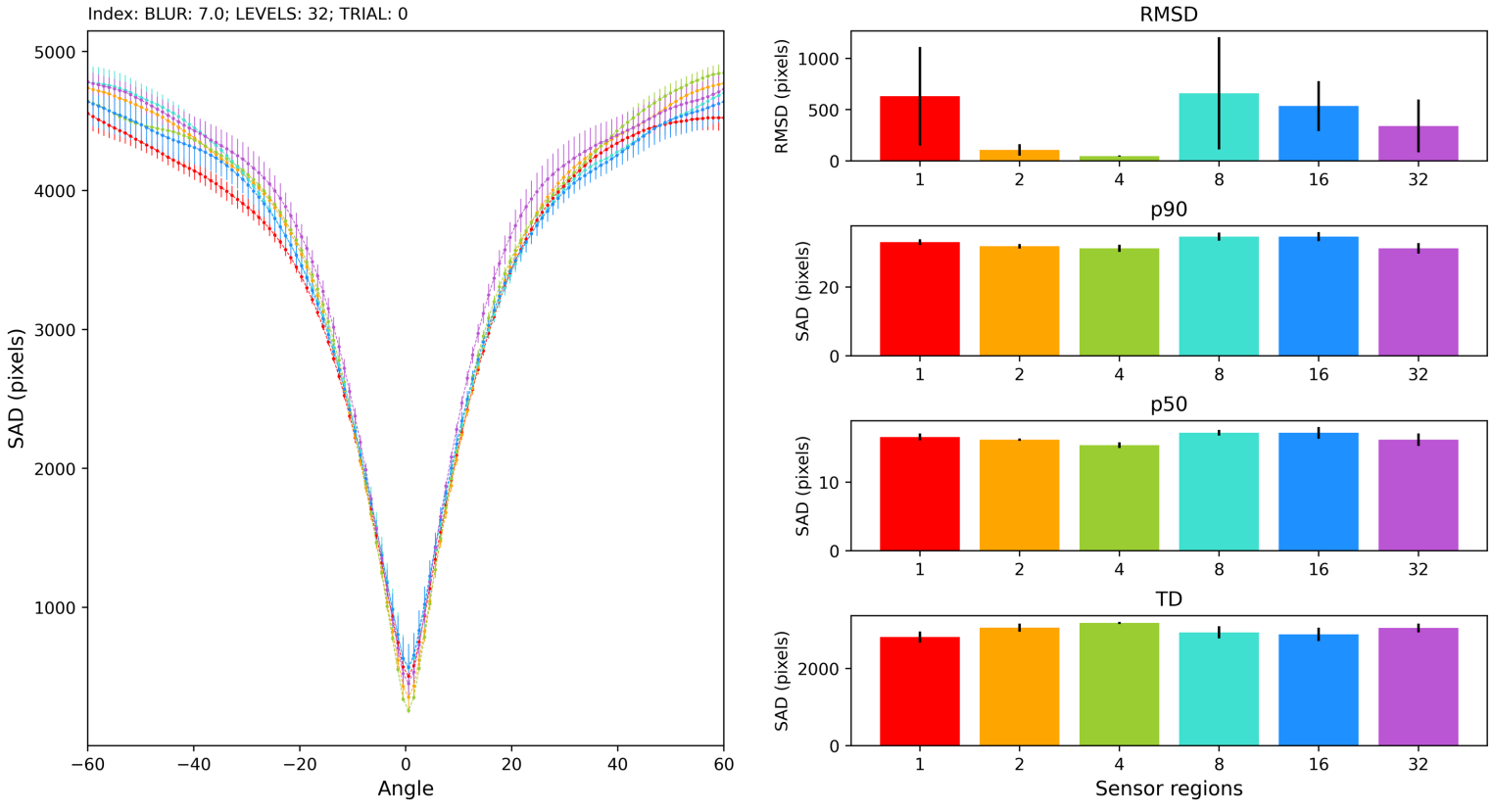
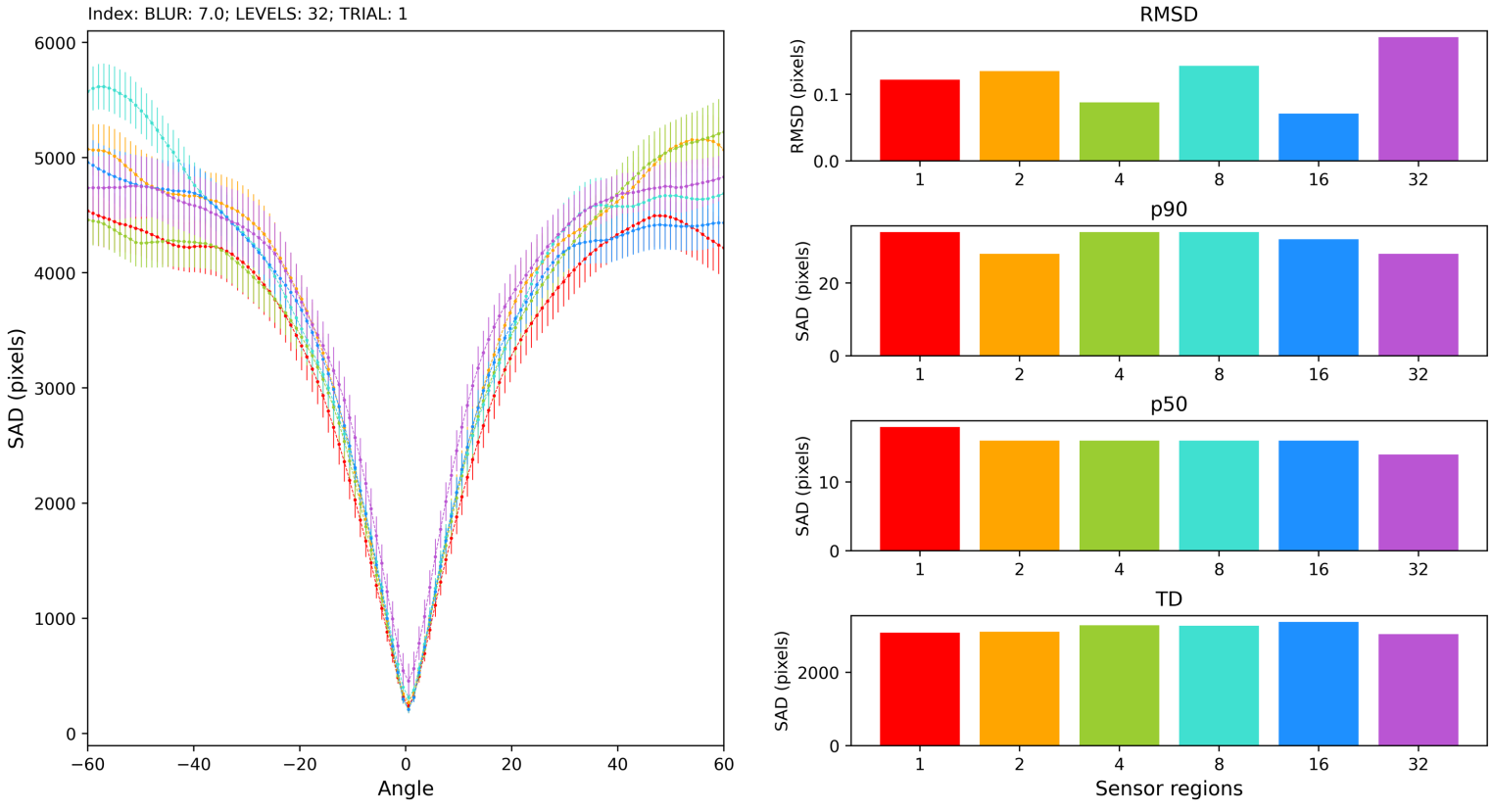
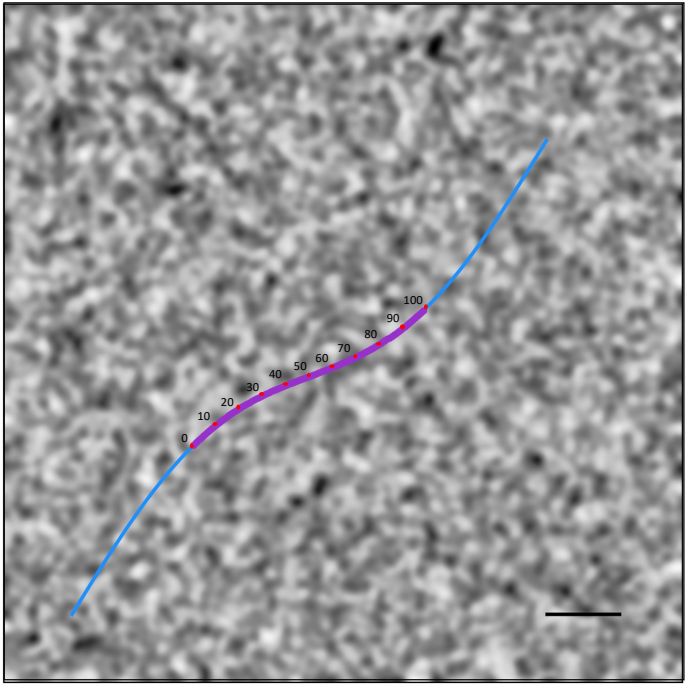
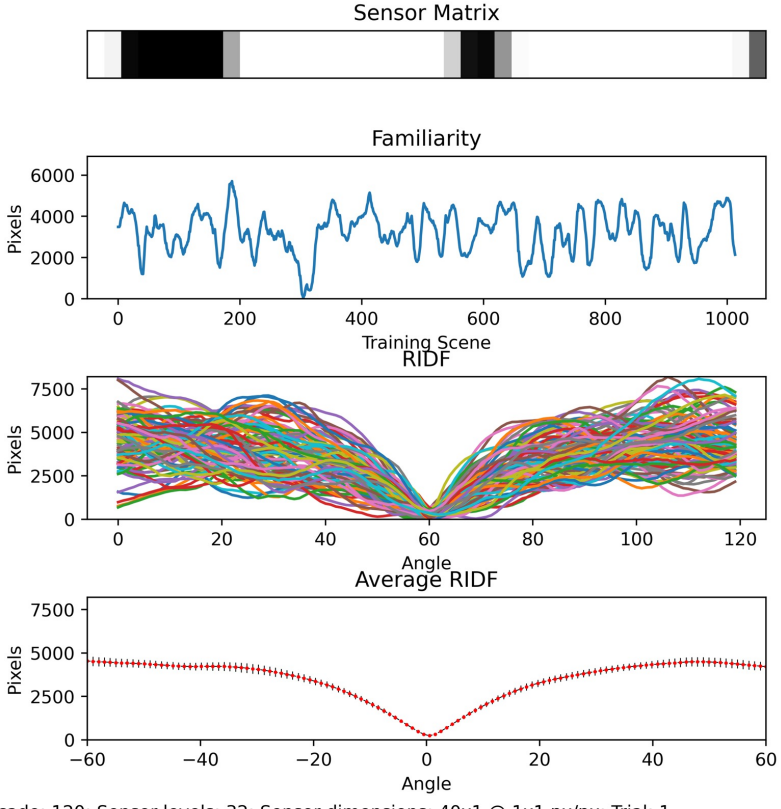

Index: BLUR: 7.0; LEVELS: 32; TRIAL: 0
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions


Index: BLUR: 7.0; LEVELS: 32; TRIAL: 1
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

100%

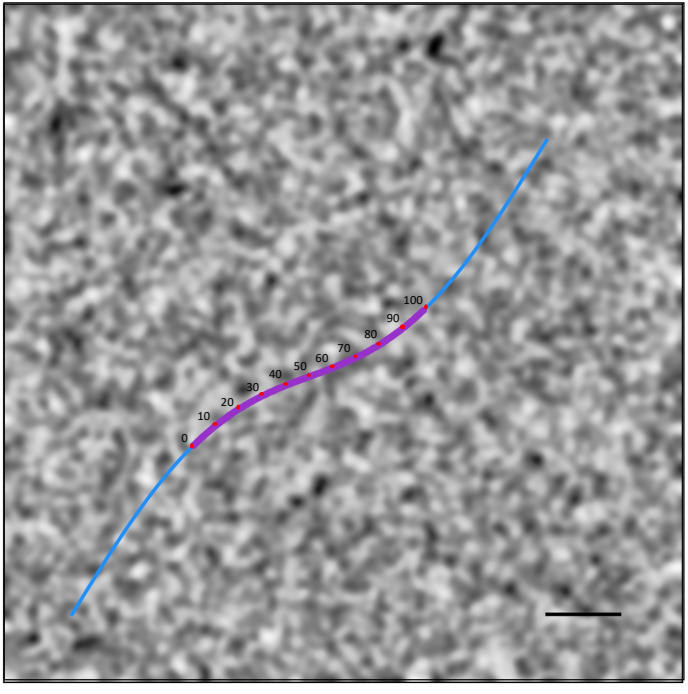


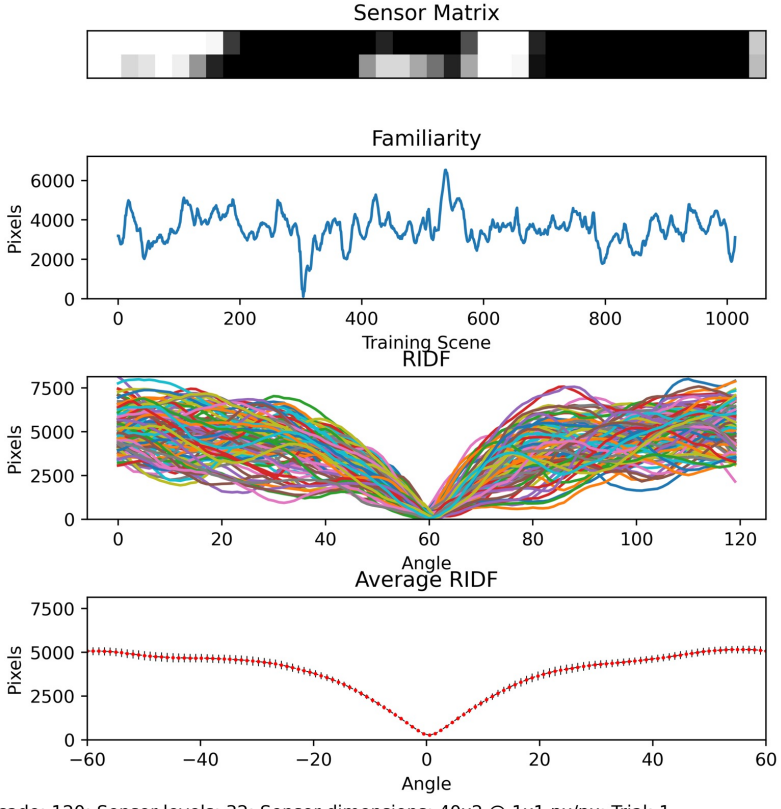


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 48.82; RMSD/dist: 0.122; TD: 3082; p90: 34; p50: 18; complete: 0

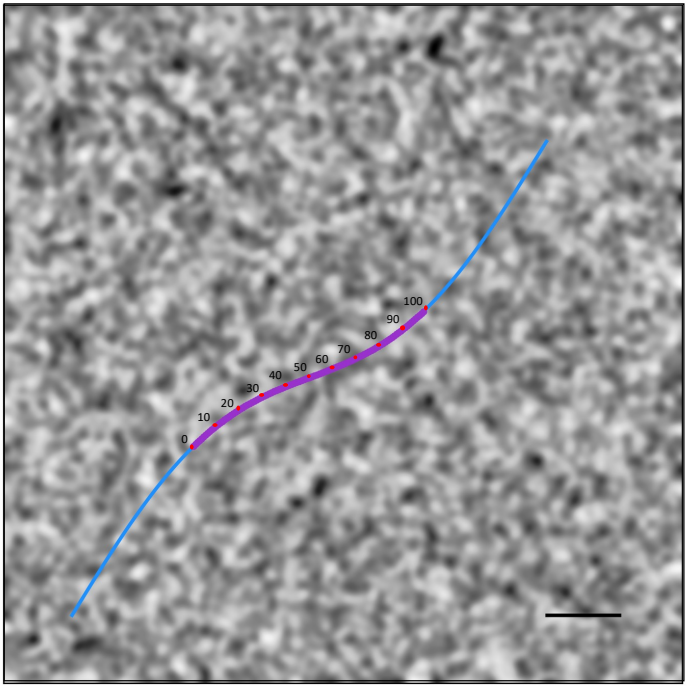
100%

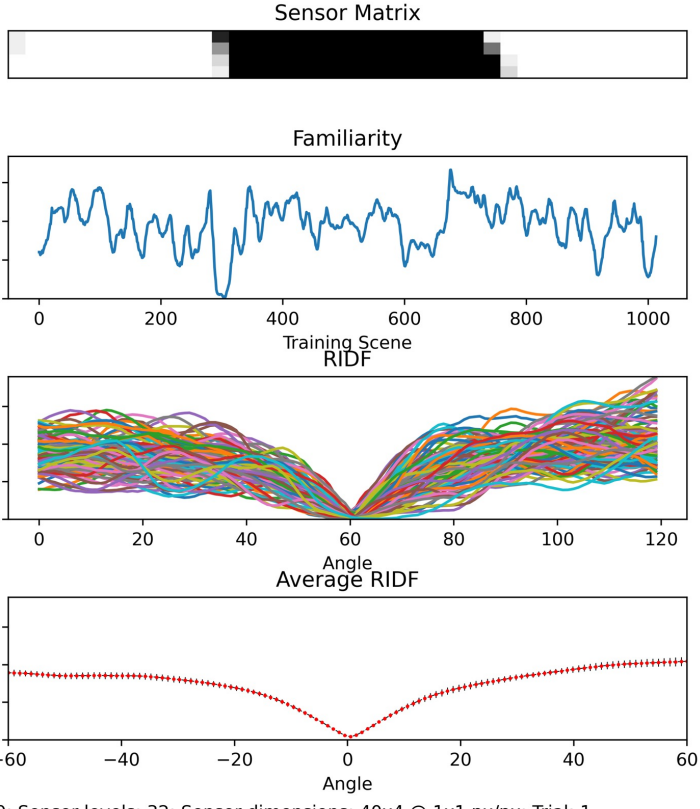




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 54.19; RMSD/dist: 0.135; TD: 3103; p90: 28; p50: 16; complete: 0

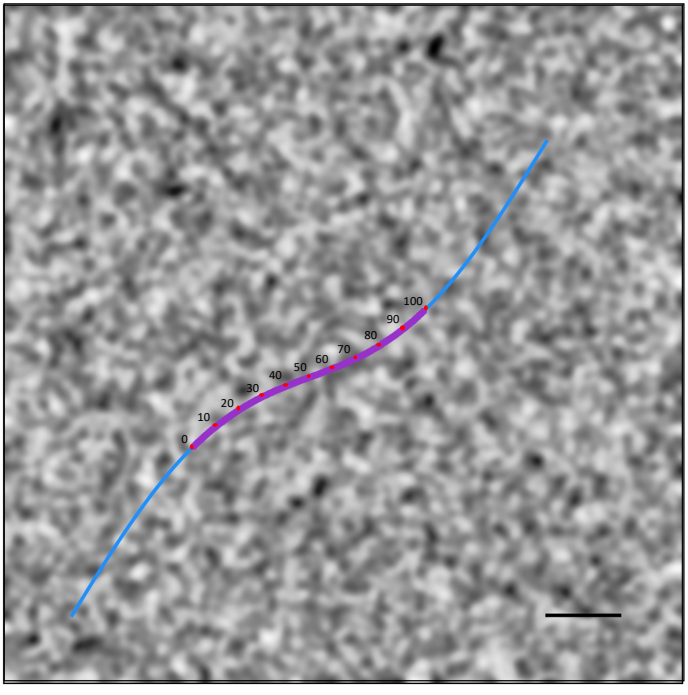
100%

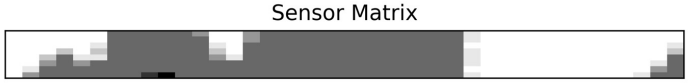


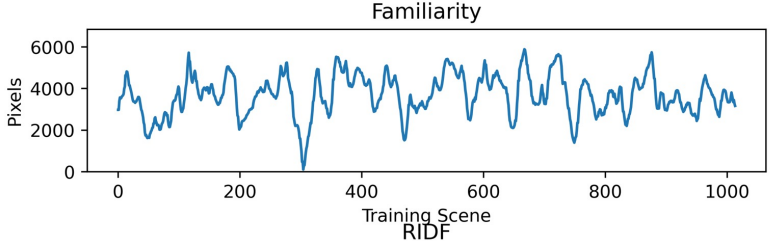


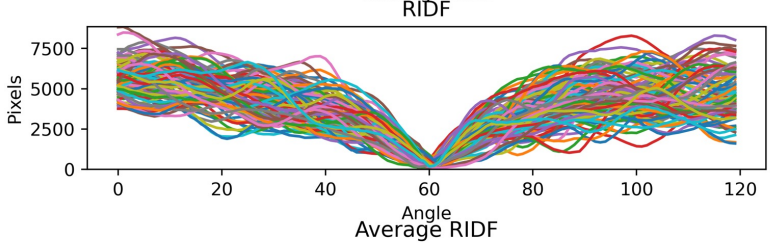
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 35.02; RMSD/dist: 0.088; TD: 3281; p90: 34; p50: 16; complete: 0

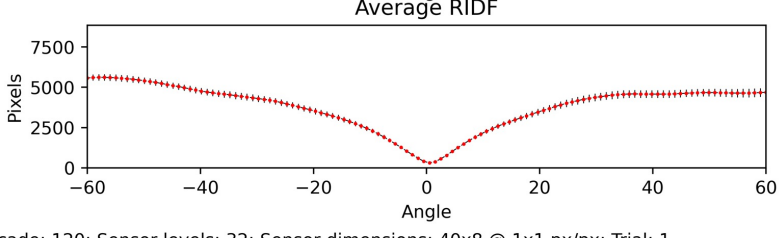
100%







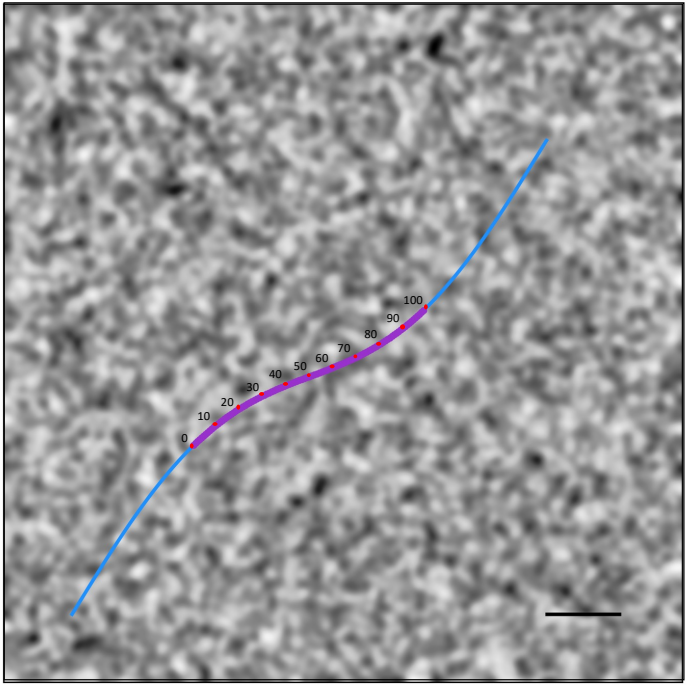


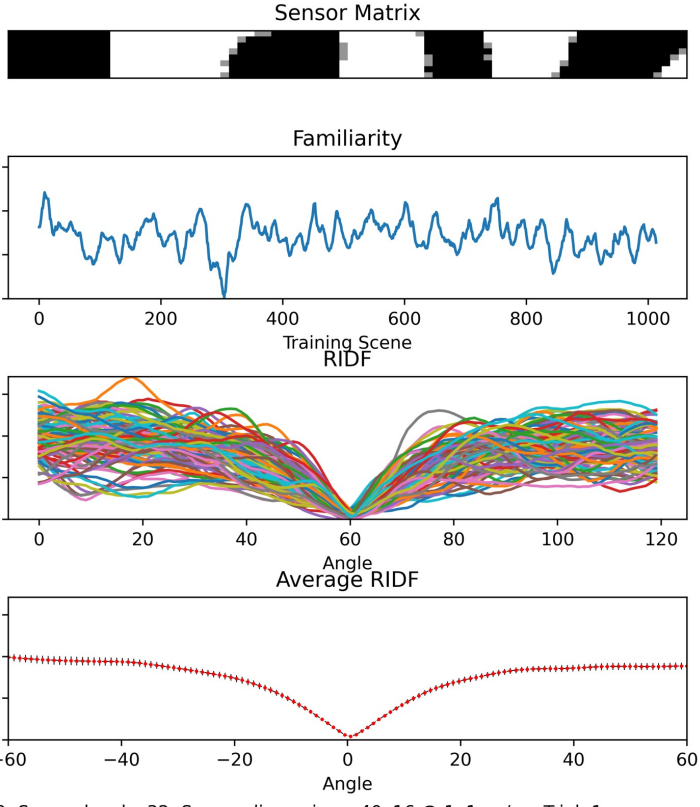


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 1

Navigation stats: RMSD error: 57.19; RMSD/dist: 0.143; TD: 3266; p90: 34; p50: 16; complete: 0

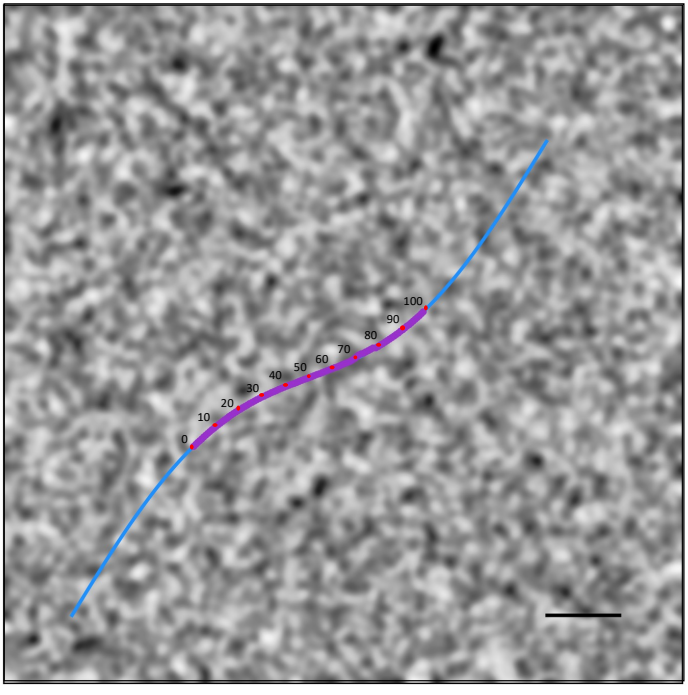
100%

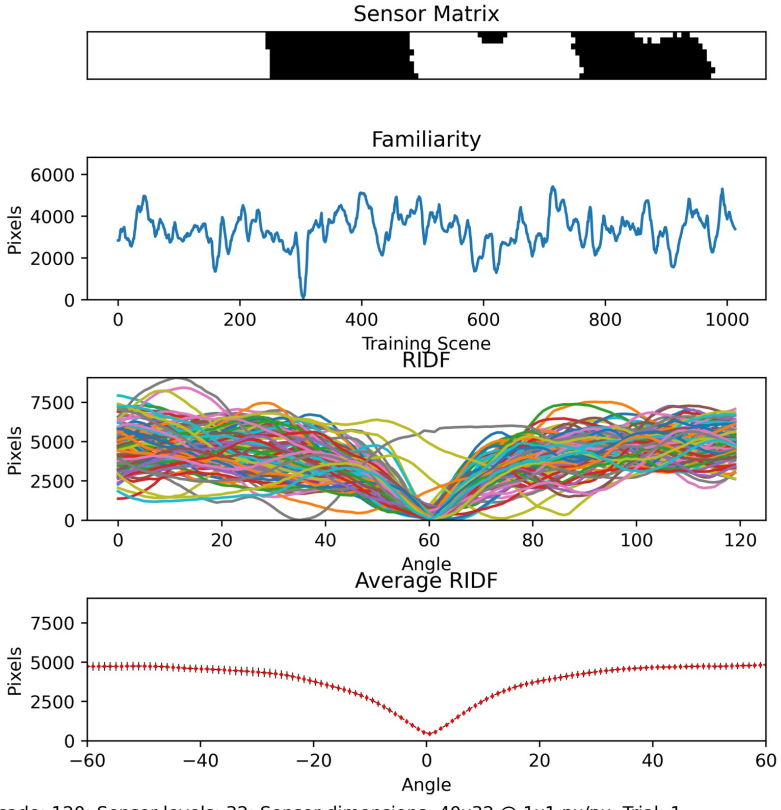




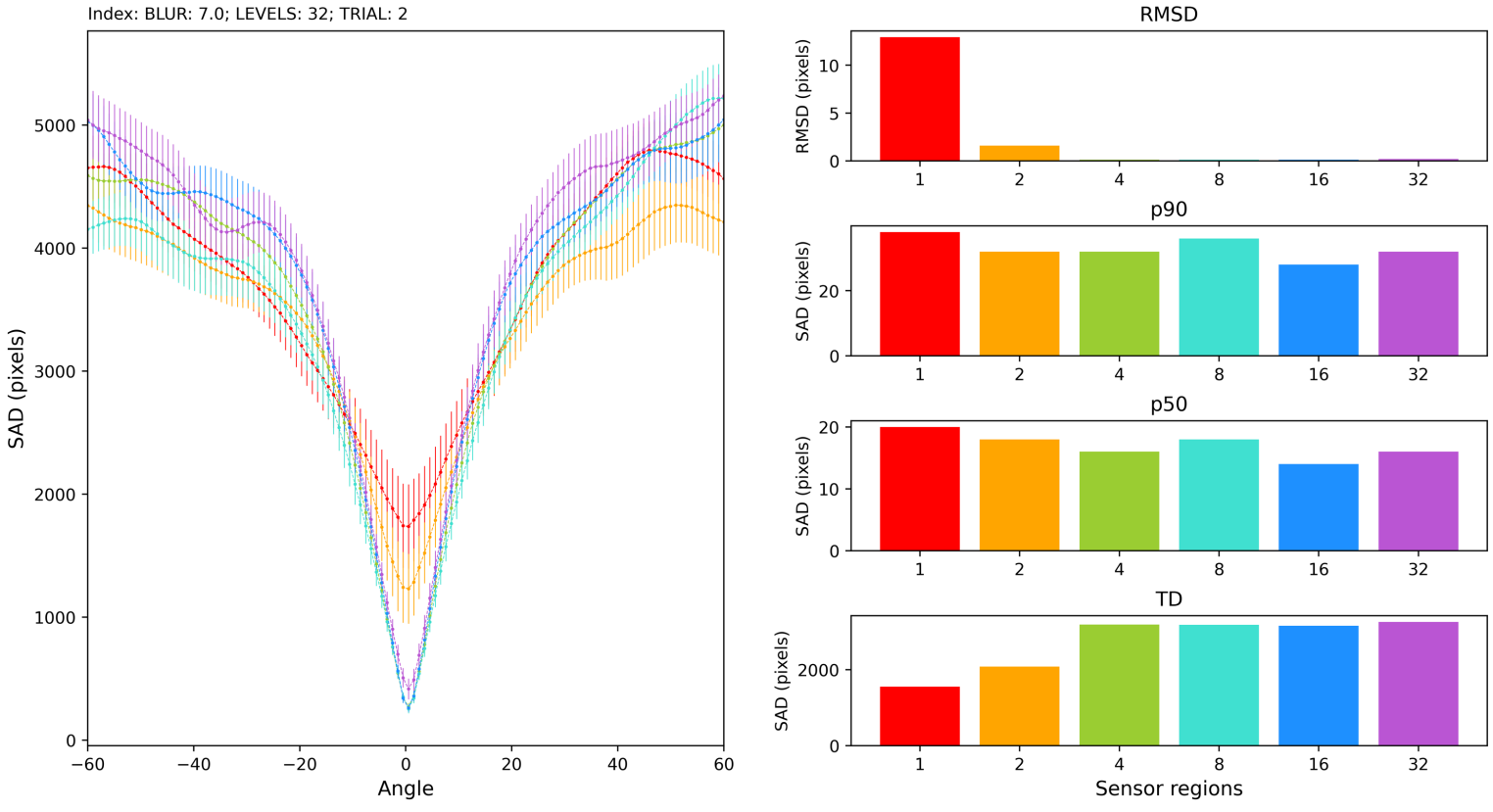
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 28.43; RMSD/dist: 0.071; TD: 3376; p90: 32; p50: 16; complete: 0

