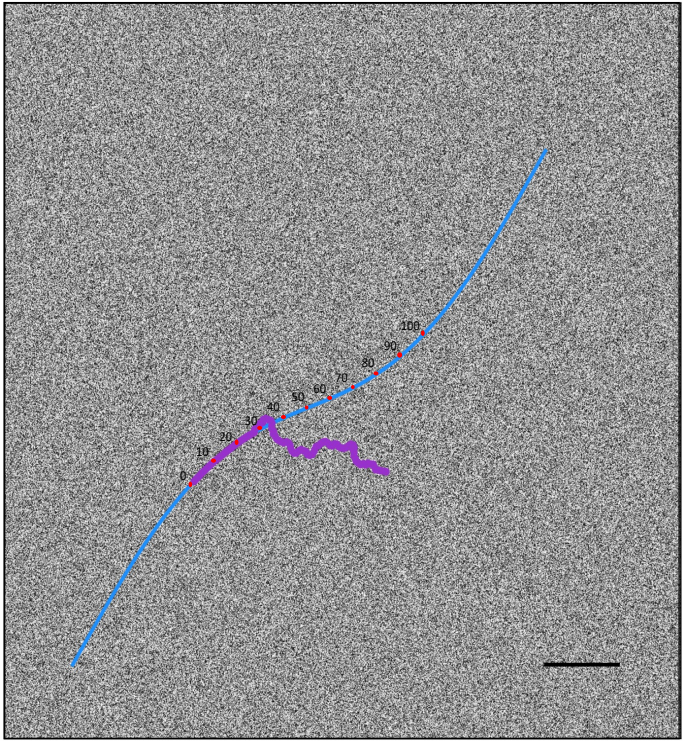


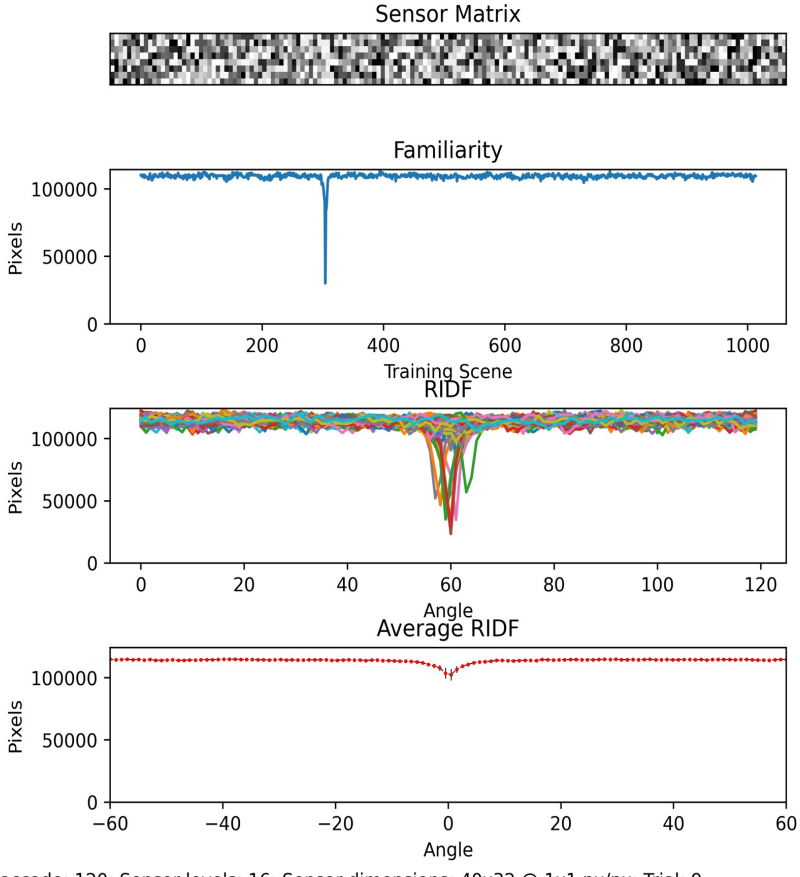


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 7582.82; RMSD/dist: 18.957; TD: 528; p90: 2; p50: 2; complete: 0

