Notes on Codings

1. Standardized codings for following issues as indicated in table below:

Issue Area	Magnitude	Frequency	Centralization	Clarity	Data Quality
Civilians	3	2	2	4	0
POWs	3	2	2	4	0
Wounded	3	2	2	4	0
High Seas	1	1	1	1	0
Cultural	2	2	2	3	0
CBW	1	1	1	1	2

Explanation: In these issue areas, violations by individuals happen in almost all armies. The codes reflect that civilians, soldiers surrendering, and wounded enemy are killed during combat, and that such actions are against state policy and may be punished. The coding for High Seas assumes that naval forces conduct themselves properly. Note, however, that many directed dyads will have NA codes for high seas because there was no naval combat. The coding for Cultural Protection assumes that a few protected sites come under fire during combat.

For CBW, the standard code reflects that others have tried hard to track down every rumor of the use of CBW during war. The failure of such sources, such as SIPRI, to report such use serves as evidence of compliance.

2. For CBW, code for poisonous agents over tear gases. Tear gas used coded only if no poisonous agents used during the war.