90%

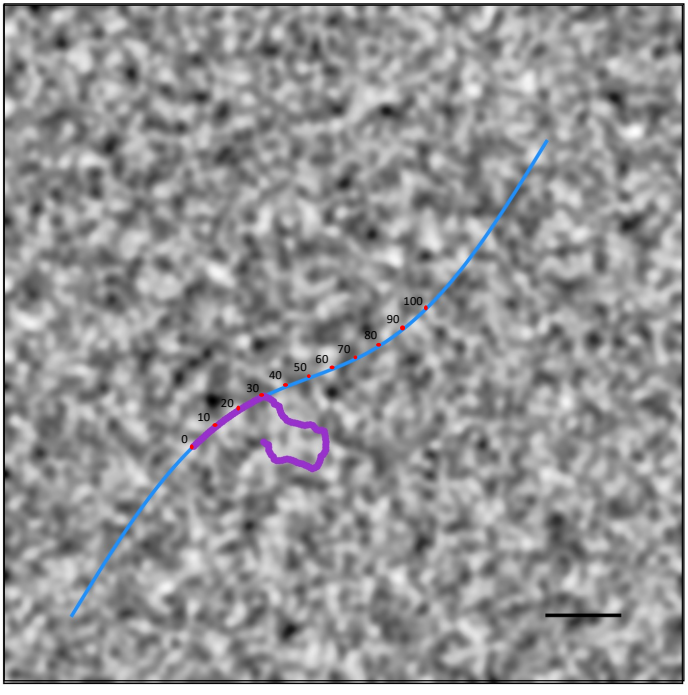


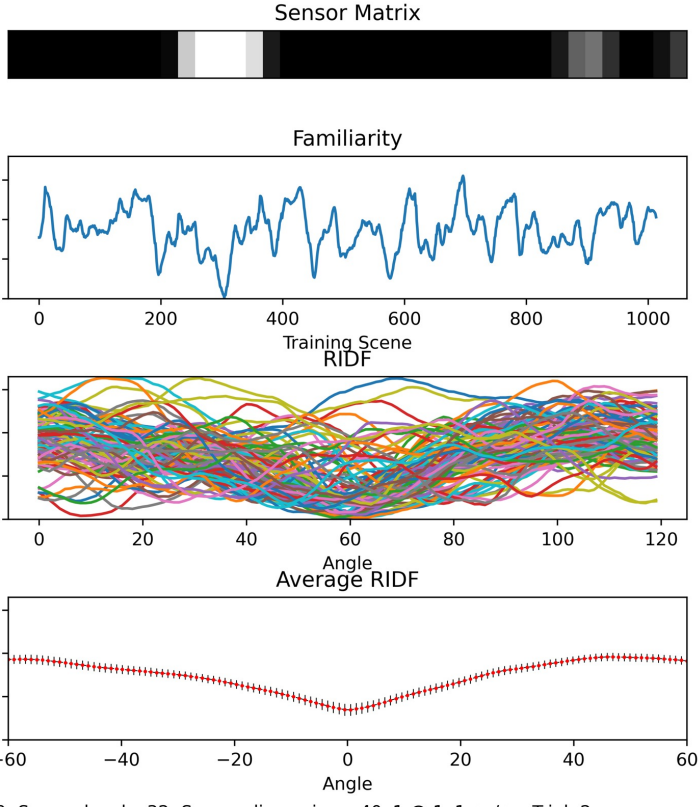


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 1
Navigation stats: RMSD error: 74.55; RMSD/dist: 0.186; TD: 3043; p90: 28; p50: 14; complete: 0


Index: BLUR: 7.0; LEVELS: 32; TRIAL: 2
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

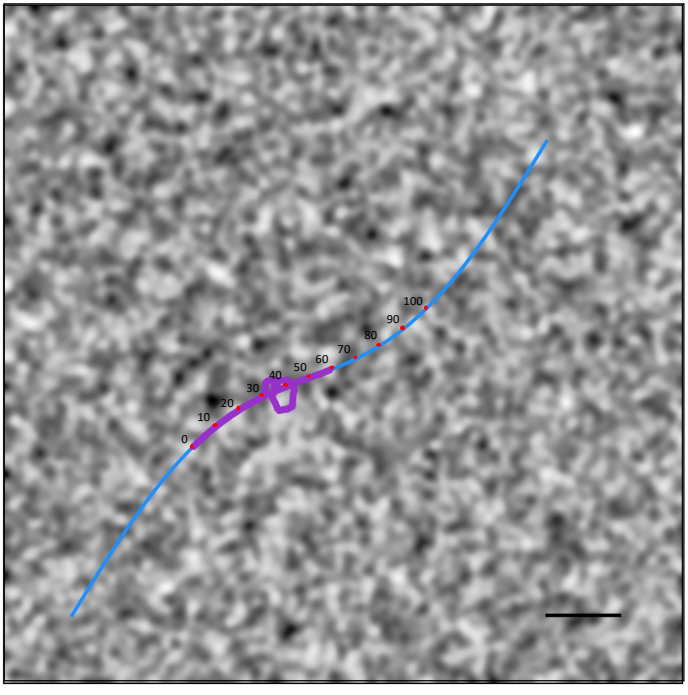
30%

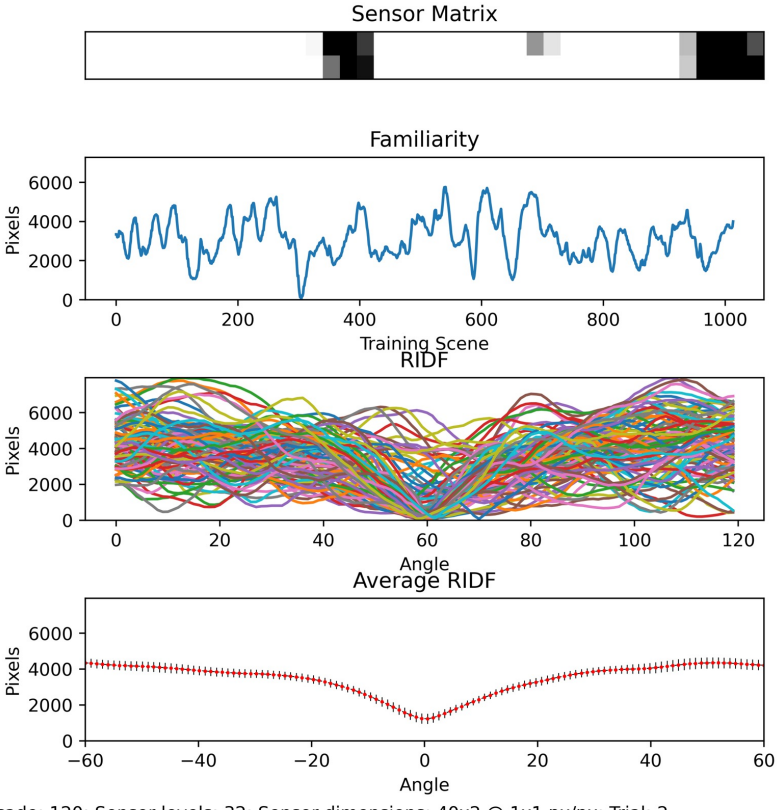




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 5173.48; RMSD/dist: 12.934; TD: 1549; p90: 38; p50: 20; complete: 0

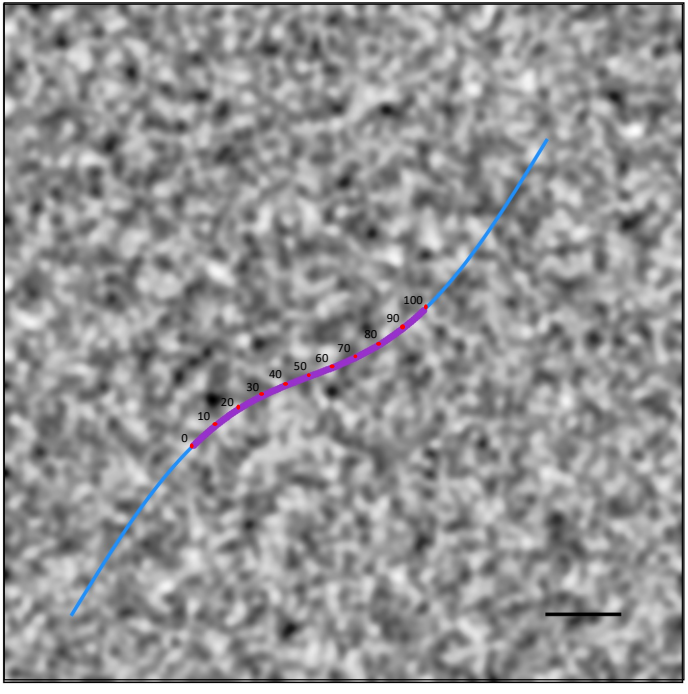
60%

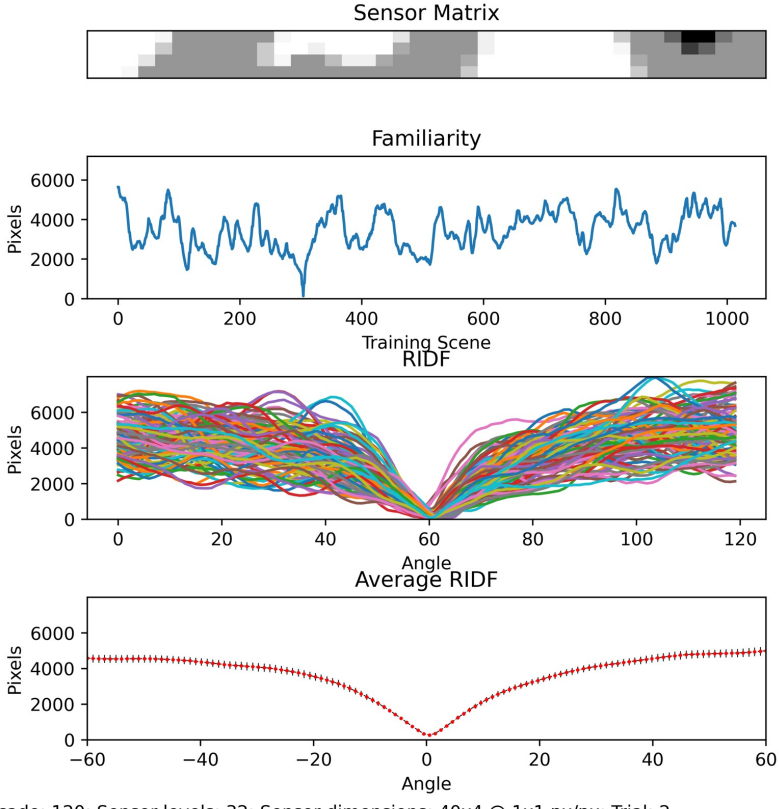




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 635.30; RMSD/dist: 1.588; TD: 2080; p90: 32; p50: 18; complete: 0

100%

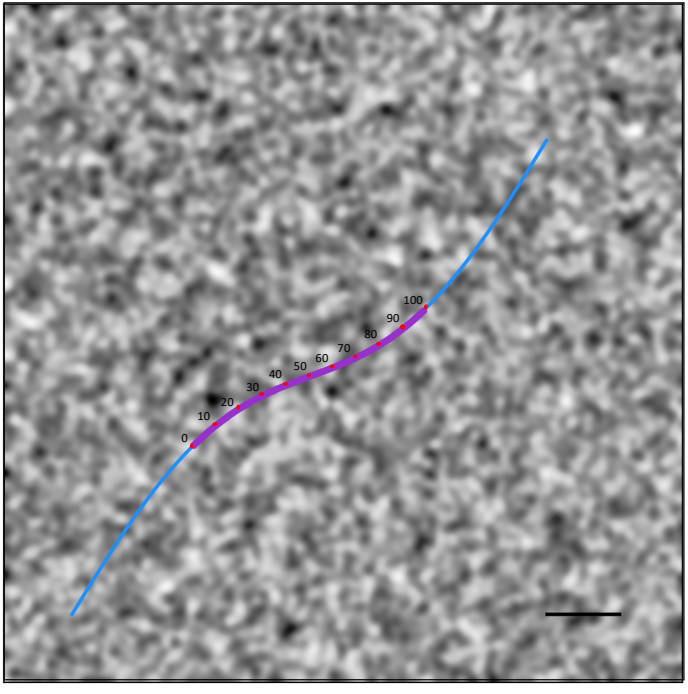


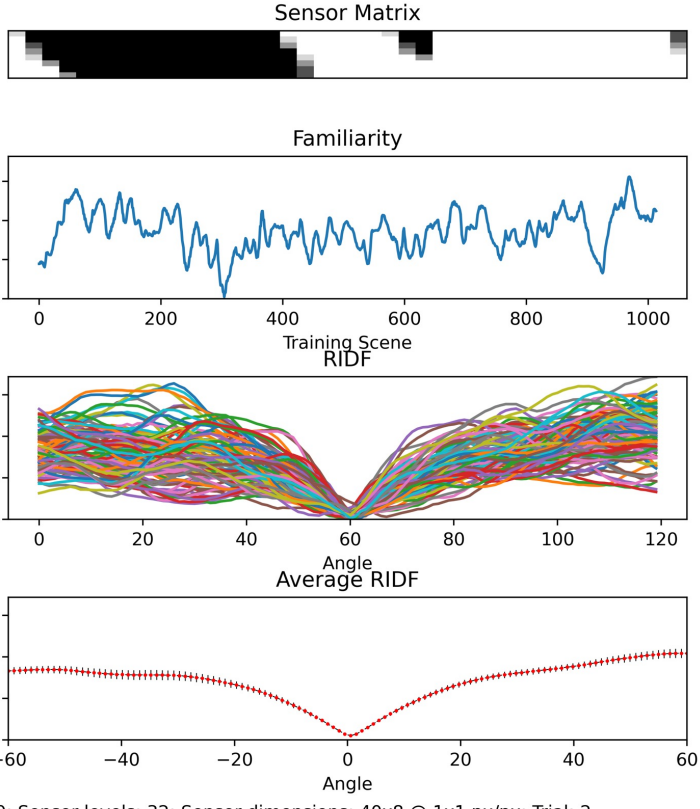


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 2

Navigation stats: RMSD error: 54.96; RMSD/dist: 0.137; TD: 3186; p90: 32; p50: 16; complete: 0

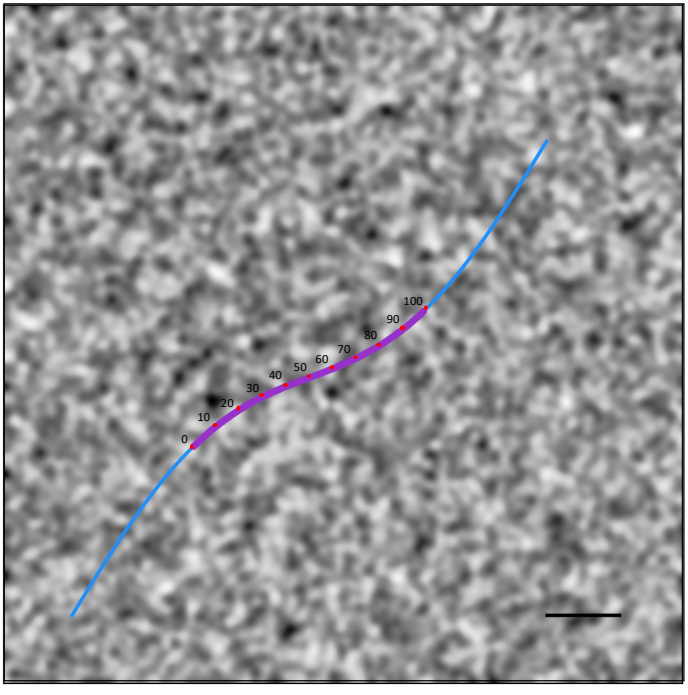
100%

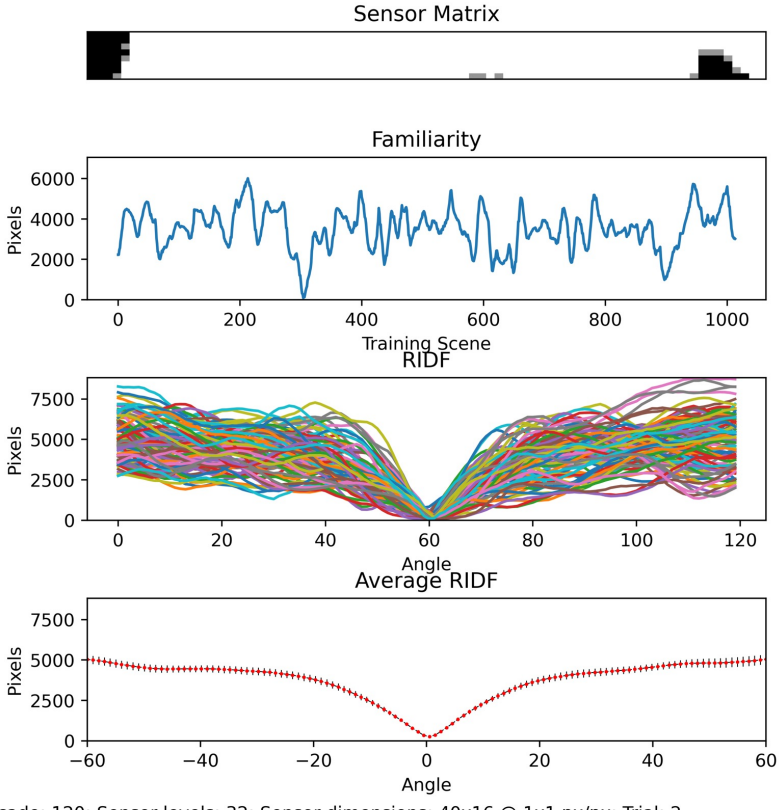




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 53.25; RMSD/dist: 0.133; TD: 3182; p90: 36; p50: 18; complete: 0

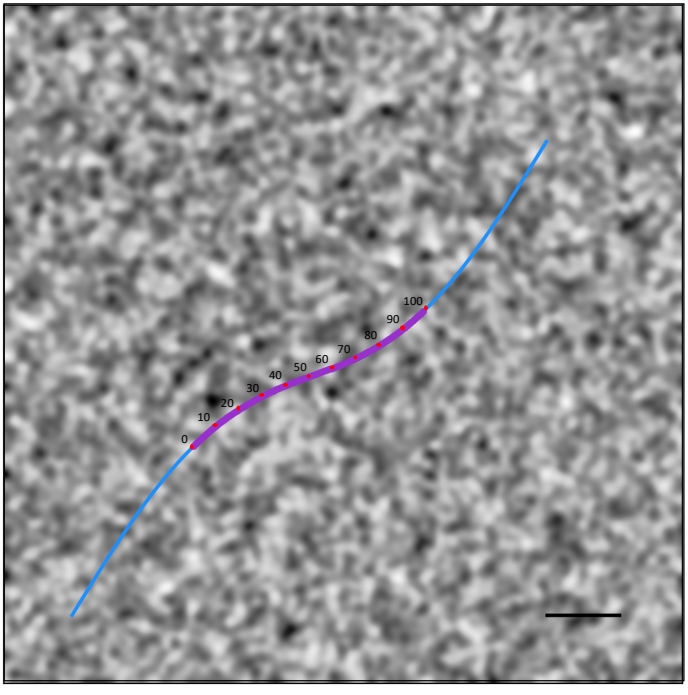
100%

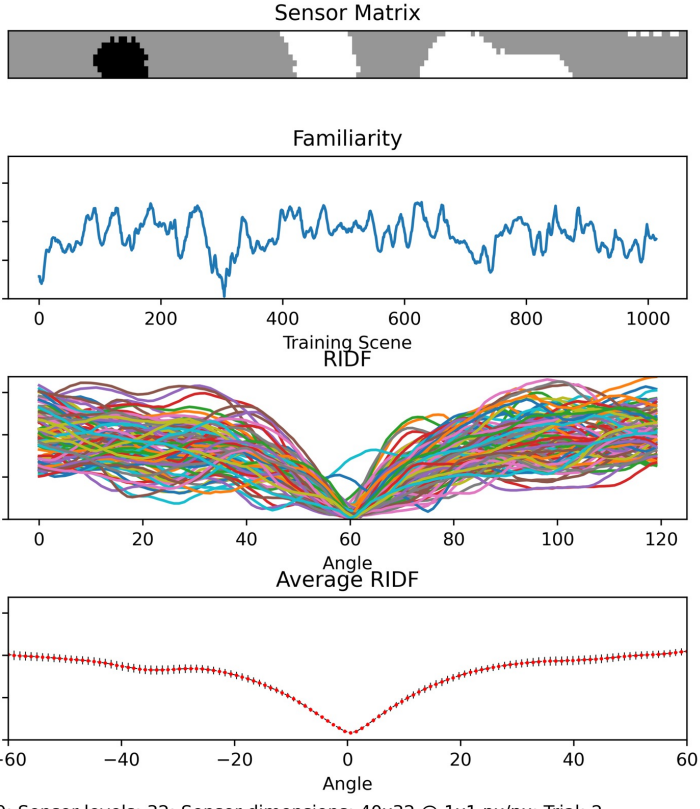




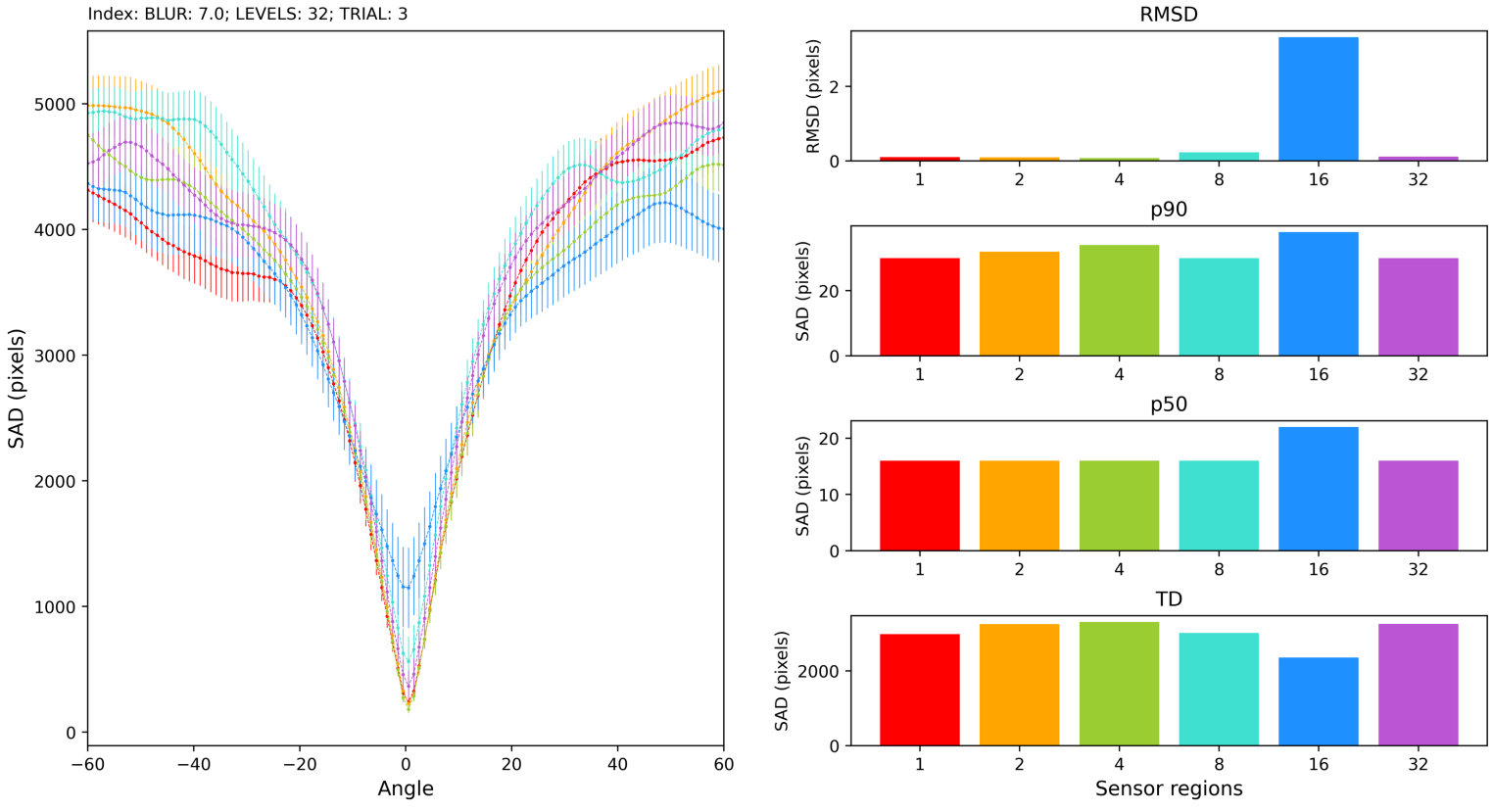
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 48.95; RMSD/dist: 0.122; TD: 3158; p90: 28; p50: 14; complete: 0

100%

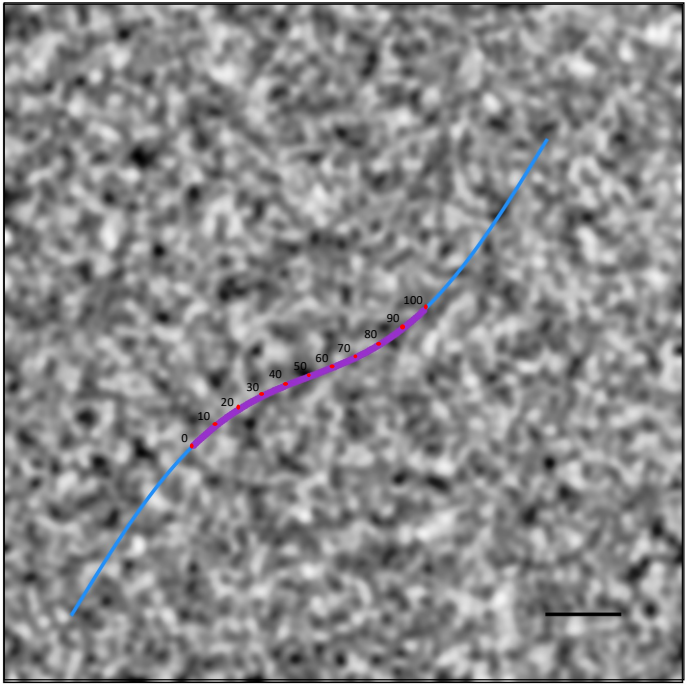


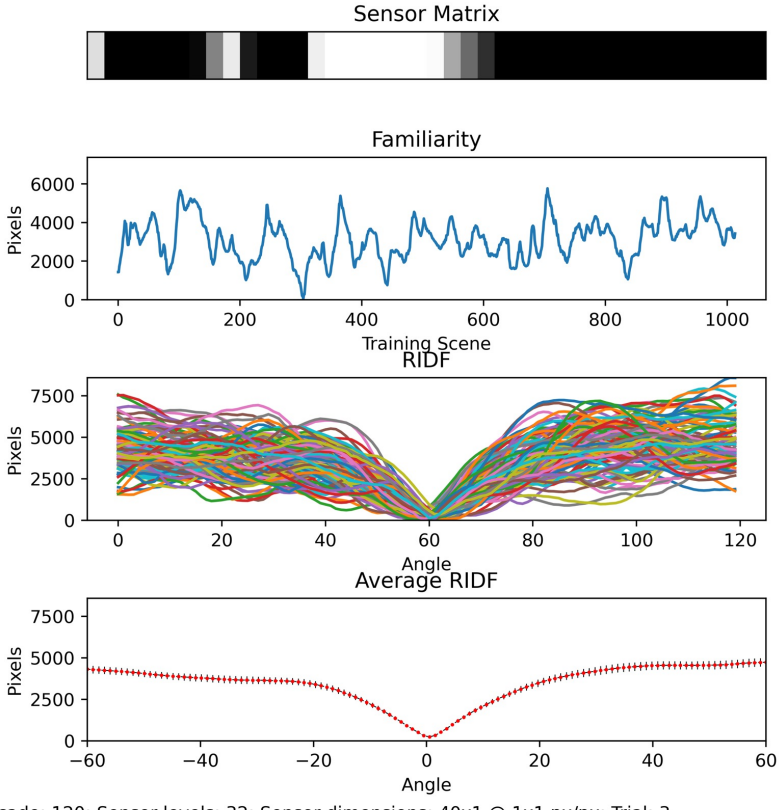


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 2
Navigation stats: RMSD error: 84.30; RMSD/dist: 0.211; TD: 3259; p90: 32; p50: 16; complete: 0


Index: BLUR: 7.0; LEVELS: 32; TRIAL: 3
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

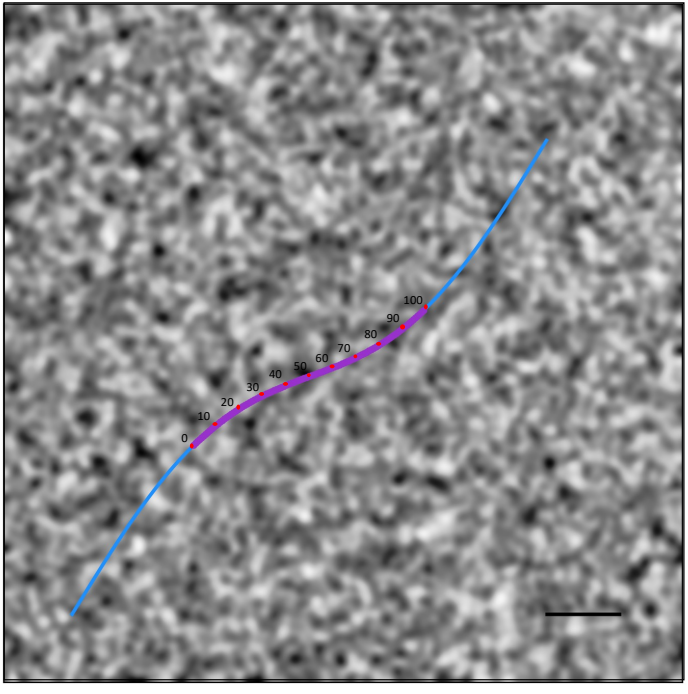
100%

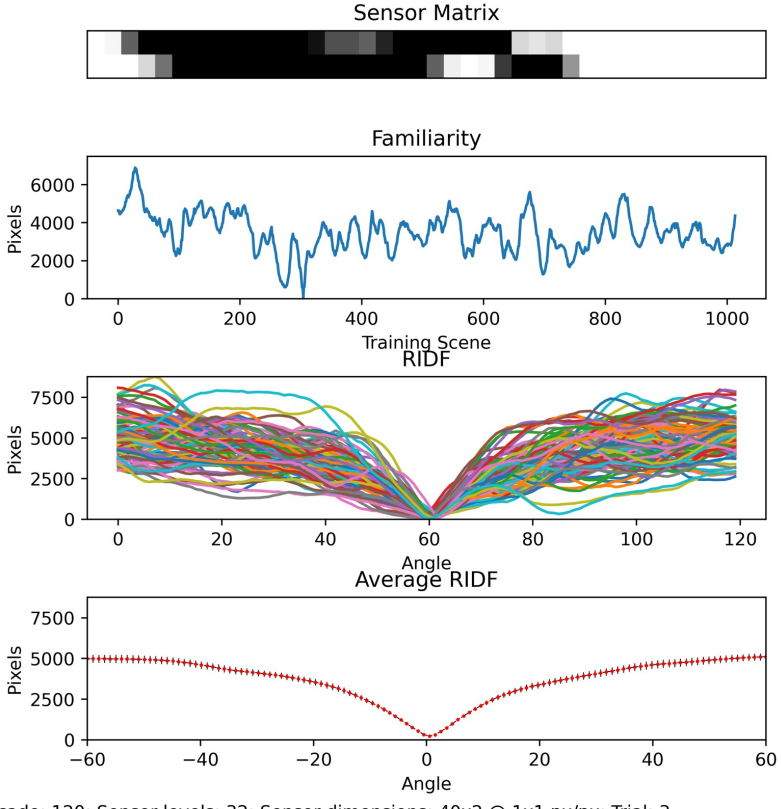




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 40.59; RMSD/dist: 0.101; TD: 2986; p90: 30; p50: 16; complete: 0

