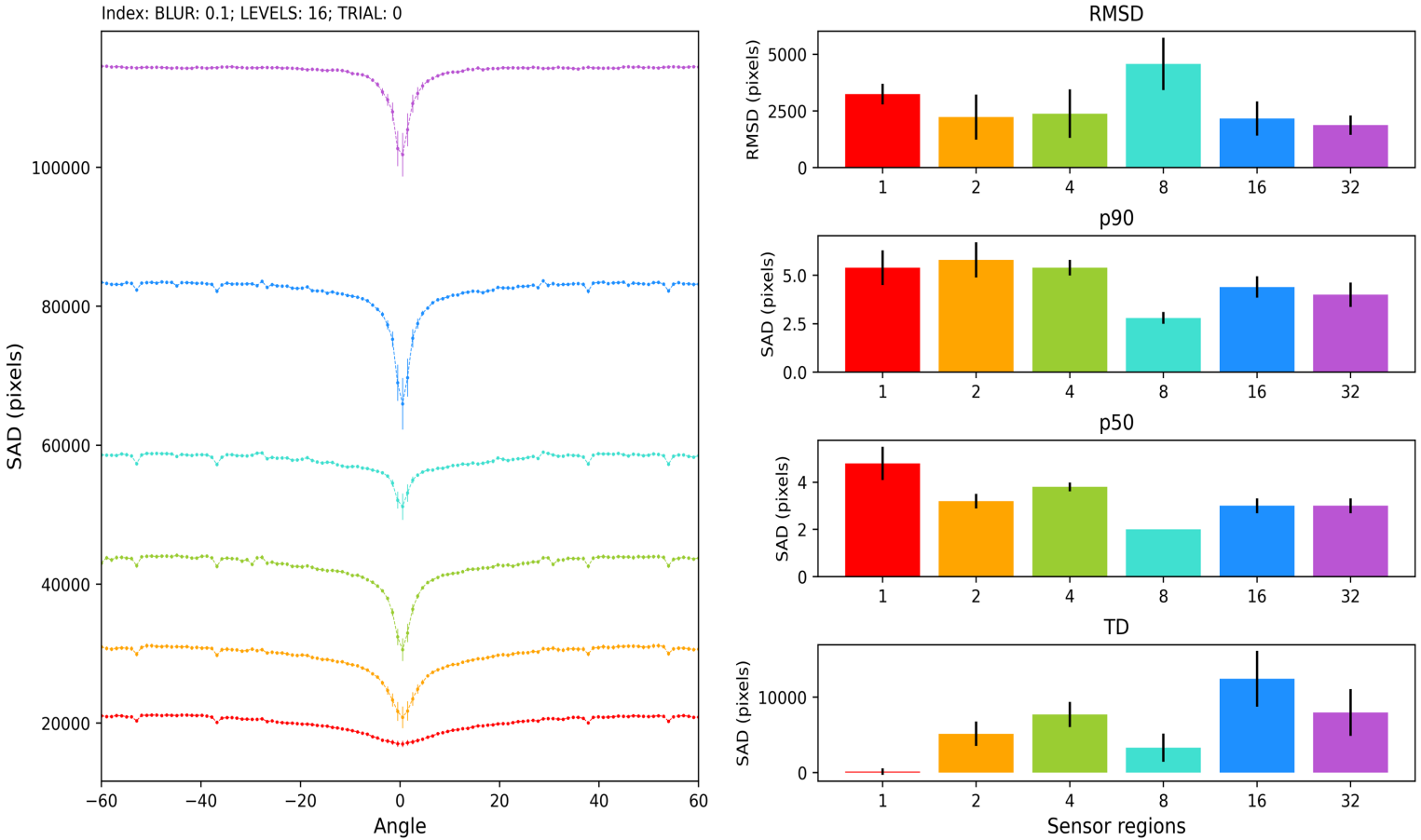
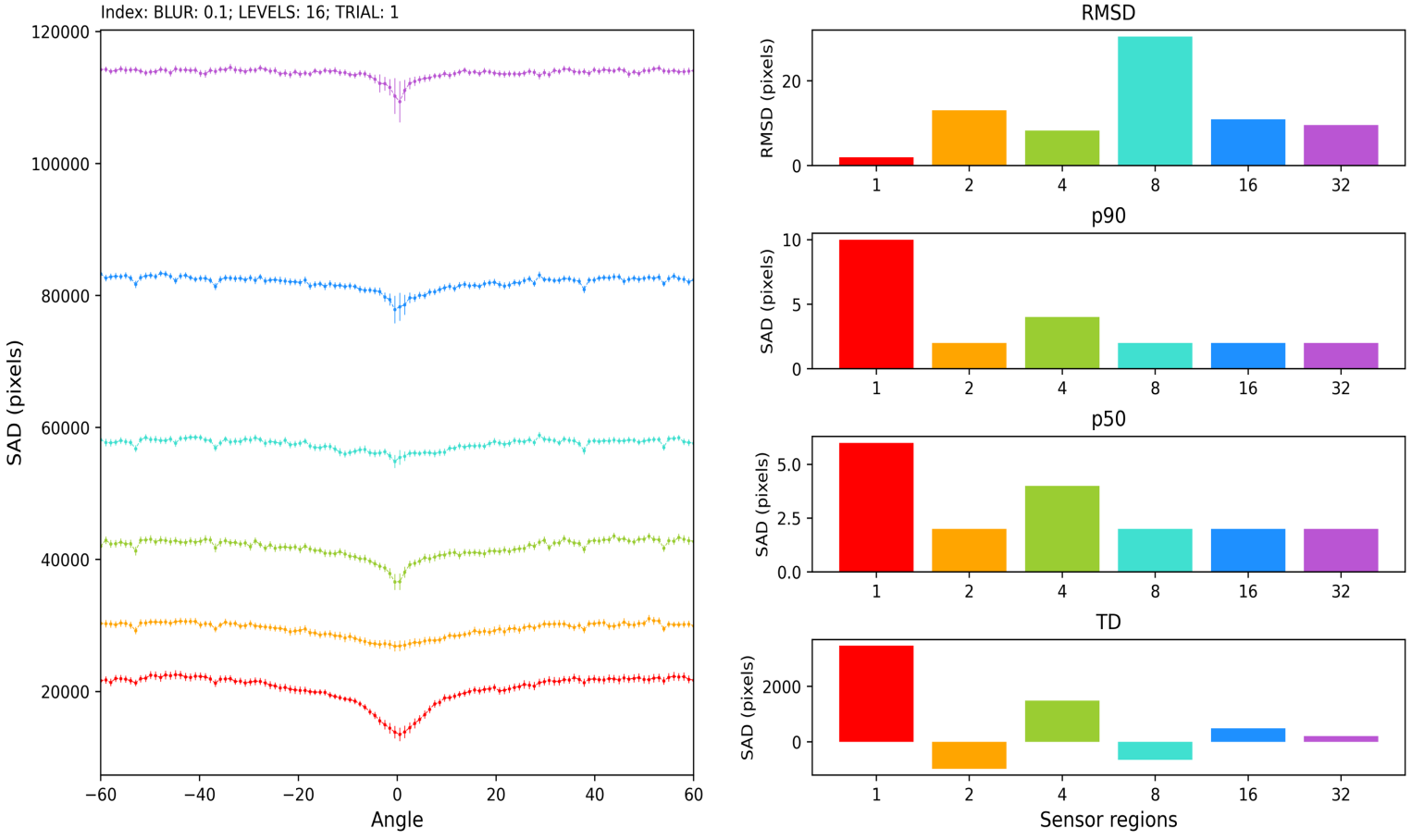

Index: BLUR: 0.1; LEVELS: 16; TRIAL: 0
SAD (pixels)
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
5000
2500
0
1
2
4
8
16
32
p90
SAD (pixels)
5.0
2.5
0.0
p50
4
2
TD
10000
Sensor regions


Index: BLUR: 0.1; LEVELS: 16; TRIAL: 1
SAD (pixels)
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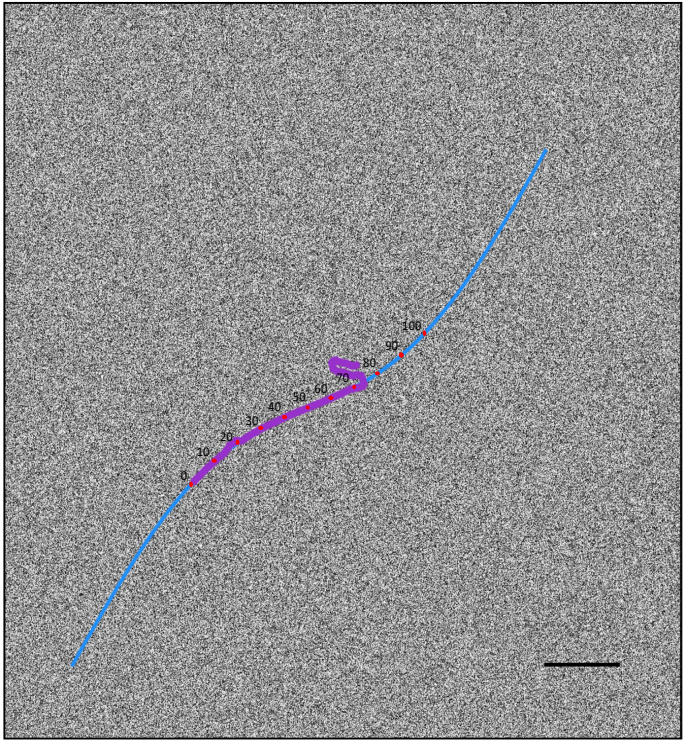
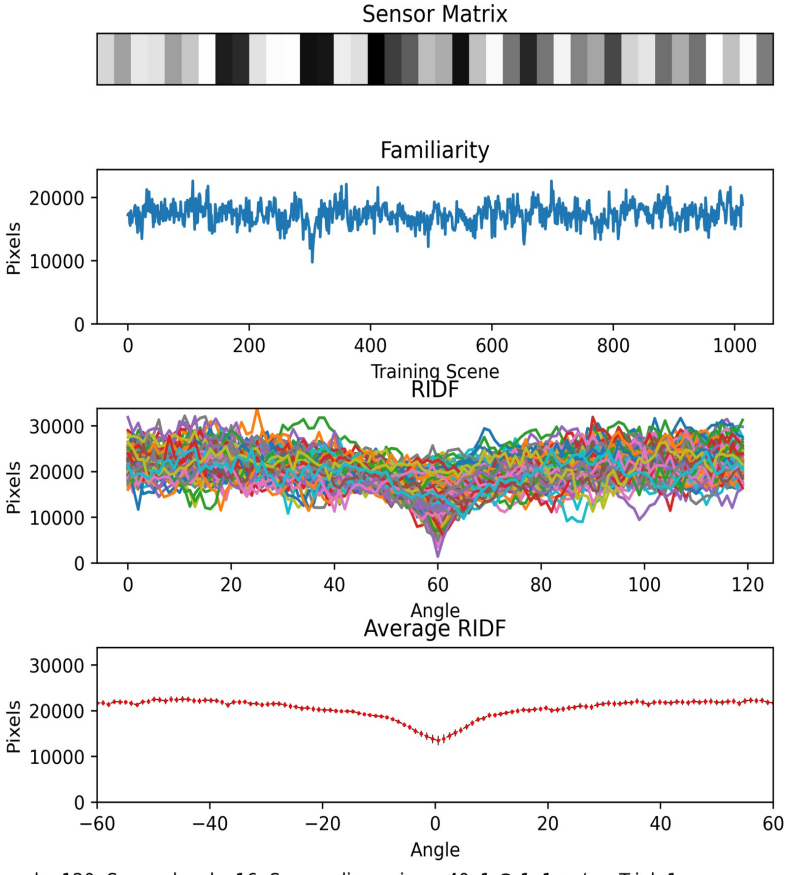
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
20
0
p90
SAD (pixels)
10
5
0
p50
SAD (pixels)
5.0
2.5
0.0
TD
SAD (pixels)
2000
0
1
2
4
8
16
32
Sensor regions

70%

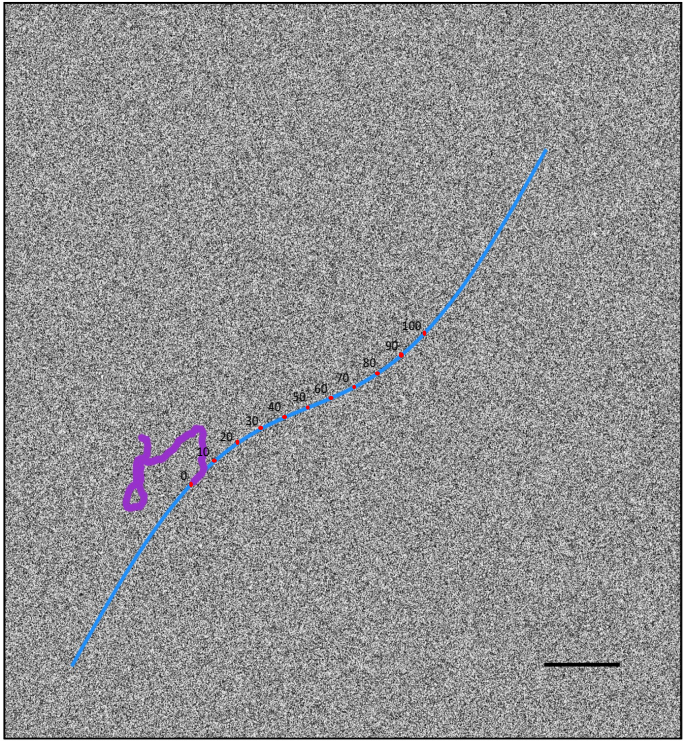


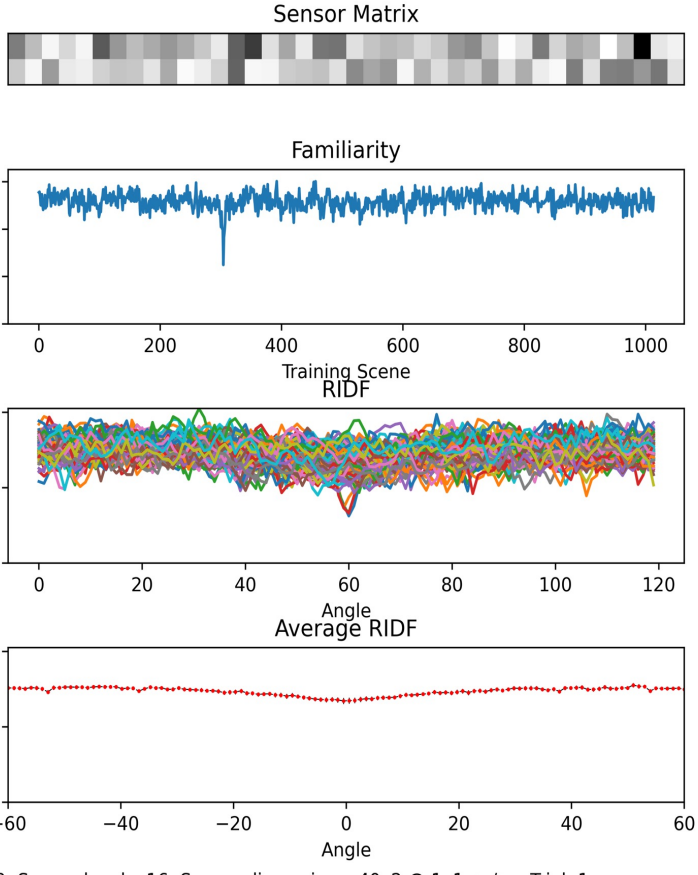


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 767.98; RMSD/dist: 1.920; TD: 3471; p90: 10; p50: 6; complete: 0

0%

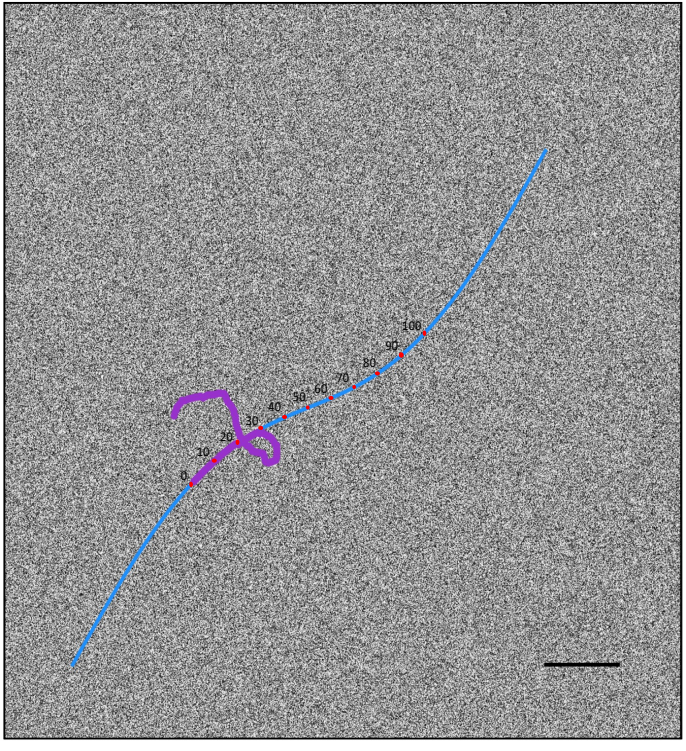


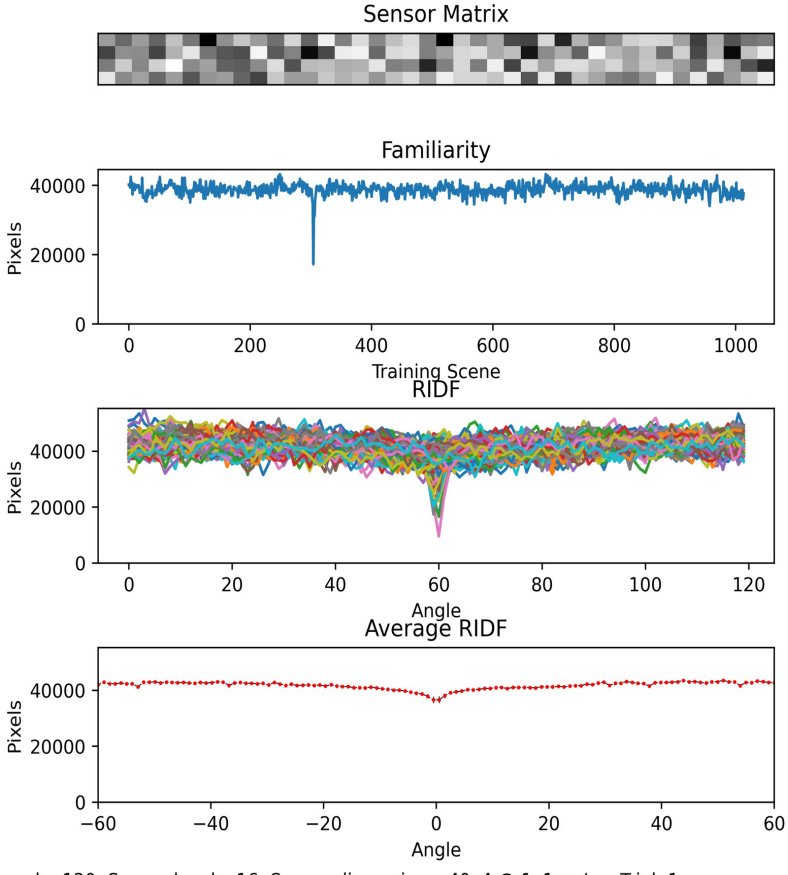


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 5226.65; RMSD/dist: 13.067; TD: -976; p90: 2; p50: 2; complete: 0

30%

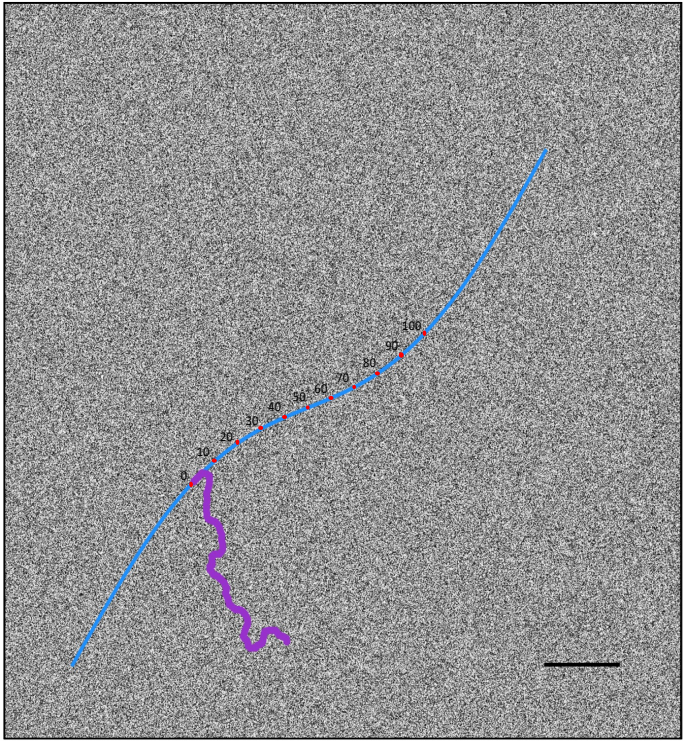


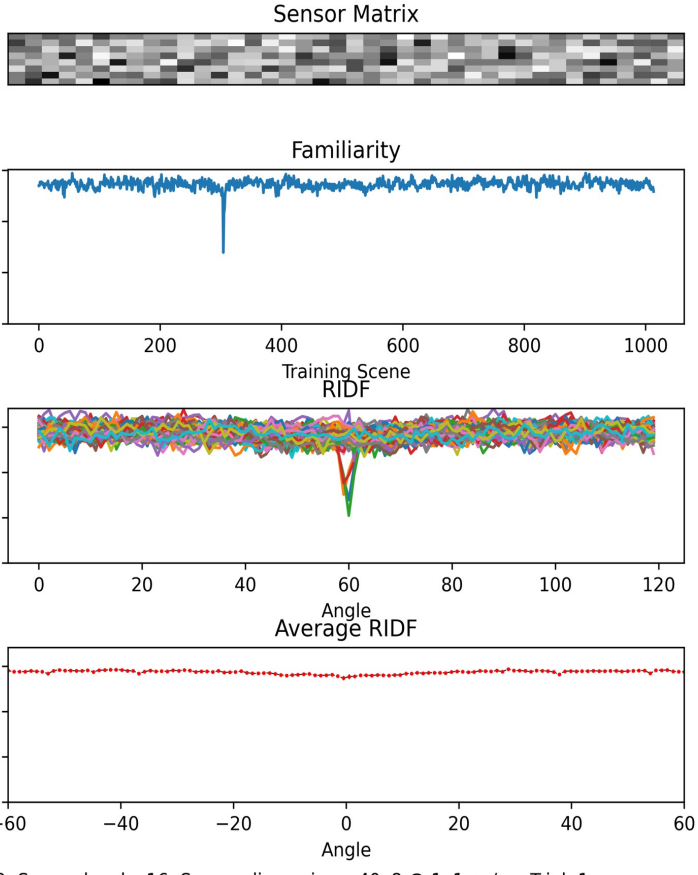


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 3300.63; RMSD/dist: 8.252; TD: 1492; p90: 4; p50: 4; complete: 0

0%

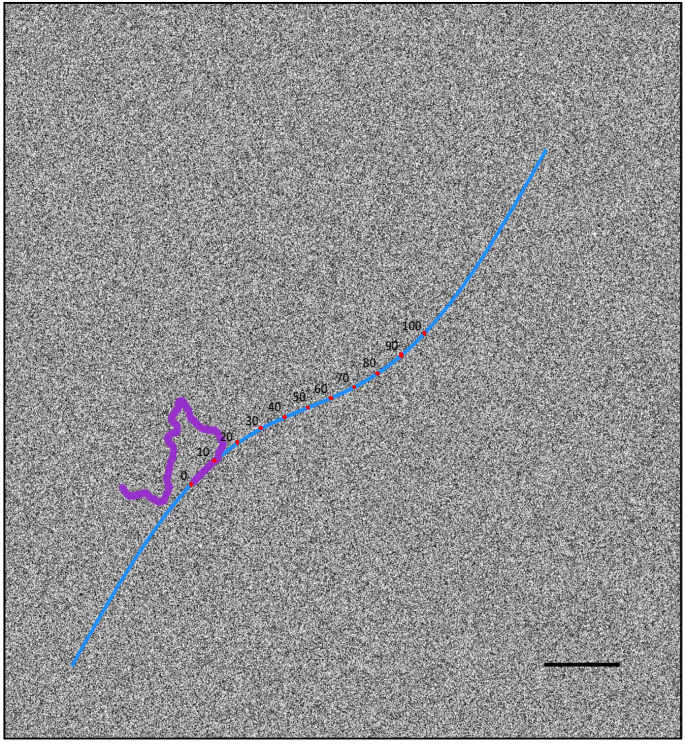


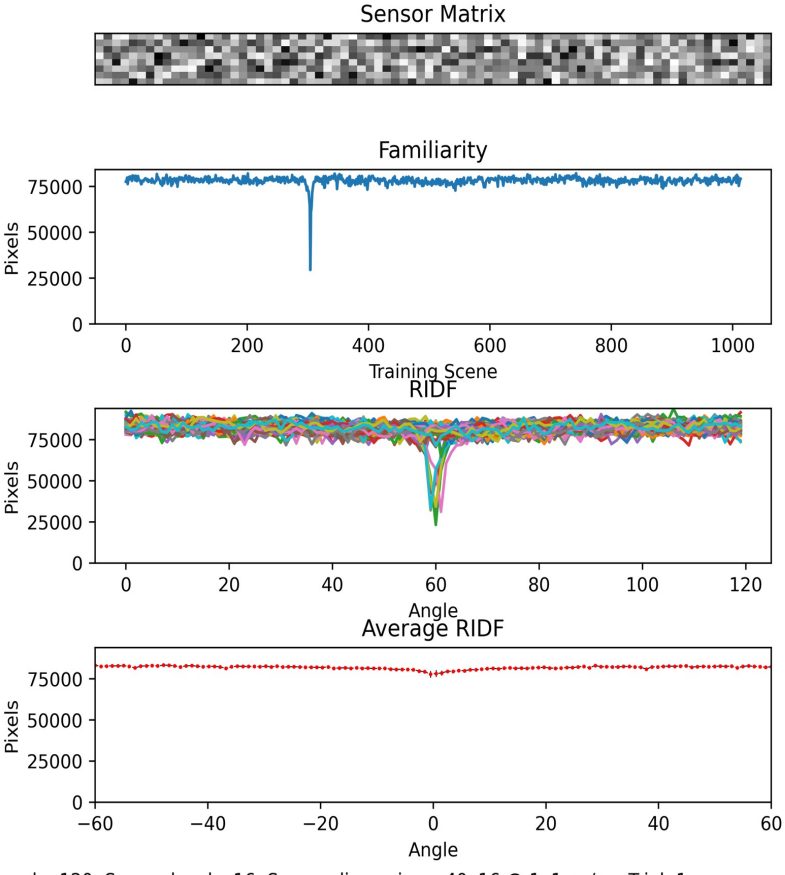


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 12194.26; RMSD/dist: 30.486; TD: -655; p90: 2; p50: 2; complete: 0

10%

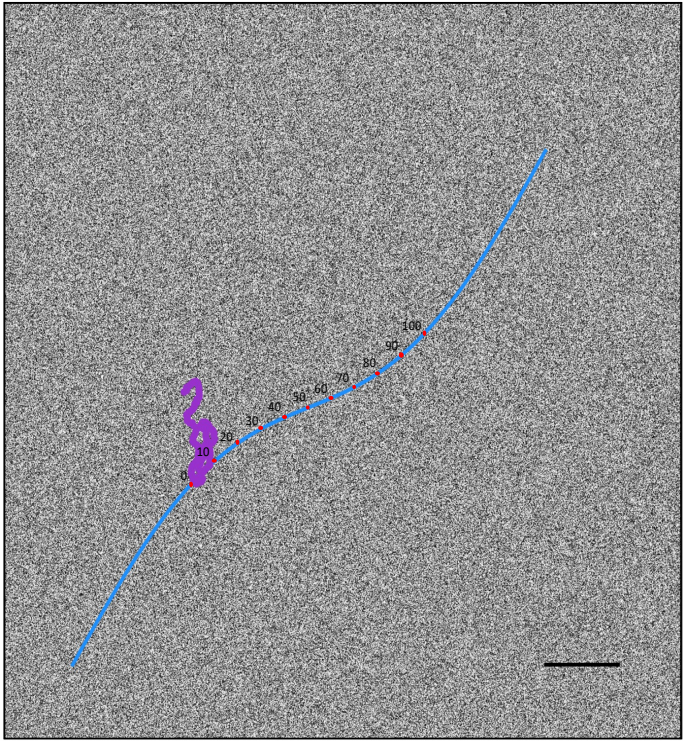


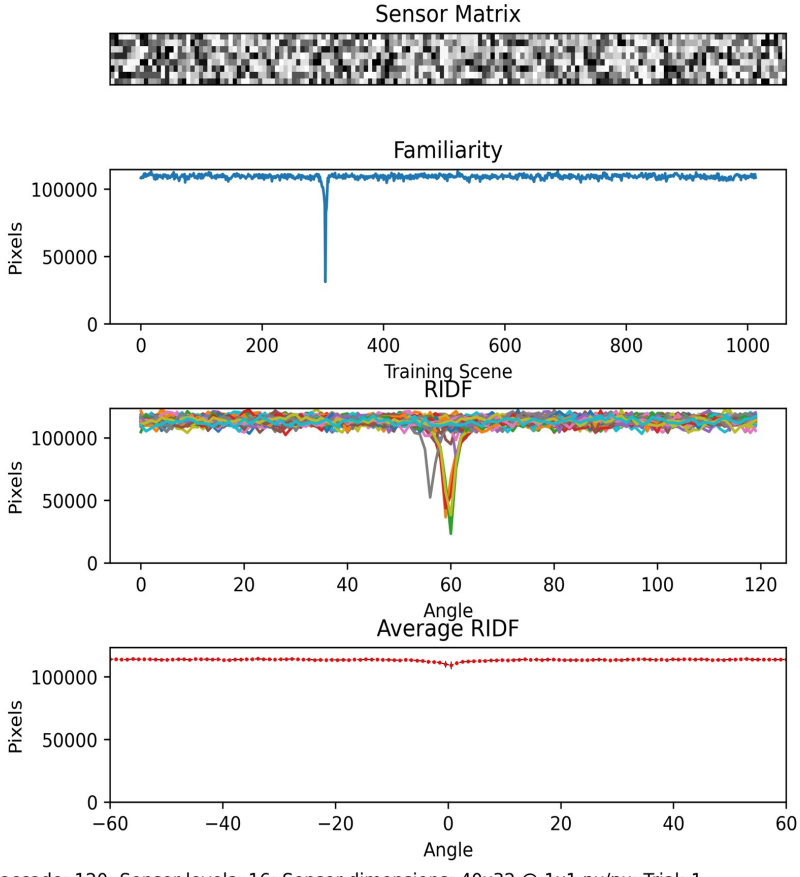


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 4361.74; RMSD/dist: 10.904; TD: 485; p90: 2; p50: 2; complete: 0

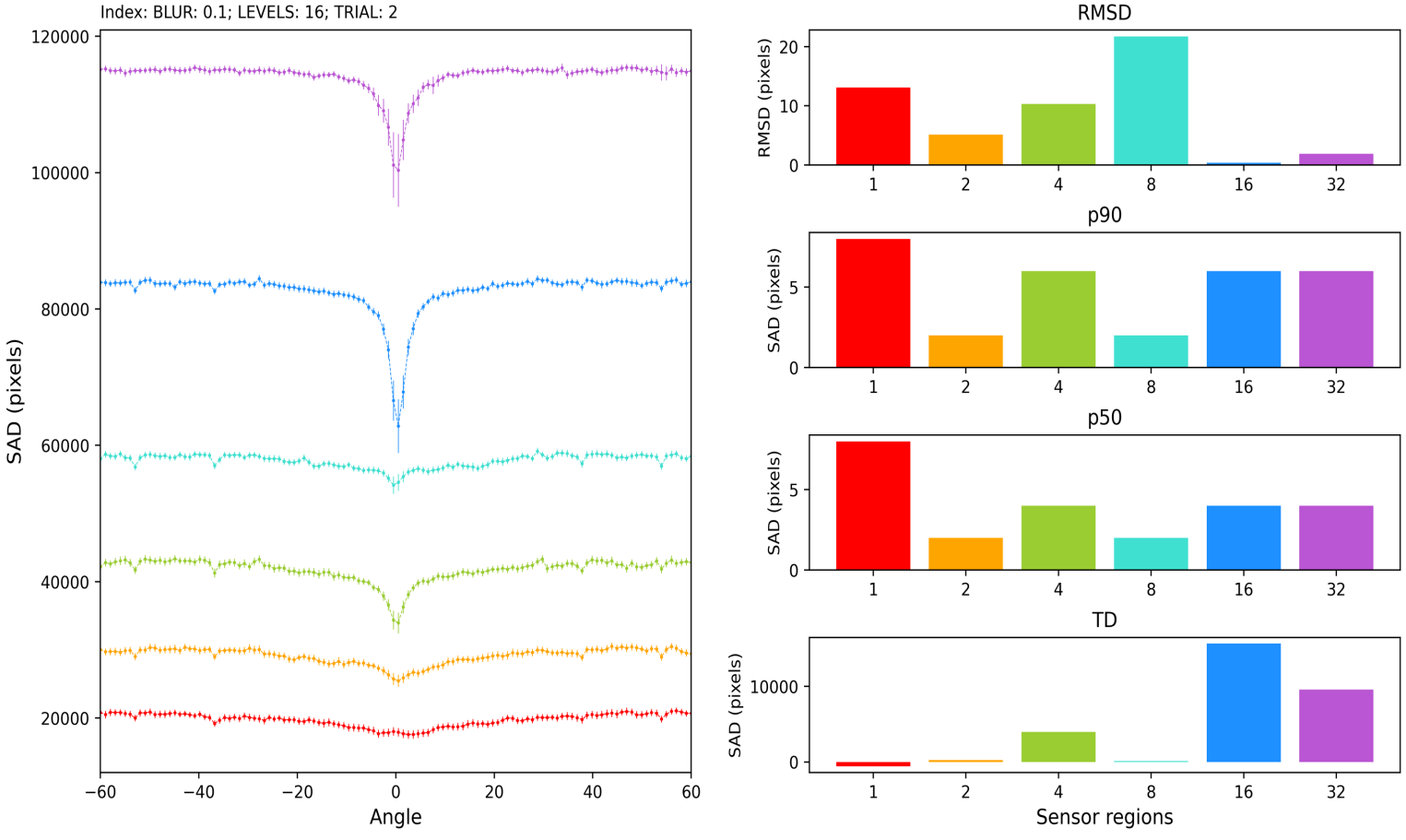
10%



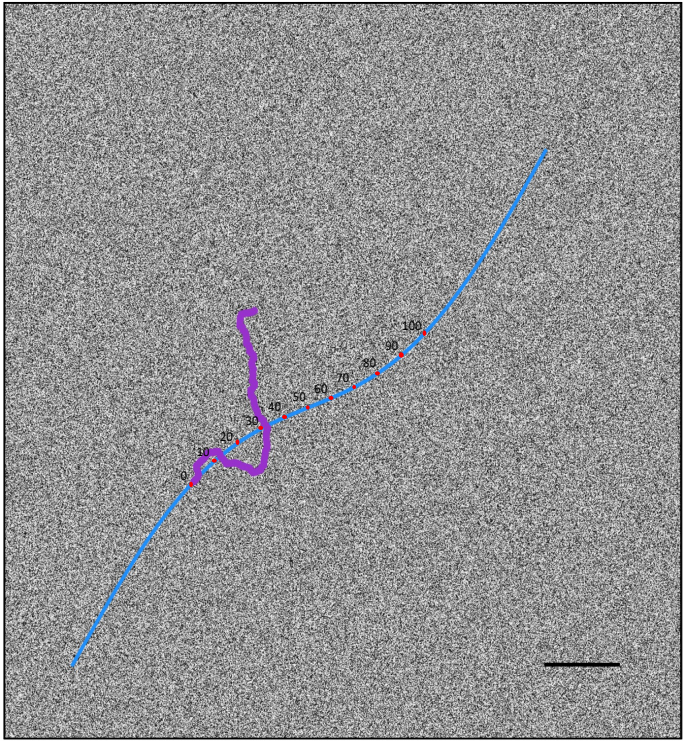


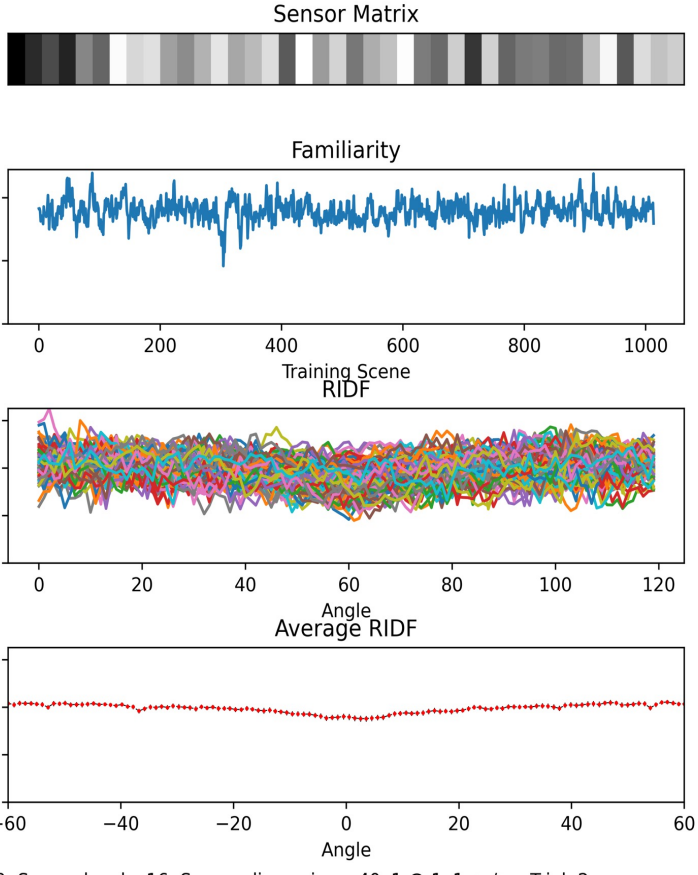
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 3816.01; RMSD/dist: 9.540; TD: 203; p90: 2; p50: 2; complete: 0


