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Study of Machine Learning Algorithms to Implement a Disease Prediction Application

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Abstract: *There exist several models that are used in today's healthcare system to predict the probability of a specific disease by monitoring the patient's symptoms over a period. These specific diseases have popularly included heart-related diseases, diabetes, cancer prediction, etc.*

There exist very few studies pertaining to machine learning algorithms that can be used to predict a general set of diseases, not restricted to a specific field of medicine. Given a completely new set of symptoms, we can generalize the area into which it falls. This aims to be one of the key motivations for the project. In this study, we aim to look into various machine learning algorithms such as Naïve Bayes, Decision Trees, RF and SVM in order to figure out how to predict a general set of diseases using symptoms, following which the data may be used by other disease-specific models to make further sense of it. We will study various algorithms and the accuracy of them predicting the diseases correctly, thus trying to discover the optimum algorithm to address this issue.

The Machine Learning models can then be trained using big data and can use these sets of algorithms to further zone in on the area of a medical study. This allows several medical benefits and helps in early disease detection and better patient care in the medical industry.

Index Terms: *Big Data, Machine Learning, Naïve Bayes, Decision Trees, Random Forest, Support Vector Machine, Disease Prediction*

I. INTRODUCTION

Many medical complications stem from the misdiagnosis or delayed diagnosis of a medical condition, illness, or injury. A patient's condition can be made much worse than before if the misdiagnosis or delayed diagnosis leads to delayed, incorrect, or no treatment at all. This signifies the severity and influence of the point at issue, the point being why using machine learning algorithms are critical to making sure misdiagnosis is reduced. Several solutions have been introduced. The number of internet users has been growing exponentially over the years.

People post their health-related queries (such as asking about what kind of disease that they might be suffering from) on various healthcare forums as the price of healthcare is increasing exponentially. There are other groups of people who leave their responses to these posts with predictions of possible diseases. However, these predictions may not be always accurate, and there is no assurance that users will always get a reply to their post. Moreover, some posts are fabricated or made up which can drive the patient in the wrong direction.

Recently, hospital websites have integrated disease prediction using symptoms to their websites and several applications also exist which help in aiding this process. Machine learning runs behind the scenes, analyzing the patient, allowing for several statistics to be introduced which help in information being spawned to make the appropriate diagnosis, run considerable tests, or suggestions of preventive screening. Another issue crops up here, that being the obstacle of obtaining clean, informative, and noiseless data to train the model. Medical records are not easily accessible and privacy concerns are omnipresent.

A handful of machine learning algorithms exist to implement disease prediction using symptoms once the data has been preprocessed and obtained for training. The variety of algorithms includes the Naive Bayes Algorithm, KNN Algorithm, Random Forest Classifier, SVMs, CNN Text Classification, etc. These are well known Machine Learning Algorithms that are widely used in several contexts and problems. In this project, we aim to use these algorithms to predict diseases using knowledge of the patient's symptoms.

- 1) $P(c|x)$ is the posterior probability of class (c, target) given predictor (x, attributes).
- 2) $P(c)$ is the prior probability of class.
- 3) $P(x|c)$ is the likelihood which is the probability of predictor given class.
- 4) $P(x)$ is the prior probability of predictor.

Adopting this logic to our case, we find that we want to find the disease given a set of symptoms. Thereby, our equation will substitute the x value as the set of symptoms that are provided as input and the c will be substituted with the disease. We will need to perform this operation for all the given diseases and account for which one has the highest probability. Example Given a set of symptoms S1, S2, S3 and given two diseases in our data set D1 and D2, then we need to find $P(D1 / S1 S2 S3)$ and $P(D2 / S1 S2 S3)$, and this will tell us the probability of what disease the person has.

Since we have multiple conditions, we transform the formula as follows and then apply it. This is the main formula used in training the classifier [1]

$$\begin{aligned}
 P(y|f_1, \dots, f_m) &= \frac{P(f_1, \dots, f_m|y)P(y)}{P(f_1, \dots, f_m)} \\
 &= \frac{P(y) \prod_{i=1}^m P(f_i|y)}{P(f_1, \dots, f_m)} \\
 \arg \max_y P(y|f_1, \dots, f_m) &= \arg \max_y \frac{P(y) \prod_{i=1}^m P(f_i|y)}{P(f_1, \dots, f_m)} \\
 &= \arg \max_y P(y) \prod_{i=1}^m P(f_i|y)
 \end{aligned}$$

The flowchart, as shown in Fig.3, describes the flow of control and the design aspects. The Laplace smoothing mainly can set a parameter $\alpha = 1$ and d equal to the total number refers to a technique by which we smooth categorical data. We of features, thus addressing the fact that the probability will never be 0.