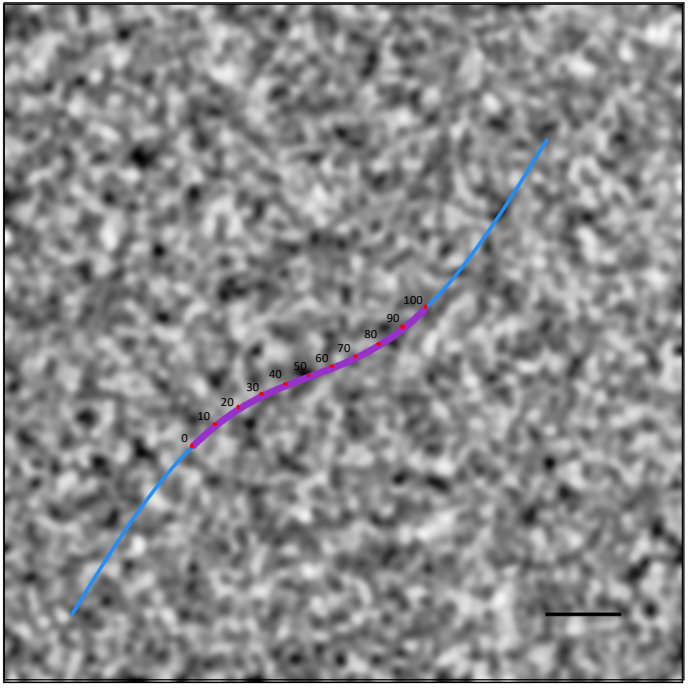
100%

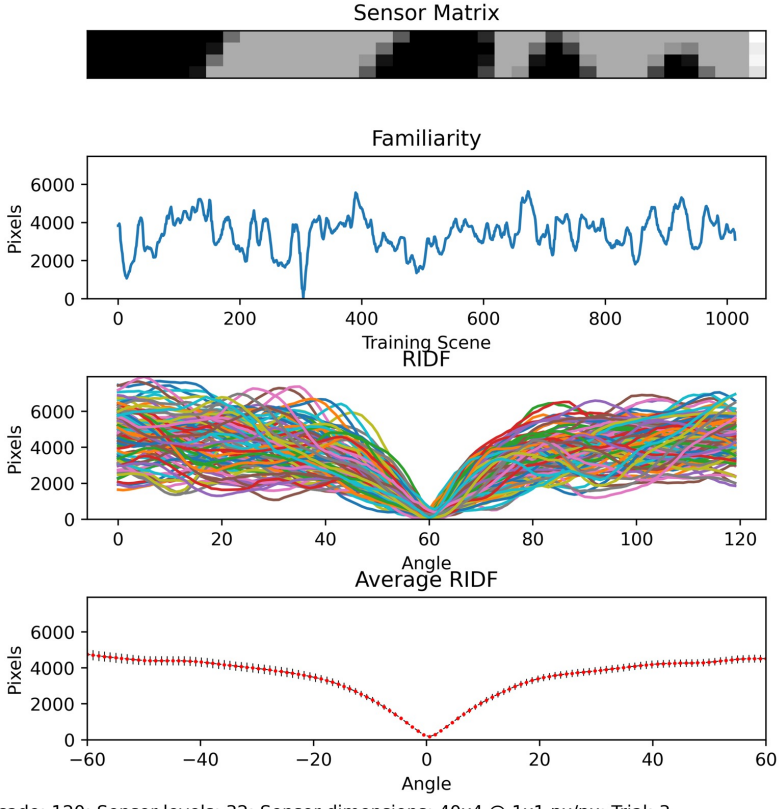




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 39.41; RMSD/dist: 0.099; TD: 3251; p90: 32; p50: 16; complete: 0

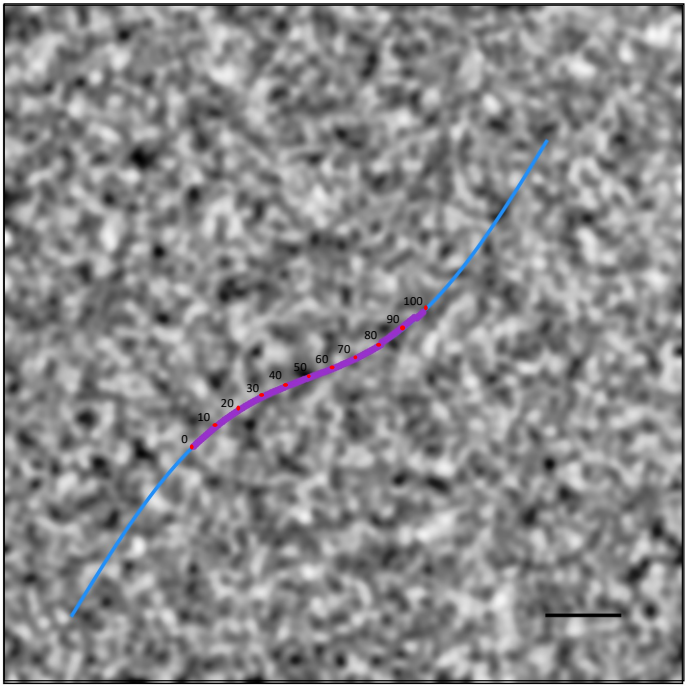
100%

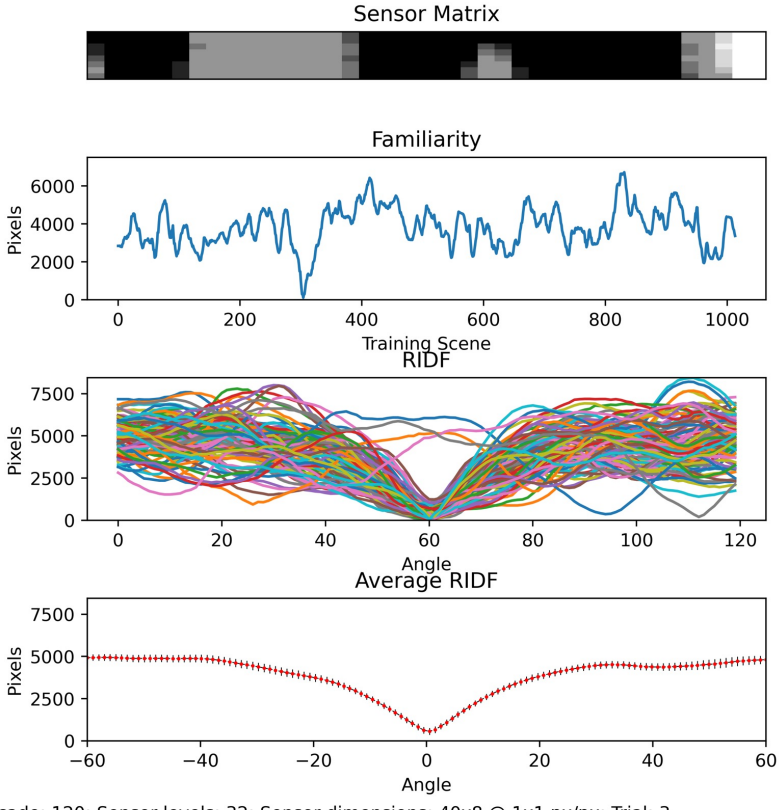




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 31.06; RMSD/dist: 0.078; TD: 3314; p90: 34; p50: 16; complete: 0

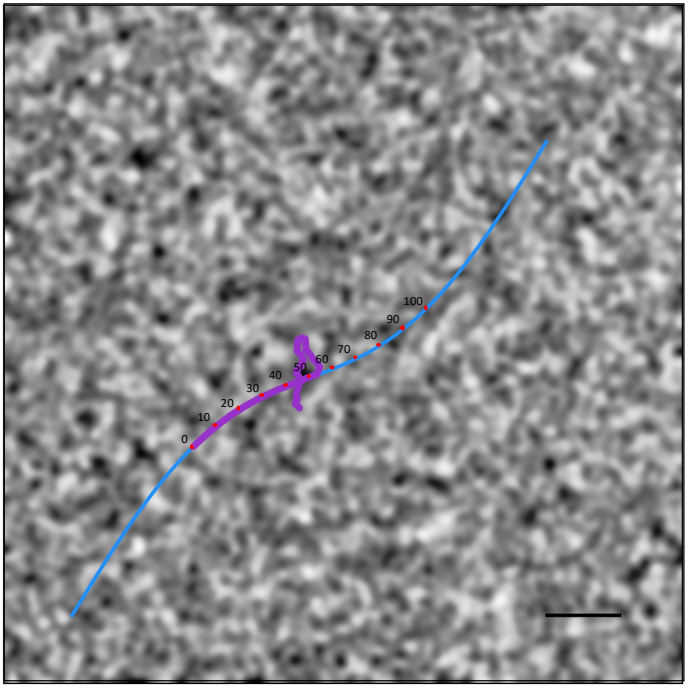
90%

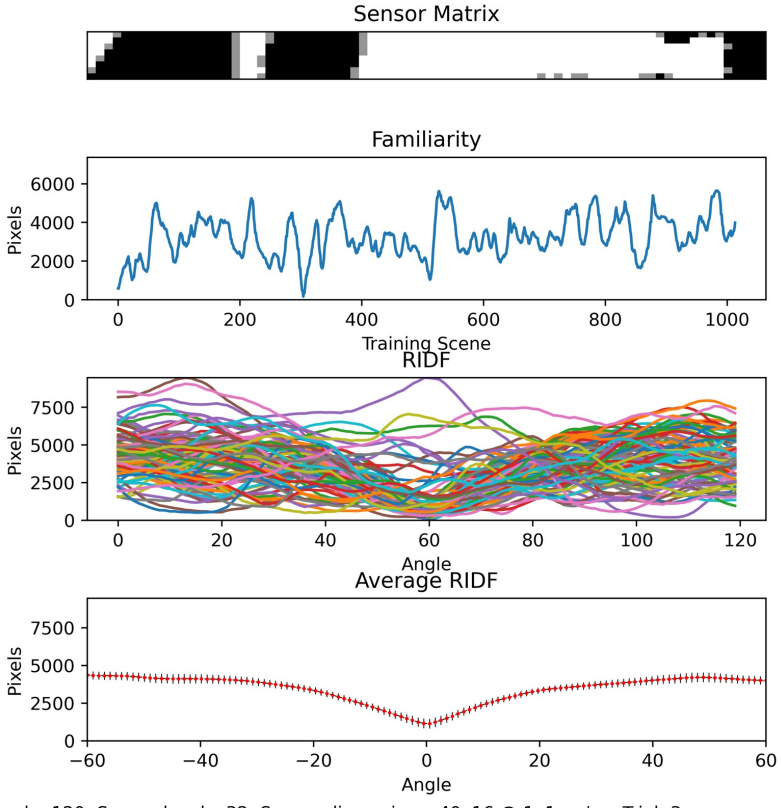




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 91.58; RMSD/dist: 0.229; TD: 3019; p90: 30; p50: 16; complete: 0

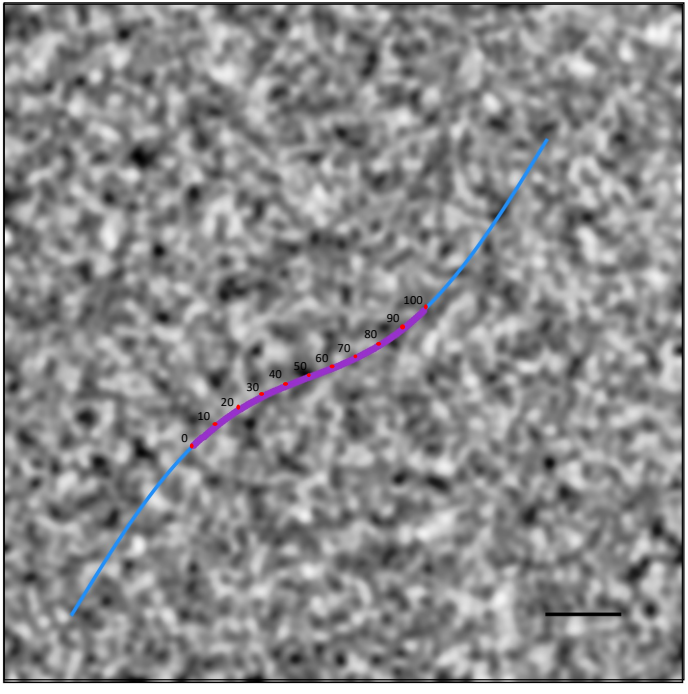
50%

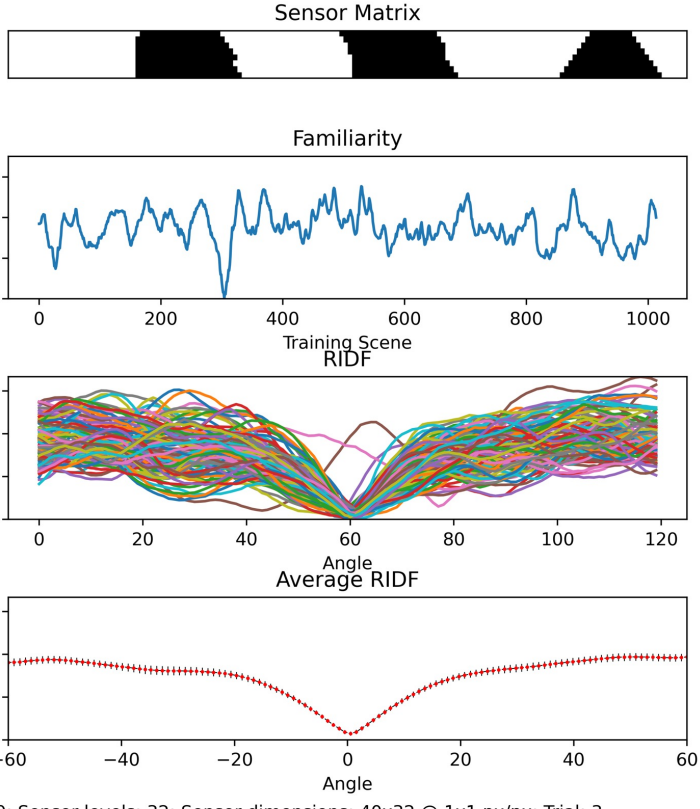




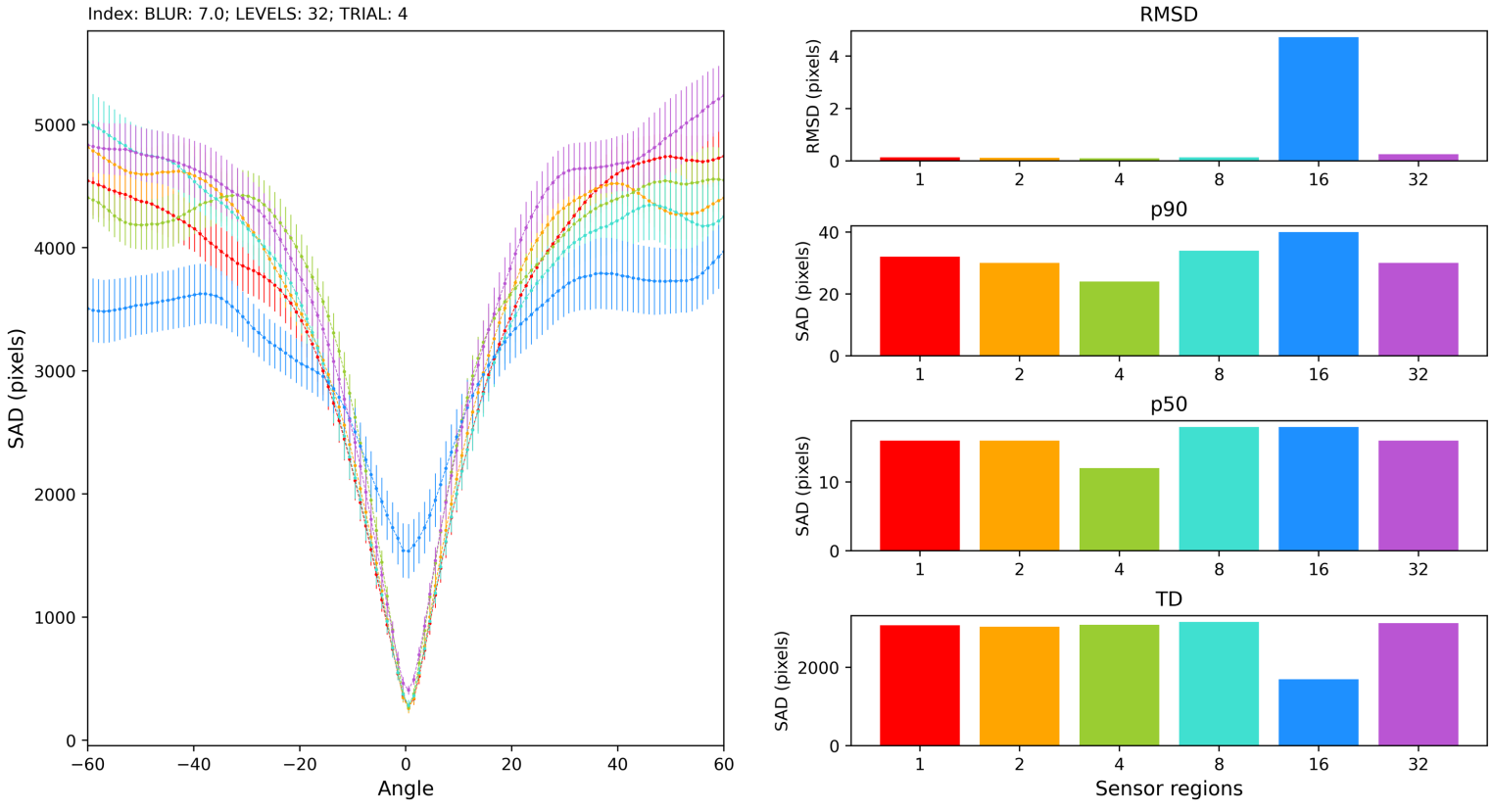
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 1329.04; RMSD/dist: 3.323; TD: 2359; p90: 38; p50: 22; complete: 0

100%

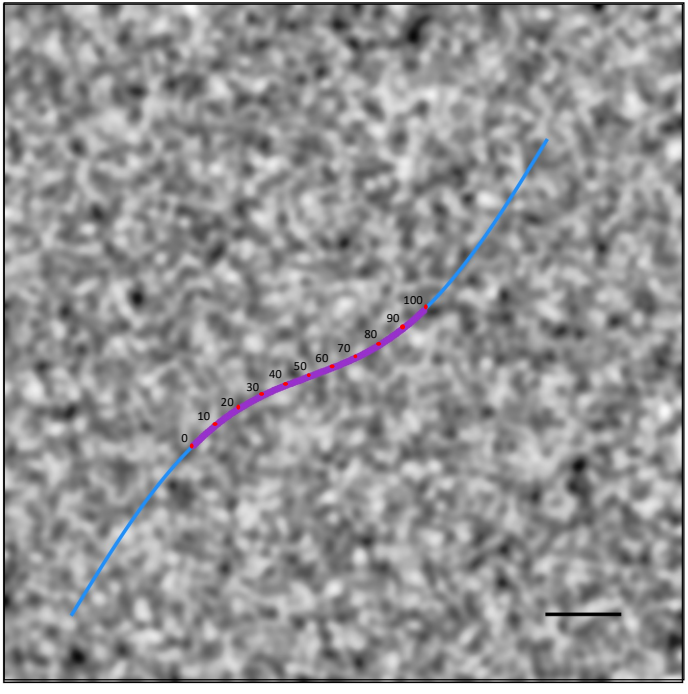


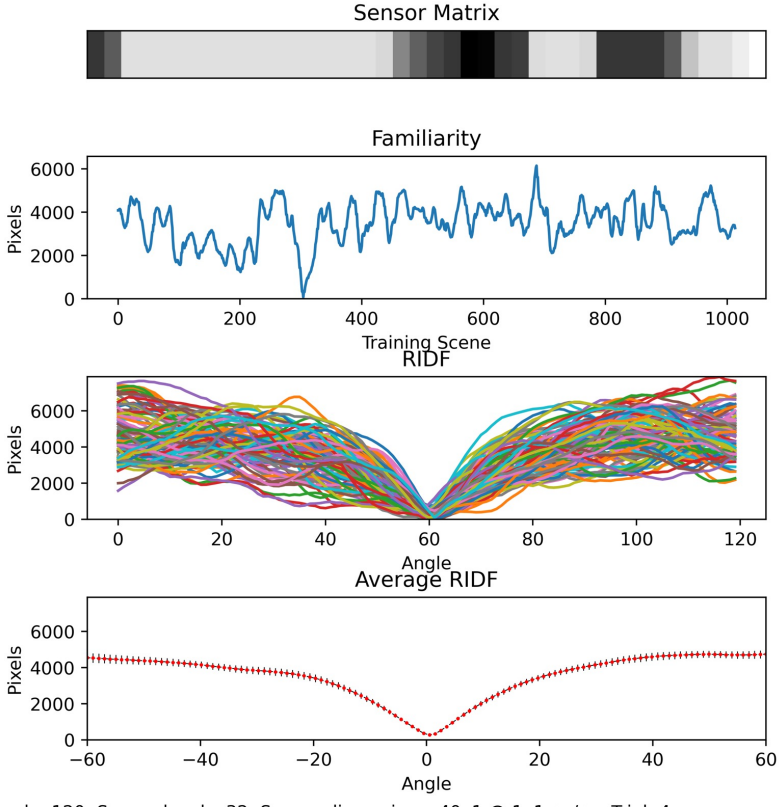


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 3
Navigation stats: RMSD error: 45.84; RMSD/dist: 0.115; TD: 3259; p90: 30; p50: 16; complete: 0


Index: BLUR: 7.0; LEVELS: 32; TRIAL: 4
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

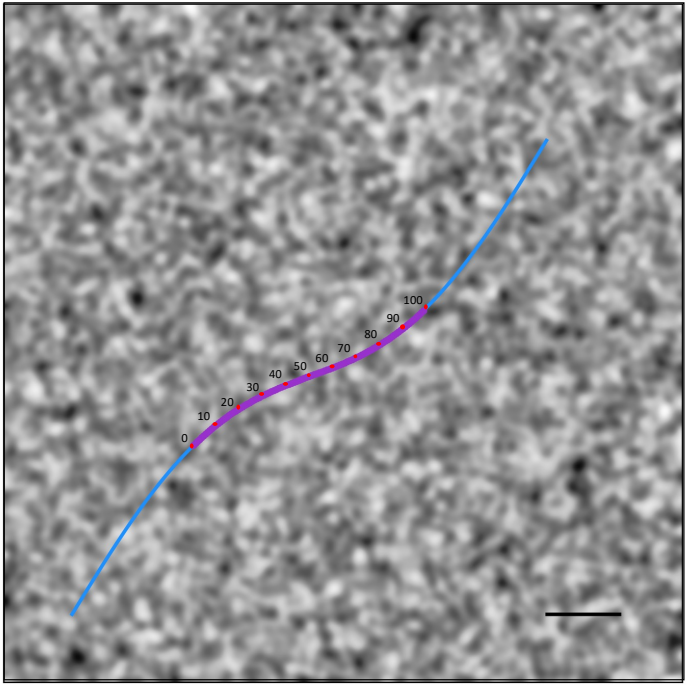
100%

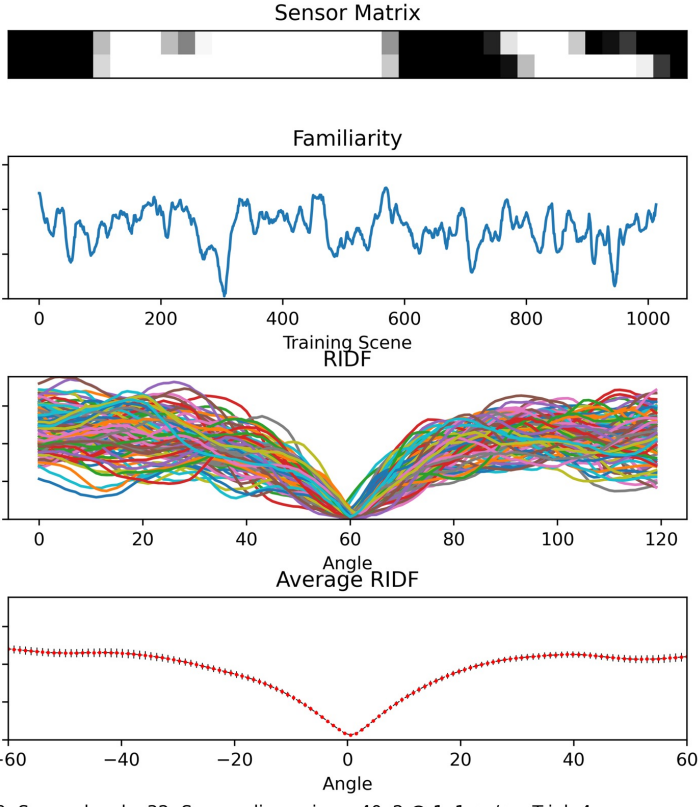




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 56.33; RMSD/dist: 0.141; TD: 3072; p90: 32; p50: 16; complete: 0

100%

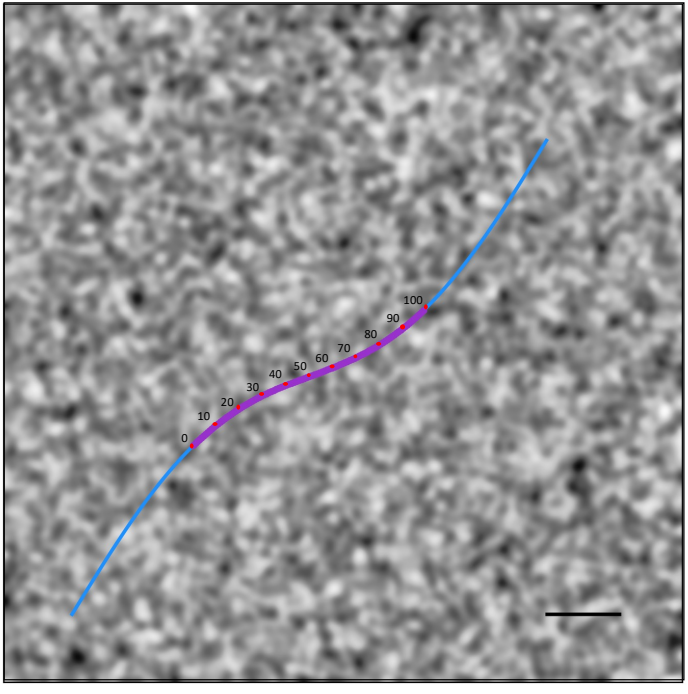


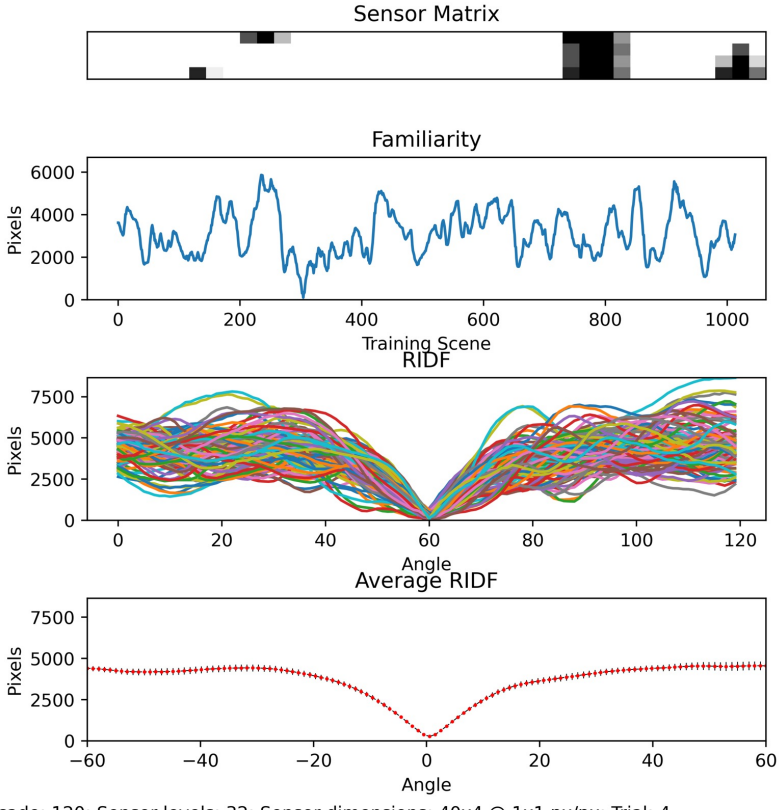


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 4

Navigation stats: RMSD error: 46.33; RMSD/dist: 0.116; TD: 3035; p90: 30; p50: 16; complete: 0

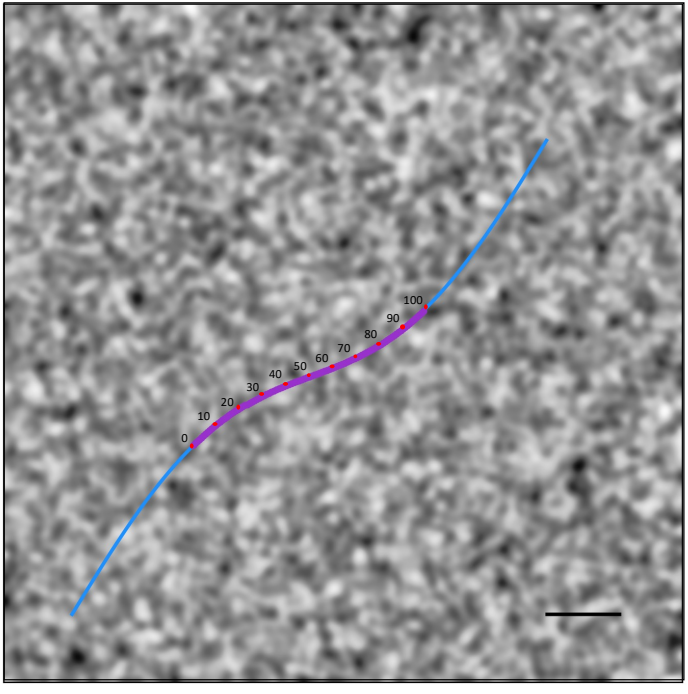
100%

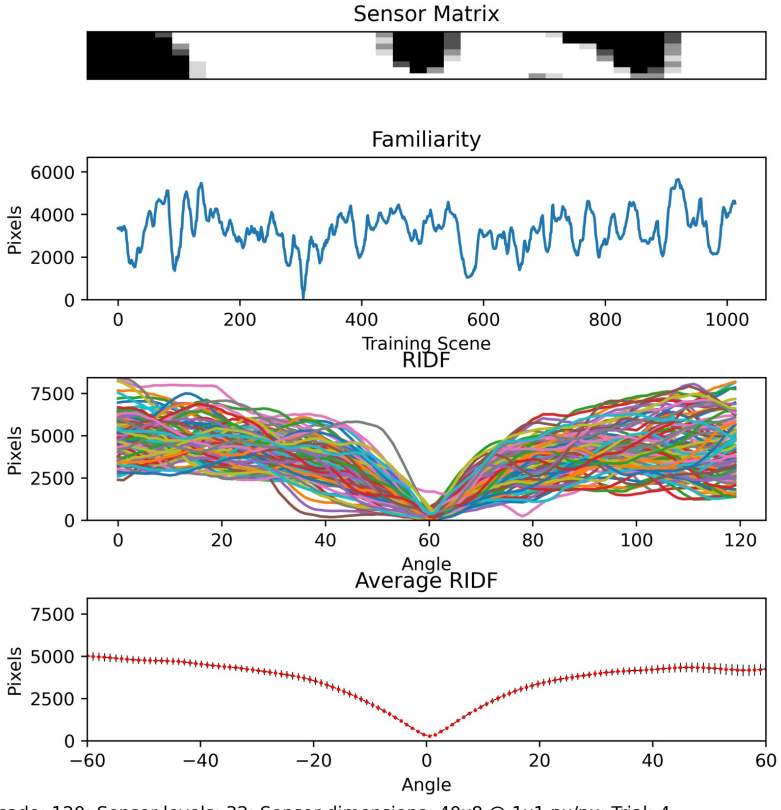




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 40.33; RMSD/dist: 0.101; TD: 3085; p90: 24; p50: 12; complete: 0