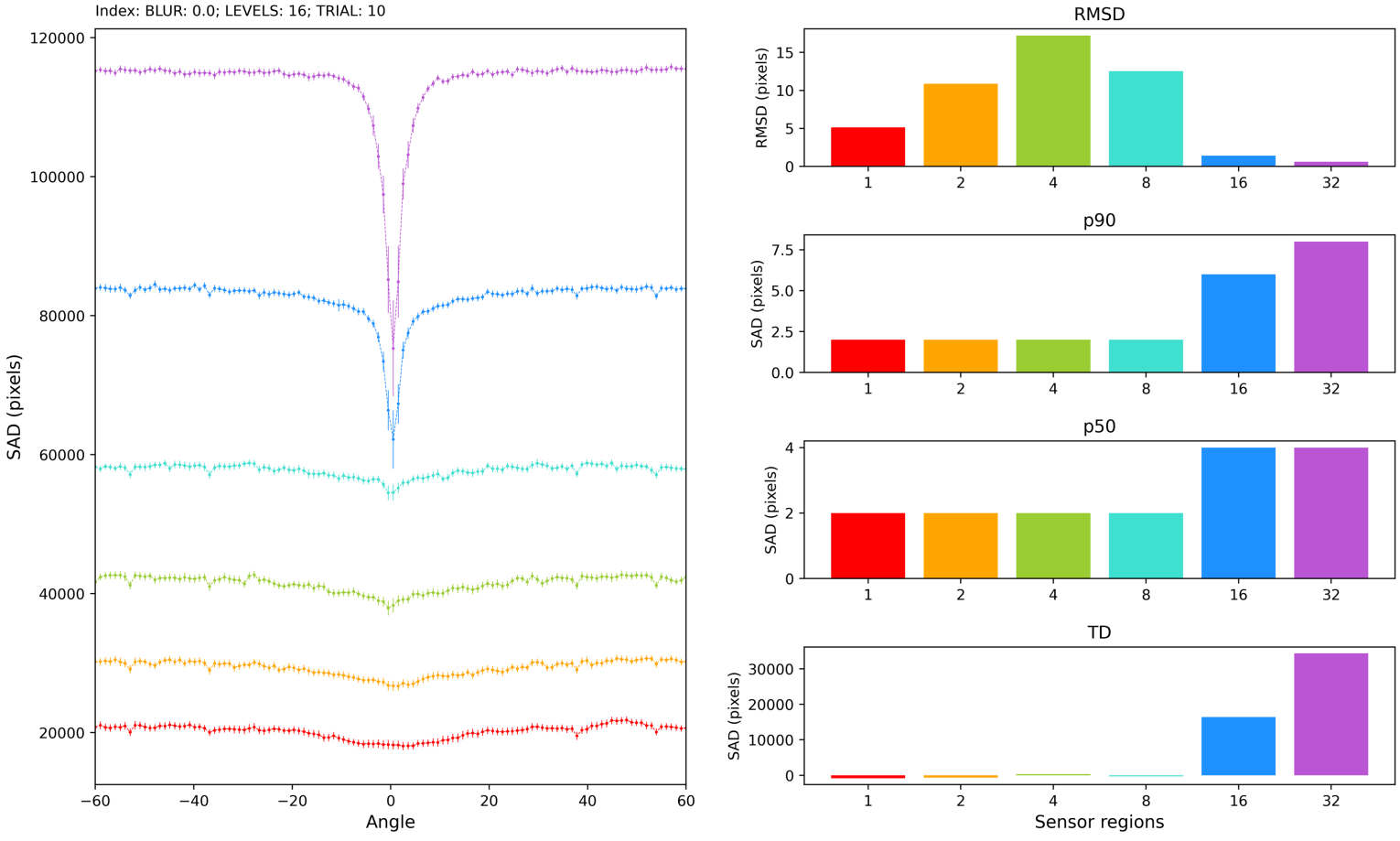
30%



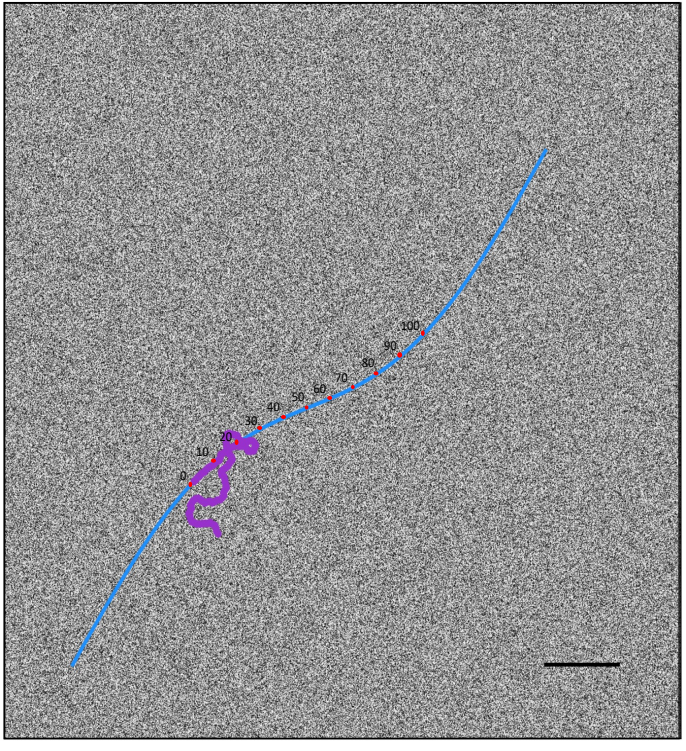


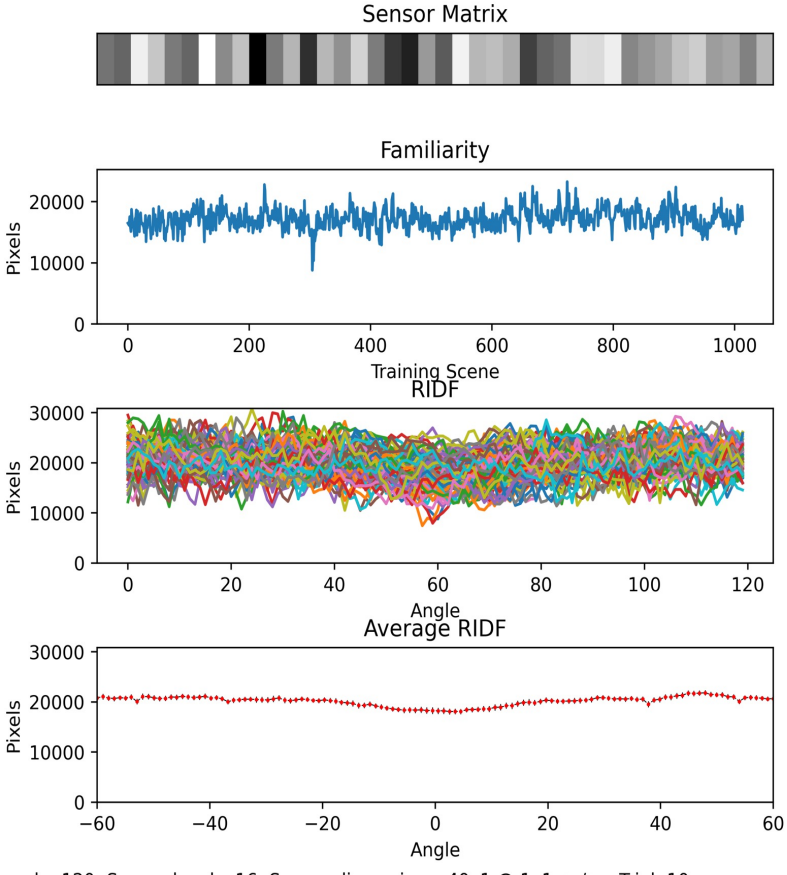
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 3988.20; RMSD/dist: 9.971; TD: 7113; p90: 6; p50: 4; complete: 0