Index: BLUR: 0.1; LEVELS: 16; TRIAL: 2
SAD (pixels)
120000
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
20
10
0
p90
SAD (pixels)
5
0
p50
SAD (pixels)
5
0
TD
SAD (pixels)
10000
0
1
2
4
8
16
32
Sensor regions

0%

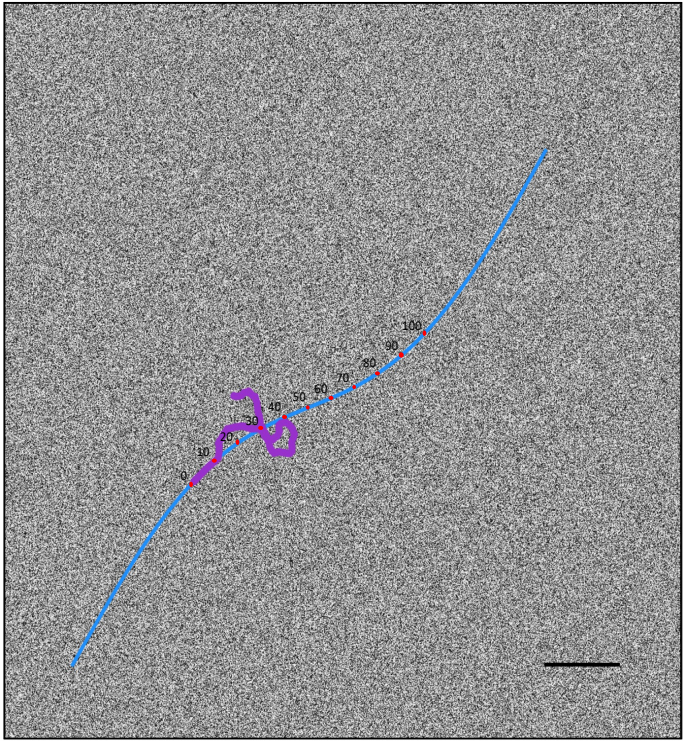


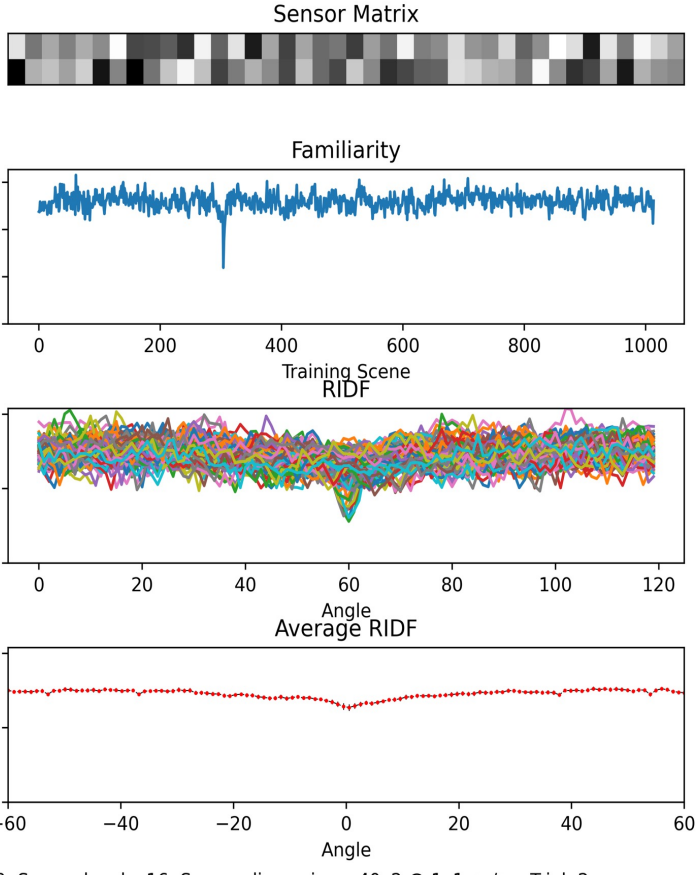


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 5231.37; RMSD/dist: 13.078; TD: -572; p90: 8; p50: 8; complete: 0

10%

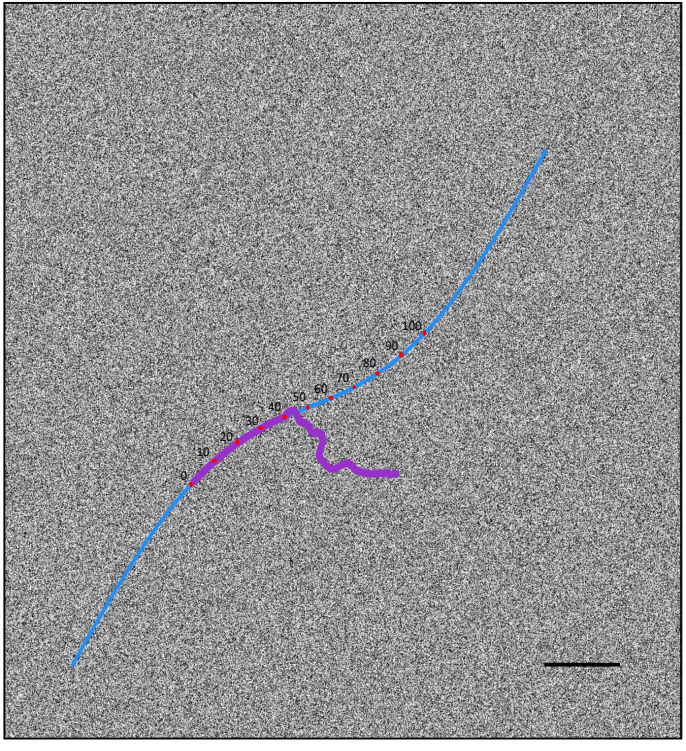


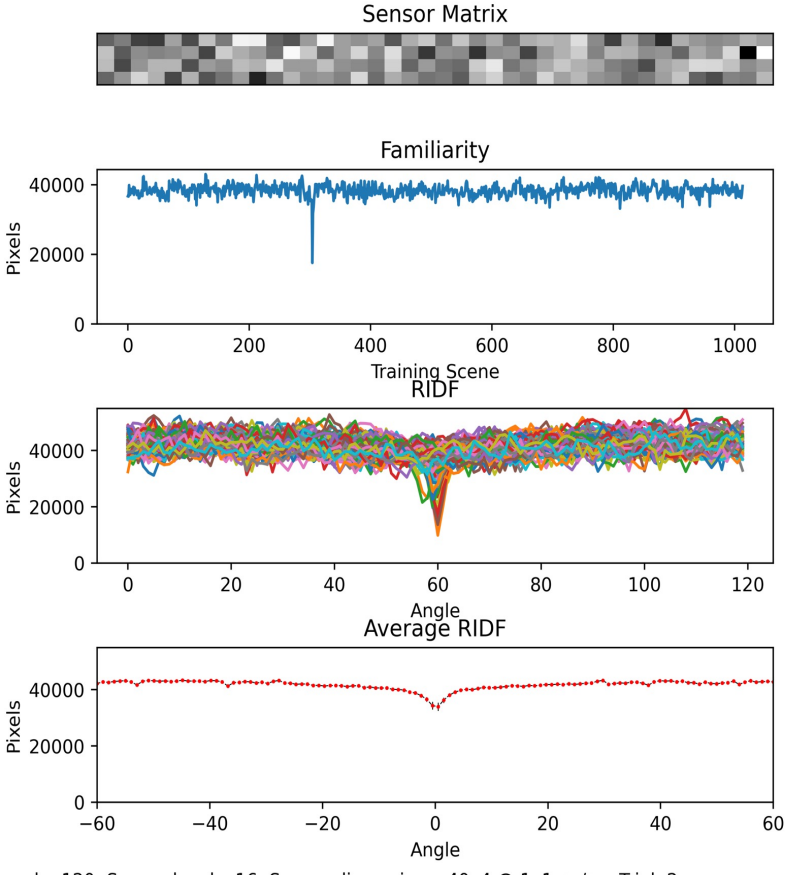


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 2050.26; RMSD/dist: 5.126; TD: 258; p90: 2; p50: 2; complete: 0

40%

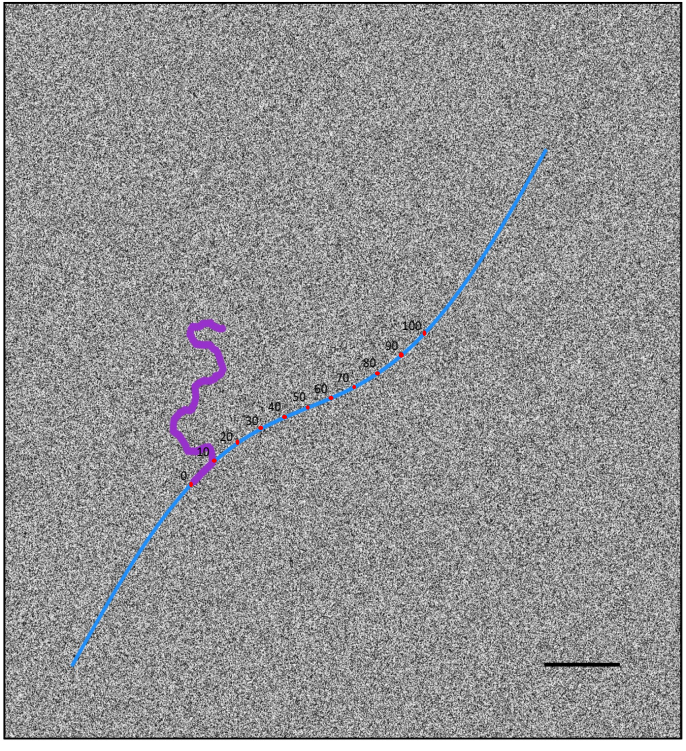


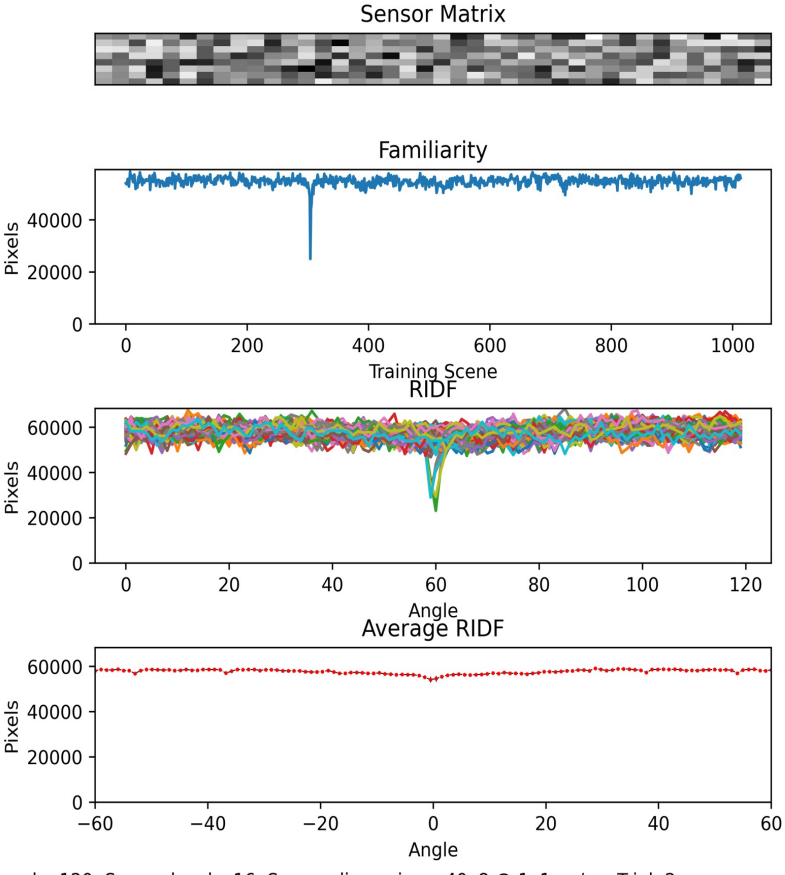


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 4127.56; RMSD/dist: 10.319; TD: 3961; p90: 6; p50: 4; complete: 0

10%

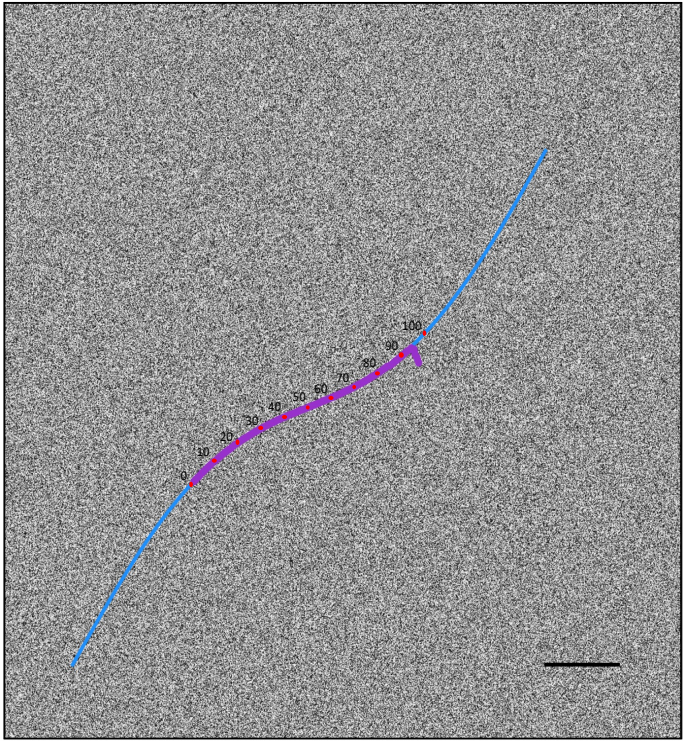


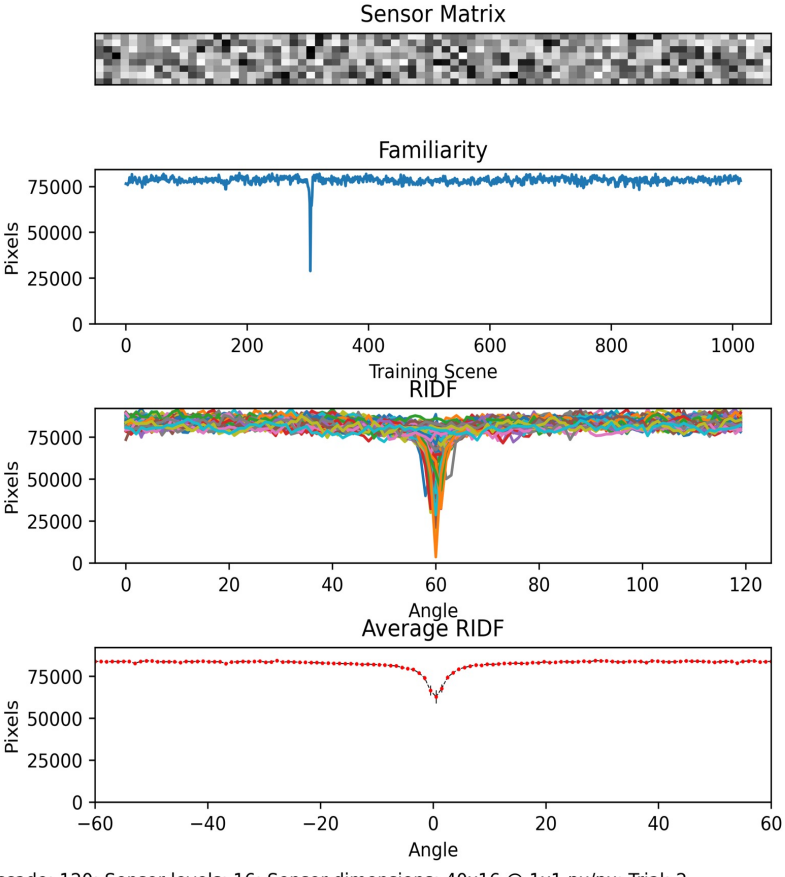


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 8691.71; RMSD/dist: 21.729; TD: 124; p90: 2; p50: 2; complete: 0

90%

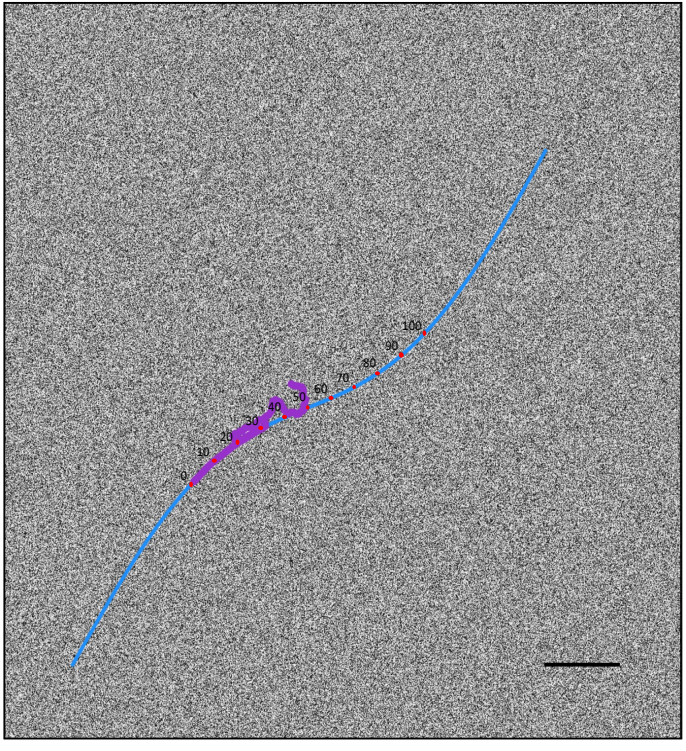


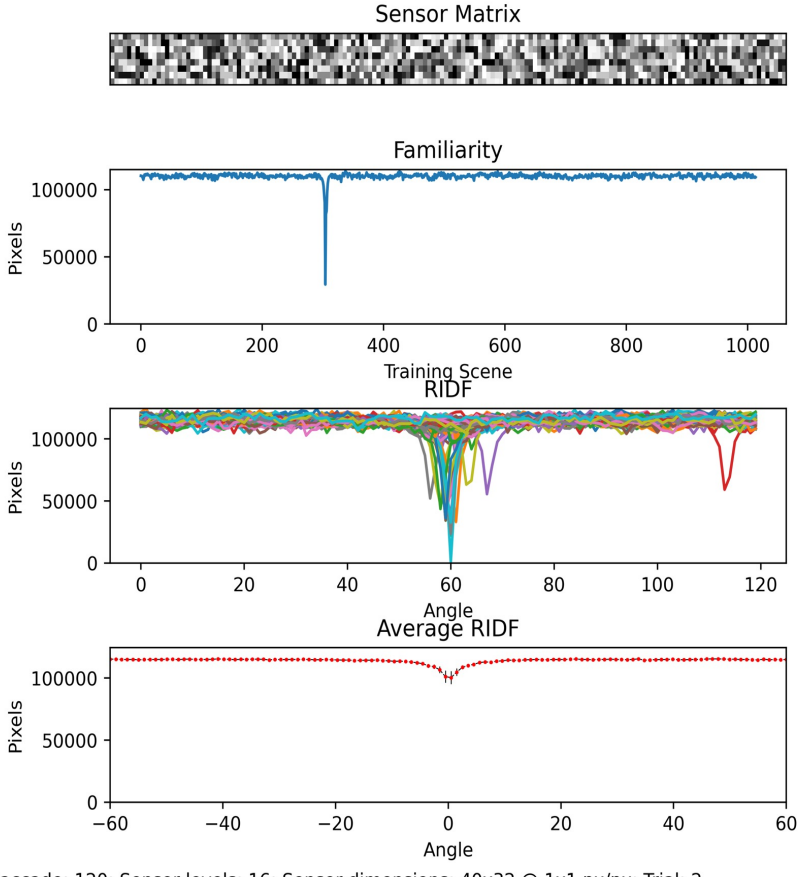


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 143.36; RMSD/dist: 0.358; TD: 15642; p90: 6; p50: 4; complete: 0

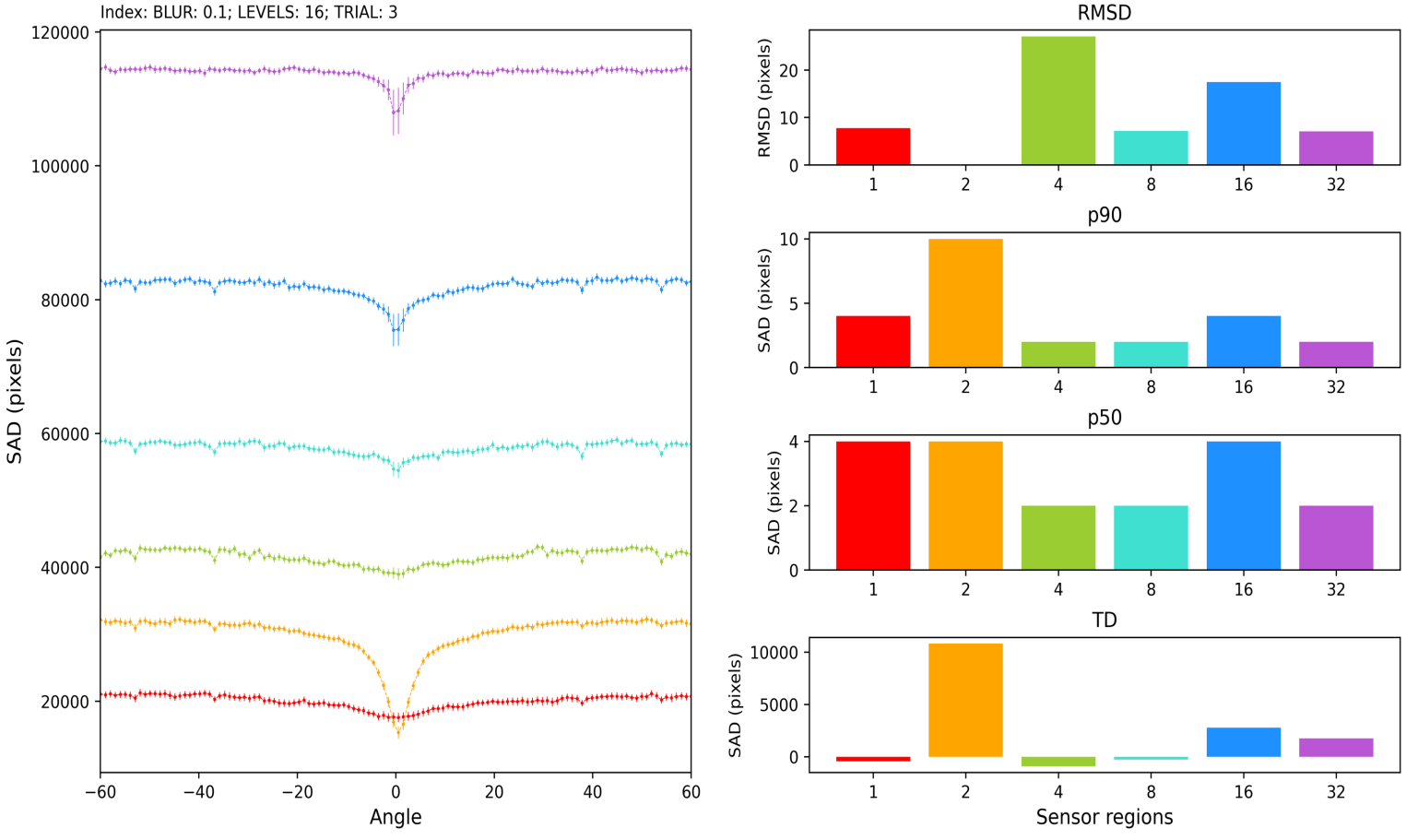
30%



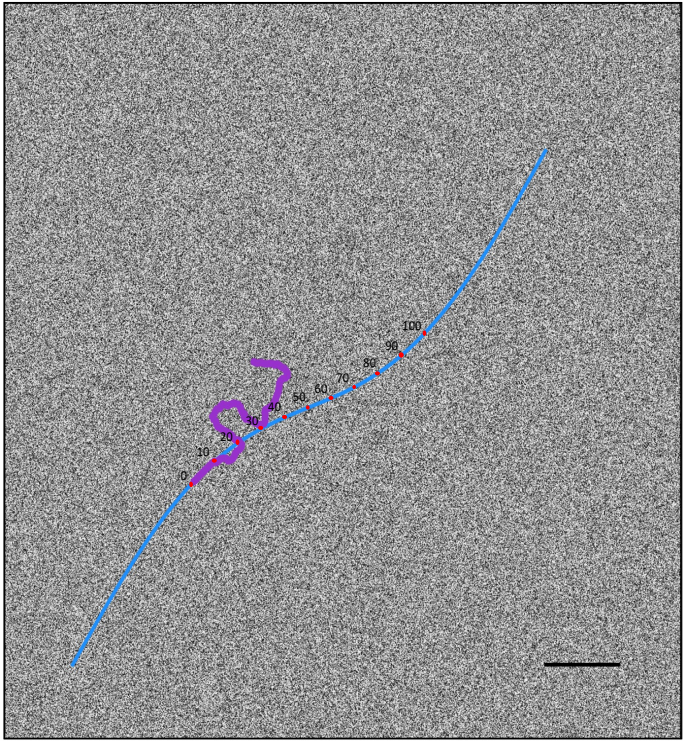


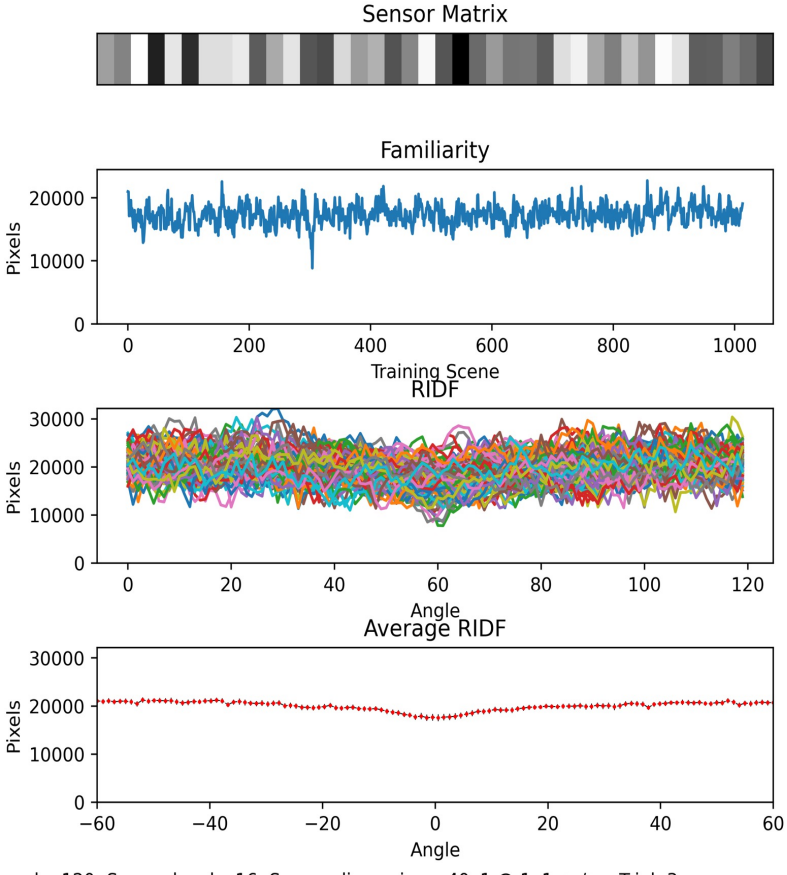
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 761.83; RMSD/dist: 1.905; TD: 9566; p90: 6; p50: 4; complete: 0


Index: BLUR: 0.1; LEVELS: 16; TRIAL: 3
SAD (pixels)
120000
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
10000
5000
0
1
2
4
8
16
32
Sensor regions

10%

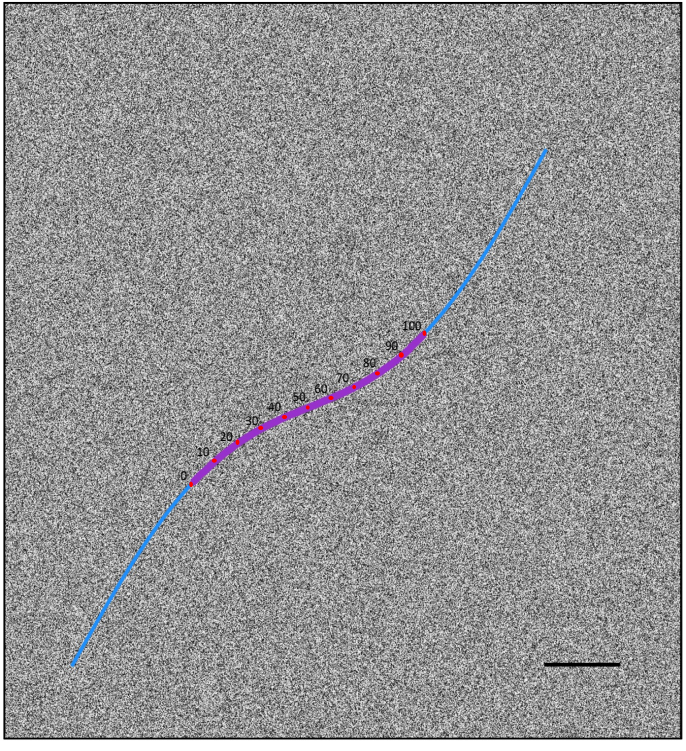


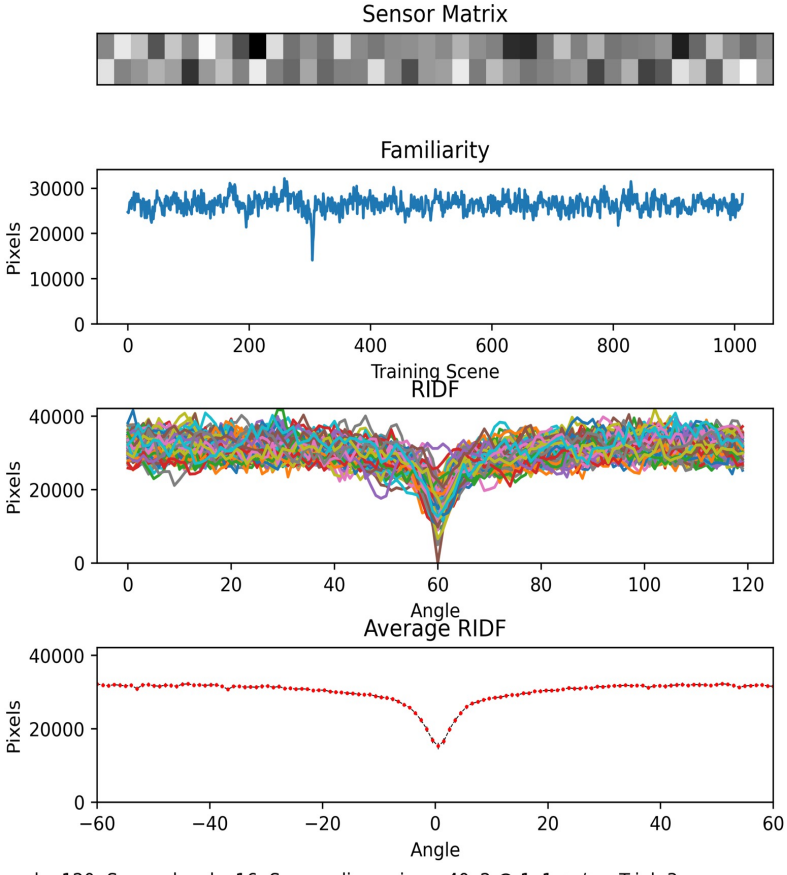


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 3099.27; RMSD/dist: 7.748; TD: -435; p90: 4; p50: 4; complete: 0

