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THREE-DIMENSIONAL COMPUTER MODELING OF ALBAZIN FORTRESS IN 1684. I

The paper considers the efficiency of historical reconstruction of middle-century Russia fortifications through the use of graphic applications. The first part of paper presents the results of elementary modeling of the Albazin fortress main buildings, based on archival data integrated with the topographic map of excavations.

Keywords: ontological data analysis, breech and fly fathom, reliable visualization.

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