Index: BLUR: 7.0; LEVELS: 4; TRIAL: 0

Index: BLUR: 7.0; LEVELS: 4; TRIAL: 1

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 53.47; RMSD/dist: 0.134; TD: 31180; p90: 32; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 47.09; RMSD/dist: 0.118; TD: 30479; p90: 28; p50: 14; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 37.10; RMSD/dist: 0.093; TD: 32294; p90: 34; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 102.86; RMSD/dist: 0.257; TD: 30272; p90: 28; p50: 16; complete: 0

80%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 523.63; RMSD/dist: 1.309; TD: 30557; p90: 38; p50: 18; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 30.90; RMSD/dist: 0.077; TD: 32506; p90: 32; p50: 16; complete: 0

Index: BLUR: 7.0; LEVELS: 4; TRIAL: 2

40%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 382.88; RMSD/dist: 0.957; TD: 20609; p90: 36; p50: 22; complete: 0

90%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 75.64; RMSD/dist: 0.189; TD: 29490; p90: 36; p50: 18; complete: 0

80%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 255.72; RMSD/dist: 0.639; TD: 25556; p90: 30; p50: 18; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 49.01; RMSD/dist: 0.123; TD: 30762; p90: 30; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 37.15; RMSD/dist: 0.093; TD: 32665; p90: 30; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 47.53; RMSD/dist: 0.119; TD: 32775; p90: 28; p50: 14; complete: 0

Index: BLUR: 7.0; LEVELS: 4; TRIAL: 3

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 67.80; RMSD/dist: 0.170; TD: 29670; p90: 30; p50: 16; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 25.93; RMSD/dist: 0.065; TD: 32314; p90: 32; p50: 16; complete: 0

90%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 141.53; RMSD/dist: 0.354; TD: 27880; p90: 34; p50: 18; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 48.87; RMSD/dist: 0.122; TD: 32654; p90: 34; p50: 18; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 81.17; RMSD/dist: 0.203; TD: 30355; p90: 30; p50: 16; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 35.82; RMSD/dist: 0.090; TD: 33382; p90: 30; p50: 14; complete: 0

Index: BLUR: 7.0; LEVELS: 4; TRIAL: 4

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 39.62; RMSD/dist: 0.099; TD: 30916; p90: 36; p50: 18; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 114.11; RMSD/dist: 0.285; TD: 29810; p90: 30; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 62.70; RMSD/dist: 0.157; TD: 32557; p90: 30; p50: 16; complete: 0

60%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 1462.67; RMSD/dist: 3.657; TD: 22123; p90: 30; p50: 16; complete: 0

10%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 3841.91; RMSD/dist: 9.605; TD: 16175; p90: 34; p50: 22; complete: 0

70%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 1366.31; RMSD/dist: 3.416; TD: 24769; p90: 34; p50: 18; complete: 0

Index: BLUR: 7.0; LEVELS: 4; TRIAL: 5

60%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 850.94; RMSD/dist: 2.127; TD: 19653; p90: 28; p50: 14; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 36.55; RMSD/dist: 0.091; TD: 32038; p90: 32; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 45.44; RMSD/dist: 0.114; TD: 30799; p90: 30; p50: 16; complete: 0

90%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 95.55; RMSD/dist: 0.239; TD: 28790; p90: 30; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 46.23; RMSD/dist: 0.116; TD: 32286; p90: 28; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 38.51; RMSD/dist: 0.096; TD: 31019; p90: 26; p50: 14; complete: 0

Index: BLUR: 7.0; LEVELS: 4; TRIAL: 6

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 59.76; RMSD/dist: 0.149; TD: 29889; p90: 30; p50: 16; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 32.38; RMSD/dist: 0.081; TD: 32684; p90: 34; p50: 18; complete: 0

60%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 428.58; RMSD/dist: 1.071; TD: 21011; p90: 32; p50: 18; complete: 0

50%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 1310.68; RMSD/dist: 3.277; TD: 23167; p90: 32; p50: 18; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 34.38; RMSD/dist: 0.086; TD: 30886; p90: 30; p50: 16; complete: 0

90%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 36.12; RMSD/dist: 0.090; TD: 31992; p90: 38; p50: 18; complete: 0

Index: BLUR: 7.0; LEVELS: 4; TRIAL: 7

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 24.16; RMSD/dist: 0.060; TD: 30954; p90: 28; p50: 14; complete: 0

90%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 71.70; RMSD/dist: 0.179; TD: 30951; p90: 32; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 36.21; RMSD/dist: 0.091; TD: 32232; p90: 32; p50: 16; complete: 0

90%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 62.27; RMSD/dist: 0.156; TD: 31217; p90: 38; p50: 18; complete: 0

80%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 248.15; RMSD/dist: 0.620; TD: 26960; p90: 34; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 35.75; RMSD/dist: 0.089; TD: 30859; p90: 28; p50: 14; complete: 0

Index: BLUR: 7.0; LEVELS: 4; TRIAL: 8

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 58.45; RMSD/dist: 0.146; TD: 29802; p90: 30; p50: 16; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 47.97; RMSD/dist: 0.120; TD: 32353; p90: 32; p50: 16; complete: 0

10%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 6657.10; RMSD/dist: 16.643; TD: 15201; p90: 34; p50: 20; complete: 0

60%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 1683.77; RMSD/dist: 4.209; TD: 21769; p90: 36; p50: 20; complete: 0

80%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 488.79; RMSD/dist: 1.222; TD: 28044; p90: 36; p50: 16; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 46.84; RMSD/dist: 0.117; TD: 29898; p90: 32; p50: 16; complete: 0

Index: BLUR: 7.0; LEVELS: 4; TRIAL: 9

70%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 955.45; RMSD/dist: 2.389; TD: 24141; p90: 30; p50: 16; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 31.20; RMSD/dist: 0.078; TD: 33284; p90: 32; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 25.35; RMSD/dist: 0.063; TD: 32987; p90: 32; p50: 16; complete: 0

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 1449.06; RMSD/dist: 3.623; TD: 25122; p90: 30; p50: 16; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 75.54; RMSD/dist: 0.189; TD: 29135; p90: 32; p50: 16; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 56.68; RMSD/dist: 0.142; TD: 31669; p90: 32; p50: 16; complete: 0

Index: BLUR: 7.0; LEVELS: 4; TRIAL: 10

80%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 216.51; RMSD/dist: 0.541; TD: 28171; p90: 32; p50: 16; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 55.16; RMSD/dist: 0.138; TD: 32225; p90: 30; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 40.19; RMSD/dist: 0.100; TD: 31383; p90: 34; p50: 16; complete: 0

90%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 85.07; RMSD/dist: 0.213; TD: 29785; p90: 32; p50: 16; complete: 0

100%

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 40.35; RMSD/dist: 0.101; TD: 30996; p90: 30; p50: 16; complete: 0

100%

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 4; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 99.55; RMSD/dist: 0.249; TD: 32300; p90: 48; p50: 20; complete: 0