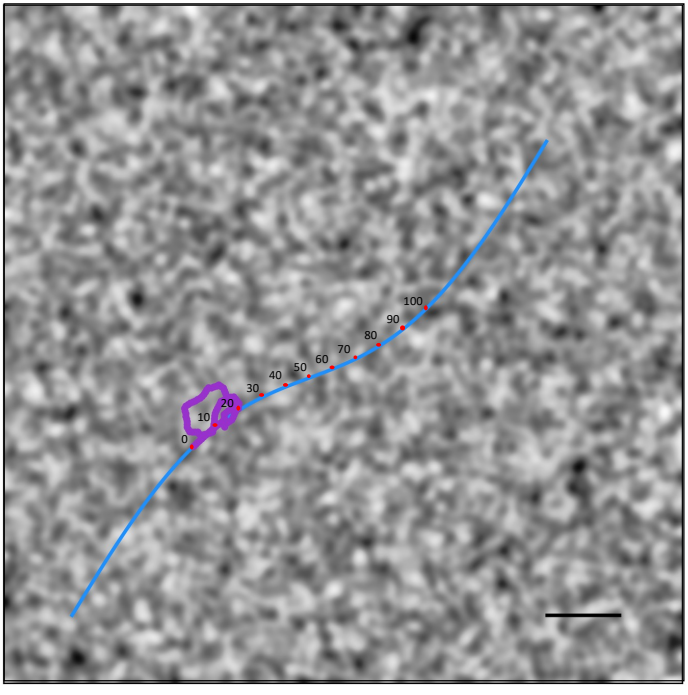
100%

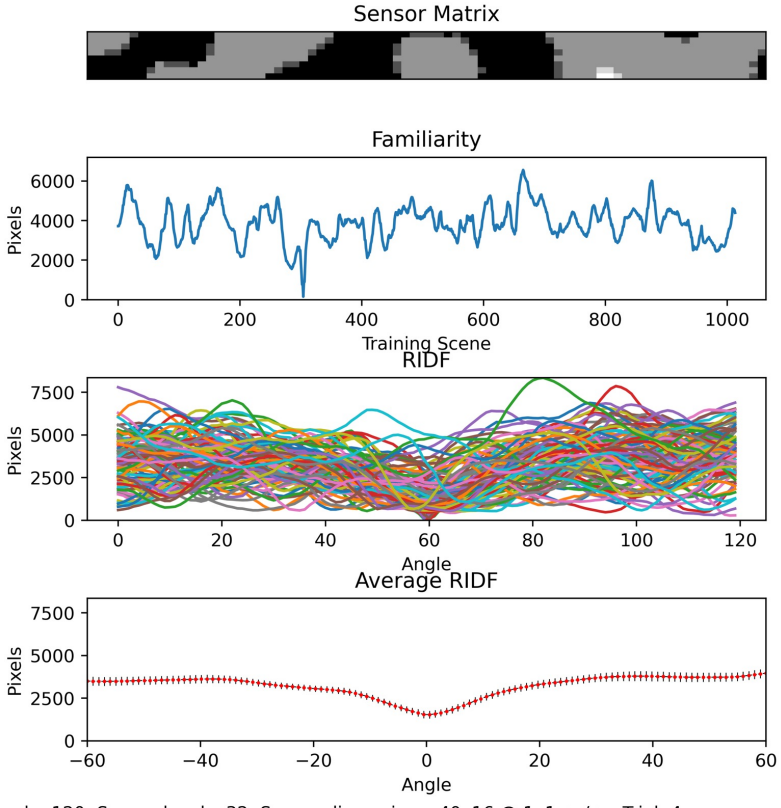




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 55.86; RMSD/dist: 0.140; TD: 3160; p90: 34; p50: 18; complete: 0

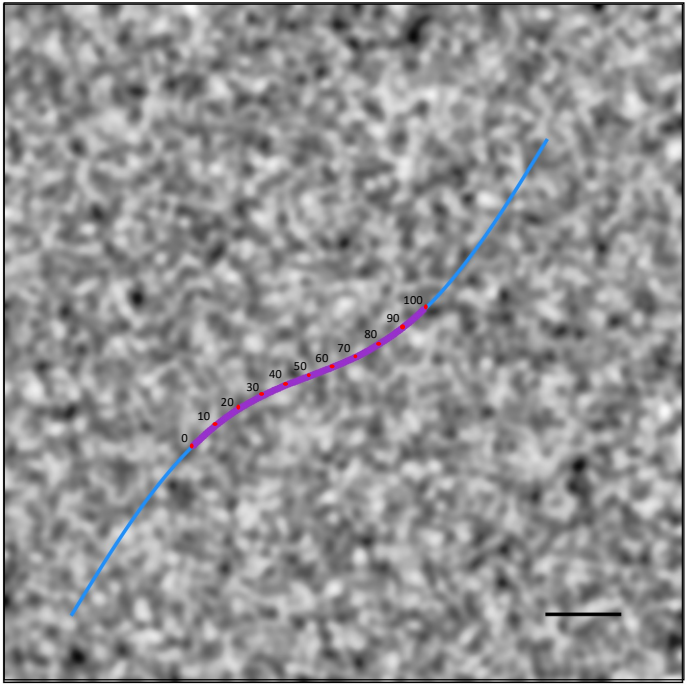
10%

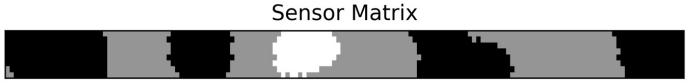


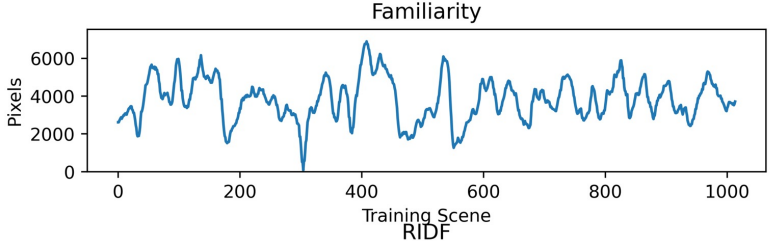


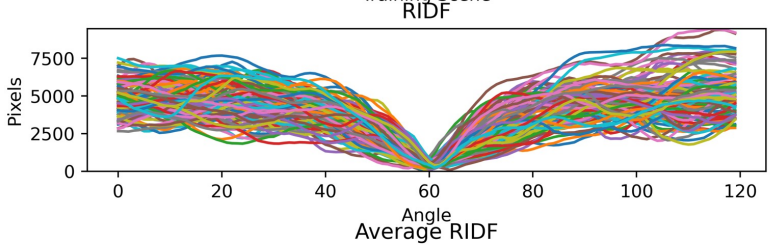
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 1889.51; RMSD/dist: 4.724; TD: 1692; p90: 40; p50: 18; complete: 0

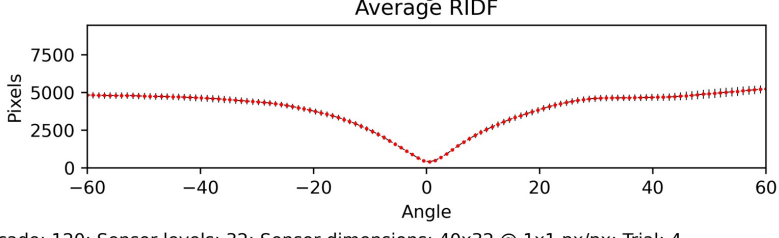
100%



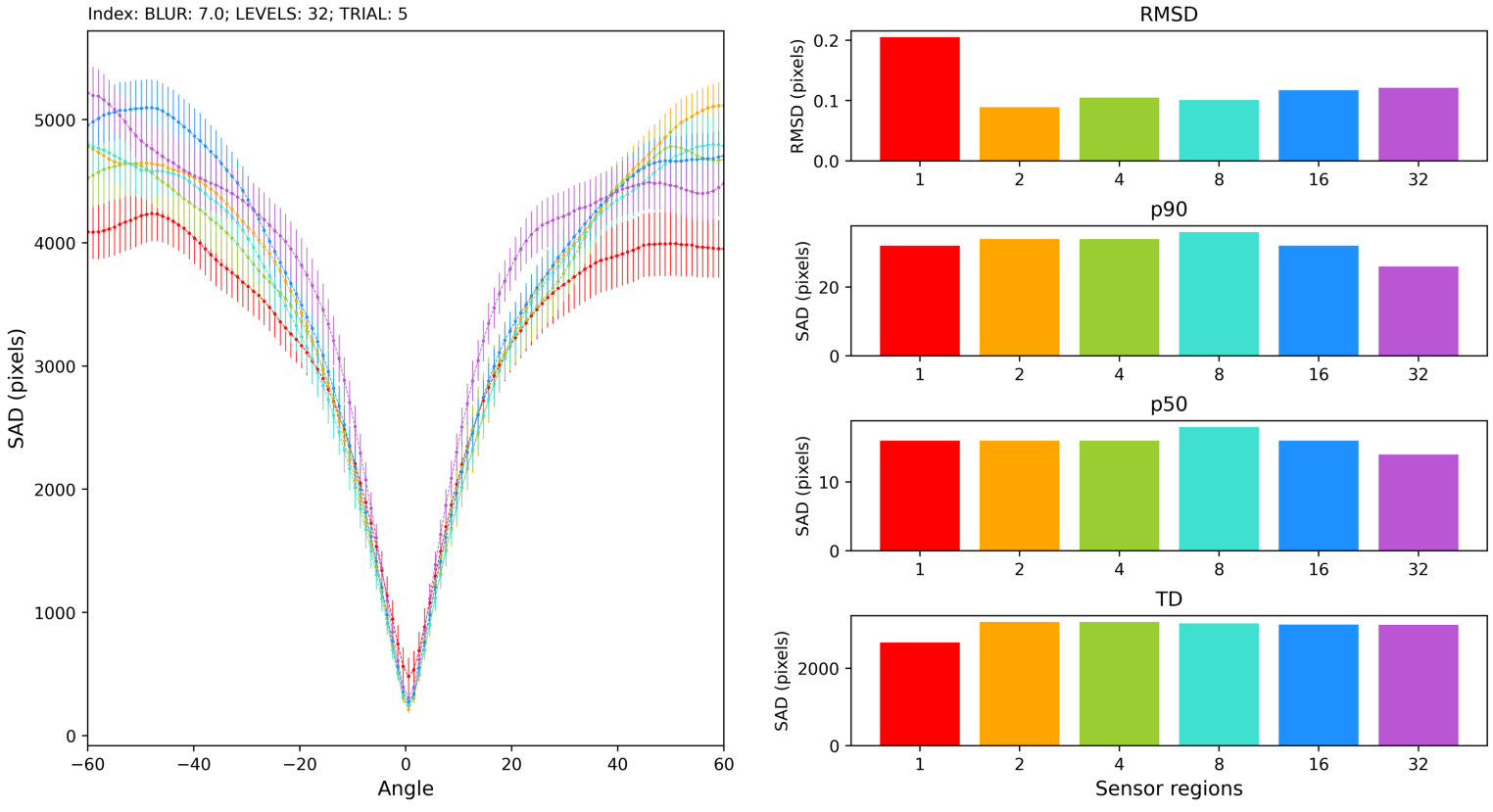




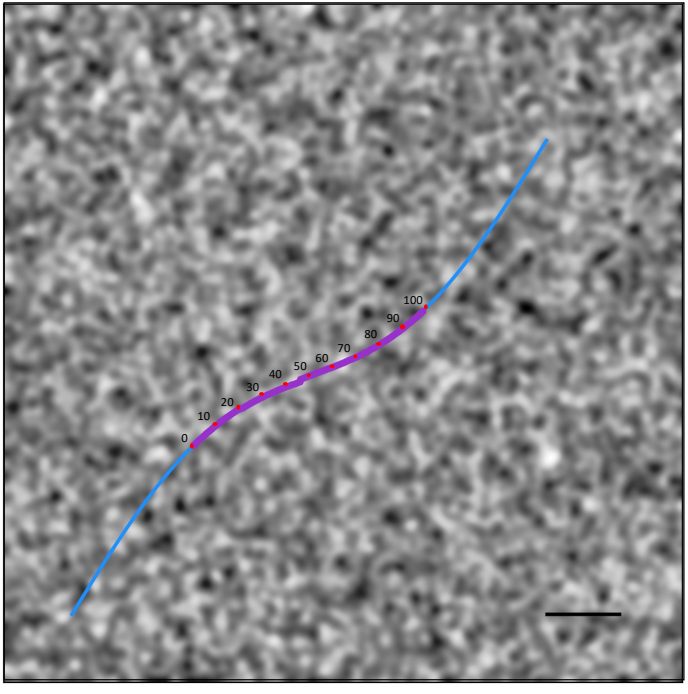


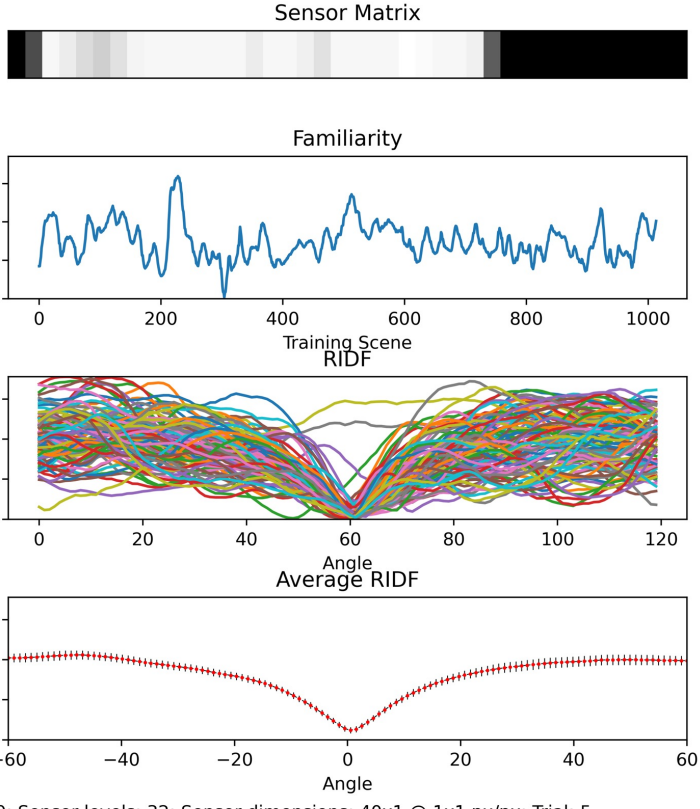


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 4
Navigation stats: RMSD error: 101.50; RMSD/dist: 0.254; TD: 3124; p90: 30; p50: 16; complete: 0


Index: BLUR: 7.0; LEVELS: 32; TRIAL: 5
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

90%

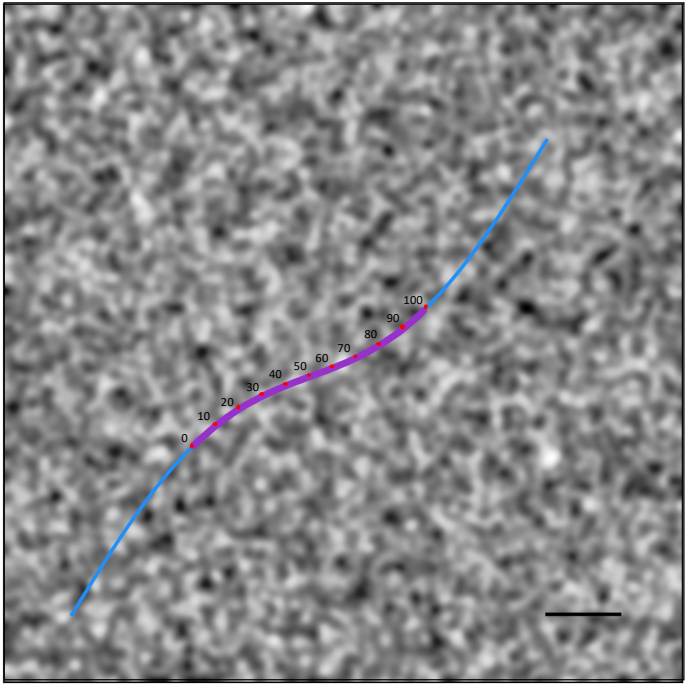


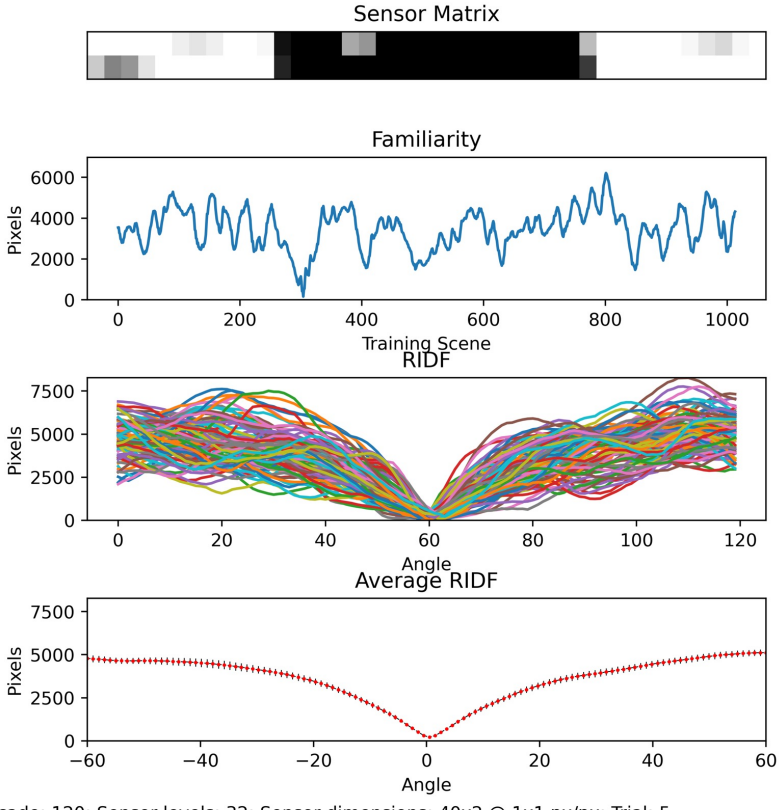


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 81.90; RMSD/dist: 0.205; TD: 2664; p90: 32; p50: 16; complete: 0

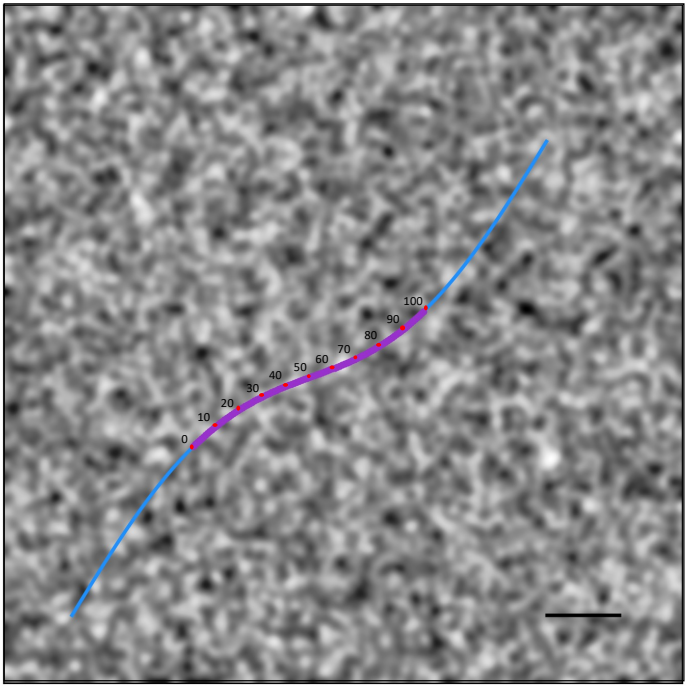
100%

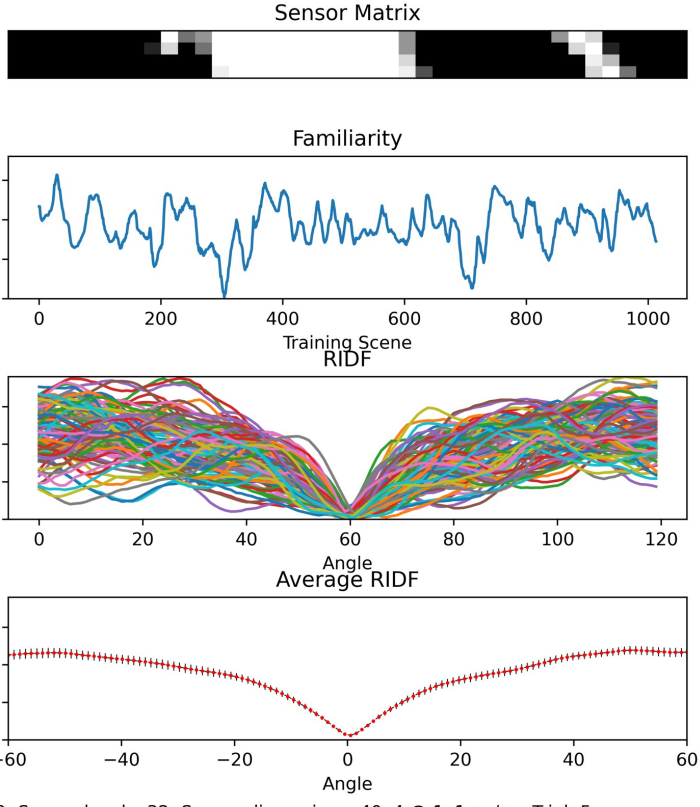




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 35.44; RMSD/dist: 0.089; TD: 3195; p90: 34; p50: 16; complete: 0

100%

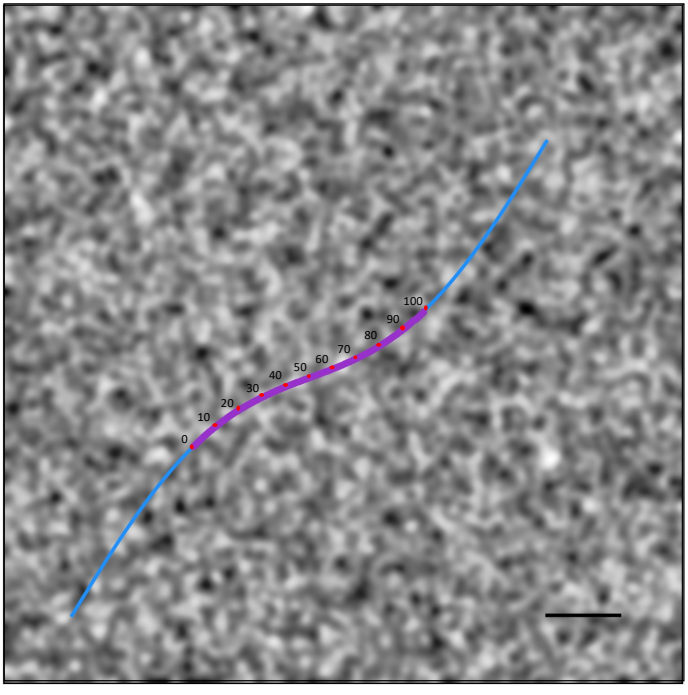


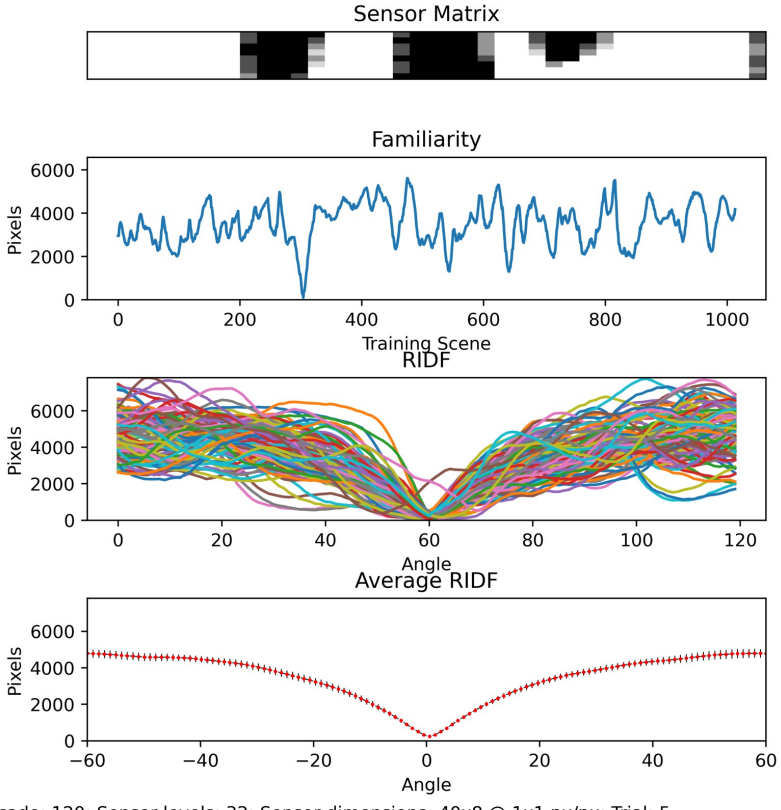


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 42.18; RMSD/dist: 0.105; TD: 3199; p90: 34; p50: 16; complete: 0

100%

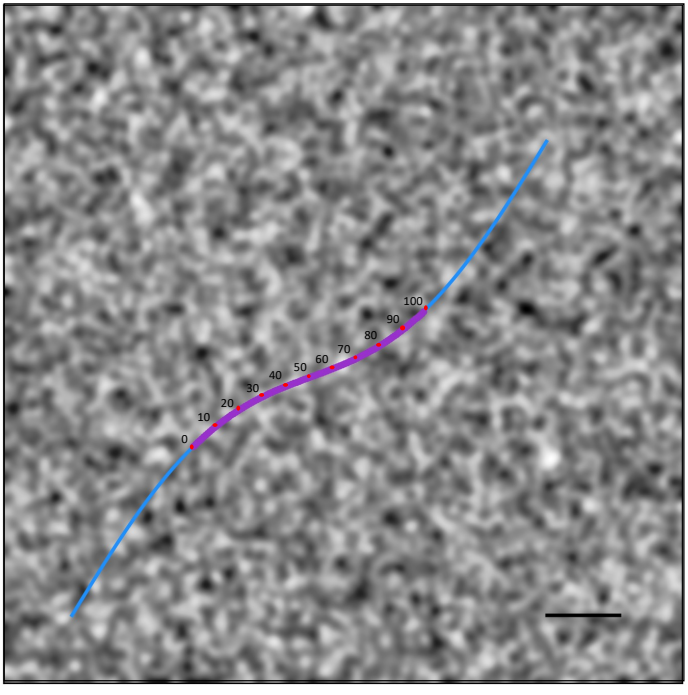


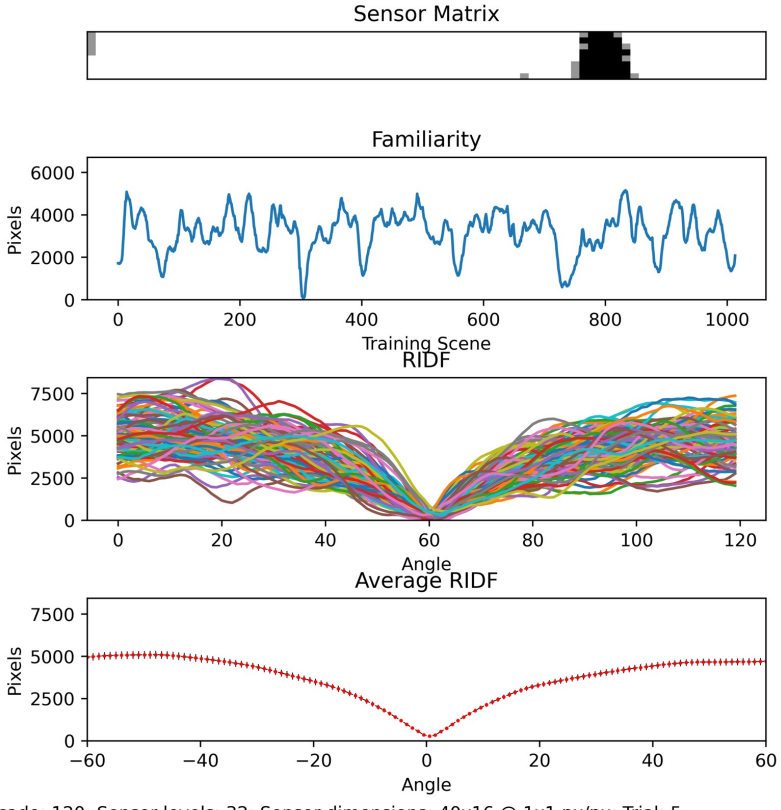


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 5

Navigation stats: RMSD error: 40.35; RMSD/dist: 0.101; TD: 3160; p90: 36; p50: 18; complete: 0

