Variable	1	2	3	4	5	6	7	8	9	10
1. Stretch index		1.0, .98, .97	.90, .80, .88	.90, .78, .86	.84, .69, .76	.50, .42, .54	.51, .41, .60	20,09,40	.75, .49, .53	.01, .21, .44
2. Inter-player distance	1.0, .98, .97		.90, .78, .86	.90, .80, .88	.84, .70, .77	.50, .41, .54	.50, .40, .60	20,08,40	.77, .47, .52	.01, .20, .42
3. Stretch index longitudinal	.90, .80, .88	.90, .78, .86		.99, .96, .93	.69, .51, .65	.13, .30, .46	.14, .29, .52	50,15,48	.76, .54, .59	.00, .19, .41
4. Length	.90, .78, .86	.90, .80, .88	.99, .96, .93		.68, .51, .65	.12, .28, .50	.13, .27, .54	52,16,49	.77, .50, .56	.00, .17, .38
5. Surface area	.84, .69, .76	.84, .70, .77	.69, .51, .65	.68, .51, .65		.63, .49, .59	.63, .47, .63	.08,06,31	.64, .36, .45	01, .11, .40
6. Width	.50, .42, .54	.50, .41, .54	.13, .30, .46	.12, .28, .50	.63, .49, .59		.99, .97, .92	.64,24,47	.19, .28, .33	.01, .32, .43
7. Stretch index lateral	.51, .41, .60	.50, .40, .60	.14, .29, .52	.13, .27, .54	.63, .47, .63	.99, .97, .92		.63,25,49	.20, .27, .37	.00, .33, .48
8. Width per length ratio	20,09,40	20,08,40	50,15,48	52,16,49	.08,06,31	.64,24,47	.63,25,49	-	29,07,38	03,13,30
9. Centroid longitudinal	.75, .49, .53	.77, .47, .52	.76, .54, .59	.77, .50, .56	.64, .36, .45	.19, .28, .33	.20, .27, .37	29,07,38		.02, .26, .35
10. Centroid lateral	.01, .21, .44	.01, .20, .42	.00, .19, .41	.00, .17, .38	01, .11, .40	.01, .32, .43	.00, .33, .48	03,13,30	.02, .26, .35	