Index: BLUR: 0.0; LEVELS: 16; TRIAL: 10
SAD (pixels)
120000
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
15
10
5
0
1
2
4
8
16
32
p90
SAD (pixels)
7.5
5.0
2.5
0.0
p50
4
2
TD
30000
20000
10000
Sensor regions

10%

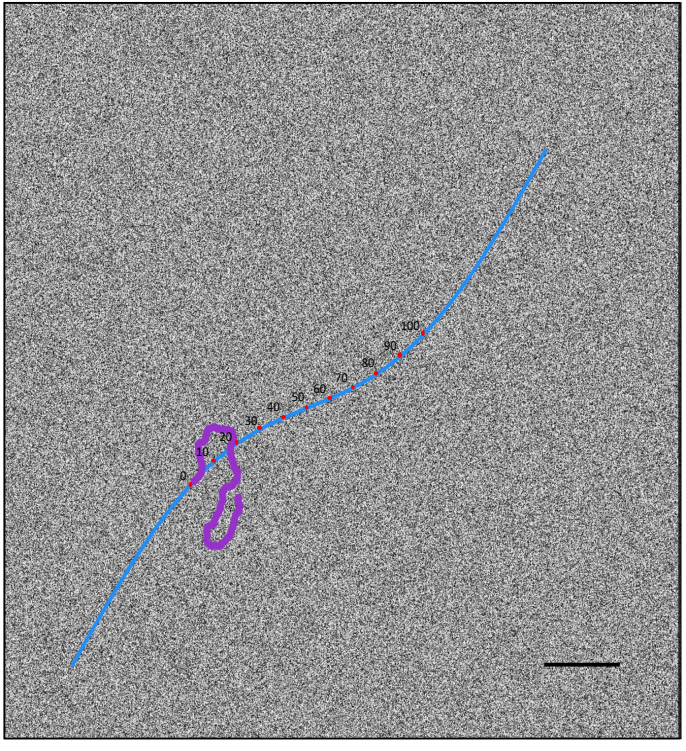


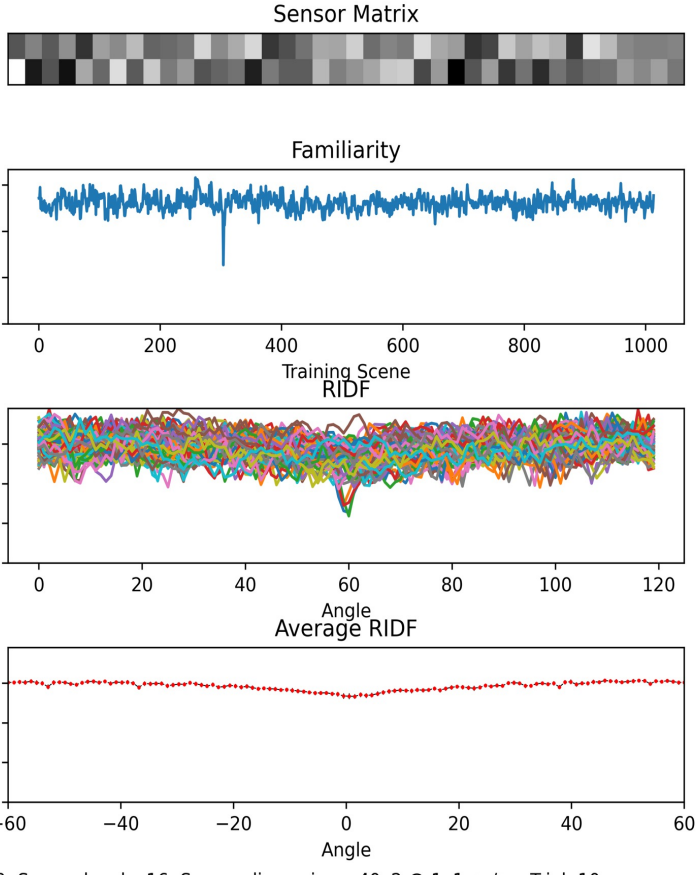


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 2051.03; RMSD/dist: 5.128; TD: -828; p90: 2; p50: 2; complete: 0