100%

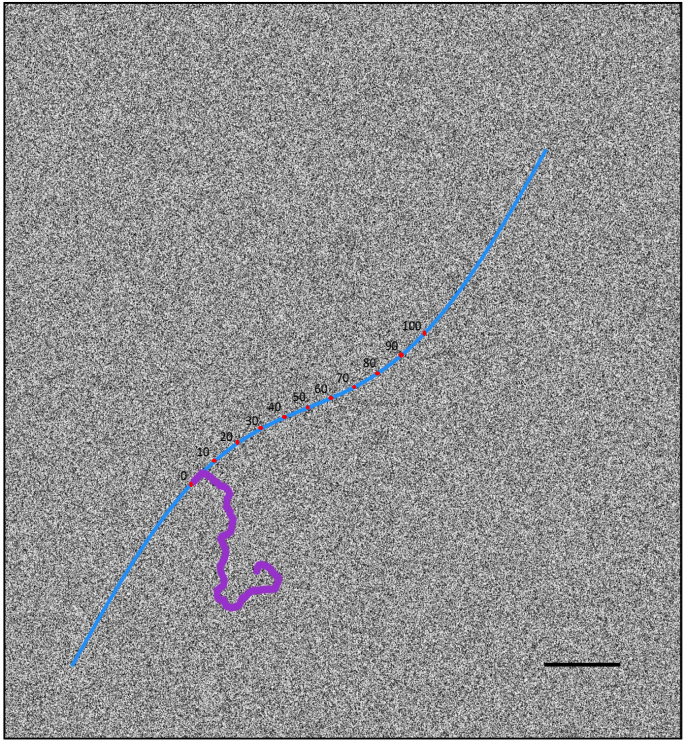


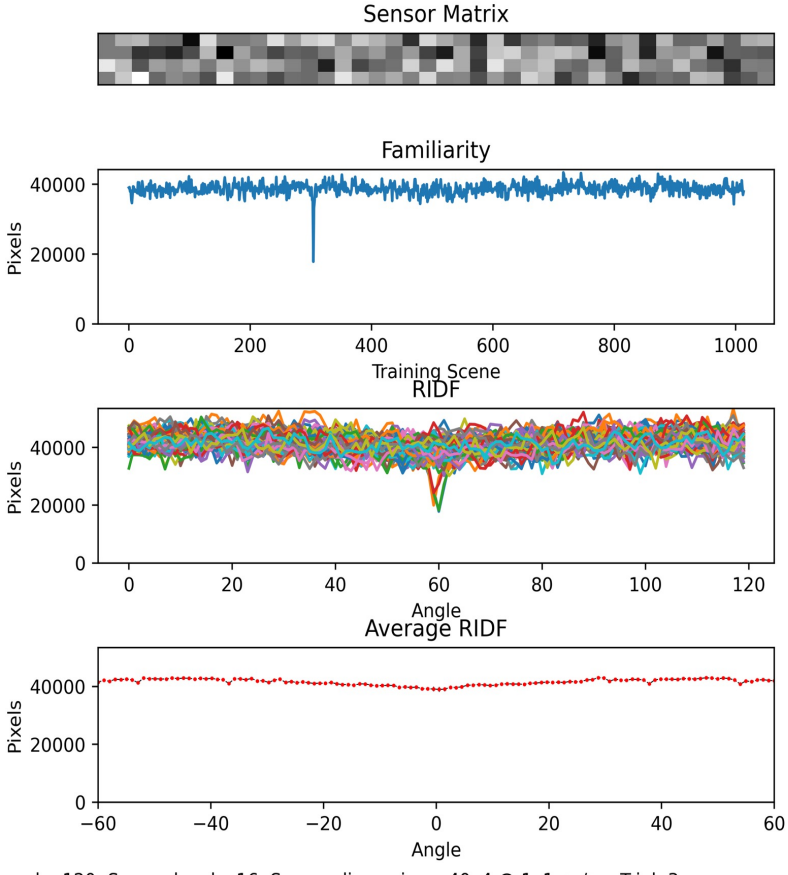


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 28.37; RMSD/dist: 0.071; TD: 10818; p90: 10; p50: 4; complete: 0

0%

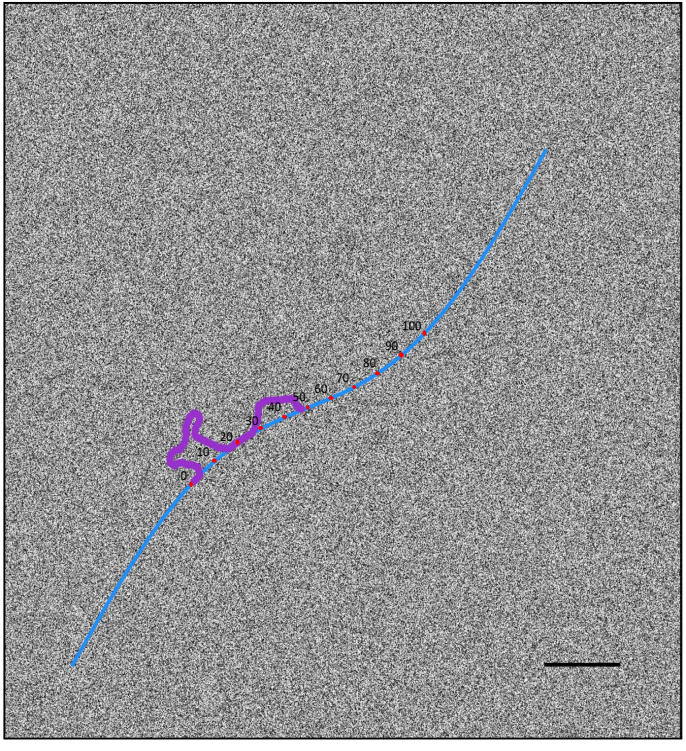


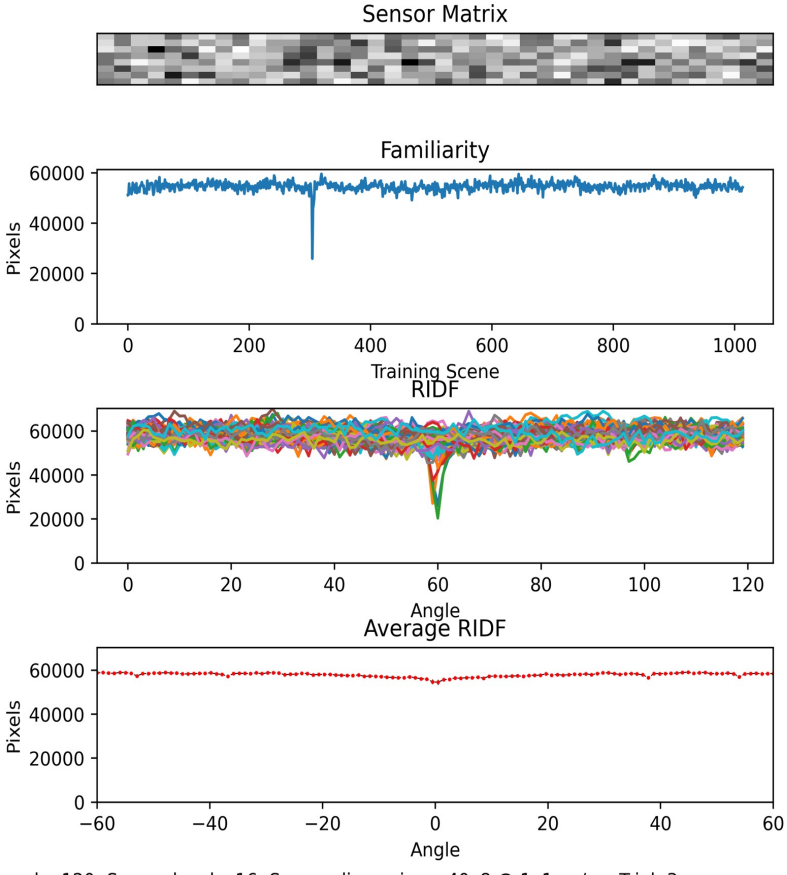


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 10834.25; RMSD/dist: 27.086; TD: -916; p90: 2; p50: 2; complete: 0

0%

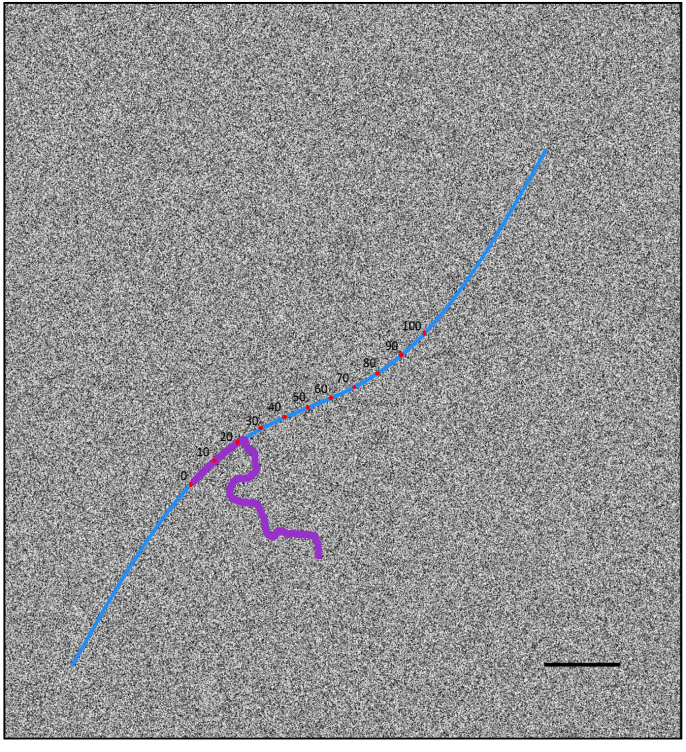


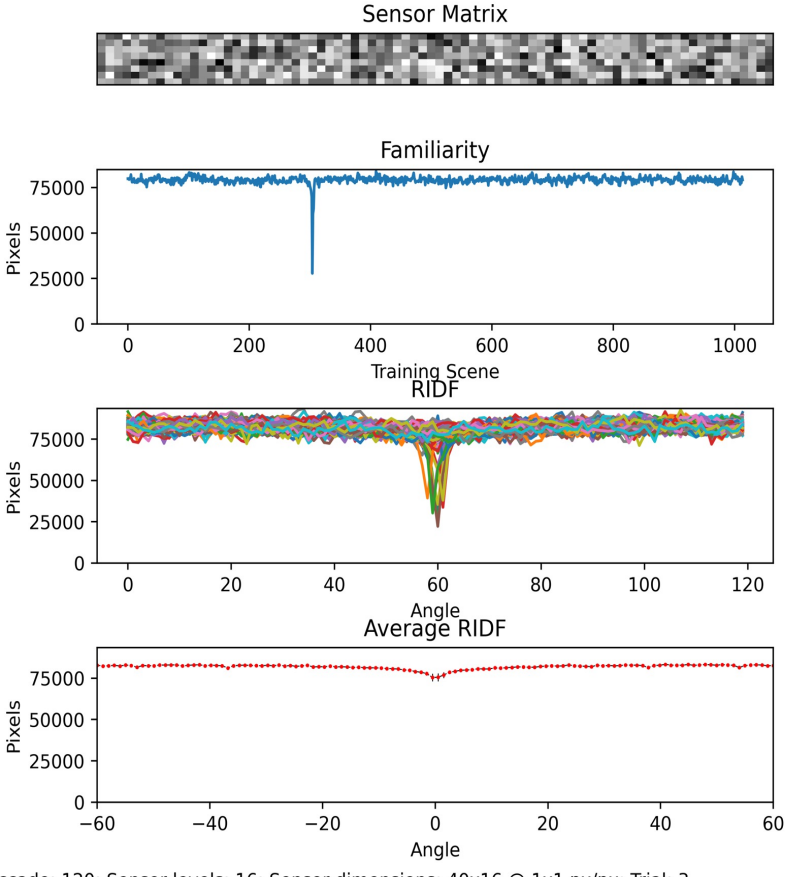


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 2868.88; RMSD/dist: 7.172; TD: -264; p90: 2; p50: 2; complete: 0

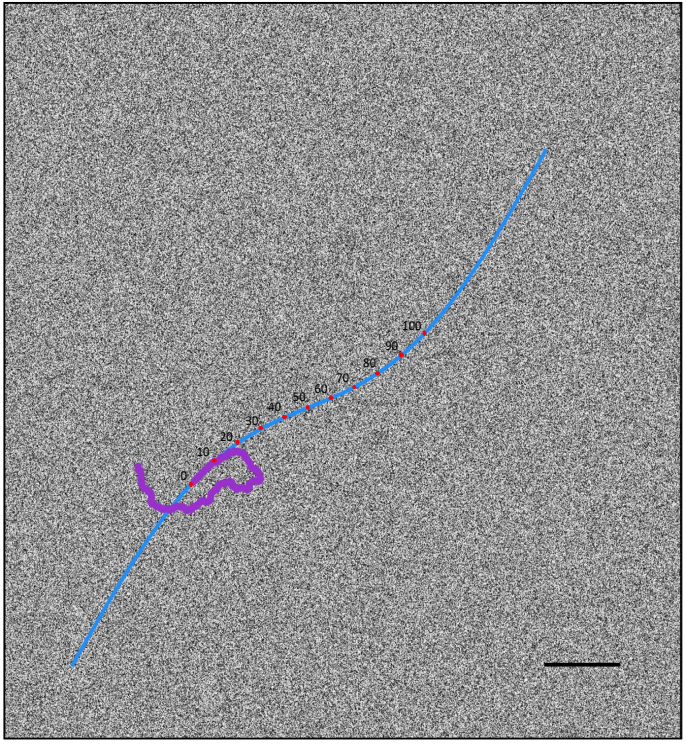
20%

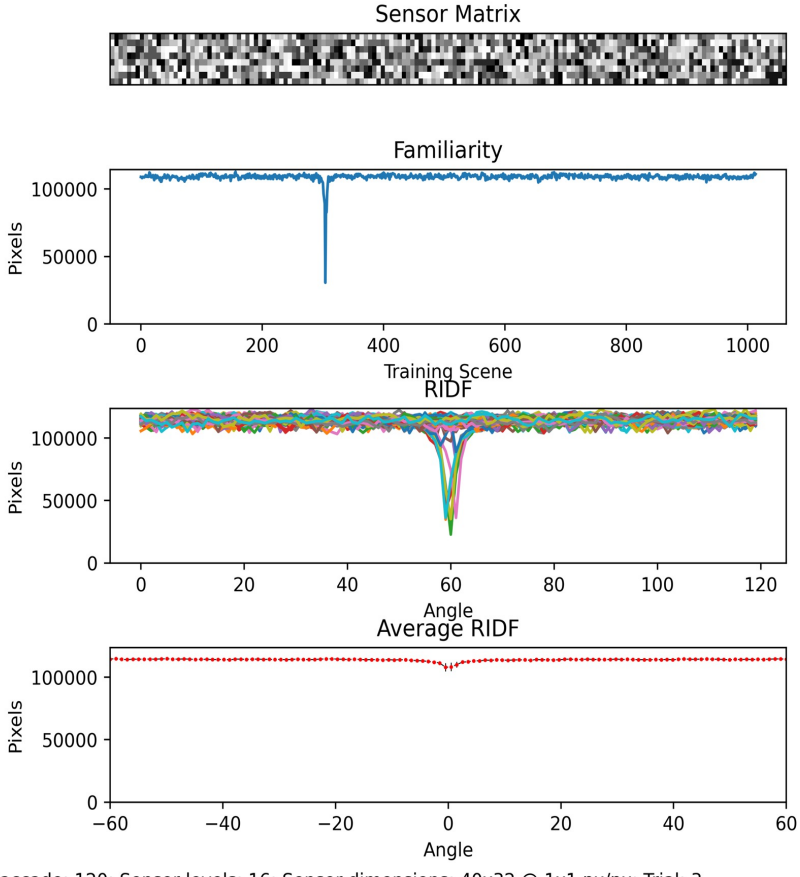




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 6994.47; RMSD/dist: 17.486; TD: 2769; p90: 4; p50: 4; complete: 0

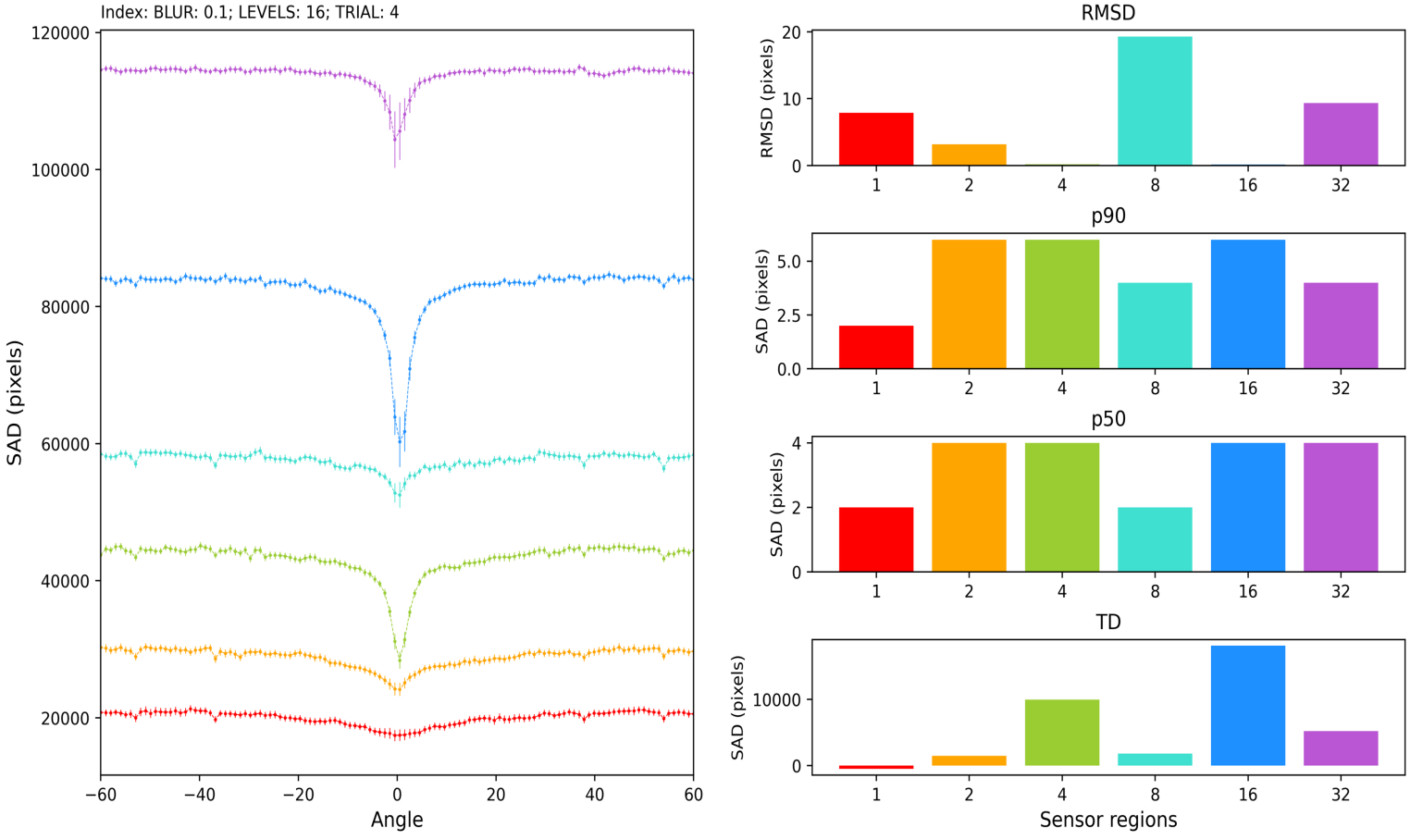
10%





Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 3

Navigation stats: RMSD error: 2821.52; RMSD/dist: 7.054; TD: 1760; p90: 2; p50: 2; complete: 0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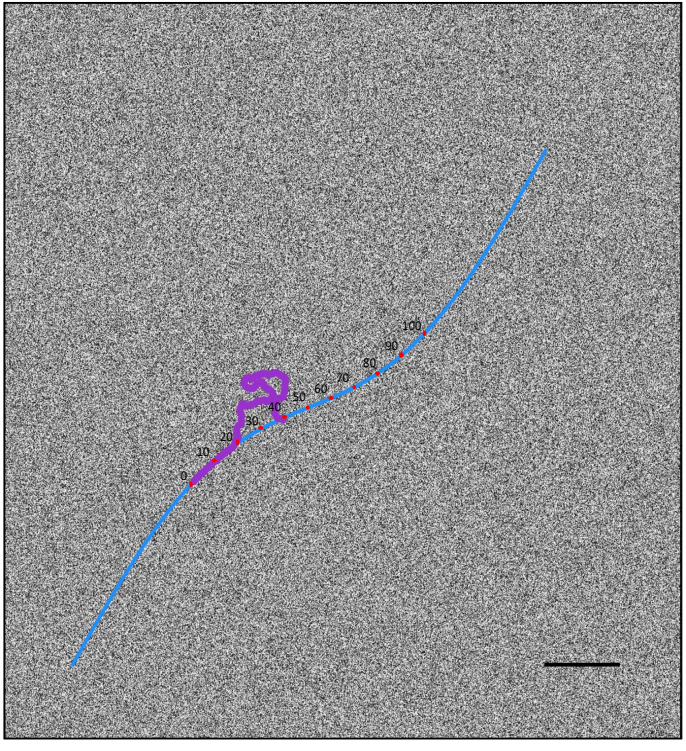
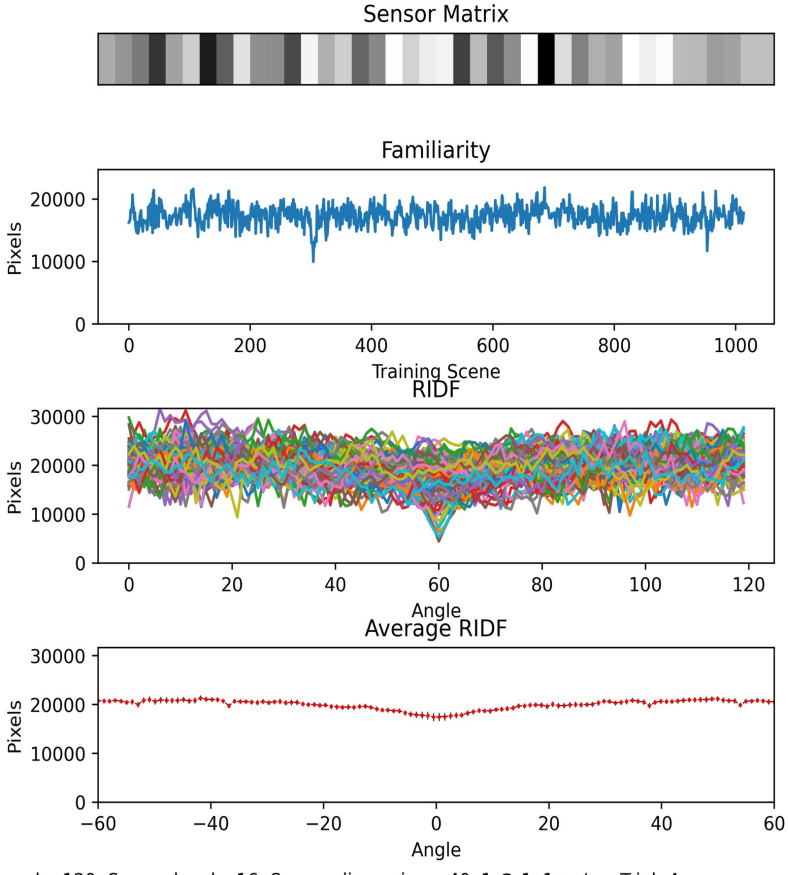
SAD (pixels)
120000
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
20
10
0
1
2
4
8
16
32
p90
SAD (pixels)
5.0
2.5
0.0
p50
TD
10000
Sensor regions

20%

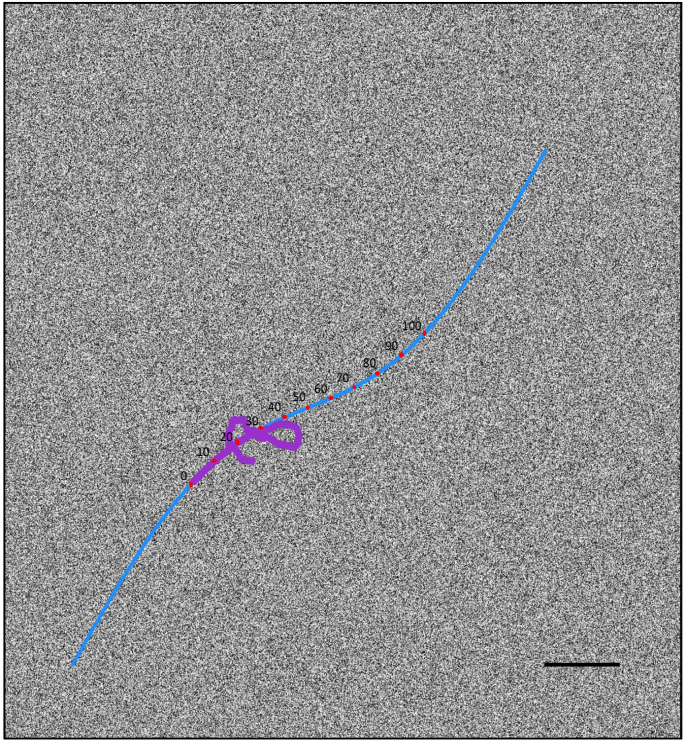


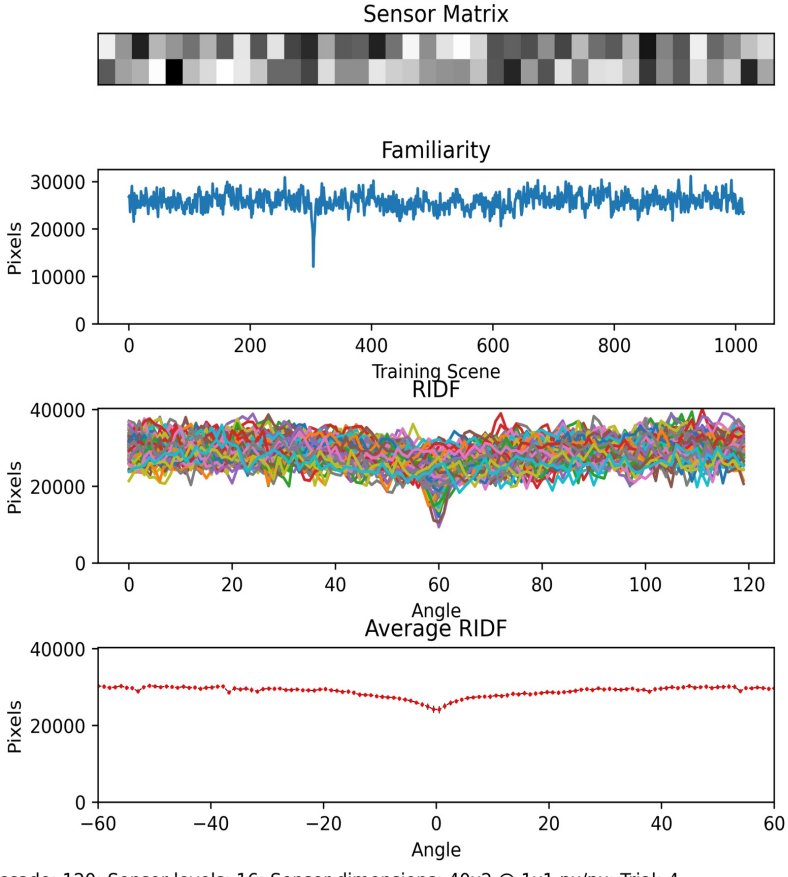


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 3149.13; RMSD/dist: 7.873; TD: -498; p90: 2; p50: 2; complete: 0

30%

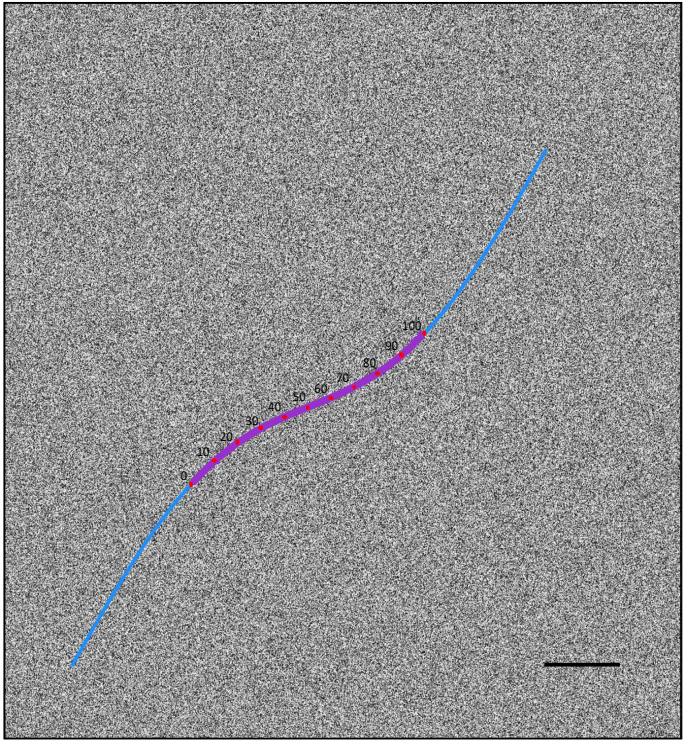


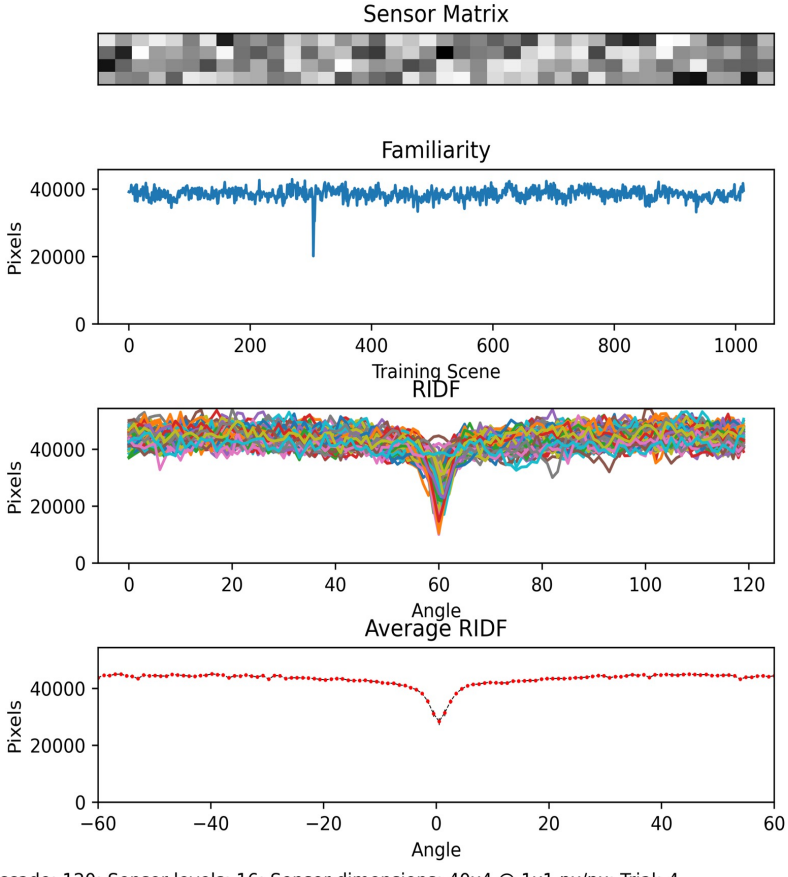


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 1272.58; RMSD/dist: 3.181; TD: 1475; p90: 6; p50: 4; complete: 0

100%

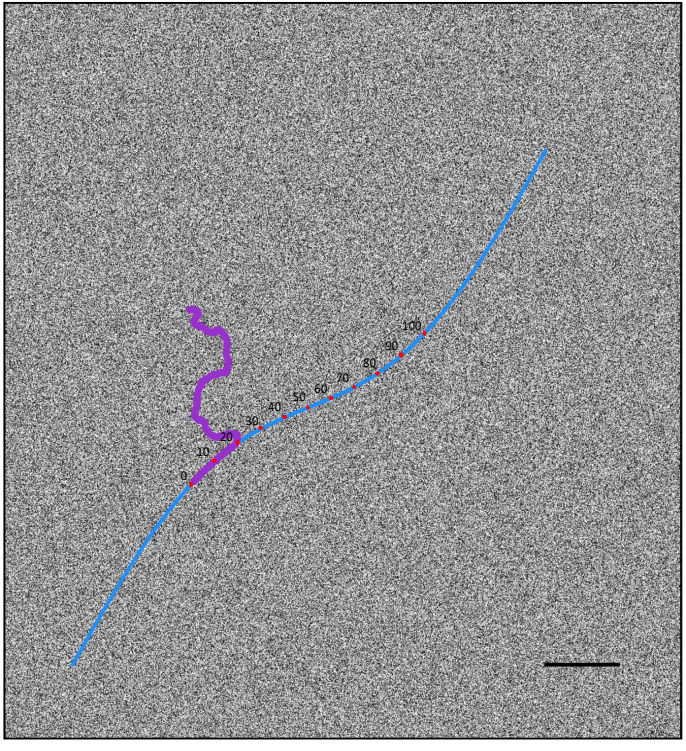


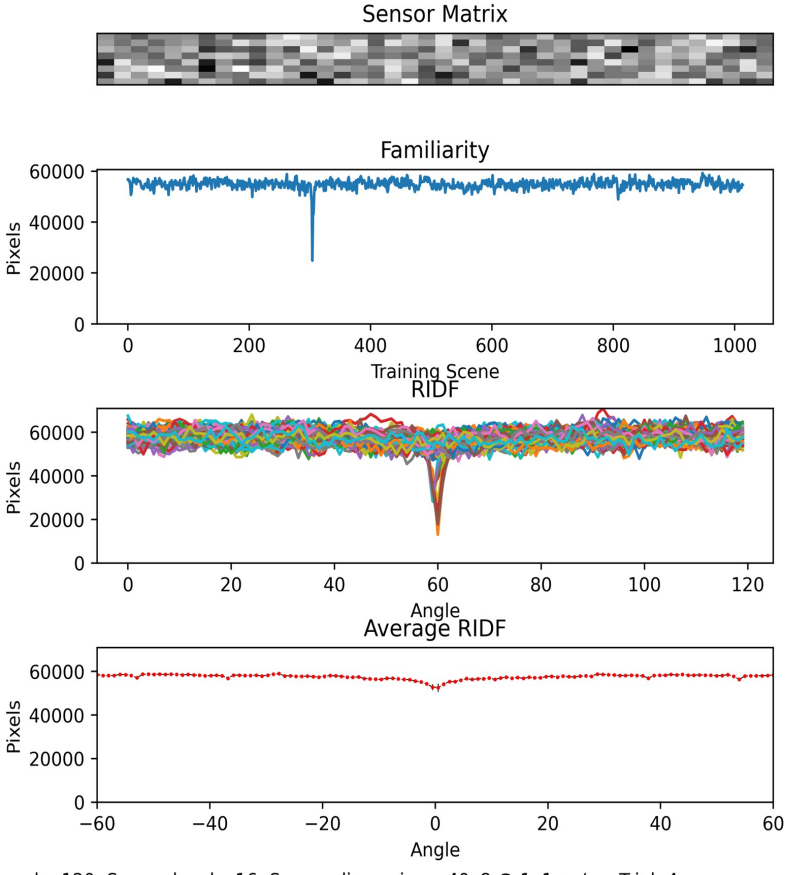


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 76.98; RMSD/dist: 0.192; TD: 9951; p90: 6; p50: 4; complete: 0

