Index: BLUR: 15.0; LEVELS: 128; TRIAL: 1

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 54.72; RMSD/dist: 0.137; TD: 1160; p90: 62; p50: 30; complete: 0

100%



Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 48.01; RMSD/dist: 0.120; TD: 1210; p90: 64; p50: 30; complete: 0

80%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 473.62; RMSD/dist: 1.184; TD: 1217; p90: 48; p50: 26; complete: 0

100%



Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 84.32; RMSD/dist: 0.211; TD: 1282; p90: 66; p50: 30; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 106.07; RMSD/dist: 0.265; TD: 1279; p90: 90; p50: 42; complete: 0

# 40%



**Sensor Matrix**

**Familiarity**

**RIDF**

**Average RIDF**

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 4415.81; RMSD/dist: 11.040; TD: 942; p90: 78; p50: 42; complete: 0

30%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 3643.36; RMSD/dist: 9.108; TD: 860; p90: 52; p50: 28; complete: 0

40%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 2137.63; RMSD/dist: 5.344; TD: 819; p90: 52; p50: 26; complete: 0

70%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 853.39; RMSD/dist: 2.133; TD: 934; p90: 62; p50: 26; complete: 0

10%



**Sensor Matrix**

**Familiarity**

**RIDF**

**Average RIDF**

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 6321.02; RMSD/dist: 15.803; TD: 874; p90: 120; p50: 58; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 5362.12; RMSD/dist: 13.405; TD: 681; p90: 60; p50: 28; complete: 0

90%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 105.08; RMSD/dist: 0.263; TD: 1017; p90: 92; p50: 36; complete: 0

Index: BLUR: 15.0; LEVELS: 128; TRIAL: 3

50%



Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 509.10; RMSD/dist: 1.273; TD: 1048; p90: 96; p50: 42; complete: 0

60%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 1964.21; RMSD/dist: 4.911; TD: 976; p90: 70; p50: 32; complete: 0

**40%**



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 1657.01; RMSD/dist: 4.143; TD: 1037; p90: 88; p50: 46; complete: 0

**90%**



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 47.87; RMSD/dist: 0.120; TD: 1077; p90: 64; p50: 32; complete: 0

50%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 1278.01; RMSD/dist: 3.195; TD: 1050; p90: 68; p50: 36; complete: 0

40%



## Sensor Matrix

## Familiarity

## RIDF

## Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 2913.15; RMSD/dist: 7.283; TD: 955; p90: 62; p50: 32; complete: 0

Index: BLUR: 15.0; LEVELS: 128; TRIAL: 4

20%



Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 5733.56; RMSD/dist: 14.334; TD: 996; p90: 78; p50: 36; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 7862.23; RMSD/dist: 19.656; TD: 633; p90: 46; p50: 28; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 47.36; RMSD/dist: 0.118; TD: 1222; p90: 48; p50: 26; complete: 0

90%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 189.84; RMSD/dist: 0.475; TD: 1100; p90: 64; p50: 32; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 65.86; RMSD/dist: 0.165; TD: 1197; p90: 70; p50: 30; complete: 0

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 255.06; RMSD/dist: 0.638; TD: 1239; p90: 94; p50: 40; complete: 0

Index: BLUR: 15.0; LEVELS: 128; TRIAL: 5

80%



Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 455.45; RMSD/dist: 1.139; TD: 1164; p90: 64; p50: 36; complete: 0

100%



Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 5887.52; RMSD/dist: 14.719; TD: 826; p90: 120; p50: 56; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 47.48; RMSD/dist: 0.119; TD: 1294; p90: 60; p50: 28; complete: 0

100%



Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 38.67; RMSD/dist: 0.097; TD: 1427; p90: 84; p50: 44; complete: 0

10%



## Sensor Matrix

## Familiarity

## RIDF

## Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 9853.61; RMSD/dist: 24.634; TD: 877; p90: 54; p50: 30; complete: 0

20%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 7110.79; RMSD/dist: 17.777; TD: 769; p90: 58; p50: 36; complete: 0