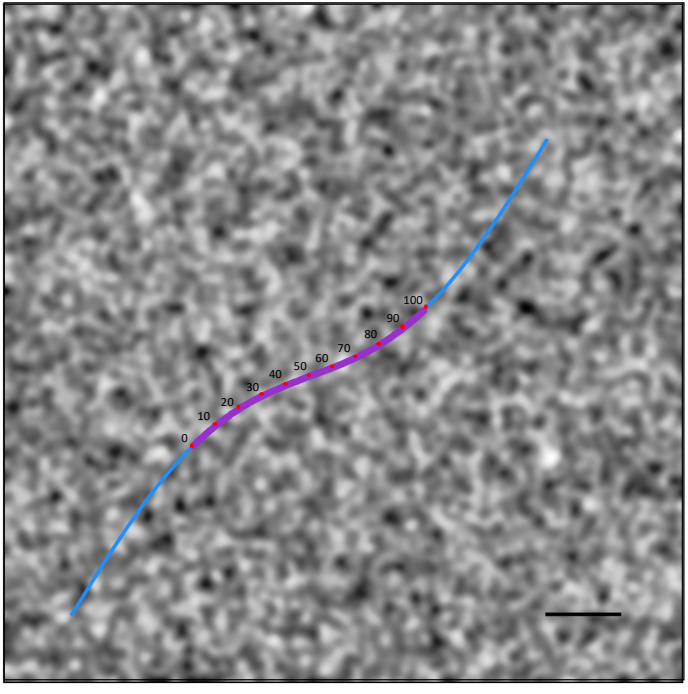
100%

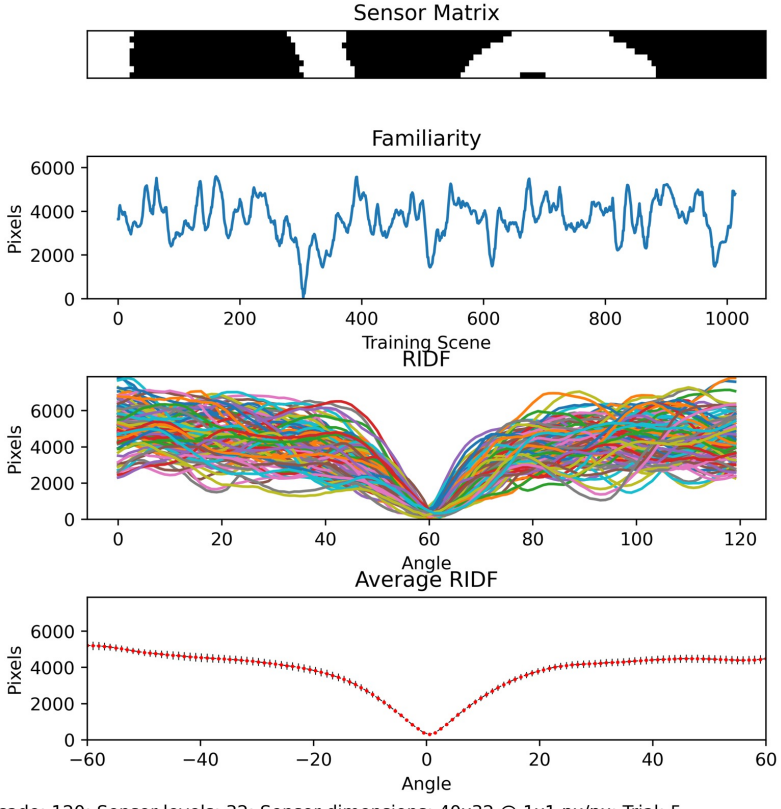




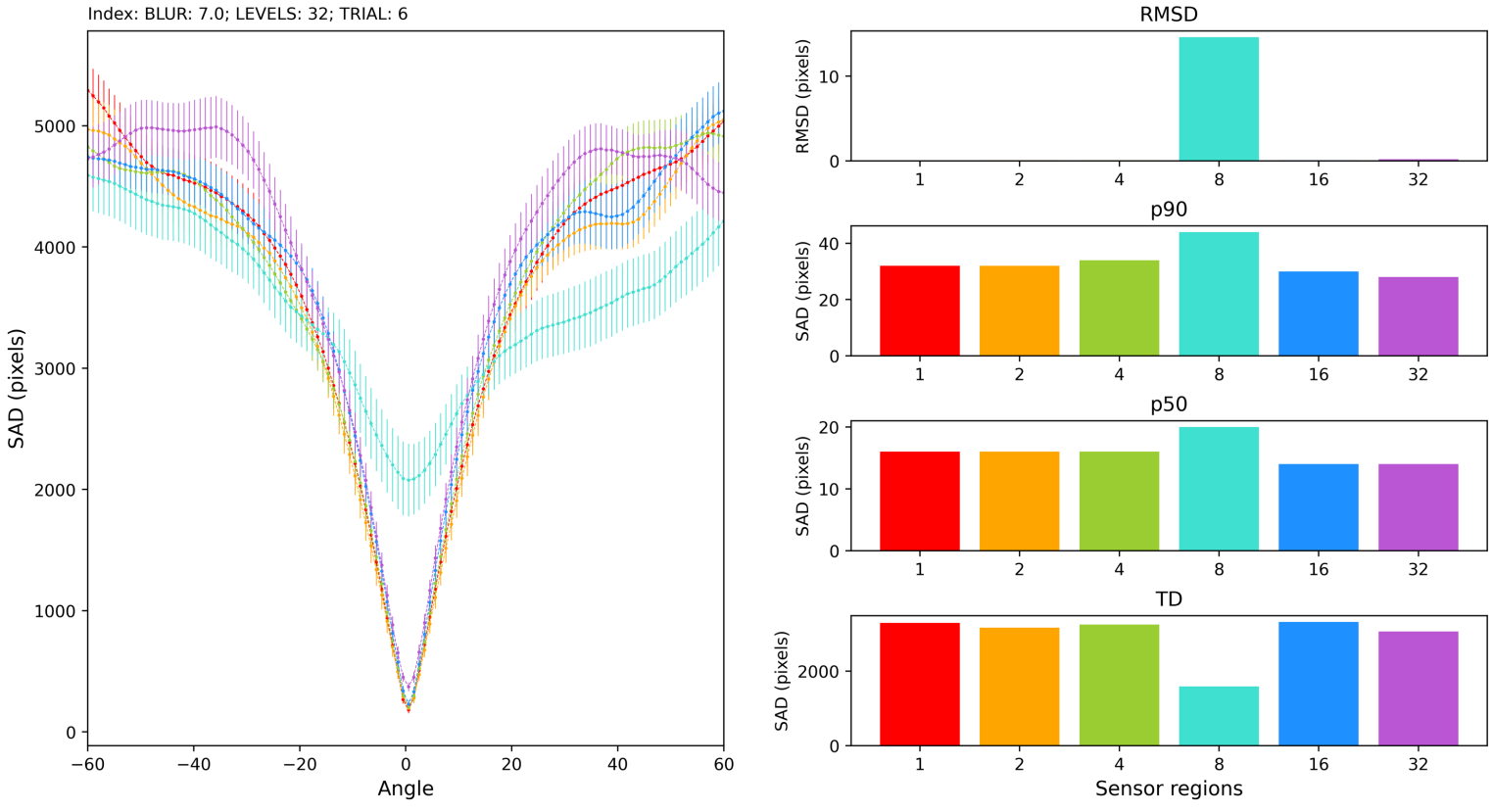
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 46.97; RMSD/dist: 0.117; TD: 3126; p90: 32; p50: 16; complete: 0

100%

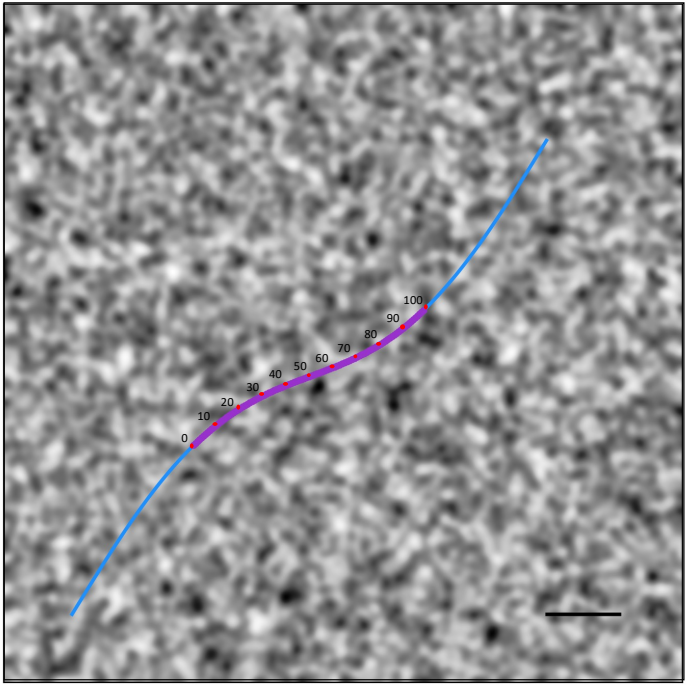


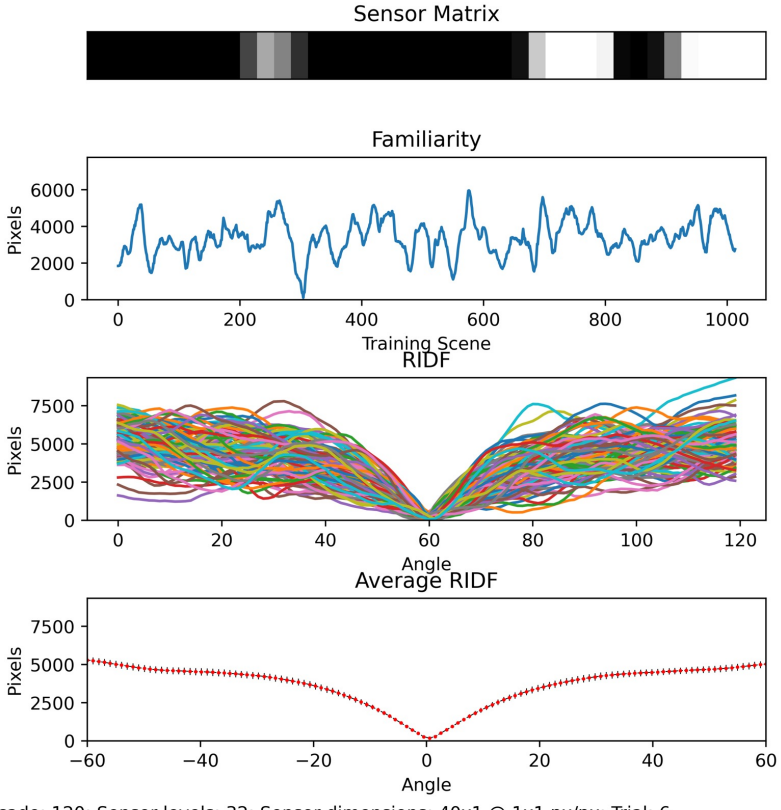


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 5
Navigation stats: RMSD error: 48.32; RMSD/dist: 0.121; TD: 3123; p90: 26; p50: 14; complete: 0


Index: BLUR: 7.0; LEVELS: 32; TRIAL: 6
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

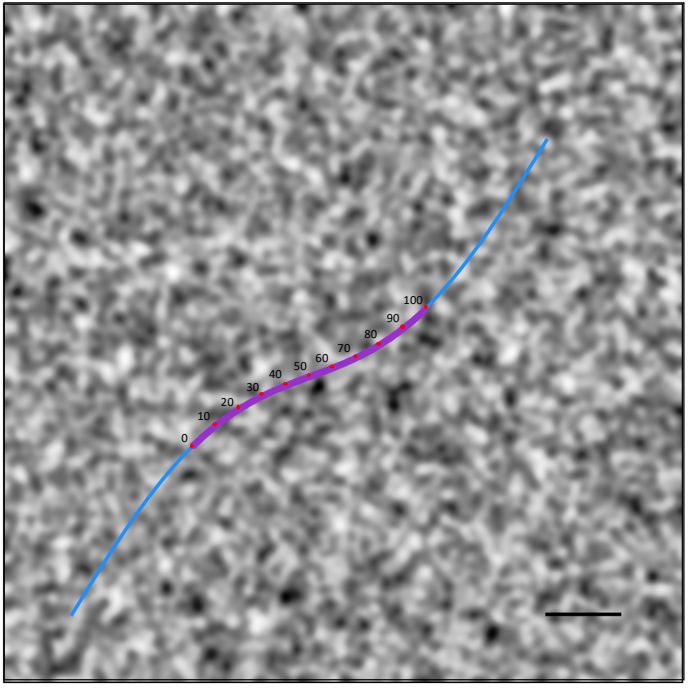
100%

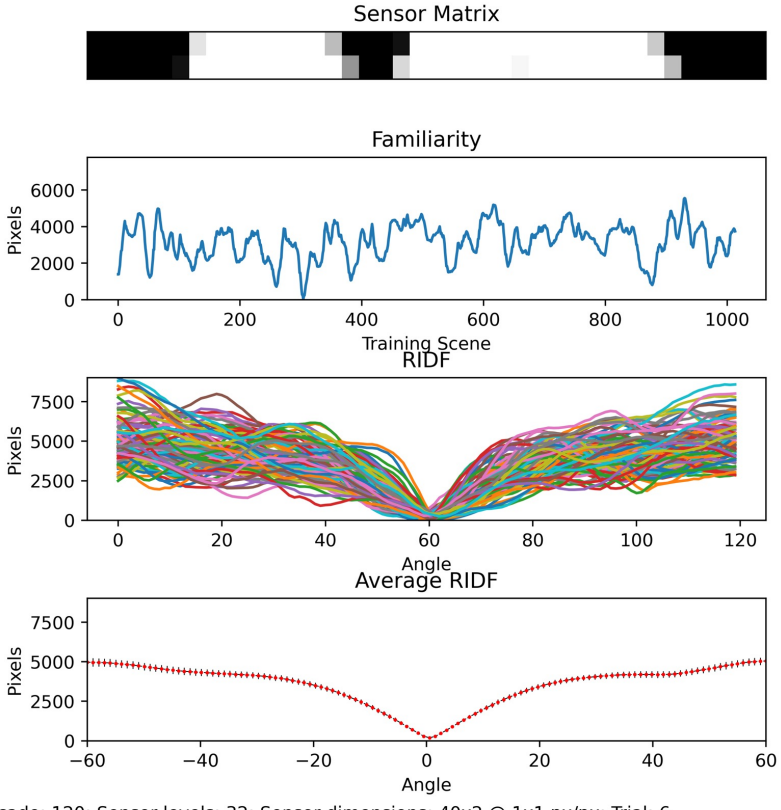




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 25.91; RMSD/dist: 0.065; TD: 3296; p90: 32; p50: 16; complete: 0

100%

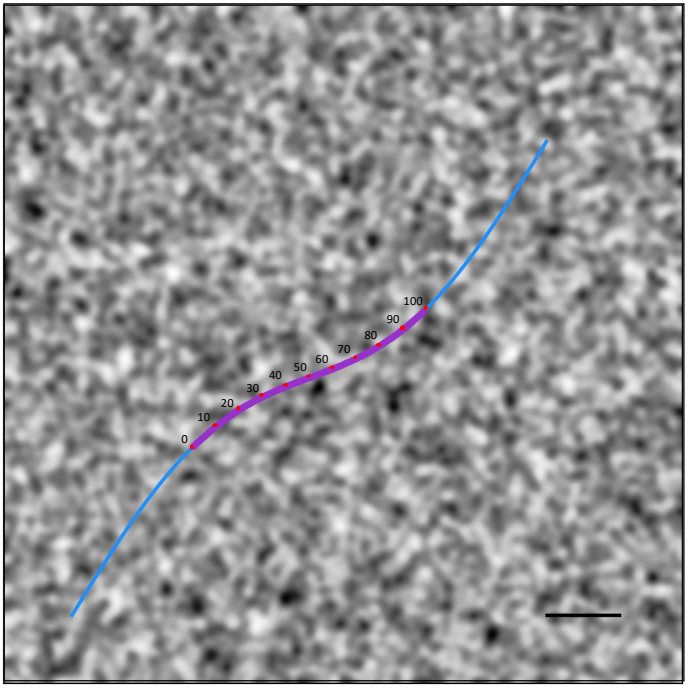


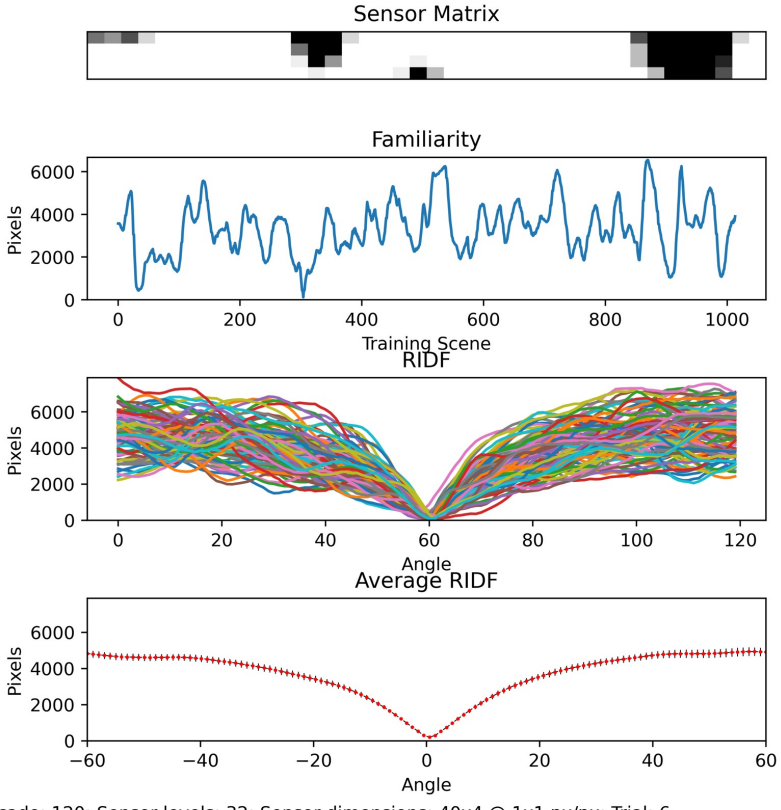


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 30.42; RMSD/dist: 0.076; TD: 3170; p90: 32; p50: 16; complete: 0

100%

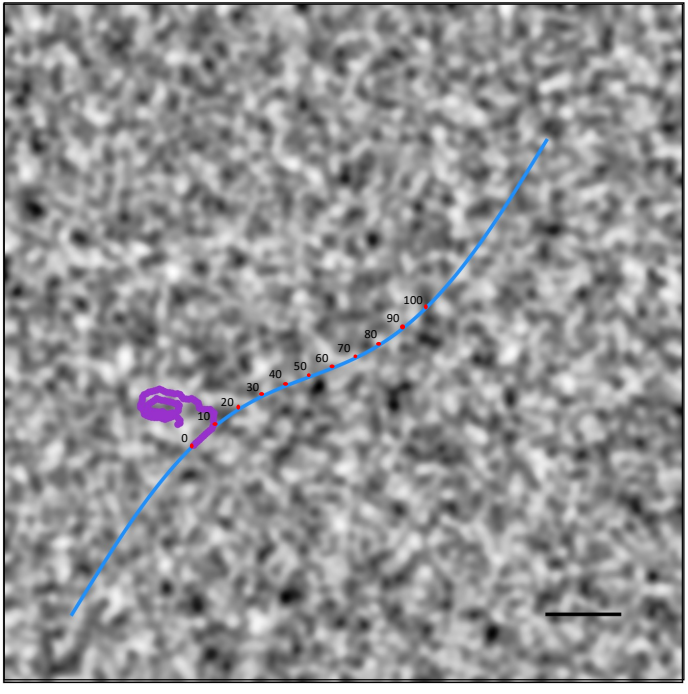


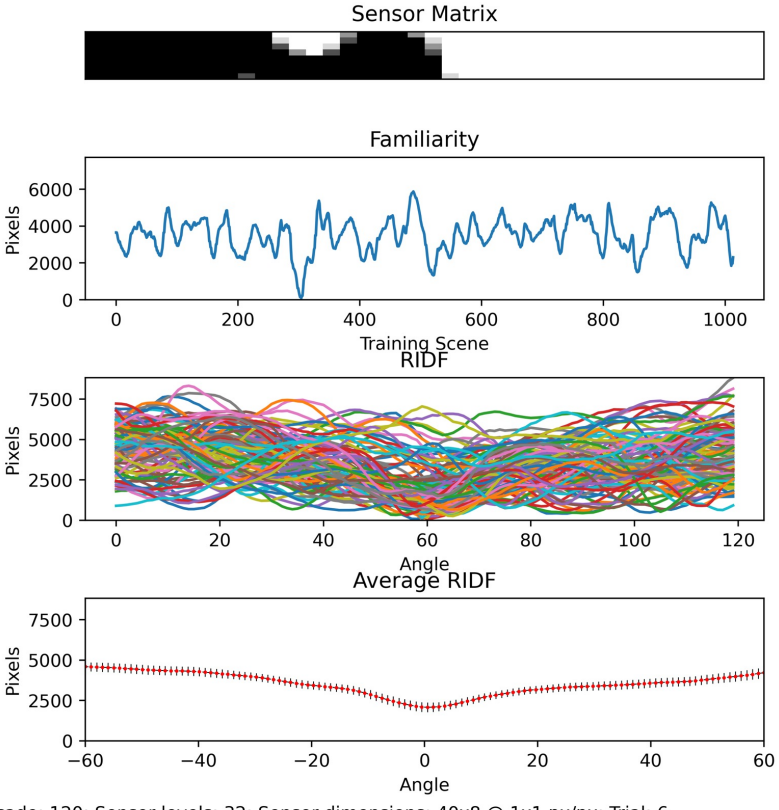


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 6

Navigation stats: RMSD error: 30.15; RMSD/dist: 0.075; TD: 3255; p90: 34; p50: 16; complete: 0

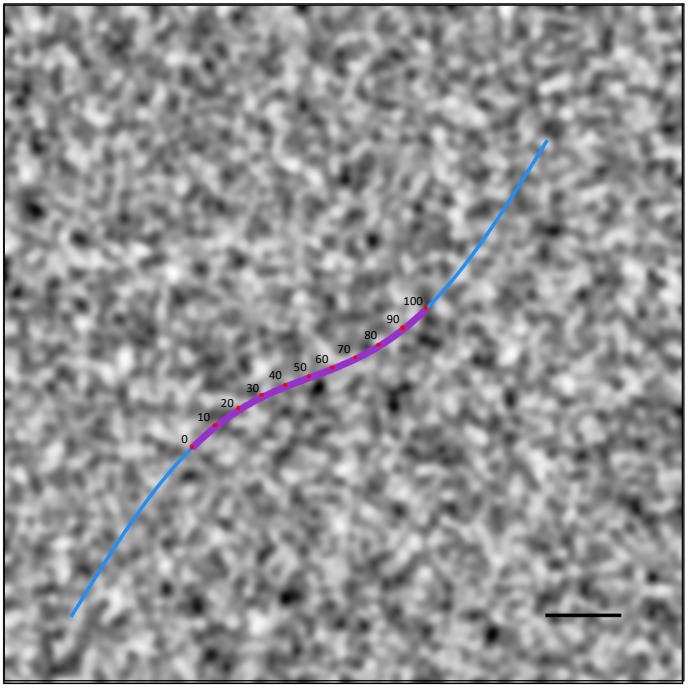
10%

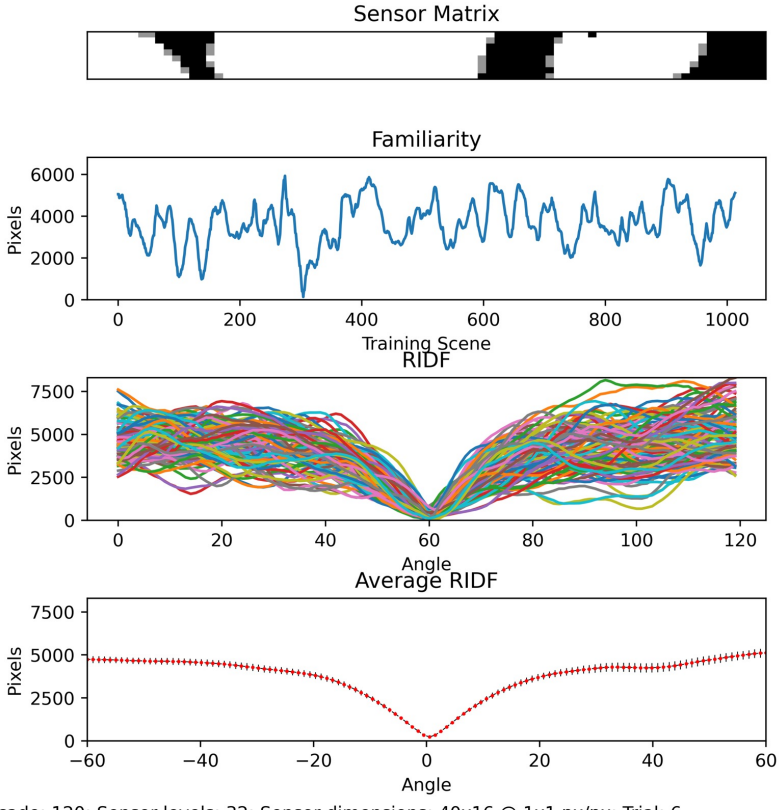




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 5841.81; RMSD/dist: 14.605; TD: 1590; p90: 44; p50: 20; complete: 0

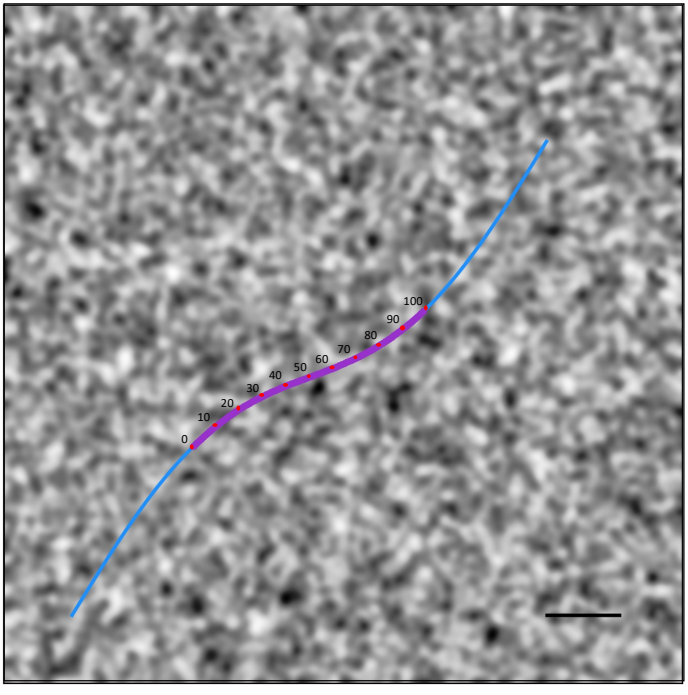
100%

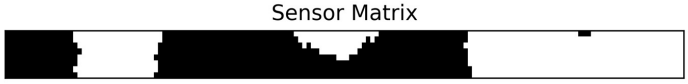


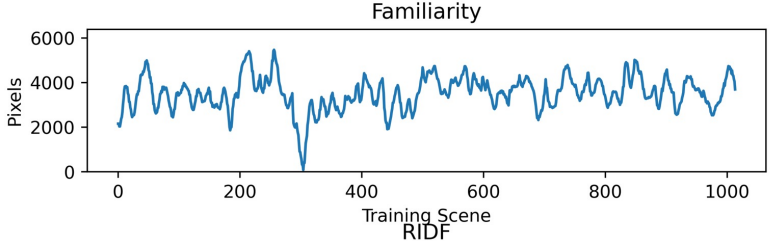


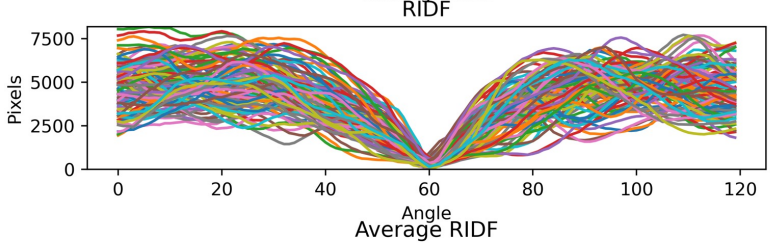
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 34.64; RMSD/dist: 0.087; TD: 3325; p90: 30; p50: 14; complete: 0

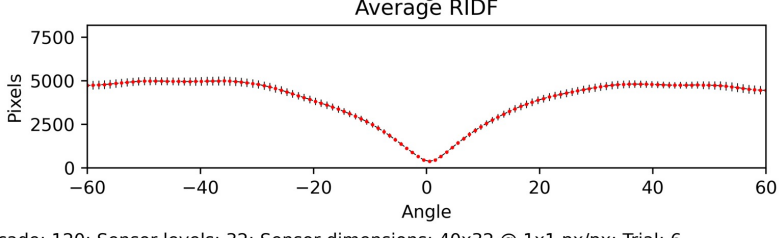
100%



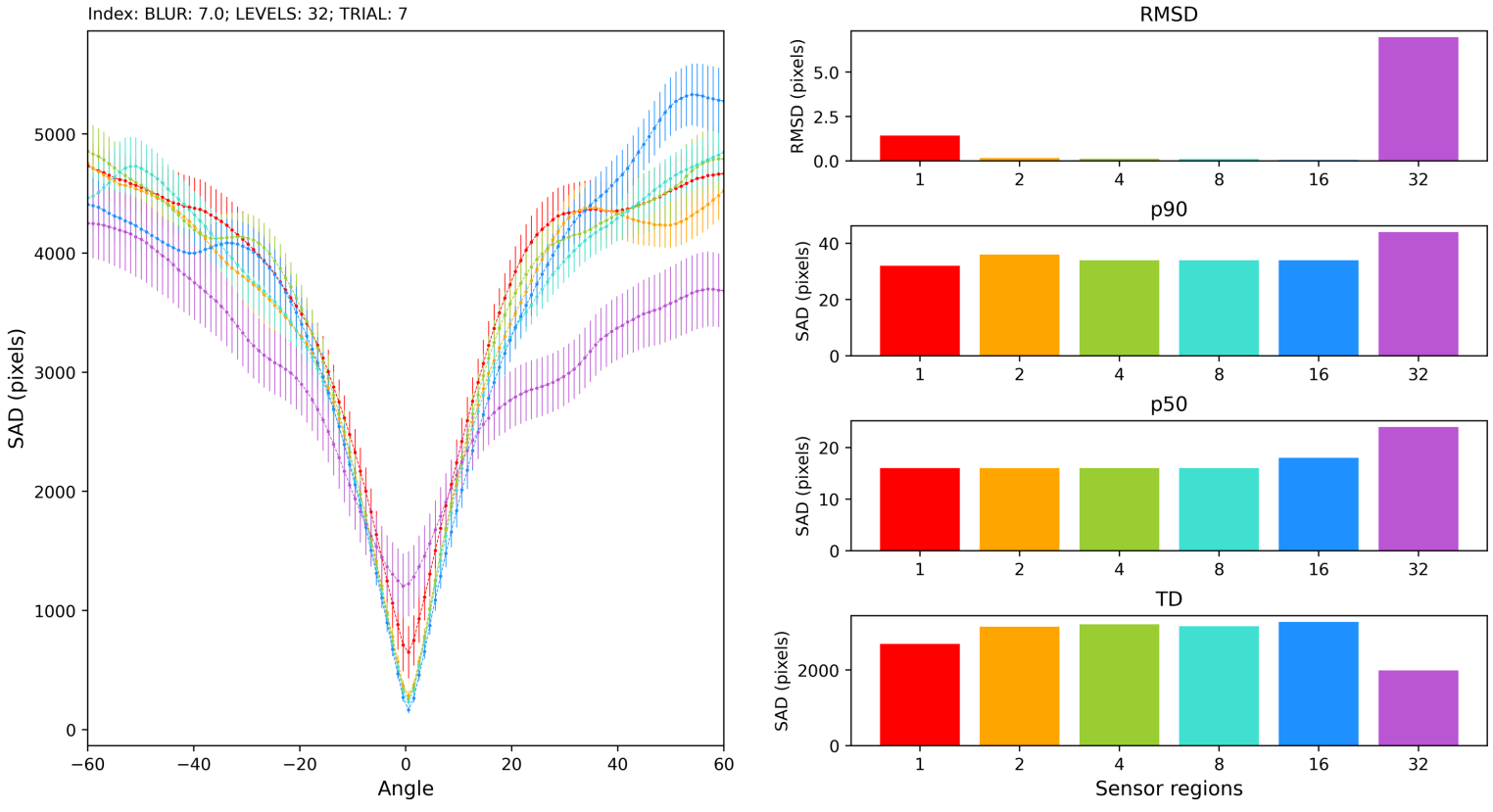




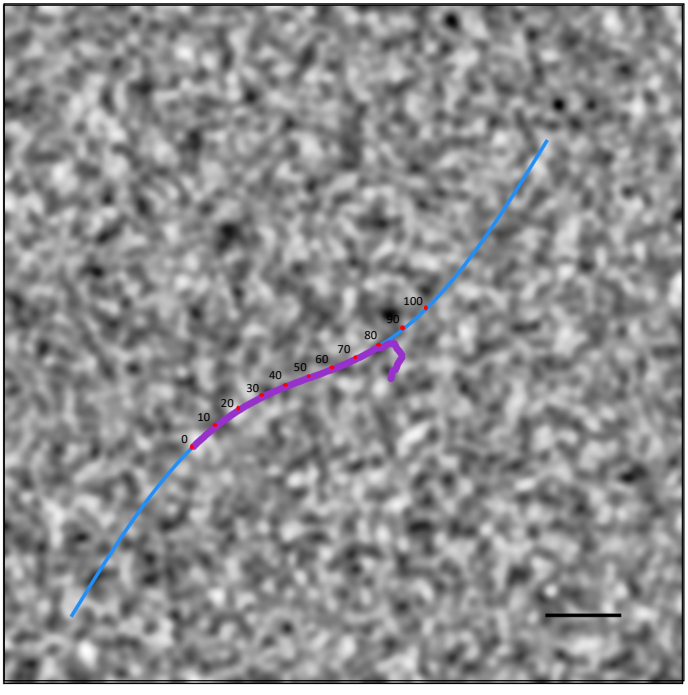


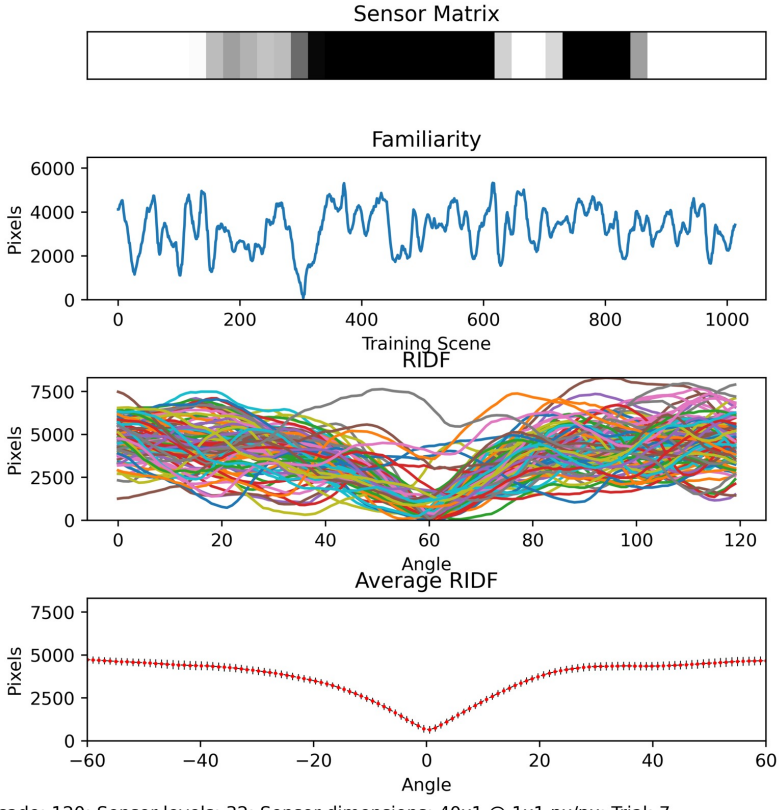


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 6
Navigation stats: RMSD error: 74.26; RMSD/dist: 0.186; TD: 3067; p90: 28; p50: 14; complete: 0