20%

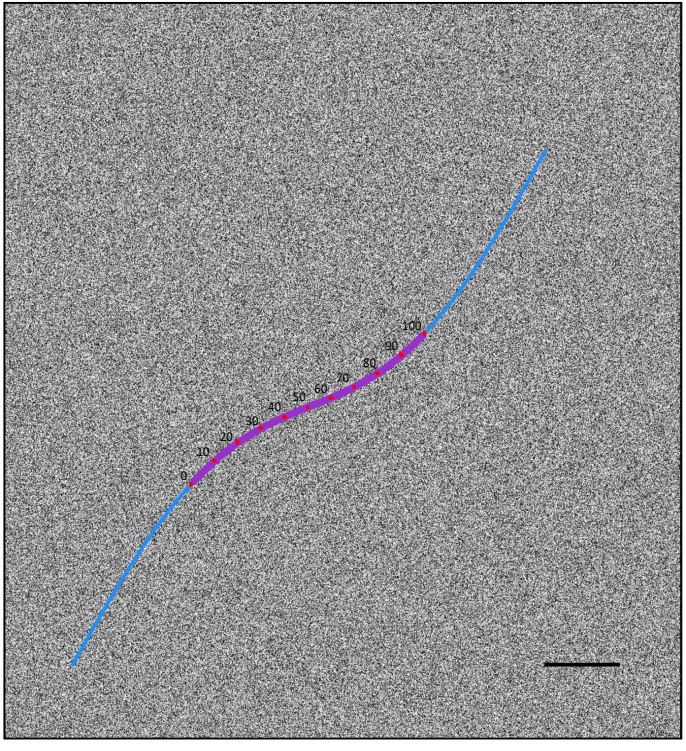


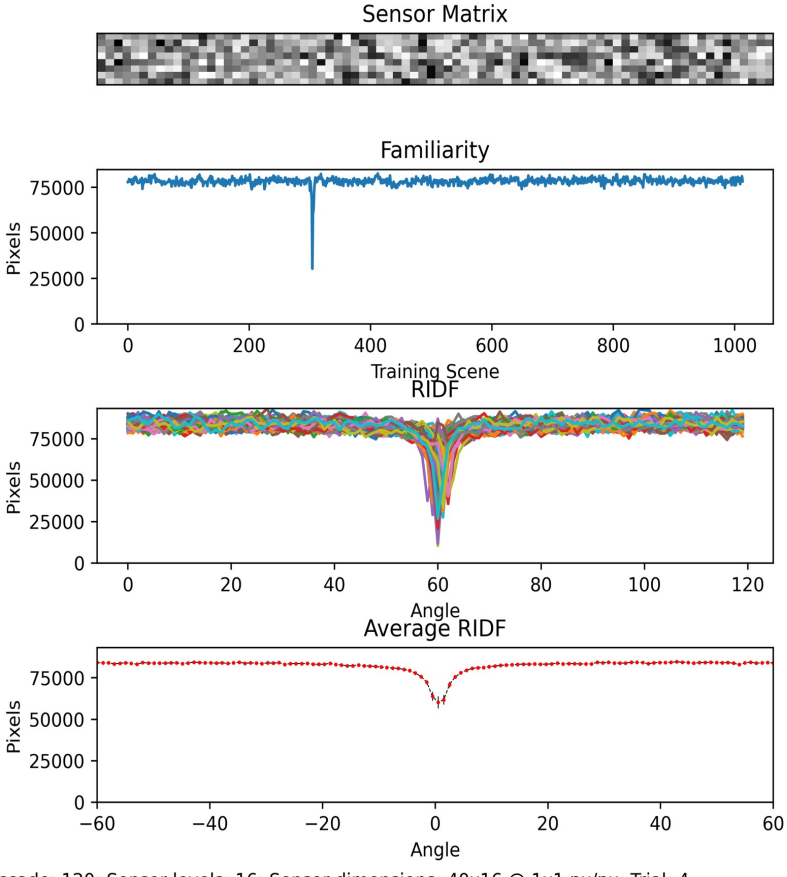


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 7716.19; RMSD/dist: 19.290; TD: 1797; p90: 4; p50: 2; complete: 0

100%

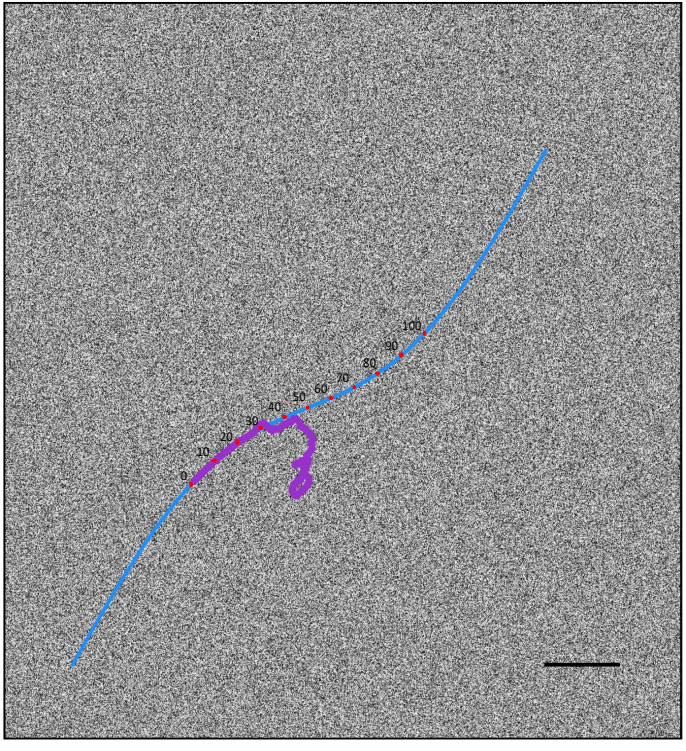


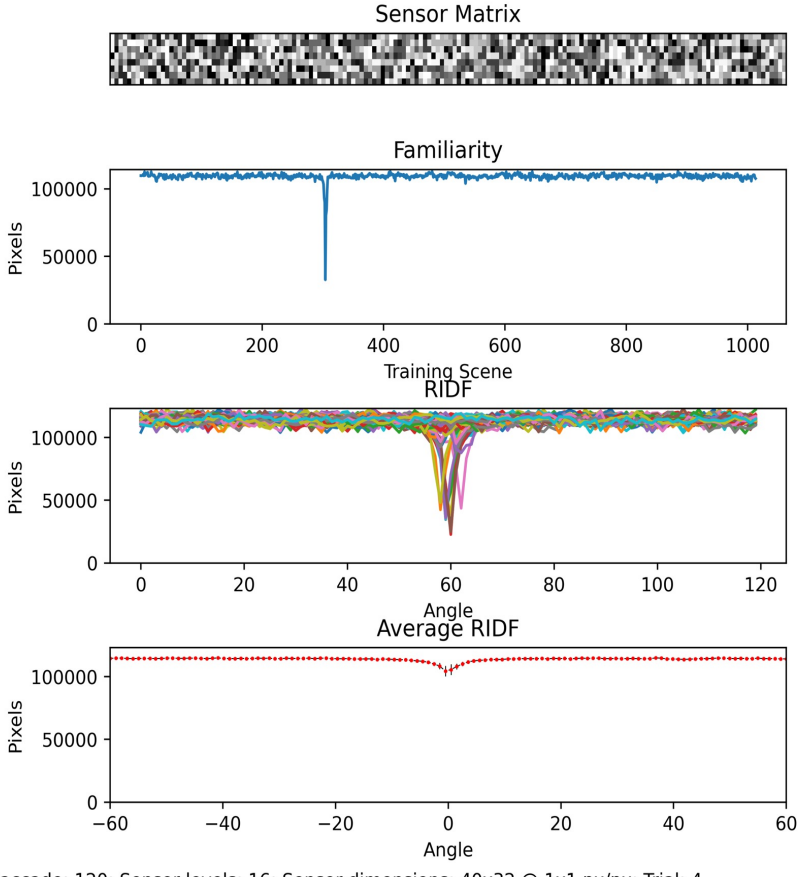


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 4

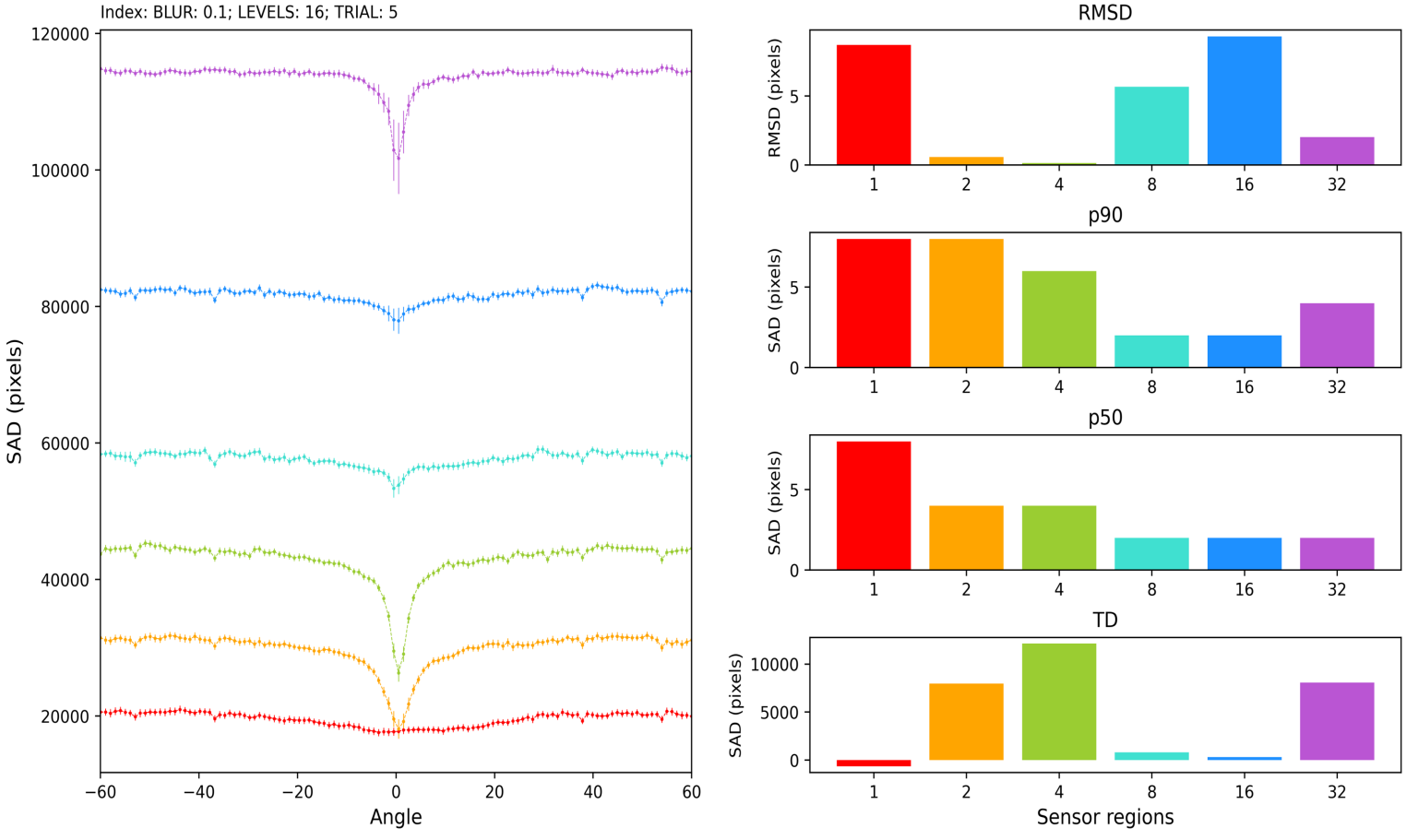
Navigation stats: RMSD error: 54.29; RMSD/dist: 0.136; TD: 18119; p90: 6; p50: 4; complete: 0

30%





Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 3736.08; RMSD/dist: 9.340; TD: 5204; p90: 4; p50: 4; complete: 0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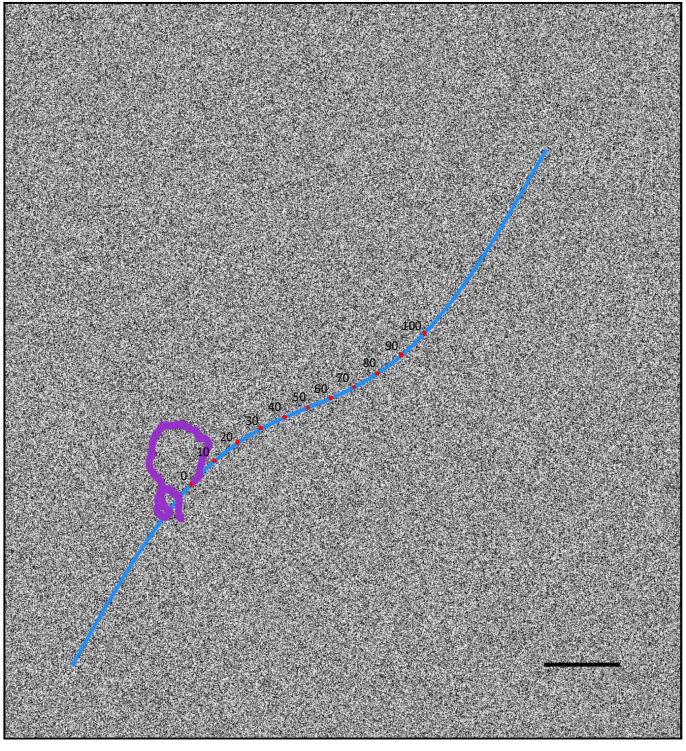
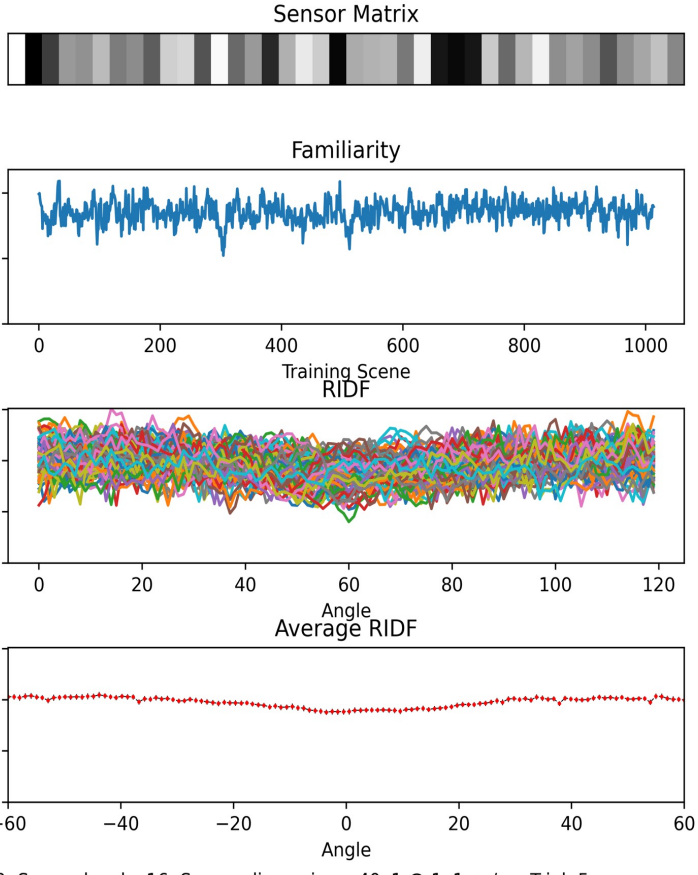
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
10000
5000
0
1
2
4
8
16
32
Sensor regions

0%

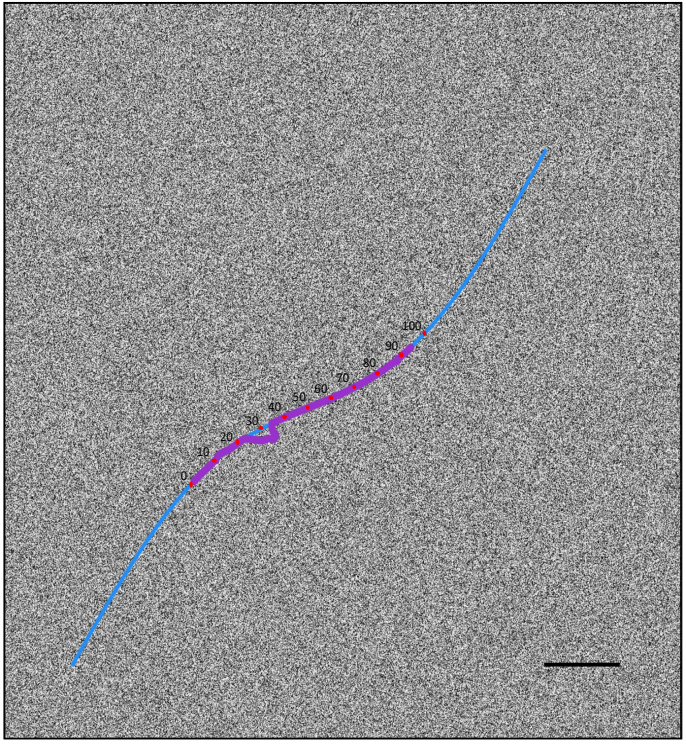


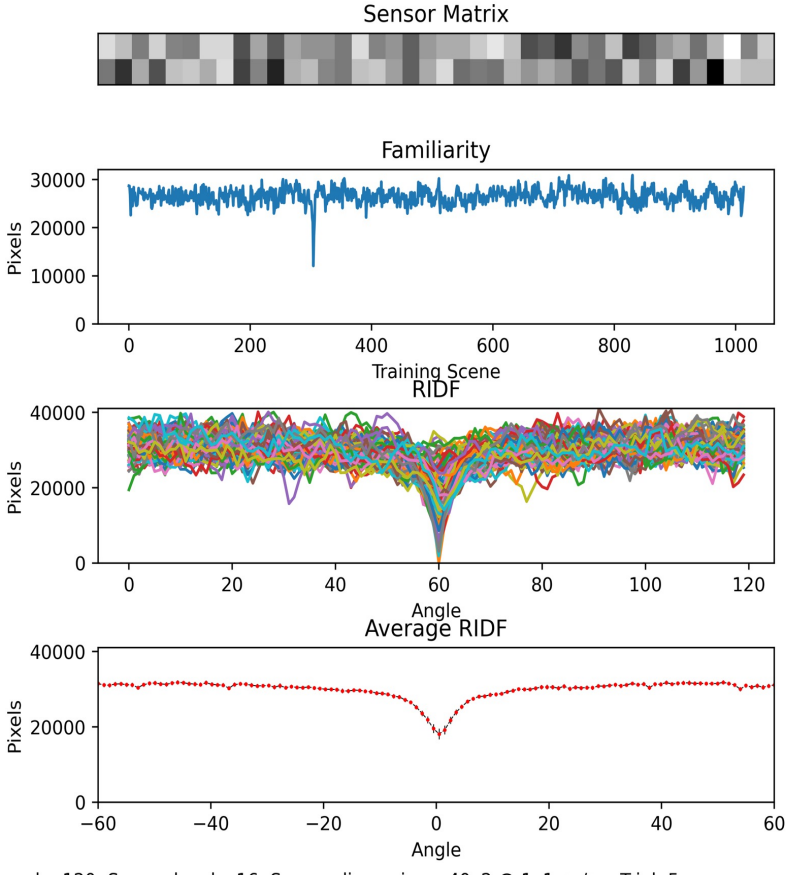


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 3484.17; RMSD/dist: 8.710; TD: -646; p90: 8; p50: 8; complete: 0

80%

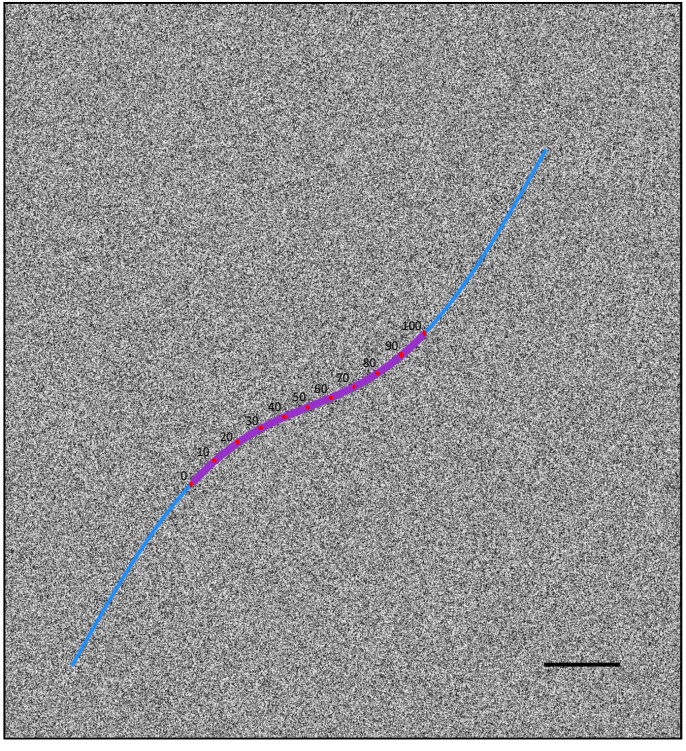


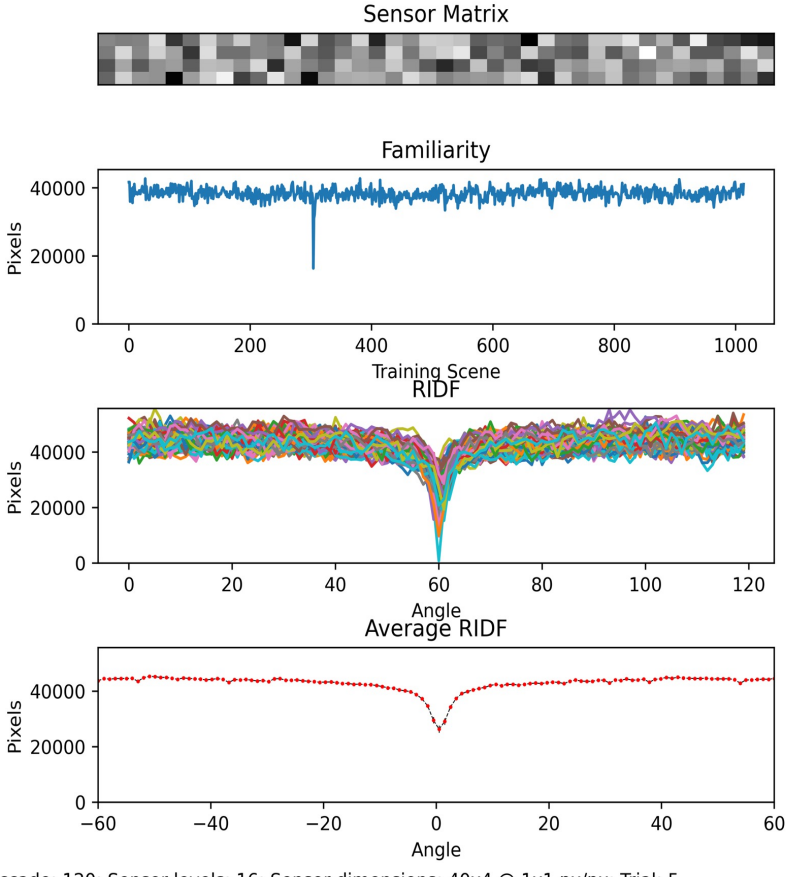


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 230.12; RMSD/dist: 0.575; TD: 7959; p90: 8; p50: 4; complete: 0

100%

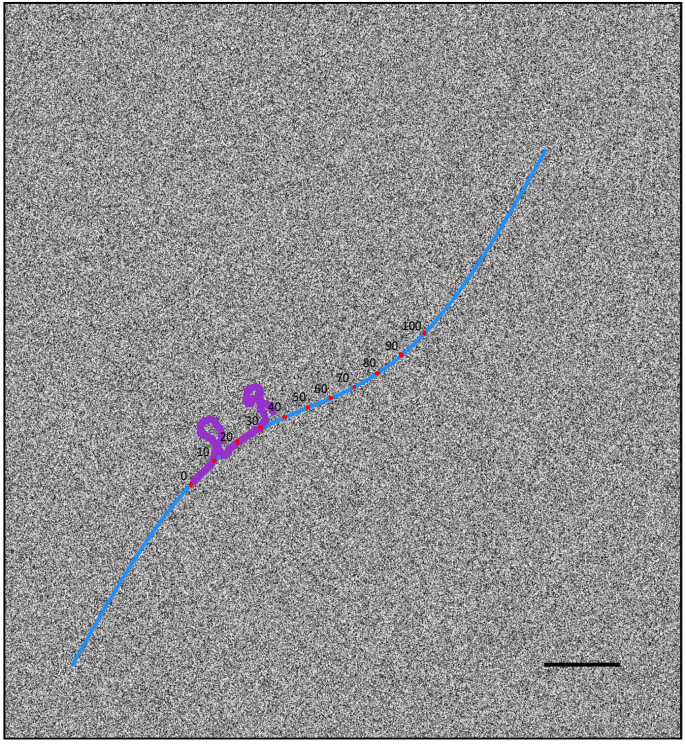


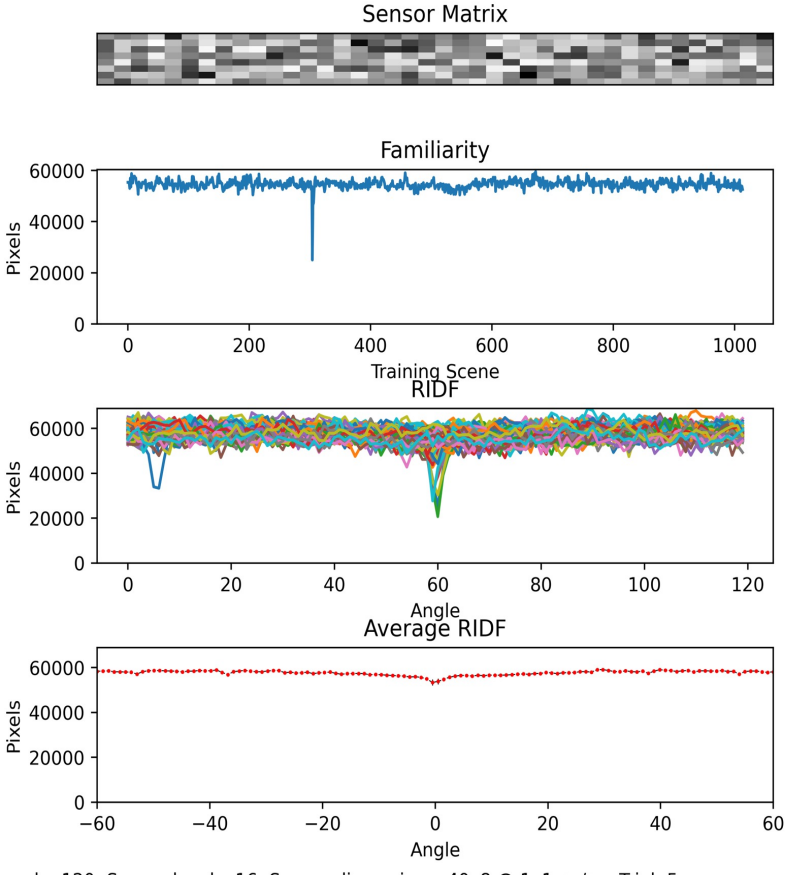


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 53.05; RMSD/dist: 0.133; TD: 12135; p90: 6; p50: 4; complete: 0

20%

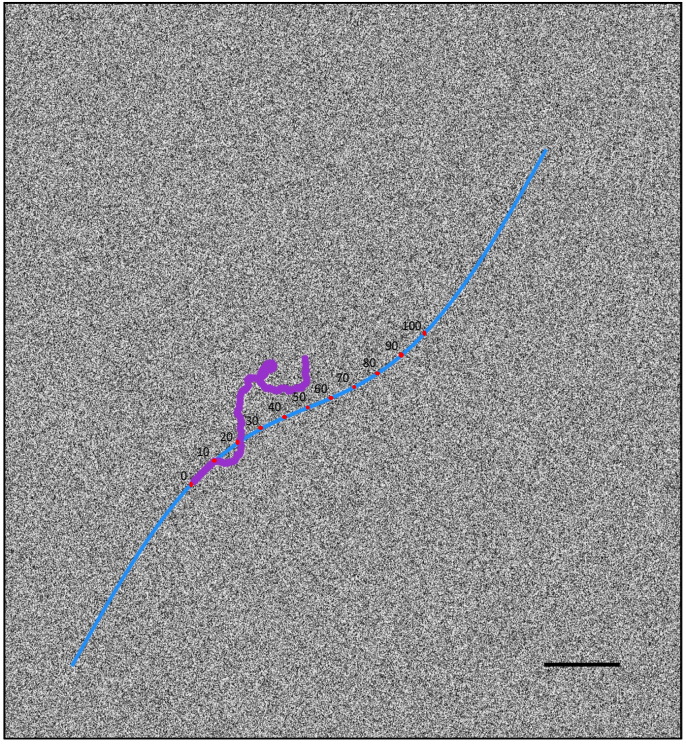


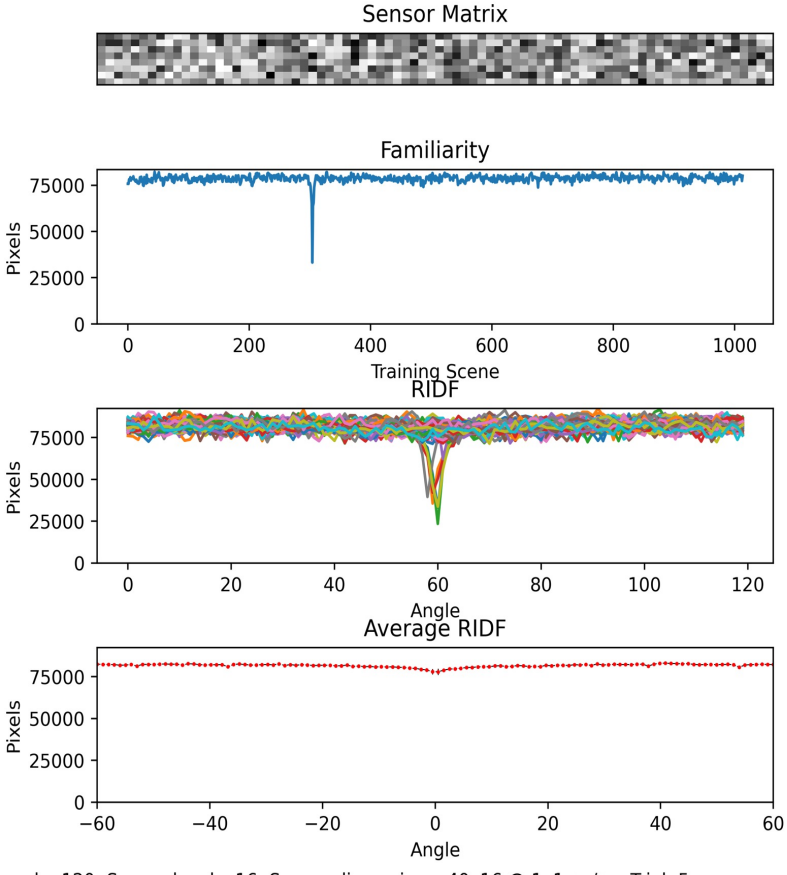


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 2269.24; RMSD/dist: 5.673; TD: 799; p90: 2; p50: 2; complete: 0

10%

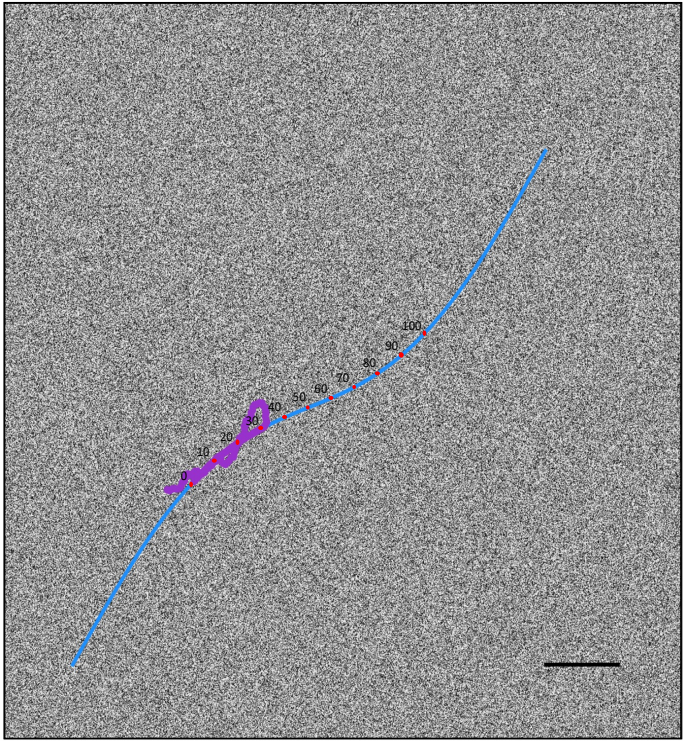


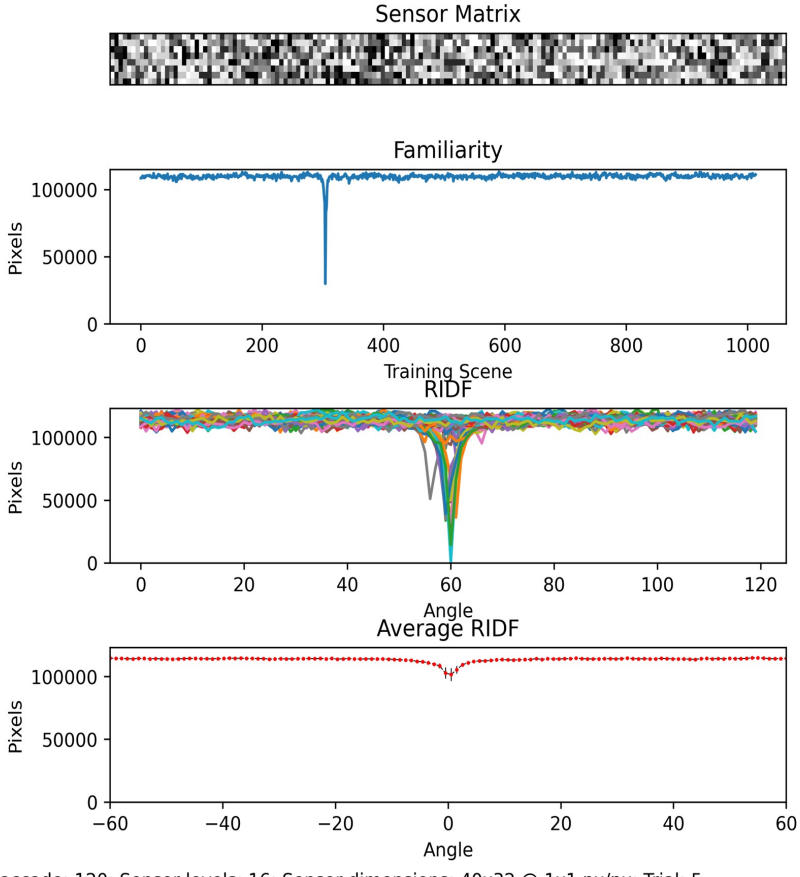


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 3734.36; RMSD/dist: 9.336; TD: 322; p90: 2; p50: 2; complete: 0