0%

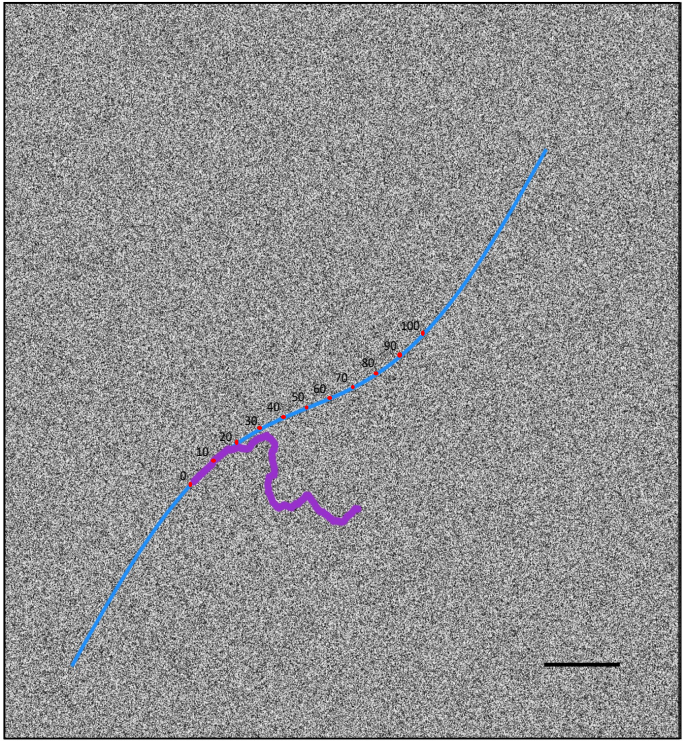


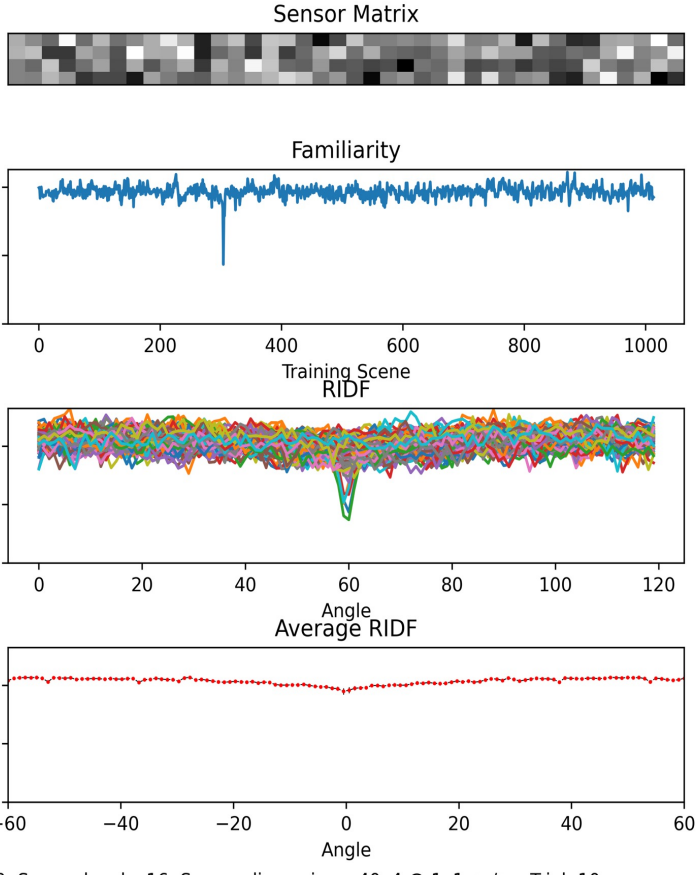


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 4347.29; RMSD/dist: 10.868; TD: -648; p90: 2; p50: 2; complete: 0