D. Decision Trees

- 1) We consider the whole training set as the root
- 2) The attributes are assumed to be categorical for the information gain.
- 3) Based on the attribute values, records are distributed recursively. We then use statistical methods for ordering

Fig. 3. Naïve Bayes Flow Diagram

Fig. 4. Decision Trees Flow Diagram

E. Random Forest

As splits continuously occur, the accuracy of the decision tree model continues to improve. a given training dataset the accuracy keeps improving with more and more splits. You can easily overfit the data and it does not know when you have crossed the line unless you are using cross-validation (on training data set). It is easy to know what variable is used and which variable is used in splitting the data to predict the outcome. This is a key advantage of decision trees. This is one of the reasons, for a problem like a disease prediction, overfitting is a big issue and since it is not a small data set, there will be a low accuracy. A random forest is like a black box and works as mentioned above. It is a forest you can build and control. You can specify the number of trees you want in your forest (n estimators) and you can specify the maximum num of features to be used in each tree. When it comes to the tree, we do not possess any control over which data point or feature is part of the tree. This in turn implies that we have no control over the randomness. As we increase the number of trees, the accuracy increases in turn as well, however, after a point, it becomes constant. Unlike the decision tree, it will not create a highly biased model and reduces the variance [2]

Fig. 5. Random Forest Diagram

F. Support Vector Machines

To separate the two classes of data points, there are many possible hyperplanes that could be chosen. Our objective is to find a plane that has the maximum margin, i.e. the maximum distance between data points of both classes. Maximizing the margin distance provides some reinforcement so that future data points can be classified with more confidence. Hyperplanes are decision boundaries that help classify the data points. Data points falling on either side of the hyperplane can be attributed to different classes. Also, the dimension of the hyperplane depends upon the number of features.

III. SYSTEM IMPLEMENTATION

The system was implemented using the Python language. The basis for coding was via the flowcharts that have been presented earlier. The Pandas and NumPy libraries were used to clean and transform the data. NLTK was used for tokenization and parsing. Sklearn was used to verify certain important attributes. PyDotPlus was used to generate visual Decision Trees to obtain more visual clarity. This comprised of the backend. The front end mainly consisted of a Flask, which is a micro web framework, which was used along with React, which is a JavaScript library used for building user interfaces. The JSX syntax extension for JavaScript is also used additionally to build templates.

IV. RESULT

After cleaning the data and bringing it to the form necessary for input to the algorithm, we coded the algorithms and observed the disease prediction capabilities. We performed tests based on the accuracy factor and observed that it was the highest for the Random Forest Classifier Algorithm. The value pertaining to our small dataset (relative to the real world) was 98.2%. This was followed by the Naïve Bayes Algorithm with an accuracy of 97.5%. The simplicity of the Naïve Bayes algorithm once again speaks for itself. Support Vector Machine came in next with an accuracy of 95.08% and the last was Decision Trees with a very poor accuracy of 45.9%. This was mainly due to the reason that given a set of symptoms, even the presence of a single symptom still provides for a small probability of that disease. When working with Multiclass Problems, the Random Forest algorithm is ideally suited to meet the needs of such a dataset. SVM is intrinsically a two- class problem and can be used along the lines of deduction and inference. The multiclass problem of disease prediction will need to be reduced into multiple binary classification problems in that case.

Fig. 6. Output for Decision Tree

V. CONCLUSION AND FUTURE WORK

The project aims to address the topic of disease prediction using symptoms. In the process of implementing the project, the several steps needed to materialize it into an application are realized methodically. A proper management system integrated with ML algorithms will allow a hospital to perform at its optimum and treat as many patients as possible. The future scope for the project is bright and involves optimizing algorithms to make better predictions as well as to recommend medication. Larger, Processed Big Data sources of data may be used to train models to further a more realistic prediction. For a brighter future, healthcare will be one of the most influential industries which will have the most impact in the world. The future work for the project mainly banks on trying to find new algorithms and methods in order to be able to try new approaches that will hone in on the disease in more detail, which in turn will allow medical professionals to handle diseases easier. We have only scratched the surface as there are experts who are now combining algorithms to use the advantages each of them has to offer. As observed in one of the literature surveys, heart disease prediction is now being performed by combining the KNN algorithm along with the Genetic algorithm by taking the best of both. Medicine recommendation systems are also being built, however it will take a lot of work in order to be able to confidently trust a machine learning algorithm to be able to recommend medicine, as it is a matter of life. Further innovations are being brought about to make these systems more of a norm and to be able to provide these services easily via the internet. The final goal of this work however is to find algorithms that will be able to predict the disease accurately, given a set of symptoms. The future work in this aspect will next be to try to combine algorithms as mentioned above, and to be able to obtain better accuracy, precision, and performance.

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