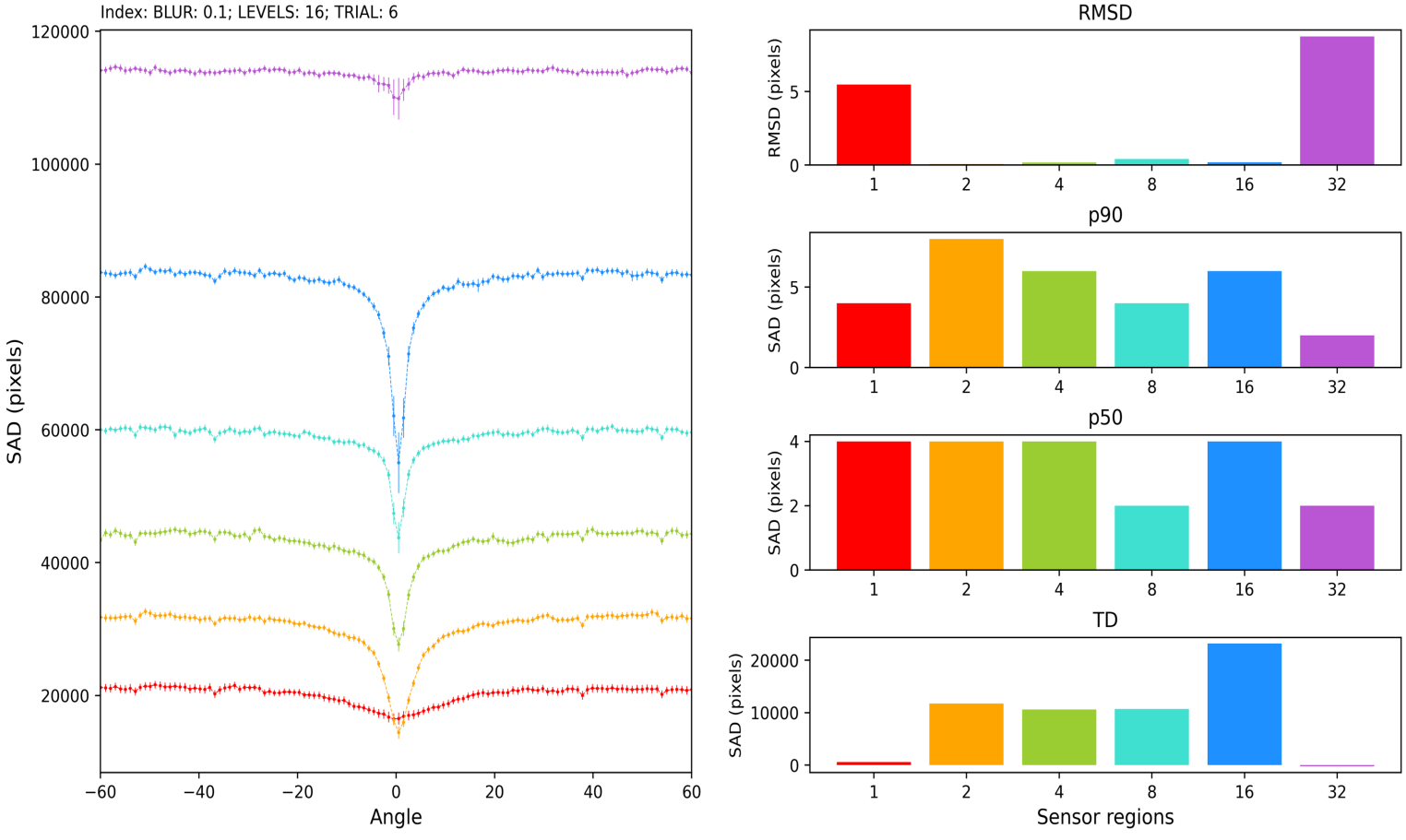
30%



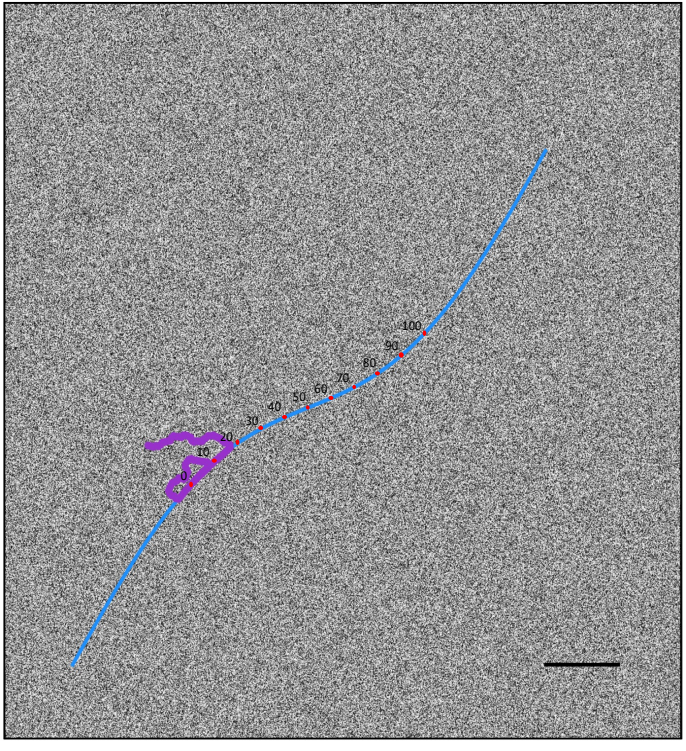


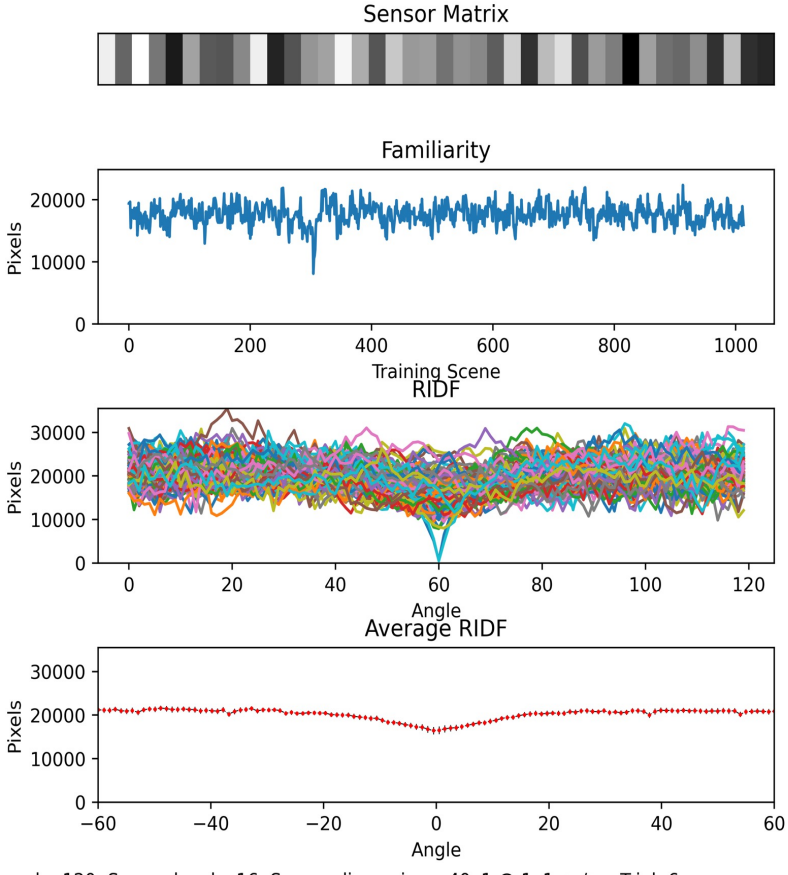
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 807.22; RMSD/dist: 2.018; TD: 8060; p90: 4; p50: 2; complete: 0


Index: BLUR: 0.1; LEVELS: 16; TRIAL: 6
SAD (pixels)
120000
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
20000
10000
0
1
2
4
8
16
32
Sensor regions

20%

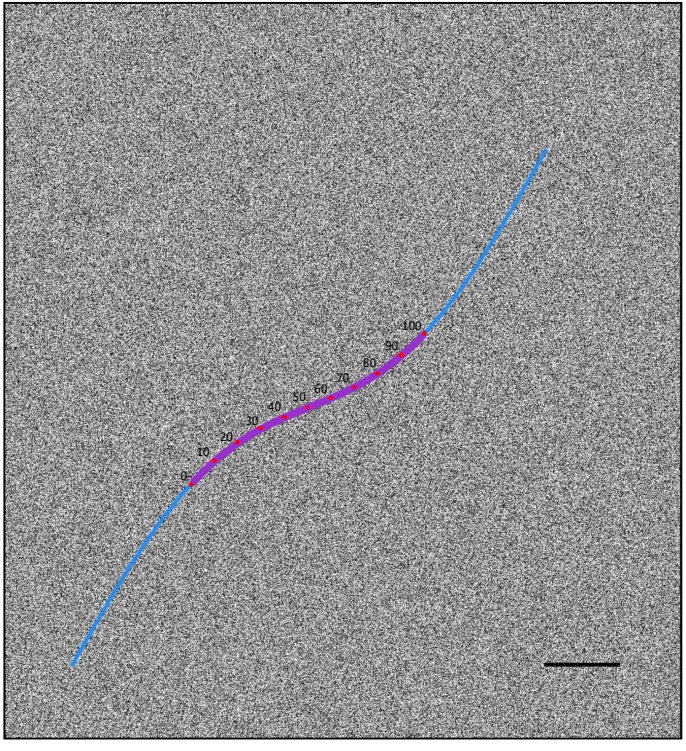


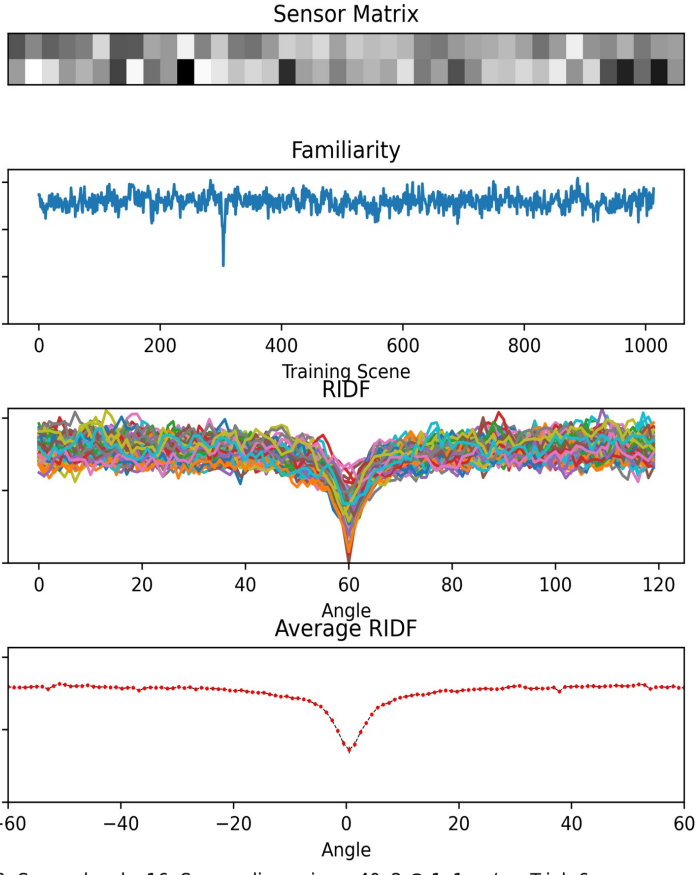


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 2190.58; RMSD/dist: 5.476; TD: 577; p90: 4; p50: 4; complete: 0

100%

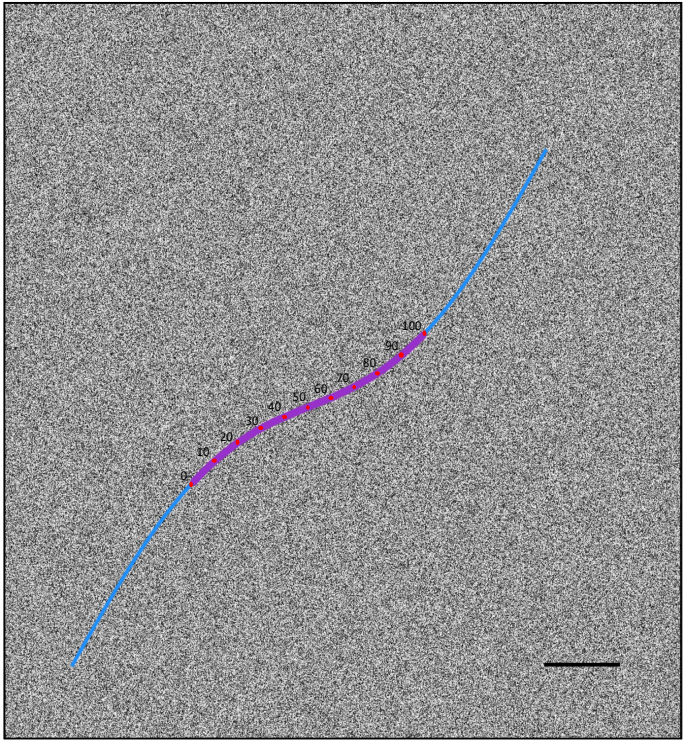


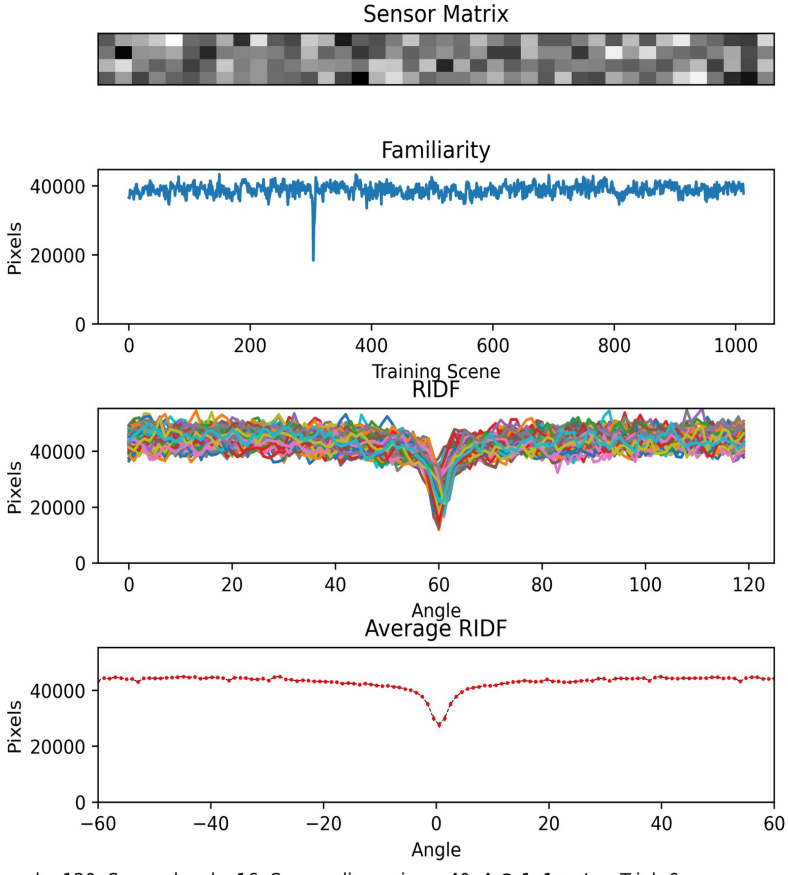


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 22.95; RMSD/dist: 0.057; TD: 11762; p90: 8; p50: 4; complete: 0

100%

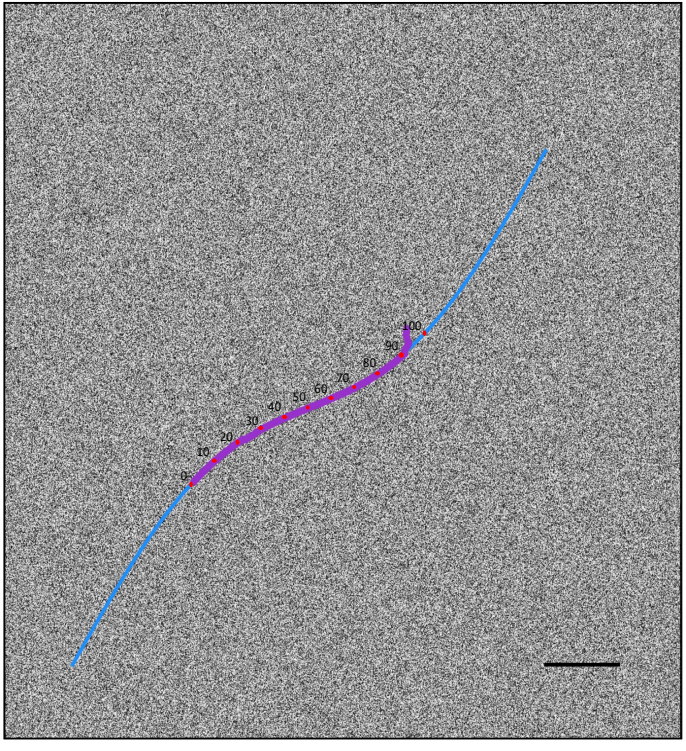


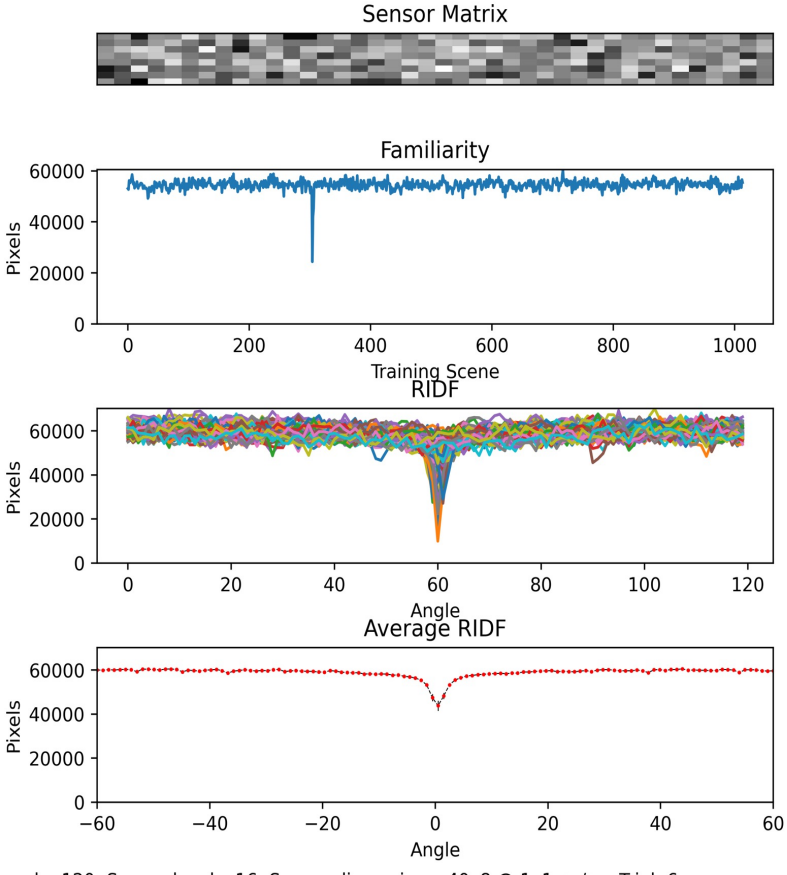


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 65.56; RMSD/dist: 0.164; TD: 10621; p90: 6; p50: 4; complete: 0

90%

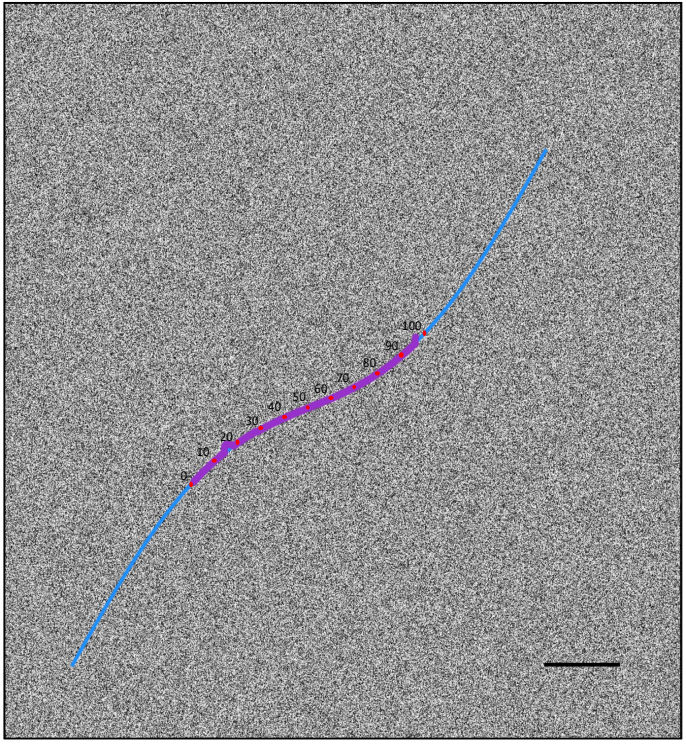


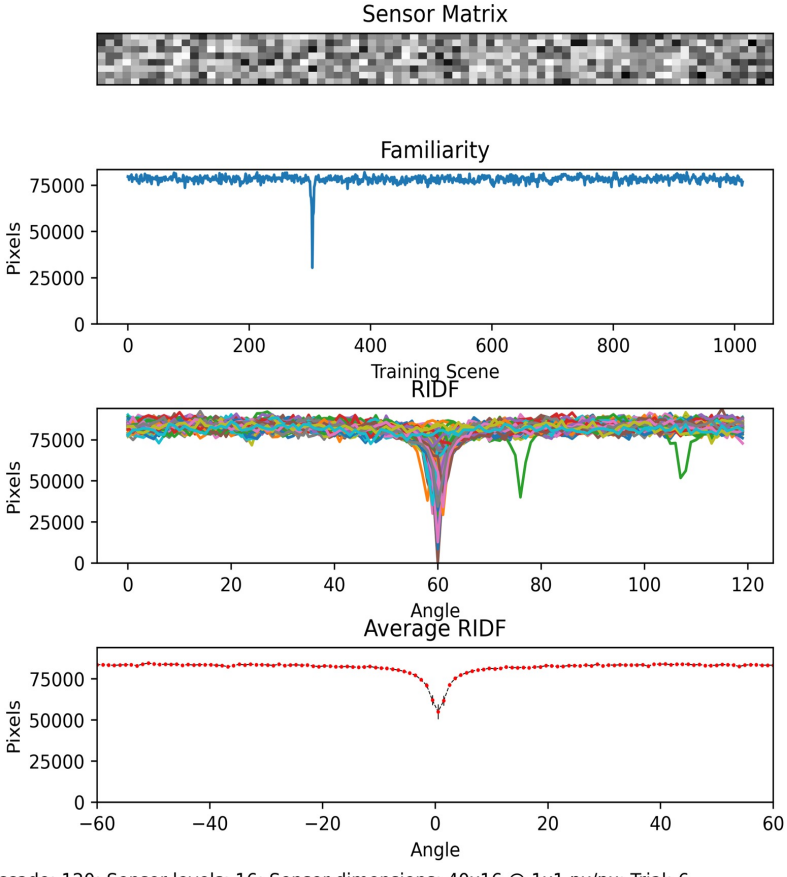


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 162.11; RMSD/dist: 0.405; TD: 10705; p90: 4; p50: 2; complete: 0

90%

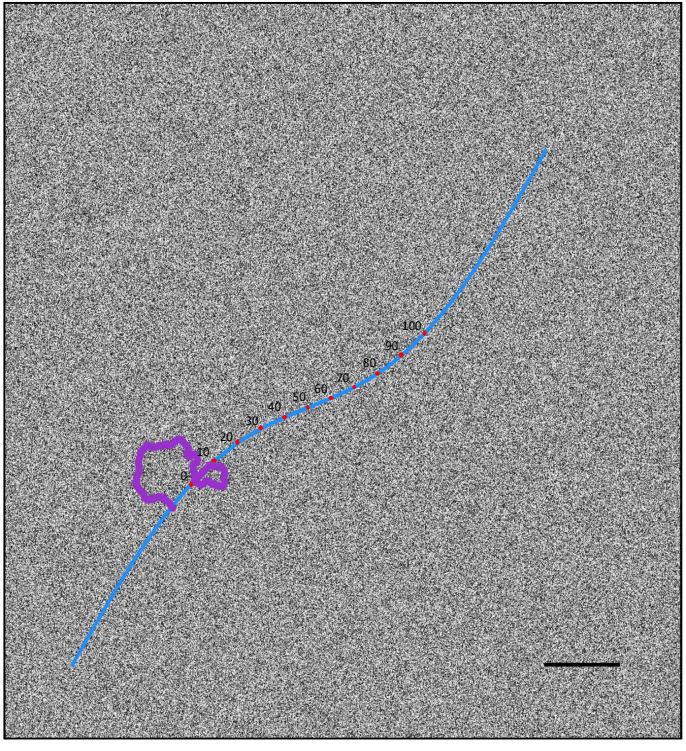


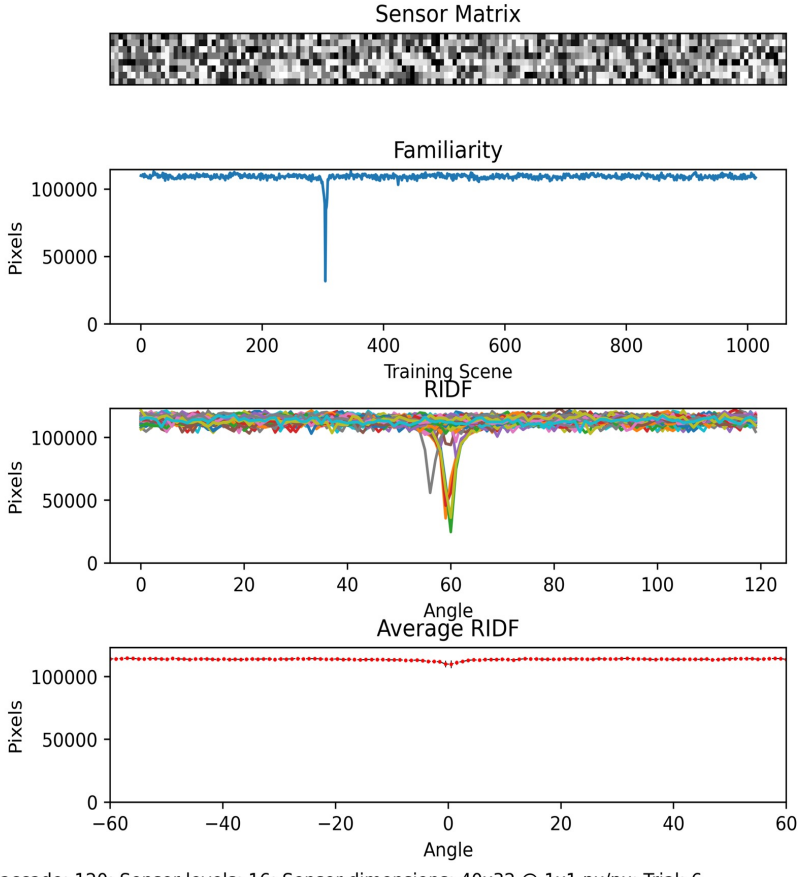


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 71.64; RMSD/dist: 0.179; TD: 23185; p90: 6; p50: 4; complete: 0

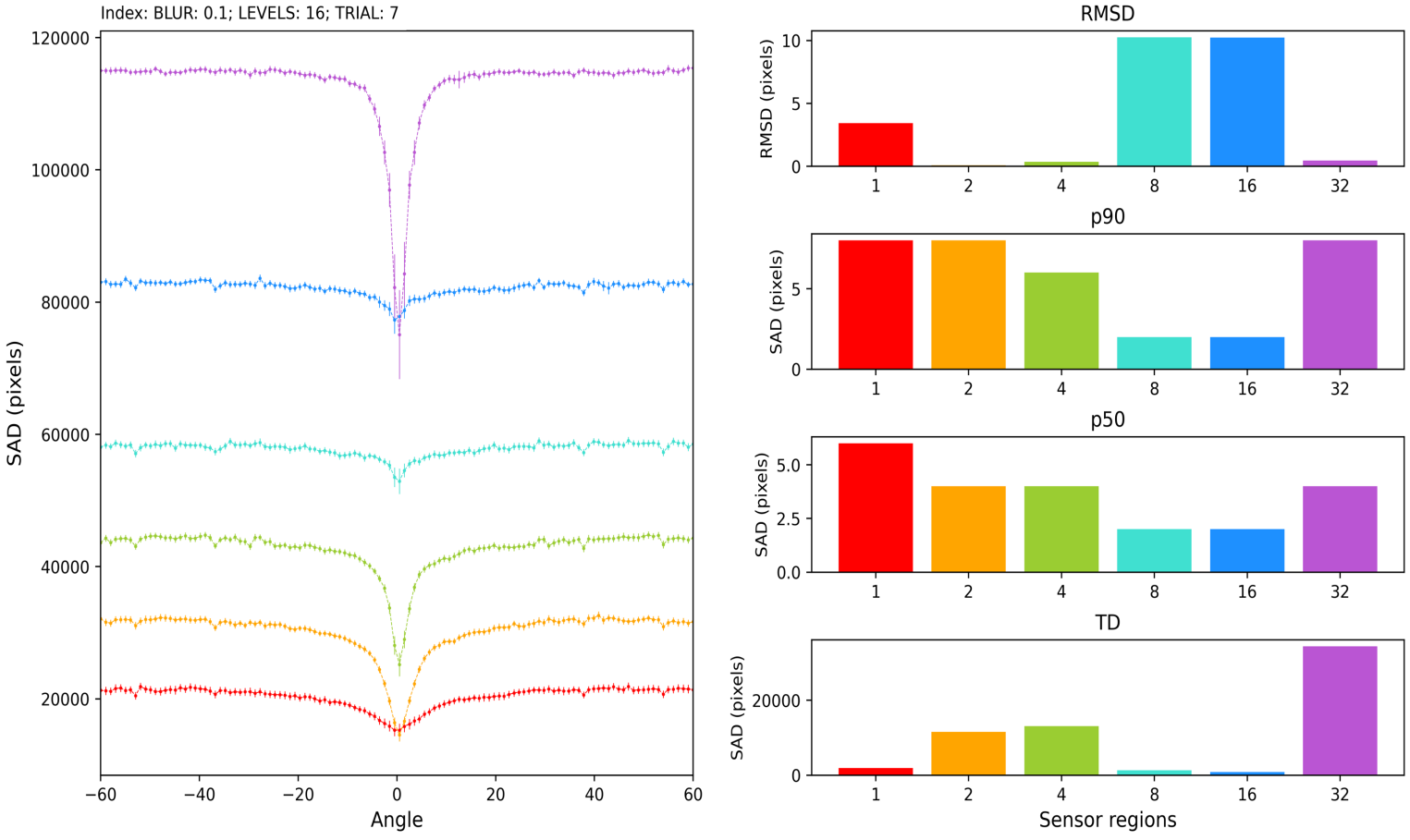
10%



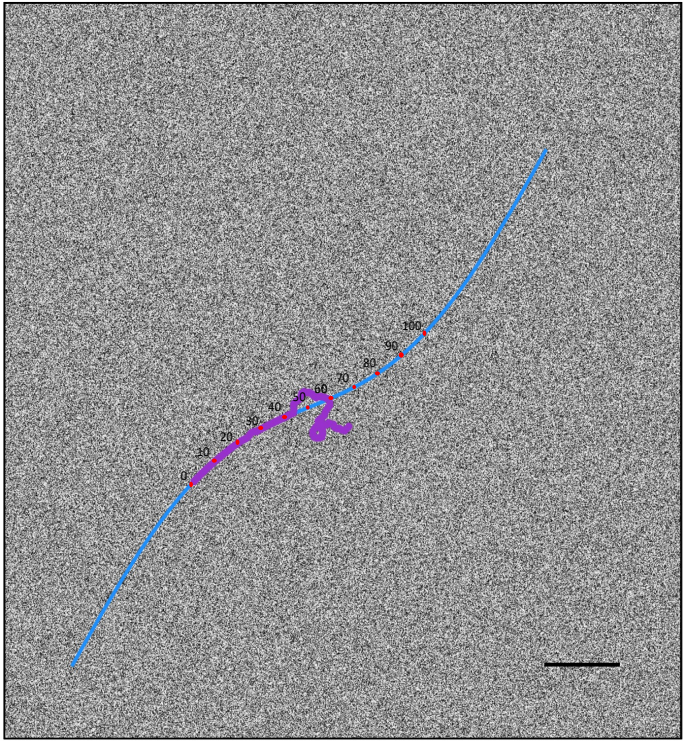


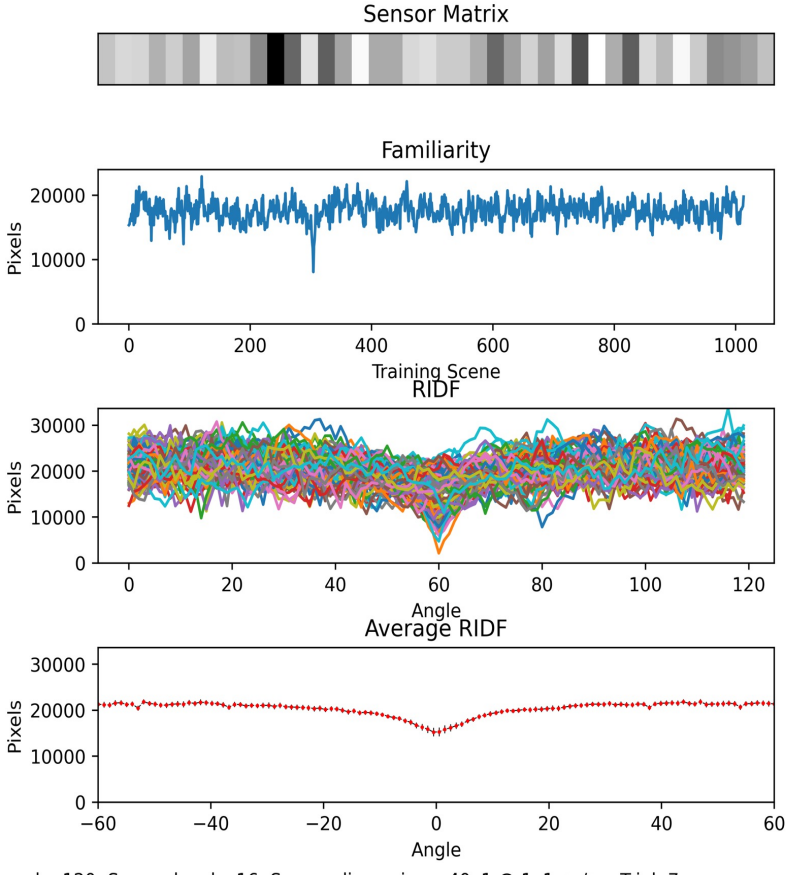
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 3499.73; RMSD/dist: 8.749; TD: -236; p90: 2; p50: 2; complete: 0