10%

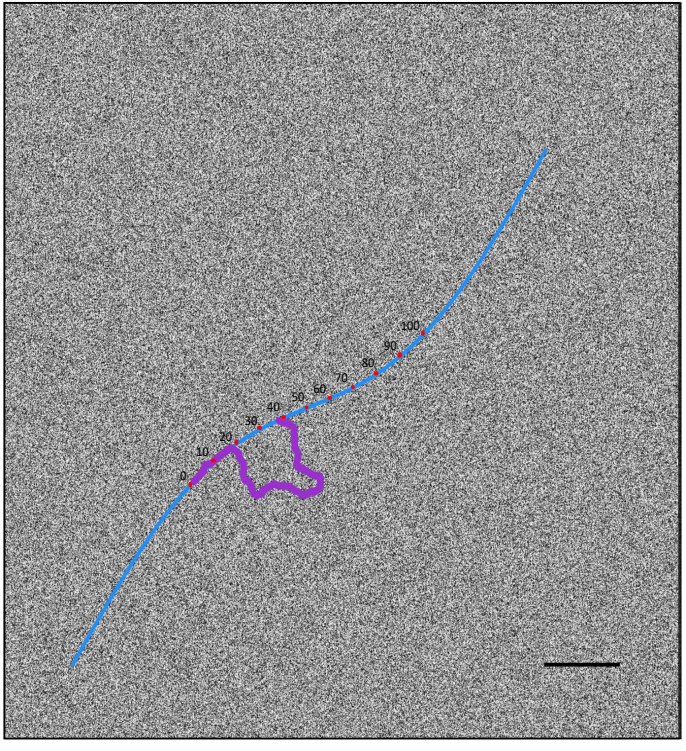


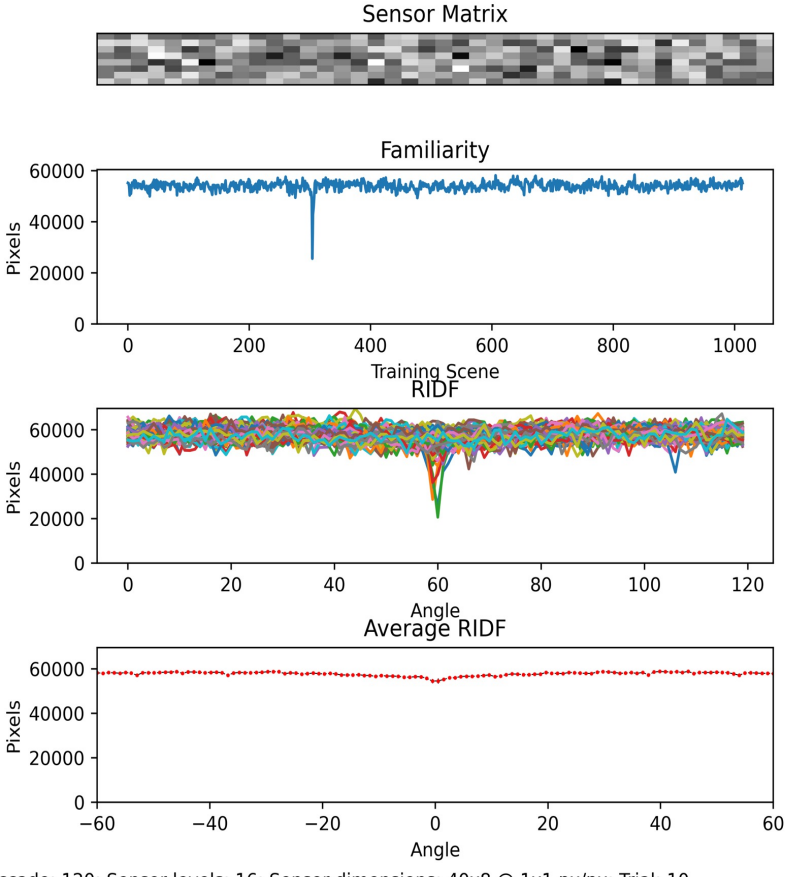


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 6893.53; RMSD/dist: 17.234; TD: 340; p90: 2; p50: 2; complete: 0