Index: BLUR: 7.0; LEVELS: 32; TRIAL: 7
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

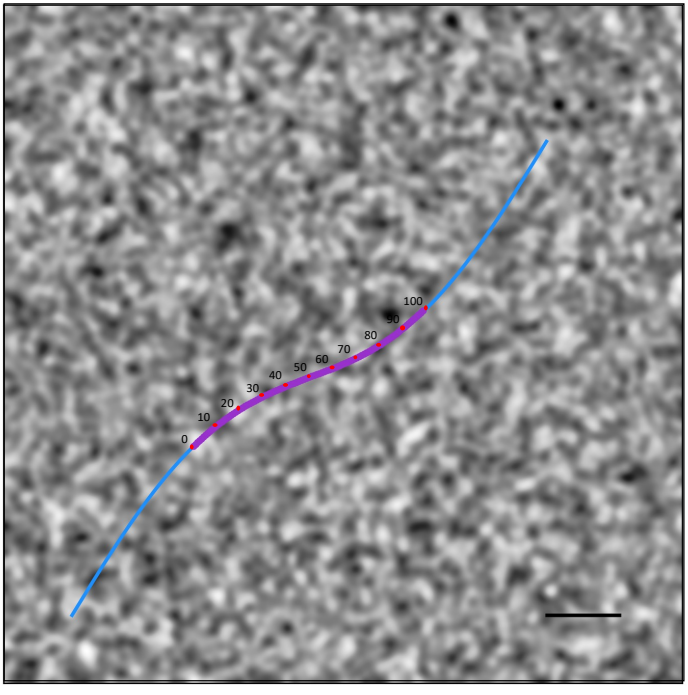
80%

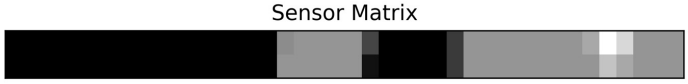


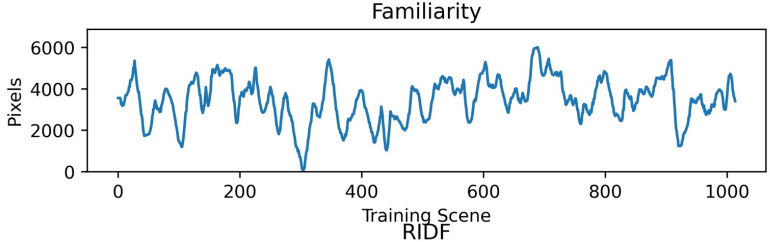


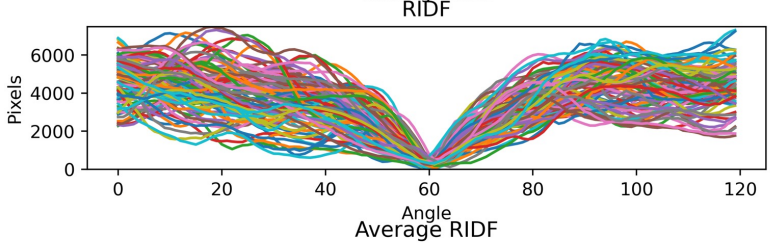
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 570.27; RMSD/dist: 1.426; TD: 2690; p90: 32; p50: 16; complete: 0

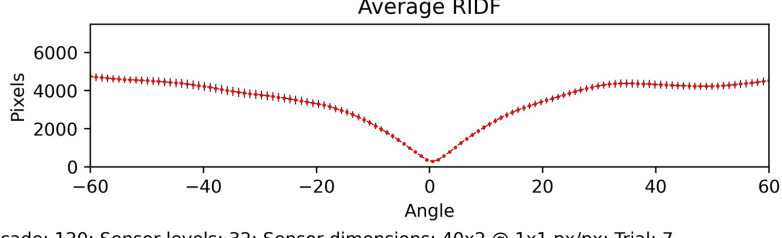
100%







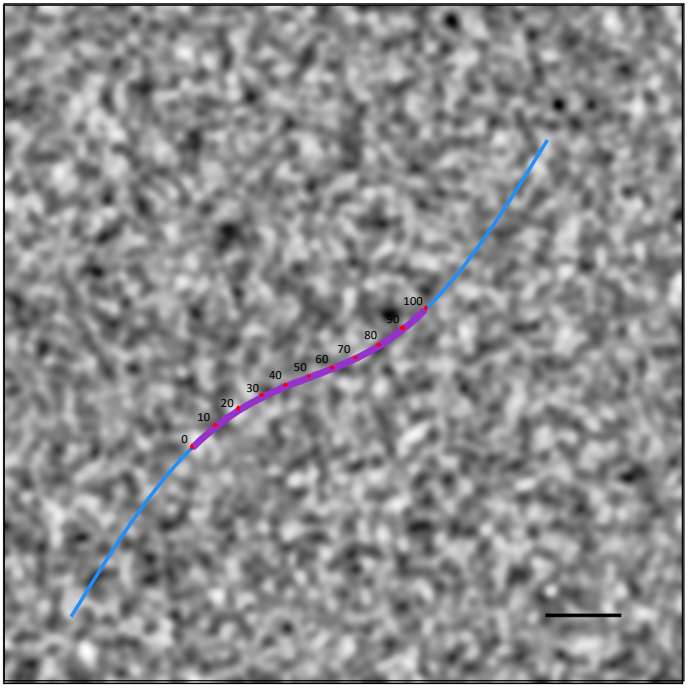


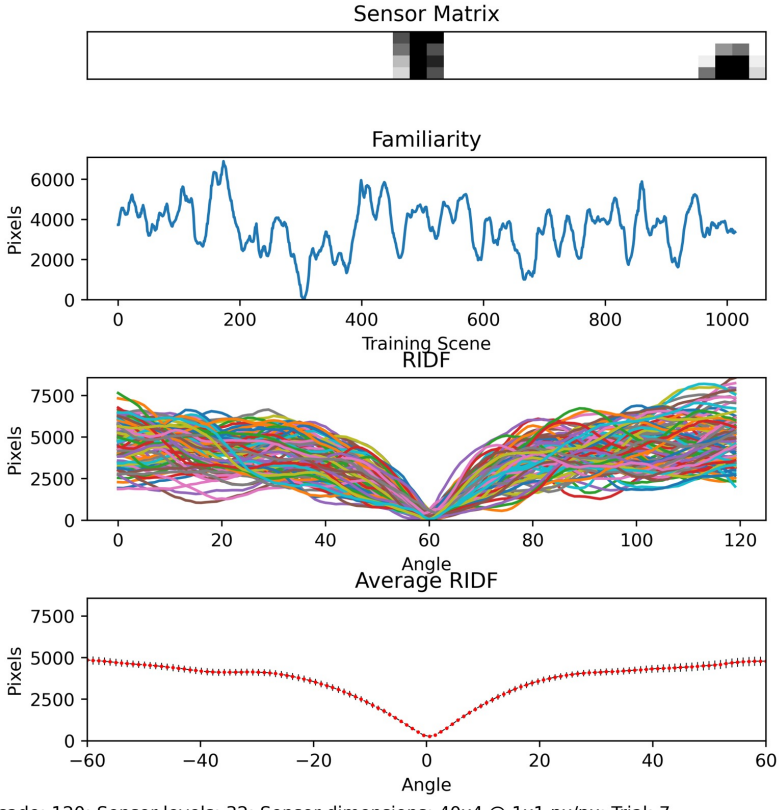


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 7

Navigation stats: RMSD error: 66.28; RMSD/dist: 0.166; TD: 3147; p90: 36; p50: 16; complete: 0

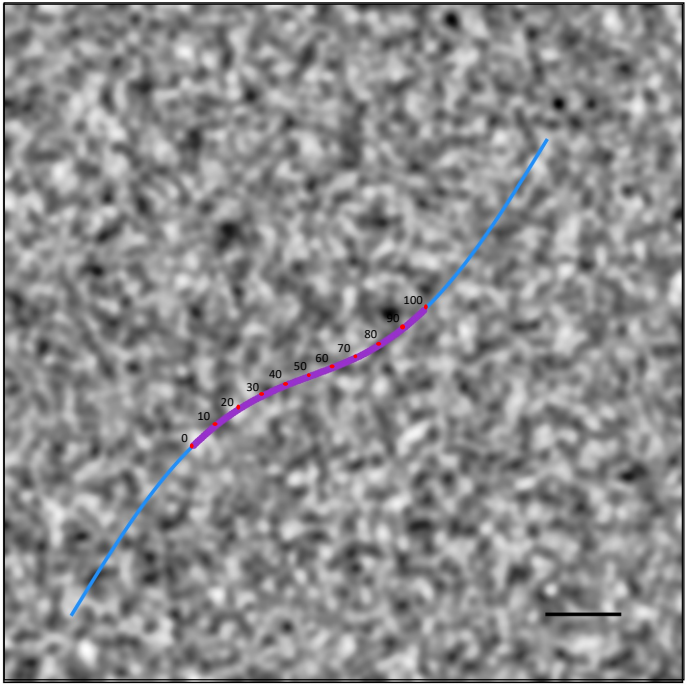
100%

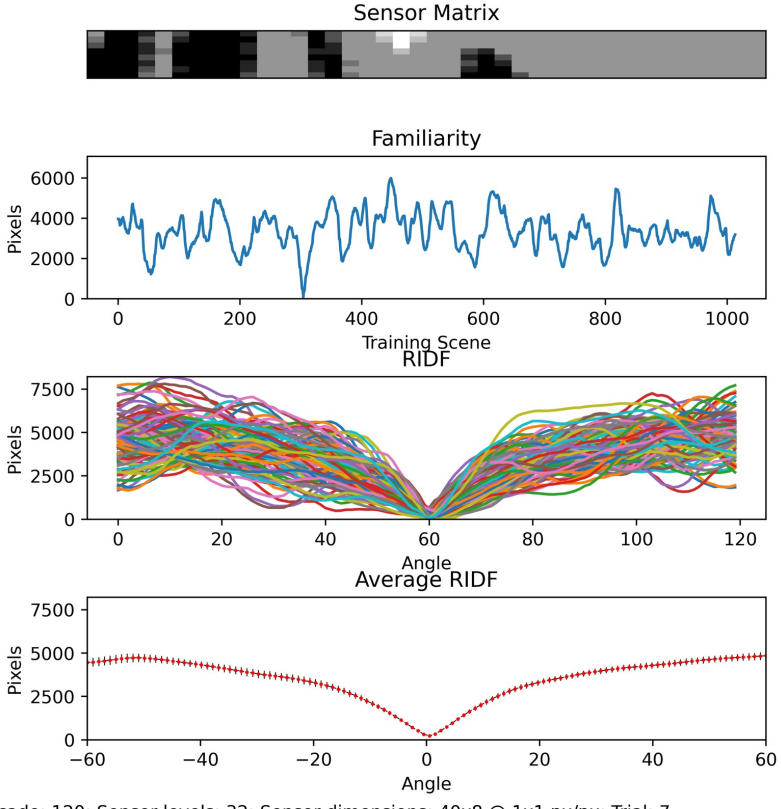




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 50.48; RMSD/dist: 0.126; TD: 3211; p90: 34; p50: 16; complete: 0

100%

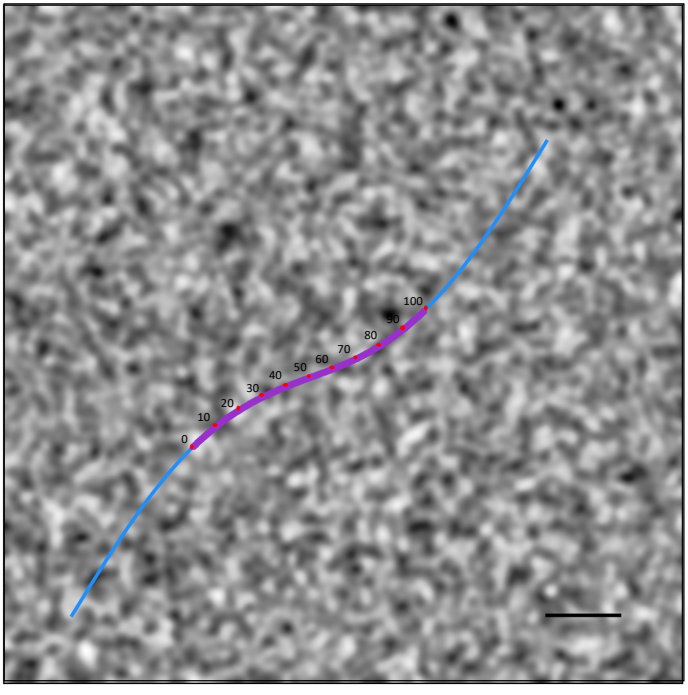


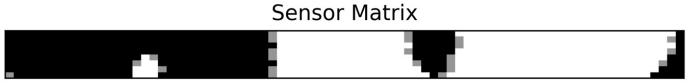


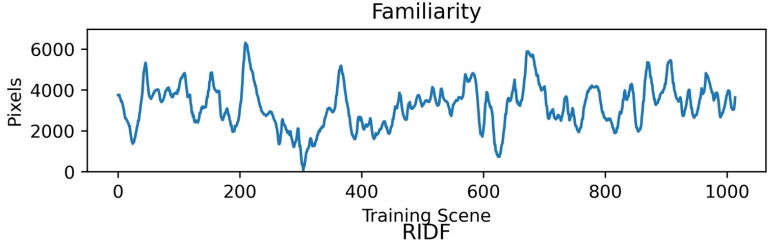
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 7

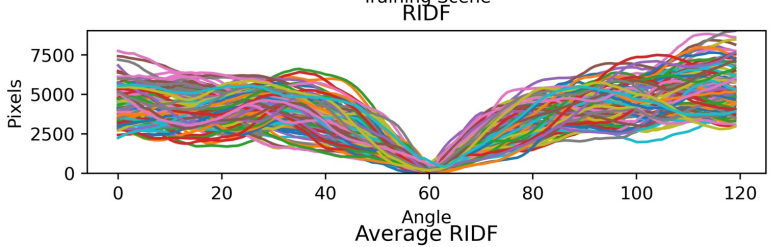
Navigation stats: RMSD error: 44.62; RMSD/dist: 0.112; TD: 3155; p90: 34; p50: 16; complete: 0

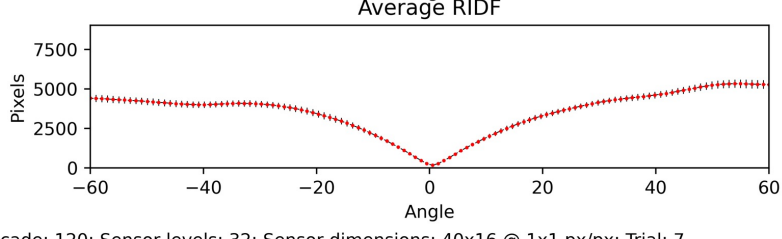
100%





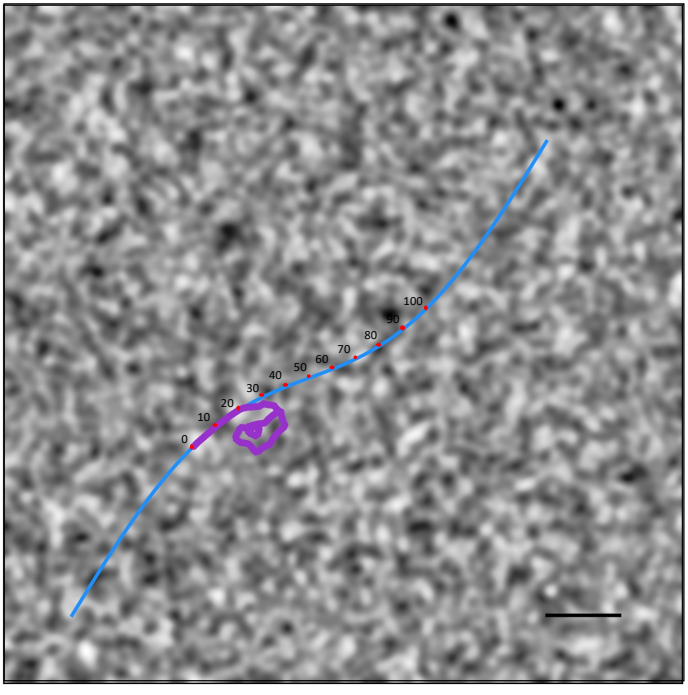


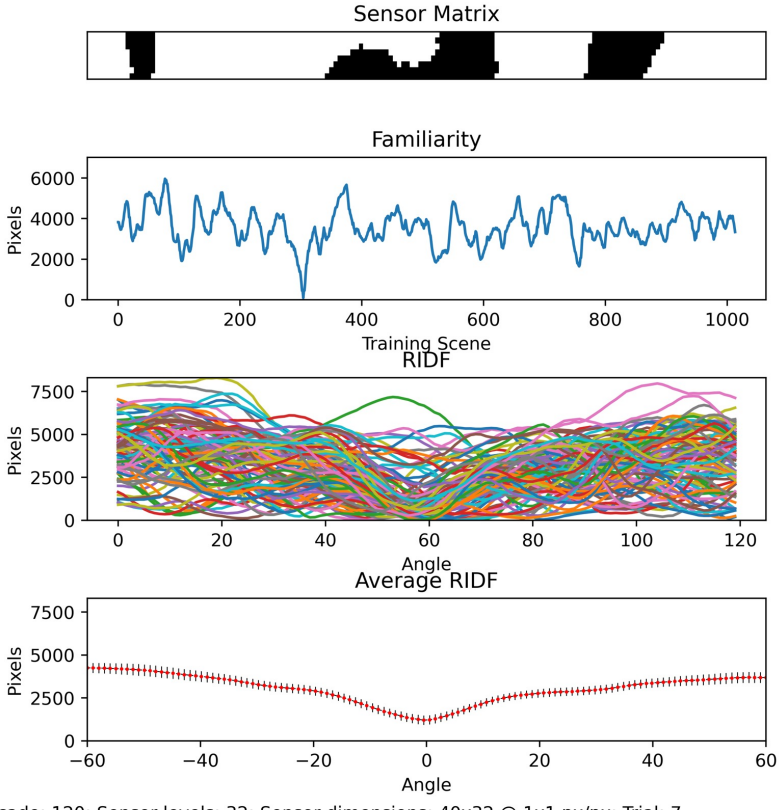




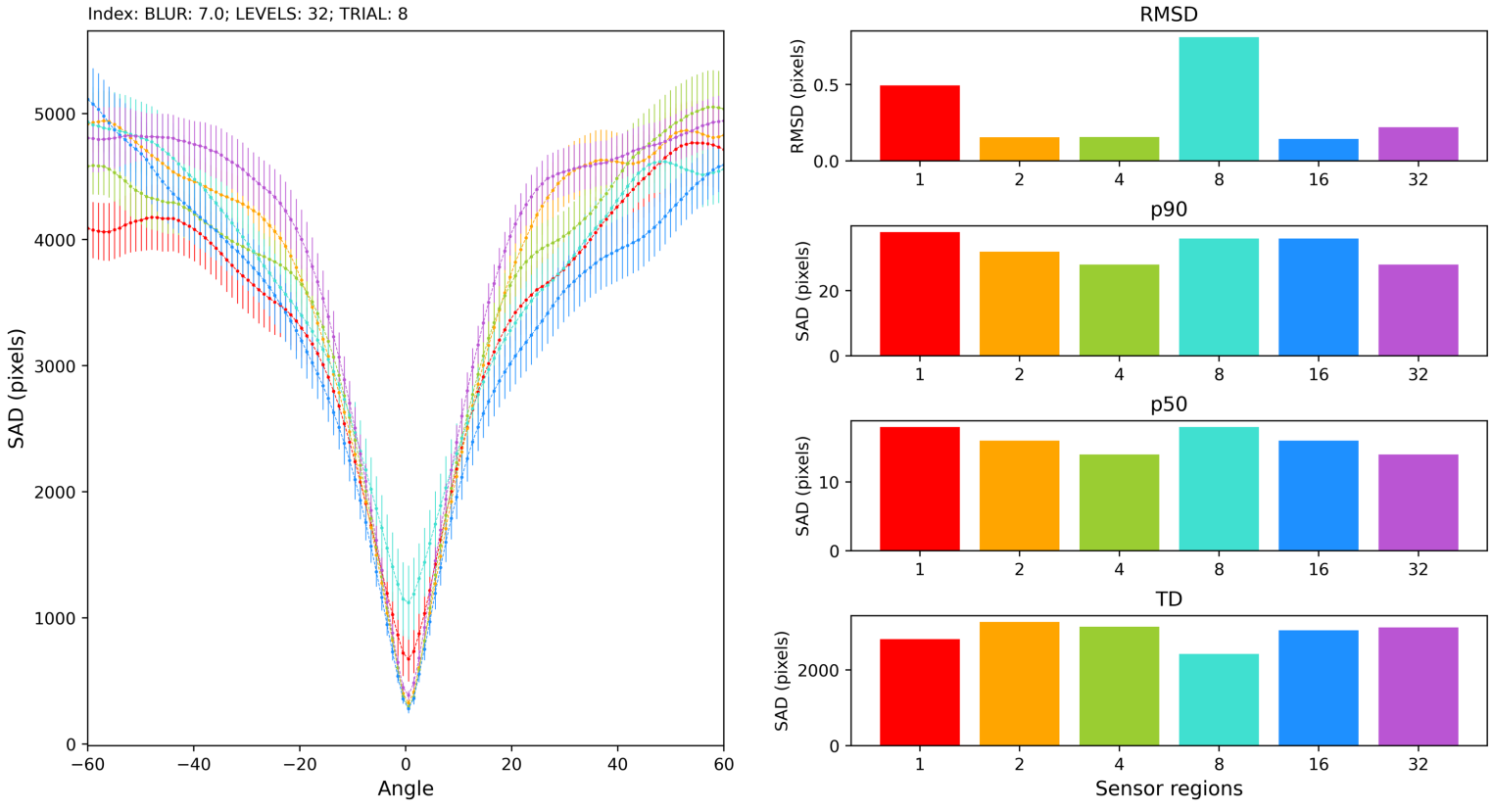
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 21.59; RMSD/dist: 0.054; TD: 3274; p90: 34; p50: 18; complete: 0

20%

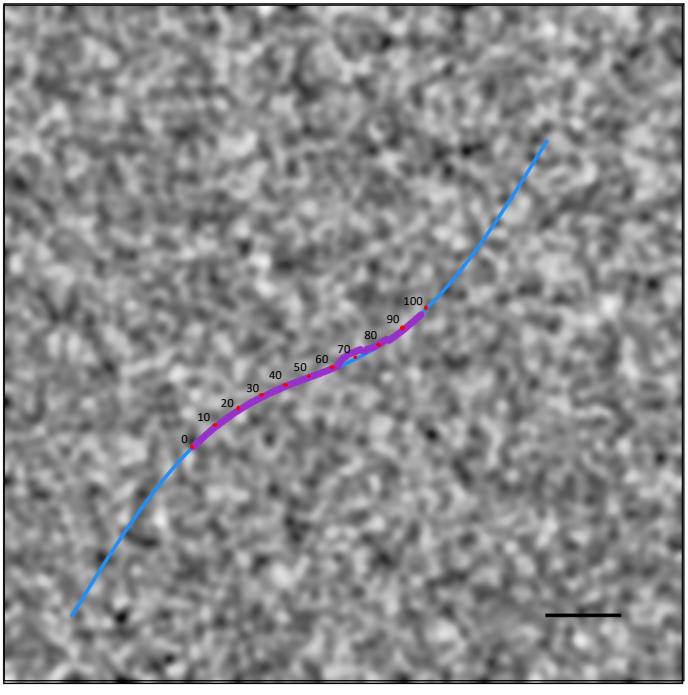


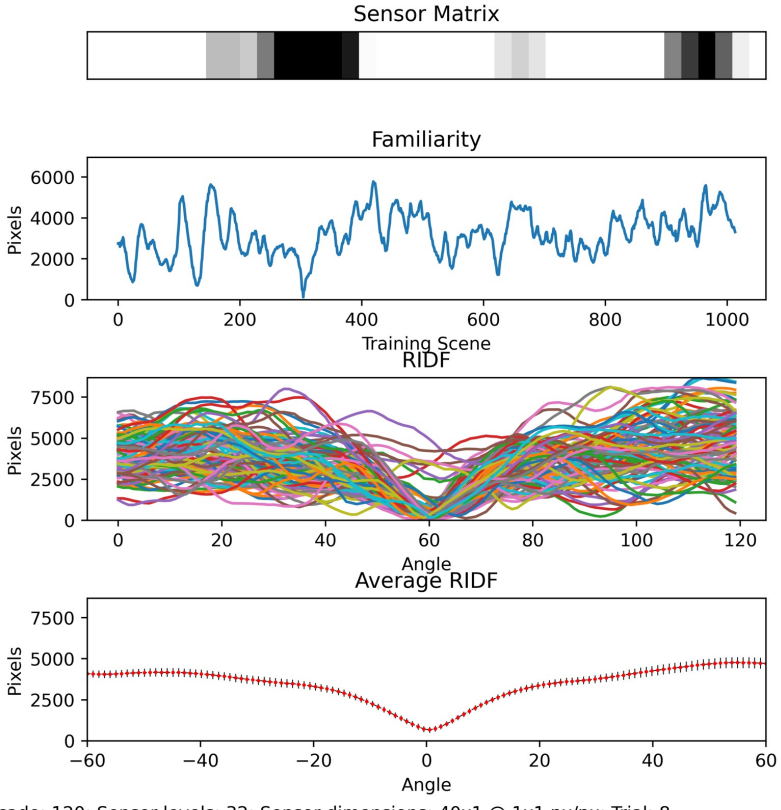


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 7
Navigation stats: RMSD error: 2786.93; RMSD/dist: 6.967; TD: 1990; p90: 44; p50: 24; complete: 0


Index: BLUR: 7.0; LEVELS: 32; TRIAL: 8
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

80%

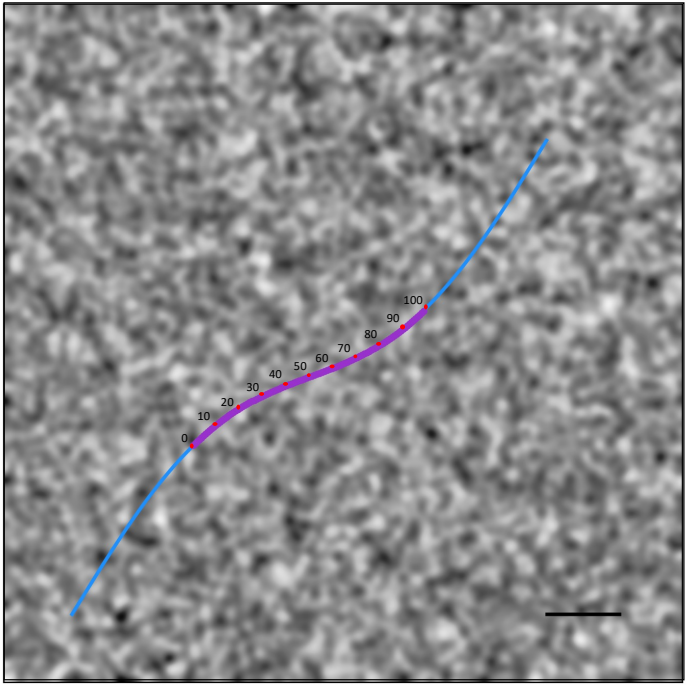


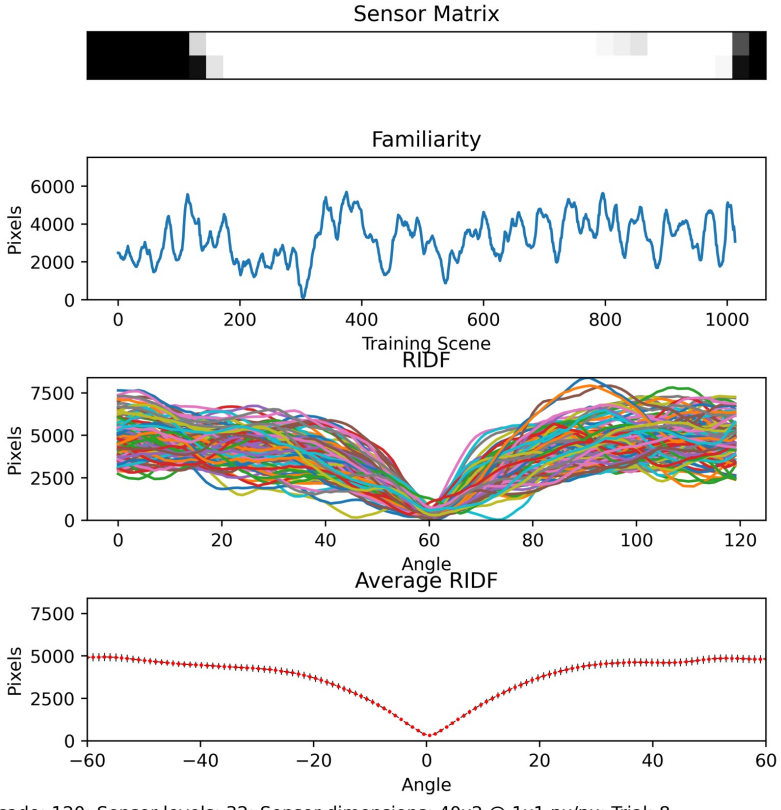


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 197.48; RMSD/dist: 0.494; TD: 2814; p90: 38; p50: 18; complete: 0

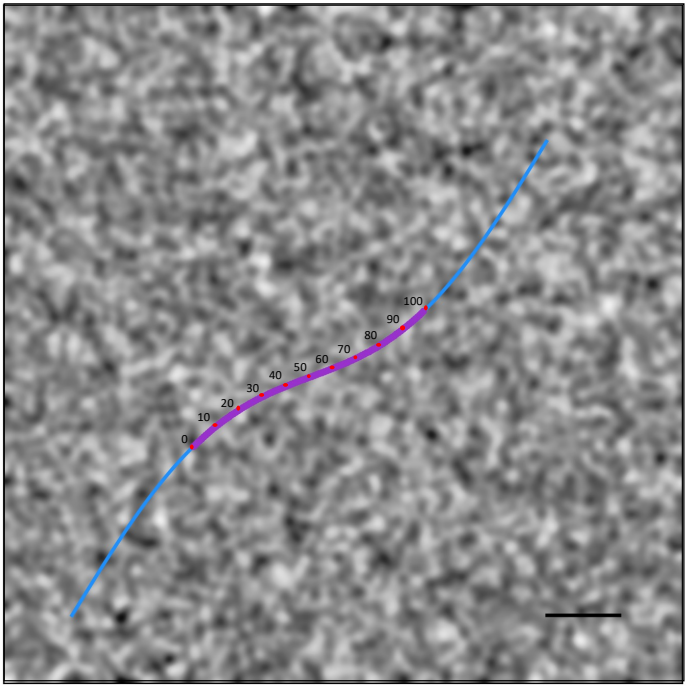
100%

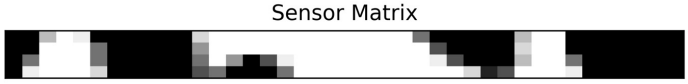


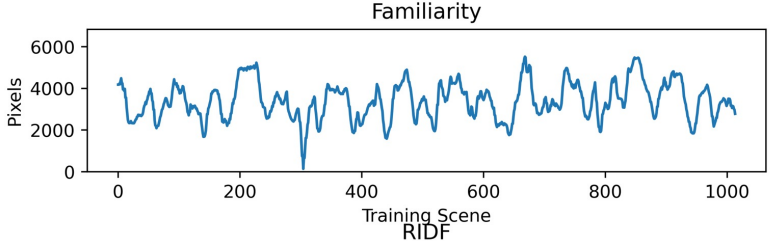


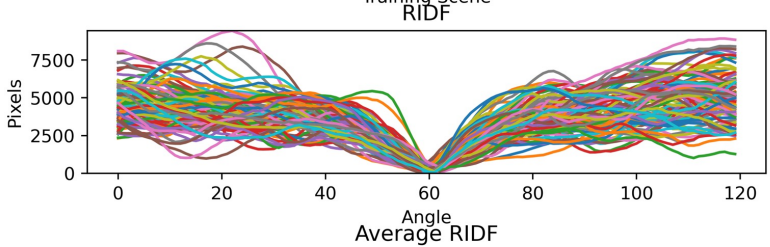
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 61.86; RMSD/dist: 0.155; TD: 3273; p90: 32; p50: 16; complete: 0