Index: BLUR: 0.1; LEVELS: 16; TRIAL: 7
SAD (pixels)
120000
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
10
5
0
1
2
4
8
16
32
p90
SAD (pixels)
5
0
p50
SAD (pixels)
5.0
2.5
0.0
TD
SAD (pixels)
20000
0
Sensor regions

40%

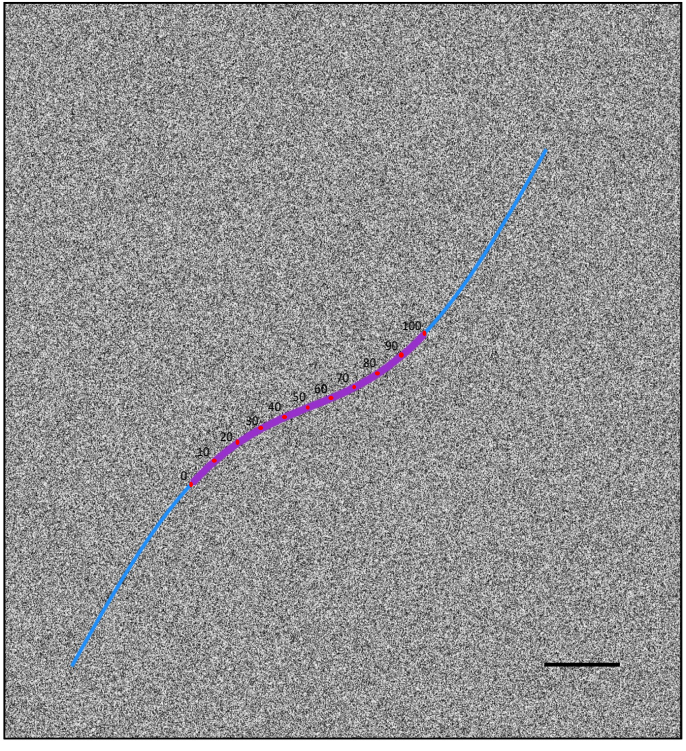


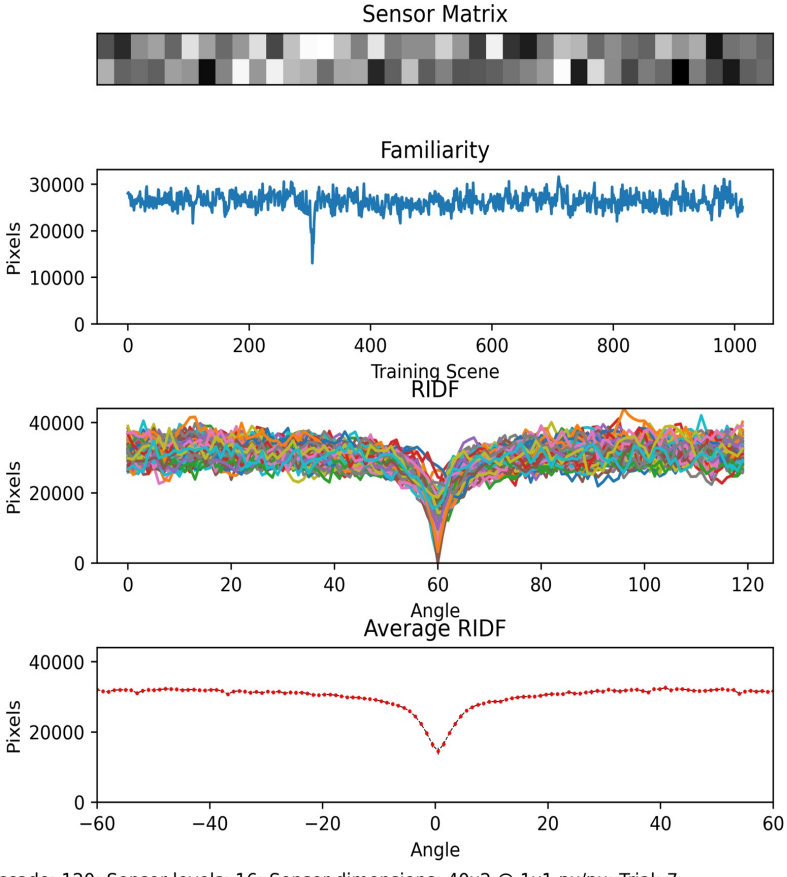


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 1369.68; RMSD/dist: 3.424; TD: 1881; p90: 8; p50: 6; complete: 0

100%

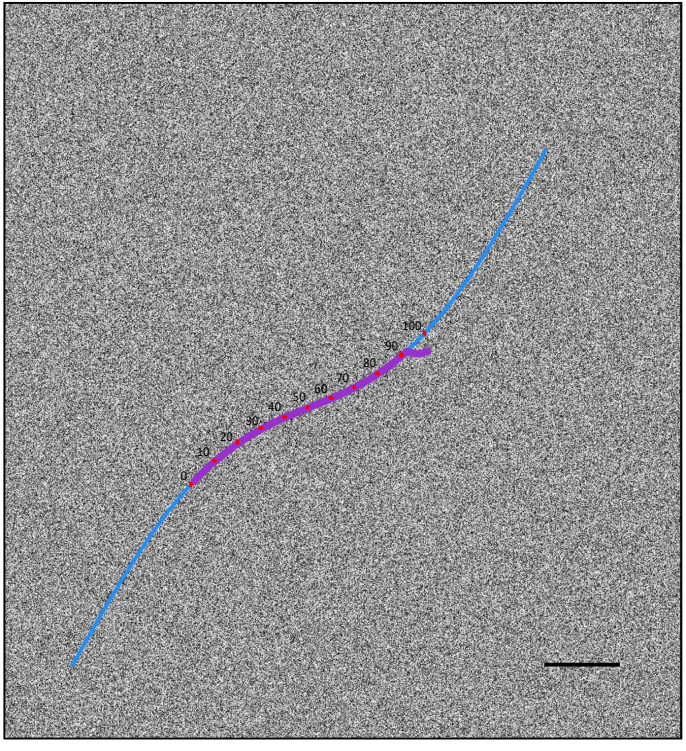


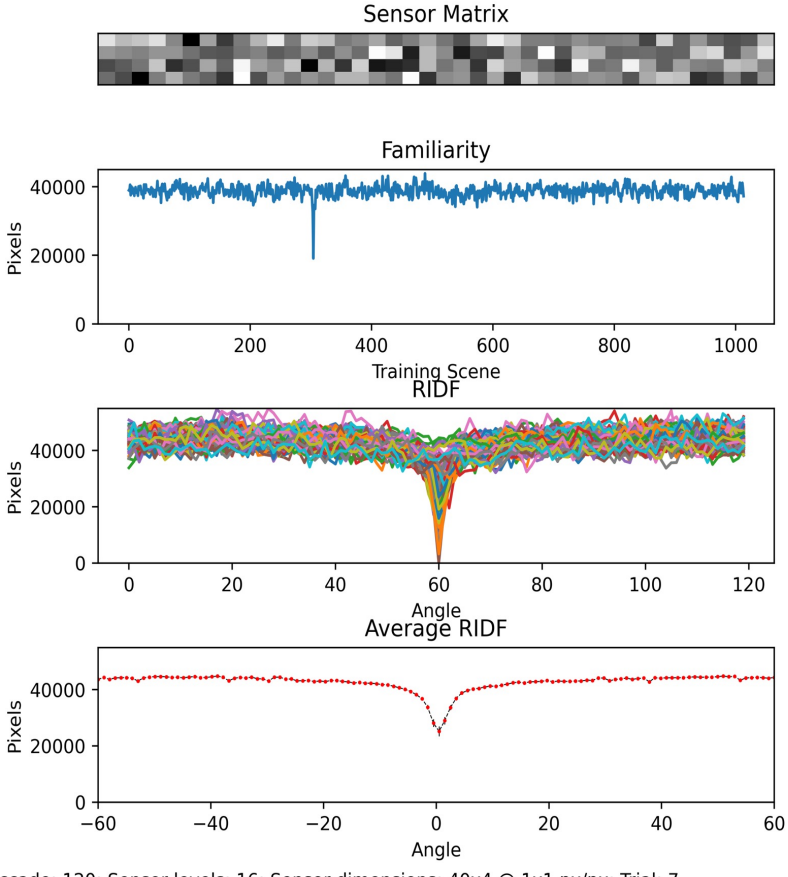


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 28.57; RMSD/dist: 0.071; TD: 11525; p90: 8; p50: 4; complete: 0

90%

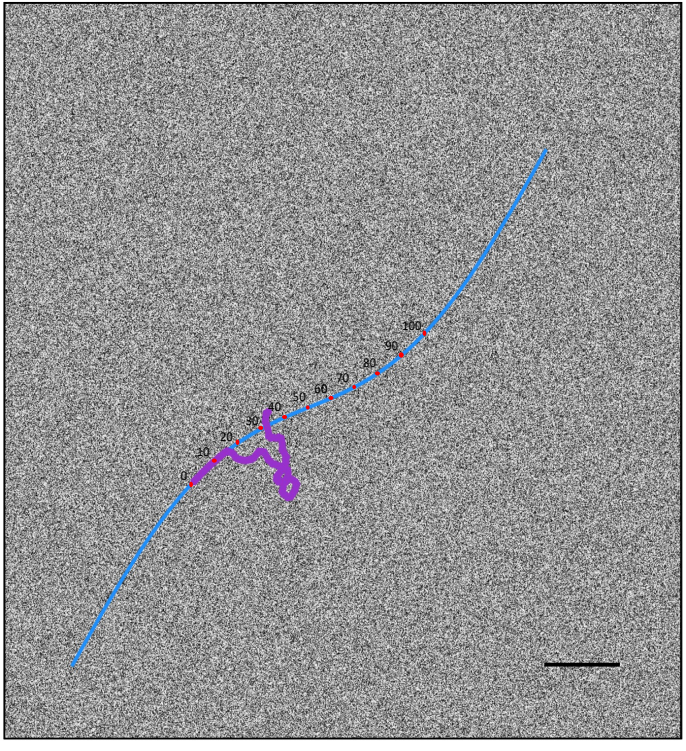


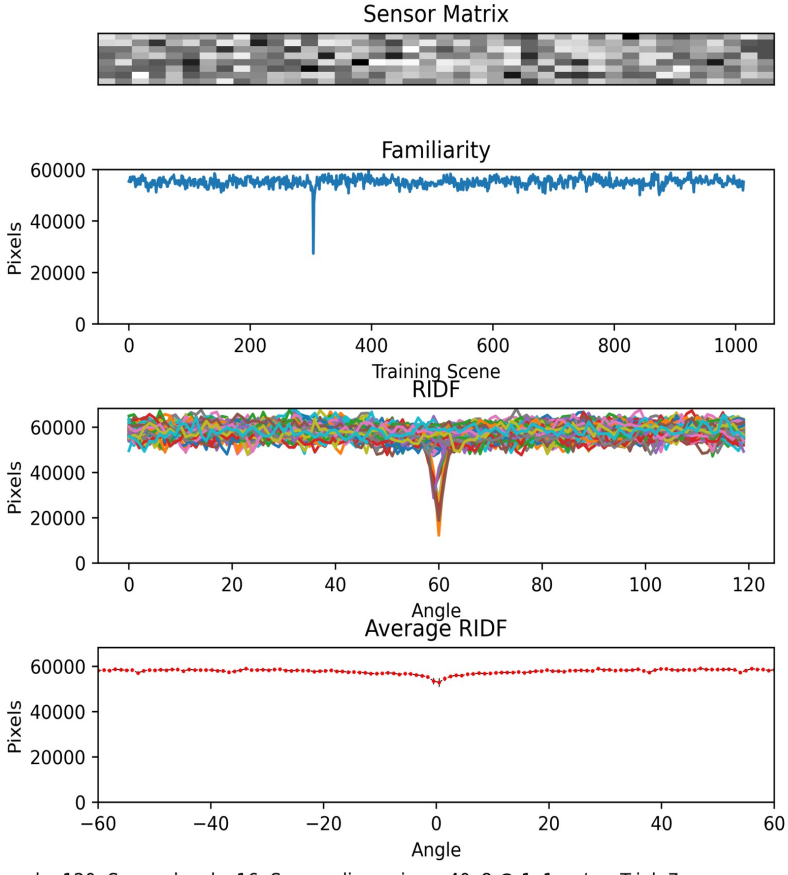


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 137.97; RMSD/dist: 0.345; TD: 13101; p90: 6; p50: 4; complete: 0

10%

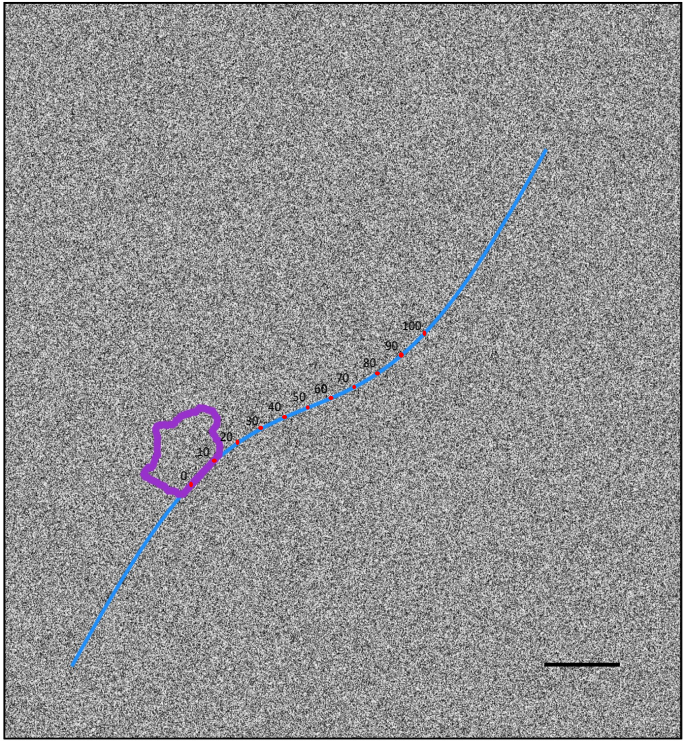


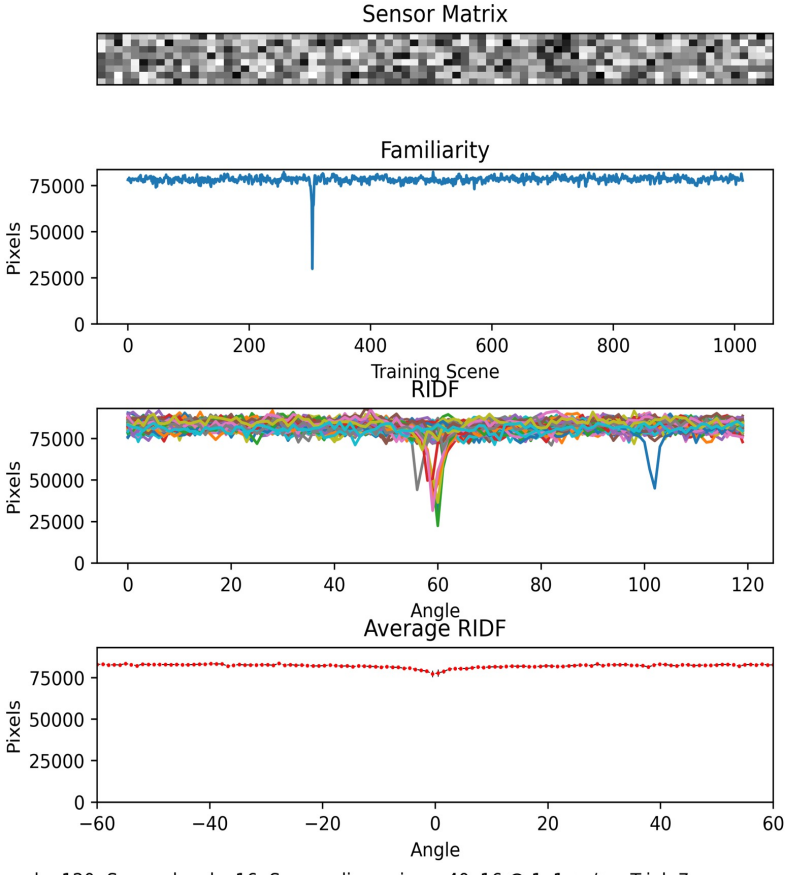


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 4099.57; RMSD/dist: 10.249; TD: 1331; p90: 2; p50: 2; complete: 0

20%

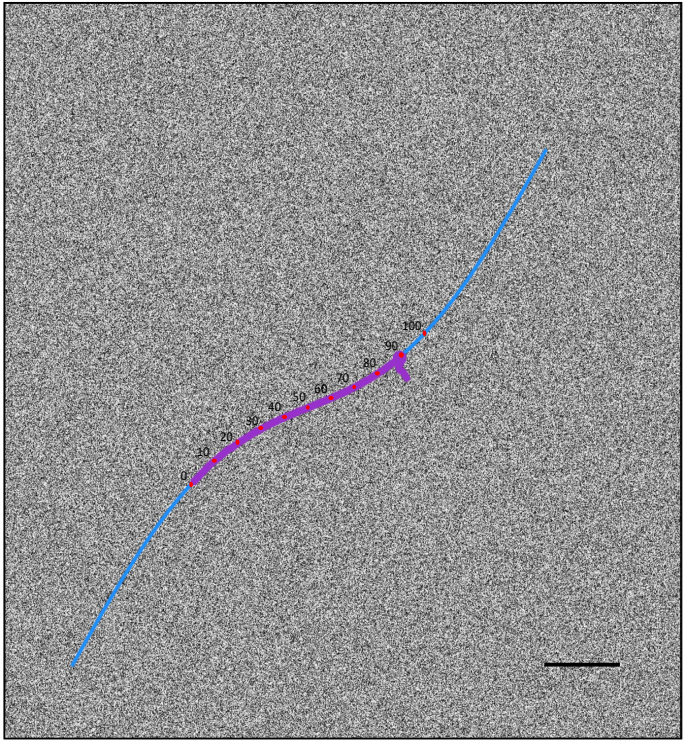


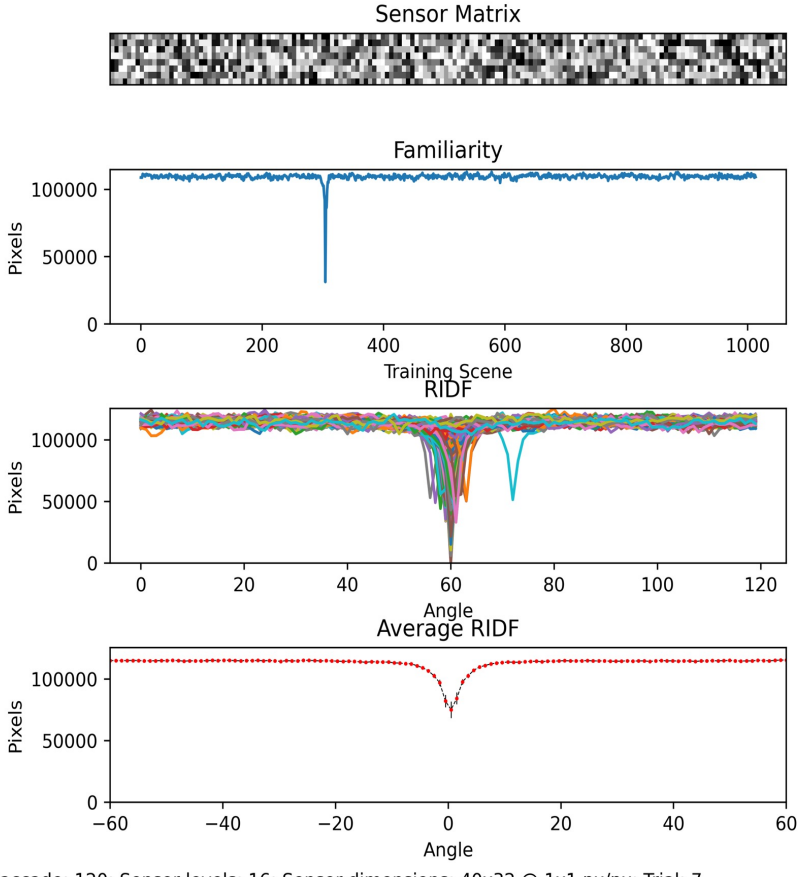


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 4092.93; RMSD/dist: 10.232; TD: 854; p90: 2; p50: 2; complete: 0

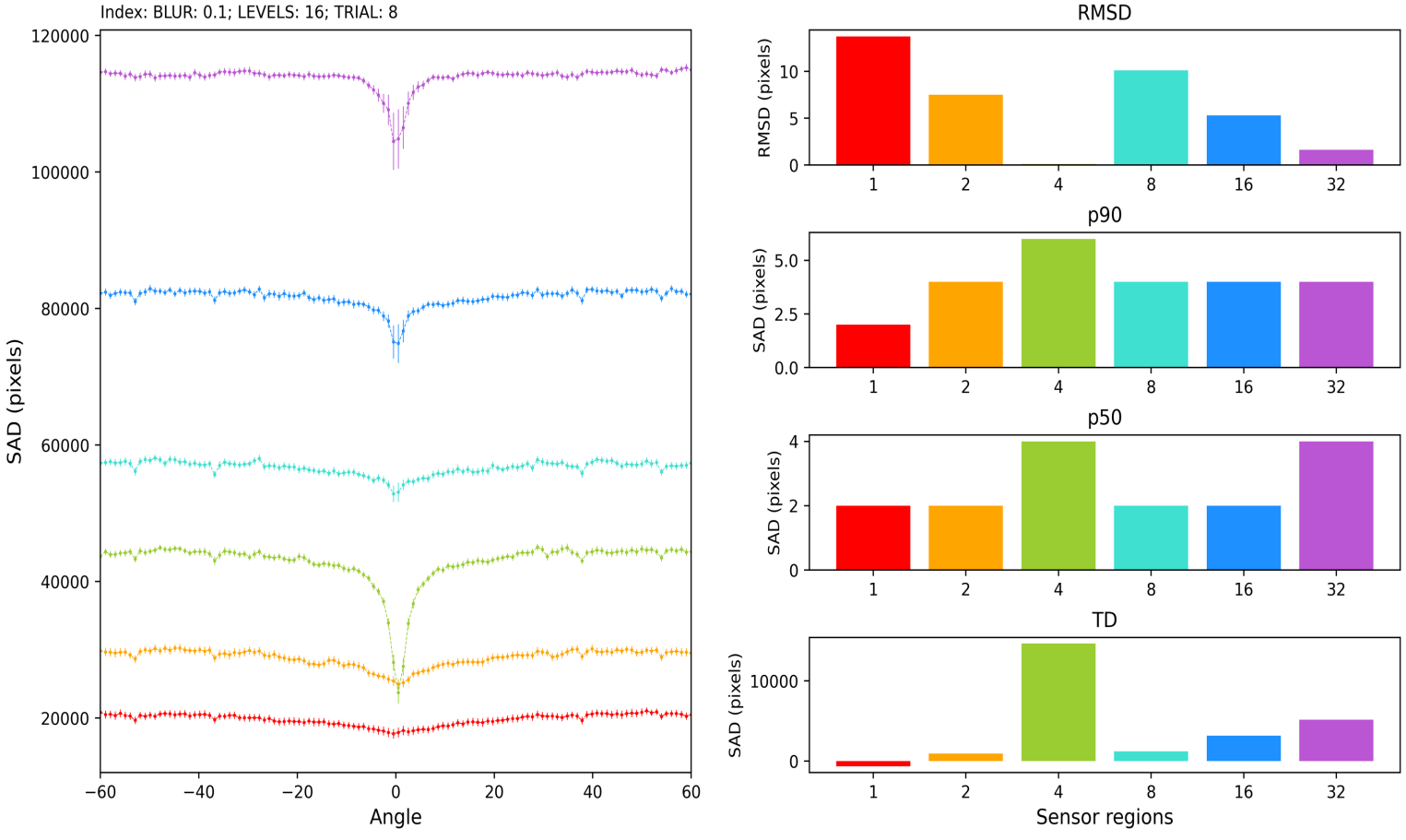
90%



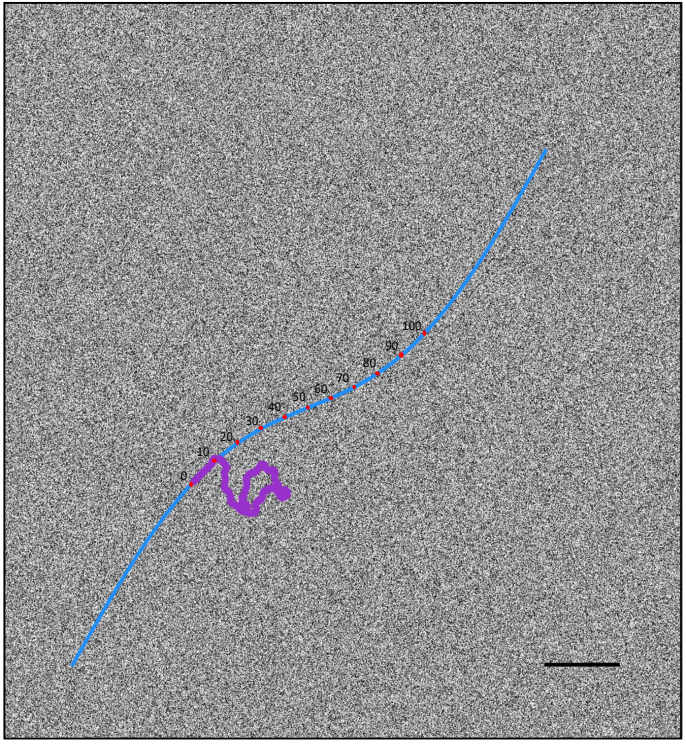


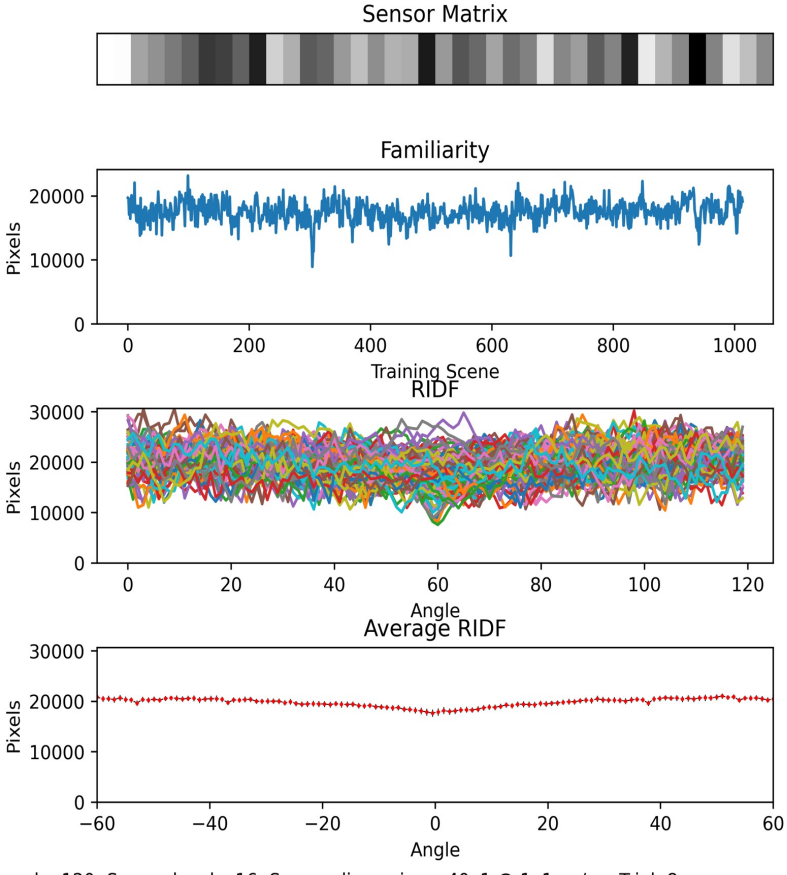
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 179.61; RMSD/dist: 0.449; TD: 34367; p90: 8; p50: 4; complete: 0


Index: BLUR: 0.1; LEVELS: 16; TRIAL: 8
SAD (pixels)
120000
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
10
5
0
1
2
4
8
16
32
p90
SAD (pixels)
5.0
2.5
0.0
p50
4
2
TD
10000
Sensor regions

10%

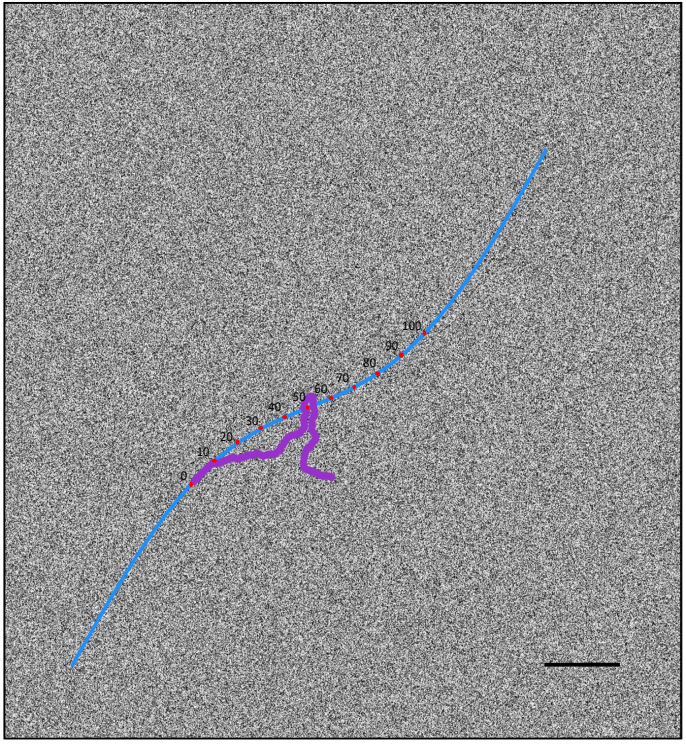


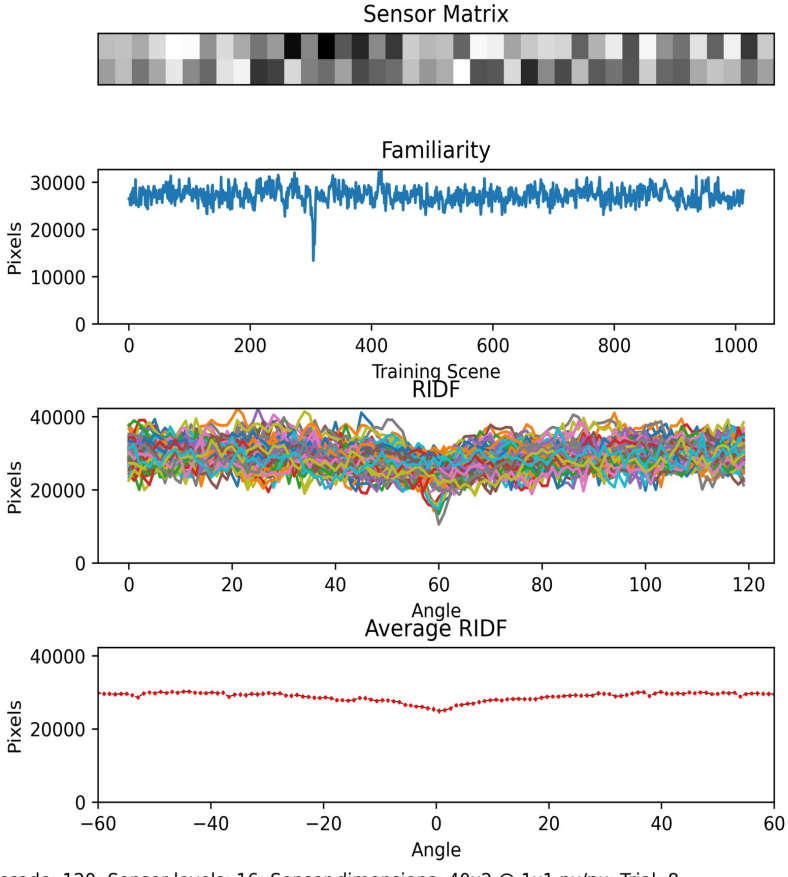


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 5496.10; RMSD/dist: 13.740; TD: -636; p90: 2; p50: 2; complete: 0