10%

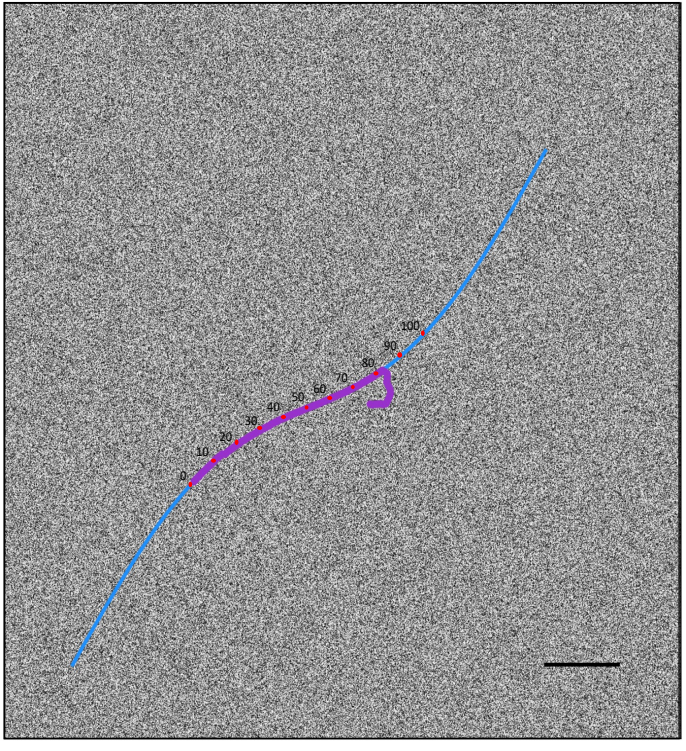


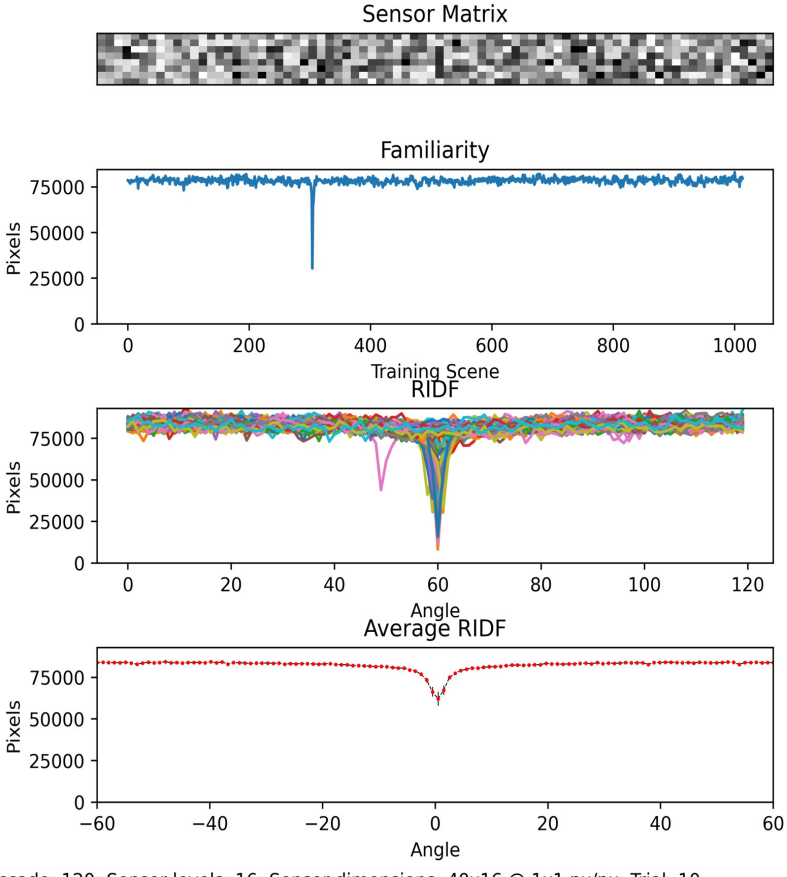


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 5016.59; RMSD/dist: 12.541; TD: -332; p90: 2; p50: 2; complete: 0