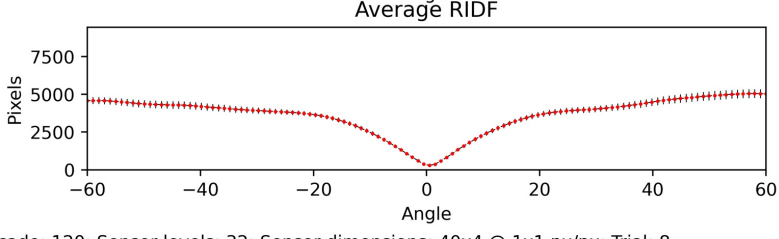
100%







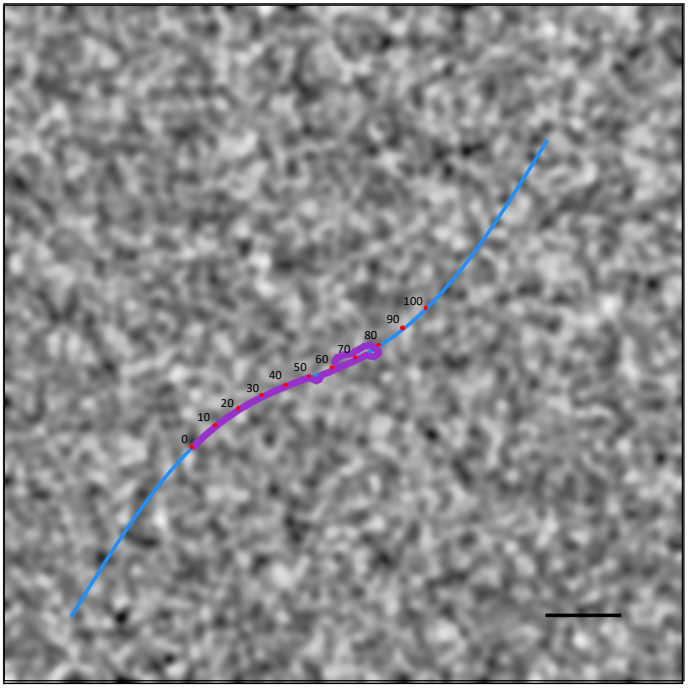


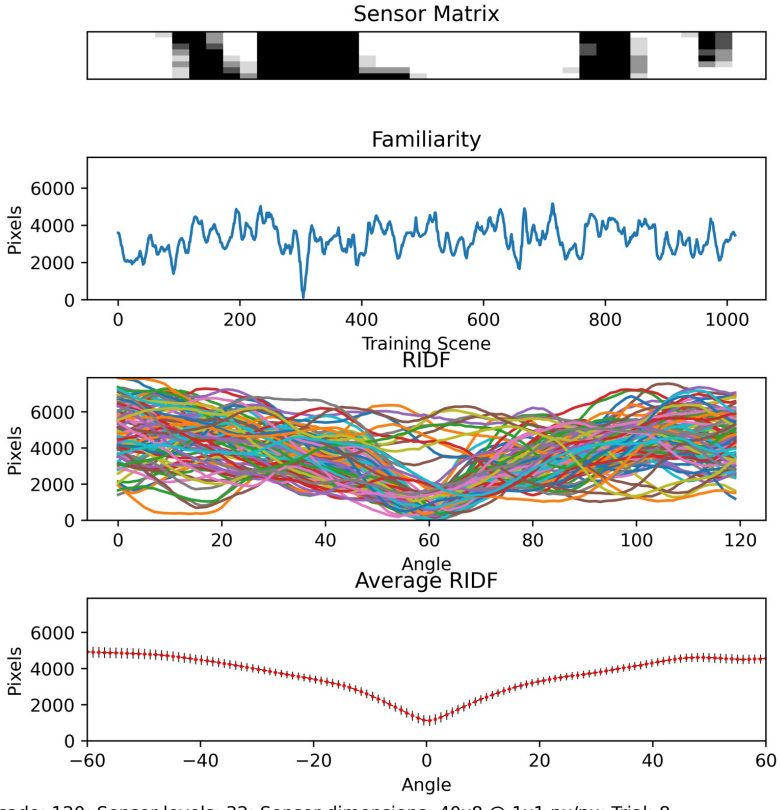


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 62.28; RMSD/dist: 0.156; TD: 3147; p90: 28; p50: 14; complete: 0

60%

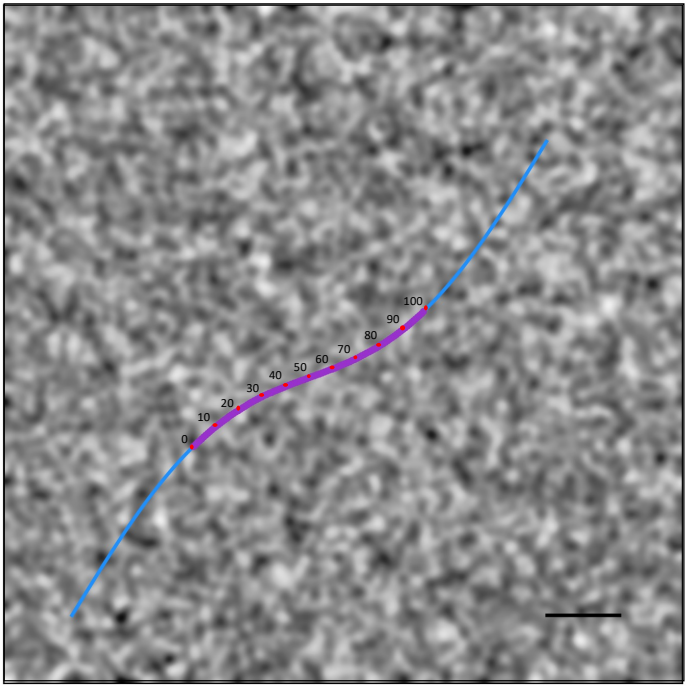


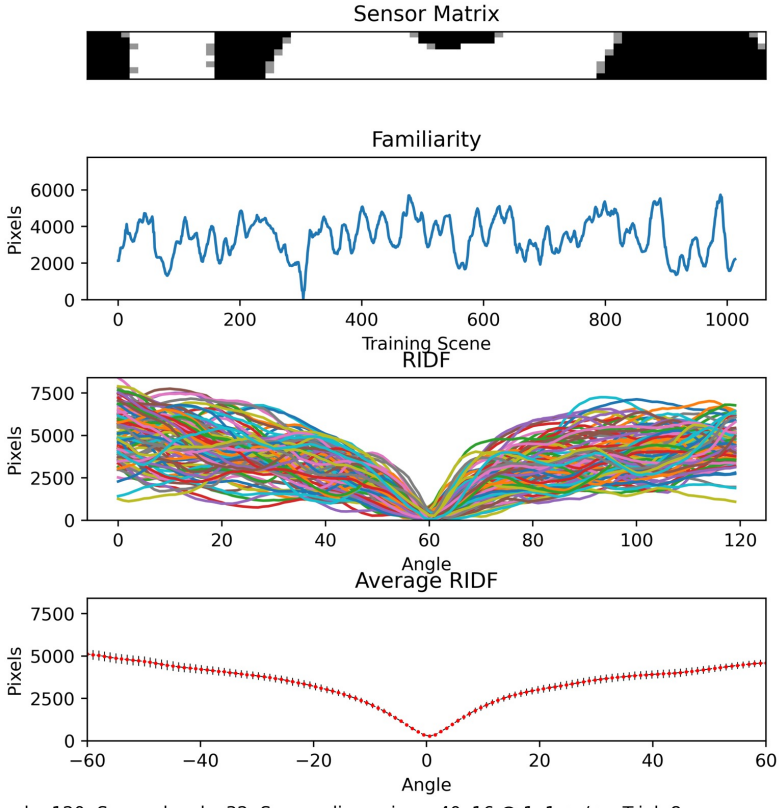


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 8

Navigation stats: RMSD error: 323.82; RMSD/dist: 0.810; TD: 2423; p90: 36; p50: 18; complete: 0

100%

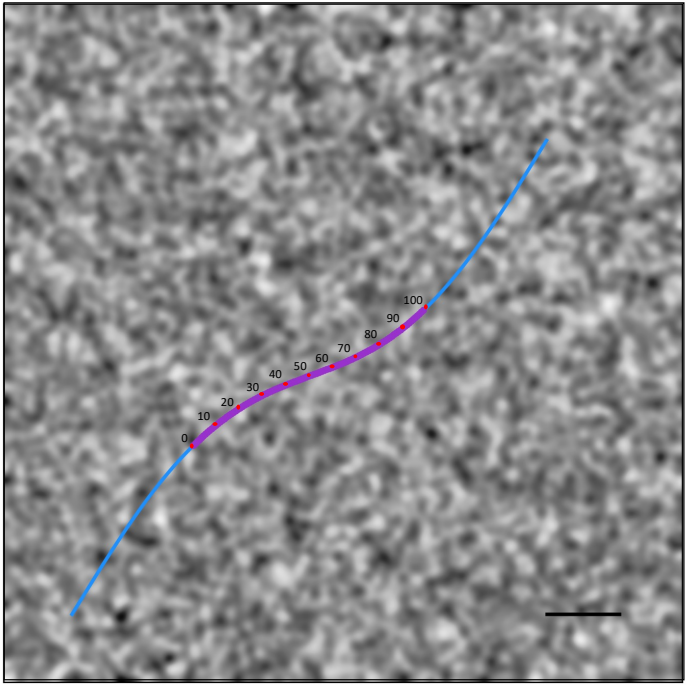


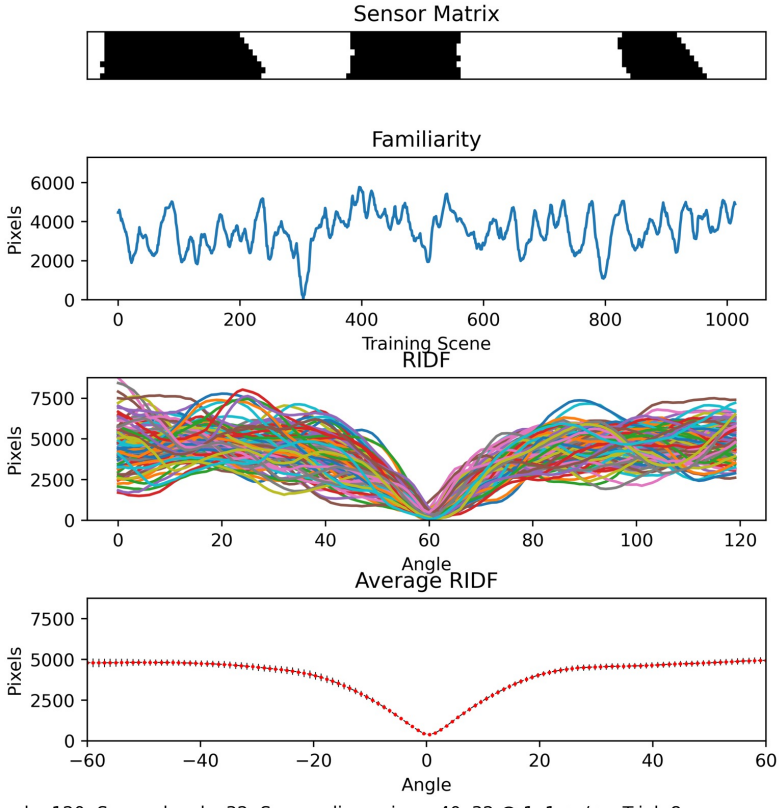


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 8

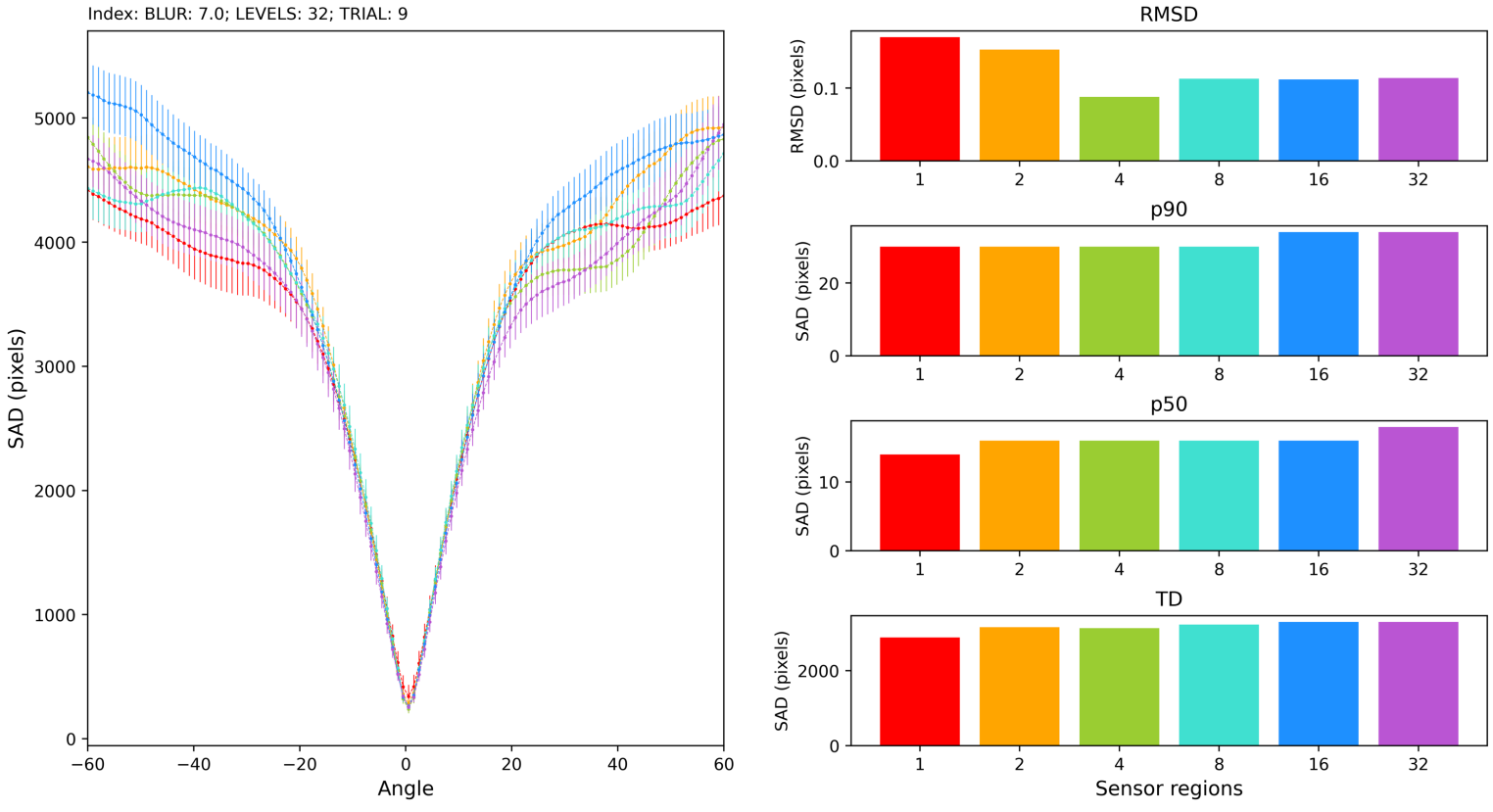
Navigation stats: RMSD error: 57.46; RMSD/dist: 0.144; TD: 3050; p90: 36; p50: 16; complete: 0

100%

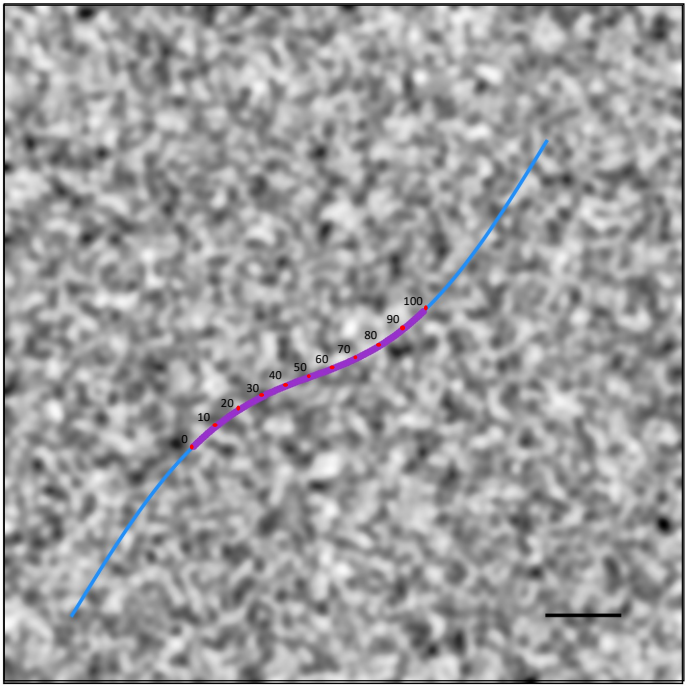


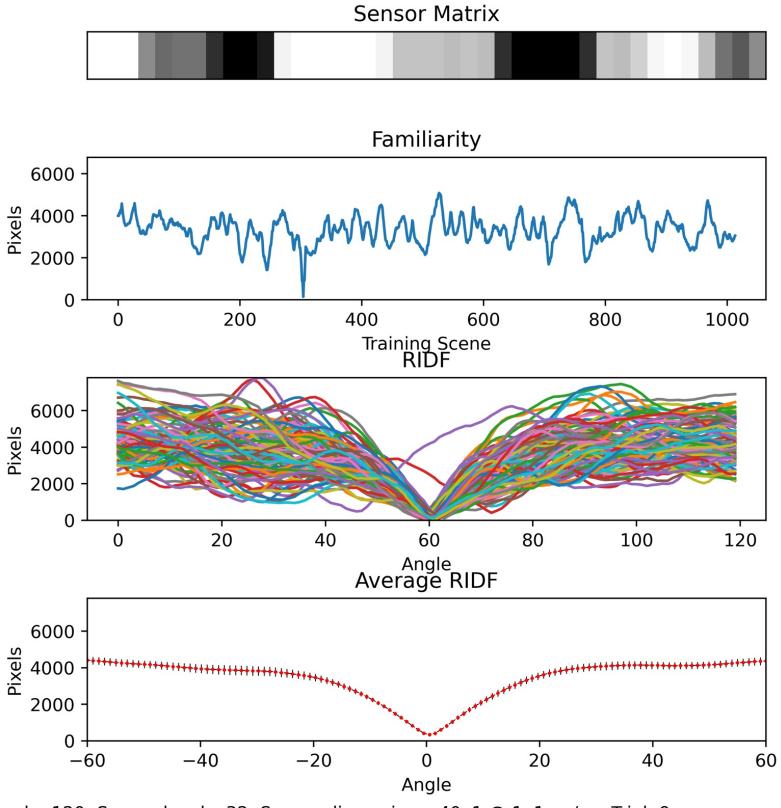


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 8
Navigation stats: RMSD error: 87.85; RMSD/dist: 0.220; TD: 3126; p90: 28; p50: 14; complete: 0


Index: BLUR: 7.0; LEVELS: 32; TRIAL: 9
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

100%

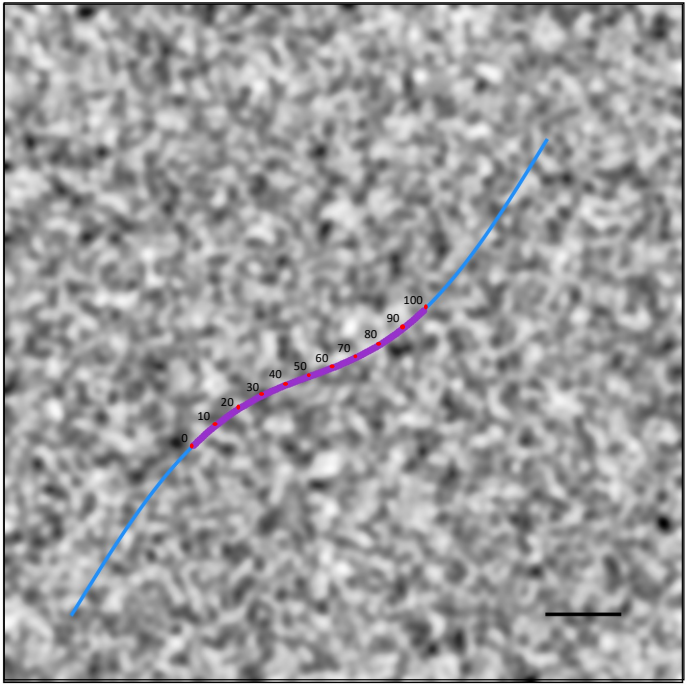


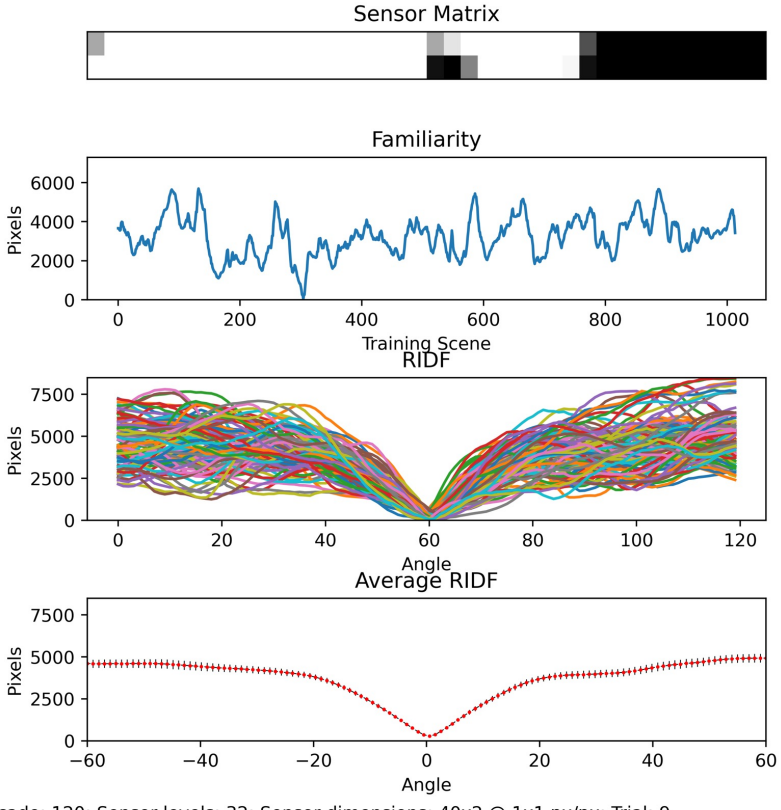


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 68.01; RMSD/dist: 0.170; TD: 2885; p90: 30; p50: 14; complete: 0

100%

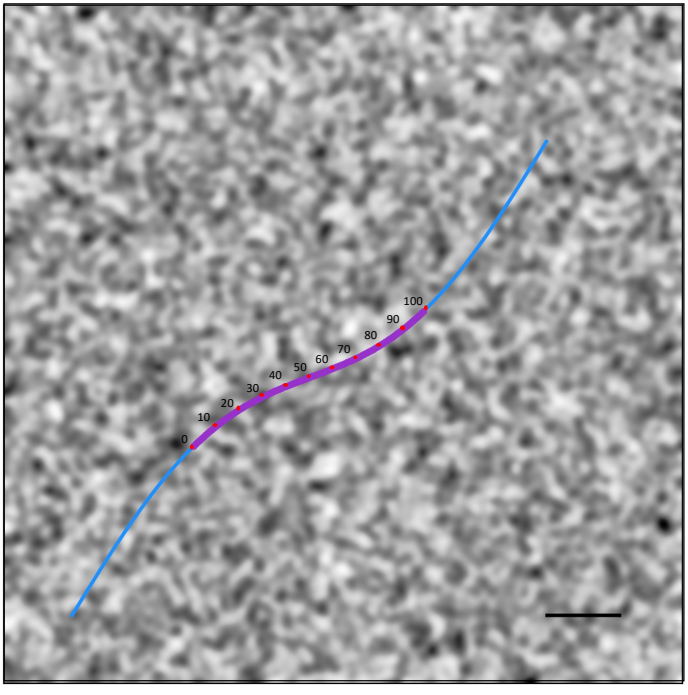


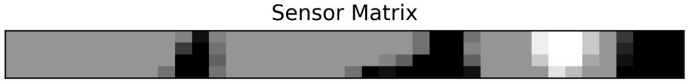


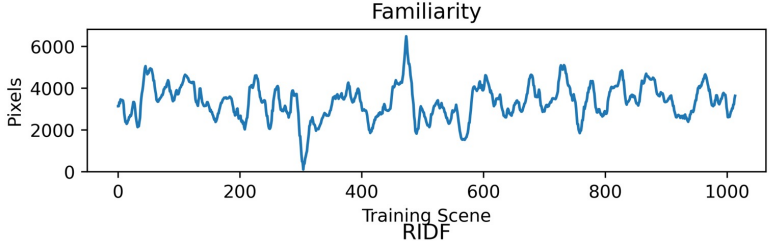
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 9

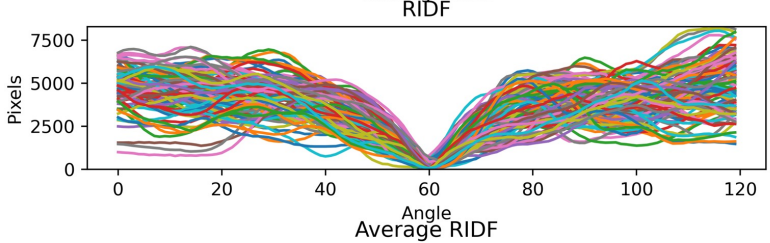
Navigation stats: RMSD error: 61.17; RMSD/dist: 0.153; TD: 3157; p90: 30; p50: 16; complete: 0

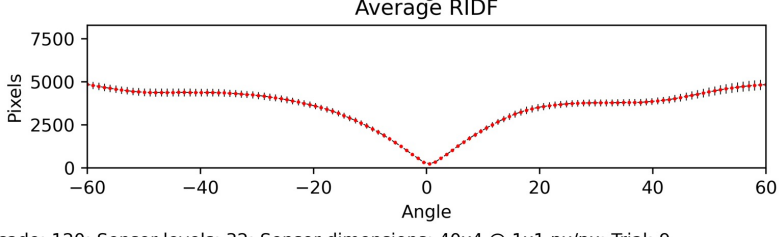
100%







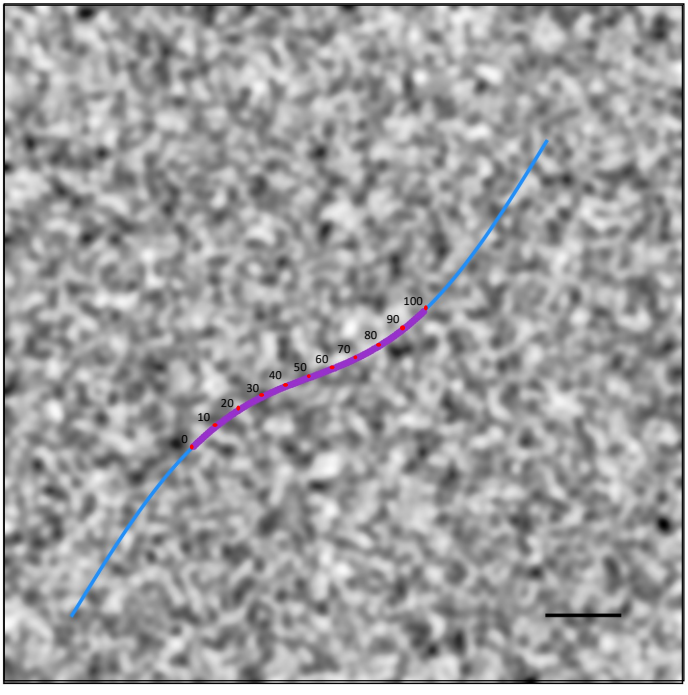


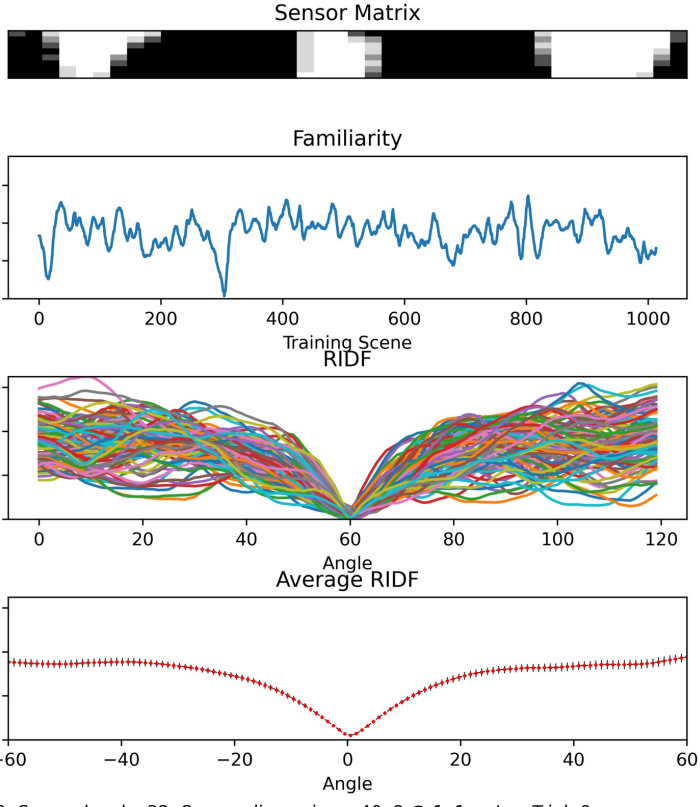


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 35.08; RMSD/dist: 0.088; TD: 3134; p90: 30; p50: 16; complete: 0