10%

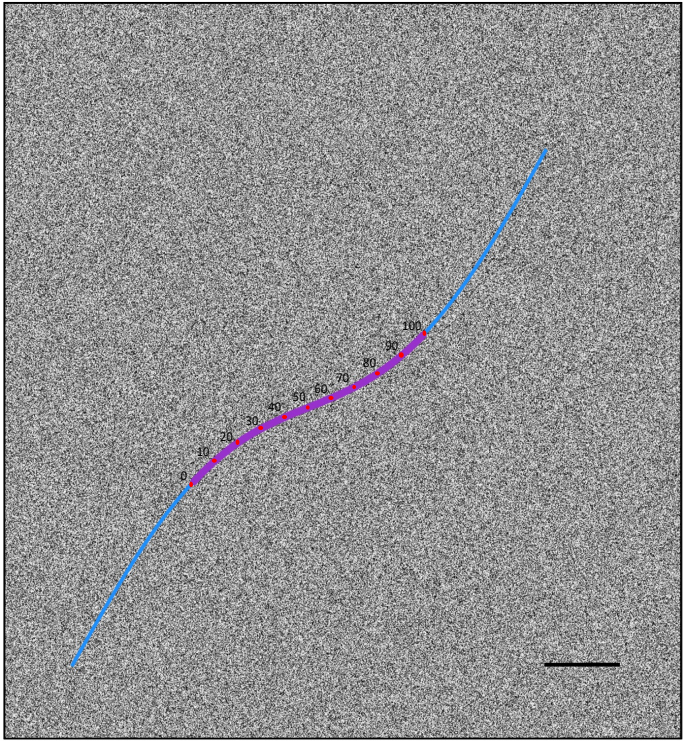


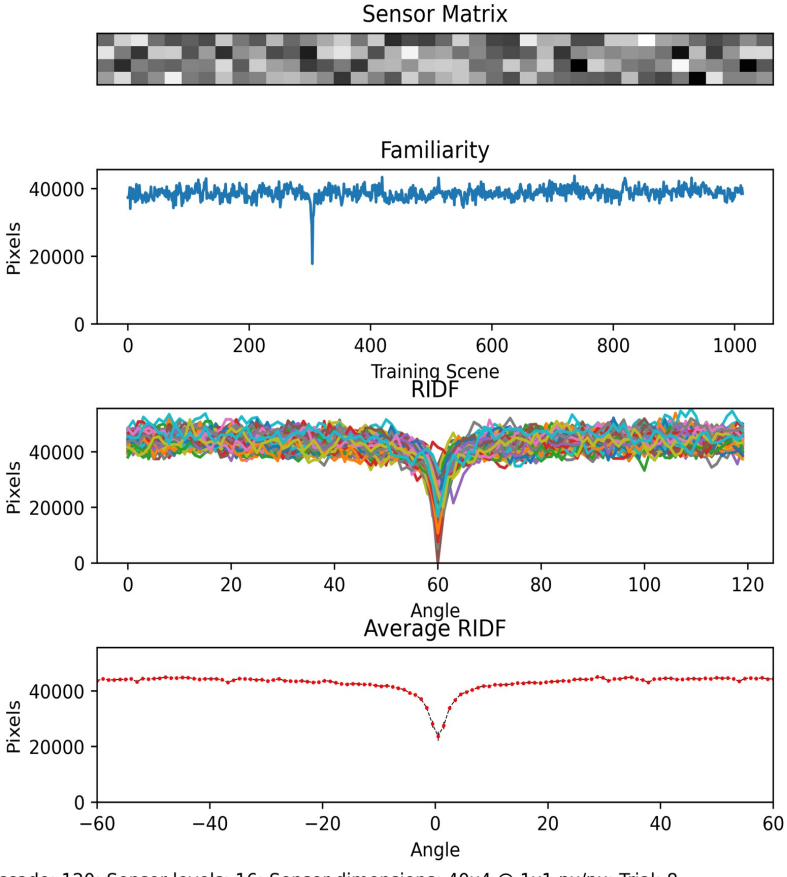


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 3001.93; RMSD/dist: 7.505; TD: 948; p90: 4; p50: 2; complete: 0

100%

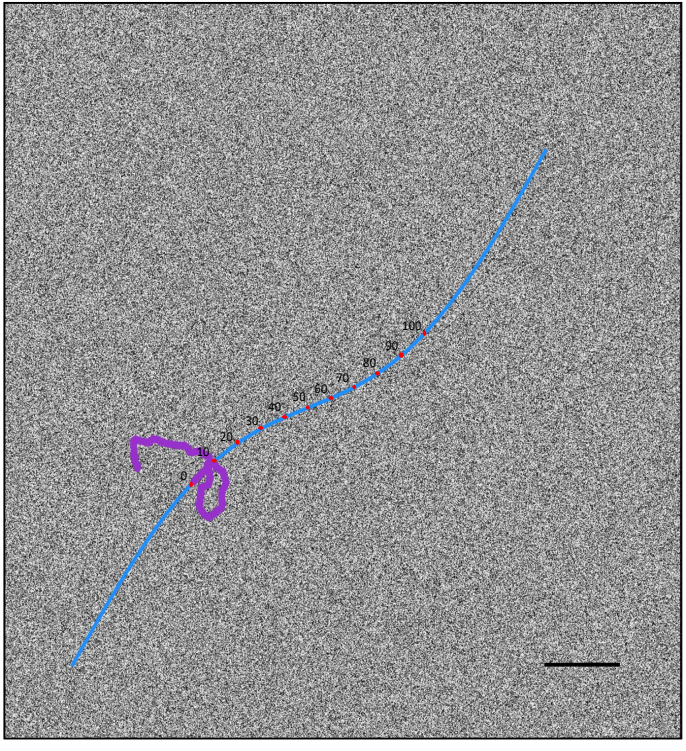


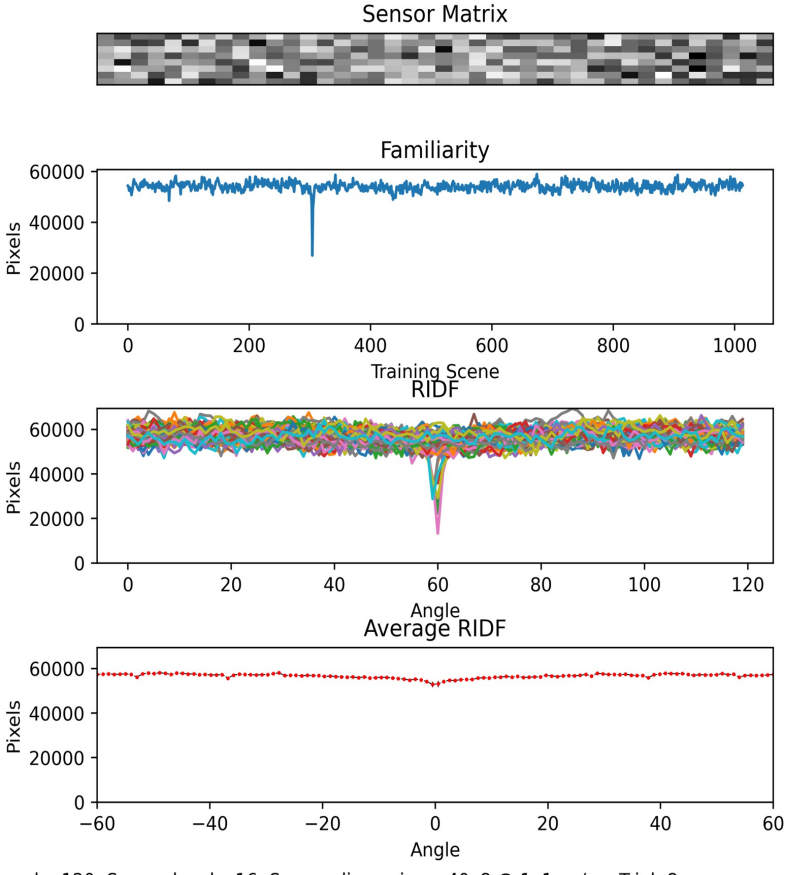


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 38.35; RMSD/dist: 0.096; TD: 14648; p90: 6; p50: 4; complete: 0

10%

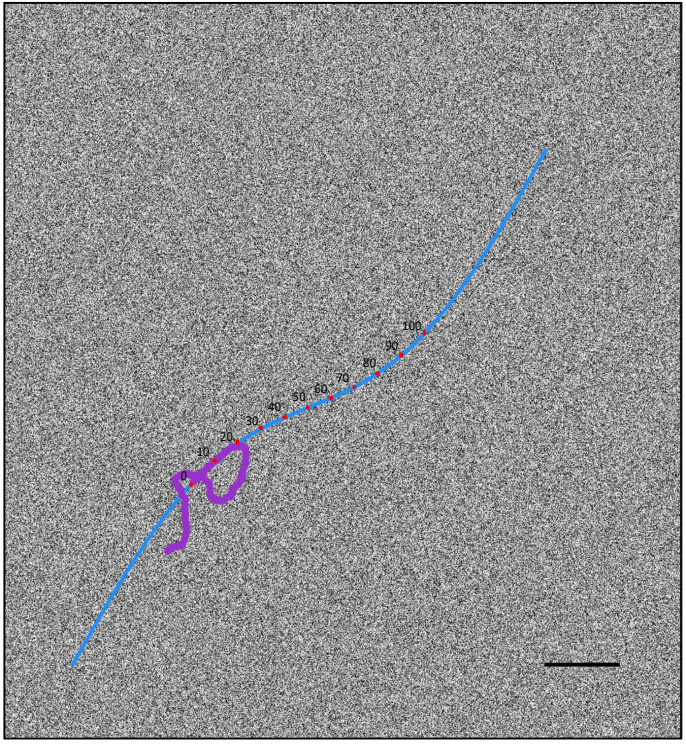


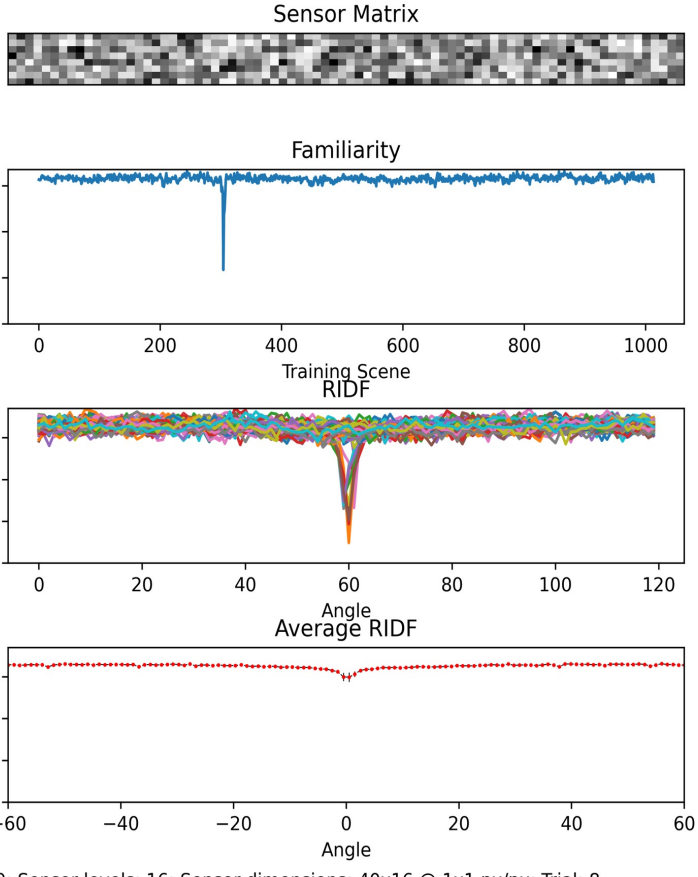


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 4043.04; RMSD/dist: 10.108; TD: 1213; p90: 4; p50: 2; complete: 0

20%

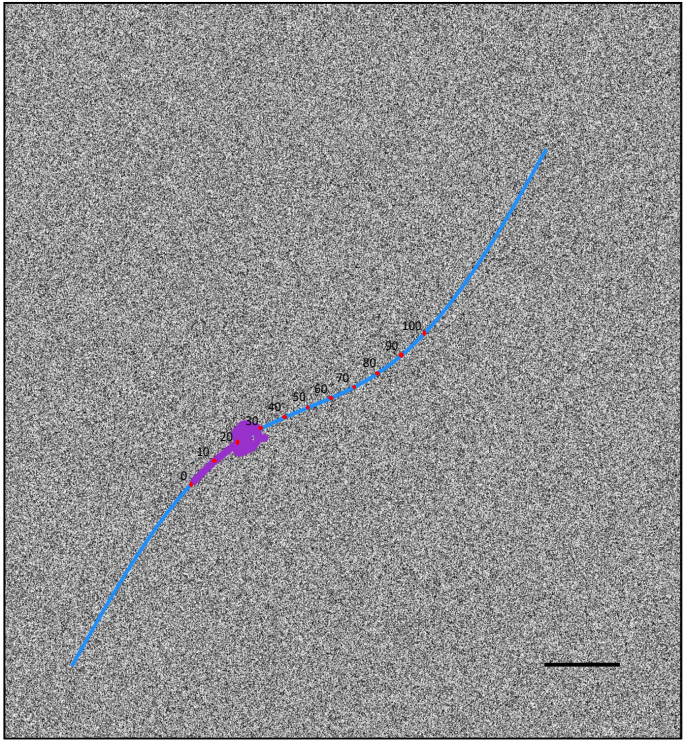


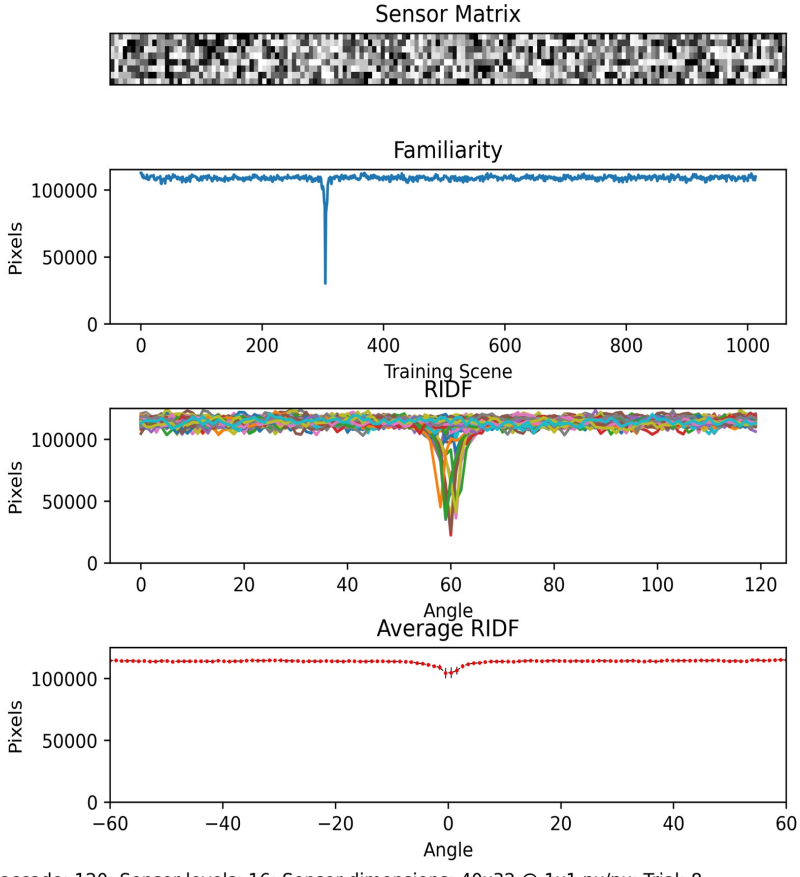


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 8

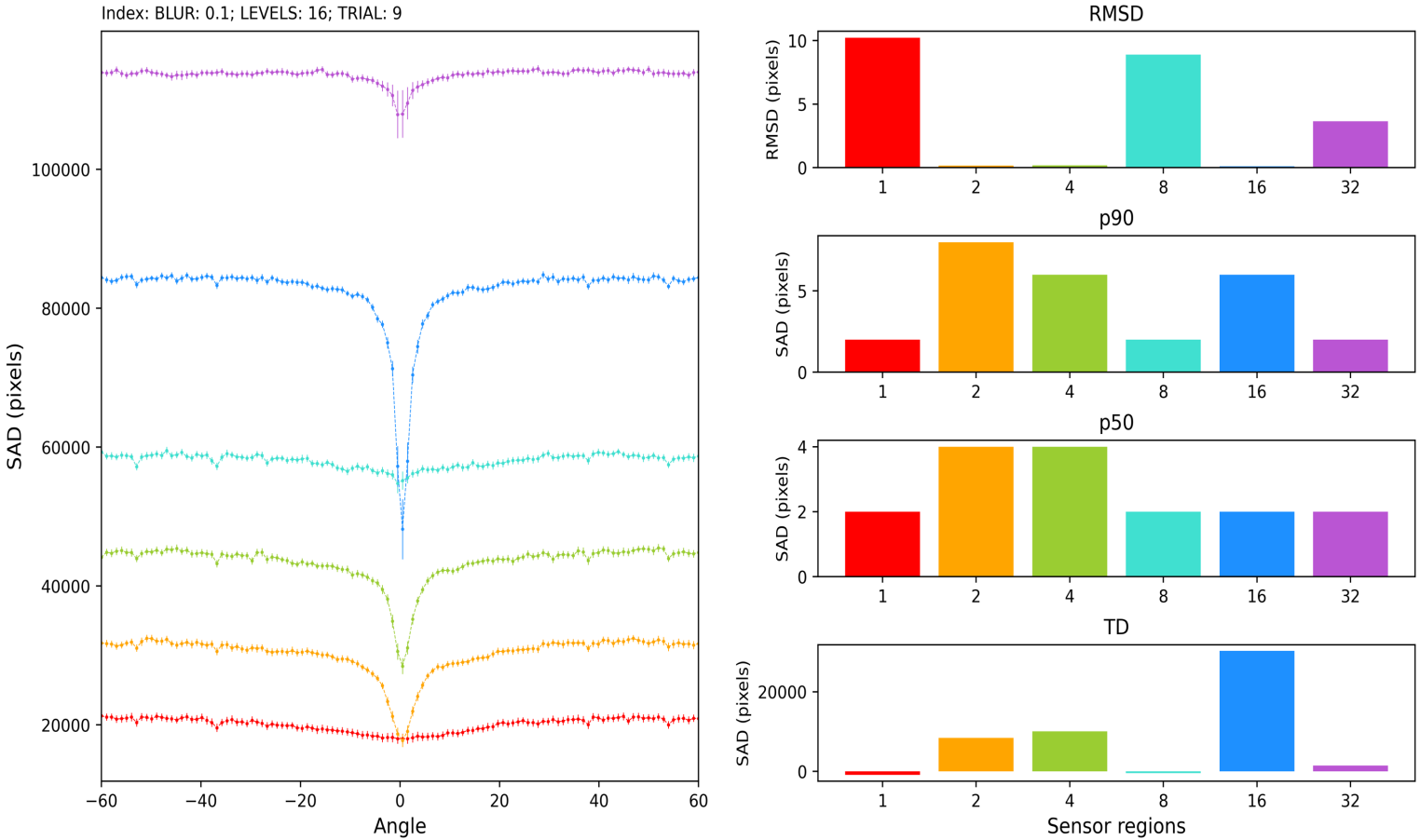
Navigation stats: RMSD error: 2112.90; RMSD/dist: 5.282; TD: 3179; p90: 4; p50: 2; complete: 0

20%

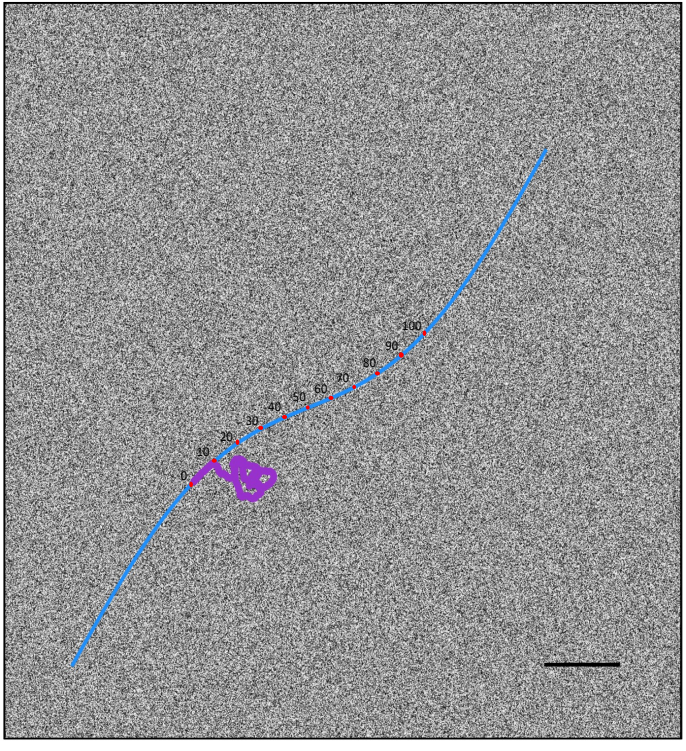


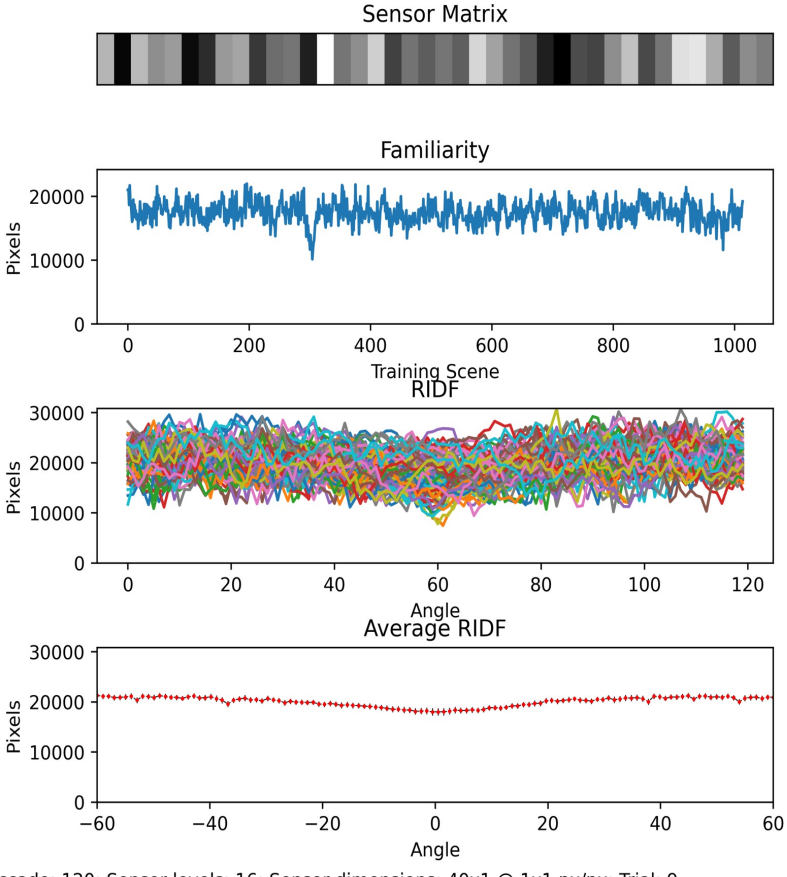


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 644.28; RMSD/dist: 1.611; TD: 5165; p90: 4; p50: 4; complete: 0


Index: BLUR: 0.1; LEVELS: 16; TRIAL: 9
SAD (pixels)
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
10
5
0
1
2
4
8
16
32
p90
SAD (pixels)
5
0
p50
SAD (pixels)
4
2
0
TD
SAD (pixels)
20000
0
Sensor regions

10%

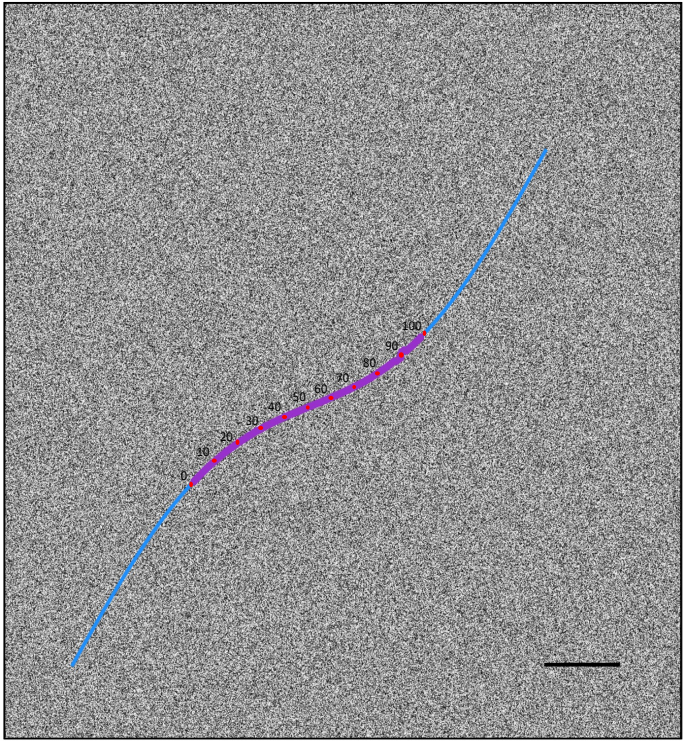


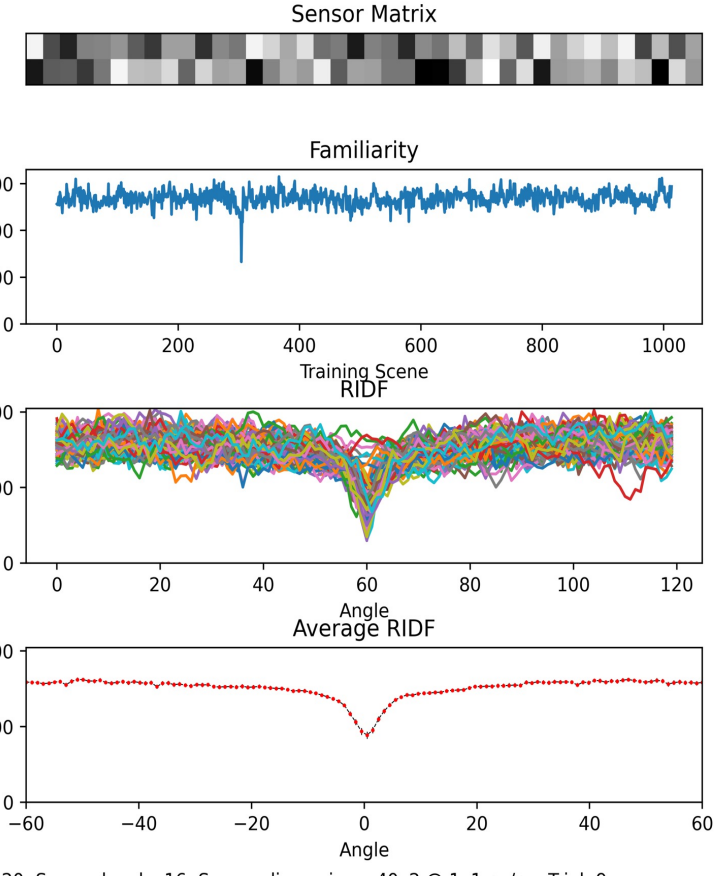


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 4092.07; RMSD/dist: 10.230; TD: -861; p90: 2; p50: 2; complete: 0

100%

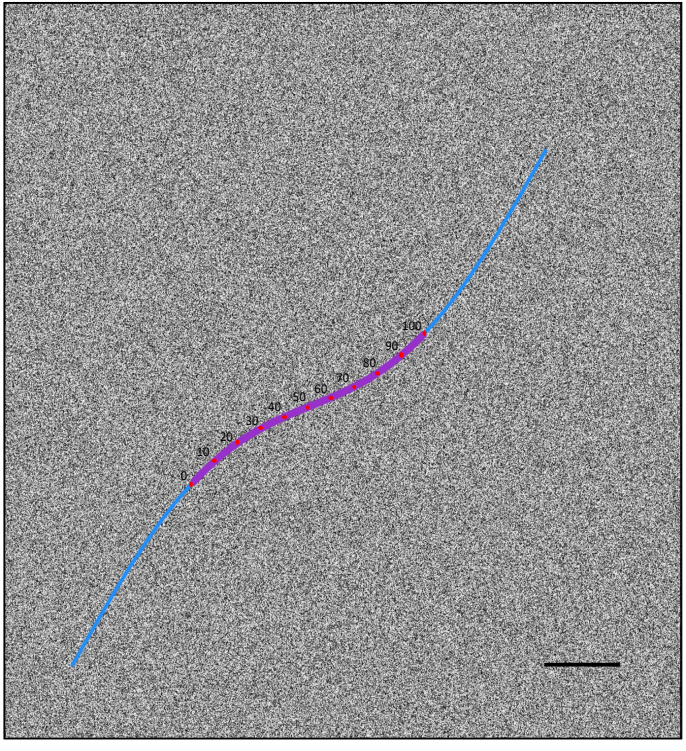


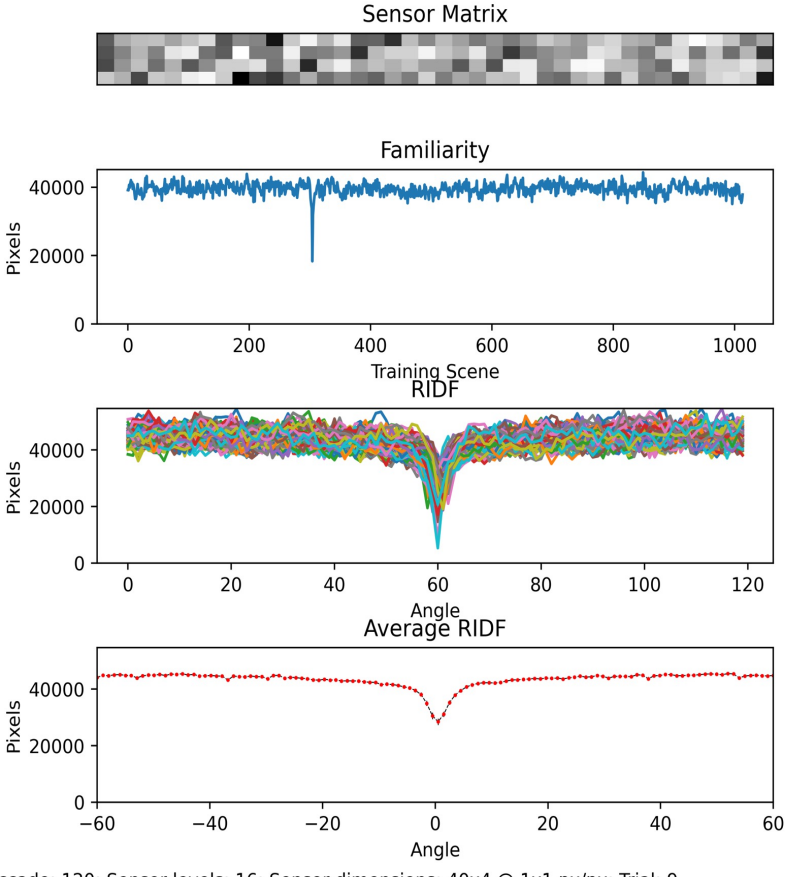


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 61.66; RMSD/dist: 0.154; TD: 8394; p90: 8; p50: 4; complete: 0

100%

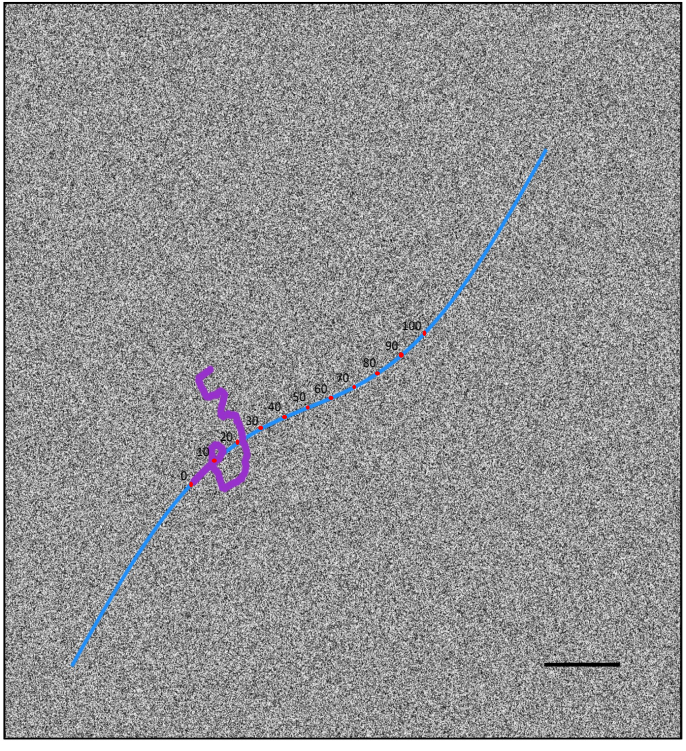


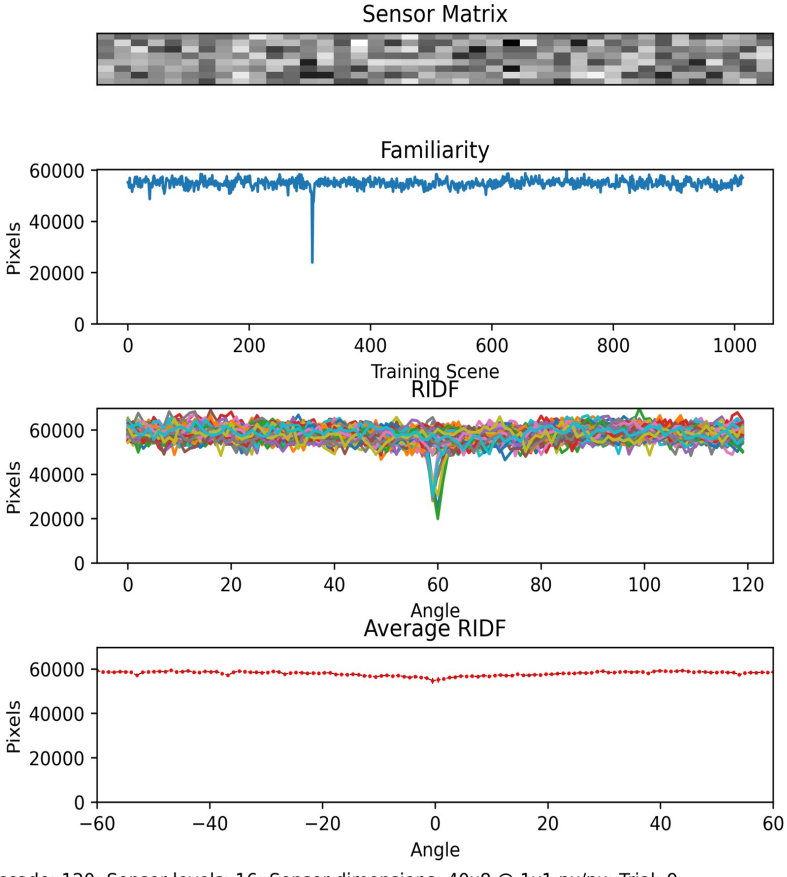


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 71.98; RMSD/dist: 0.180; TD: 10082; p90: 6; p50: 4; complete: 0