Index: BLUR: 15.0; LEVELS: 128; TRIAL: 6

40%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 1509.76; RMSD/dist: 3.774; TD: 880; p90: 60; p50: 30; complete: 0

90%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 103.59; RMSD/dist: 0.259; TD: 1116; p90: 68; p50: 32; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 31.59; RMSD/dist: 0.079; TD: 1500; p90: 74; p50: 34; complete: 0

Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 72.13; RMSD/dist: 0.180; TD: 1417; p90: 88; p50: 34; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 44.79; RMSD/dist: 0.112; TD: 1182; p90: 62; p50: 30; complete: 0

80%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 148.95; RMSD/dist: 0.372; TD: 1026; p90: 84; p50: 38; complete: 0

Index: BLUR: 15.0; LEVELS: 128; TRIAL: 7

90%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 76.81; RMSD/dist: 0.192; TD: 1168; p90: 62; p50: 28; complete: 0

80%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 208.82; RMSD/dist: 0.522; TD: 1044; p90: 82; p50: 40; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 42.72; RMSD/dist: 0.107; TD: 1247; p90: 58; p50: 28; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 58.00; RMSD/dist: 0.145; TD: 1503; p90: 56; p50: 30; complete: 0

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 502.40; RMSD/dist: 1.256; TD: 1066; p90: 80; p50: 34; complete: 0

100%



Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 38.56; RMSD/dist: 0.096; TD: 1197; p90: 64; p50: 30; complete: 0

Index: BLUR: 15.0; LEVELS: 128; TRIAL: 8

40%



Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 1066.25; RMSD/dist: 2.666; TD: 1088; p90: 112; p50: 48; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 41.46; RMSD/dist: 0.104; TD: 1249; p90: 72; p50: 34; complete: 0

90%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 66.73; RMSD/dist: 0.167; TD: 1131; p90: 48; p50: 26; complete: 0

20%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 1057.73; RMSD/dist: 2.644; TD: 564; p90: 44; p50: 24; complete: 0

100%



Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 51.22; RMSD/dist: 0.128; TD: 1184; p90: 48; p50: 26; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 32.01; RMSD/dist: 0.080; TD: 1395; p90: 60; p50: 32; complete: 0

Index: BLUR: 15.0; LEVELS: 128; TRIAL: 9

20%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 3943.53; RMSD/dist: 9.859; TD: 808; p90: 108; p50: 30; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 56.78; RMSD/dist: 0.142; TD: 1179; p90: 62; p50: 30; complete: 0

100%



Sensor Matrix

Familiarity

RIDF

Average RIDF

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 61.11; RMSD/dist: 0.153; TD: 1169; p90: 60; p50: 32; complete: 0

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 43.62; RMSD/dist: 0.109; TD: 1381; p90: 70; p50: 34; complete: 0

80%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 324.30; RMSD/dist: 0.811; TD: 1072; p90: 54; p50: 28; complete: 0

90%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 78.02; RMSD/dist: 0.195; TD: 1338; p90: 58; p50: 30; complete: 0

Index: BLUR: 15.0; LEVELS: 128; TRIAL: 10

100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 43.55; RMSD/dist: 0.109; TD: 1482; p90: 82; p50: 38; complete: 0

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 70.45; RMSD/dist: 0.176; TD: 1543; p90: 82; p50: 42; complete: 0

**Sensor Matrix**

**Familiarity**

**RIDF**

**Average RIDF**

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 715.15; RMSD/dist: 1.788; TD: 1104; p90: 56; p50: 28; complete: 0

**Sensor Matrix**

**Familiarity**

**RIDF**

**Average RIDF**

Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 2757.61; RMSD/dist: 6.894; TD: 1006; p90: 60; p50: 32; complete: 0

60%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 488.48; RMSD/dist: 1.221; TD: 1020; p90: 80; p50: 34; complete: 0

# 100%



Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 15; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 128; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 79.11; RMSD/dist: 0.198; TD: 1292; p90: 66; p50: 30; complete: 0