100%

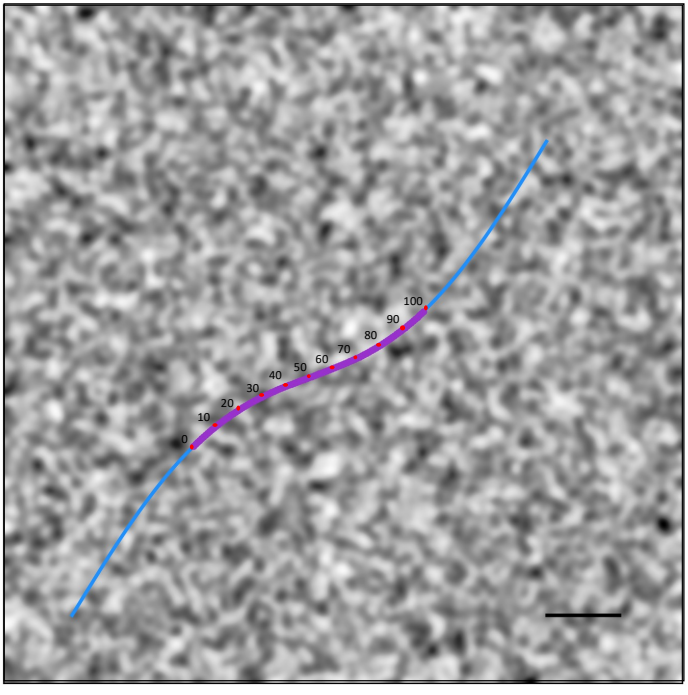


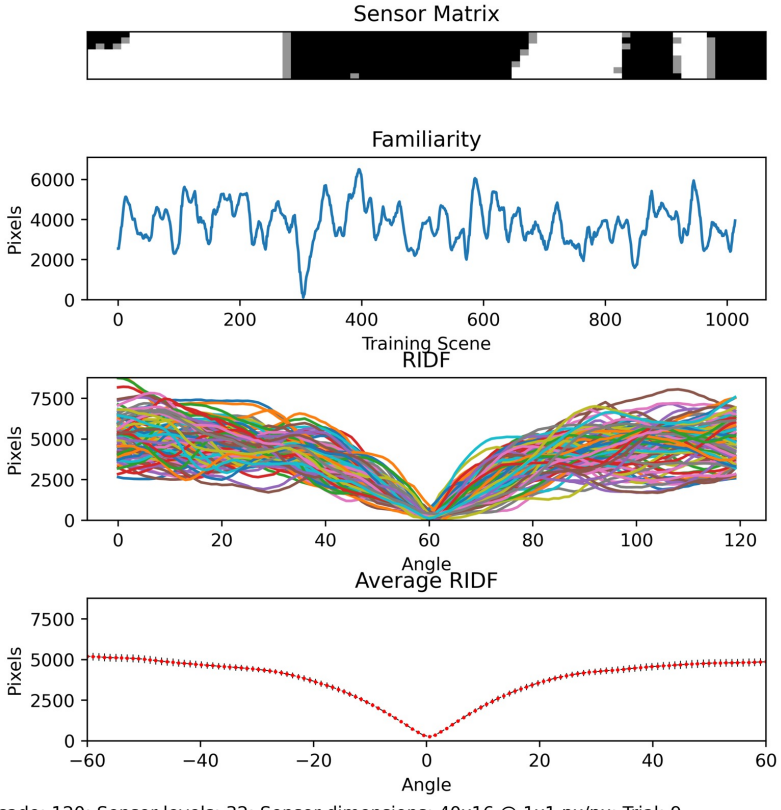


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 9

Navigation stats: RMSD error: 45.04; RMSD/dist: 0.113; TD: 3231; p90: 30; p50: 16; complete: 0

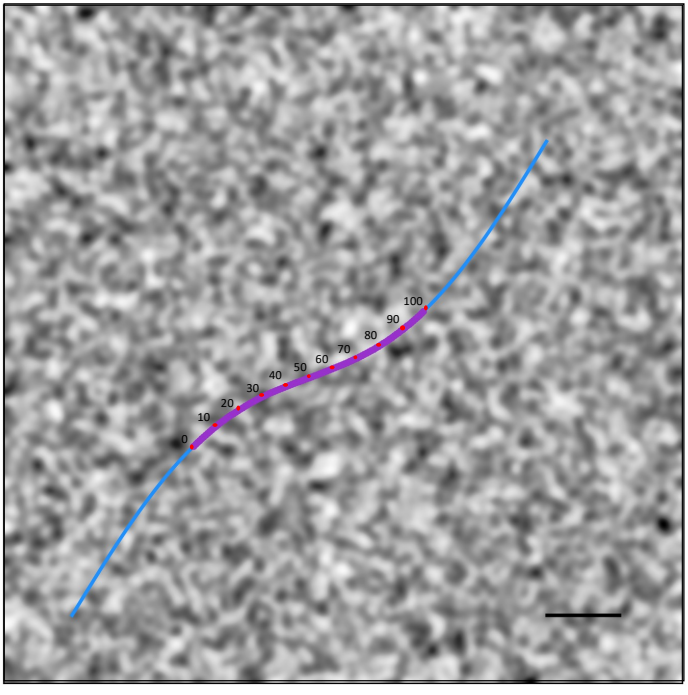
100%

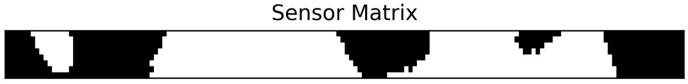


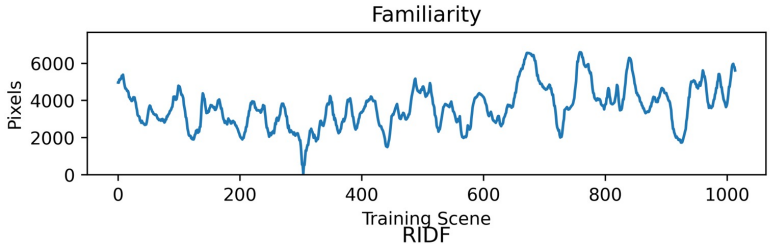


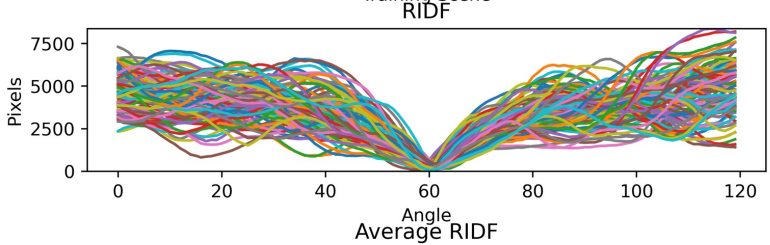
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 44.70; RMSD/dist: 0.112; TD: 3301; p90: 34; p50: 16; complete: 0

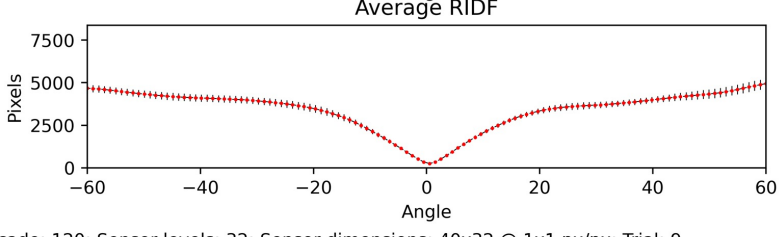
100%



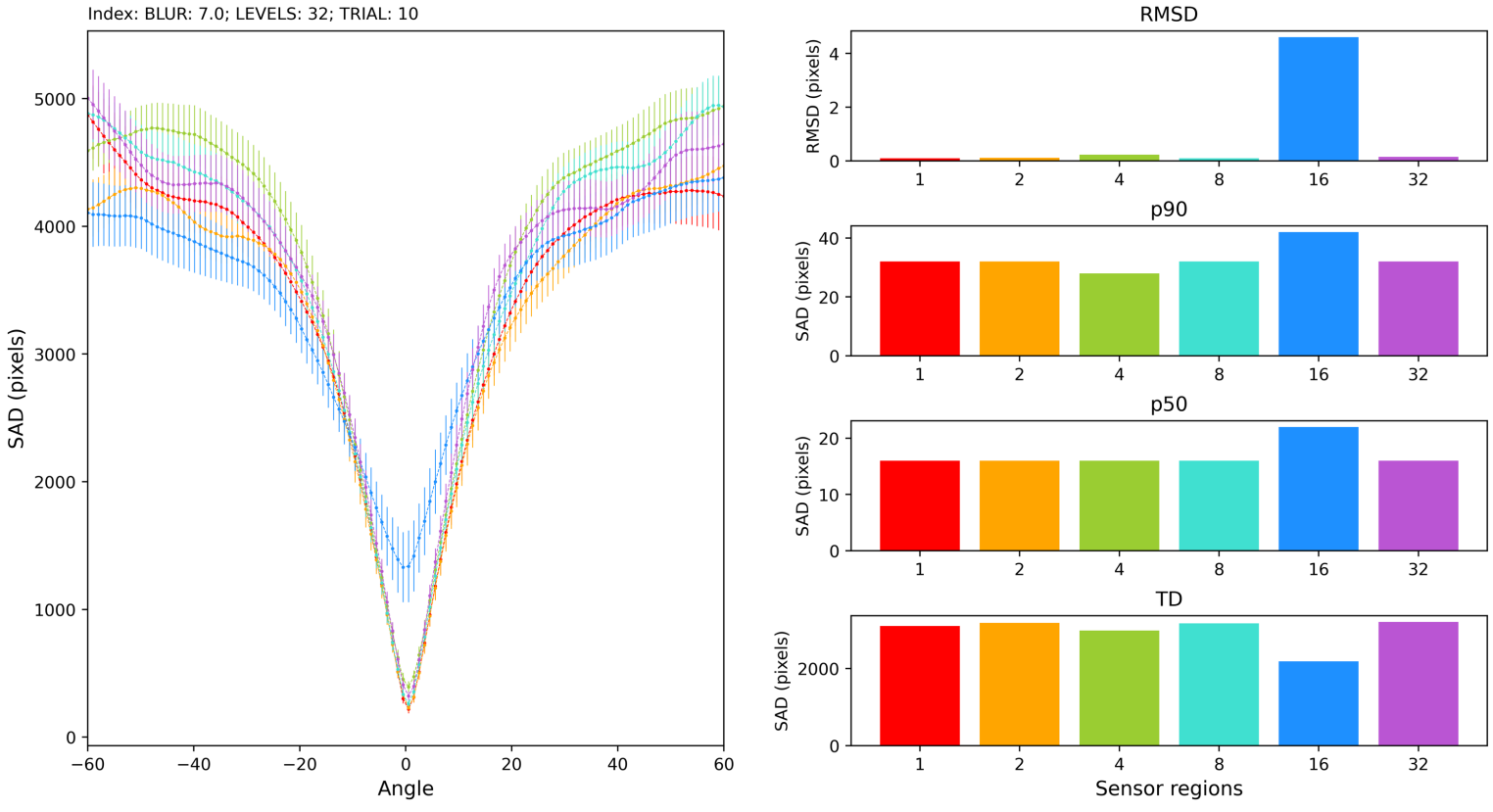




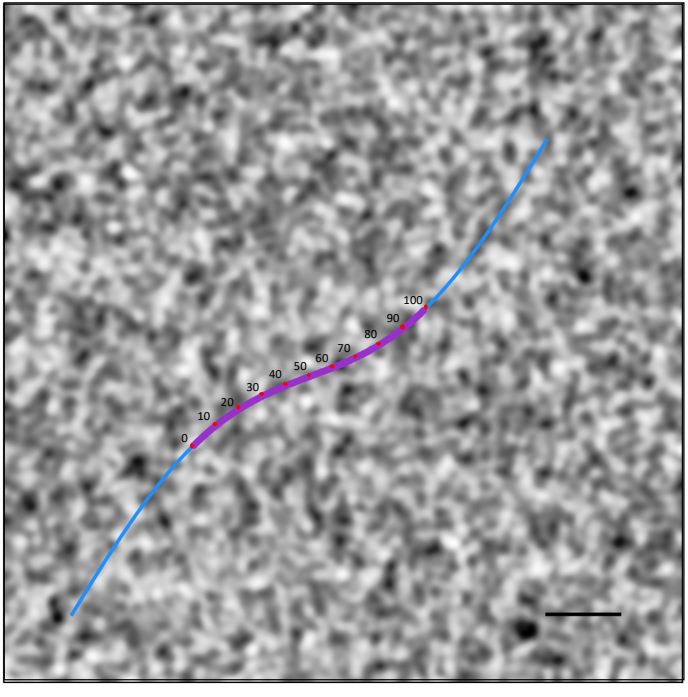


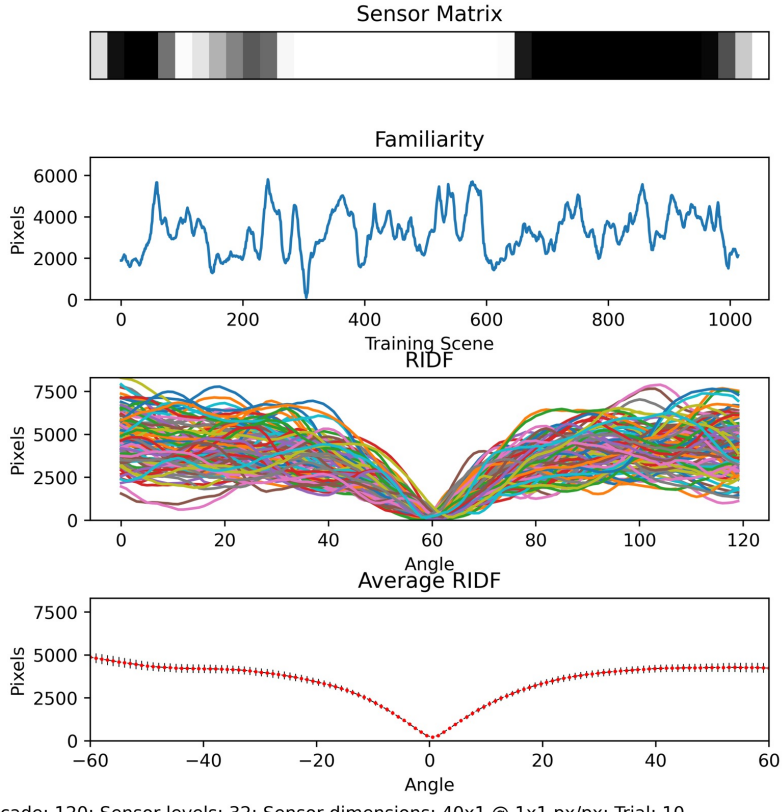


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 9
Navigation stats: RMSD error: 45.64; RMSD/dist: 0.114; TD: 3296; p90: 34; p50: 18; complete: 0


Index: BLUR: 7.0; LEVELS: 32; TRIAL: 10
SAD (pixels)
Angle
RMSD
RMSD (pixels)
p90
SAD (pixels)
p50
SAD (pixels)
TD
SAD (pixels)
Sensor regions

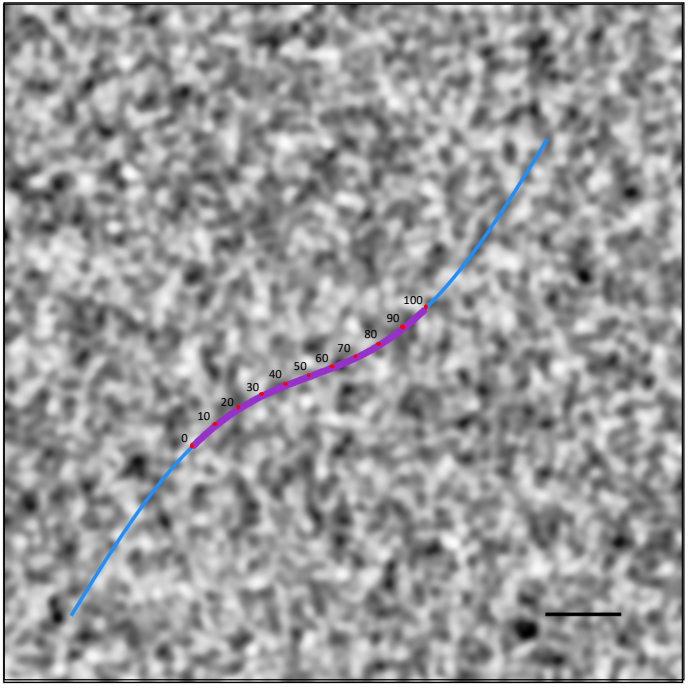
100%

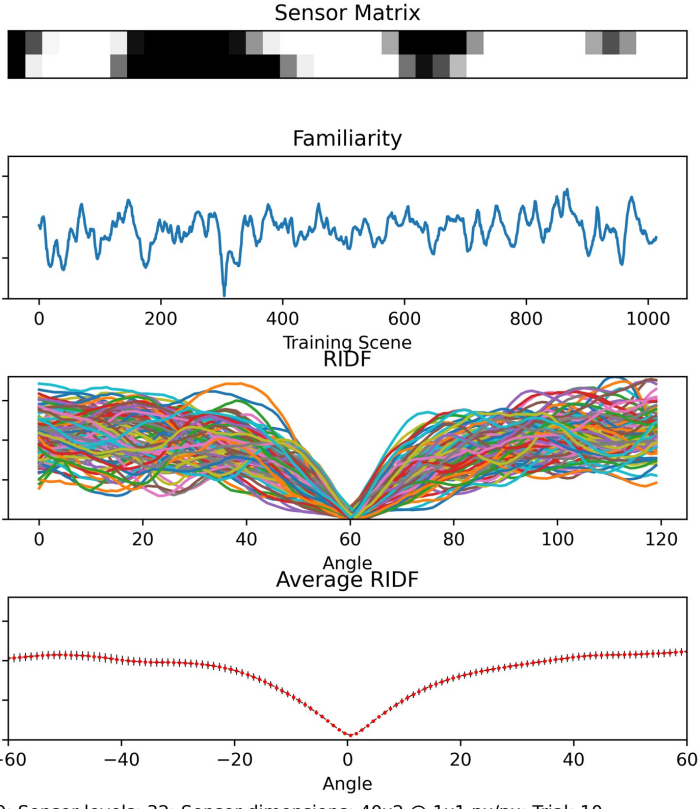




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x1 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 40.22; RMSD/dist: 0.101; TD: 3103; p90: 32; p50: 16; complete: 0

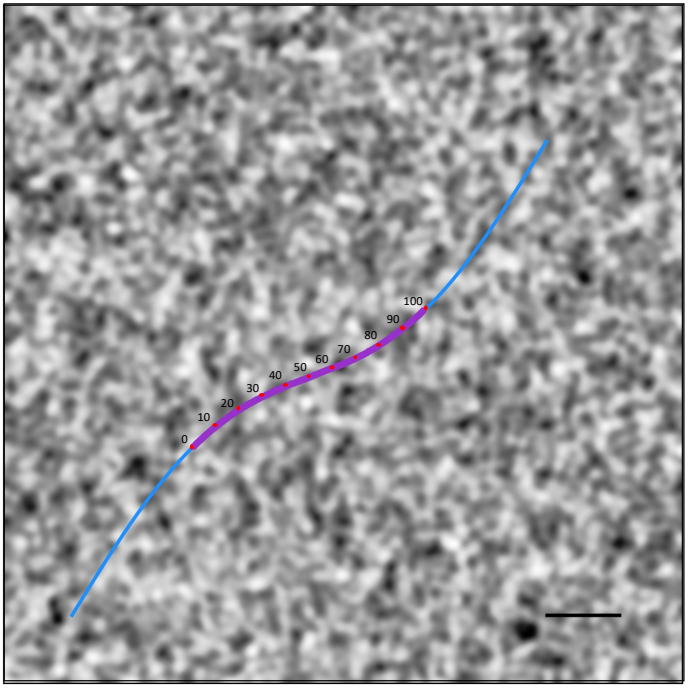
100%

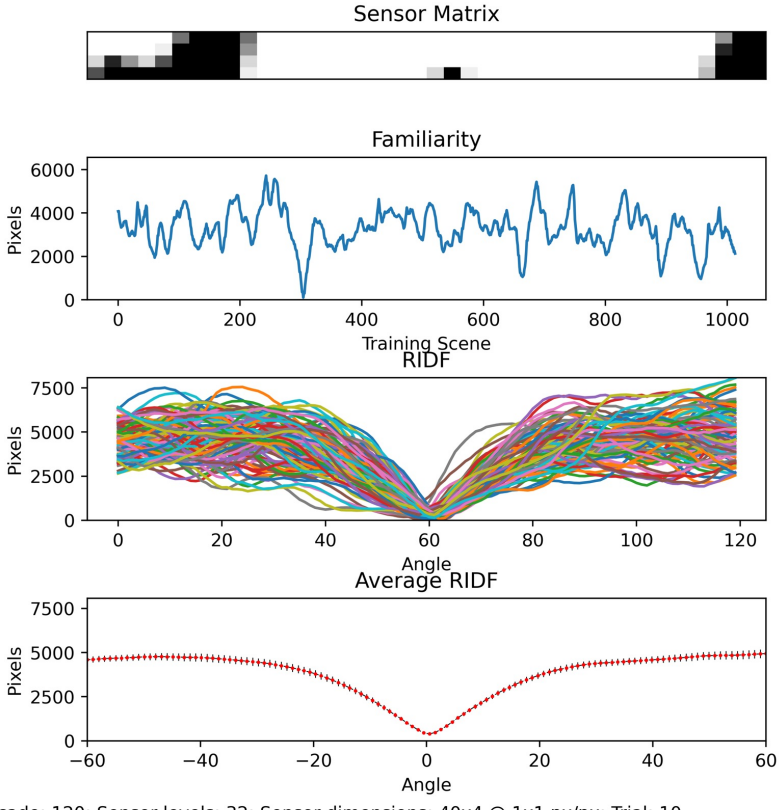




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x2 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 45.65; RMSD/dist: 0.114; TD: 3181; p90: 32; p50: 16; complete: 0

100%

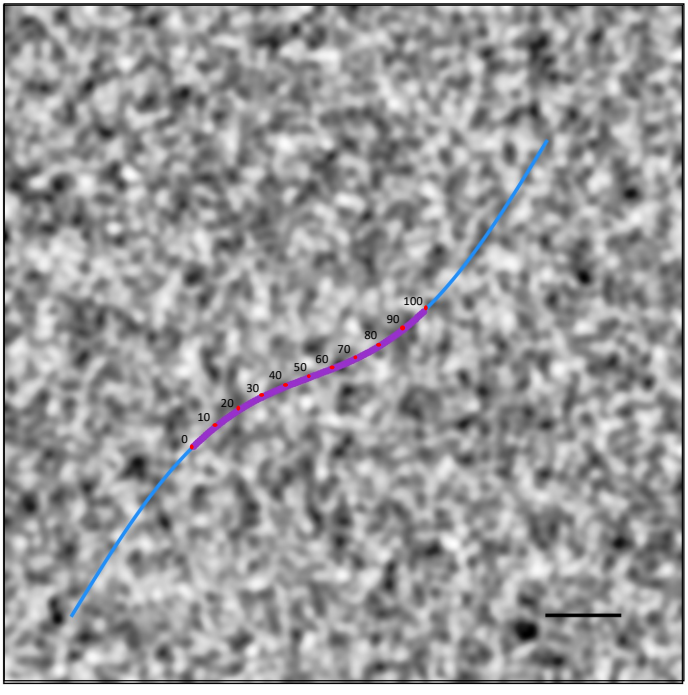


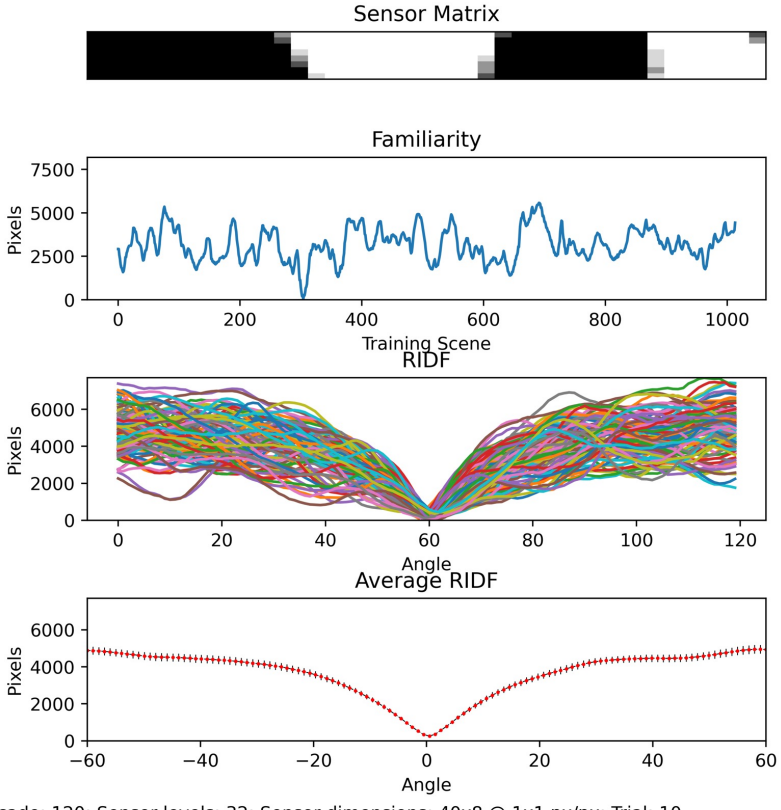


Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x4 @ 1x1 px/px; Trial: 10

Navigation stats: RMSD error: 93.15; RMSD/dist: 0.233; TD: 2984; p90: 28; p50: 16; complete: 0

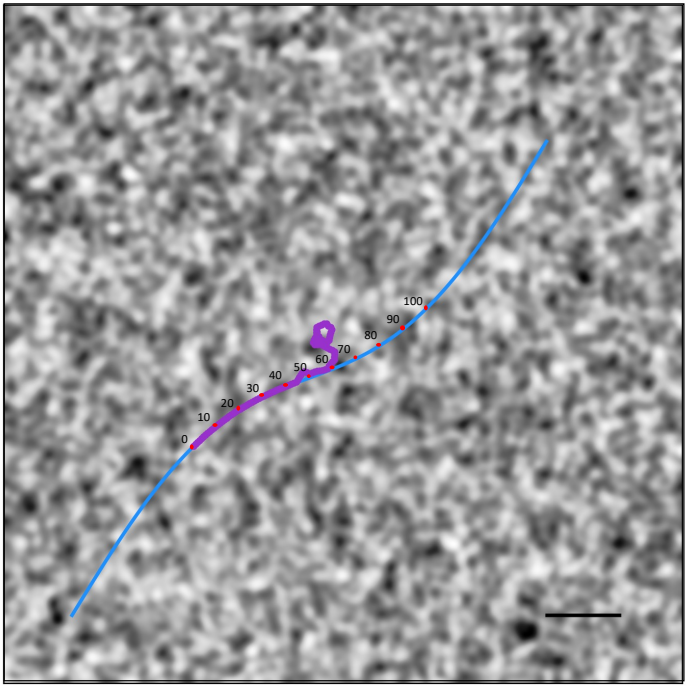
100%

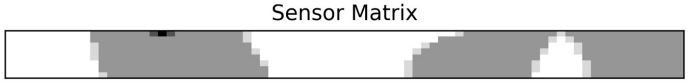


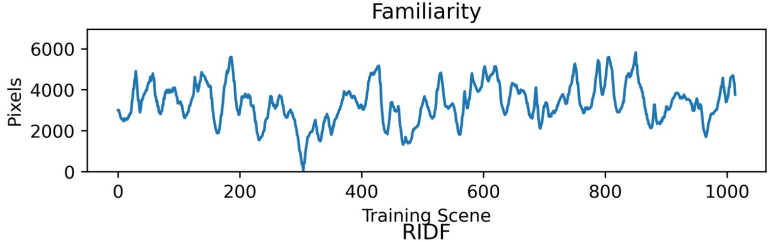


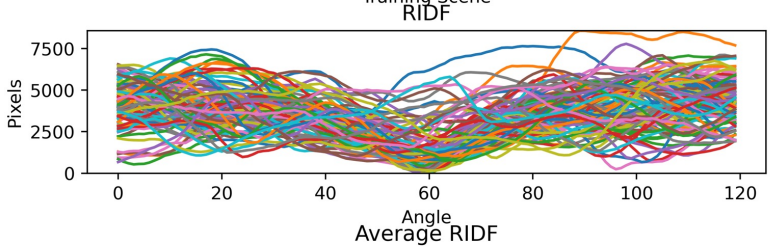
Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x8 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 40.08; RMSD/dist: 0.100; TD: 3170; p90: 32; p50: 16; complete: 0

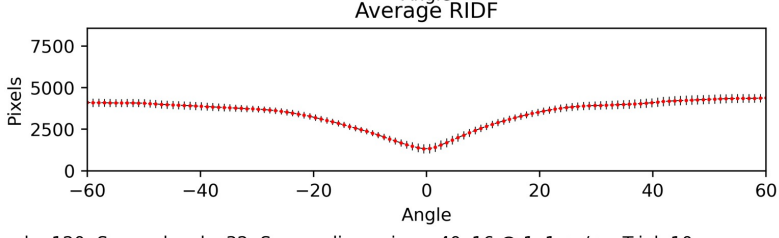
50%





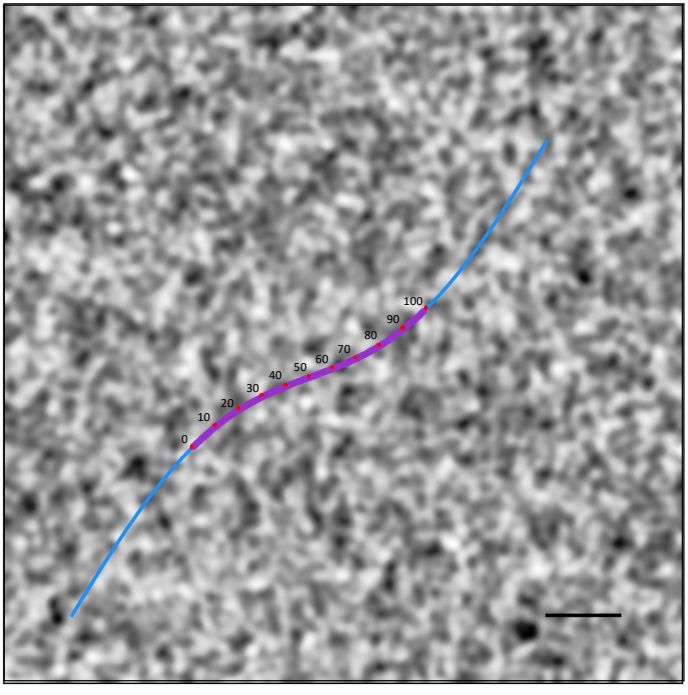


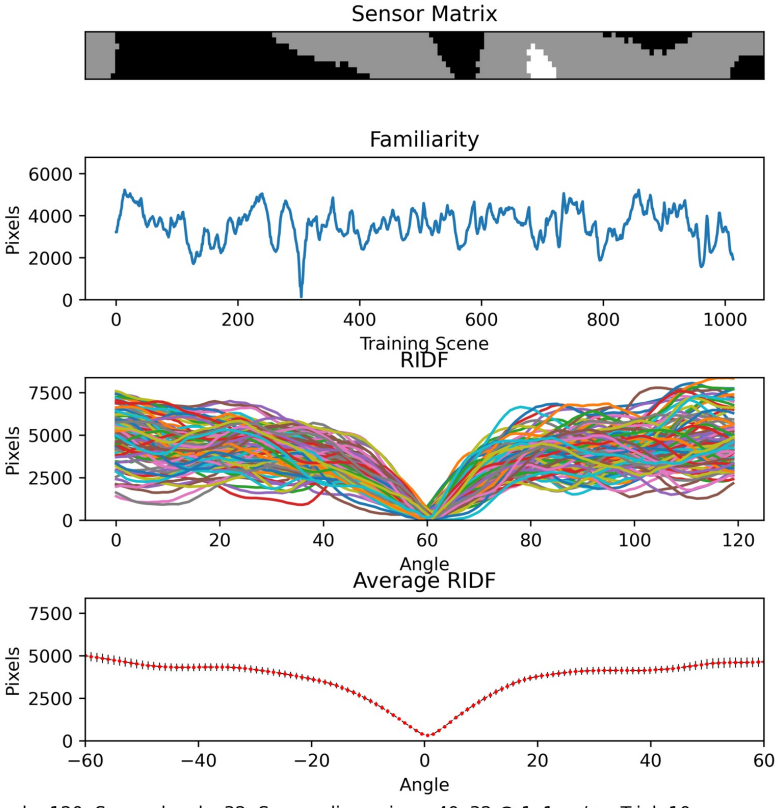




Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x16 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 1843.12; RMSD/dist: 4.608; TD: 2183; p90: 42; p50: 22; complete: 0

100%





Landscape: 7; Path shape: 0.2; Offset: 0; Blur: 7; Step size: 4.0; # steps: 100; Saccade: 120; Sensor levels: 32; Sensor dimensions: 40x32 @ 1x1 px/px; Trial: 10
Navigation stats: RMSD error: 59.77; RMSD/dist: 0.149; TD: 3208; p90: 32; p50: 16; complete: 0