10%

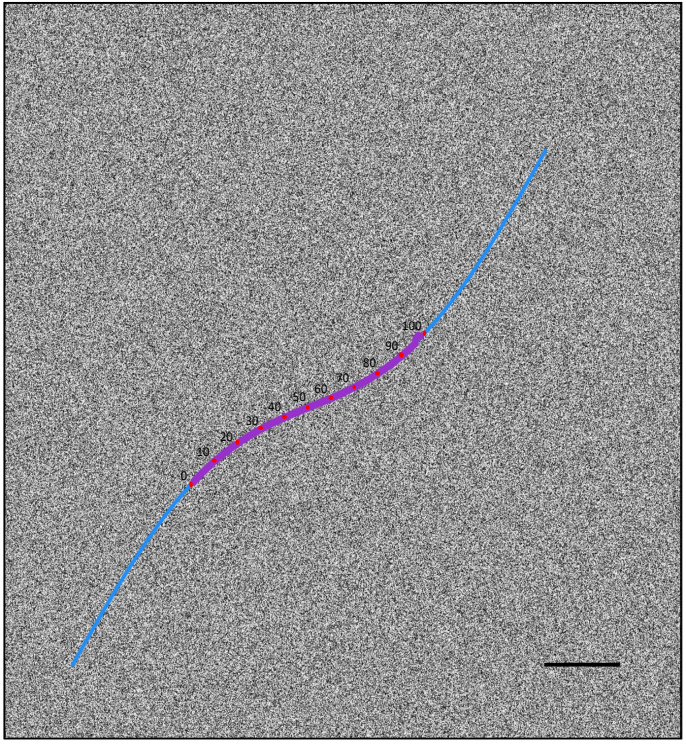


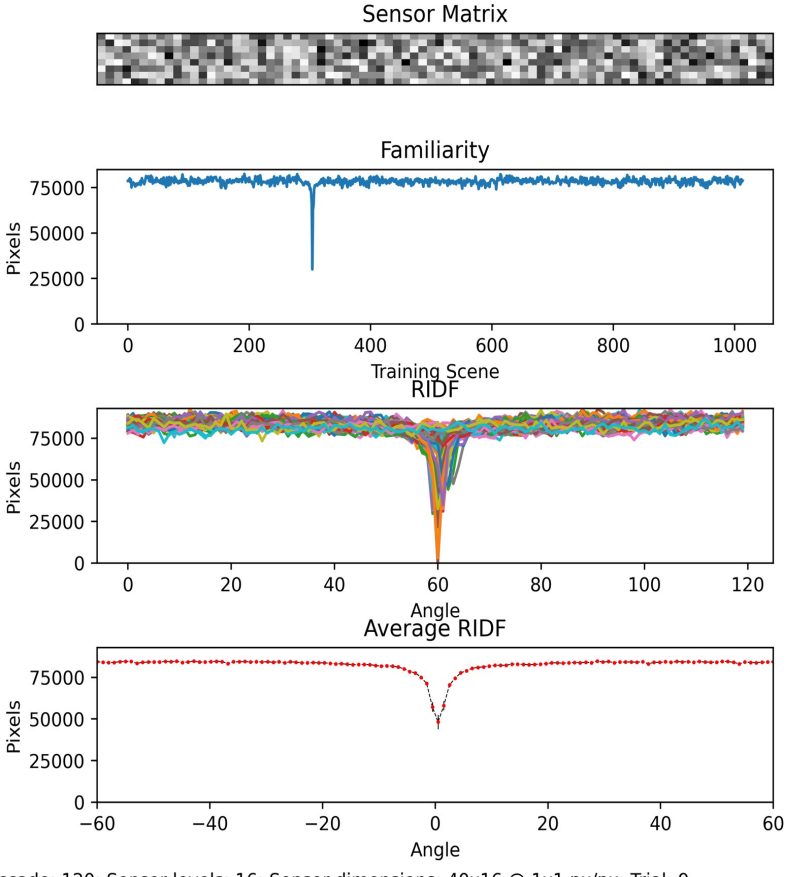


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 3556.00; RMSD/dist: 8.890; TD: -415; p90: 2; p50: 2; complete: 0

100%

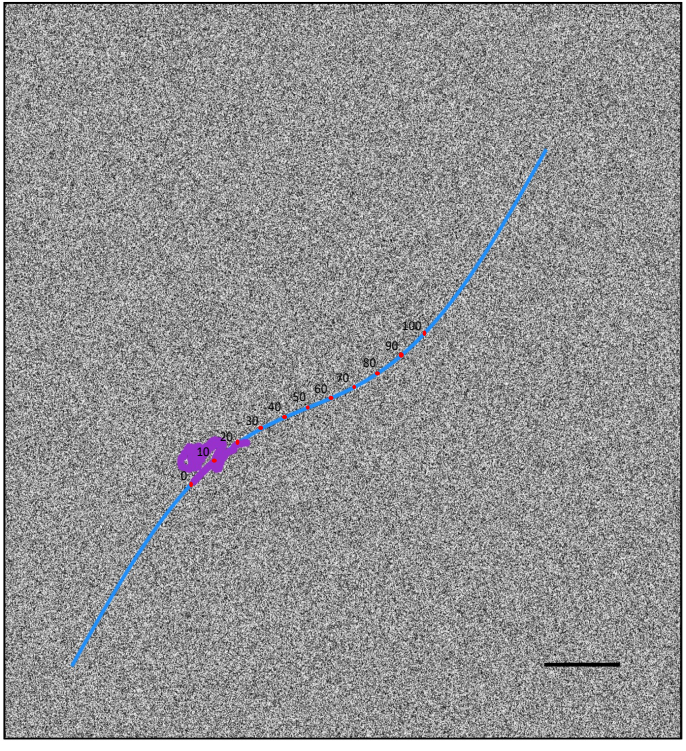


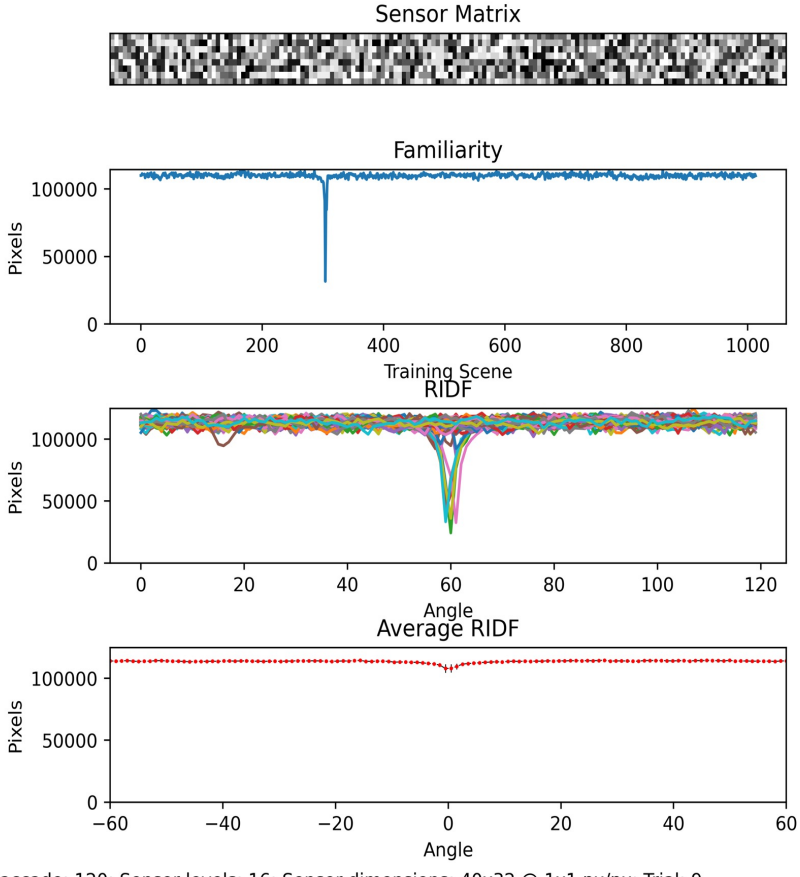


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 37.32; RMSD/dist: 0.093; TD: 30241; p90: 6; p50: 2; complete: 0

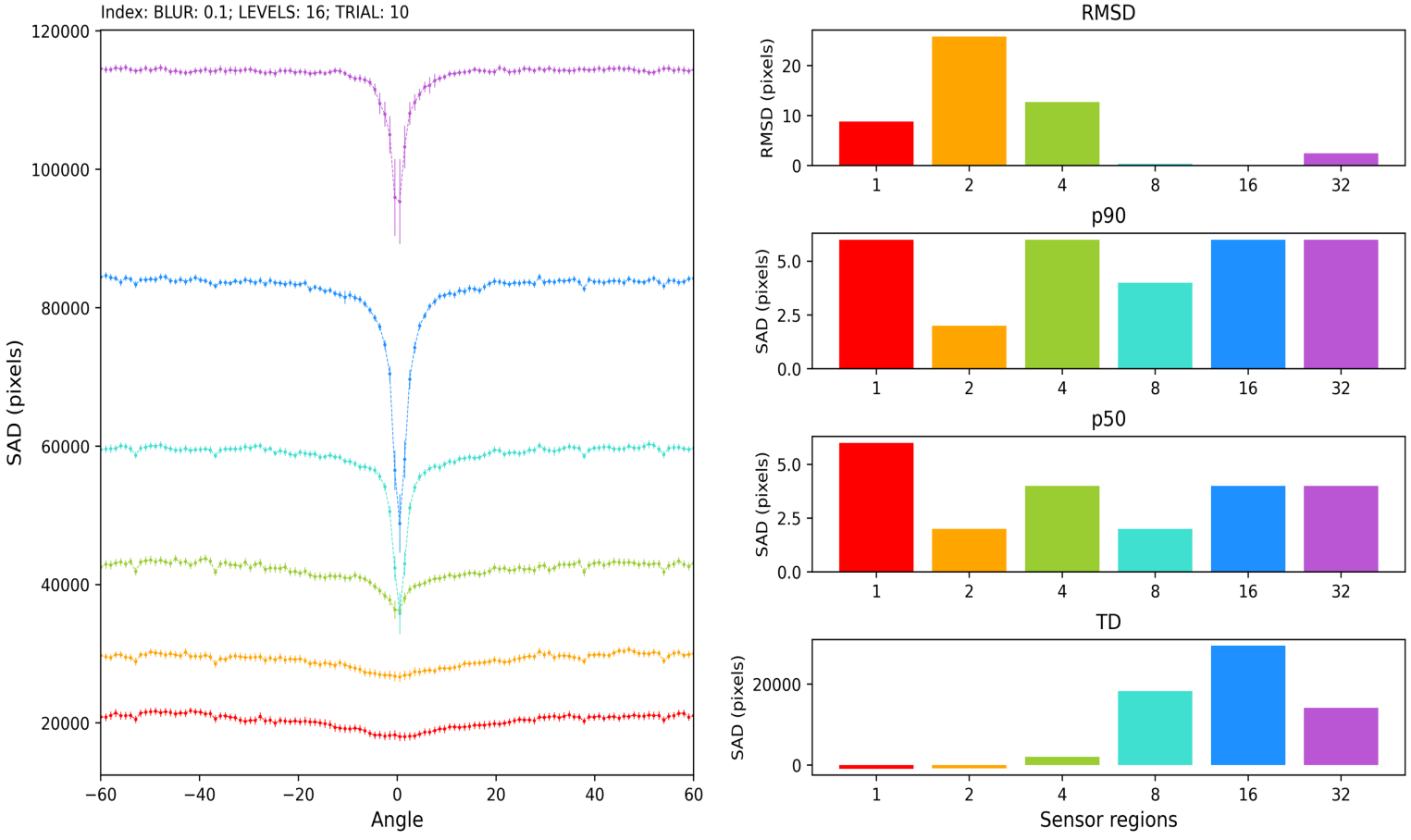
20%



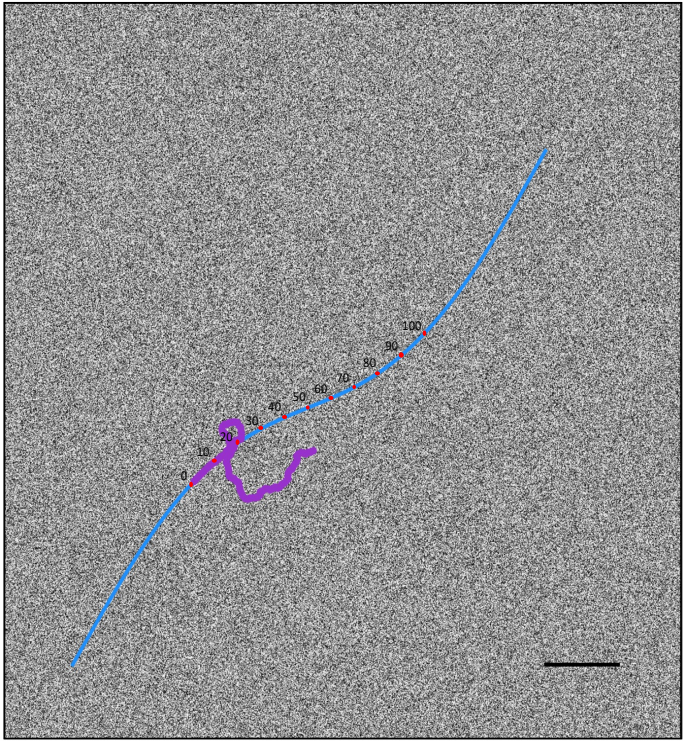


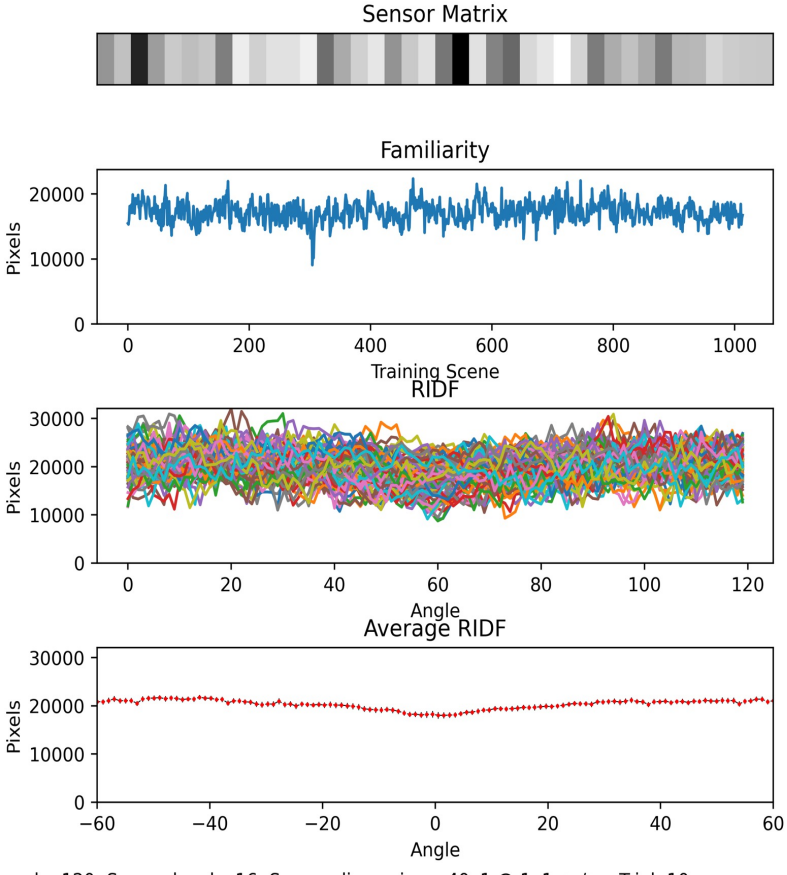
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 1458.23; RMSD/dist: 3.646; TD: 1469; p90: 2; p50: 2; complete: 0


Index: BLUR: 0.1; LEVELS: 16; TRIAL: 10
SAD (pixels)
120000
100000
80000
60000
40000
20000
−60
−40
−20
0
20
40
60
Angle
RMSD
RMSD (pixels)
20
10
0
1
2
4
8
16
32
p90
SAD (pixels)
5.0
2.5
0.0
p50
TD
20000
Sensor regions

20%

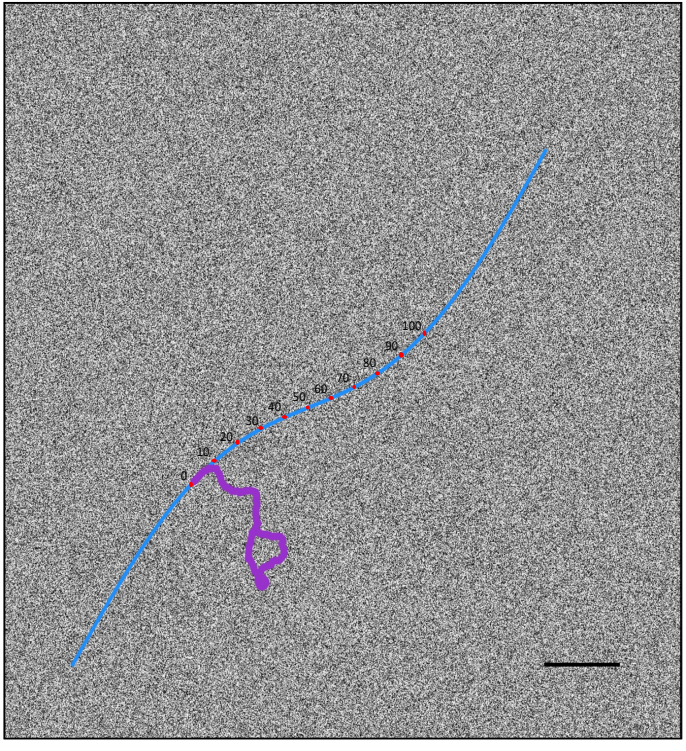


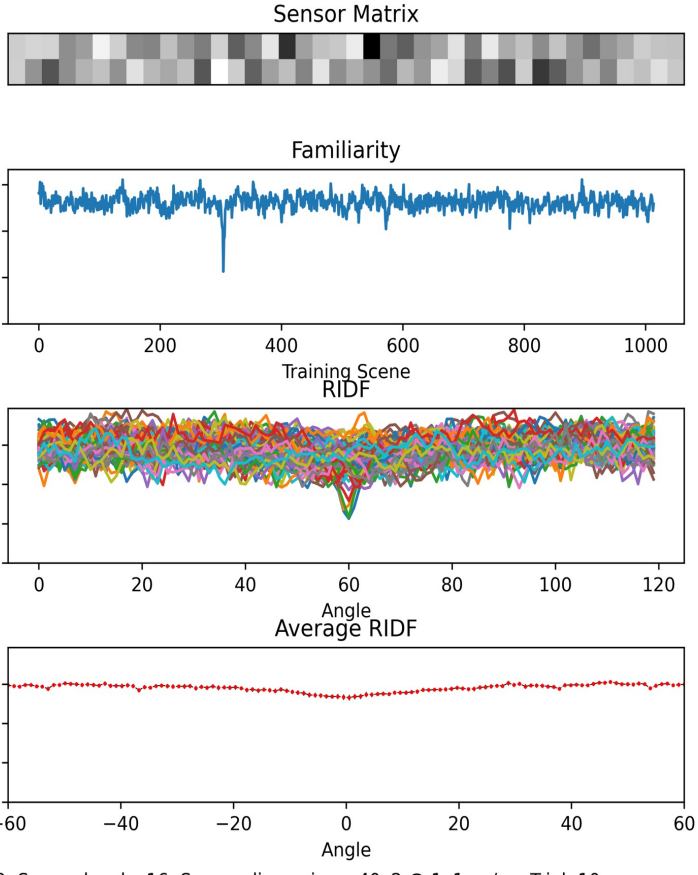


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 3522.82; RMSD/dist: 8.807; TD: -913; p90: 6; p50: 6; complete: 0

0%

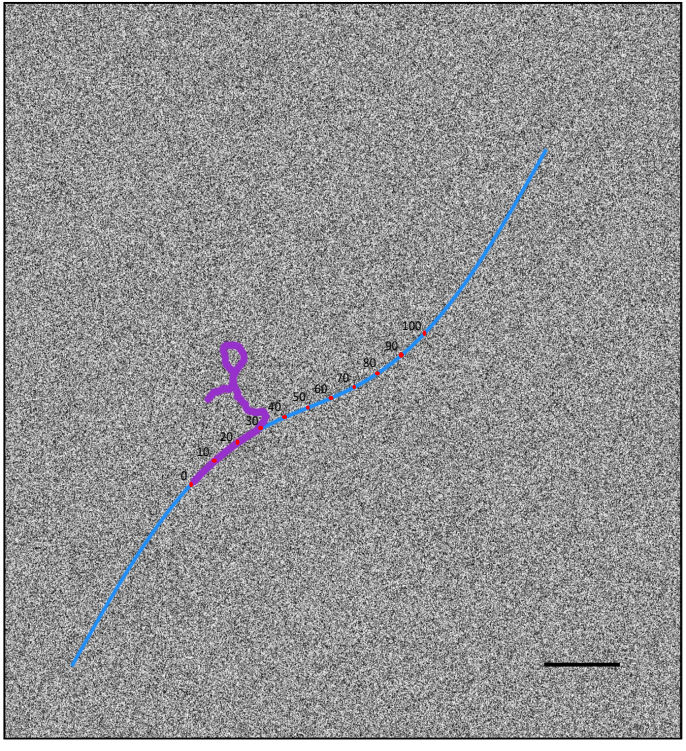


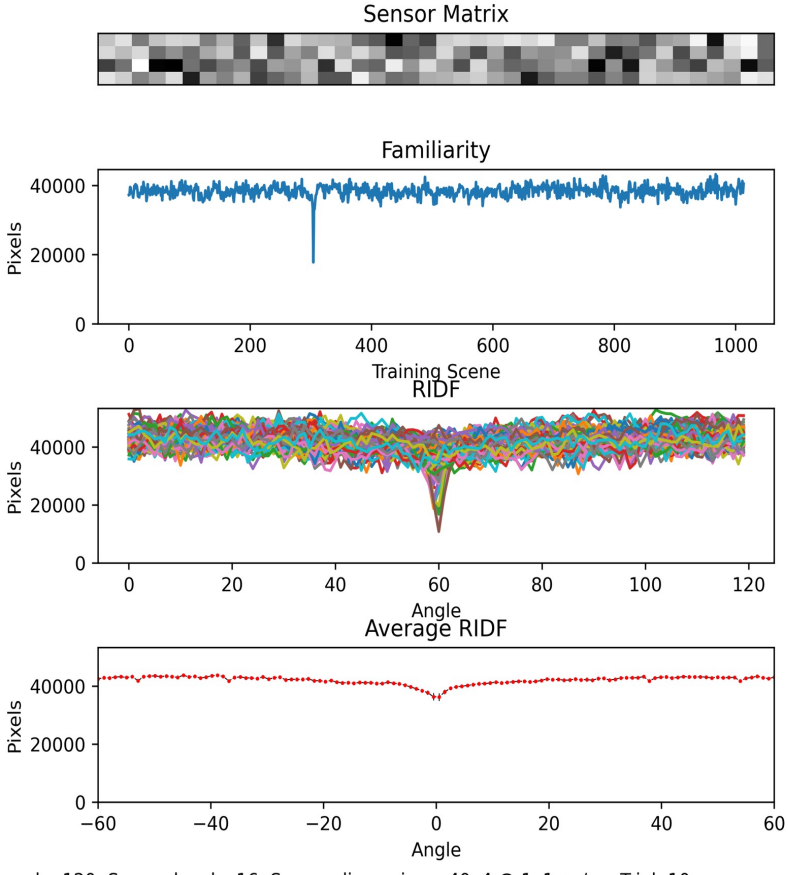


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 10332.60; RMSD/dist: 25.832; TD: -767; p90: 2; p50: 2; complete: 0

30%

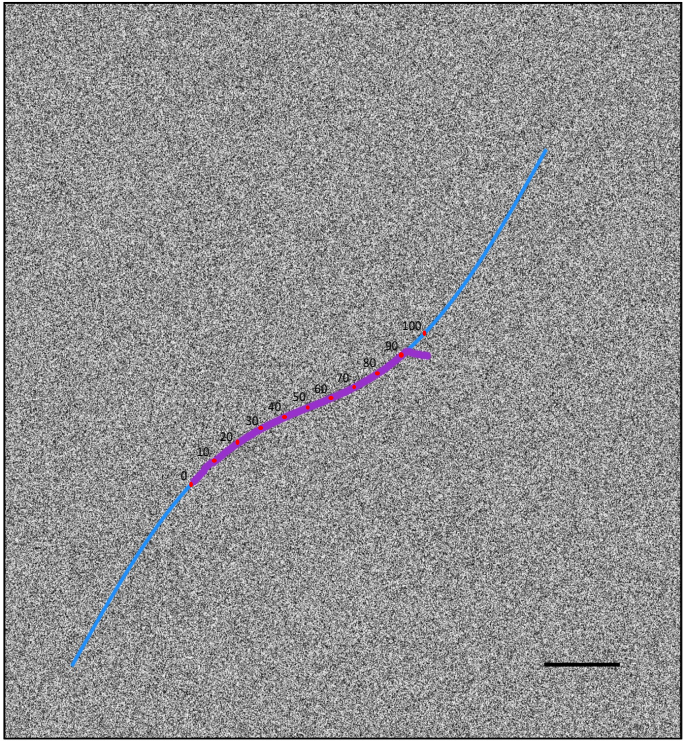


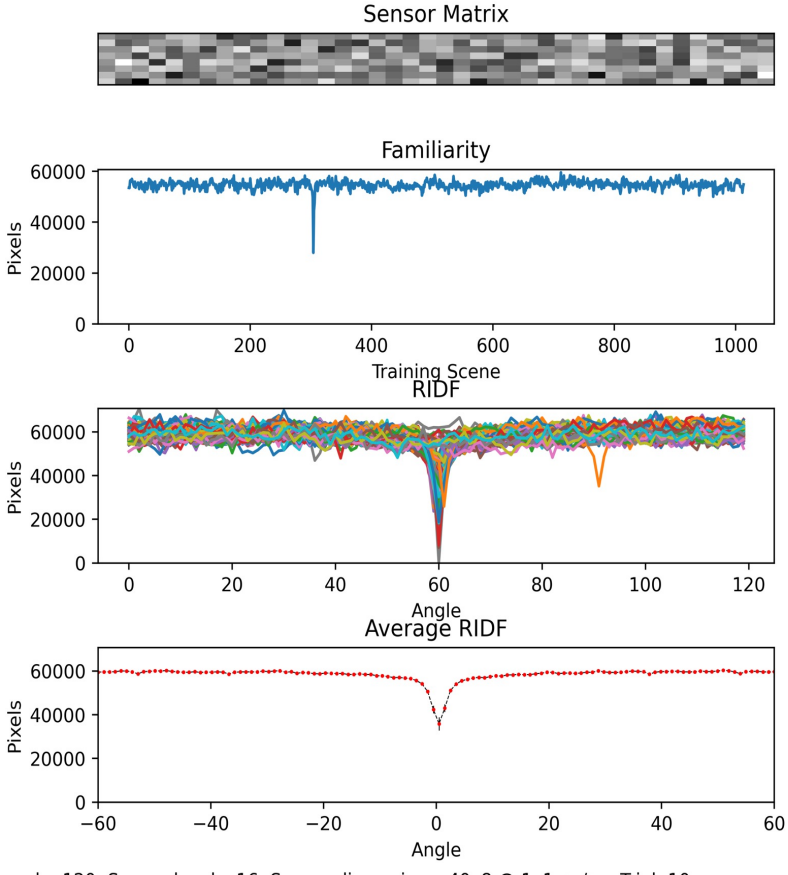


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 5080.27; RMSD/dist: 12.701; TD: 2039; p90: 6; p50: 4; complete: 0

90%

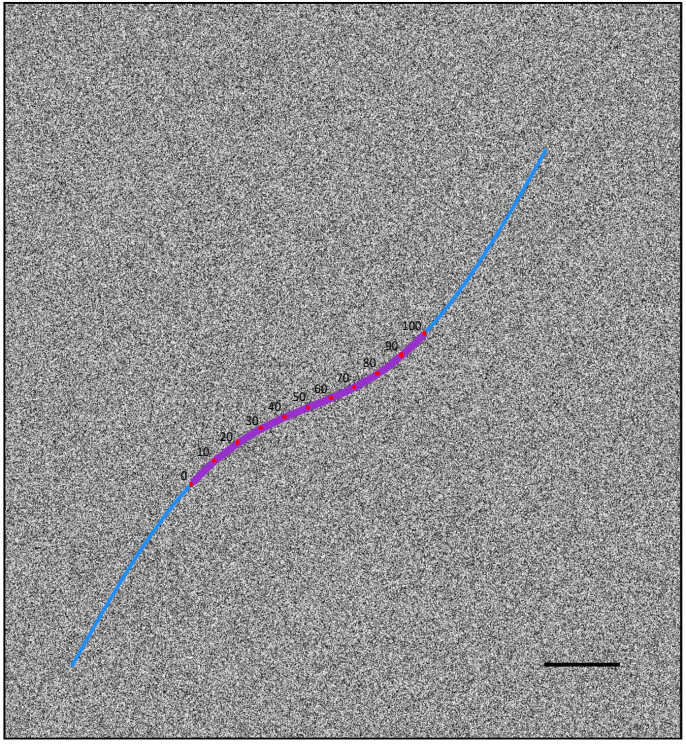


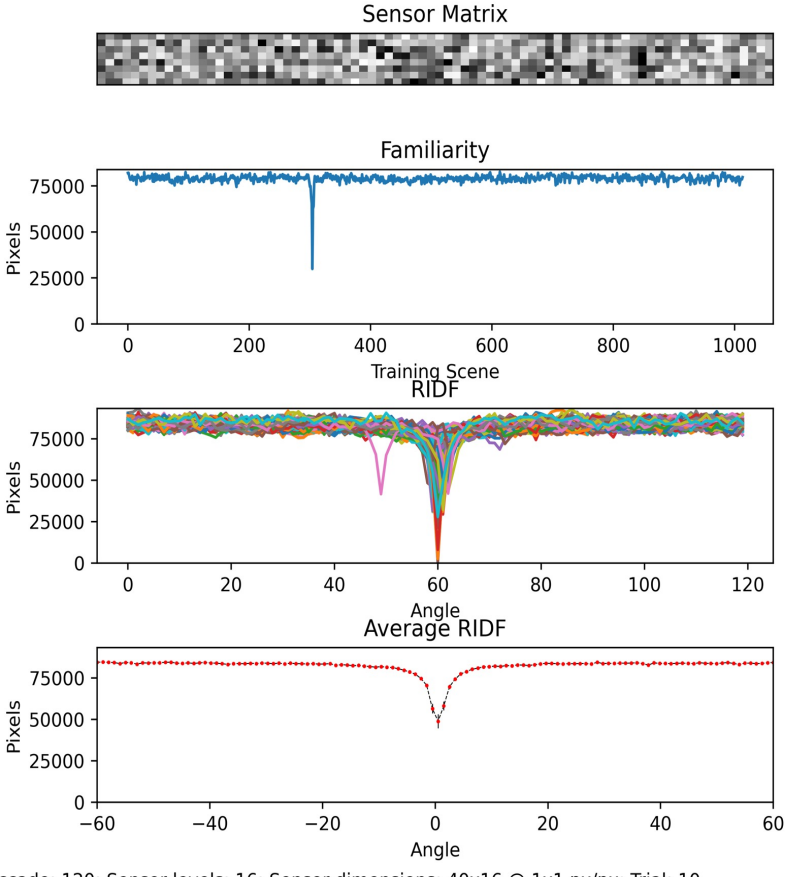


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 137.64; RMSD/dist: 0.344; TD: 18300; p90: 4; p50: 2; complete: 0

100%

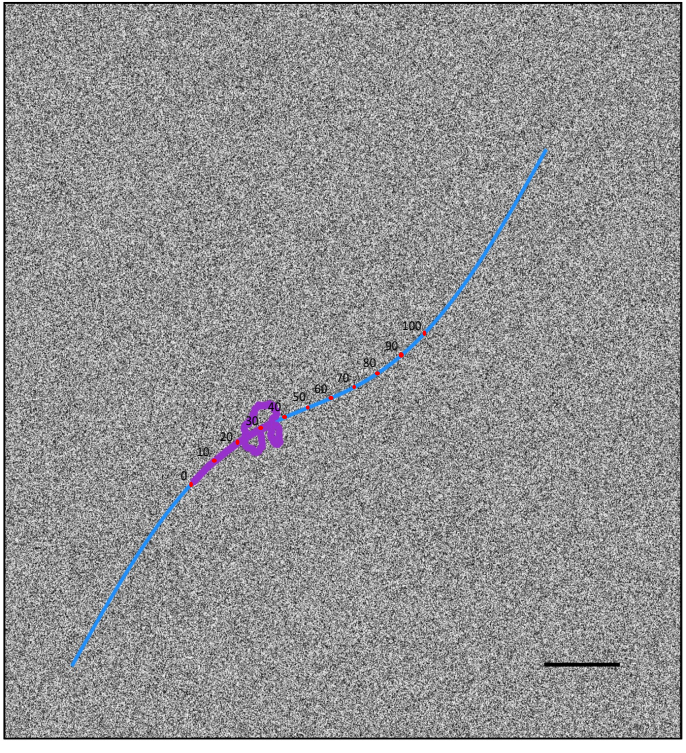


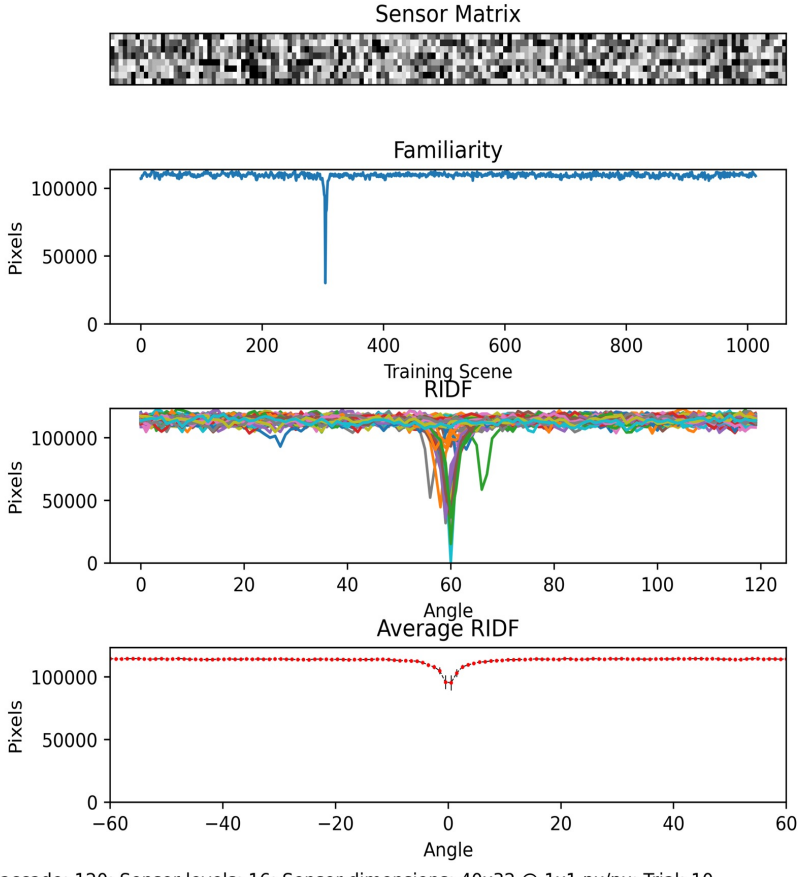


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 31.98; RMSD/dist: 0.080; TD: 29492; p90: 6; p50: 4; complete: 0

30%





Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 0; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 16; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 983.51; RMSD/dist: 2.459; TD: 14170; p90: 6; p50: 4; complete: 0