80%

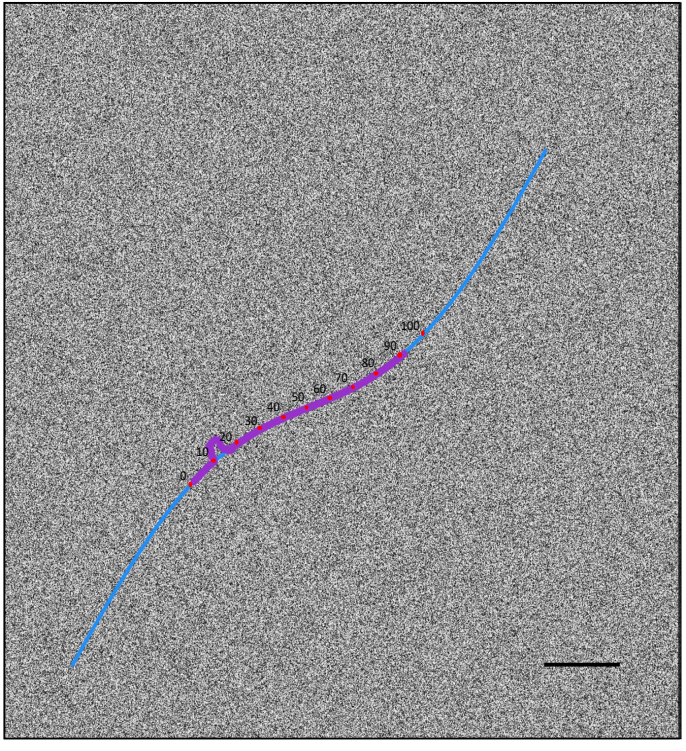


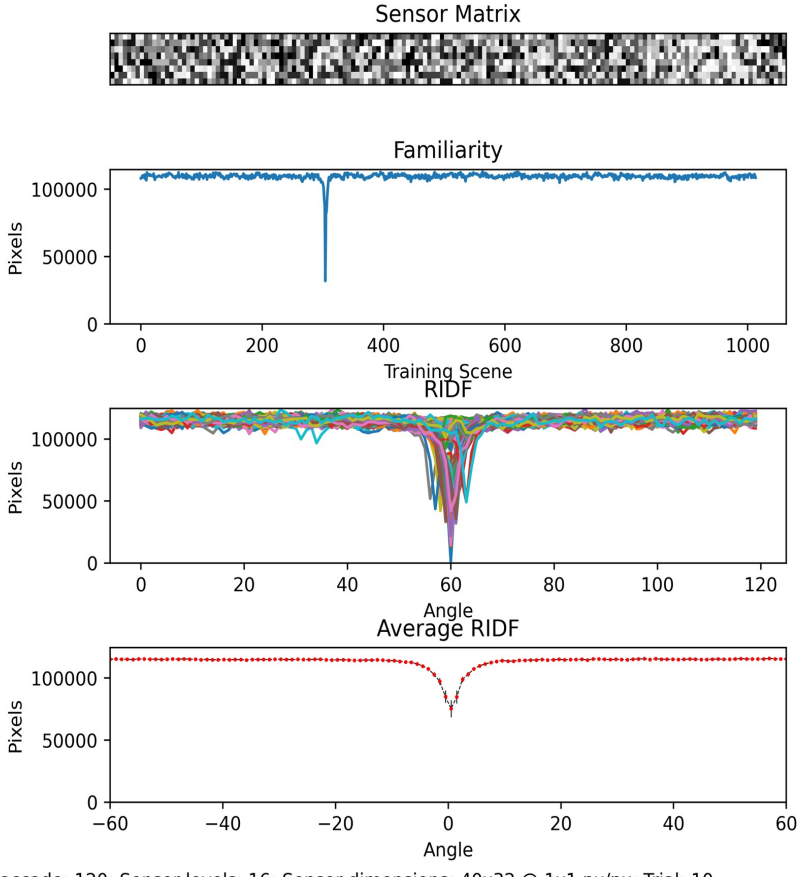


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 563.68; RMSD/dist: 1.409; TD: 16380; p90: 6; p50: 4; complete: 0

80%





Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 235.40; RMSD/dist: 0.588; TD: 34349; p90: 8; p50: 4; complete: 0